

# EC21&EC25&EC20 R2.1 Socket Forwarding AT Commands Manual

#### LTE Standard Module Series

Rev. EC21&EC25&EC20 R2.1\_Socket\_Forwarding\_AT\_Commands\_Manual \_V1.0

Date: 2019-10-23

Status: Released



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## **About the Document**

## **History**

Revision	Date	Author	Description
1.0	2019-10-23	Chris PENG	Initial



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## 1 Introduction

The interaction between the network data and the physical data can be realized through socket forwarding. This document mainly introduces the AT commands related to socket forwarding.

The applicable modules of this document are as below:

EC2x: EC25, EC21 and EC20 R2.1



# 2 Description of AT Commands

#### 2.1. AT+QFWDSERVER Establish TCP/UDP Server on AP Side

This command is used to establish a TCP/UDP server on the AP side. A URC will be reported in format "+QFWDURC: "server/open",<socket\_id>,<result>" indicating whether the server establishment is successful. The module automatically accepts the connection requested by the TCP server by default. After the server is established successfully, the URC port could be re-configured by AT+QFWDCFG="urc".

AT+QFWDSERVER Establish TC	P/UDP Server on AP Side
Test Command AT+QFWDSERVER=?	Response +QFWDSERVER: (0-16),(1-65535),("IP","IPV6"),("tcp","ud p"),(1-65535),(1-10),(1-65535),("uart1","usbat","usbmode m")  OK
Write Command  AT+QFWDSERVER= <pdp_cid>,<sock et_id="">,<ip_vsn>,<protocol_type>,<lis ten_port="">,<listen_backlog>,<idle_tim eout="">,<urc_port></urc_port></idle_tim></listen_backlog></lis></protocol_type></ip_vsn></sock></pdp_cid>	Response  OK  Or  ERROR
Read Command AT+QFWDSERVER?	Response List of (+QFWDSERVER: <socket_id>,<protocol_type>,&lt; listen_port&gt;,<urc_port>)  OK Or ERROR</urc_port></protocol_type></socket_id>

#### **Parameter**

<pdp_cid></pdp_cid>	Integer type. Serial number of PDP context. Range: 0-16	
	0 indicates binding any address.	
<ip_vsn></ip_vsn>	String type. IP version.	
	IP IPv4	



	IPV6 IPv6	
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	_type> String type. Protocol type.	
	TCP TCP socket	
	UDP UDP socket	
<li>sten_port&gt;</li>	Integer type. Listening port. Range: 1-65535.	
<li>sten_backlog&gt;</li>	Integer type. Listening backlog. Range: 1-10.	
<idle_timeout></idle_timeout>	Integer type. The duration of the idle timeout between the server and the client. If	
	there is no data interaction, the module server will close connection proactively.	
	Range: 1~65535. Unit: s. Default value: 60s.	
<urc_port></urc_port>	Integer type. The configured URC port. The default port is AT performance port.	
	Uart1 Main UART port	
	Usbat AT performance port	
	Usbmodem Modem port	
<socket_id></socket_id>	Integer type. The corresponding socket ID of the server.	

#### 2.2. AT+QFWDCLIENT Establish TCP/UDP Client on AP Side

This command is used to establish a TCP/UDP client on AP side. A URC will be reported in format "+QFWDURC: "client/open",<socket\_id>,<result>" indicating whether the client establishment is successful. After that, the URC port could be re-configured by AT+QFWDCFG="urc".

AT+QFWDCLIENT Establish T	CP/UDP Client on AP Side
Test Command AT+QFWDCLIENT=?	Response +QFWDCLIENT: (0-16),(1-65535),("IP","IPV6"),("tcp","udp"), <remote_addr>, &lt;1-65535&gt;,("uart1","usbat","usbmodem")</remote_addr>
Write Command  AT+QFWDCLIENT= <pdp_cid>,<soc ket_id="">,<ip_vsn>,<protocol_type>,&lt; remote_addr&gt;,<remote_port>,<urc_ port=""></urc_></remote_port></protocol_type></ip_vsn></soc></pdp_cid>	OK Response OK Or ERROR
Read Command AT+QFWDCLIENT?	Response List of (+QFWDCLIENT: <socket_id>,<direction>,<protoco i_type="">,<remote_addr>,<remote_port>,<local_addr>,<loca i_port="">,<urc_port>)  OK Or ERROR</urc_port></loca></local_addr></remote_port></remote_addr></protoco></direction></socket_id>



