
Euromod Connector

Release 0.2.4

Belousova Irina, Serruys Hannes

Sep 27, 2024

CONTENTS

1	Contents	3
1.1	Examples	3
1.2	User Guide	8
1.3	API Reference	20
1.4	License	40
	Python Module Index	45
	Index	47

The Euromod Connector for Python is built to facilitate and simplify the usage of the **EUROMOD** microsimulation model for research and analysis purposes.

EUROMOD is a tax-benefit microsimulation model for the European Union that enables researchers and policy analysts to calculate, in a comparable manner, the effects of taxes and benefits on household incomes and work incentives for the population of each country and for the EU as a whole. It is a static microsimulation model that applies user-defined tax and benefit policy rules to harmonised microdata on individuals and households, calculates the effects of these rules on household income.

CONTENTS

1.1 Examples

1.1.1 Loading and navigating the model

We start with importing the euromod package and creating a Model object from a EUROMOD model.

See also:

See the installation guide on how to install the package and its dependencies.

```
from euromod import Model
mod=Model(r"C:\EUROMOD_RELEASES_I6.0+")
mod
```

```
-----
Model
-----
      countries: 28 elements
      extensions: 11 elements
      model_path: 'C:\\EUROMOD_RELEASES_I6.0+'
```

Note that every object that is related to the EUROMOD project comes with an informative description. Here we can see that the model has 3 relevant attributes to the user:

- countries
- extensions
- model_path

The countries and extensions attributes contain elements of the respective objects. If we take a look at `countries`:

```
mod.countries
```

```
0: AT
1: BE
2: BG
3: CY
4: CZ
5: DE
6: DK
7: EE
```

(continues on next page)

(continued from previous page)

```
8: EL
9: ES
10: FI
11: FR
12: HR
13: HU
14: IE
15: IT
16: LT
17: LU
18: LV
19: MT
20: NL
21: PL
22: PT
23: RO
24: SE
25: SI
26: SK
27: SL
```

We see indeed that the euromod model contains 28 countries. In a similar fashion we can look what kind of extensions are stored in the model. The countries container can be indexed by both the number of the element and the country shortcode. Let us take a look at Sweden.

```
mod.countries["SE"]
```

```
-----
Country
-----
      datasets: 27 elements
      extensions: 12 elements
      local_extensions: COVID
      name: 'SE'
      policies: 26 elements
      systems: 18 elements
```

Here we see again an informative representation of the Country object, which contains several attributes that can be accessed. We can for example take a look at the first 10 policies that are stored in the country.

```
mod.countries["SE"].policies[0:10]
```

```
0: setdefault_se      |      DEF: SET DEFAULT
1: uprate_se          |      DEF: UPRATING FACTORS
2: ConstDef_se        |      DEF: CONSTANTS
3: IlsDef_se          |      DEF: INCOME CONCEPTS_
  ↳ (standardized)
4: IlsUDBdef_se       |      DEF: INCOME CONCEPTS (UDB)
5: ildef_se           |      DEF: INCOME CONCEPTS (non-
  ↳ standardized)
6: random_se          |      DEF: Random assignment
7: TransLMA_se        |      DEF: Modelling labour_
```

(continues on next page)

(continued from previous page)

```

↪market transitions (DO NOT S ...
8: tundef_se          |                | DEF: ASSESSMENT UNITS
9: yem_se             | (with switch set for MWA) | DEF: minimum wage

```

1.1.2 Running a system with default configuration

Say that we are interested in running the tax system for the year 2021 of Sweden. Building further on the previous example we can look at the tax-systems contained in the model for Sweden.

```
mod.countries["SE"].systems
```

```

0: SE_2006
1: SE_2007
2: SE_2008
3: SE_2009
4: SE_2010
5: SE_2011
6: SE_2012
7: SE_2013
8: SE_2014
9: SE_2015
10: SE_2016
11: SE_2017
12: SE_2018
13: SE_2019
14: SE_2020
15: SE_2021
16: SE_2022
17: SE_2023

```

In order to run the tax system we need a dataset that fits the requirement to use. The model however provides us with a list of datasets that are configured already.

```
mod.countries["SE"].systems["SE_2021"].datasets
```

```

0: training_data      |
1: SE_2019_a1         |
2: SE_2020_b1         |
3: SE_2021_hhot       |
4: SE_2021_b1         | best match

```

Here we see that there are multiple datasets configured, but that PL_2021_b1 is set as the best match dataset for this taxsystem. Provided that you have the microdata stored somewhere, you can then load it as a `pandas.DataFrame` and run the model in the following way:

```

import pandas as pd
data=pd.read_csv(r"C:\EUROMOD_RELEASES_I6.0+\Input\SE_2021_b1.txt",sep="\t")
out = mod.countries["SE"].systems["SE_2021"].run(data,"SE_2021_b1")
out

```

Simulation for system SE_2021 with dataset SE_2021_b1 finished.

Simulation

```
constantsToOverwrite: {}
errors: []
output_filenames: ['se_2021_std.txt']
outputs: Pandas DataFrame of 240 variables and 21671 observations.
```

This returns a Simulation object with multiple attributes. The one of interest here is outputs, which contains the outputdataset(s) returned by the microsimulation model.

```
outputdata_baseline = out.outputs[0]
outputdata_baseline
```

```
      idhh  idperson  idmother  ...  tu_bho_se_IsDependentChild  \
0      200.0    20001.0      0.0  ...                        0.0
1      300.0    30001.0      0.0  ...                        0.0
2      300.0    30002.0      0.0  ...                        0.0
3      500.0    50001.0      0.0  ...                        0.0
4      500.0    50002.0      0.0  ...                        0.0
...      ...      ...      ...  ...      ...
21666  1936500.0  193650002.0      0.0  ...                        0.0
21667  1936800.0  193680001.0      0.0  ...                        0.0
21668  1936800.0  193680002.0      0.0  ...                        0.0
21669  1936800.0  193680003.0  193680002.0  ...                        1.0
21670  1936800.0  193680004.0  193680002.0  ...                        1.0

      tu_bho_se_IsLoneParent  tu_bho_se_IsPartner
0                          0.0                  0.0
1                          0.0                  0.0
2                          0.0                  1.0
3                          0.0                  0.0
4                          0.0                  1.0
...                          ...                  ...
21666                      0.0                  1.0
21667                      0.0                  1.0
21668                      0.0                  0.0
21669                      0.0                  0.0
21670                      0.0                  0.0
```

[21671 rows x 240 columns]

1.1.3 Running a system while changing a constant

One of the advantages of using the Python Connectors is the ability to run many counterfactual scenario's for the EUROMOD model. One can for example change the Tax Free income limit in Poland. There are multiple ways to do this via the euromod package in Python, but one very straightforward way is to use the `constantsToOverwrite` option which is a dictionary, having the targetted constant as a key and the value to overwrite with as a value.

```
out=mod['SE']['SE_2021'].run(data,"SE_2021_b1",constantsToOverwrite={"$tinna_rate2",""}:
↳ '0.4'})
outputdata_changed= out.outputs[0]
sum(outputdata_changed.ils_dispy - outputdata_baseline.ils_dispy)
```

Simulation for system SE_2021 with dataset SE_2021_b1 finished.

-12247774.761818277

The optional parameter `constantsToOverwrite` specifies which constants to overwrite in the policy spline. `constantsToOverwrite` must be a dict, where the keys are tuples of two str objects: the first string is the name of the constant and the second string is its group number (**Note:** Pass an empty string if the group number is None); the values are str with the new values of the constants. The default is None.

1.1.4 Run with add-ons

Run the simulation for the Swedish system SE_2021 including the Marginal Tax-Rate add-on 'MTR'.

```
out =mod['SE']['SE_2021'].run(data,"SE_2021_b1",addons=[("MTR","MTR")])
out
```

Simulation for system SE_2021 with dataset SE_2021_b1 finished.

Simulation

```
constantsToOverwrite: {}
errors: []
output_filenames: ['se_2021_base_mtr.txt', 'se_2021_mtr.txt']
outputs: Pandas DataFrame of 246 variables and 21671 observations., Pandas_
↳ DataFrame of 39 variables and 21671 observations.
```

As one can see there are two datasets returned by the model. Both of them can be accessed. The average marginal tax rate for example can then be straightforwardly computed as

```
out.outputs['se_2021_mtr.txt'].mtrpc.mean()
```

19.419071885518324

The optional parameter `addons` that we passed to the run command is a list of EUROMOD Addons to be integrated in the spine. Each item of the list is a tuple with two str objects. The first str is the name of the Addon and the second str is the name of the system in the Addon to be integrated (typically, it is the name of the Addon _ two-letter country code, e.g. LMA_AT). The default value here is [].

1.1.5 Run with extensions

Run the simulation for the Swedish system SE_2021 switching on the Benefit Take-up Adjustment extension ‘BTA’.

```
out_BTA =mod['SE']['SE_2021'].run(data,"SE_2021_b1",switches=[("BTA",True)])
out
```

```
Simulation for system SE_2021 with dataset SE_2021_b1 finished.
```

```
-----
Simulation
-----
```

```
      constantsToOverwrite: {}
      errors: []
      output_filenames: ['se_2021_base_mtr.txt', 'se_2021_mtr.txt']
      outputs: Pandas DataFrame of 246 variables and 21671 observations., Pandas
↳ DataFrame of 39 variables and 21671 observations.
```

```
out_BTA.outputs[0].ils_ben.mean() - outputdata_baseline.ils_ben.mean()
```

```
0.0
```

The optional parameter `switches` must define a list of the **EUROMOD** extensions to be switched on or off in the simulation. Each item in the list is a tuple with two objects. The first object is a `str` short name of the Extension. The second object is a boolean. The default is [].

