

In **Spring Boot**, dependency injection (DI) is one of the core features inherited from the **Spring Framework**. It allows the framework to automatically provide (“inject”) the required dependencies into a class instead of creating them manually.

There are **three main ways** to perform dependency injection in Spring Boot:

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## 1. Constructor Injection (Recommended)

This is the **preferred and most modern approach**.

### How it works:

- You declare dependencies as constructor parameters.
- Spring automatically injects the required beans when creating the object.

### Example:

```
@Component
public class OrderService {

    private final PaymentService paymentService;

    // Constructor injection
    @Autowired // (optional since Spring 4.3 if only one constructor)
    public OrderService(PaymentService paymentService) {
        this.paymentService = paymentService;
    }

    public void processOrder() {
        paymentService.pay();
    }
}
```

### Advantages:

- Encourages immutability (**final** fields).

- Makes dependencies explicit.
  - Easier to write unit tests (you can pass mock dependencies).
  - Avoids potential `NullPointerException` issues.
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## 2. Setter Injection

Uses **setter methods** to inject dependencies after the object is created.

**Example:**

```
@Component
public class OrderService {

    private PaymentService paymentService;

    @Autowired
    public void setPaymentService(PaymentService paymentService) {
        this.paymentService = paymentService;
    }

    public void processOrder() {
        paymentService.pay();
    }
}
```

### Advantages:

- Useful when a dependency is **optional**.
- Can be reconfigured after object creation.

### Disadvantages:

- Allows mutable state (can change dependency after initialization).

- Not ideal for required dependencies.

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### 3. Field Injection

Injects dependencies **directly into fields** using `@Autowired`.

**Example:**

```
@Component
public class OrderService {

    @Autowired
    private PaymentService paymentService;

    public void processOrder() {
        paymentService.pay();
    }
}
```

#### **Advantages:**

- Very concise and simple to write.

#### **Disadvantages:**

- Harder to test (you can't easily pass mocks).
- Violates **inversion of control** principles.
- Makes the class less flexible and harder to extend.
- Not recommended for production-level code.

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### **Bonus: Other Related Injection Features**

Feature	Description	Example
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<code>@Qualifier</code>	Used to specify <b>which bean</b> to inject when multiple beans of the same type exist.	<code>@Qualifier("paypalService") PaymentService service;</code>
<code>@Primary</code>	Marks a bean as the <b>default</b> when multiple candidates exist.	<code>@Primary @Service public class DefaultPaymentService {}</code>
<code>@Value</code>	Inject <b>simple values</b> (from properties or literals).	<code>@Value("\${app.name}") private String appName;</code>
<code>@Resource</code> / <code>@Inject</code>	Alternatives to <code>@Autowired</code> (from JSR-250 / JSR-330).	<code>@Resource private PaymentService service;</code>

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## ✓ Summary

Injection Type	When to Use	Pros	Cons
<b>Constructor</b>	Always prefer	Immutable, testable, explicit	Slightly more verbose
<b>Setter</b>	Optional dependencies	Reconfigurable	Mutable state
<b>Field</b>	Quick prototypes	Simple syntax	Hard to test, less flexible