# YUSRA IRFAN

Mississauga, ON | (647)-384-9669 | yirfan3@uwo.ca github.com/irfanyusra | linkedin.com/in/irfanyusra researchgate.net/profile/Yusra\_Irfan | devpost.com/irfanyusra

## **EDUCATION**

Bachelor of Engineering Science (Software Engineering), Western University Sept 2017 - April 2021

• Dean's Honors List in 2018 and 2019

### **SKILLS**

**Languages** Proficient: Java and C++ | Competent: Haskell, Golang, HTML/CSS, Python, C#, Arduino,

Swift, and JavaScript | Familiar: C, Elm, LaTeX, MATLAB, React, JavaDB, and SQL

**Tools** Bootstrap, Git, SVN, SceneBuilder, Unit Testing, UML Diagrams, OnShape, & Terminal

**Systems** Windows, Mac OS, Linux (Ubuntu)

## **WORK EXPERIENCE**

Software Developer (Co-op), IBM and McMaster University

May 2019 - Aug 2019

- Researched Code Generation for Cryptographic Kernels (Elliptic Curve), wrote algorithms in <u>Haskell</u>, and helped prepare these aspects of the Coconut tool for publication as an open-source project.
- Parallelized the scalar multiplication operation of ECC using Golang; increased the efficiency by 40%.

Research Assistant (Co-op), IBM And McMaster University

July 2018 - Aug 2018

- Proved the feasibility of a proposal to double the number of basic math functions that a computer can calculate per second for the IBM Power 9 processor.
- Programmed the instructions using C and Haskell;
- *Published an award-winning paper* and a poster to CASCON 2018 (<a href="https://bit.ly/2Zo14Bk">https://bit.ly/2Zo14Bk</a>).

#### **PROJECTS**

FastDr. (AmpHacks), HTML/CSS, Bootstrap, JavaScript, Python, Flask, Google APIs September 2019

- Developed a responsive website and an algorithm to find the fastest time to be assessed by a doctor.
- Won The Most Creative Hack at AmpHacks 2019

Personal Website, HTML/CSS, Bootstrap, JavaScript, GitHub

September 2019

YAP Shooter (SHUMP), Unity, Visual Studio, C#, GitHub

Jan 2019 - April 2019

- Created scripts in <u>C#</u> to handle movement, player, enemies, spawn manager, power-ups, etc.
- Applied tags, layers, physics, collision detection to trigger events and handle game flow.
- Implemented a main menu and sound effects using SFX to enhance gaming experience.
- Collaborated with 2 classmates in an Agile environment.

**Drive Alert (SheHacks),** XCode, Swift, GitHub, ARKit, SceneKit

**March 2019** 

- Programmed a mobile application (iOS) that tracks the driver's eyes while driving and gives an alert if they are closed for more than 3 seconds.
- Learned iOS development and demonstrated valuable skills in teamwork, leadership, and time management to complete the project in 12 hours.
- Won Best Over-All Hack; devpost.com/software/drivealert-80wnxk

iTravel, IntelliJ, Scene builder, Java, Java DB, SQL, UML Diagrams

Sept 2018 - Dec 2018

• Developed a software for a travel agency to manage airlines, flights, customers, and employees.

#### **EXTRA-CURRICULAR**

**Software Team Member,** Sunstang (Solar car Club) **Co-President,** Western Karate Club

September 2019 – Present May 2019 – Present