#### **Parameter**

<pdp_cid></pdp_cid>	Integer type. Serial number of PDP context. Range: 0-16.	
	0 indicates binding any address.	
<ip_vsn></ip_vsn>	String type. IP version.	
	IP IPv4	
	IPV6 IPv6	
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	String type. Protocol type.	
	TCP TCP socket	
	UDP UDP socket	
<remote_addr></remote_addr>	String type. Remote address of the socket. It can be an IP address or domain	
	name.	
<remote_port></remote_port>	Integer type. Remote port of the socket. Range: 1-65535.	
<local_addr></local_addr>	String type. Local address of the socket.	
<local_port></local_port>	Integer type. Local port of the socket. Range: 1-65535.	
<idle_timeout></idle_timeout>	Integer type. The duration of the idle timeout between the server and the client. If	
	there is no data interaction, the module server will close connection proactively.	
	Range: 1~65535. Unit: s. Default value: 60s.	
<urc_port></urc_port>	Integer type. The configured URC port. The default port is AT performance port.	
	Uart1 Main UART	
	Usbat AT performance port	
	Usbmodem Modem port	
<socket_id></socket_id>	Integer type. The corresponding socket ID of the server.	
<direction></direction>	String type. It indicates who initiated the connection request.	
	Active The module that serves as a client	
	Income The client that is accessed by an external request when module	
	serves as a server	

### 2.3. AT+QFWDSEND Send Data by AP Side Socket

This command is used to send the data inputted via the UART port to the network by AP side socket. The maximum data length supported by this command is 1024 bytes, and both fixed-length data sending and variable-length data sending are supported (the data sending can be ended by tapping "CTRL+Z").

AT+QFWDSEND Send Data by	y AP Side Socket
Test Command	Response
AT+QFWDSEND=?	+QFWDSEND: <socket_id>,<data_format>,<send_length></send_length></data_format></socket_id>
	ок
Write Command	Response
AT+QFWDSEND= <socket_id>,<da< td=""><td>If parameter verification failed:</td></da<></socket_id>	If parameter verification failed:



ta_format>,[ <send_len>]</send_len>	ERROR
	Or
	>
	After the response ">", input the data to be sent. Tap "CTRL+Z"
	to end the data sending.
	If parameter verification succeed:
	+QFWDSEND: <socket_id>,<actual_send_len></actual_send_len></socket_id>
	ОК
	If the data sending is canceled:
	ОК
	If the length of the data sent is more than 1024 bytes:
	ERROR

#### **Parameter**

<socket_id></socket_id>	Integer type. Socket ID.
<data_format></data_format>	Integer type. Data format.
	0 ASCII
	1 HEX
<send_len></send_len>	Integer type. The length of the data to be sent. Range: 1-1024.
<actual_send_len></actual_send_len>	Integer type. The actual length of the data to be sent. Range: 0-1024.

## 2.4. AT+QFWDRECV Receive Data by AP Side Socket

This command is used to receive data by AP side Socket and then receive the data in the socket.

AT+QFWDRECV Receive Data	by AP Side Socket
Test Command	Response
AT+QFWDRECV=?	+QFWDPRECV: <socket_id>,<read_len></read_len></socket_id>
	OK
Write Command	Response
fixed-length data sending	+QFWDRECV: <socket_id>,<actual_read_len>,&lt;0D&gt;,&lt;0A&gt;,&lt;</actual_read_len></socket_id>
AT+QFWDRECV= <socket_id>,<re< th=""><th>read_data&gt;</th></re<></socket_id>	read_data>
ad_length>	
	ОК



Or
ERROR

#### **Parameter**

<socket\_id> Integer type. Socket ID.

<read\_len> Integer type. The length of the data to be received. Range: 1-1024.

<actual\_read\_len> Integer type. The actual length of the data to be received. Range: 0-1024.

