#### 4.7.2 Speed

Having multiple generators may make deployment more resistant to attacks. One generator could be high bandwidth, and receive many events to mix into its sequence, another generator could be high speed low bandwidth that periodically mixes with the high bandwidth generator.

The high speed sequence would create a secondary sequence of data that an attacker would have to reverse.

#### 4.7.3 Long Range Attacks

Long range attacks involve acquiring old discarded client Private Keys, and generating a falsified ledger [10]. Proof of History provides some protection against long range attacks. A malicious user that gains access to old private keys would have to recreate a historical record that takes as much time as the original one they are trying to forge. This would require access to a faster processor than the network is currently using, otherwise the attacker would never catch up in history length.

Additionally, a single source of time allows for construction of a simpler Proof of Replication (more on that in Section 6). Since the network is designed so that all participants in the network will rely on a single historical record of events.

PoRep and PoH together should provide a defense of both space and time against a forged ledger.

## 5 Proof of Stake Consensus

# 5.1 Description

This specific instance of Proof of Stake is designed for quick confirmation of the current sequence produced by the Proof of History generator, for voting and selecting the next Proof of History generator, and for punishing any misbehaving validators. This algorithm depends on messages eventually arriving to all participating nodes within a certain timeout.

### 5.2 Terminology

bonds Bonds are equivalent to a capital expense in Proof of Work. A miner buys hardware and electricity, and commits it to a single branch in a Proof of Work blockchain. A bond is coin that the validator commits as collateral while they are validating transactions.

slashing The proposed solution to the nothing at stake problem in Proof of Stake systems [7]. When a proof of voting for a different branch is published, that branch can destroy the validators bond. This is an economic incentive designed to discourage validators from confirming multiple branches.

**super majority** A super majority is  $\frac{2}{3}$ rds of the validators weighted by their bonds. A super majority vote indicates that the network has reached consensus, and at least  $\frac{1}{3}$ rd of the network would have had to vote maliciously for this branch to be invalid. This would put the economic cost of an attack at  $\frac{1}{3}$ rd of the market cap of the coin.

## 5.3 Bonding

A bonding transaction takes a amount of coin and moves it to a bonding account under the users identity. Coins in the bonding account cannot be spent and have to remain in the account until the user removes them. The user can only remove stale coins that have timed out. Bonds are valid after super majority of the current stakeholders have confirmed the sequence.

# 5.4 Voting

It is anticipated that the Proof of History generator will be able to publish a signature of the state at a predefined period. Each bonded identity must confirm that signature by publishing their own signed signature of the state. The vote is a simple yes vote, without a no.

If super majority of the bonded identities have voted within a timeout, then this branch would be accepted as valid.