GARBAGE WORLD — Public Overview (v1.0)

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Elevator Pitch

In a distant future, humanity tried to solve its waste crisis by dumping centuries' worth of garbage into an artificial black hole. Nobody expected the black hole to collapse.

The explosion scattered mountains of debris across the Solar System, and most of it fell back onto Earth. Entire continents disappeared under layers of toxic waste, mutated matter, and broken machines. What remained of human civilization split into three isolated levels—each one trapped in its own version of survival.

Three Layers of the World

1) Sky Cities

Floating megacities where the wealthy, scientists, and ruling technocrats live. Their technology is advanced—cyberpunk-level—but their conflicts feel medieval: political crusades, armored soldiers with primitive energy weapons, airship invasions, ideological wars. Many sky cities crashed during the debris storm; the ones still flying fight to control what's left of Earth.

2) Upper Garbage

The polluted, chaotic surface formed from centuries of waste fused together. It's a place of scavengers, criminals, traders, and desperate communities trying to survive above the toxic depths. The atmosphere feels like STALKER × Mad Max × Cyberpunk: black markets inside scrap caverns, gangs with hacked drones, unstable chemical zones, ruins of fallen sky cities repurposed as towns.

3) Downer Garbage

The deep core: the oldest, densest, and most dangerous layer. Strange energies from the black hole collapse fused metal, flesh, and unknown materials. Inside are biological monstrosities, awakened machines, relics with unpredictable effects, pre-collapse vaults, and secrets worth entire cities. Few return—but those who do come back changed.

Tone & Themes

Garbage World explores humanity drowning in its own leftovers, advanced tech in a broken society, survival in a rotting industrial planet, and three cultures living in three different realities.

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