## 2.5. AT+ QFWDACK Query Data Buffer Queue Information by AP Side Socket

This command is used to query the information of the data buffer queue to be sent/received in the specified socket.

AT+ QFWDACK Query Data Buffer Queue Information by AP Side Socket		
Test Command	Response	
AT+QFWDACK=?	+QFWDACK: <socket_id></socket_id>	
	ок	
Write Command	Response	
AT+QFWDACK= <socket_id></socket_id>	+QFWDACK: <socket_id>,<sendused>,<sendunused>,<sen< th=""></sen<></sendunused></sendused></socket_id>	
	dmax>, <recvused>,<recvunused>,<recvmax></recvmax></recvunused></recvused>	
	OK	
	Or	
	ERROR	

#### **Parameter**

<socket id=""></socket>	Integer type. Socket ID.	
<sendused></sendused>	Integer type. The used length of the data queue to be sent.	
	0 All data has been sent.	
<sendunused></sendunused>	Integer type. The unused length of the data queue to be sent.	
<sendmax></sendmax>	Integer type. The maximum length of the data queue to be sent.	
<recvused></recvused>	Integer type. The used length of the data queue to be received.	
<recvunused></recvunused>	Integer type. The unused length of the data queue to be received.	
<recvmax></recvmax>	Integer type. The maximum length of the data queue to be received.	



#### **Query Load State of the Specified Server** 2.6. AT+QFWDSSTATE

This command is used to query the load state of the specified server, i.e. the number of the client that accesses the server.

AT+QFWDSSTATE Query Load State of the Specified Server		
Test Command	Response	
AT+QFWDSSTATE=?	OK	
Write Command	Response	
AT+QFWDSSTATE= <server_soc< th=""><th>List of (+QFWDSSTATE: <index>,<accept_socketid>,<remote< th=""></remote<></accept_socketid></index></th></server_soc<>	List of (+QFWDSSTATE: <index>,<accept_socketid>,<remote< th=""></remote<></accept_socketid></index>	
ketid>	_addr>, <remote_port>,<local_addr>,<local_port>)</local_port></local_addr></remote_port>	
	OK	
	Or	
	ERROR	

#### **Parameter**

<index></index>	Integer type. The number of the income client. Range: 1-65535.
<local_port></local_port>	Integer type. Local port of the socket. Range: 1-65535.
<local_addr></local_addr>	String type. Local address of the socket.
<remote_port></remote_port>	Integer type. Remote port of the socket. Range: 1-65535.
	name.
<remote_addr></remote_addr>	String type. Remote address of the socket. It can be an IP address or domain
	external request.
<accept_socketid></accept_socketid>	Integer type. The corresponding socket ID of the client that is accessed by
<server_socketid></server_socketid>	Integer type. The corresponding socket ID of the server.

#### 2.7. AT+QFWDCLOSE Close the Socket on AP Side

This command is used to close the socket on AP side. If the socket corresponds to a TCP server, then only this TCP server will be closed, and the client associated with the socket will not be closed.

AT+QFWDSSTATE Close the	Socket on AP Side
Test Command	Response
AT+QFWDCLOSE=?	OK
Write Command	Response
AT+QFWDCLOSE= <socket_id></socket_id>	OK
	Or



	ERROR	
Parameter		
<socket_id></socket_id>	Integer type. Socket ID.	

### 2.8. AT+QFWDCFG Configure the Socket on AP Side

This command is used to configure the socket on AP side.

AT+QFWDCGF Configure the	Socket on AP Side
Test Command	Response
AT+QFWDCFG=?	+QFWDCFG: "urc", <socketfd>,<urc_port></urc_port></socketfd>
	ок
Write Command	Response
Query the URC port of the specified socket.	+QFWDCFG: "urc", <socketfd>,<urcport></urcport></socketfd>
AT+QFWDCFG="urc", <socketfd></socketfd>	OK
	or
	ERROR
Write Command	Response
Configure the URC port of the	OK
specified socket.	Or
AT+QFWDCFG="urc", <socketfd>,</socketfd>	ERROR
<urc_port></urc_port>	

#### **Parameter**

<socketfd></socketfd>	Integer type.	Integer type. It indicates the socket corresponding to server/client.	
<urc_port></urc_port>	Integer type.	Integer type. It indicates the configured URC port.	
	Uart1	Main UART	
	Usbat	AT performance port	
	Usbmodem	Modem port	



# 3 Description of URCs

### 3.1. URC Indicating Server Setup

#### **URC Indicating Server Setup**

**+QFWDURC:** "server/open",<socket\_i
d>,<result>

This URC indicates whether the server is successfully set up.

