

xSEED preamble

Background and context

Adopted by the FDSN in 1987, the SEED format has become the canonical format for passive source seismic (and other) data. For continuous data collection, archiving and delivery it has become common to handle the data and metadata separately. This document contains a specification for a next generation version format for the data portion, known as miniSEED.

The key issue motivating changes to miniSEED 2.4 are limitations with identifiers for deployments with a very large number of nodes, new instruments and other data source types, e.g. synthetic data. In addition, there are many anachronisms and omissions in the format that can now be addressed. See the enhancements for a complete list of changes that address these problems.

Overview of significant changes between miniSEED 2.4 and this specification

- Convert usage of FDSN source identifier codes (network, station, location, channel) to a variable length Uniform Resource Name (URN) for enhanced flexibility and to allow nearly unlimited future re-definition
 - The definition of a source identifier URN and the individual codes, including an expansion of the codes is documented in a separate document
- Incorporate critical details previously in blockettes (actual sample rate, encoding, microseconds) into the fixed section of the data header
- Increase sample rate/period representation to a 64-bit floating point value
- Increase start time resolution to nanoseconds
- Specify fixed byte order (little endian) for the binary portions of the headers and define a byte order for each data encoding
- Drop legacy data encodings and reserve their values so they are not used again in the future
- Add a format version
- Add a data publication version
- Add CRC field for validating integrity of record
- Add a “mass position off scale” flag
- Add “Recenter” (mass, gimbal, etc.) headers
- Add “ProvenanceURI” header to identify provenance documentation
- Replace the blockette structure with flexible extra header construct:
 - Specify a reserved set of extra headers defined by the FDSN, provide schema for validation
 - Previous flags and blockette contents defined in reserved extra headers
 - Allow arbitrary headers to be included in a record
- Remove the restriction on record length to be powers of 2, allow variable length
- General compression encodings for fundamental sample types and opaque data

Near complete preservation of miniSEED 2.4 data. Information that is not retained is limited to: clock model specification per timing exception (current specification only allows a single clock model specification per record), Blockettes 400 (Beam) & 405 (Beam Delay) and Blockette 2000 (Opaque Data).

xSEED specification (in draft)

Version 2019-05-20

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Section 1: Overview

Purpose

The [International Federation of Digital Seismograph Networks](#) (FDSN)¹ defines miniSEED as a format for digital data and related information. The primary intended uses are data collection, archiving and exchange of seismological data. Support is also included for time series data for other geophysical-related measurements such as pressure, temperature, tilt, etc. In addition to the time series, storage of related state-of-health and parameters documenting the state of the recording system is supported. The FDSN metadata counterpart of miniSEED is [StationXML](#)² which is used to describe characteristics needed to interpret the data such as location, instrument response, etc.

Background

The [Standard for the Exchange of Earthquake Data](#) (SEED)³ was adopted by the FDSN in the 1980s and has served as the dominant standard for seismological data archiving and exchange for decades. This specification defines a format to store both time series and a related set of metadata. In 1992, changes in the SEED format were adopted to officially support “data only” SEED, known as miniSEED. This specification is an evolution of miniSEED and is an extension on what was specified in SEED version 2.4.

General structure

The fundamental unit of the format is a data record. A time series is commonly stored and exchanged as a sequence of these records. Each record is independently usable even when presented in a sequence. There are data encodings for integers, floats, text or compressed data samples. To limit problems with timing system drift and resolution in addition to practical issues of subsetting and resource limitation for readers of the data, typical record lengths for raw data generation and archiving are recommended to be in the range of 256 and 4096 bytes.

¹ The International Federation of Digital Seismograph Networks (FDSN): <http://www.fdsn.org/>

² FDSN StationXML metadata schema: <http://www.fdsn.org/xml/station/>

³ FDSN SEED format: <http://www.fdsn.org/publications/>

Section 2: Record layout and fields

A record is composed of a header followed by a data payload. The byte order of binary fields in the header must be least significant byte first (little endian).

The total length of a record is variable and is the sum of 40 (length of fixed section of header), field 10 (length of identifier), field 11 (length of extra headers), field 12 (length of payload).

Field	Field name	Type	Length	Offset	Content
1	Record header indicator ('MS')	CHAR	2	0	ASCII 'MS'
2	Format version (3)	UINT8	1	2	
3	Flags	UINT8	1	3	
	Record start time				
4a	Nanosecond (0 - 999999999)	UINT32	4	4	
4b	Year (0 - 65535)	UINT16	2	8	
4c	Day-of-year (1 - 366)	UINT16	2	10	
4d	Hour (0 - 23)	UINT8	1	12	
4e	Minute (0 - 59)	UINT8	1	13	
4f	Second (0 - 60)	UINT8	1	14	
5	Data encoding format	UINT8	1	15	
6	Sample rate/period	FLOAT64	8	16	
7	Number of samples	UINT32	4	24	
8	CRC of the record	UINT32	4	28	
9	Data publication version	UINT8	1	32	
10	Length of identifier in bytes	UINT8	1	33	
11	Length of extra headers in bytes	UINT16	2	34	
12	Length of data payload in bytes	UINT32	4	36	
13	Source identifier	CHAR	V	40	URN identifier
14	Extra header fields	JSON	V	40 + field 10	
15	Data payload	encoded	V	40 + field 10 + field 11	

All length values are specified in bytes, which are assumed to be 8-bits in length. Data types for each field are defined as follows:

- CHAR** - ASCII encoded character data.
- UINT8** - Unsigned 8-bit integer.
- UINT16** - Unsigned 16-bit integer (little endian).
- UINT32** - Unsigned 32-bit integer (little endian).
- FLOAT64** - IEEE-754 64-bit floating point number (little endian).
- JSON** - JSON Data Interchange Standard as defined by [ECMA-404](#).