1.2 User Guide

The Euromod Conector is a Python library providing tools for running simulations and interacting with the tax-benefit microsimulation model **EUROMOD**.

1.2.1 Installation

The Euromod Connector can be installed from **PyPi** using *pip*:

```
$ pip install euromod
```

Requirements

In order to run the model, we require two components: 1) the model (coded policy rules), and 2) the input microdata with the variables that respect the **EUROMOD** naming conventions. For more information, please, read the sections “Model” and “Input microdata” on the [Download Euromod](#) web page.

1.2.2 Running and navigating the model

The euromod package is object oriented and evolves around using the Model class that loads a representation of the EUROMOD model. This can be imported as follows:

```
from euromod import Model
```

Create an object of the Model class by passing the path to the EUROMOD project:

```
mod=Model(r"C:\EUROMOD_RELEASES_I6.0+")
mod
```

```
-----
Model
-----
      countries: 28 elements
      extensions: 11 elements
      model_path: 'C:\\EUROMOD_RELEASES_I6.0+'
-----
```

Note that every object that is related to the EUROMOD project comes with an informative description. Here we can see that the model has 3 relevant attributes to the user:

- countries
- extensions
- model_path

The countries and extensions attributes contain elements of the respective objects. If we take a look at **countries**:

```
mod.countries
```

```
0: AT
1: BE
2: BG
3: CY
4: CZ
5: DE
6: DK
7: EE
8: EL
9: ES
10: FI
11: FR
12: HR
13: HU
14: IE
15: IT
16: LT
17: LU
18: LV
19: MT
20: NL
21: PL
22: PT
```

(continues on next page)

(continued from previous page)

```
23: RO
24: SE
25: SI
26: SK
27: SL
```

The `countries` attribute is a container storing the `Country` objects nesting the country-specific tax-benefit policies and systems. We see indeed that the euromod model contains 28 countries.

Note: The elements in an attribute of type `Container` can be accessed by indexing the attribute with the element position.

In a similar fashion we can look what kind of extensions are stored in the model.

Tip: The `countries` container can be indexed by both the number of the element and the country shortcode.

Let us take a look at Sweden:

```
mod.countries["SE"]
```

```
-----
Country
-----
```

```
    datasets: 27 elements
    extensions: 12 elements
    local_extensions: COVID
    name: 'SE'
    policies: 26 elements
    systems: 18 elements
```

Here we see again an informative representation of the `Country` object, which contains several attributes that can be accessed. In order to simulate a system we run a specific `System` object. We can obtain the systems for Sweden as follows:

```
mod.countries["SE"].systems
```

```
0: SE_2006
1: SE_2007
2: SE_2008
3: SE_2009
4: SE_2010
5: SE_2011
6: SE_2012
7: SE_2013
8: SE_2014
9: SE_2015
10: SE_2016
11: SE_2017
12: SE_2018
13: SE_2019
```

(continues on next page)

(continued from previous page)

```

14: SE_2020
15: SE_2021
16: SE_2022
17: SE_2023

```

Tip: The systems container can be indexed by both the number of the element and the system name.

Running a simulation

In order to run the tax system we need a dataset that fits the requirement to use.

See also:

See Other important euromod objects on what datasets are configured and how.

If you know already which dataset to use you can simply load the data and run the model as follows:

```

import pandas as pd
data=pd.read_csv(r"C:\EUROMOD_RELEASES_I6.0+\Input\SE_2021_b1.txt",sep="\t")
out_baseline = mod.countries["SE"].systems["SE_2021"].run(data,"SE_2021_b1")
out_baseline

```

Simulation for system SE_2021 with dataset SE_2021_b1 finished.

```

-----
Simulation
-----

```

```

    constantsToOverwrite: {}
    errors: []
    output_filenames: ['se_2021_std.txt']
    outputs: Pandas DataFrame of 240 variables and 21671 observations.

```

Note that the run function here takes the mandatory argument `dataset_id`, which in our case is `SE_2021_b1`. This is necessary such that EUROMOD can apply the dataset specific logic with respect to setting default values and uprating. This returned us a Simulation object with multiple attributes. The one of interest here is `outputs`, which contains the outputdataset(s) returned by the microsimulation model:

```
out_baseline.outputs[0]
```

	idhh	idperson	idmother	...	tu_bho_se_IsDependentChild	\
0	200.0	20001.0	0.0	...	0.0	
1	300.0	30001.0	0.0	...	0.0	
2	300.0	30002.0	0.0	...	0.0	
3	500.0	50001.0	0.0	...	0.0	
4	500.0	50002.0	0.0	...	0.0	
...	
21666	1936500.0	193650002.0	0.0	...	0.0	
21667	1936800.0	193680001.0	0.0	...	0.0	
21668	1936800.0	193680002.0	0.0	...	0.0	
21669	1936800.0	193680003.0	193680002.0	...	1.0	

(continues on next page)

(continued from previous page)

21670	1936800.0	193680004.0	193680002.0	...	1.0
	tu_bho_se_IsLoneParent		tu_bho_se_IsPartner		
0		0.0		0.0	
1		0.0		0.0	
2		0.0		1.0	
3		0.0		0.0	
4		0.0		1.0	
...		
21666		0.0		1.0	
21667		0.0		1.0	
21668		0.0		0.0	
21669		0.0		0.0	
21670		0.0		0.0	

[21671 rows x 240 columns]

Navigating the model

The `Model` object actually contains a full representation of the model that can be accessed using it's attributes. The implementation in Python mimicks the hierarchical structure of the EUROMOD User Interface. A full description of the available types can be found in the API reference.

The spine

The spine of EUROMOD is what represents the series of calculations with to respect taxes and benefits. The spine consists out of three hierarchically ordered elements:

- Policy
 - Function
 - * Parameter

The connector mimmicks this hierarchical implementation through an object-oriented representation. The three hierarchical elements are defined on the Country level and implemented on the System level.

Let us take a look at the policies, which are an attribute of the `Country` object:

mod.countries["SE"].policies		
0: setdefault_se		DEF: SET DEFAULT
1: uprate_se		DEF: UPATING FACTORS
2: ConstDef_se		DEF: CONSTANTS
3: IlsDef_se		DEF: INCOME CONCEPTS_
↪(standardized)		
4: IlsUDBdef_se		DEF: INCOME CONCEPTS_
↪(UDB)		
5: ildef_se		DEF: INCOME CONCEPTS_
↪(non-standardized)		
6: random_se		DEF: Random assignment
7: TransLMA_se		DEF: Modelling labour_

(continues on next page)

(continued from previous page)

↪market transitions (DO NOT S ...		
8: tundef_se		DEF: ASSESSMENT UNITS
9: yem_se	(with switch set for MWA)	DEF: minimum wage
10: neg_se		DEF: recode negative↵
↪self-employment income to zer ...		
11: yemcomp_se		BEN: wage compensation↵
↪scheme COVID-19 (ONLY WORK ...		
12: bunct_se		BEN: unemployment↵
↪benefit (contributory)		
13: bfapl_se	(with switch set for PBE)	BEN: Parental leave↵
↪benefit		
14: bpa_se	(with switch set for PBE)	BEN: Special leave↵
↪days other parent (10 days)		
15: tscee_se		SIC: Employee Social↵
↪Insurance contribution		
16: tscer_se		SIC: Employer Social↵
↪Insurance contribution		
17: tscse_se		SIC: Self-employed↵
↪Social Insurance contribution		
18: tin_se		TAX: Personal Income↵
↪tax		
19: tinkt_se		TAX: Tax on Capital↵
↪Income		
20: bch_se		BEN: Child benefit
21: bho_se		BEN: Housing allowance
22: bhope_se		BEN: Housing allowance↵
↪for pensioners		
23: bsamt_se		BEN: Social Assistance↵
↪(means-tested)		
24: output_std_se		DEF: STANDARD OUTPUT↵
↪INDIVIDUAL LEVEL		
25: output_std_hh_se		DEF: STANDARD OUTPUT↵
↪HOUSEHOLD LEVEL		

As one can see the policies attribute is a Container object therefore its elements, which are of the type Policy here, are accessible by indexing:

```
mod.countries["SE"].policies[12]
```

Policy

```

ID: '01f1c7ff-3b6d-4191-bc71-bb86db5603d6'
comment: 'BEN: unemployment benefit (contributory)'
extensions: 0 elements
functions: 16 elements
name: 'bunct_se'
order: '13'
private: 'no'
spineOrder: '13'
```

The implementation of a policy is accessible through the System object.

```
mod.countries["SE"].systems["SE_2021"].policies
```

