

## ENGINE FIRE ON GROUND

- |                                     |   |                   |    |
|-------------------------------------|---|-------------------|----|
| 1. PLs (both)                       | - | GROUND IDLE       | 1  |
| 2. Parking Brake (with A/C Stopped) | - | SET               | 1  |
| 3. FFL (affected engine)            | - | DIRECTLY TO OFF   | 2* |
| 4. Fire Handle (affected engine)    | - | PULLED / CX READY | 2* |

***If any fire indication persists :***

- |                                  |   |                  |    |
|----------------------------------|---|------------------|----|
| 5. Fire Handle (affected engine) | - | DISCH 1 CX EMPTY | 2* |
| 6. Clock                         | - | RUNNING          | 2  |
| 7. Fire Handle (affected engine) | - | DISCH 2 CX EMPTY | 2* |
| 8. Air Conditioning Packs        | - | OFF              | 2  |
| 9. Fuel Pumps                    | - | OFF              | 1  |
| 10. GPU Switch                   | - | OFF              | 2  |
| 11. Apply “ GROUND EVACUATION “  |   |                  |    |

# ENGINE FIRE / SEVERE DAMAGE IN FLIGHT

## WARNING

If performing a Continued Takeoff, wait until a positive rate of climb is reached, operate the landing gear lever up and wait until  $V_2$  is reached before going on with the procedure.

- |                                  |   |                 |    |
|----------------------------------|---|-----------------|----|
| 1. FFL (affected engine)         | - | DIRECTLY TO OFF | 2* |
| 2. Fire Handle (affected engine) | - | PULLED          | 2* |
| 3. Clock                         | - | RUNNING         | 2  |

A. If all fire indication go off before 10 seconds :

4. Land immediately in the nearest suitable airport.
  5. Apply "ENGINE SHUTDOWN IN-FLIGHT".
- (END)

B. In any fire indication persists after 10 seconds :

- |                                  |   |                 |    |
|----------------------------------|---|-----------------|----|
| 4. Fire Handle (affected engine) | - | TURN TO DISCH 1 | 2* |
|----------------------------------|---|-----------------|----|

B.1. If all fire indication go off before 40 seconds :

5. Land immediately in the nearest suitable airport.
  6. Apply "ENGINE SHUTDOWN IN FLIGHT".
- (END)

B.2. If any fire indication persists after 40 seconds :

- |                                  |   |                 |    |
|----------------------------------|---|-----------------|----|
| 5. Fire Handle (affected engine) | - | TURN TO DISCH 2 | 2* |
|----------------------------------|---|-----------------|----|
6. Land immediately at the nearest suitable airport.
  7. Apply "ENGINE SHUTDOWN IN-FLIGHT".

## DUAL ENGINES FAILURES

- |                                   |                   |    |
|-----------------------------------|-------------------|----|
| 1. AP (If Engaged)                | - DISENGAGE       | 1  |
| 2. PLs                            | - FI              | 1  |
| 3. FFLs (NH < 30%)                | - DIRECTLY TO OFF | 2* |
| 4. AOA (Clean Configuration)      | - 0.66 Units      | 1  |
| 5. NP (both engines)              | - CX NPs < 3%     | 2  |
| 6. ATC                            | - NOTIFY          | 2  |
| 7. Hydraulic Pumps                | - MAN/ AR.        | 2  |
| 8. Non Essential Electrical Loads | - DISCONNECT      | 2  |

### CAUTION

The minimum altitude to achieve re-starting and apply max power is 800 ft AGL.

### WARNING

Do not restart an engine that has been shutdown due to Fire or severe damage.

- |                                   |           |   |
|-----------------------------------|-----------|---|
| 9. Engine Starting (in BATT Mode) | - Perform | 2 |
|-----------------------------------|-----------|---|

### IF NEITHER ENGINE START:

- |                                     |              |   |
|-------------------------------------|--------------|---|
| 10. Non Essential Electrical Loads  | - DISCONNECT | 2 |
| 11. Flaps (use only one hyd pump)   | - AR         | 2 |
| 12. Landing Gear Emergency Lowering | - AR         | 2 |

## ENGINE RESTART IN FLIGHT

### WARNING

Do not restart an engine that has been shutdown due to fire or severe damage.

### NOTE

Before applying this procedure, complete “ENGINE SHUTDOWN IN-FLIGHT”.

- |  |                  |     |
|--|------------------|-----|
| 1. Batteries                                     | - CHECK ON       | 2   |
| 2. Fuel PUMP pushbutton (affected E/G)           | - RUN            | 2   |
| 3. MODE SEL selector                             | - X-START        | 2   |
| 4. ENGINE SEL Selector                           | - TO E/G STOPPED | 2   |
| 5. Corresponding IGN Pusbutton                   | - PUSH/ARM       | 2   |
| 6. Corresponding START Pusbutton                 | - PUSH           | 2   |
| 7. Corresponding FFL (at 10% min NH)             | - START          | 2   |
| 8. Relight                                       | - OBSERVE        | 1/2 |
| A. <u>If the engine is started successfully:</u> |                  |     |
| 9. Oil Press and Temp (affected engine)          | - CHECK          | 2   |
| 10. FFL (affected engine)                        | - RUN            | 2   |
| 11. PRS  | - A.R.           | 2   |
| 12. PLs  | - A.R.           | 1   |
| 13. ENGINE START Panel                           | - REESTABLISH    | 2   |
| 14. Generator (affected engine)                  | - RESET / ON     | 2   |
| 15. Bleed swtich (affected)                      | - ON             | 2   |
| 16. Disconneted Electrical Loads                 | - RESET          | 2   |

17. Hydraulic Pumps	- AUTO	2
(END)		

B. If the engine is not started successfully:

9. FFL	- OFF	2
10. ENGINE START Panel	- RESTABLISH	2
11. Fuel PUMP Pushbutton (affected E/G) -	A.R.	
12. Land at the nearest suitable airport with Flaps at 15° and $V_{REF} + 15$ OR MINIMUM $V_{TH}$ , whichever higher. Press the EGPWS FLAP OVRD pushbutton to avoid a nuisance warning. Refer to “LANDING DISTANCE TABLE”.		