

# IRIS EMC PARAVIEW PLUGINS GUIDE

IRIS Data Services, Data Products Team, January 2019



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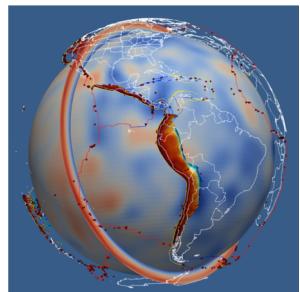
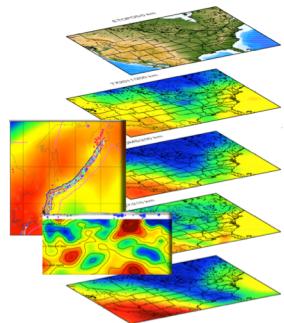


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# EMC is a community Earth model repository:

EMC serves as a repository of Earth models with the aim of providing the research community with access to various Earth models under a uniform format, visualization tools for model preview and access to the processing software and scripts (<http://ds.iris.edu/ds/products/emc/> ).

- Repository of **research Earth models**:  
<http://ds.iris.edu/ds/products/emc-earthmodels/>
- **Reference Earth models** are also available:  
<http://ds.iris.edu/ds/products/emc-referencemodels/>
- **EMC-Tools** - Python tools for the EMC's netCDF Earth model files  
<https://github.com/iris-edu/emc-tools>
- Web browser-based **visualization tools**  
<http://ds.iris.edu/dms/products/emc/horizontalSlice.html>
- **ParaView plugins** for 3D Visualization supporting netCDF & GeoCSV formats  
<https://github.com/iris-edu/EMC-ParaView>



**EMC-Tools** is EMC's GitHub repository of Python scripts for converting the EMC's netCDF Earth model files (in netCDF 3 format) to and from GeoCSV format:

<https://github.com/iris-edu/emc-tools>

### Formats:

- netCDF 3 (Network Common Data Form)  
<https://www.unidata.ucar.edu/software/netcdf/>
- GeoCSV (tabular text formatting for geoscience data)  
<http://geows.ds.iris.edu/documents/GeoCSV.pdf>

### Scripts:

- **netCDF\_2\_GeoCSV\_3D.py** - read a 3D netCDF Earth model file and display its header information or convert it to GeoCSV format
- **GeoCSV\_2\_netCDF\_3D.py** - read a 3D GeoCSV Earth model file and display its header information or convert it to netCDF format.
- **netCDF\_2\_GeoCSV\_2D.py** - read a 2D netCDF Earth model file and convert it to GeoCSV format.
- **GeoCSV\_2\_netCDF\_2D.py** - read a 2D GeoCSV Earth model file and convert it to netCDF format.

**ParaView** is an open-source, multi-platform data analysis and visualization application for visualizing 2D/3D data

- Main site: <https://www.paraview.org>
- Download page: <https://www.paraview.org/download/>
- Webinars: <https://www.paraview.org/webinars/>
- Wiki: <https://www.paraview.org/Wiki/ParaView>
- Discussion forum: <https://discourse.paraview.org/>

ParaView currently supports Python 2.7 and offers scripting support. EMC plugins are based on ParaView's support of Python:

- ParaView's Python documentation  
<https://kitware.github.io/paraview-docs/latest/python/>
- Creating Plugins for ParaView:  
[https://www.paraview.org/Wiki/ParaView/Plugin\\_HowTo](https://www.paraview.org/Wiki/ParaView/Plugin_HowTo)

# ParaView Getting Started Guide and GUI:

<http://www.paraview.org/files/v5.1/ParaViewGettingStarted-5.1.0.pdf>

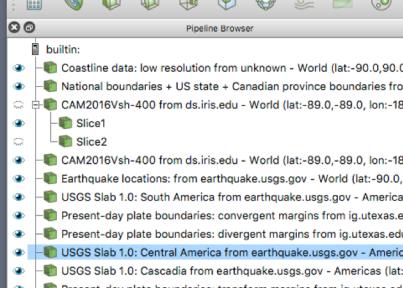
Menu Bars

ParaView File Edit View Sources Filters Tools Catalyst Macros Help

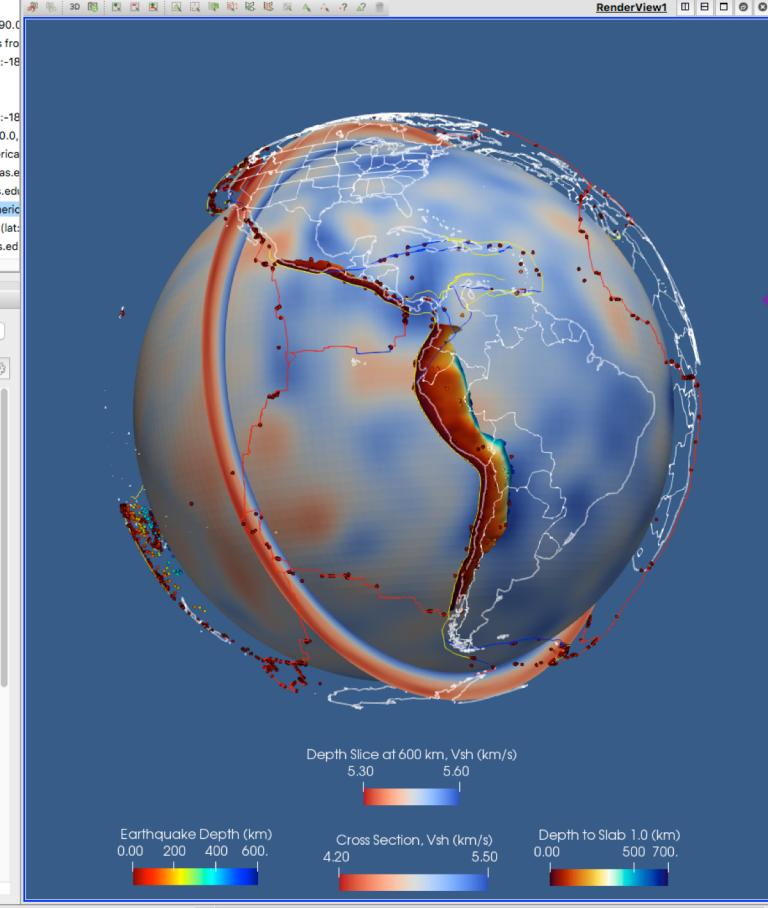
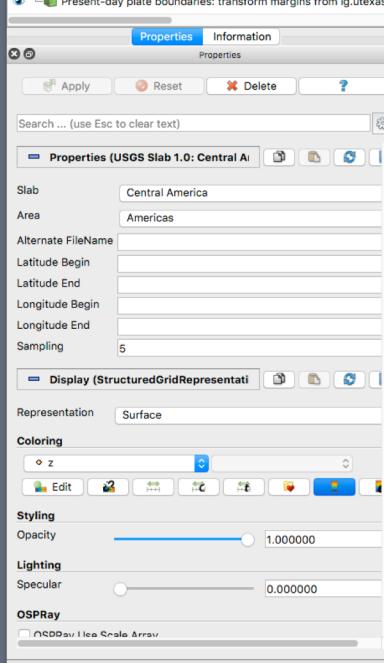
Tool Bars



Pipeline  
Browser



Properties & Information Panels



Render View

# ParaView Getting Started Guide:

<http://www.paraview.org/files/v5.1/ParaViewGettingStarted-5.1.0.pdf>

Menu Bars

For accessing majority of ParaView features, including plugins

Tool Bars

For accessing commonly used features of ParaView

Pipeline  
Browser

Shows objects in ParaView's pipeline and how they are related.  
EMC Plugins use the Pipeline Browser to also fully document  
objects that they create.

Properties  
&  
Information  
Panels

Properties tab allows you to view and change parameters of  
the current pipeline object.

Information tab provides a summary of current pipeline  
object's data.

Where a 3D view of your data is rendered.

Render  
View

**EMC ParaView Plugins** are Python programmable filters/sources that allow ParaView display

EMC netCDF/GeoCSV Earth models along with other auxiliary Earth data

<https://github.com/iris-edu/EMC-ParaView>

## Installing the Plugins is Easy!

- Make sure you have Python 2.7 installed on your system
- Download the EMC-ParaView GitHub repository. This will result in a directory structure like:

**IRIS\_EMCParaview** *The root directory of the plugins*

```
    |____ plugins This directory is created and populated during the build and will contain plugings for ParaView
    |____ xml This directory contains an XML file for seis color palette
    |____ macros This directory is created and populated during the build and will contain macros for ParaView
    |____ data This directory and its subdirectories (where your data will be stored) are created during the build
    |    |____ boundaries
    |    |____ models
    |    |____ volcanoes
    |    |____ scratch
    |    |____ slabs
    |    |____ earthquakes
    |    |____ animation
    |____ src This directory and its subdirectories contain the plugin bundle code
    |    |____ filters
    |    |    |____ IrisEMC_Paraview_Param.py plugins parameter file
    |    |    |____ macros
    |    |    |    |____ build_plugins_macros.py Installation script
    |    |    |____ readers
```

- Read the *INSTALL.txt* file
- Execute the *build\_plugins\_macros.py* script under the *src* directory

# Adding Plugins to ParaView

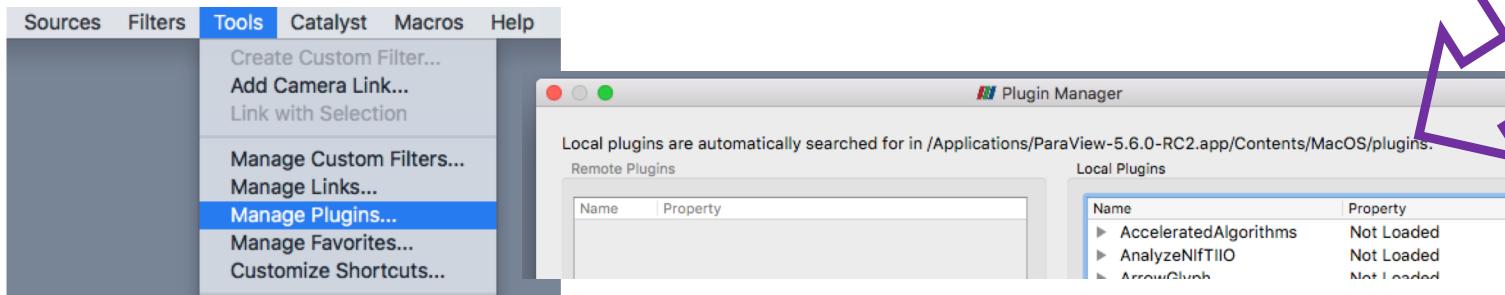
During the build process, the *plugins* directory gets populated

**IRIS\_EMCParaview** *The root directory of the plugins*

```
plugins
|   read_boundaries.xml
|   read_3d_models.xml
|   read_coordinates_converter.xml
|   read_earthquakes.xml
|   read_grids.xml
|   read_etopo.xml
|   filter_view_coordinates.xml
|   read_2d_models.xml
|   read_volcanoes.xml
|   read_usgs_slab.xml
```

You need to load the content of the above directory to ParaView. **Where?**

To find out go to the **Tools** in ParaView menu

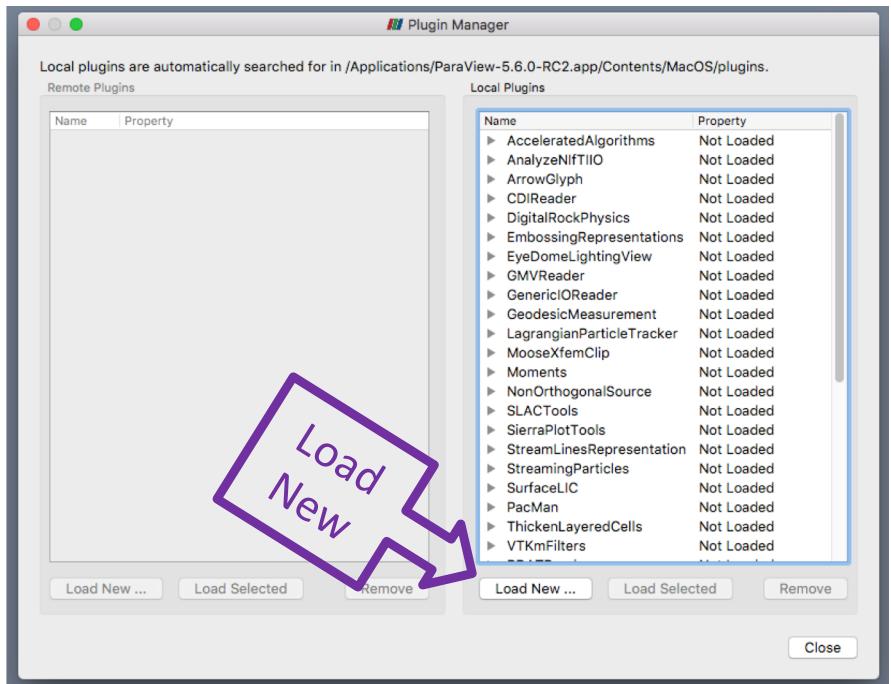


This is  
where  
ParaView  
is looking  
for them

# Two options for adding Plugins to ParaView

1. On **Plugin Manager** window click on the **Load New** button and change the file type to **xm1** and load plugins from the **IRIS EMC Paraview/plugins** directory. These plugins will remain active during this ParaView session but you have to reload them after each ParaView restart
2. Manually copy your plugin files under the designated plugin directory so they would be loaded automatically. A better option would be to assign this directory to the **EMC\_PLUGINS\_PATH** parameter in the plugins parameter file, **IrisEMC\_Paraview\_Param.py**, so every time you rebuild the bundle, plugins get updated.  
**Warning:** this option requires granting full permission to user for accessing this directory.

