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EDUCATION

Nanyang Technological University (NTU)

Aug 2022 - **May 2025** (Expected)

School of Electrical and Electronic Engineering

- Bachelor of Engineering (Information Engineering and Media)(IEM)
- Honours (Expected)
- Relevant Modules: (1) From Computational Thinking to Programming [C Language] (2) Software Engineering
- (3) Object Oriented Programming [Java] (4) Introduction to Data Science and Artificial Intelligence [Python]
- (5) Data Structure and Algorithms [C Language] (6) Artificial Intelligence & Data Mining (7) Web Application Design

Singapore Polytechnic (SP)

Apr 2017 - Mar 2020

School of Electrical of Electronic Engineering

- Diploma in Computer Engineering (DCPE)
- GPA: 3.72
- **Relevant Modules:** (1) Client Server Application Development [**HTML, PHP, SQL**] (2) Mobile Application Development [**Android, Java**] (3) Structured Programming [**C++**] (4) Data Structures & Algorithms [**C++**] (5) Object Oriented Programming [**Java**]

WORKING / INTERNSHIP EXPERIENCE

ST Engineering, <u>DevOps Intern</u>

May 2024 - Jul 2024

- Implemented DevOps best practices to enhance collaboration between development and operations teams, streamlining workflows and promoting cross-functional teamwork.
- Optimized existing automation processes using Terraform to improve reliability and performance, conducting assessments and refining workflows to minimize inefficiencies.
- Designed and implemented CI/CD pipelines to automate software delivery, reducing turnaround time and accelerating the release cycle, while ensuring safe and reliable deployments

Accenture, Business Analyst

Mar 2020 - Jun 2020

- Applied RPA techniques to automate software testing protocols, ensuring rigorous compliance verification while streamlining operational workflows for enhanced efficiency and accuracy.
- Leveraged robust data analysis techniques to identify inefficiencies and streamline processes, resulting in significant time and resource savings.

Accenture, <u>Test Analyst Intern</u>

Sep 2019 - Feb 2020

- Utilised RPA to automate testing processes of a government client's computer system.
- Drove improvements in system reliability and operational efficiency through the implementation of automation solutions.

SKILLS

- Programming Languages: Java, C, C++, C#, Python, JavaScript, Dart, Bash, Shell, TF, HTML, CSS, PHP, SQL, YML
- **Software Applications**: Visual Studio Code, Android Studio, Xcode, Zoom, Microsoft Office, Adobe Creative Cloud, Unity, Figma, Canva, Eclipse, AutoCAD, Jupyter Notebook, Autodesk Inventor
- **Technical Skills:** Data Structures and Algorithms, Object-Oriented Programming, Machine Learning and Artificial Intelligence, Databases, Automation, Version Control, Front-End, Back-End, DevOps, CI/CD, UI/UX
- Tools / Frameworks / Libraries: React, Flutter, Firebase, React.js, Restful APIs, Apache Tomcat, NetBeans, Git, GitHub, GitLab, TensorFlow, Pandas, Numpy, Terraform, Microsoft Azure, Amazon Web Services
- Operating Systems Environment: Windows, MacOS, Linux (Ubuntu)
- · Languages: English, Malay
- · Soft Skills: Communication, Adaptability, Teamwork, Problem Solving, Analytical Thinking

ACADEMIC PROJECTS / MODULE PROJECTS

NTU-IEM Module: Final Year Project

Aug 2024 - Present

Module Project: Fourier Forge: Development of flutter apps for Fourier series (Individual)

- Developed mobile applications for smart devices to solve Fourier series exam questions, incorporating step-bystep solutions, using the Flutter Framework.
- Reviewed existing mobile apps designed for solving exam questions to gain insights into the current landscape of question-solving applications.
- Mastered additional mobile application skills and best practises, including version control systems and documentation.
- Utilised knowledge from IEM design modules such as UI/UX design and colour theory for the design of the app.

