	Original Confusion Matrix															ix									
Unlabeled -	25	6	0	0	0	0	0	0	2	61	0	0	0	0	0	0	0	0	0	0	0	0	5		
Building -	0	98	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0		
Fence -	0	10	71	1	1	2	0	0	1	7	1	0	0	1	0	1	0	0	0	0	0	0	3		
Other -	0	13	3	64	1	2	0	0	0	8	1	0	0	7	0	0	0	0	0	0	0	0	0		
Pedestrian -	0	9	3	0	72	3	0	1	1	6	2	1	0	1	0	0	0	0	0	0	0	0	1		- 80
Pole -	0	7	1	0	1	80	0	0	1	4	0	0	0	3	0	0	1	0	0	0	0	0	1		
RoadLine -	0	1	1	0	0	1	83	11	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0		
Road -	0	0	0	0	0	0	0	99	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
SideWalk -	0	0	0	0	0	0	0	1	97	1	0	0	0	0	0	0	0	0	0	0	0	0	0		60
Vegetation -	0	1	0	0	0	0	0	0	0	95	0	0	0	2	0	0	0	0	0	0	0	0	1		- 60
인 Vehicles - 명 Wall - United Wall - 가 TrafficSign -	0	0	0	0	0	0	0	0	0	1	97	0	0	1	0	0	0	0	0	0	0	0	0		
Wall -		1	0	0	0	0	0	0	0	3	0	93	0	2	0	0	0	0	0	0	0	0	0		
ਟੁੱ TrafficSign -	0	3	1	0	0	2	0	0	0	35	1	1	27	22	0	1	0	0	0	1	0	0	3		
Sky -		0	0	0	0	0	0	0	0	1	0	0	0	99	0	0	0	0	0	0	0	0	0		- 40
Ground -	0	0	0	0	0	0	0	1	1	4	1	0	0	0	87	1	0	0	0	1	0	0	2		
Bridge -	0	0	1	0	0	0	0	0	0	3	0	0	0	0	0	92	0	0	0	0	0	0	1		
RailTrack -	0	1	0	0	0	3	0	0	0	3	0	0	0	0	0	0	89	0	0	0	0	0	2		
GuardRail -	0	0	0	0	0	0	0	1	0	2	0	0	0	0	0	0	0	94	0	0	0	0	2		
TrafficLight -	0	3	0	0	0	2	0	0	0	7	1	0	0	1	0	0	0	1	76	1	0	0	6		- 20
Static -	0	2	1	0	0	1	0	0	2	3	1	0	0	0	0	0	0	0	0	87	0	0	2		
Dynamic -	0	6	2	0	1	1	0	1	1	8	1	1	0	0	0	0	0	1	0	1	70	0	7		
Water -	0	0	4	0	0	1	0	0	1	17	1	1	0	1	0	0	0	3	0	1	0	47	22		
Terrain -	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	94		- 0
	- Unlabeled	Building -	Fence -	Other -	Pedestrian -	Pole -	RoadLine -	Road -	SideWalk -	ج Vegetation -	o Vehicles -	Wall	្រុ TrafficSign -	- Sky -	Ground -	Bridge -	RailTrack -	GuardRail -	TrafficLight -	Static -	Dynamic -	Water -	Terrain -		O