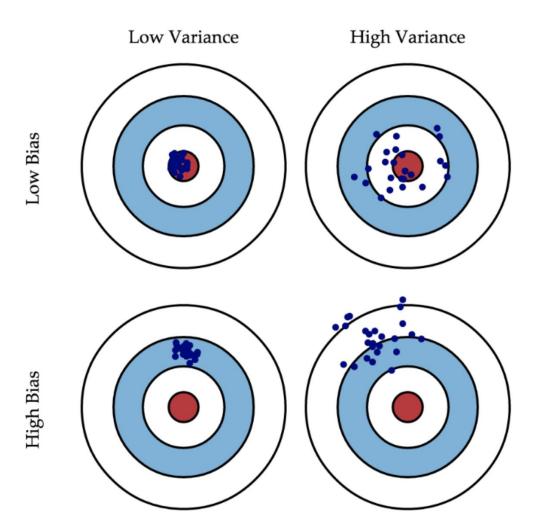
Machine Learning Course

Lecture 7: Ensembles 2

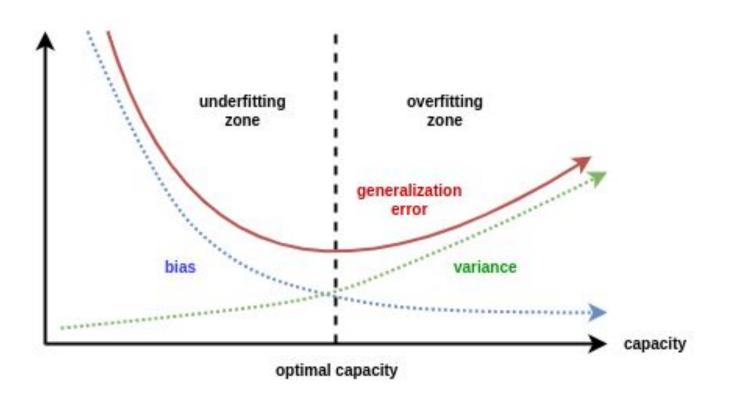
MIPT, 2019

Outline

- 1. Bias-variance tradeoff recap.
- 2. Stacking.
- 3. Blending.
- 4. Gradient boosting.

