

In **Spring Boot**, dependency injection (DI) is one of the core features inherited from the **Spring Framework**. It allows the framework to automatically provide (“inject”) the required dependencies into a class instead of creating them manually.

There are **three main ways** to perform dependency injection in Spring Boot:

✖ 1. Constructor Injection (Recommended)

This is the **preferred and most modern approach**.

How it works:

- You declare dependencies as constructor parameters.
- Spring automatically injects the required beans when creating the object.

Example:

```
@Component
public class OrderService {

    private final PaymentService paymentService;

    // Constructor injection
    @Autowired // (optional since Spring 4.3 if only one constructor)
    public OrderService(PaymentService paymentService) {
        this.paymentService = paymentService;
    }

    public void processOrder() {
        paymentService.pay();
    }
}
```

✓ Advantages:

- Encourages immutability (**final** fields).

- Makes dependencies explicit.
 - Easier to write unit tests (you can pass mock dependencies).
 - Avoids potential `NullPointerException` issues.
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2. Setter Injection

Uses **setter methods** to inject dependencies after the object is created.

Example:

```
@Component
public class OrderService {

    private PaymentService paymentService;

    @Autowired
    public void setPaymentService(PaymentService paymentService) {
        this.paymentService = paymentService;
    }

    public void processOrder() {
        paymentService.pay();
    }
}
```

Advantages:

- Useful when a dependency is **optional**.
- Can be reconfigured after object creation.

Disadvantages:

- Allows mutable state (can change dependency after initialization).

- Not ideal for required dependencies.
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3. Field Injection

Injects dependencies **directly into fields** using `@Autowired`.

Example:

```
@Component
public class OrderService {

    @Autowired
    private PaymentService paymentService;

    public void processOrder() {
        paymentService.pay();
    }
}
```

Advantages:

- Very concise and simple to write.

Disadvantages:

- Harder to test (you can't easily pass mocks).
 - Violates **inversion of control** principles.
 - Makes the class less flexible and harder to extend.
 - Not recommended for production-level code.
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Bonus: Other Related Injection Features

| Feature | Description | Example |
|---------|-------------|---------|
|---------|-------------|---------|

| | | |
|--------------------------------------|---|--|
| <code>@Qualifier</code> | Used to specify which bean to inject when multiple beans of the same type exist. | <code>@Qualifier("paypalService") PaymentService service;</code> |
| <code>@Primary</code> | Marks a bean as the default when multiple candidates exist. | <code>@Primary @Service public class DefaultPaymentService {}</code> |
| <code>@Value</code> | Inject simple values (from properties or literals). | <code>@Value("\${app.name}") private String appName;</code> |
| <code>@Resource / @Inject</code> | Alternatives to <code>@Autowired</code> (from JSR-250 / JSR-330). | <code>@Resource private PaymentService service;</code> |

✓ Summary

| Injection Type | When to Use | Pros | Cons |
|--------------------|-----------------------|-------------------------------|-----------------------------|
| Constructor | Always prefer | Immutable, testable, explicit | Slightly more verbose |
| Setter | Optional dependencies | Reconfigurable | Mutable state |
| Field | Quick prototypes | Simple syntax | Hard to test, less flexible |