YUNYI PARK

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https://www.linkedin.com/in/yunyi-park/ https://yunip20.github.io/YP-Portfolio/

Available: July - December 2022

EDUCATION

Northeastern University, Khoury College of Computer Sciences, Boston, MA

Sept. 2020 - Present

Candidate for Bachelor of Science in Computer Science and Cognitive Psychology

Expected May 2024

Honors: GPA: 3.87 / 4.0 | Dean's List

Relevant Coursework: Object Oriented Design, Algorithms and Data, Database Design, Discrete Structures,

Fundamentals of Computer Science 1 and 2, Programming in C++

Activities: Northeastern University Women in Technology (Student Club Member)

International School of Beijing, Beijing, China

IB Diploma Programme Sept. 2016 - May 2020

Relevant Projects: Psychology Research Paper on Cognition and Bilingualism

Activities: Habitat for Humanity Chair, Beijing Mini United Nations Conference Newspaper - Chief Layout

Editor, Aperture Photography Events Team

Volunteer: Habitat for Humanity Building Trip | A2 Mana Island Art Camp Coordinator

TECHNICAL KNOWLEDGE

Languages:Java | SQL | C++ | HTML/CSS | Python | JavaScriptTools:Git | MySQL | SQLAlchemy | Java Swing | BootstrapApplications:MongoDB | IntelliJ | Visual Studio Code | Eclipse

WORK EXPERIENCE

Teaching Assistant, Fundamentals of Computer Science II, Northeastern University, Boston, MA Jan. – April 2022

- Holding office hours every week to support students in programming, debugging, and understanding course concepts
- Grading and providing feedback to students for weekly assignments
- Co-leading lab sections and reporting student progress to enhance academic performance of students in the course

Volunteer, Action for Boston Community Development (ABCD), Boston, MA

Jan. - April 2022

• Serving as a volunteer to interact with small groups of seniors and help them with using computers and phones

Self-employed, Private Tutor, Seoul, South Korea

Nov. 2020 - May 2021

- Collaborated with students (ages 8-16) and parents to assess student progress and give reading list each week
- Organized learning materials to improve student academic performance on exams in subjects related to English

PROJECTS

Carbon Footprint App | *SQL, Python, HTML/CSS*

Dec. 2021 - Feb. 2022

- Retrieved and utilized national average data and calculations from US government websites
- Leveraged SQL, Python, HTML/CSS to build a website for users to calculate monthly household carbon emission rate

Personal Website | *HTML/CSS*, *JavaScript*

Jan – Feb. 2021

• Leveraged HTML/CSS and JavaScript to create a responsive website to showcase past projects and experience

Image Processor | *Java, JavaSwing*

May 2021

- Followed the Model, View Controller (MVC) design pattern using Java and Java Swing to build a GUI image editor
- Used SOLID principle of Object Oriented Design to improve code readability and modifiability
- Created image filters (mosaic, sharpening, and downscale) and color transformation operations (sepia, greyscale)

Maze Game | Java April 2021

- Participated in pair-programming to create a Java desktop game that uses Kruskal's algorithm to generate mazes
- Implemented breadth-first search (BFS) and depth-first search (DFS) to find solutions for the maze

ADDITIONAL INFORMATION

Languages: Proficient: English, Korean | Conversational: Mandarin | Limited Proficiency: Spanish

Interests: Painting, World Travel, Reading Mysteries, Tennis, Photography, Music