#### **Parameter**

### 3.2. URC Indicating Active Client Setup

#### **URC Indicating Active Client Setup**

**+QFWDURC:** "client/open",<socket\_i
d>,<result>

This URC indicates whether the setup client is successfully connected to server.

#### **Parameter**

<socket\_id> Integer type. Socket ID.
<result> Integer type. Client connection results.
0 The setup client is successfully connected to the server.
Others The setup client is failed to connect to the server.



### 3.3. URC Indicating Incoming Connection

#### **URC Indicating Incoming Connection**

+QFWDURC: "client/incoming",<serv er\_socketid>,<accept\_socketid>,<rem ote\_addr>,<remote\_port>,<local\_ip>,< local\_port>

This URC will report related information when client is connected to the local server.

#### **Parameter**

<server\_socketid> Integer type. The socket ID corresponding to the server.

Integer type. The socket ID corresponding to the income client. <accept\_socketid>

String type. Remote address of the socket. It can be an IP address or domain <remote\_addr>

name.

Integer type. Remote port of the socket. Range: 1-65535. <remote\_port>

<local\_ip> String type. Local IP.

<local\_port> Integer type. Local port of the socket. Range: 1-65535.

#### 3.4. URC Indicating Readable Data of the Connection

#### **URC Indicating Readable Data of the Connection**

+QFWDURC: "client/read",<socket\_id>

This URC will report related information when the data of the connection between the client and the local server is readable.

#### **Parameter**

<socket id> Integer type. Socket ID.



## 3.5. URC Indicating Closed Client

URC Indicating Client Closed	
+QFWDURC: "client/close", <socket_id></socket_id>	This URC will report a message of disconnection when the client is closed.

#### **Parameter**

<socket\_id> Integer type. Socket ID.



## 4 Examples

```
AT+QFWDSERVER= 1,"uninet","ip","tcp",2020,5 //Establish a TCP server with <socket_id>=1.
OK
+QFWDURC: "server/open",1,0
+QFWDURC: "client/incoming",1,2,"192.168.225.58",56784,"0.0.0.0",2020
+QFWDURC: "client/incoming",1,3,"192.168.225.58",56794,"0.0.0.0",2020
AT+QFWDSSTATE= 1
                                      //Query the load state of TCP server with <socket_id>=1.
+QFWDSSTATE: 1,2,"192.168.225.58",56784,"0.0.0.0",2020
+QFWDSSTATE: 2,3,"192.168.225.58",56794,"0.0.0.0",2020
OK
AT+QFWDSEND= 2,1
                                      //Send hex data to client with <socket_id>=2
> 3131<CTRL+Z>
+QFWDSEND: 2,2
OK
+QFWDURC: "client/read",3
                                      //Receive the URC notifying client data that can be read with
                                      <socket id>=3
AT+QFWDACK= 3,1024
                                     //Read the data received by client with <socket_id>=3.
+QFWDACK: 3,18
test, data forward
OK
+QFWDURC: "client/close",3
AT+QFWDSSTATE= 1
+QFWDSSTATE: 1,2,"192.168.225.58",56784,"0.0.0.0",2020
OK
AT+QFWDCLOSE=2
                                      //Close client with <socket_id>=2 proactively.
OK
```



AT	^		/DSSTATE=1
ΑІ	+6	L A	/DOGIALESI

OK



## **5** Terms and Abbreviations

**Table 1: Terms and Abbreviations** 

Abbreviation	Description
PDP	Packet Data Protocol
TCP	Transmission Control Protocol
UDP	User Datagram Protocol
URC	Utility Radio Communication