0: setdefault_se	on	DEF: SET DEFAULT
1: uprate_se	on	DEF: UPRATING_
↪FACTORS		
2: ConstDef_se	on	DEF: CONSTANTS
3: IlsDef_se	on	DEF: INCOME_
↪CONCEPTS (standardized)		
4: IlsUDBdef_se	on	DEF: INCOME_
↪CONCEPTS (UDB)		
5: ildef_se	on	DEF: INCOME_
↪CONCEPTS (non-standardized)		
6: random_se	on	DEF: Random_
↪assignment		
7: TransLMA_se	off	DEF: Modelling_
↪labour market transitions (DO NOT S ...		
8: tundef_se	on	DEF: ASSESSMENT_
↪UNITS		
9: yem_se	off (with switch set for MWA)	DEF: minimum wage
10: neg_se	on	DEF: recode_
↪negative self-employment income to zer ...		
11: yemcomp_se	on	BEN: wage_
↪compensation scheme COVID-19 (ONLY WORK ...		
12: bunct_se	off	BEN: unemployment_
↪benefit (contributory)		
13: bfapl_se	off (with switch set for PBE)	BEN: Parental leave_
↪benefit		
14: bpa_se	off (with switch set for PBE)	BEN: Special leave_
↪days other parent (10 days)		
15: tscee_se	on	SIC: Employee_
↪Social Insurance contribution		
16: tscer_se	on	SIC: Employer_
↪Social Insurance contribution		
17: tscse_se	on	SIC: Self-employed_
↪Social Insurance contribution		
18: tin_se	on	TAX: Personal_
↪Income tax		
19: tinkt_se	on	TAX: Tax on Capital_
↪Income		
20: bch_se	on	BEN: Child benefit
21: bho_se	on	BEN: Housing_
↪allowance		
22: bhope_se	on	BEN: Housing_
↪allowance for pensioners		
23: bsamt_se	on	BEN: Social_
↪Assistance (means-tested)		
24: output_std_se	on	DEF: STANDARD_
↪OUTPUT INDIVIDUAL LEVEL		
25: output_std_hh_se	off	DEF: STANDARD_
↪OUTPUT HOUSEHOLD LEVEL		

Here we see that some policies are turned **off** by default. Note that the behaviour of the policies can be controlled from the connector. We can for example switch the policy `bunct_se` to **on**. Let us first look at the policy:

```
mod.countries["SE"].systems["SE_2021"].policies[12]
```

PolicyInSystem

```
ID: 'bde78132-3f44-4d2e-a1ea-4849f88c277601f1c7ff-3b6d-4191-bc71-bb86db5603d6'
comment: 'BEN: unemployment benefit (contributory)'
extensions: 0 elements
functions: 16 elements
name: 'bunct_se'
order: '13'
polID: '01f1c7ff-3b6d-4191-bc71-bb86db5603d6'
private: 'no'
spineOrder: '13'
switch: 'off'
sysID: 'bde78132-3f44-4d2e-a1ea-4849f88c2776'
```

We see here the attribute switch that is part of the PolicyInSystem class. This attribute, and similarly the other attributes of the object, is modifiable and the changes that you will make will be passed to the EUROMOD software when simulating.

Important: Currently, the python connector does not support the save option. Therefore, changes implemented during a Python session cannot be saved.

To apply permanent changes to the model, we recommend using the User Interface of EUROMOD.

Attention: Note that the python connector is not checking what kind of modifications you make to the model. Changing values of attributes like ID's are definitely not recommended.

```
mod.countries["SE"].systems["SE_2021"].policies[13].switch = 'on'
out_with_bunct_se = mod.countries["SE"].systems["SE_2021"].run(data,"SE_2021_b1")
# Here we see that the average benefit, which is represented by ils_ben, is indeed
↪ larger by switching on the bunct_se policy.
out_baseline.outputs[0].ils_ben.mean() - out_with_bunct_se.outputs[0].ils_ben.mean()
```

Simulation for system SE_2021 with dataset SE_2021_b1 finished.

0.0

```
mod.countries["SE"].systems["SE_2021"].policies
```

```
0: setdefault_se          | on          | DEF: SET DEFAULT
1: uprate_se              | on          | DEF: UPRATING_
↪ FACTORS
2: ConstDef_se            | on          | DEF: CONSTANTS
3: IlsDef_se              | on          | DEF: INCOME_
↪ CONCEPTS (standardized)
4: IlsUDBdef_se           | on          | DEF: INCOME_
↪ CONCEPTS (UDB)
```

(continues on next page)

(continued from previous page)

5: ildef_se	on	DEF: INCOME_
↳CONCEPTS (non-standardized)		
6: random_se	on	DEF: Random_
↳assignment		
7: TransLMA_se	off	DEF: Modelling_
↳labour market transitions (DO NOT S ...		
8: tundef_se	on	DEF: ASSESSMENT_
↳UNITS		
9: yem_se	off (with switch set for MWA)	DEF: minimum wage
10: neg_se	on	DEF: recode_
↳negative self-employment income to zer ...		
11: yemcomp_se	on	BEN: wage_
↳compensation scheme COVID-19 (ONLY WORK ...		
12: bunct_se	off	BEN: unemployment_
↳benefit (contributory)		
13: bfapl_se	on (with switch set for PBE)	BEN: Parental leave_
↳benefit		
14: bpa_se	off (with switch set for PBE)	BEN: Special leave_
↳days other parent (10 days)		
15: tscee_se	on	SIC: Employee_
↳Social Insurance contribution		
16: tscer_se	on	SIC: Employer_
↳Social Insurance contribution		
17: tscse_se	on	SIC: Self-employed_
↳Social Insurance contribution		
18: tin_se	on	TAX: Personal_
↳Income tax		
19: tinkt_se	on	TAX: Tax on Capital_
↳Income		
20: bch_se	on	BEN: Child benefit
21: bho_se	on	BEN: Housing_
↳allowance		
22: bhope_se	on	BEN: Housing_
↳allowance for pensioners		
23: bsamt_se	on	BEN: Social_
↳Assistance (means-tested)		
24: output_std_se	on	DEF: STANDARD_
↳OUTPUT INDIVIDUAL LEVEL		
25: output_std_hh_se	off	DEF: STANDARD_
↳OUTPUT HOUSEHOLD LEVEL		

As mentioned earlier, the connector mimicks the hierarchical structure of the UI. Hence, the definition of functions and parameters are defined on the country level, and their actual implementation are here also accessible via the Tax System. Note that also here, the values of a Parameter and the switch of a Function can be manipulated through the Python Connector without saving the changes permanently:

```
print("Overview of the functions defined in the bho_se policy:")
print(mod.countries["SE"].policies[22].functions)
print("System specific Implementation of functions:")
print(mod.countries["SE"].systems["SE_2021"].policies[22].functions)
```

Overview of the functions defined in the bho_se policy:

(continues on next page)

(continued from previous page)

0: DefVar		Temporary variables for Housing Allowance for pens ...
1: Elig		Living with partner
2: ArithOp		Wealth to be included in the means
3: Elig		Living without partner
4: ArithOp		Wealth to be included in the means
5: Allocate		Allocation of wealth to the partners
6: Elig		Elderly or disabled adult (i.e. head or partner)
7: BenCalc		"Reserved amount ("income disregard")"
8: BenCalc		Change in definition of Income Means for for Housi ...
9: DefIl		Income Means for Housing Allowance for pensioners
10: BenCalc		Income of children is not take into account in the ...
11: BenCalc		Maximum housing allowance
12: BenCalc		
13: BenCalc		Maximum housing allowance
14: BenCalc		Maximum housing allowance
15: Allocate		Allocation of income to the partners
16: BenCalc		Final housing allowance for pensioners
17: Allocate		Sharing housing cost
18: BenCalc		Housing allowance for pensioners

System specific Implementation of functions:

0: DefVar	on	Temporary variables for Housing Allowance for pens ...
1: Elig	on	Living with partner
2: ArithOp	on	Wealth to be included in the means
3: Elig	on	Living without partner
4: ArithOp	on	Wealth to be included in the means
5: Allocate	on	Allocation of wealth to the partners
6: Elig	on	Elderly or disabled adult (i.e. head or partner)
7: BenCalc	on	"Reserved amount ("income disregard")"
8: BenCalc	on	Change in definition of Income Means for for Housi ...
9: DefIl	on	Income Means for Housing Allowance for pensioners
10: BenCalc	on	Income of children is not take into account in the ...
11: BenCalc	on	Maximum housing allowance
12: BenCalc	off	
13: BenCalc	off	Maximum housing allowance
14: BenCalc	on	Maximum housing allowance
15: Allocate	on	Allocation of income to the partners
16: BenCalc	on	Final housing allowance for pensioners
17: Allocate	on	Sharing housing cost
18: BenCalc	on	Housing allowance for pensioners

```
print("Overview of the parameters defined in the bho_se policy:")
print(mod.countries["SE"].policies[22].functions[0].parameters)
print("Implementation of parameters:")
print(mod.countries["SE"].systems["SE_2021"].policies[22].functions[0].parameters)
```

Overview of the parameters defined in the bho_se policy:

0: i_means_bhope_prel

Implementation of parameters:

0: i_means_bhope_prel | 0

Other Important EUROMOD Objects

Central to the EUROMOD project, next to the coding of the policies is the microdata. How datasets should be treated by the model is configured in the model already. The attributes of the datasets are just like the spine-elements accessible and modifiable.

```
mod.countries["SE"].datasets
```

```
0: SE_2007_a4
1: SE_2008_a3
2: training_data
3: SE_2010_a1
4: SE_2012_a2
5: SE_2015_a1
6: SE_2009_hhot
7: SE_2010_hhot
8: SE_2011_hhot
9: SE_2012_hhot
10: SE_2013_hhot
11: SE_2014_hhot
12: SE_2015_hhot
13: SE_2016_hhot
14: SE_2017_hhot
15: SE_2016_a1
16: SE_2018_hhot
17: SE_2019_hhot
18: SE_2018_a2
19: SE_2017_a3
20: SE_2020_hhot
21: SE_2019_a1
22: SE_2020_b1
23: SE_2021_hhot
24: SE_2022_hhot
25: SE_2021_b1
26: SE_2023_hhot
```

In the previous section we used SE_2021_b1. Let us have a look at it.

```
mod.countries["SE"].datasets["SE_2021_b1"]
```

```
-----
Dataset
-----
```

```
    ID: 'c7b651ed-b311-4e39-80b4-18ca19957ce7'
    coicopVersion: ''
    comment: ''
    currency: 'national'
    decimalSign: '.'
    name: 'SE_2021_b1'
    private: 'no'
    readXVariables: 'no'
    useCommonDefault: 'no'
    yearCollection: '2021'
```

(continues on next page)

(continued from previous page)

```
yearInc: '2020'
```

Similarly to the attributes in the `Policy`, `Function` and `Parameter` objects, the attributes of the `Dataset` can be modified here.