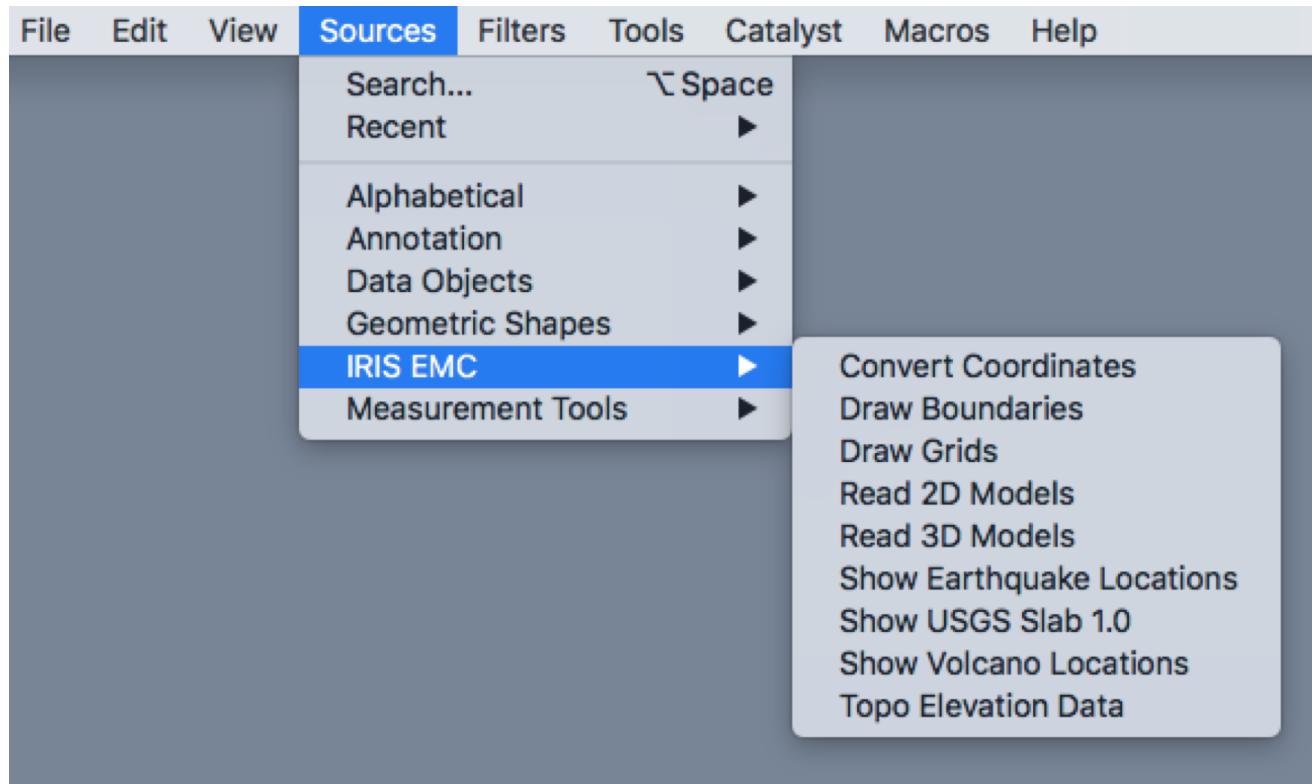
Under Mac and Linux, you can also use symbolic links for this.



3. **Restart** the ParaView

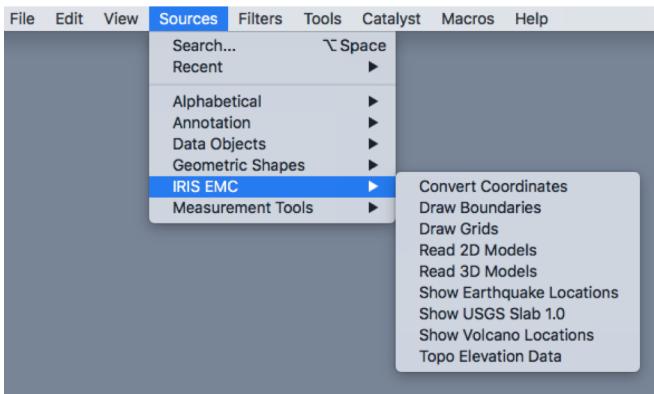
# EMC ParaView Plugins

Once the plugins are added to ParaView and ParaView is restarted, EMC plugins will appear under the ParaView menu bar



# EMC ParaView Plugins

- **Convert Coordinates:** Simple tool to convert geographic coordinates to XYZ and vice versa
- **Draw Boundaries:** Draws coastlines, national, US states and Canadian provinces, present-day plates (divergent, transform or convergent margins) or your own GeoCSV boundary files
- **Draw grids:** Draw latitude/longitude grid lines
- **Read 2D Models:** Read and plot 2D Earth model files in netCDF and GeoCSV file format
- **Read 3D Models:** Read and plot 3D Earth model files in netCDF and GeoCSV file format
- **Show Earthquake Locations:** plot earthquake locations based on the FDSN event services or your local GeoCSV earthquake location files
- **Show USGS Slab 1.0:** Display USGS Slab 1.0 models
- **Show Volcano Locations:** plot location of volcanoes using WOVOdat location data from `ds.iris.edu` or using your own GeoCSV volcano location or other point data files
- **Elevation data:** Plot surface elevation changes using elevation data files



## Data Files:

As you use plugins, it is important to know where the data come from:

When you select a dataset to plot, plugin goes through a few checks in the following order to find the data. The first place it finds the data, it will use that data:

1. Checks the corresponding directory under the **data** directory
2. Takes the file name provided as a full path to your file
3. Checks IRIS EMC's file repository
4. Assumes the file name is a URL to the file you want to download

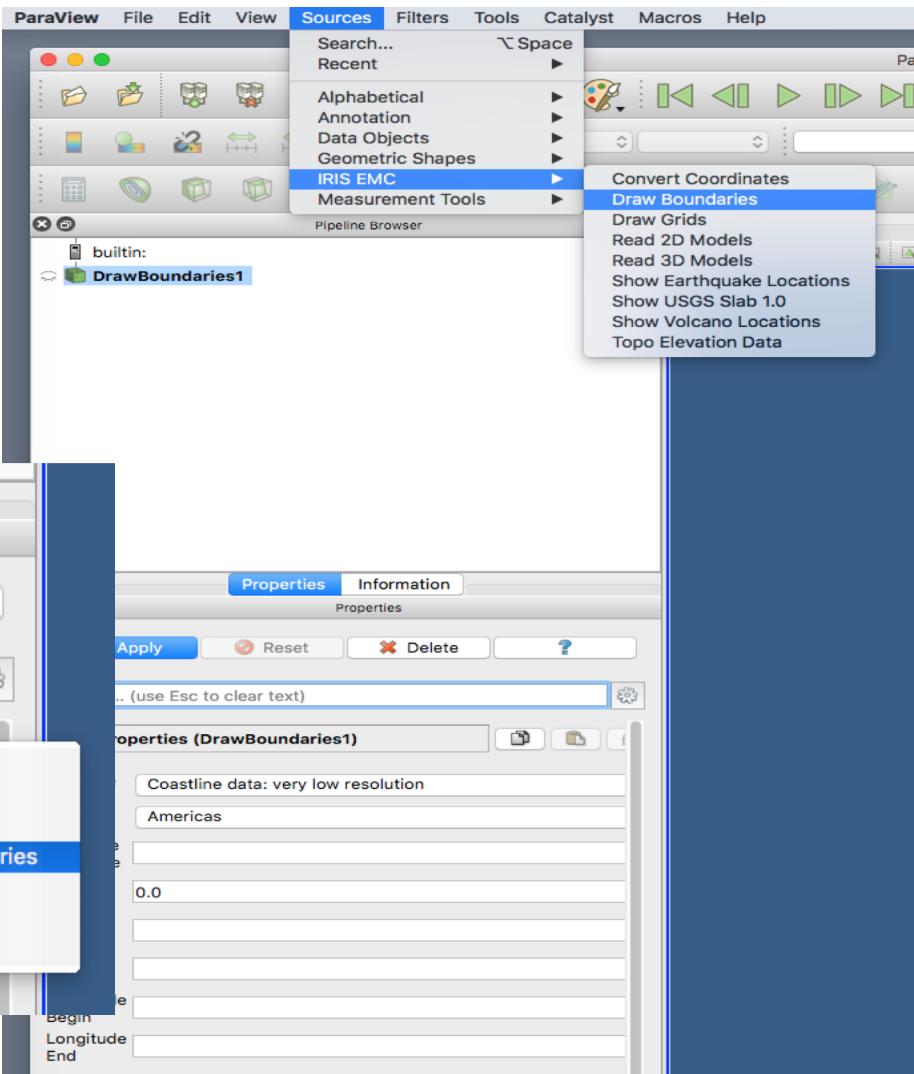
### Notes:

- If the **Alternate File** box is populated in the **property panel** of the plugin, this alternate file name will override the default file name.
- If file matching your request is found under the data directory that matches your request, it will use it. To force the plugin to download it again, remove the file from the data directory
- If you want to work offline with the plugins (such as in the field) , make sure first connect to internet and visit all the plugins that you want to use and select the file you want to use (you do not need to go through complete processing sequence, just the first **Apply** should be sufficient). This will ensure that files are available under the data directory when you are offline or connected to a slow Internet.

# Draw Boundaries

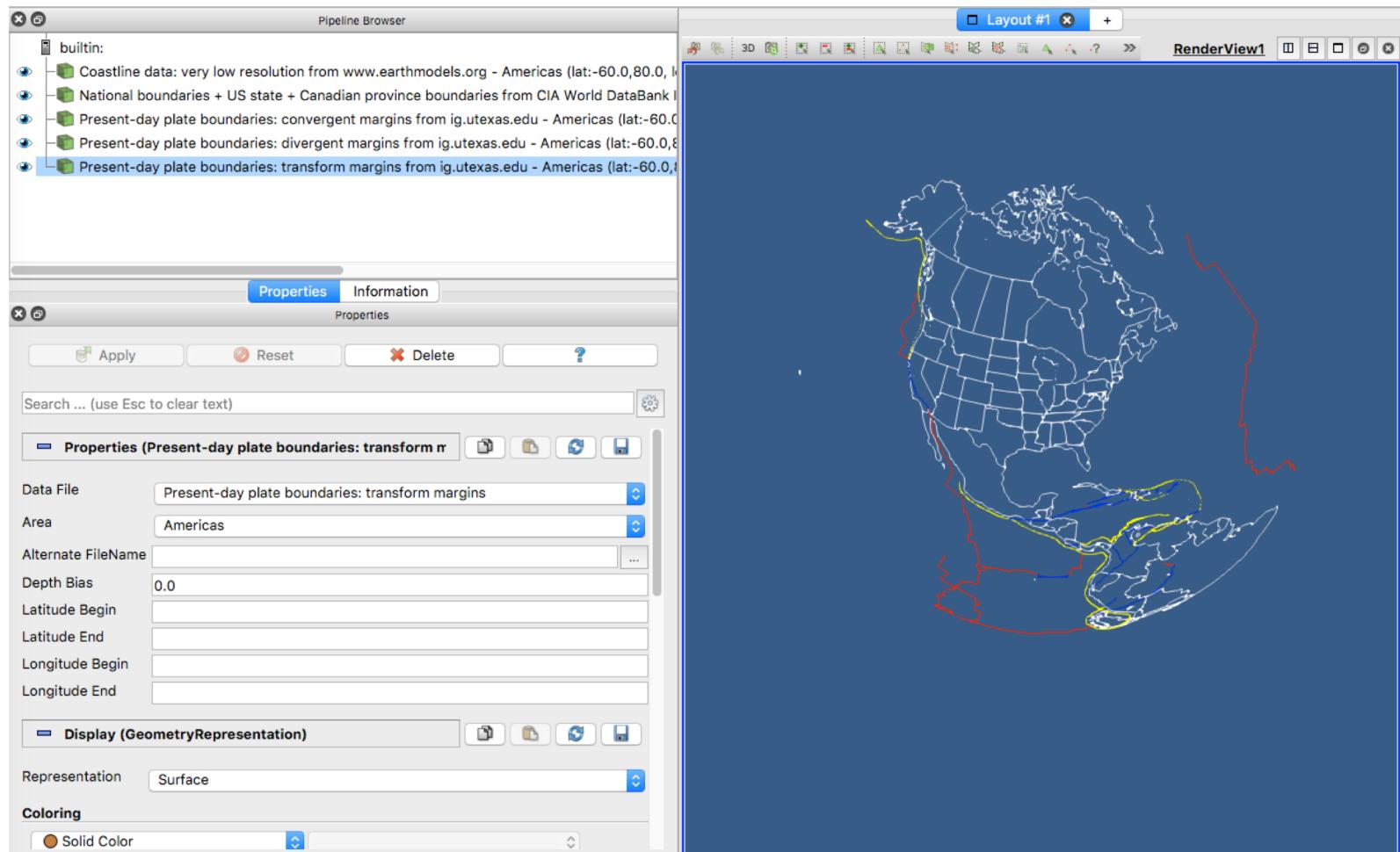
Allows you to draw boundaries (lines) from IRIS EMC's coastlines, national, US states and Canadian provinces, present-day plates (divergent, transform or convergent margins) boundary files or from your own GeoCSV boundary files:

1. Select **Draw Boundaries**
2. In the **properties pane** select the type of boundary you want to draw
3. In the **properties pane** set parameters or simply select the region from the drop-down menu
4. Click **Apply**



