



War

js

css

1. player name
 2.  2.5 4 suits
JQKA value
 3.  3.5 2 equal stacks
random
 4. click to turn cards — show cards & button
 5. higher wins / click to bottom of pile (end of array) — cards gone
 6. if tie — click 4 times for 4 more cards, then 1 more, higher wins (unless tie) — show cards placed below each other down the screen
 7. tell how many cards have — show totals
 8. when winner (2 cards vs. 8), say winner and ask to play again or quit — show questions
- loops 