We can further check what datasets are implemented for a given system, for example `SE_2021`, as follows:

```
mod.countries["SE"]["SE_2021"].datasets
```

```
0: training_data      |
1: SE_2019_a1         |
2: SE_2020_b1         |
3: SE_2021_hhot       |
4: SE_2021_b1         | best match
```

Another important concept in euromod are extensions that are defined globally on the `Model` level:

```
mod.extensions
```

```
0: Benefit Take-up Adjustments
1: Tax Compliance Adjustments
2: Full Year Adjustments
3: Uprating by Average Adjustment
4: Extended Policy Simulation
5: Parental leave benefits
6: Minimum Wage Adjustments
7: HHoT unemployment extension
8: EUROMOD JRC-Interface
9: HHoT - Extended Simulation
10: HHoT - Non Compulsory Payments
```

Or locally on the `Country` level:

```
mod.countries["SE"].extensions
```

```
0: COVID benefit
1: Benefit Take-up Adjustments
2: Tax Compliance Adjustments
3: Full Year Adjustments
4: Uprating by Average Adjustment
5: Extended Policy Simulation
6: Parental leave benefits
7: Minimum Wage Adjustments
8: HHoT unemployment extension
9: EUROMOD JRC-Interface
10: HHoT - Extended Simulation
11: HHoT - Non Compulsory Payments
```

The `extensions` attribute is of type `Container`. If we want to access the information stored in the `Minimum Wage Adjustments` extension for example, we can simply use the following command:

```
mod.countries["SE"].extensions[7]
```

Extension

```
ID: '557c232a-9ce6-4808-b52f-ca5e02fe8cf4'
look: '|BUTTON_COLOR=-16744384|'
name: 'Minimum Wage Adjustments'
shortName: 'MWA'
```

1.3 API Reference

This reference guide lists the main public objects of the Euromod Connector package. The *euromod.core* module contains most of the public classes of the library. It provides useful functionalities that allow the user to interact with EUROMOD¹ and run simulations. The *euromod.container* module defines a storage class for the model objects accessible by indexing.

Please, refer to the [User Guide](#) and [Examples](#) for further readings.

1.3.1 euromod

Below are listed the main public classes of the euromod module.

euromod.container

Below are listed the main public classes of the euromod.container module.

Table 1: Classes

<i>Container</i>	This class is a container for objects that allow for indexing and representation in multiple ways:
------------------	--

```
class euromod.container.Container(idDict=False)
```

This class is a container for objects that allow for indexing and representation in multiple ways:

- via keys that are the name of the objects or,
- via integer indexing as in a list.

Overview

Table 2: Methods

<i>find</i> (key, pattern, return_children, case_insensitive)	Find objects that match pattern.
<i>items</i> ()	Get items of the <i>Container</i> .
<i>keys</i> ()	Get keys of the <i>Container</i> .
<i>values</i> ()	Get values of the <i>Container</i> .

¹ See the documentation for the EUROMOD tax-benefit microsimulation model on the [official webpage](#) and in the [resources page](#).

Methods

find(*key*, *pattern*, *return_children=False*, *case_insensitive=True*)

Find objects that match pattern.

Parameters

- **key** (*str*) – Name of the attribute or the attribute of a child element that you want to look for One can search child elements by using the dot-notation. E.g.: `mod["BE"]["BE_2023"].policies.find("functions.name","BenCalc")`
- **pattern** (*str*) – pattern that you want to match.
- **return_children** (*bool*, *optional*) – When True, the return type will be a Container containing elements of the type for which the find method was used When False, the return type will be a Container of the elements of the deepest level specified by the pattern keyword. E.g.: `mod["BE"]["BE_2023"].policies.find("function")` The default is False.
- **case_insensitive** (*bool*, *optional*) – DESCRIPTION. The default is True.

Returns

An object that matches the pattern.

Return type

Container

items()

Get items of the *Container*.

Returns

Object items.

Return type

Container.items

keys()

Get keys of the *Container*.

Returns

Names of the attribute or the attribute of a child element.

Return type

Container.keys

values()

Get values of the *Container*.

Returns

Value of the object attribute.

Return type

Container.values

euromod.core

Below are listed the main public classes of the euromod.core module.

Table 3: **Classes**

<i>Country</i>	Country-specific EUROMOD tax-benefit model.
<i>Dataset</i>	Dataset available in a country model.
<i>DatasetInSystem</i>	Datasets available in a system model.
<i>Extension</i>	EUROMOD extensions.
<i>ExtensionSwitch</i>	A class containing the extension switches of an object.
<i>Function</i>	Functions implemented in a country policy.
<i>FunctionInSystem</i>	Functions implemented in a policy for a specific system.
<i>Model</i>	Base class of the Euromod Connector instantiating the microsimulation model
<i>Parameter</i>	Parameters set up in a function.
<i>ParameterInSystem</i>	Parameters set up in a function for a specific system.
<i>Policy</i>	Policy rules modeled in a country.
<i>PolicyInSystem</i>	Policy rules modeled in a system.
<i>ReferencePolicy</i>	Object storing the reference policies.
<i>Simulation</i>	Object storing the simulation results.
<i>System</i>	A EUROMOD tax-benefit system.

class euromod.core.**Country**(country: *str*, model: *Model*)

Country-specific EUROMOD tax-benefit model.

This class instantiates the EUROMOD tax benefit model for a given country. A class instance is automatically generated and stored in the attribute `countries` of the base class *Model*.

This class contains subclasses of type *System*, *Policy*, *Dataset* and *Extension*.

Parameters

- **country** (*str*) – Name of the country. Must be a two-letter country codes, see the Eurostat [Glossary:Country codes](#).
- **model** (*Model*) – A class containing the EUROMOD base model.

Returns

A class containing the EUROMOD country models.

Return type

Country

Example

```
>>> from euromod import Model
>>> mod=Model("C:\\EUROMOD_RELEASES_I6.0+")
>>> mod.countries[0]
```

Overview

Table 4: Attributes

<i>datasets</i>	A Container with <i>Dataset</i> objects.
<i>extensions</i>	A Container with <i>Extension</i> objects. These are the local + model extensions defined.
<i>local_extensions</i>	A Container with <i>Extension</i> objects. These are the local extensions defined for the country.
<i>model</i>	“ <i>Model</i> Returns the base <i>Model</i> object.
<i>name</i>	Two-letters country code.
<i>policies</i>	A Container with <i>Policy</i> objects.
<i>systems</i>	A Container with <i>System</i> objects.

Table 5: Methods

<i>get_switch_value</i> (ext_name, dataset_name, sys_name)	Get the configuration of the switch.
<i>load_data</i> (ID_DATASET, PATH_DATA)	Load data as a <i>pandas.DataFrame</i> object.

Attributes

datasets: *container.Container[Dataset]* | **None = None**

A Container with *Dataset* objects.

extensions: *container.Container[Extension]* | **None = None**

A Container with *Extension* objects. These are the local + model extensions defined.

local_extensions: *container.Container[Extension]* | **None = None**

A Container with *Extension* objects. These are the local extensions defined for the country.

model: *Model*

“*Model* Returns the base *Model* object.

name: *str*

Two-letters country code.

policies: *container.Container[Policy]* | **None = None**

A Container with *Policy* objects.

systems: *container.Container[System]* | **None = None**

A Container with *System* objects.

Methods

get_switch_value(ext_name: *str* | **None** = **None**, dataset_name: *str* | **None** = **None**, sys_name: *str* | **None** = **None**)

Get the configuration of the switch.

Parameters

- **ext_name** (*str* , optional) – Name of the extension. The default is **None**.
- **dataset_name** (*str* , optional) – Name of the dataset. The default is **None**.

- **sys_name** (*str*, optional) – Name of the system. The default is None.

Raises

KeyError – Is raised if `ext_name`, `dataset_name` or `sys_name`, but is not configured in the model.

Returns

Object containing information how the switch is configured. Note that there is only a value returned if the switch is either explicitly ‘off’ or ‘on’. When it’s configured as n/a in the model no value will be included.

Return type

Container[ExtensionSwitch]

load_data(*ID_DATASET*, *PATH_DATA=None*)

Load data as a `pandas.DataFrame` object.

Parameters

- **ID_DATASET** (*str*) – Name of the dataset excluding extension (Note: must be a *txt* file).
- **PATH_DATA** (*str*, optional) – Path to the dataset. Default is the folder “PATH_TO_EUROMOD_PROJECT/Input”.

Returns

Dataset is returned as a `pandas.DataFrame` object.

Return type

`pandas.DataFrame`

class `euromod.core.Dataset(*args)`

Dataset available in a country model.

This class contains the relevant information about a dataset.

Returns

A class with the country-specific dataset.

Return type

Dataset

Overview

Table 6: Attributes

<i>ID</i>	Dataset identifier number.
<i>coicopVersion</i>	COICOP version.
<i>comment</i>	Comment about the dataset.
<i>currency</i>	Currency of the monetary values in the dataset.
<i>decimalSign</i>	Decimal sign
<i>name</i>	Name of the dataset.
<i>parent</i>	The country-specific class.
<i>private</i>	Access type.
<i>readXVariables</i>	Read variables.
<i>useCommonDefault</i>	Use default.
<i>yearCollection</i>	Year of the dataset collection.
<i>yearInc</i>	Reference year for the income variables.

