

Fourth Edition

Advance iOS App Architecture



Fourth Edition — Xcode 13 · Swift 5.5 · iOS 15



Advanced iOS App Architecture

Real-World App Architecture in Swift

By the raywenderlich Tutorial Team

Josh Berlin & René Cacheaux



Josh Berlin, René Cacheaux

About



Publications

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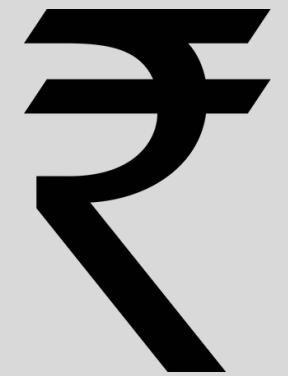
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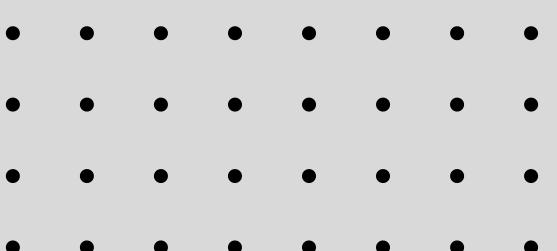
341 pages

With this book, you will:

- Advanced iOS App Architecture guides you through building one real-world app written in different architectures to give you hands-on and practical experience working in different architectures.
- This book will also guide you through the theory you need to gain a solid foundation of architecture concepts so that you can make your own informed decisions on how to use them in your codebase.
- This book is for intermediate iOS developers who already know the basics of iOS and are looking to build apps using defined architectures, making apps cleaner and easier to maintain.

Review

- The book is “advance” in the way that is written. It is complex to follow, and some of the chapters look out of place.
- Throughout the book, they base their explanation in a fairly simple application where it is very difficult to see the solution that the architecture gives to real application problems.
- I understand that using a simple app is convenient, but any kind of book that is tagged as “advance” should be able to point to an existing complex open-source application where you can see it in action.
- It is only valid to cover only some aspects when backed by a real bug example.
- I see the architecture of the product I’m working right now is superior in many aspects.



A word after a word after a word is power.



By – Irfan Kalekar & Arthi Shedge