NTU-IEM Module: Web Application Design

Module Project: *Opus-Cinemas* (Team of 2)

- Developed a premium movie booking web application using XAMPP, HTML5, CSS3, JavaScript, PHP, and SQL, featuring real-time seat selection and secure payment processing with multiple options.
- Designed comprehensive film browsing functionality with detailed listings, trailers, and personalized recommendation system based on user preferences and viewing history.
- Implemented user account management allowing customers to track booking history, manage reservations, and receive automated email invoices with integrated customer support features.

NTU-IEM Module: Artificial Intelligence and Data Mining

Oct 2024 - Nov 2024

Aug 2024 - Nov 2024

Module Project: **Dogs vs Cats Classification** (Team of 3)

- Developed and implemented multiple deep learning models including VGG16, ResNet, and GoogLeNet to classify images of dogs and cats, achieving highest accuracy of 99.75% with GoogLeNet architecture.
- Implemented **data preprocessing techniques** including image resizing, normalization, and augmentation to improve model performance and training stability.

NTU-IEM Module: **Design and Innovation Project**

Aug 2023 - Nov 2023

Module Project: *JamStream* (Team of 9)

- Designed and developed a Music Streaming Mobile Application similar to Spotify, with added social functionalities including interactive chatrooms with the goal of increasing user engagement and satisfaction.
- Integrated Front-End JavaScript Programming with the React Framework for the UI/UX of chatting features, as well as Spotify's Developer API.
- Utilised Google's Firebase for the Back-End cloud computing service for the storage of messages and chatlogs.

NTU-IEM Module: Introduction to Data Science and Artificial Intelligence

Aug 2023 - Nov 2023

Module Project: *Prediction for Cardiovascular Disease* (Team of 4)
Explored and analyzed large datasets from Kaggle.

- Employed Python Programming with 3 Machine Learning Models (i.e., Decision Tree, Random Forest, Logistic Regression) to predict tendency of patients suffering cardiovascular disease.
- Concluded Random Forest was ideal ML Model 70% prediction accuracy which was significantly correlated with critical health parameters (e.g., Smoking, Cholesterol, Gender, Age, Exercising).

NTU-IEM Module: **Introduction to Design & Project** (Team of 2)

Jan 2023 – Apr 2023

Project 1 (Escape):

- Used C# Programming to design, code and develop a 3D Escape Room game.
- o Implemented assets and animations within the Unity environment.
- Project 2 (OldEgg):
 - Created a web-based application for establishing an e-commerce platform specializing in the sale of computer parts using Apache Tomcat and Java Servlet Programming.
 - o Utilized back-end programming to manage databases using MySQL.
- Project 3 (Bahoot!):
 - Employed Java Programming (Android Studio) to a mobile application resembling Kahoot!
 - o Deployed React.js with MySQL and RESTFUL APIs to construct a web-app for Bahoot!

NTU-IEM Module: Object-Oriented Programming

Jan 2023 – Apr 2023

Module Project: *Minesweeper Game* (Team of 2)

- Applied Java Programming to build a Minesweeper Game with unique features (e.g., Difficulties, Sound, Custom Textures, Exporting of Scores) using Object-Oriented Programming.
- Acquired proficiency in translating rules and game mechanics into executable software code.

CO-CURRICULAR ACTIVITIES

NTU Escendo 2025, Vice President (Branding and Marketing)

Aug 2024 - Present

- Led the design of various collaterals, including Instagram posts, posters, videos and merchandise.
- Manage the event's social media channels to effectively promote initiatives and develop reliable communication channels to ensure seamless event coordination.

NTU Garage@EEE, Branding and Marketing Subcommittee Member

Aug 2024 - Present

• Contributed to the design of a range of collaterals, including Instagram posts and posters.

• Utilized photography skills to capture unforgettable moments at various Garage@EEE events.

NTU Enitio 2024, Branding and Marketing Subcommittee Member

Jan 2024 - Aug 2024

- Assisted in the dry run of the orientation camp and offered feedback on the camp activities.
- Utilized photography skills to capture memorable moments during the orientation camp.

NTU Muslim Society (NTUMS), Marketina Subcommittee Member

Sep 2023 - Aug 2024

- Served as a photographer for various NTUMS events such as Photography Workshops.
- Assisted in the Branding and collaterals such as social media posts and merchandise of NTUMS