Attributes**ID:** `str`

Dataset identifier number.

coicopVersion: `str = ''`

COICOP version.

comment: `str = ''`

Comment about the dataset.

currency: `str = ''`

Currency of the monetary values in the dataset.

decimalSign: `str = ''`

Decimal sign

name: `str`

Name of the dataset.

parent: `Country`

The country-specific class.

private: `str = 'no'`

Access type.

readXVariables: `str = 'no'`

Read variables.

useCommonDefault: `str = 'no'`

Use default.

yearCollection: `str`

Year of the dataset collection.

yearInc: `str`

Reference year for the income variables.

class `euromod.core.DatasetInSystem`

Datasets available in a system model.

Returns

A class with the system-specific dataset.

Return type*DatasetInSystem*

Overview

Table 7: Attributes

<i>ID</i>	Dataset identifier number.
<i>bestMatch</i>	If yes, the current dataset is a best match for the specific system.
<i>coicopVersion</i>	COICOP version.
<i>comment</i>	Comment about the dataset.
<i>currency</i>	Currency of the monetary values in the dataset.
<i>dataID</i>	Identifier number of the reference dataset at the country level.
<i>decimalSign</i>	Decimal sign
<i>name</i>	Name of the dataset.
<i>parent</i>	The country specific class.
<i>private</i>	Access type.
<i>readXVariables</i>	Read variables.
<i>sysID</i>	Identifier number of the reference system.
<i>useCommonDefault</i>	Use default.
<i>yearCollection</i>	Year of the dataset collection.
<i>yearInc</i>	Reference year for the income variables.

Attributes

ID: `str`

Dataset identifier number.

bestMatch: `str`

If yes, the current dataset is a best match for the specific system.

coicopVersion: `str`

COICOP version.

comment: `str`

Comment about the dataset.

currency: `str`

Currency of the monetary values in the dataset.

dataID: `str`

Identifier number of the reference dataset at the country level.

decimalSign: `str`

Decimal sign

name: `str`

Name of the dataset.

parent: `Country`

The country specific class.

private: `str`

Access type.

readXVariables: `str`

Read variables.

sysID: `str`

Identifier number of the reference system.

useCommonDefault: `str`

Use default.

yearCollection: `str`

Year of the dataset collection.

yearInc: `str`

Reference year for the income variables.

class euromod.core.**Extension**(*arg)

EUROMOD extensions.

Returns

A class with the model extensions.

Return type

Extension

Overview

Table 8: Attributes

<i>name</i>	Long name of the extension.
<i>parent</i>	The model base class.
<i>shortName</i>	Short name of the extension.

Attributes

name: `str = None`

Long name of the extension.

parent: *Model*

The model base class.

shortName: `str = None`

Short name of the extension.

class euromod.core.**ExtensionSwitch**(info, ctry)

A class containing the extension switches of an object.

This class is returned by *get_switch_value()* method and should not be used by the user as a stand alone.

Returns

A class with relevant information on the extension switch.

Return type

ExtensionSwitch

Overview

Table 9: Attributes

<i>data_name</i>	Name of the applicable dataset.
<i>extension_name</i>	Short name of the extension.
<i>parent</i>	The country-specific class.
<i>sys_name</i>	Name of the applicable system.
<i>value</i>	Value of the switch as configured in EUROOMOD.

Attributes

data_name: `str`

Name of the applicable dataset.

extension_name: `str`

Short name of the extension.

parent: `Country`

The country-specific class.

sys_name: `str`

Name of the applicable system.

value: `str` = ''

Value of the switch as configured in EUROOMOD.

class euromod.core.**Function**(*arg)

Functions implemented in a country policy.

Returns

A class with country-specific function.

Return type

Function

Overview

Table 10: Attributes

<i>ID</i>	Identifier number of the function.
<i>comment</i>	Comment specific to the function.
<i>extensions</i>	A Container of <i>Extension</i> objects in a country.
<i>name</i>	Name of the function.
<i>order</i>	Order of the function in the specific spine.
<i>parameters</i>	A Container of <i>Parameter</i> objects in a country.
<i>parent</i>	The class of the country-specific policy.
<i>polID</i>	Identifier number of the reference policy.
<i>private</i>	Access type.
<i>spineOrder</i>	Order of the function in the spine.

Attributes

ID: `str`

Identifier number of the function.

comment: `str`

Comment specific to the function.

extensions: `container.Container[Extension] | None = None`

A Container of *Extension* objects in a country.

name: `str`

Name of the function.

order: `str`

Order of the function in the specific spine.

parameters: `container.Container[Parameter] | None = None`

A Container of *Parameter* objects in a country.

parent: *Policy*

The class of the country-specific policy.

polID: `str`

Identifier number of the reference policy.

private: `str`

Access type.

spineOrder: `str`

Order of the function in the spine.

class `euromod.core.FunctionInSystem(*arg)`

Functions implemented in a policy for a specific system.

Returns

A class with the system-specific function.

Return type

FunctionInSystem

Overview

Table 11: Attributes

<i>ID</i>	Identifier number of the function.
<i>comment</i>	Comment specific to the function.
<i>extensions</i>	A Container of <i>Extension</i> objects in a system.
<i>funID</i>	Identifier number of the reference function at country level.
<i>name</i>	Name of the function.
<i>order</i>	Order of the function in the specific spine.
<i>parameters</i>	A Container with <i>ParameterInSystem</i> objects specific to a function.
<i>parent</i>	The class of the country-specific policy.
<i>polID</i>	Identifier number of the reference policy.
<i>private</i>	Access type.
<i>spineOrder</i>	Order of the function in the spine.
<i>switch</i>	Policy switch action.
<i>sysID</i>	Identifier number of the reference policy.

Attributes

ID: str

Identifier number of the function.

comment: str

Comment specific to the function.

extensions: container.Container[Extension]

A Container of *Extension* objects in a system.

funID: str

Identifier number of the reference function at country level.

name: str

Name of the function.

order: str

Order of the function in the specific spine.

parameters: container.Container[ParameterInSystem] | None = None

A Container with *ParameterInSystem* objects specific to a function.

parent: Policy

The class of the country-specific policy.

polID: str

Identifier number of the reference policy.

private: str

Access type.

spineOrder: str

Order of the function in the spine.

switch: str

Policy switch action.

sysID: `str`

Identifier number of the reference policy.

class `euromod.core.Model(model_path: str)`

Base class of the Euromod Connector instantiating the microsimulation model EUROMOD.

Parameters

model_path (`str`) – Path to the EUROMOD project.

Returns

A class containing the EUROMOD base model.

Return type

Model

Example

```
>>> from euromod import Model
>>> mod=Model("C:\EUROMOD_RELEASES_I6.0+")
```

Overview

Table 12: Attributes

<i>countries</i>	A Container with <i>Country</i> objects.
<i>extensions</i>	A Container with <i>Model</i> extensions.
<i>model_path</i>	Path to the EUROMOD project.

Attributes

countries: `container.Container[Country]`

A Container with *Country* objects.

extensions: `container.Container[Extension]`

A Container with *Model* extensions.

model_path: `str`

Path to the EUROMOD project.

class `euromod.core.Parameter(*arg)`

Parameters set up in a function.

Returns

A class with country-specific parameter.

Return type

Parameter

Overview

Table 13: Attributes

<i>ID</i>	Identifier number of the parameter.
<i>comment</i>	Comment specific to the parameter.
<i>extensions</i>	A Container with <i>Extension</i> objects.
<i>funID</i>	Identifier number of the reference function at country level.
<i>group</i>	Parameter group value.
<i>name</i>	Name of the parameter.
<i>order</i>	Order of the parameter in the specific spine.
<i>parent</i>	The class of the country-specific function.
<i>spineOrder</i>	Order of the parameter in the spine.

Attributes

ID: `str`

Identifier number of the parameter.

comment: `str`

Comment specific to the parameter.

extensions: `container.Container[Extension] | None = None`

A Container with *Extension* objects.

funID: `str`

Identifier number of the reference function at country level.

group: `str = ''`

Parameter group value.

Type

`str`

name: `str`

Name of the parameter.

order: `str`

Order of the parameter in the specific spine.

parent: `Function`

The class of the country-specific function.

spineOrder: `str`

Order of the parameter in the spine.

class `euromod.core.ParameterInSystem`

Parameters set up in a function for a specific system.

Returns

A class with the system-specific function parameter.

Return type

ParameterInSystem

Overview

Table 14: Attributes

<i>ID</i>	Identifier number of the parameter.
<i>comment</i>	Comment specific to the parameter.
<i>extensions</i>	A Container with <i>Extension</i> objects.
<i>funID</i>	Identifier number of the reference function at country level.
<i>group</i>	Parameter group number.
<i>name</i>	Name of the parameter.
<i>order</i>	Order of the parameter in the specific spine.
<i>parID</i>	Identifier number of the reference parameter at country level.
<i>parent</i>	The class of the country-specific function.
<i>spineOrder</i>	Order of the parameter in the spine.
<i>sysID</i>	Identifier number of the reference system.
<i>value</i>	Value of the parameter.

Attributes

ID: **str**

Identifier number of the parameter.

comment: **str**

Comment specific to the parameter.

extensions: **container.Container**

A Container with *Extension* objects.

funID: **str**

Identifier number of the reference function at country level.

group: **str**

Parameter group number.

name: **str**

Name of the parameter.

order: **str**

Order of the parameter in the specific spine.

parID: **str**

Identifier number of the reference parameter at country level.

parent: **Function**

The class of the country-specific function.

spineOrder: **str**

Order of the parameter in the spine.

sysID: **str**

Identifier number of the reference system.

value: **str**

Value of the parameter.

```
class euromod.core.Policy(*arg)
```

Policy rules modeled in a country.