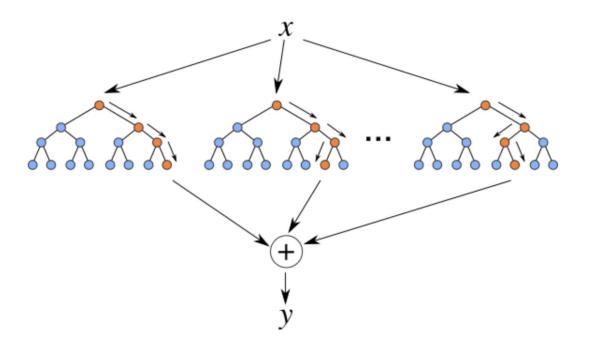


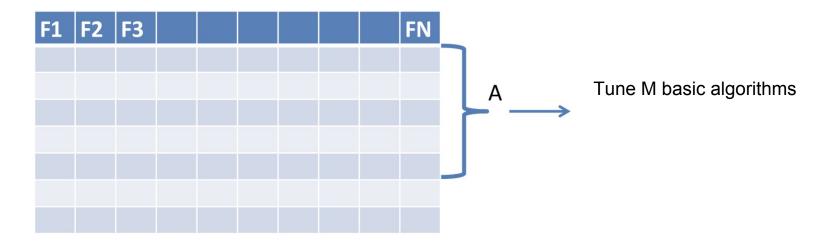
Bias-variance tradeoff

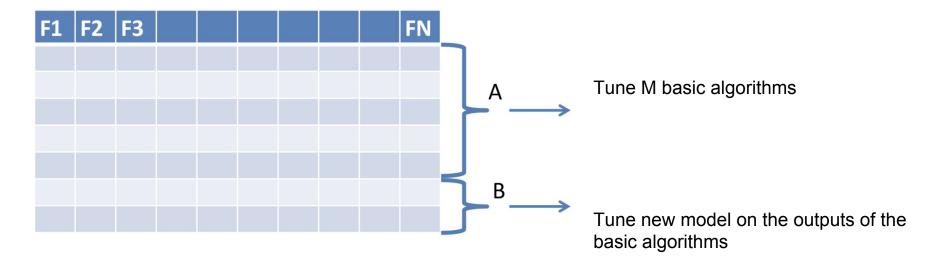


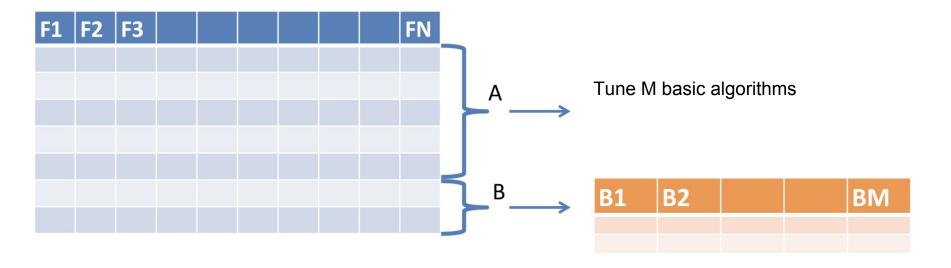
Random Forest

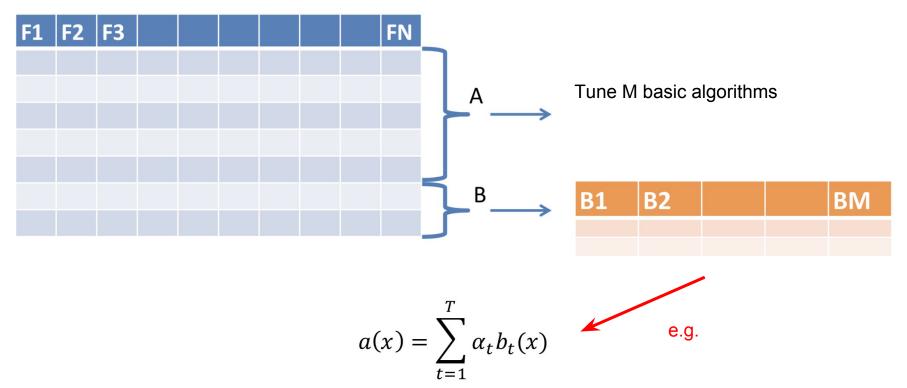
Bagging + RSM = Random Forest











How to build an ensemble from different models?

Use different datasets (or datasets parts) for different level models.

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- Experiment with different models (linear, trees ensembles, simple networks, etc.)

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- Experiment with different models (linear, trees ensembles, simple networks, etc.)
- Or just different GBT ensembles (hola, kaggle :)

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Weights should sum up to 1 and come from [0; 1]

$$a(x) = \sum_{t=1}^{I} \alpha_t b_t(x)$$

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Simple and intuitive ensembling method

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- Simple and intuitive ensembling method.
- Finding optimal weights could be tricky.

Just combine several *strong/complex* models.

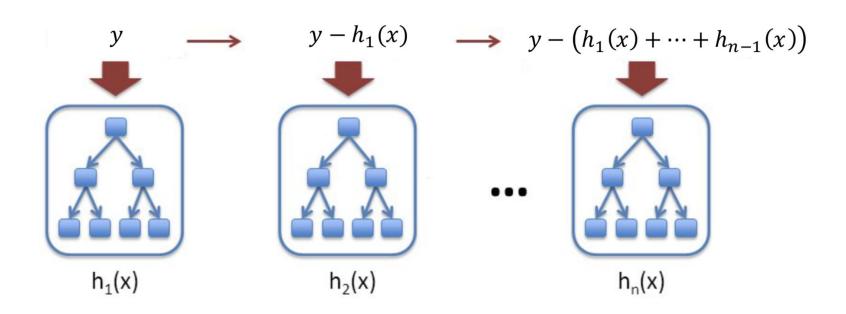
Weights should sum up to 1 and come from [0; 1]

$$a(x) = \sum_{t=1}^{T} \alpha_t b_t(x)$$

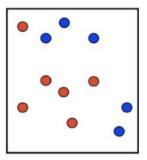
- Simple and intuitive ensembling method.
- Finding optimal weights could be tricky.
- Linear composition is not always enough.

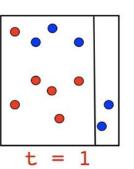
Gradient boosting

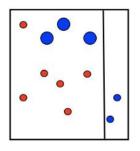
$$a_n(x) = h_1(x) + \dots + h_n(x)$$

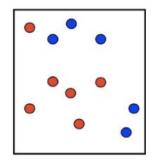


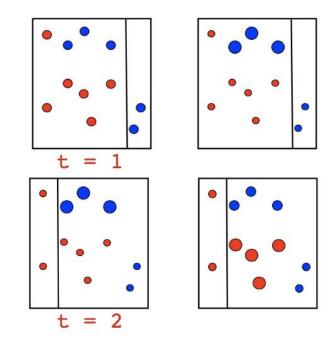
Binary classification problem. Models - decision stumps.