## Draw Boundaries (Cont'd)

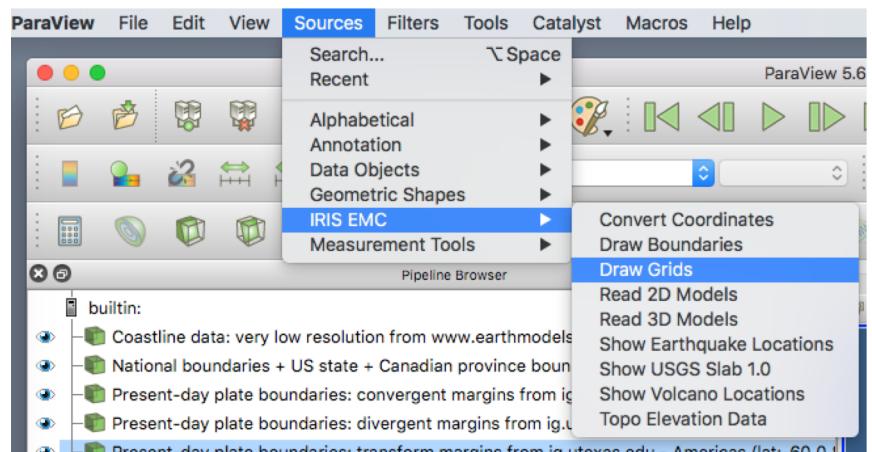
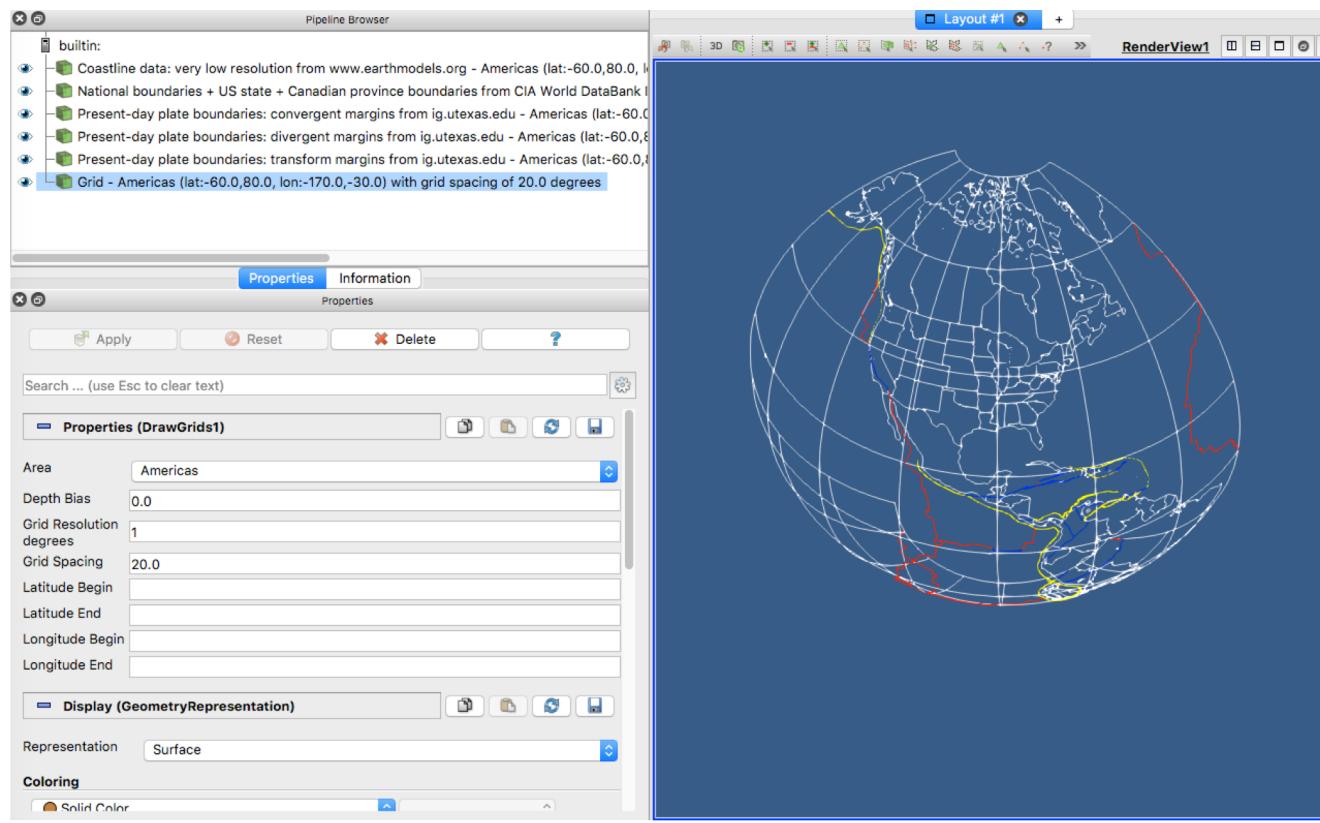
Repeat steps 1 to 4 above for as many boundary lines you want to draw. Each boundary line will appear as an object in the Pipeline Browser. You can further tune each boundary line by selecting it from the Pipeline Browser and changing its properties



# Draw Grids

Draw latitude/longitude grid lines:

1. Select **Draw Grids**
2. In the **properties pane** set parameters or simply select the region from the drop-down menu
3. Click **Apply**

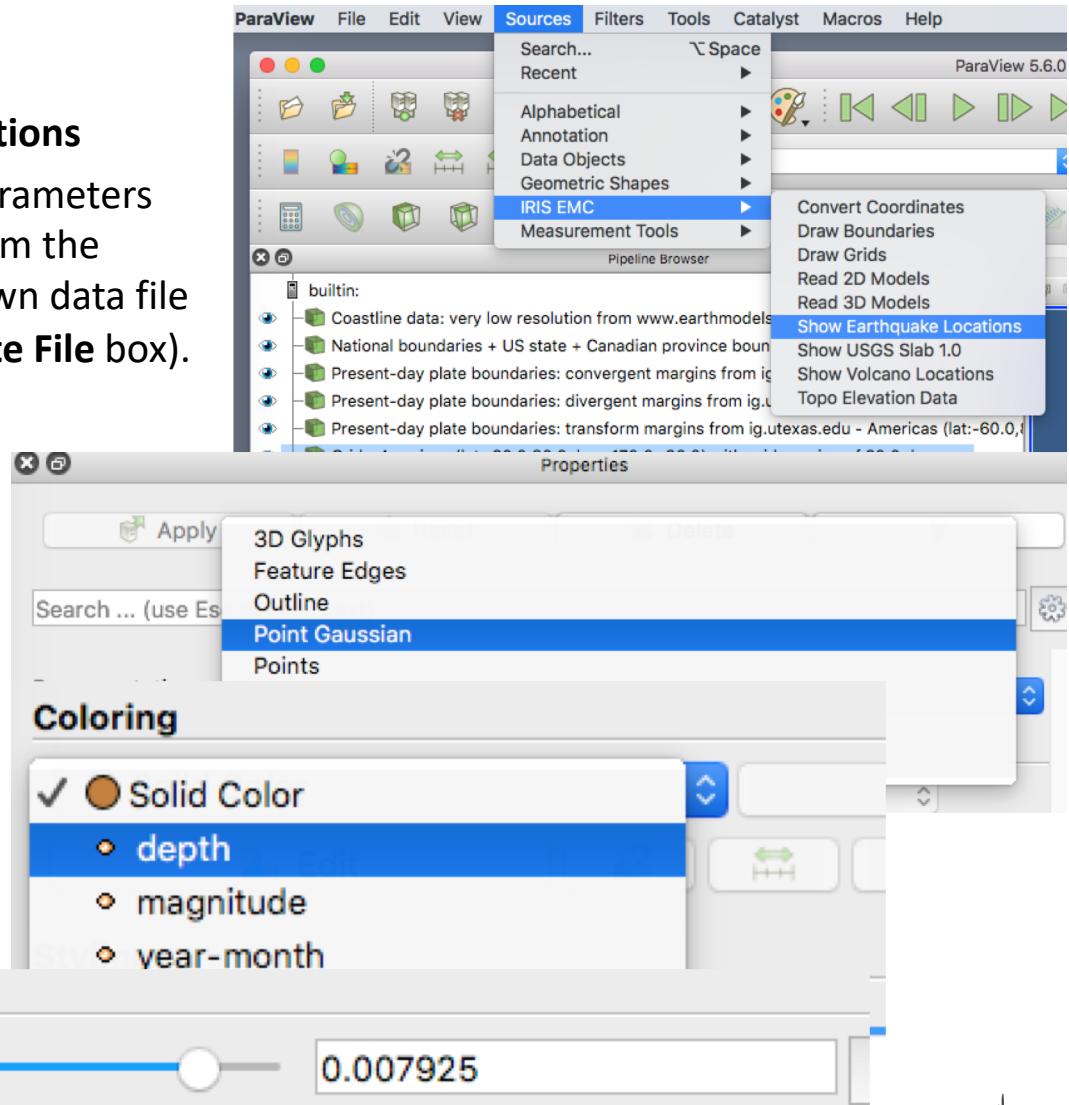



The screenshot displays the ParaView software interface. On the left, the Pipeline Browser window lists several data sources under the 'builtin:' category, including 'Coastline data', 'National boundaries + US state + Canadian province boundaries', and 'Present-day plate boundaries'. Below the Pipeline Browser is the Properties panel, which is currently set to 'Properties' tab. It contains fields for 'Area' (set to 'Americas'), 'Depth Bias' (0.0), 'Grid Resolution degrees' (1), 'Grid Spacing' (20.0), and 'Latitude Begin' and 'Latitude End' fields. At the bottom of the Properties panel, there is a 'Display (GeometryRepresentation)' section with a 'Representation' dropdown set to 'Surface' and a 'Coloring' section with a 'Solid Color' button.

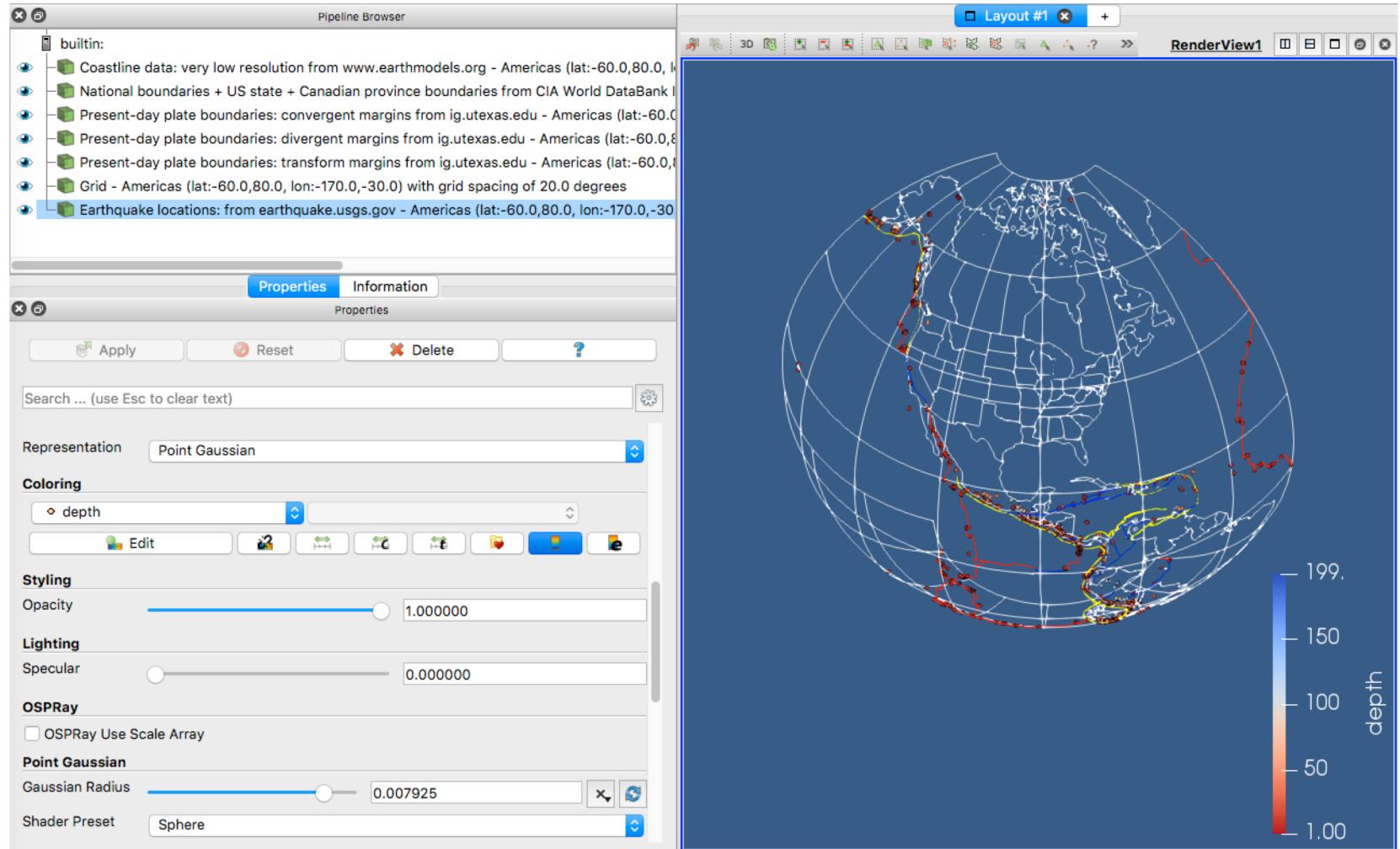
# Show Earthquake Locations

Plot earthquake locations based on the FDSN event services or your local GeoCSV earthquake location files