Returns

A class with the country-specific policies.

Return type

Policy

Overview

Table 15: Attributes

<i>ID</i>	Identifier number of the policy.
<i>comment</i>	Comment specific to the policy.
<i>extensions</i>	A Container of policy-specific <i>Extension</i> objects.
<i>functions</i>	A Container of policy-specific <i>Function</i> objects.
<i>name</i>	Name of the policy.
<i>order</i>	Order of the policy in the specific spine.
<i>parent</i>	The country-specific class.
<i>private</i>	Access type. Default is 'no'.
<i>spineOrder</i>	Order of the policy in the spine.

Attributes

ID: `str`

Identifier number of the policy.

comment: `str`

Comment specific to the policy.

extensions: `container.Container[Extension] | None = None`

A Container of policy-specific *Extension* objects.

functions: `container.Container[Function] | None = None`

A Container of policy-specific *Function* objects.

name: `str`

Name of the policy.

order: `str`

Order of the policy in the specific spine.

parent: `Country`

The country-specific class.

private: `str = 'no'`

Access type. Default is 'no'.

spineOrder: `str`

Order of the policy in the spine.

class euromod.core.**PolicyInSystem**(*arg)

Policy rules modeled in a system.

Returns

A class with system-specific policies.

Return type

PolicyInSystem

Overview

Table 16: Attributes

<i>ID</i>	Identifier number of the policy.
<i>comment</i>	Comment specific to the policy.
<i>extensions</i>	A Container of policy-specific <i>Extension</i> objects.
<i>functions</i>	A Container with <i>FunctionInSystem</i> objects specific to the system
<i>name</i>	Name of the policy.
<i>order</i>	Order of the policy in the specific spine.
<i>parent</i>	The country-specific class.
<i>polID</i>	Identifier number of the reference policy at country level.
<i>private</i>	Access type. Default is 'no'.
<i>spineOrder</i>	Order of the policy in the spine.
<i>switch</i>	Policy switch action.
<i>sysID</i>	Identifier number of the reference system.

Attributes

ID: **str**

Identifier number of the policy.

comment: **str**

Comment specific to the policy.

extensions: *container.Container*[*Extension*]

A Container of policy-specific *Extension* objects.

functions: *container.Container*[*FunctionInSystem*] | **None** = **None**

A Container with *FunctionInSystem* objects specific to the system

name: **str**

Name of the policy.

order: **str**

Order of the policy in the specific spine.

parent: *Country*

The country-specific class.

polID: **str**

Identifier number of the reference policy at country level.

private: **str**

Access type. Default is 'no'.

spineOrder: `str`

Order of the policy in the spine.

switch: `str`

Policy switch action.

sysID: `str`

Identifier number of the reference system.

class `euromod.core.ReferencePolicy`(*info, parent*)

Object storing the reference policies.

Returns

A class with the country-specific reference policies.

Return type

ReferencePolicy

Overview

Table 17: Attributes

<i>extensions</i>	A Container of reference policy-specific <i>Extension</i> objects.
<i>name</i>	Name of the reference policy.
<i>parent</i>	The country-specific class.

Attributes

extensions: `container.Container[Extension] | None = None`

A Container of reference policy-specific *Extension* objects.

name: `str`

Name of the reference policy.

parent: *Country*

The country-specific class.

class `euromod.core.Simulation`(*out, constantsToOverwrite*)

Object storing the simulation results.

This is a class containing results from the simulation `run()` and other related configuration information.

Returns

A class with simulation output.

Return type

Simulation

Overview

Table 18: Attributes

<code>constantsToOverwrite</code>	A <code>dict</code> -type object with user-defined constants.
<code>errors</code>	A <code>list</code> with errors and warnings from the simulation run.
<code>output_filenames</code>	A <code>list</code> of file-names of simulation output.
<code>outputs</code>	A Container with <code>pandas.DataFrame</code> -type simulation results.

Attributes

constantsToOverwrite: `dict[tuple(str, str), str]`

A `dict`-type object with user-defined constants.

errors: `list[str]`

A `list` with errors and warnings from the simulation run.

output_filenames: `list[str] | [] = []`

A `list` of file-names of simulation output.

outputs: `container.Container[pandas.DataFrame]`

A Container with `pandas.DataFrame`-type simulation results. For indexing use an integer or a label from `output_filenames`.

class `euromod.core.System(*arg)`

A EUROMOD tax-benefit system.

This class represents a EUROMOD tax system. Instances of this class are generated when loading the EUROMOD base model. These are collected in a Container as attribute *systems* of the *Country*.

Returns

A class with country systems.

Return type

System

Example

```
>>> from euromod import Model
>>> mod=Model("C:\\EUROMOD_RELEASES_I6.0+")
>>> mod.countries[0].systems[-1]
```

Overview

Table 19: Attributes

<i>ID</i>	Identifier number of the system.
<i>bestmatch_datasets</i>	A Container with best-match <i>Dataset</i> objects in the system.
<i>comment</i>	Comment specific to the system.
<i>currencyOutput</i>	Currency of the simulation results.
<i>currencyParam</i>	Currency of the monetary parameters in the system.
<i>datasets</i>	A Container of <i>DatasetInSystem</i> objects in the system.
<i>headDefInc</i>	Main income definition.
<i>name</i>	Name of the system.
<i>order</i>	System order in the spine.
<i>parent</i>	The country-specific class.
<i>policies</i>	A Container of <i>PolicyInSystem</i> objects in the system.
<i>private</i>	Access type.
<i>year</i>	System year.

Table 20: Methods

<i>run</i> (data, dataset_id, constantsToOverwrite, verbose, outputpath, addons, switches, nowarnings, euro, public_components_only)	Run the simulation of a EURO-MOD tax-benefit system.
--	--

Attributes

ID: `str`

Identifier number of the system.

bestmatch_datasets: `container.Container[Dataset] | None = None`

A Container with best-match *Dataset* objects in the system.

comment: `str`

Comment specific to the system.

currencyOutput: `str`

Currency of the simulation results.

currencyParam: `str`

Currency of the monetary parameters in the system.

datasets: `container.Container[DatasetInSystem] | None = None`

A Container of *DatasetInSystem* objects in the system.

headDefInc: `str`

Main income definition.

name: `str`

Name of the system.

order: `str`

System order in the spine.

parent: `Country`

The country-specific class.

policies: `container.Container[PolicyInSystem] | None = None`

A Container of *PolicyInSystem* objects in the system.

private: `str`

Access type.

year: `str`

System year.

Methods

run(*data: pandas.DataFrame*, *dataset_id: str*, *constantsToOverwrite: Dict[Tuple[str, str], str] | None = None*, *verbose: bool = True*, *outputpath: str = ""*, *addons: List[Tuple[str, str]] = []*, *switches: List[Tuple[str, bool]] = []*, *nowarnings=False*, *euro=False*, *public_components_only=False*)

Run the simulation of a EUROMOD tax-benefit system.

Parameters

- **data** (`pandas.DataFrame`) – input dataframe passed to the EUROMOD model.
- **dataset_id** (`str`) – ID of the dataset.
- **constantsToOverwrite** (`dict [tuple [str, str], str]`, optional) – A `dict` with constants to overwrite. Note that the key is a tuple of two strings, for which the first element is the name of the constant and the second is the groupnumber. Note that the values must be defined as strings. Default is `None`.
- **verbose** (`bool`, optional) – If True then information on the output will be printed. Default is `True`.
- **outputpath** (`str`, optional) – When the output path is provided, there will be an output file generated. Default is `""`.
- **addons** (`list [tuple [str, str]]`, optional) – List of tuples with addons to be integrated in the spine. The first element of the tuple is the name of the addon and the second element is the name of the system in the Addon to be integrated. Default is `[]`.
- **switches** (`list [tuple [str, bool]]`, optional) – List of tuples with extensions to be switched on or of. The first element of the tuple is the short name of the extension. The second element is a boolean. Default is `[]`.
- **nowarnings** (`bool`, optional) – If True, the warning messages resulting from the simulations will be suppressed. Default is `False`.
- **euro** (`bool`, optional) – If True, the monetary variables will be converted to euro for the simulation. Default value is `False`.
- **public_components_only** (`bool`, optional) – If True, the the model will be on with only the public components. Default value is `False`.

Raises

Exception – Exception when simulation does not finish successfully, i.e. without errors.

Returns

A class containing simulation output and error messages.

Return type

Simulation

Example

```
>>> # Load the dataset
>>> import pandas as pd
>>> data = pd.read_csv("C:\\EUROMOD_RELEASES_I6.0+\\Input\\sl_demo_v4.txt", sep="
↪")
>>> # Load EUROMOD
>>> from euromod import Model
>>> mod=Model("C:\\EUROMOD_RELEASES_I6.0+")
>>> # Run simulation
>>> out=mod.countries['SL'].systems['SL_1996'].run(data, 'sl_demo_v4')
```

1.4 License

EUROPEAN UNION PUBLIC LICENCE v. 1.2
EUPL © the European Union 2007, 2016

This European Union Public Licence (the ‘EUPL’) applies to the Work (as defined below) which is provided under the terms of this Licence. Any use of the Work, other than as authorised under this Licence is prohibited (to the extent such use is covered by a right of the copyright holder of the Work).

The Work is provided under the terms of this Licence when the Licensor (as defined below) has placed the following notice immediately following the copyright notice for the Work:

Licensed under the EUPL

or has expressed by any other means his willingness to license under the EUPL.