Section 3: Description of fields in record header

Record header fields:

- 1 CHAR: Data record indicator - ASCII "MS".
- 2 UINT8: Data format header version, set to 3 for this version. When a non-backwards compatible change is introduced the version will be incremented.
- 3 UINT8: Flags:
 - [Bit 0] - Calibration signals present. *[same as SEED 2.4 FSDH, field 12, bit 0]*
 - [Bit 1] - Time tag is questionable. *[same as SEED 2.4 FSDH, field 14, bit 7]*
 - [Bit 2] - Clock locked. *[same as SEED 2.4 FSDH, field 13, bit 5]*
 - [Bit 3] - Reserved for future use.
 - [Bit 4] - Reserved for future use.
 - [Bit 5] - Reserved for future use.
 - [Bit 6] - Reserved for future use.
 - [Bit 7] - Reserved for future use.
- 4 Record start time, time of the first data sample. A representation of UTC using individual fields for: a) nanosecond, b) year, c) day-of-year, d) hour, e) minute, and f) second. A 60 second value is used to represent a time value during a positive leap second. If no time series data are included in this record, the time should be relevant for whatever headers or flags are included.
- 5 UINT8: A code indicating the encoding format, see [Section 4: Data encoding codes](#) for a list of valid codes. If no data payload is included set this value to 0.
- 6 FLOAT64: Sample rate encoded in 64-bit IEEE-754 floating point format. When the value is positive it represents the rate in samples per second, when it is negative it represents the sample period in seconds. Creators should use the negative value sample period notation for rates less than 1 samples per second to retain resolution. Set to 0.0 if no time series data are included in the record.
- 7 UINT32: Total number of data samples in the data payload. Set to 0 if no samples (header-only records) or unknown number of samples (e.g. for opaque payload encoding).
- 8 UINT32: CRC-32C (Castagnoli) value of the complete record with the 4-byte CRC field set to zeros. The CRC-32C (Castagnoli) algorithm with polynomial 0x1EDC6F41 (reversed 0x82F63B78) to be used is defined in [RFC 3309](#), which further includes references to the relevant background material.
- 9 UINT8: Data publication version. Values should only be considered relative to each other for data from the same data center. Semantics may vary between data centers but generally larger values denote later and more preferred data. Recommended values: 1 for raw data, 2+ for revisions produced later, incremented for each revision. A value of 0 indicates unknown version such as when data are converted to miniSEED from another format. Changes to this value for user-versioning are not recommended, instead an extra header could be used.
- 10 UINT8: Length, in bytes, of source identifier in field 13.

- 11 UINT16: Length, in bytes, of extra headers in field 14. If no extra headers, set this value to 0.
- 12 UINT32: Length, in bytes, of data payload starting in field 15. If no data payload, set this value to 0.
- 13 CHAR: Source identifier URN.
- 14 JSON: Extra header fields of variable length encoded in JavaScript Object Notation (JSON) Data Interchange Standard as defined by [ECMA-404](#). It is strongly recommended to store compact JSON, containing no non-data white space, in this field. A reserved set of headers fields is defined by the FDSN, see [Section 5: Extra header fields](#). Other header fields may be present and should be defined by the organization that created them.
- 15 encoded: Data payload, length indicated in field 12, encoding indicated in field 5.

Section 4: Data encoding codes

Encodings in the format are identified by a code (number). These codes are assigned by the FDSN Data Exchange Working Group. A list of valid codes are as follows:

<u>CODE</u>	<u>Description</u>
0	Text, UTF-8 allowed, use ASCII for maximum portability, no structure defined
1	16-bit integer (two's complement), little endian
3	32-bit integer (two's complement), little endian
4	32-bit floats (IEEE float), little endian
5	64-bit floats (IEEE double), little endian
10	Steim-1 integer compression, big endian
11	Steim-2 integer compression, big endian
19	Steim-3 integer compression, big endian (not in common use in archives as of 2018)
50	16-bit integers (two's complement), general compressor (To Be Determined)
51	32-bit integers (two's complement), general compressor (To Be Determined)
52	32-bit floats (IEEE float), general compressor (To Be Determined)
53	64-bit floats (IEEE double), general compressor (To Be Determined)
100	Opaque data - only for use in special scenarios, not intended for long term archiving

Overview and description of the Steim-1 and Steim-2 compression encodings may be found in the SEED 2.4 manual, Appendix B.

