

Project 1

Installation Instructions

Group 5 - 4-27-2020 - v1.0

Irfan Filipovic (IF), Shane Folden (SF), Man Him Fung (MF), Mason Jones (MJ), Siqi Wang (SW)

How to install the iPhone app:

Due to the \$99 developer fee required to publish an app on the app store, we elected not to publish our app.

1. Find your device UDID
 - a. Download itunes on your computer and connect your phone.
 - b. Click on your device in the top right and find the serial number.
 - c. Click on the serial number, and the device UDID will appear below it.
2. Give the Device UDID to the developer of the app.
3. The developer will create an Ad Hoc provision profile for your UDID
4. The developer will create a .ipa by going to XCode > Product (Menu) > Archive, then Organizer > Archives (Tab) > Distribute.
5. The .ipa can be sent to the user via e-mail or other means.
6. The user can download the app by connecting their phone, dragging the .ipa into iTunes, and following the prompts.
7. Once it has downloaded you can open the app by clicking the application icon on your phone.

How to access the website:

1. Open an up-to-date web browser of your choice.
2. Navigate to <https://ix.cs.uoregon.edu/~masonj/422Project1.html>

How to view up-to-date cumulative location data

1. Open an up-to-date web browser of your choice.
2. Navigate to https://ix.cs.uoregon.edu/~masonj/Query_result.txt