1. Definitions

In this Licence, the following terms have the following meaning:

- ‘The Licence’: this Licence.
- ‘The Original Work’: the work or software distributed or communicated by the Licensor under this Licence, available as Source Code and also as Executable Code as the case may be.
- ‘Derivative Works’: the works or software that could be created by the Licensee, based upon the Original Work or modifications thereof. This Licence does not define the extent of modification or dependence on the Original Work required in order to classify a work as a Derivative Work; this extent is determined by copyright law applicable in the country mentioned in Article 15.
- ‘The Work’: the Original Work or its Derivative Works.
- ‘The Source Code’: the human-readable form of the Work which is the most convenient for people to study and modify.
- ‘The Executable Code’: any code which has generally been compiled and which is meant to be interpreted by a computer as a program.
- ‘The Licensor’: the natural or legal person that distributes or communicates the Work under the Licence.
- ‘Contributor(s)’: any natural or legal person who modifies the Work under the Licence, or otherwise contributes to the creation of a Derivative Work.
- ‘The Licensee’ or ‘You’: any natural or legal person who makes any usage of the Work under the terms of the Licence.

- ‘Distribution’ or ‘Communication’: any act of selling, giving, lending, renting, distributing, communicating, transmitting, or otherwise making available, online or offline, copies of the Work or providing access to its essential functionalities at the disposal of any other natural or legal person.

2. Scope of the rights granted by the Licence

The Licensor hereby grants You a worldwide, royalty-free, non-exclusive, sublicensable licence to do the following, for the duration of copyright vested in the Original Work:

- use the Work in any circumstance and for all usage,
- reproduce the Work,
- modify the Work, and make Derivative Works based upon the Work,
- communicate to the public, including the right to make available or display the Work or copies thereof to the public and perform publicly, as the case may be, the Work,
- distribute the Work or copies thereof,
- lend and rent the Work or copies thereof,
- sublicense rights in the Work or copies thereof.

Those rights can be exercised on any media, supports and formats, whether now known or later invented, as far as the applicable law permits so.

In the countries where moral rights apply, the Licensor waives his right to exercise his moral right to the extent allowed by law in order to make effective the licence of the economic rights here above listed.

The Licensor grants to the Licensee royalty-free, non-exclusive usage rights to any patents held by the Licensor, to the extent necessary to make use of the rights granted on the Work under this Licence.

3. Communication of the Source Code

The Licensor may provide the Work either in its Source Code form, or as Executable Code. If the Work is provided as Executable Code, the Licensor provides in addition a machine-readable copy of the Source Code of the Work along with each copy of the Work that the Licensor distributes or indicates, in a notice following the copyright notice attached to the Work, a repository where the Source Code is easily and freely accessible for as long as the Licensor continues to distribute or communicate the Work.

4. Limitations on copyright

Nothing in this Licence is intended to deprive the Licensee of the benefits from any exception or limitation to the exclusive rights of the rights owners in the Work, of the exhaustion of those rights or of other applicable limitations thereto.

5. Obligations of the Licensee

The grant of the rights mentioned above is subject to some restrictions and obligations imposed on the Licensee. Those obligations are the following:

Attribution right: The Licensee shall keep intact all copyright, patent or trademarks notices and all notices that refer to the Licence and to the disclaimer of warranties. The Licensee must include a copy of such notices and a copy of the Licence with every copy of the Work he/she distributes or communicates. The Licensee must cause any Derivative Work to carry prominent notices stating that the Work has been modified and the date of modification.

Copyright clause: If the Licensee distributes or communicates copies of the Original Works or Derivative Works, this Distribution or Communication will be done under the terms of this Licence or of a later version of this Licence unless the Original Work is expressly distributed only under this version of the Licence — for example by communicating ‘EUPL v. 1.2 only’. The Licensee (becoming Licensor) cannot offer or impose any additional terms or conditions on the Work or Derivative Work that alter or restrict the terms of the Licence.

Compatibility clause: If the Licensee Distributes or Communicates Derivative Works or copies thereof based upon both the Work and another work licensed under a Compatible Licence, this Distribution or Communication can be done under the terms of this Compatible Licence. For the sake of this clause, 'Compatible Licence' refers to the licences listed in the appendix attached to this Licence. Should the Licensee's obligations under the Compatible Licence conflict with his/her obligations under this Licence, the obligations of the Compatible Licence shall prevail.

Provision of Source Code: When distributing or communicating copies of the Work, the Licensee will provide a machine-readable copy of the Source Code or indicate a repository where this Source will be easily and freely available for as long as the Licensee continues to distribute or communicate the Work.

Legal Protection: This Licence does not grant permission to use the trade names, trademarks, service marks, or names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the copyright notice.

6. Chain of Authorship

The original Licensor warrants that the copyright in the Original Work granted hereunder is owned by him/her or licensed to him/her and that he/she has the power and authority to grant the Licence.

Each Contributor warrants that the copyright in the modifications he/she brings to the Work are owned by him/her or licensed to him/her and that he/she has the power and authority to grant the Licence.

Each time You accept the Licence, the original Licensor and subsequent Contributors grant You a licence to their contributions to the Work, under the terms of this Licence.

7. Disclaimer of Warranty

The Work is a work in progress, which is continuously improved by numerous Contributors. It is not a finished work and may therefore contain defects or 'bugs' inherent to this type of development.

For the above reason, the Work is provided under the Licence on an 'as is' basis and without warranties of any kind concerning the Work, including without limitation merchantability, fitness for a particular purpose, absence of defects or errors, accuracy, non-infringement of intellectual property rights other than copyright as stated in Article 6 of this Licence.

This disclaimer of warranty is an essential part of the Licence and a condition for the grant of any rights to the Work.

8. Disclaimer of Liability

Except in the cases of wilful misconduct or damages directly caused to natural persons, the Licensor will in no event be liable for any direct or indirect, material or moral, damages of any kind, arising out of the Licence or of the use of the Work, including without limitation, damages for loss of goodwill, work stoppage, computer failure or malfunction, loss of data or any commercial damage, even if the Licensor has been advised of the possibility of such damage. However, the Licensor will be liable under statutory product liability laws as far such laws apply to the Work.

9. Additional agreements

While distributing the Work, You may choose to conclude an additional agreement, defining obligations or services consistent with this Licence. However, if accepting obligations, You may act only on your own behalf and on your sole responsibility, not on behalf of the original Licensor or any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against such Contributor by the fact You have accepted any warranty or additional liability.

10. Acceptance of the Licence

The provisions of this Licence can be accepted by clicking on an icon 'I agree' placed under the bottom of a window displaying the text of this Licence or by affirming consent in any other similar way, in accordance with the rules of applicable law. Clicking on that icon indicates your clear and irrevocable acceptance of this Licence and all of its terms and conditions.

Similarly, you irrevocably accept this Licence and all of its terms and conditions by exercising any rights granted to You by Article 2 of this Licence, such as the use of the Work, the creation by You of a Derivative Work or the Distribution

or Communication by You of the Work or copies thereof.

11. Information to the public

In case of any Distribution or Communication of the Work by means of electronic communication by You (for example, by offering to download the Work from a remote location) the distribution channel or media (for example, a website) must at least provide to the public the information requested by the applicable law regarding the Licensor, the Licence and the way it may be accessible, concluded, stored and reproduced by the Licensee.

12. Termination of the Licence

The Licence and the rights granted hereunder will terminate automatically upon any breach by the Licensee of the terms of the Licence.

Such a termination will not terminate the licences of any person who has received the Work from the Licensee under the Licence, provided such persons remain in full compliance with the Licence.

13. Miscellaneous

Without prejudice of Article 9 above, the Licence represents the complete agreement between the Parties as to the Work.

If any provision of the Licence is invalid or unenforceable under applicable law, this will not affect the validity or enforceability of the Licence as a whole. Such provision will be construed or reformed so as necessary to make it valid and enforceable.

The European Commission may publish other linguistic versions or new versions of this Licence or updated versions of the Appendix, so far this is required and reasonable, without reducing the scope of the rights granted by the Licence. New versions of the Licence will be published with a unique version number.

All linguistic versions of this Licence, approved by the European Commission, have identical value. Parties can take advantage of the linguistic version of their choice.

14. Jurisdiction

Without prejudice to specific agreement between parties,

- any litigation resulting from the interpretation of this License, arising between the European Union institutions, bodies, offices or agencies, as a Licensor, and any Licensee, will be subject to the jurisdiction of the Court of Justice of the European Union, as laid down in article 272 of the Treaty on the Functioning of the European Union,
- any litigation arising between other parties and resulting from the interpretation of this License, will be subject to the exclusive jurisdiction of the competent court where the Licensor resides or conducts its primary business.

15. Applicable Law

Without prejudice to specific agreement between parties,

- this Licence shall be governed by the law of the European Union Member State where the Licensor has his seat, resides or has his registered office,
- this licence shall be governed by Belgian law if the Licensor has no seat, residence or registered office inside a European Union Member State.

Appendix

‘Compatible Licences’ according to Article 5 EUPL are:

- GNU General Public License (GPL) v. 2, v. 3
- GNU Affero General Public License (AGPL) v. 3
- Open Software License (OSL) v. 2.1, v. 3.0
- Eclipse Public License (EPL) v. 1.0

- CeCILL v. 2.0, v. 2.1
- Mozilla Public Licence (MPL) v. 2
- GNU Lesser General Public Licence (LGPL) v. 2.1, v. 3
- Creative Commons Attribution-ShareAlike v. 3.0 Unported (CC BY-SA 3.0) for works other than software
- European Union Public Licence (EURL) v. 1.1, v. 1.2
- Québec Free and Open-Source Licence — Reciprocity (LiLiQ-R) or Strong Reciprocity (LiLiQ-R+).

The European Commission may update this Appendix to later versions of the above licences without producing a new version of the EURL, as long as they provide the rights granted in Article 2 of this Licence and protect the covered Source Code from exclusive appropriation.