1. Select **Show Earthquake Locations**
2. In the **properties pane** set parameters or simply select the region from the drop-down menu (use your own data file by specifying it in the **Alternate File** box).
3. Click **Apply**
4. In the **properties pane** set:
  - Representation to **Point Gaussian**
  - Select **Coloring** based on a parameter or leave it as solid
  - Set the marker size via **Gaussian Radius**



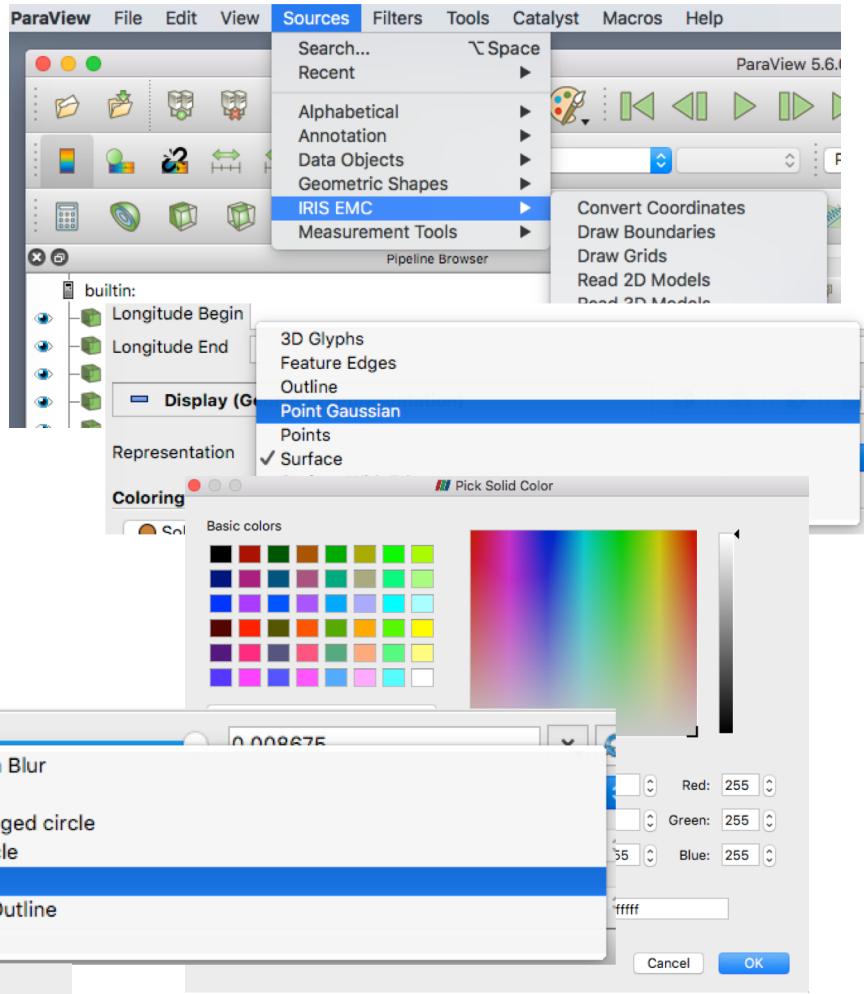
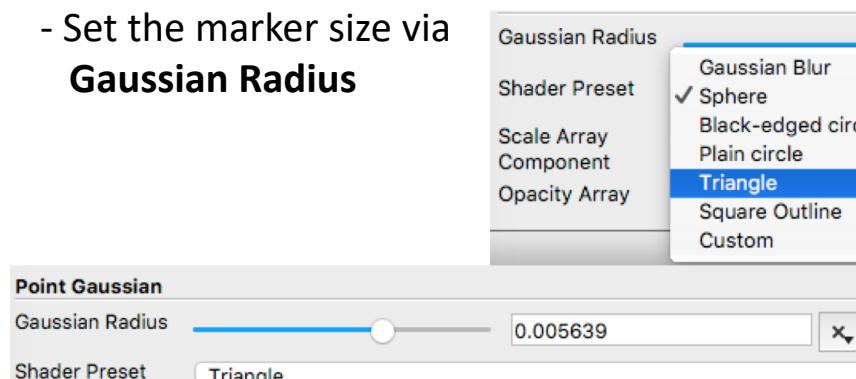
# Show Earthquake Locations (Cont'd)



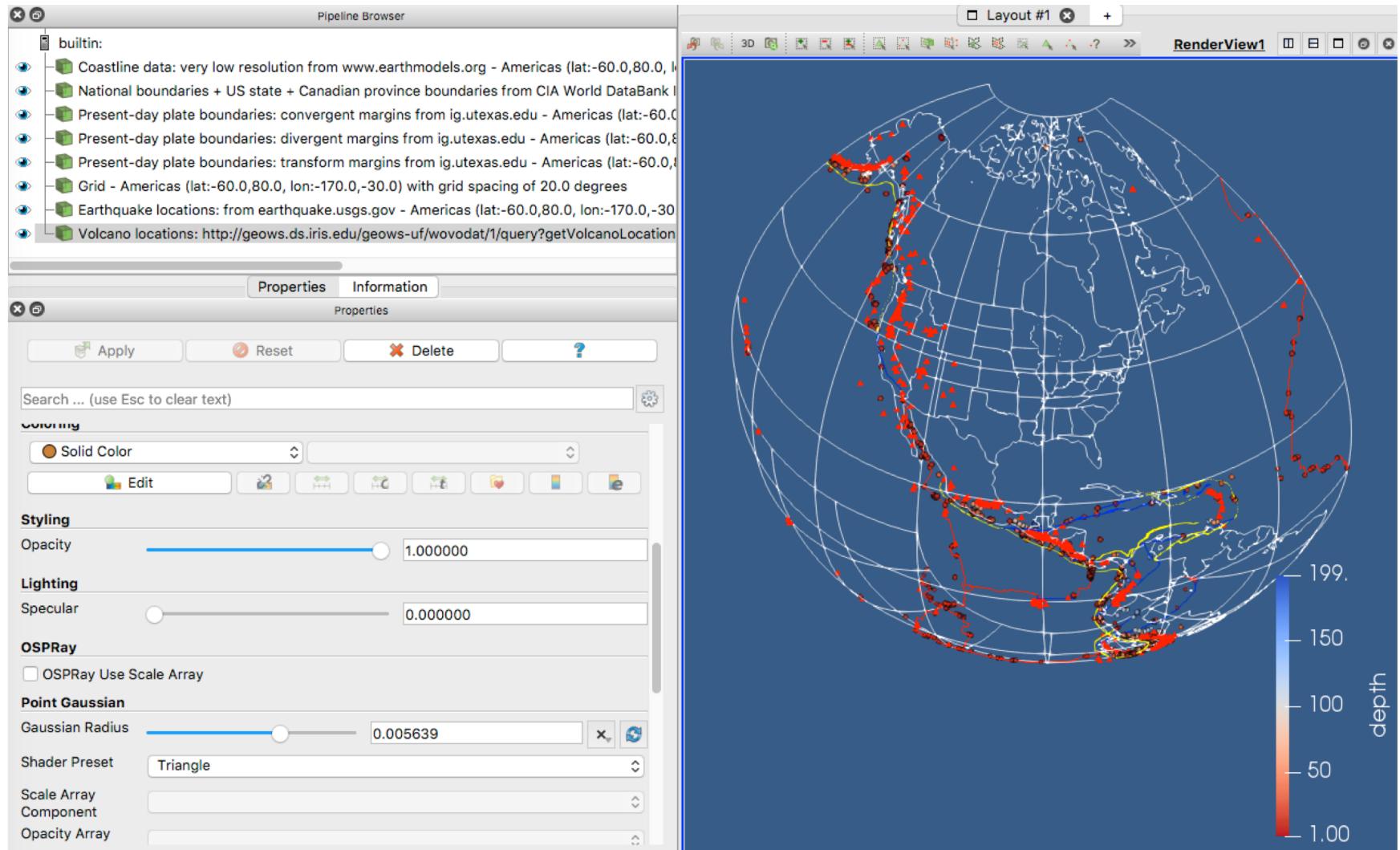
# Show Volcano Locations

Plot location of volcanoes using WOVOdat location data (<https://wovodat.org/>) from `ds.iris.edu` or using your own GeoCSV volcano location or other point data files

1. Select **Show Volcano Locations**
2. In the **properties pane** set parameters or simply select the region from the drop-down menu (use your own data file by specifying it in the **Alternate File** box).
3. Click **Apply**
4. In the **properties pane** set:
  - Representation to **Point Gaussian**
  - Select **Coloring** using the **Edit button**
  - set marker shape to triangle using **Shader Preset** option
  - Set the marker size via **Gaussian Radius**



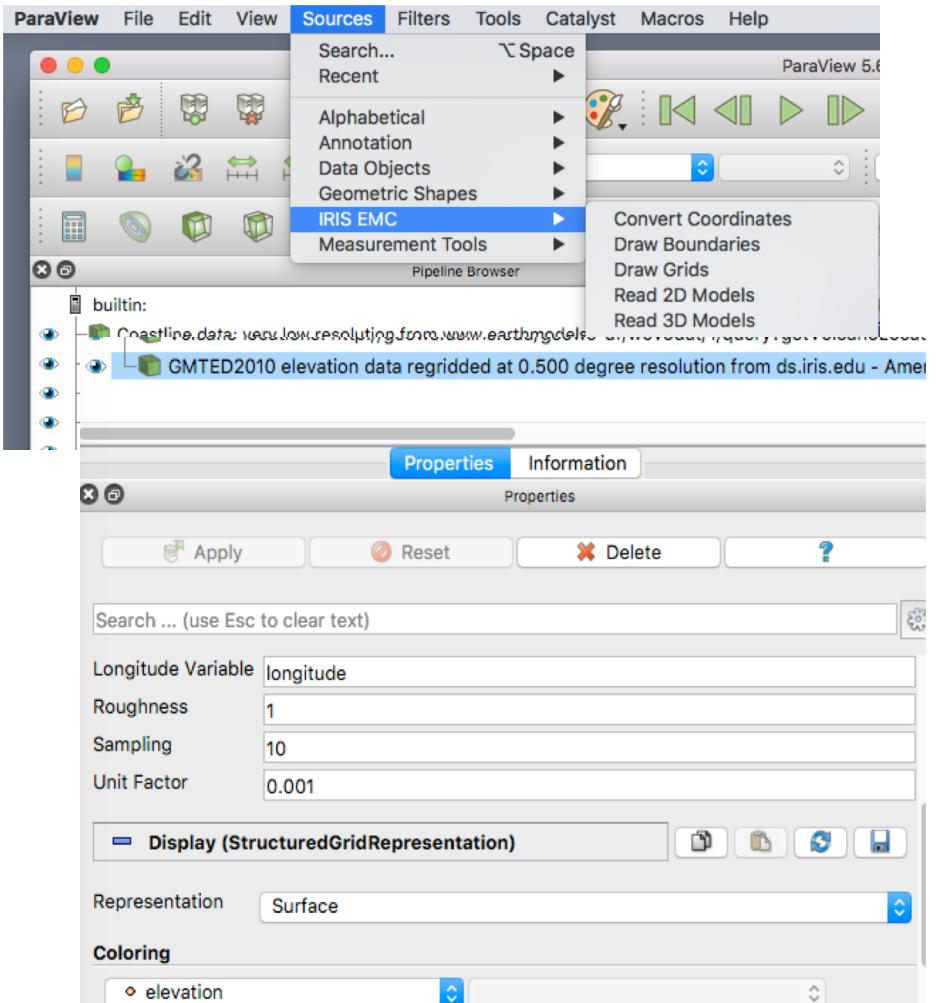
# Show Volcano Locations (Cont'd)



# Topo Elevation Data

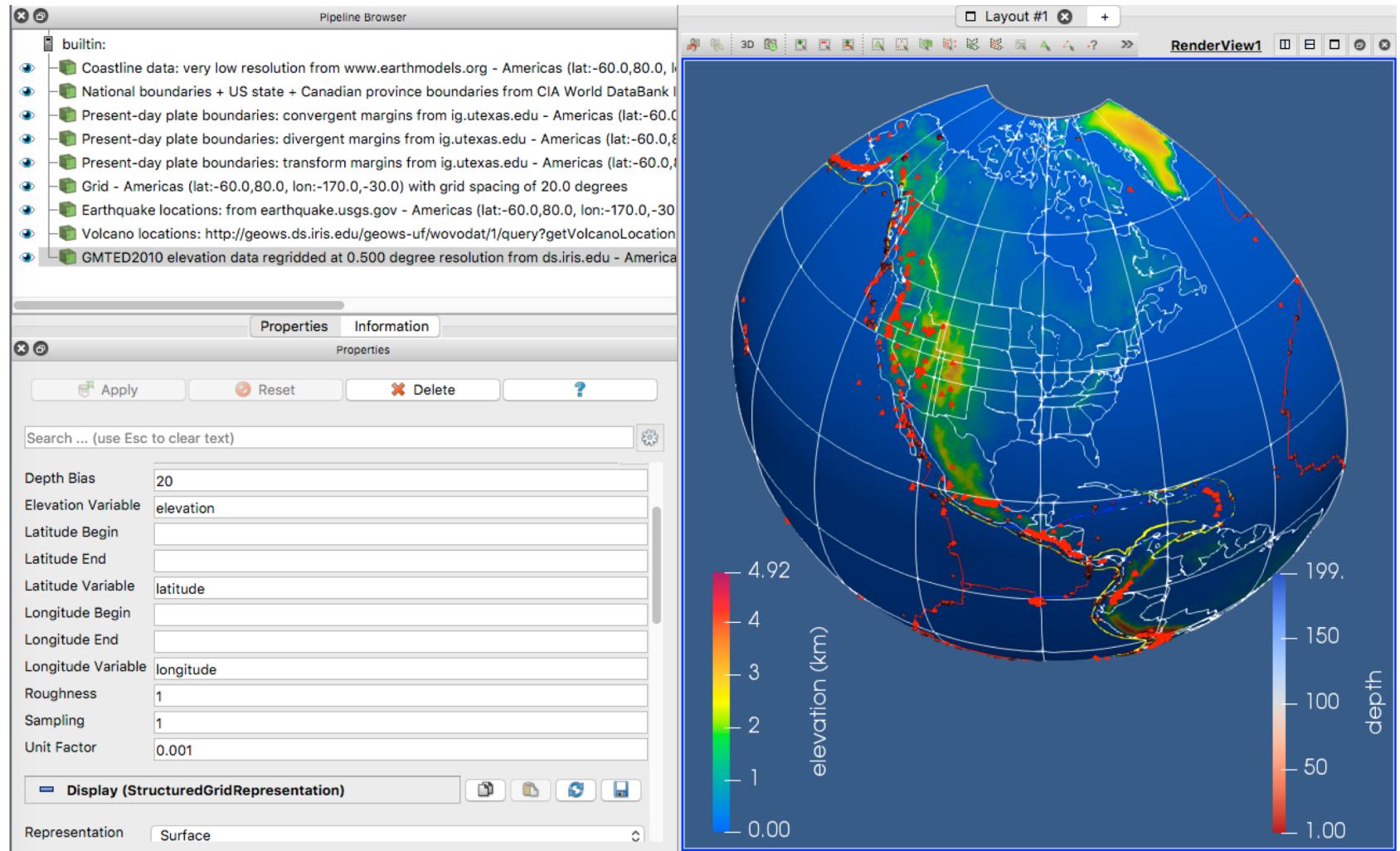
Plot surface elevation changes using elevation data files (**NOTE:** Plugins can read netCDF files only under Mac and Linux. Under Windows, plugins automatically try to find the GeoCSV version. You can leave the file extension out to let the plugin choose the format based on your OS).