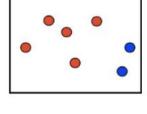


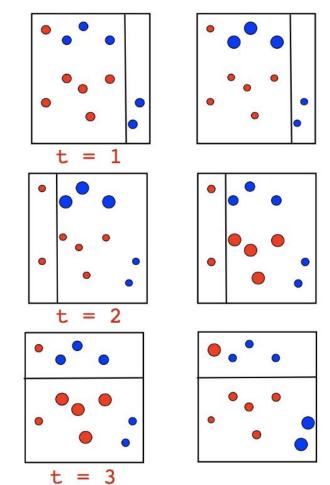




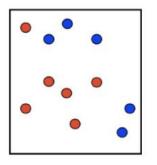


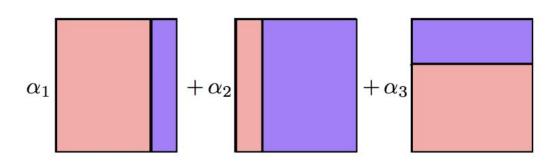


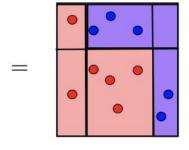




Binary classification problem. Models - decision stumps.







Denote dataset $\{(x_i, y_i)\}_{i=1,...,n}$, loss function L(y, f).

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Optimal model:

$$\hat{f}(x) = \underset{f(x)}{\operatorname{arg \, min}} L(y, f(x)) = \underset{f(x)}{\operatorname{arg \, min}} \mathbb{E}_{x,y}[L(y, f(x))]$$

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Let it be from parametric family: $\hat{f}(x) = f(x, \hat{\theta}),$

$$\hat{\theta} = \underset{\theta}{\operatorname{arg\,min}} \mathbb{E}_{x,y}[L(y, f(x, \theta))]$$

$$\hat{f}(x) = \sum_{i=0}^{t-1} \hat{f}_i(x),$$

$$(\rho_t, \theta_t) = \underset{\rho, \theta}{\operatorname{arg\,min}} \mathbb{E}_{x,y}[L(y, \hat{f}(x) + \rho \cdot h(x, \theta))],$$

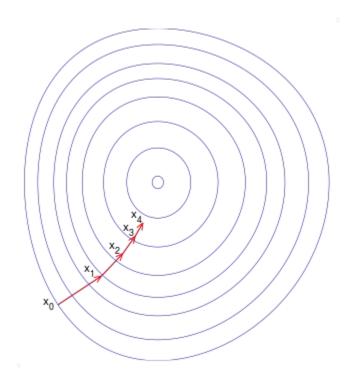
$$\hat{f}_t(x) = \rho_t \cdot h(x, \theta_t)$$

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What if we could use gradient descent in space of our models?



What if we could use gradient descent in space of our models?

$$\hat{f}(x) = \sum_{i=1}^{t-1} \hat{f}_i(x),$$

$$r_{it} = -\left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)}\right]_{f(x) = \hat{f}(x)}, \quad \text{for } i = 1, \dots, n,$$

$$\theta_t = \underset{\theta}{\operatorname{arg\,min}} \sum_{i=1}^{n} (r_{it} - h(x_i, \theta))^2,$$

$$\rho_t = \underset{\rho}{\operatorname{arg\,min}} \sum_{i=1}^{n} L(y_i, \hat{f}(x_i) + \rho \cdot h(x_i, \theta_t))$$

In linear regression case with MSE loss:

$$r_{it} = -\left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)}\right]_{f(x) = \hat{f}(x)} = -2(\hat{y}_i - y_i) \propto \hat{y}_i - y_i$$

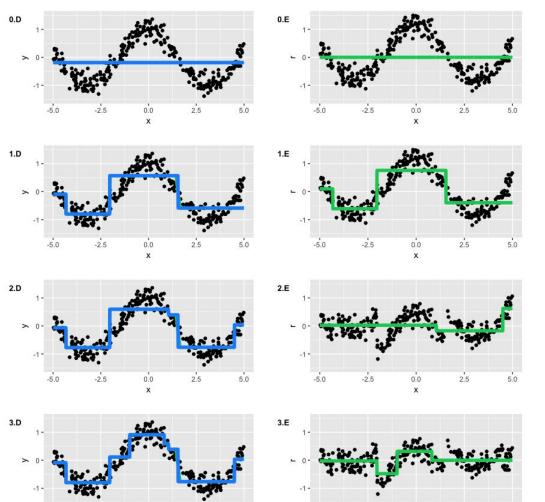
What we need:

- Data.
- Loss function and its gradient.
- Family of algorithms (with constraints on hyperparameters if necessary).
- Number of iterations M.
- Initial value (GBM by Friedman): constant.