All other changes or additions to this Appendix require the production of a new EURL version.

<https://joinup.ec.europa.eu/collection/eurl/eurl-text-eurl-12>

PYTHON MODULE INDEX

e

euromod, [20](#)
euromod.container, [20](#)
euromod.core, [22](#)

B

`bestMatch` (*euromod.core.DatasetInSystem* attribute), 26
`bestmatch_datasets` (*euromod.core.System* attribute), 38

C

`coicopVersion` (*euromod.core.Dataset* attribute), 25
`coicopVersion` (*euromod.core.DatasetInSystem* attribute), 26
`comment` (*euromod.core.Dataset* attribute), 25
`comment` (*euromod.core.DatasetInSystem* attribute), 26
`comment` (*euromod.core.Function* attribute), 29
`comment` (*euromod.core.FunctionInSystem* attribute), 30
`comment` (*euromod.core.Parameter* attribute), 32
`comment` (*euromod.core.ParameterInSystem* attribute), 33
`comment` (*euromod.core.Policy* attribute), 34
`comment` (*euromod.core.PolicyInSystem* attribute), 35
`comment` (*euromod.core.System* attribute), 38
`constantsToOverwrite` (*euromod.core.Simulation* attribute), 37
`Container` (class in *euromod.container*), 20
`countries` (*euromod.core.Model* attribute), 31
`Country` (class in *euromod.core*), 22
`currency` (*euromod.core.Dataset* attribute), 25
`currency` (*euromod.core.DatasetInSystem* attribute), 26
`currencyOutput` (*euromod.core.System* attribute), 38
`currencyParam` (*euromod.core.System* attribute), 38

D

`data_name` (*euromod.core.ExtensionSwitch* attribute), 28
`dataID` (*euromod.core.DatasetInSystem* attribute), 26
`Dataset` (class in *euromod.core*), 24
`DatasetInSystem` (class in *euromod.core*), 25
`datasets` (*euromod.core.Country* attribute), 23
`datasets` (*euromod.core.System* attribute), 38
`decimalSign` (*euromod.core.Dataset* attribute), 25
`decimalSign` (*euromod.core.DatasetInSystem* attribute), 26

E

`errors` (*euromod.core.Simulation* attribute), 37
`euromod`
 module, 20
`euromod.container`
 module, 20
`euromod.core`
 module, 22
`Extension` (class in *euromod.core*), 27
`extension_name` (*euromod.core.ExtensionSwitch* attribute), 28
`extensions` (*euromod.core.Country* attribute), 23
`extensions` (*euromod.core.Function* attribute), 29
`extensions` (*euromod.core.FunctionInSystem* attribute), 30
`extensions` (*euromod.core.Model* attribute), 31
`extensions` (*euromod.core.Parameter* attribute), 32
`extensions` (*euromod.core.ParameterInSystem* attribute), 33
`extensions` (*euromod.core.Policy* attribute), 34
`extensions` (*euromod.core.PolicyInSystem* attribute), 35
`extensions` (*euromod.core.ReferencePolicy* attribute), 36
`ExtensionSwitch` (class in *euromod.core*), 27

F

`find()` (*euromod.container.Container* method), 21
`Function` (class in *euromod.core*), 28
`FunctionInSystem` (class in *euromod.core*), 29
`functions` (*euromod.core.Policy* attribute), 34
`functions` (*euromod.core.PolicyInSystem* attribute), 35
`funID` (*euromod.core.FunctionInSystem* attribute), 30
`funID` (*euromod.core.Parameter* attribute), 32
`funID` (*euromod.core.ParameterInSystem* attribute), 33

G

`get_switch_value()` (*euromod.core.Country* method), 23
`group` (*euromod.core.Parameter* attribute), 32
`group` (*euromod.core.ParameterInSystem* attribute), 33

H

headDefInc (*euromod.core.System* attribute), 38

I

ID (*euromod.core.Dataset* attribute), 25
ID (*euromod.core.DatasetInSystem* attribute), 26
ID (*euromod.core.Function* attribute), 29
ID (*euromod.core.FunctionInSystem* attribute), 30
ID (*euromod.core.Parameter* attribute), 32
ID (*euromod.core.ParameterInSystem* attribute), 33
ID (*euromod.core.Policy* attribute), 34
ID (*euromod.core.PolicyInSystem* attribute), 35
ID (*euromod.core.System* attribute), 38
items() (*euromod.container.Container* method), 21

K

keys() (*euromod.container.Container* method), 21

L

load_data() (*euromod.core.Country* method), 24
local_extensions (*euromod.core.Country* attribute), 23

M

Model (*class in euromod.core*), 31
model (*euromod.core.Country* attribute), 23
model_path (*euromod.core.Model* attribute), 31
module
 euromod, 20
 euromod.container, 20
 euromod.core, 22

N

name (*euromod.core.Country* attribute), 23
name (*euromod.core.Dataset* attribute), 25
name (*euromod.core.DatasetInSystem* attribute), 26
name (*euromod.core.Extension* attribute), 27
name (*euromod.core.Function* attribute), 29
name (*euromod.core.FunctionInSystem* attribute), 30
name (*euromod.core.Parameter* attribute), 32
name (*euromod.core.ParameterInSystem* attribute), 33
name (*euromod.core.Policy* attribute), 34
name (*euromod.core.PolicyInSystem* attribute), 35
name (*euromod.core.ReferencePolicy* attribute), 36
name (*euromod.core.System* attribute), 38

O

order (*euromod.core.Function* attribute), 29
order (*euromod.core.FunctionInSystem* attribute), 30
order (*euromod.core.Parameter* attribute), 32
order (*euromod.core.ParameterInSystem* attribute), 33
order (*euromod.core.Policy* attribute), 34
order (*euromod.core.PolicyInSystem* attribute), 35

order (*euromod.core.System* attribute), 38
output_filenames (*euromod.core.Simulation* attribute), 37
outputs (*euromod.core.Simulation* attribute), 37

P

Parameter (*class in euromod.core*), 31
ParameterInSystem (*class in euromod.core*), 32
parameters (*euromod.core.Function* attribute), 29
parameters (*euromod.core.FunctionInSystem* attribute), 30
parent (*euromod.core.Dataset* attribute), 25
parent (*euromod.core.DatasetInSystem* attribute), 26
parent (*euromod.core.Extension* attribute), 27
parent (*euromod.core.ExtensionSwitch* attribute), 28
parent (*euromod.core.Function* attribute), 29
parent (*euromod.core.FunctionInSystem* attribute), 30
parent (*euromod.core.Parameter* attribute), 32
parent (*euromod.core.ParameterInSystem* attribute), 33
parent (*euromod.core.Policy* attribute), 34
parent (*euromod.core.PolicyInSystem* attribute), 35
parent (*euromod.core.ReferencePolicy* attribute), 36
parent (*euromod.core.System* attribute), 38
parID (*euromod.core.ParameterInSystem* attribute), 33
policies (*euromod.core.Country* attribute), 23
policies (*euromod.core.System* attribute), 38
Policy (*class in euromod.core*), 33
PolicyInSystem (*class in euromod.core*), 34
polID (*euromod.core.Function* attribute), 29
polID (*euromod.core.FunctionInSystem* attribute), 30
polID (*euromod.core.PolicyInSystem* attribute), 35
private (*euromod.core.Dataset* attribute), 25
private (*euromod.core.DatasetInSystem* attribute), 26
private (*euromod.core.Function* attribute), 29
private (*euromod.core.FunctionInSystem* attribute), 30
private (*euromod.core.Policy* attribute), 34
private (*euromod.core.PolicyInSystem* attribute), 35
private (*euromod.core.System* attribute), 39

R

readXVariables (*euromod.core.Dataset* attribute), 25
readXVariables (*euromod.core.DatasetInSystem* attribute), 26
ReferencePolicy (*class in euromod.core*), 36
run() (*euromod.core.System* method), 39

S

shortName (*euromod.core.Extension* attribute), 27
Simulation (*class in euromod.core*), 36
spineOrder (*euromod.core.Function* attribute), 29
spineOrder (*euromod.core.FunctionInSystem* attribute), 30
spineOrder (*euromod.core.Parameter* attribute), 32

spineOrder (*euromod.core.ParameterInSystem attribute*), 33
 spineOrder (*euromod.core.Policy attribute*), 34
 spineOrder (*euromod.core.PolicyInSystem attribute*), 35
 switch (*euromod.core.FunctionInSystem attribute*), 30
 switch (*euromod.core.PolicyInSystem attribute*), 36
 sys_name (*euromod.core.ExtensionSwitch attribute*), 28
 sysID (*euromod.core.DatasetInSystem attribute*), 26
 sysID (*euromod.core.FunctionInSystem attribute*), 30
 sysID (*euromod.core.ParameterInSystem attribute*), 33
 sysID (*euromod.core.PolicyInSystem attribute*), 36
 System (*class in euromod.core*), 37
 systems (*euromod.core.Country attribute*), 23

U

useCommonDefault (*euromod.core.Dataset attribute*), 25
 useCommonDefault (*euromod.core.DatasetInSystem attribute*), 27

V

value (*euromod.core.ExtensionSwitch attribute*), 28
 value (*euromod.core.ParameterInSystem attribute*), 33
 values() (*euromod.container.Container method*), 21

Y

year (*euromod.core.System attribute*), 39
 yearCollection (*euromod.core.Dataset attribute*), 25
 yearCollection (*euromod.core.DatasetInSystem attribute*), 27
 yearInc (*euromod.core.Dataset attribute*), 25
 yearInc (*euromod.core.DatasetInSystem attribute*), 27