1. Select **Topo Elevation Data** menu (use your own data file by specifying it in the **Alternate File** box).
2. In the **properties pane** set parameters or simply select the region and topo file from the drop-down menu
3. Click **Apply**
4. In the **properties pane** set:
  - **Representation** to **Surface**
  - Select **Coloring** as elevation
  - **Unit Factor** to convert elevation unit for example from meter to km
  - **Sampling** for different resampling/ resolution
  - **Roughness** for exaggerating elevation for a 3D effect
  - **Depth Bias** to move depths by a constant value to allow display of other layers below it



# Topo Elevation Data

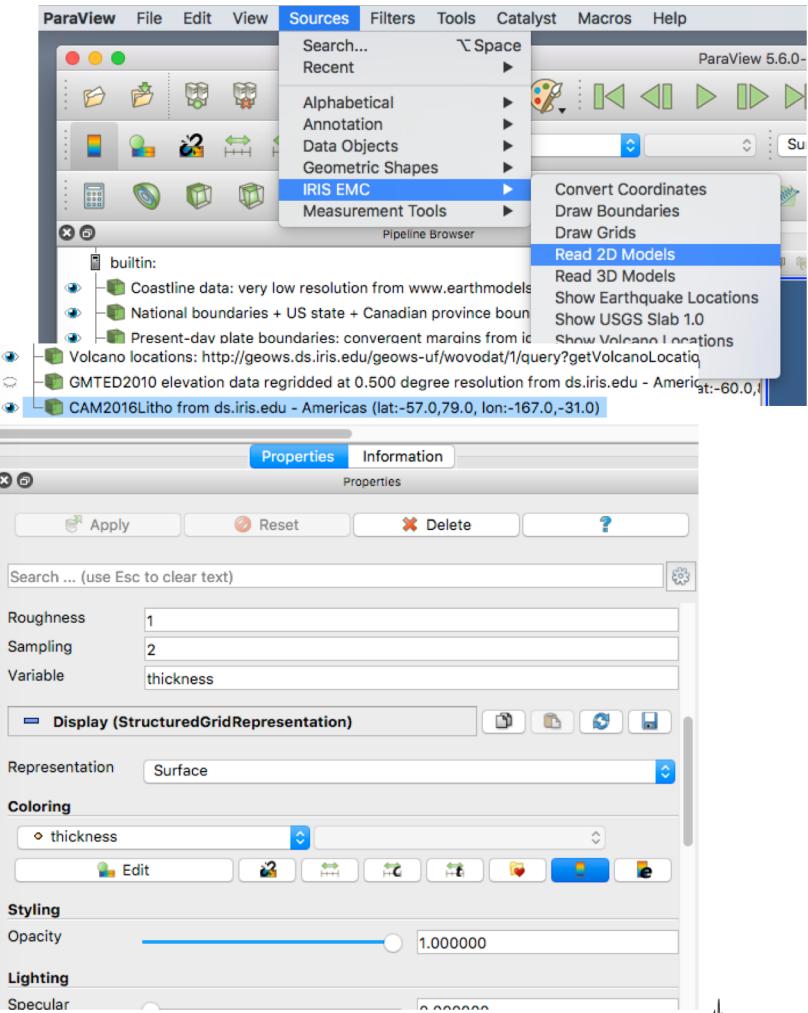
Plot surface elevation changes using elevation data files



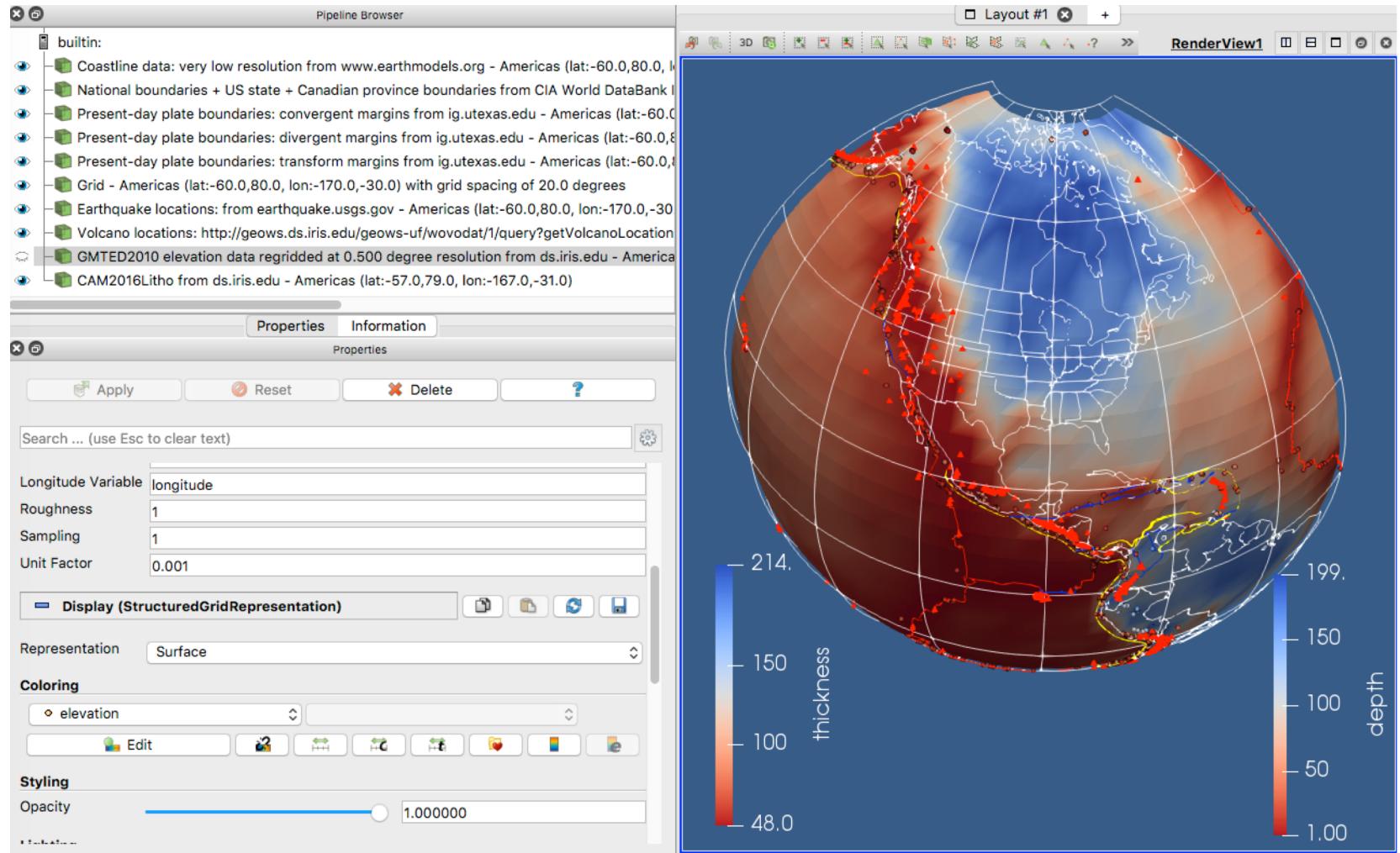
# Read 2D Models

Read and plot 2D Earth model files in netCDF and GeoCSV file format (**NOTE:** Plugins can read netCDF files only under Mac and Linux. Under Windows, plugins automatically try to find the GeoCSV version. You can leave the file extension out to let the plugin choose the format based on your OS).

1. Select **Read 2D Models**
2. In the **properties pane** set parameters or simply select the region from the drop-down menu and enter a 2D model file name (or use the default model) and click apply. For emc model repository visit :  
<http://ds.iris.edu/ds/products/emc-earthmodels/>
3. In the **Pipeline pane**, if there are any objects that may block this model, either reduce their **opacity** in their **Properties pane** or select the blocking pipeline objects and change their visibility by clicking on the **eyeball icon** next to them.
4. Click **Apply**
5. In the **properties pane** set:
  - **Representation** to **Surface**
  - Select **Coloring** variable and set other parameters as desired



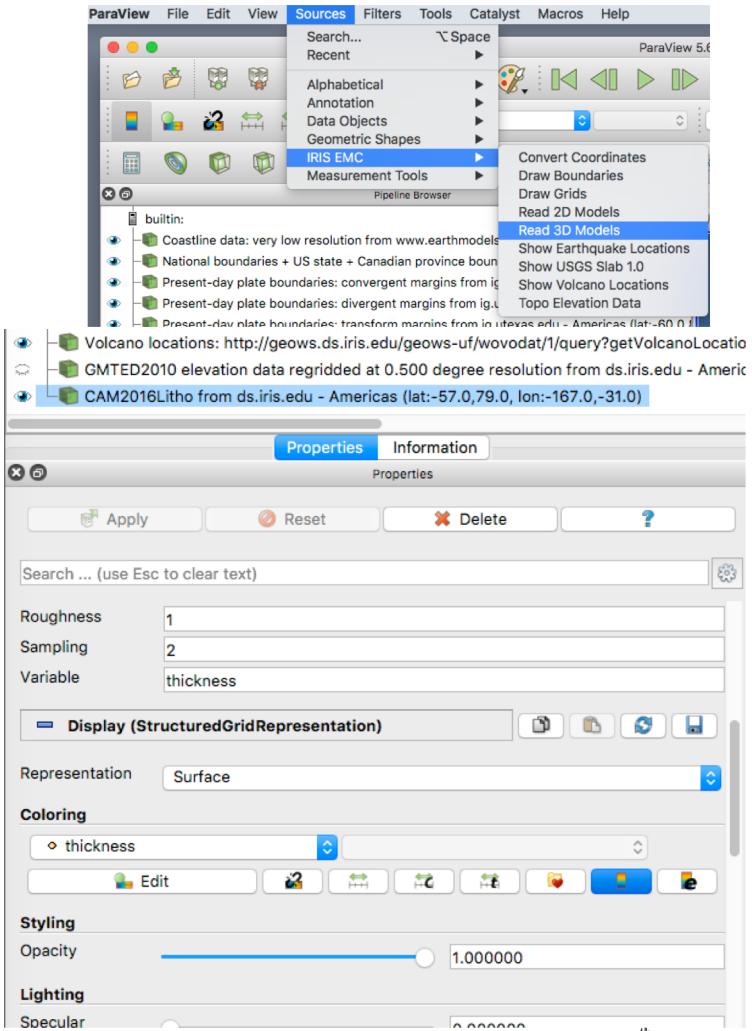
# Read 2D Models (Cont'd)