Gradient boosting: example

What we need:

- Data: toy dataset $y = cos(x) + \epsilon, \epsilon \sim \mathcal{N}(0, \frac{1}{5}), x \in [-5, 5]$
- Loss function: MSE
- Family of algorithms: decision trees with depth 2
- Number of iterations M = 3
- Initial value: just mean value

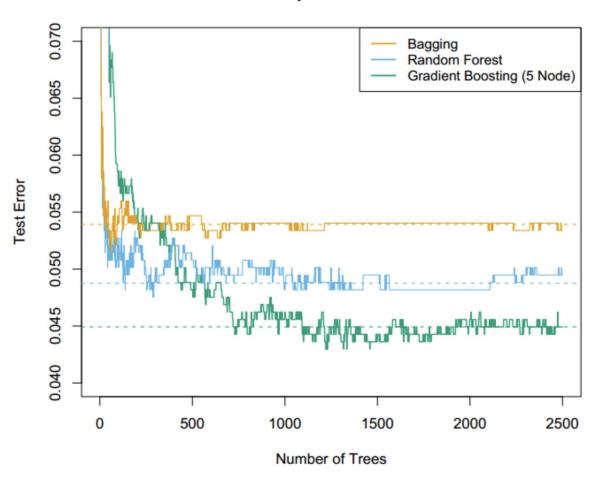


Gradient boosting: example

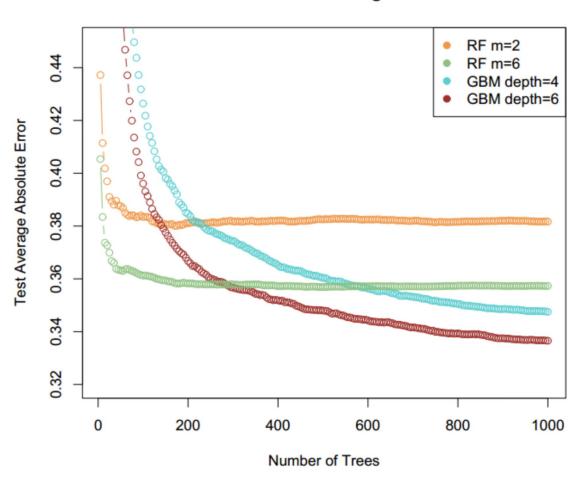
Left: full ensemble on each step.

Right: additional tree decisions.

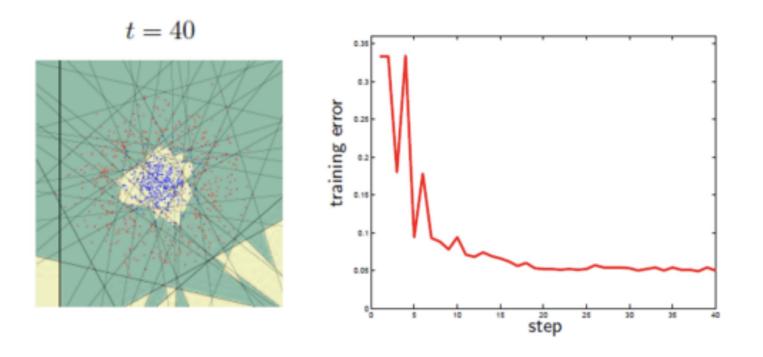
Spam Data



California Housing Data



Boosting with linear classification methods



Technical side: training in parallel

Which of the ensembling methods could be parallelized?

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Random Forest: parallel on the forest level (all trees are independent)

Technical side: training in parallel

Which of the ensembling methods could be parallelized?

- Random Forest: parallel on the forest level (all trees are independent)
- Gradient boosting: parallel on one tree level

Recap: ensembling methods

- 1. Bagging.
- 2. Random subspace method (RSM).
- 3. Bagging + RSM + Decision trees = Random Forest.
- 4. Gradient boosting.
- 5. Stacking.
- 6. Blending.

Great demo: http://arogozhnikov.github.io/2016/06/24/gradient_boosting_explained.html

Extra lecture about feature engineering and ML techniques is coming next week. Stay tuned.