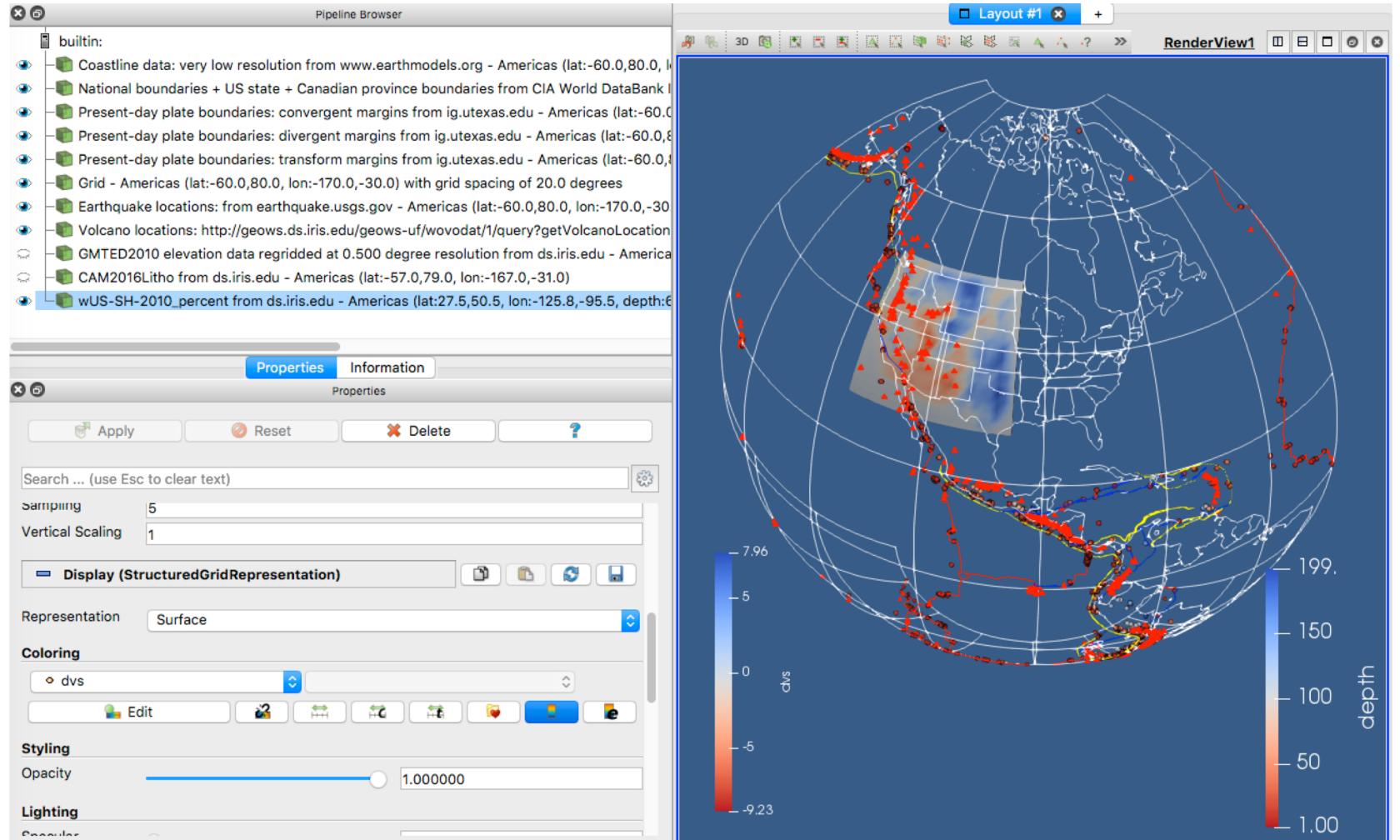
# Read 3D Models

Read and plot 3D Earth model files in netCDF and GeoCSV file format (**NOTE:** Plugins can read netCDF files only under Mac and Linux. Under Windows, plugins automatically try to find the GeoCSV version. You can leave the file extension out to let the plugin choose the format based on your OS).

1. Select **Read 3D Models**
2. In the **properties pane** set parameters or simply select the region from the drop-down menu and enter a 3D model file name (or use the default model) and click apply. For emc model repository visit :  
<http://ds.iris.edu/ds/products/emc-earthmodels/>
3. In the **Pipeline pane**, if there are any objects that may block this model, either reduce their **opacity** in their **Properties pane** or select the blocking pipeline objects and change their visibility by clicking on the **eyeball icon** next to them.
4. Click **Apply**
5. In the **properties pane** set:
  - **Representation** to **Surface**
  - Select **Coloring** variable and set other parameters as desired

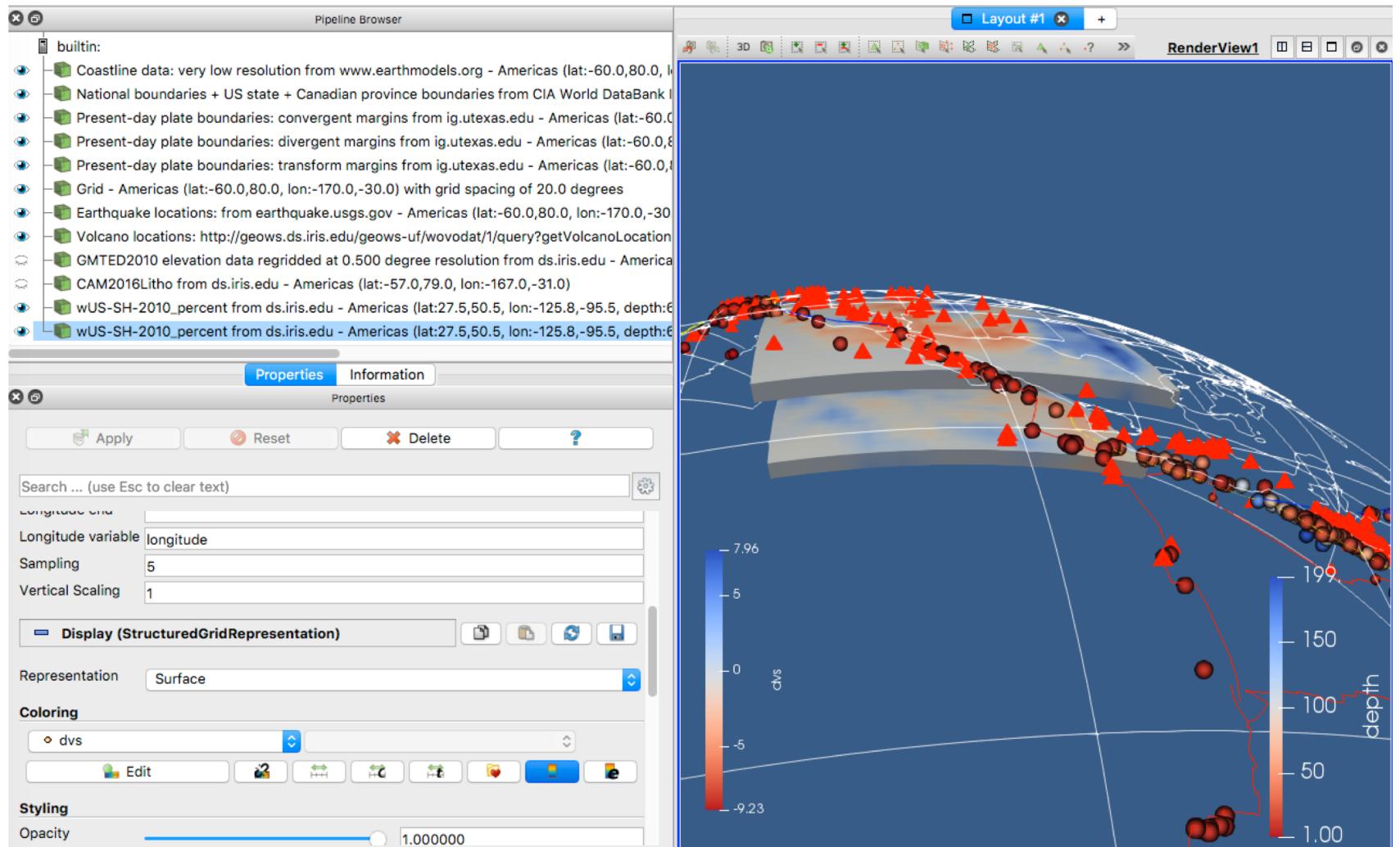


# Read 3D Models (Cont'd)



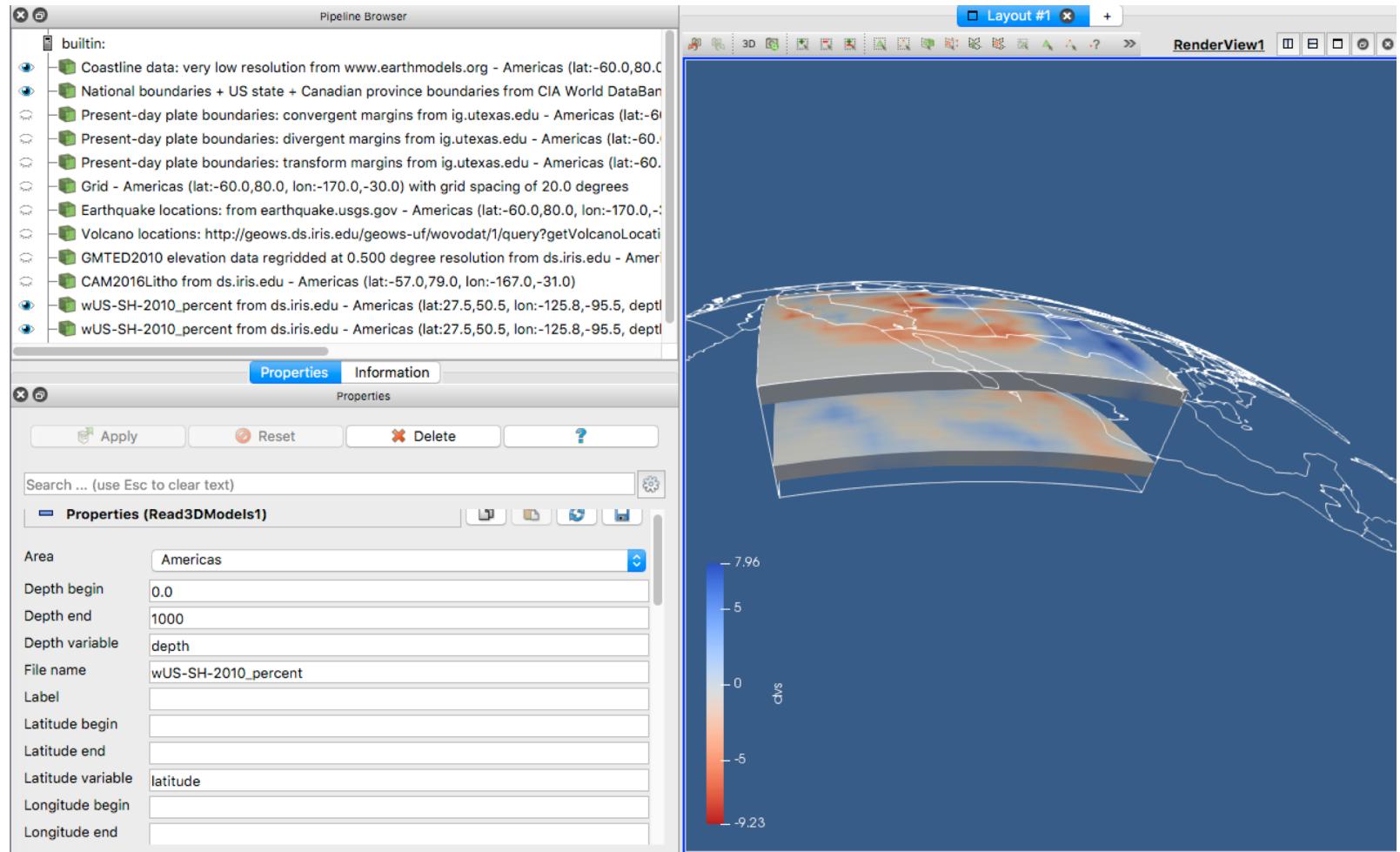
# Read 3D Models – horizontal slices

Repeat the steps for reading a 3D model but each time use different depth ranges. This will result in a stacked horizontal slice view:



# Read 3D Models – cross-sections

Again, read the same 3D model but this time set the depth ranges to cover the entire model. You should see outline of the loaded model volume

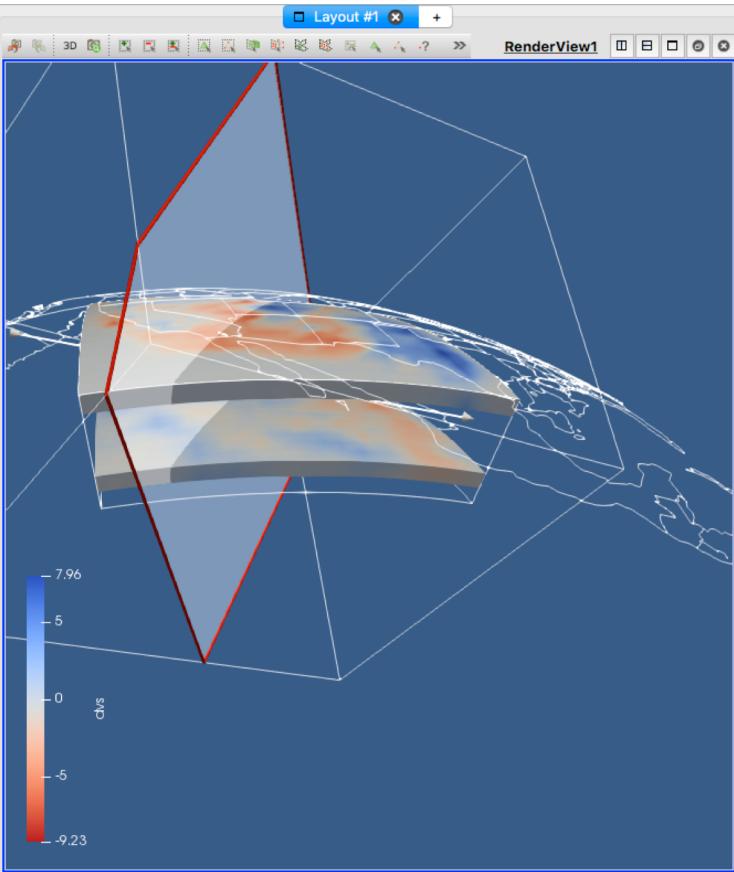
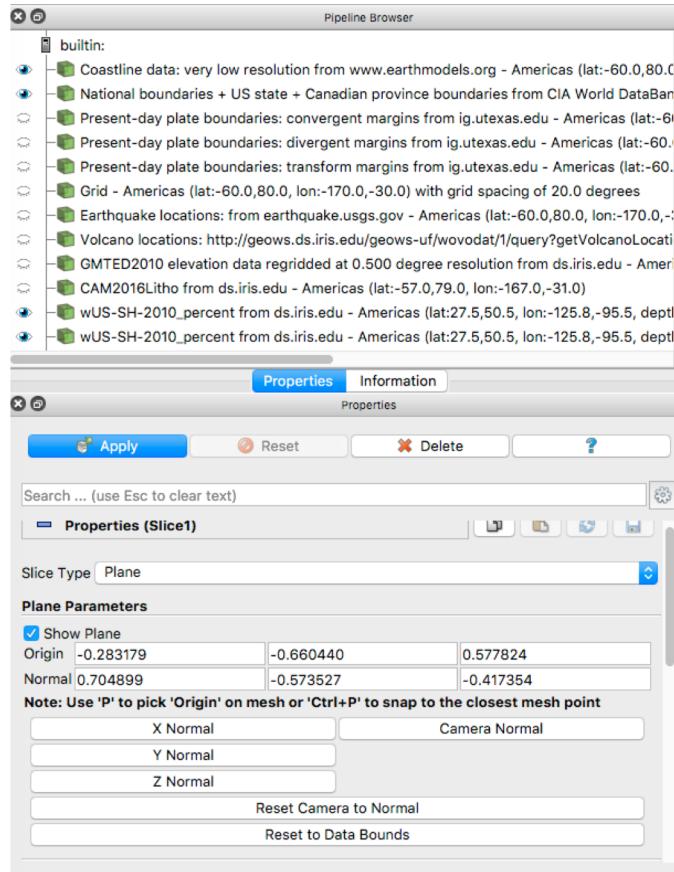
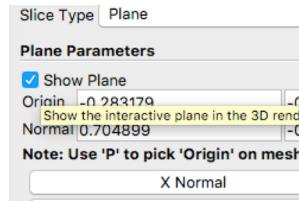


# Read 3D Models – cross-sections (Cont'd)

Use ParaView's slice tool to slice the model and use the controls to position it as desired

Once in position:

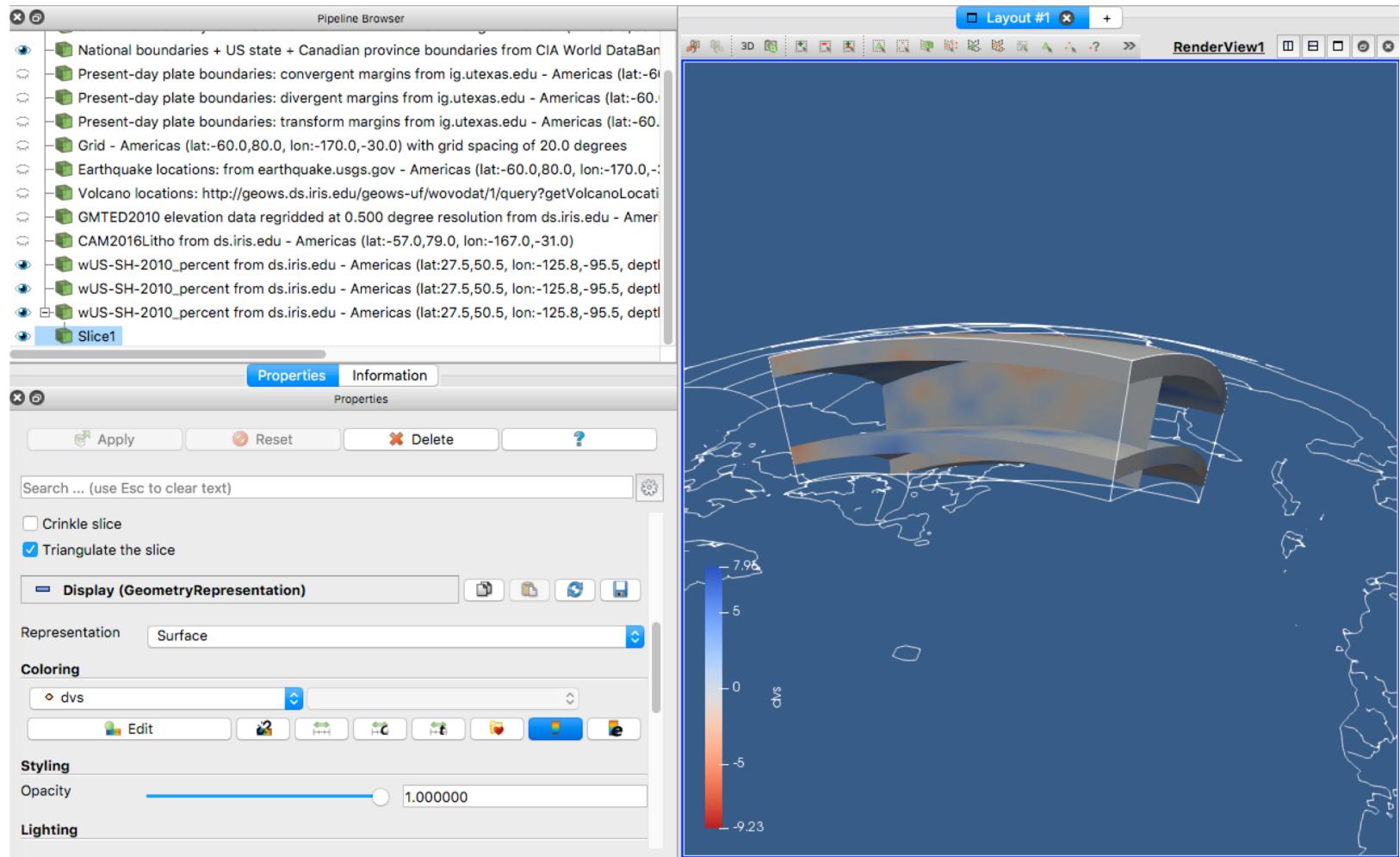
- Click **Apply**
- Uncheck **Show Plane** to remove the guides



# Read 3D Models – cross-sections (Cont'd)

Select **surface** as the **representation** and select the variable for **coloring**. This results in a cross section.

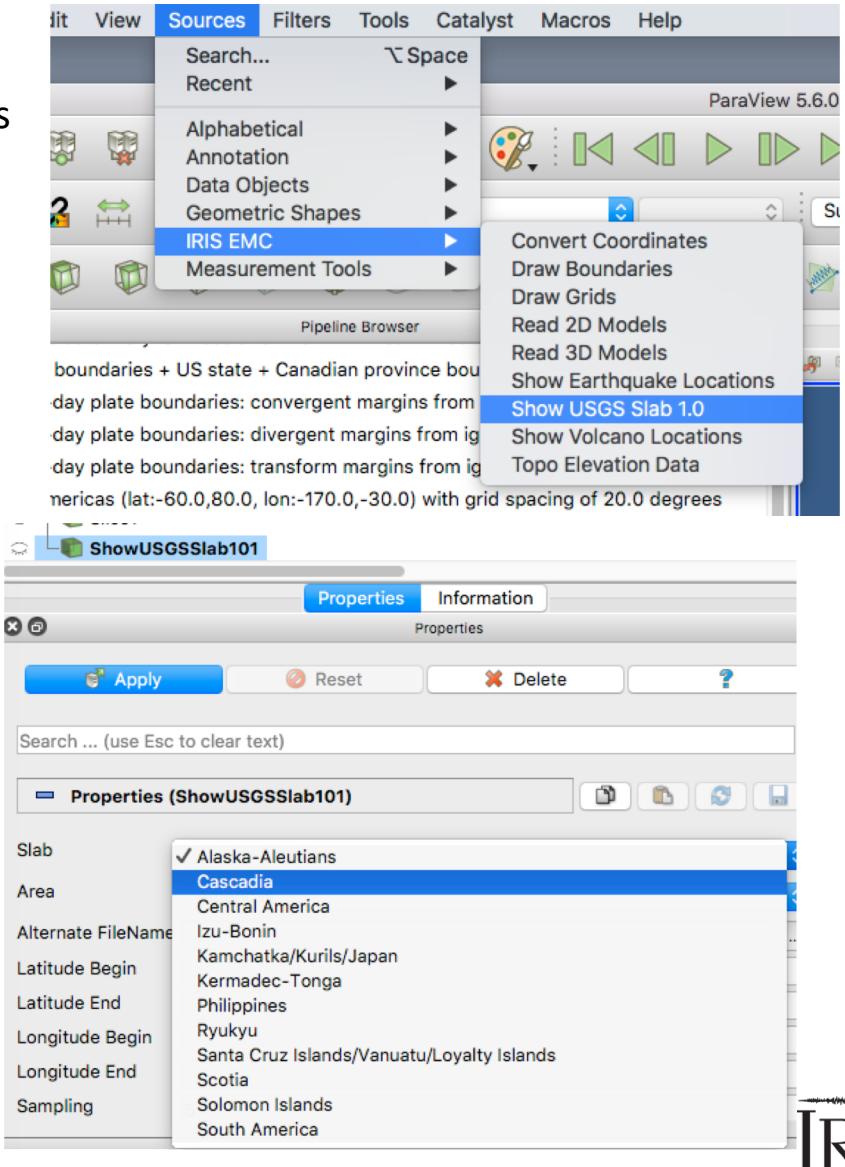
**NOTE:** Since model volume is already in the pipeline, you can draw as many slices as desired



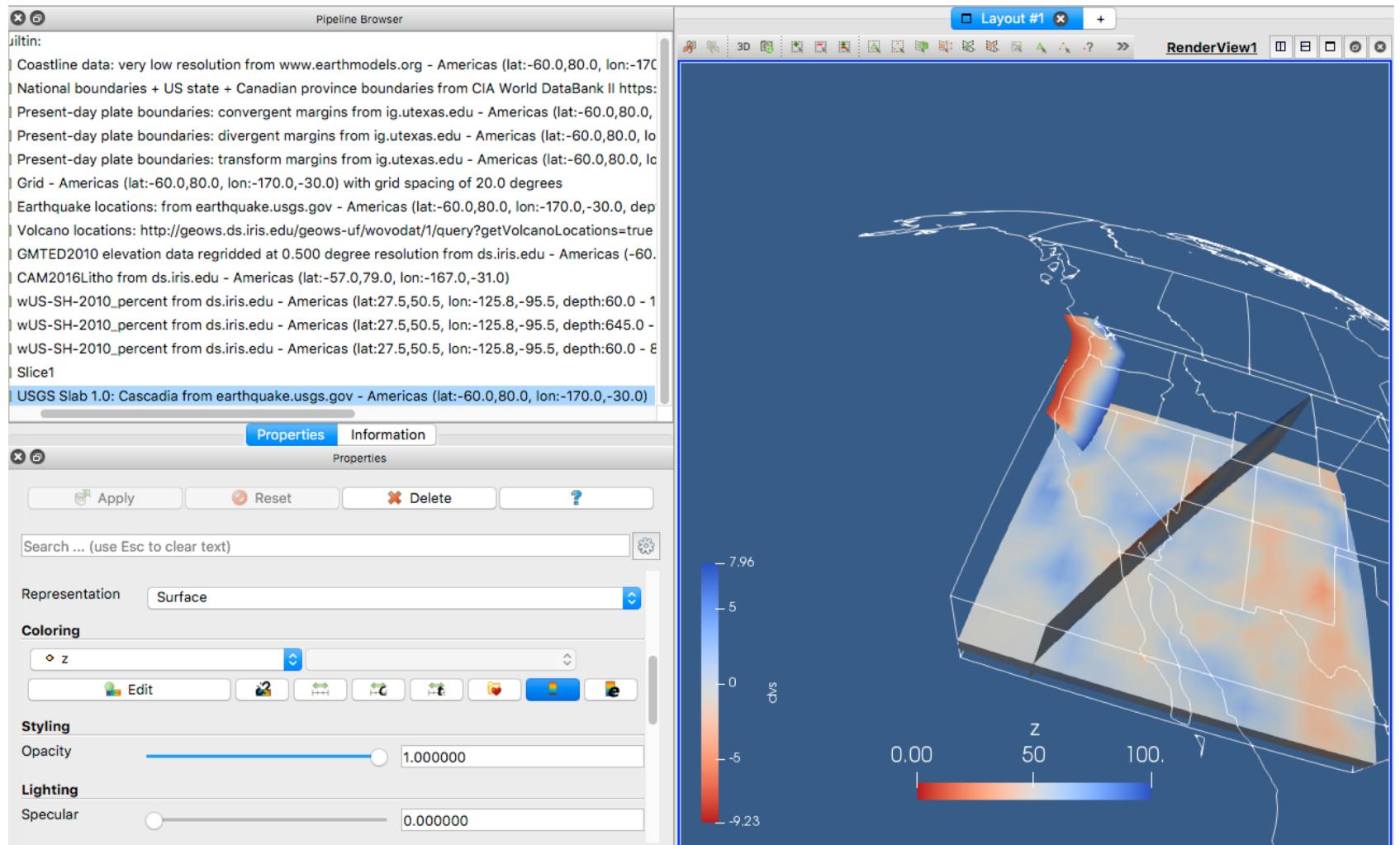
# Show USGS Slab 1.0 Model

Display USGS Slab 1.0 models (<https://earthquake.usgs.gov/data/slab/>)

1. Select **Show USGS Slab 1.0**
2. In the **properties pane** set parameters or simply select the region and slab area from the drop-down menu
3. Click **Apply**
4. In the **properties pane** set:
  - **Representation** to **Surface**
  - Select **Coloring** as **z** (depth to slab)
  - **Unit Factor** to convert elevation unit for example from meters to km
  - **Sampling** for different resampling/ resolution



# Show USGS Slab 1.0 Model (Cont'd)



# Show Earthquake Locations (animation)

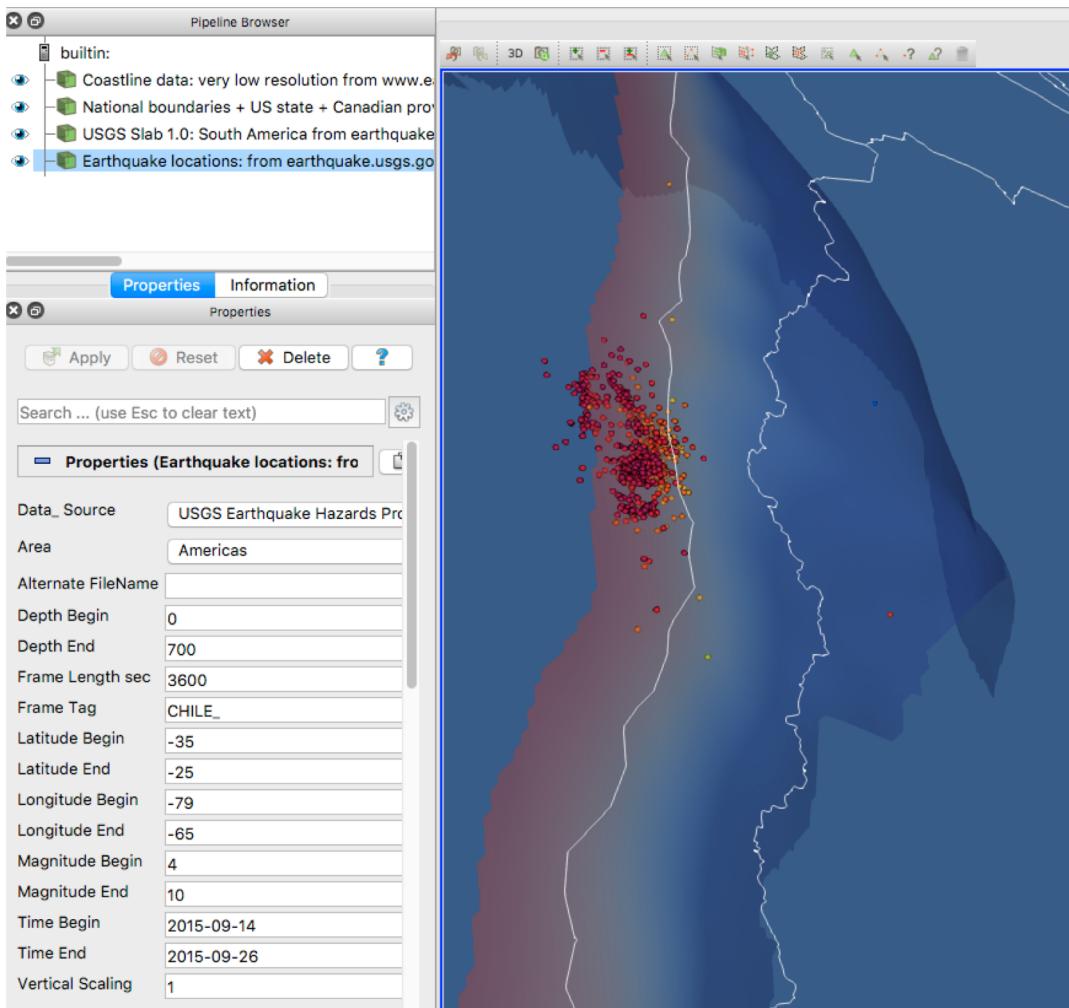
Plot earthquake locations based on the FDSN event services or your local GeoCSV earthquake location files and create timestamp file for animation

## Example: M 8.3

NEAR COAST OF CENTRAL CHILE,  
2015-09-16 22:54:32

Create animation of earthquake locations between  
09-14 and 09-26

1. Plot boundaries for South America
2. Plot Slab 1.0 for South America
3. Plot earthquake locations
4. Use the earthquake locations to position your scene
5. Turn off the Earthquake Locations in the pipeline



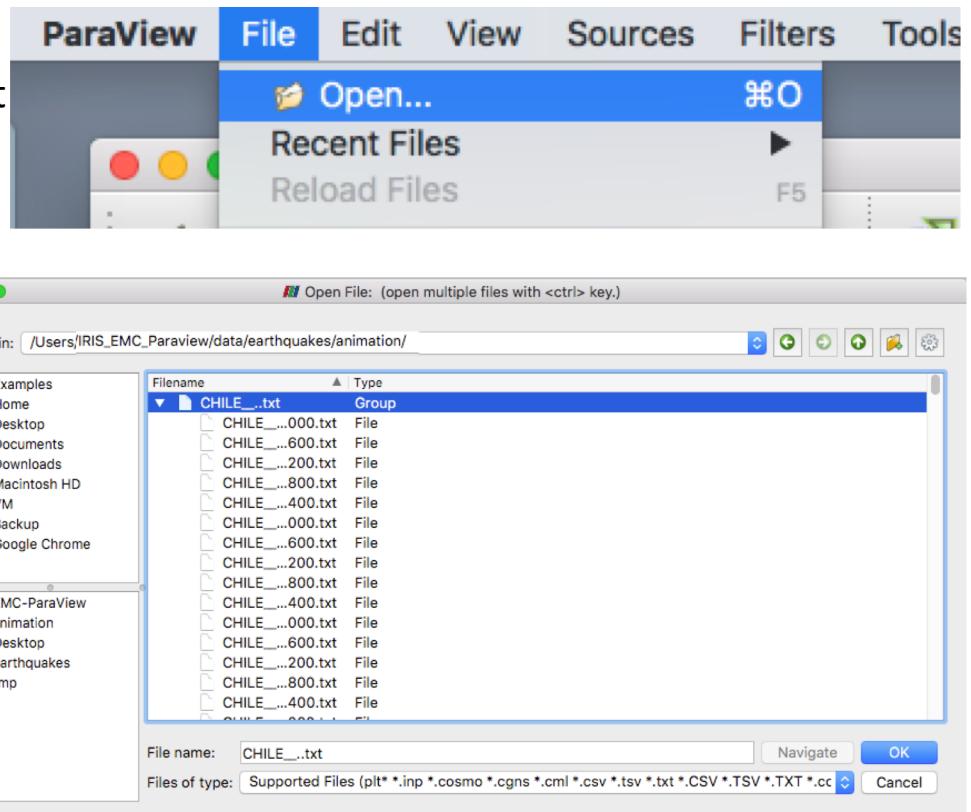
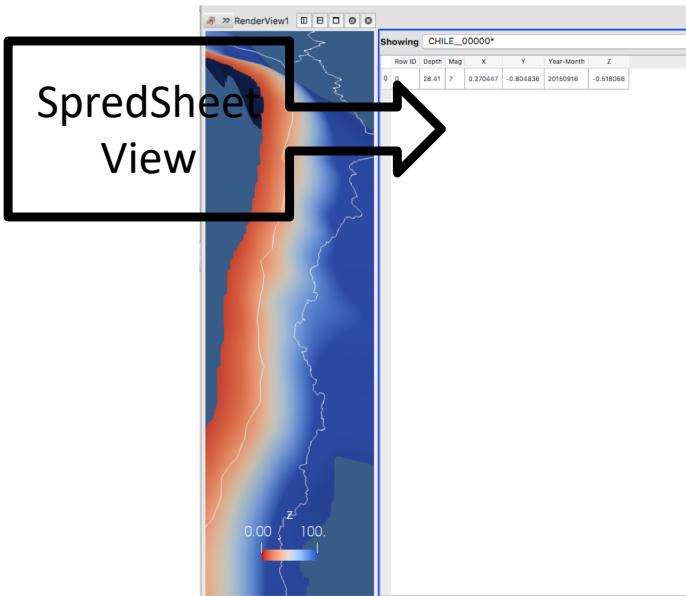
**NOTE:** For animation we have defined **Frame Tag** of **CHILE\_** to tag the animation files and **Frame Length** of 3600 to create hourly animation files

# Show Earthquake Locations (animation, Cont'd)

Example: M 8.3 NEAR COAST OF CENTRAL CHILE, 2015-09-16 22:54:32

Because we defined **Frame Tag** of **CHILE\_** and **Frame Length** of 3600 in the last step, animation files are created under `data/earthquakes/animation/` directory with names starting with **CHILE\_**. Each file contains list earthquakes for the past 3600s in addition to the earthquakes of previous steps. **ParaView** will recognize these as **Group Files**

1. Open files of the **CHILE\_** group
2. Click **Apply** for the **CHILE\_000..** Object created in the pipeline
3. **ParaView** will import them into a spread sheet. **Close** the resulting **SpreadSheet View**

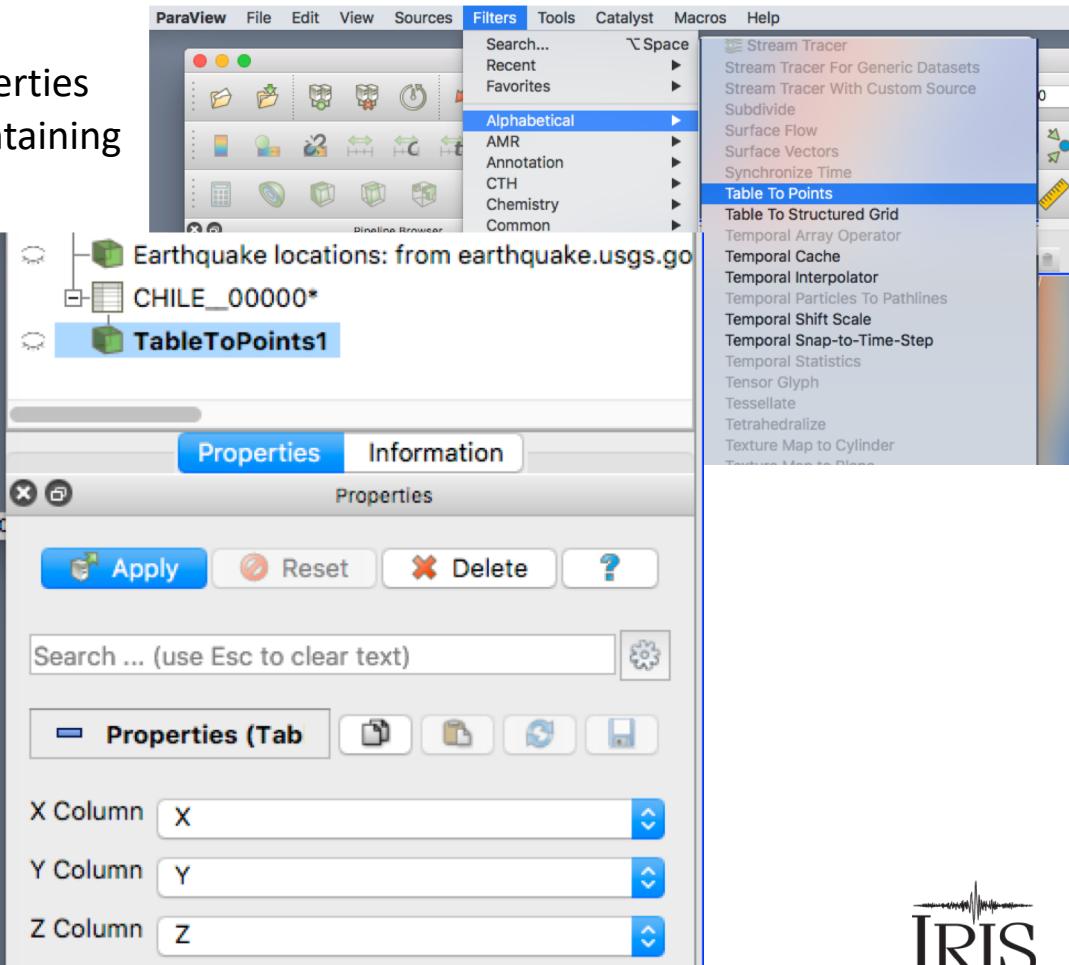
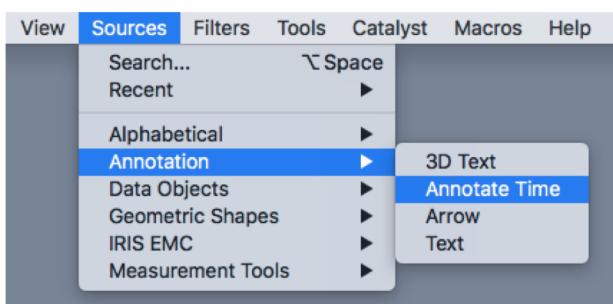


# Show Earthquake Locations (animation, Cont'd)

**Example:** M 8.3 NEAR COAST OF CENTRAL CHILE, 2015-09-16 22:54:32

The previous steps put earthquake data in tables, we now need to convert these data to points for plotting. For this we use **ParaView Filters**

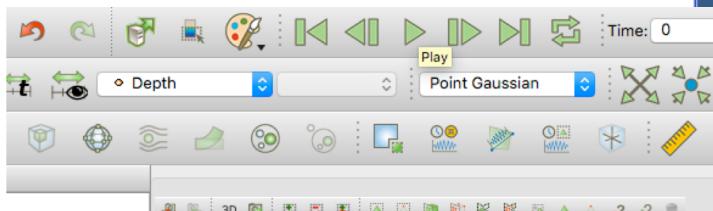
1. While the **CHILE\_000..** Object in the pipeline is selected, go to ParaView's **Filter** menu and select **Table To Points** filter
2. In the **TableToPoints** filter properties you need to assign columns containing X, Y and Z coordinates (they are actually called Z, Y and Z too)
3. Then click **Apply**
4. We may also want to add a timer to the video to show the elapsed time (hours). This can be done via **Annotate Time Source**



# Show Earthquake Locations (animation, Cont'd)

Example: M 8.3 NEAR COAST OF CENTRAL CHILE, 2015-09-16 22:54:32

Use the animation controls to play



We have placed a copy of the animation file under the documents directory of this bundle