Retroactive future encodings

New data encodings may be added to the format in the future without incrementing the format version. There is no default encoding, readers must check the encoding value to determine if the encoding is supported.

Retired encoding values, not allowed in this specification

The following numeric codes were used in miniSEED 2.x and should not be used for encodings defined in the future:

- 2 (24-bit integers)
- 12 (GEOSCOPE multiplexed format 24-bit integer)
- 13 (GEOSCOPE multiplexed format 16-bit gain ranged, 3-bit exponent)
- 14 (GEOSCOPE multiplexed format 16-bit gain ranged, 4-bit exponent)
- 15 (US National Network compression)
- 16 (CDSN 16-bit gain ranged)
- 17 (Graefenberg 16-bit gain ranged)
- 18 (IPG-Strasbourg 16-bit gain ranged)
- 30 (SRO format)
- 31 (HGLP format)
- 32 (DWWSSN gain ranged format)
- 33 (RSTN 16-bit gain ranged format)

Section 5: Extra header fields

The extra headers are encoded in the JSON Data Interchange Standard as defined by [ECMA-404](#). All extra headers are optional as far as the format is concerned.

Extra headers must follow these rules:

- All extra headers are contained in an anonymous (unnamed) object
- All entries are key-value pairs where values can be any valid JSON type
- The key value of “FDSN” in the root object is reserved for values defined by the FDSN

Validation

Extra headers are specified and documented in [JSON Schema](#) (<http://json-schema.org/>), which is in the RFC process.

FDSN reserved headers

The key named “FDSN” with value of an JSON object in the root container of the extra headers is reserved for definition by the FDSN. The documentation and schema of these headers are specified in JSON Schema here:

<https://iris-edu.github.io/xseed-specification/ExtraHeaders/ExtraHeaders-FDSN.schema.json>

(location subject to change)

When not present, the boolean values in the FDSN reserved headers should be considered to be *false* unless otherwise documented. Such values do not need to be included when the value is *false*.

Guidelines for extension

Network operators, manufacturers, data centers, users and other agencies may wish to define their own extra headers. The following guidelines should be considered, in particular for data that is expected to reside in a public repository:

- All headers defined by a group or agency should be contained in a JSON object that is the value of a key in the root container with a clearly identifiable name, i.e. at the same level as “FDSN”.
- Creation of a JSON Schema document describing the field(s) is strongly recommended. The schema should be submitted to the FDSN to be made publically available.
- Headers that would be generally useful should be submitted to the FDSN for consideration of being added to the reserved headers for general definition and use.

Multiple JSON Schema documents are easily combined for use in validating extra headers that may contain headers defined in multiple schema documents.

Appendix A: Example extra headers

An example of the reserved FDSN headers defined by the FDSN is provided below. In this example, all fields are illustrated in common usage. The example also includes additional white space for readability, which should not be used in an actual record.

<https://iris-edu.github.io/xseed-specification/extra-headers/Example-ExtraHeaders-FDSN.json>
(location subject to change)

Example reserved headers :

```
{
  "FDSN": {
    "Time": {
      "Quality": 100,
      "Correction": 1.234,
      "MaxEstimatedError": 0.000001,
      "LeapSecond": 1,
      "Exception": [
        {
          "Time": "2012-01-13T18:46:36Z",
          "VCOCorrection": 50.7812,
          "ReceptionQuality": 80,
          "Count": 23,
          "Type": "Valid Timemark",
          "ClockStatus": "SNR=48,51,51,50,50,48,46,48,48,45,45"
        },
        {
          "Time": "2012-01-13T18:48:12.7654Z",
          "VCOCorrection": 44.1313,
          "ReceptionQuality": 55,
          "Count": 19690,
          "Type": "Missing timemarks",
          "ClockStatus": "SNR=50,48,46,48,48,45,45"
        }
      ]
    },
    "Event": {
      "Begin": true,
      "End": true,
      "InProgress": true,
      "Detection": [
        {
          "Type": "GENERIC",
          "SignalAmplitude": 80,
          "SignalPeriod": 0.4,
          "BackgroundEstimate": 18,
          "OnsetTime": "2012-01-13T18:28:06.185000Z",
          "Detector": "Dalek STA/LTA"
        },
        {
          "Type": "MURDOCK",
          "SignalAmplitude": 80,
          "SignalPeriod": 0.4,

```



```

        "BackgroundEstimate": 18,
        "Wave": "DILATATION",
        "Units": "COUNTS",
        "OnsetTime": "2012-01-13T18:28:06.185000Z",
        "MEDSNR": [1, 3, 2, 1, 4, 0],
        "MEDLookback": 2,
        "MEDPickAlgorithm": 0,
        "Detector": "Z_SPWSS"
    }
]
},
"Calibration": {
    "Sequence": [
        {
            "Type": "Step",
            "BeginTime": "2012-01-13T18:28:06.185000Z",
            "Steps": 12,
            "StepFirstPulsePositive": true,
            "StepAlternateSign": true,
            "Trigger": "AUTOMATIC",
            "Continued": false,
            "Amplitude": 1345,
            "InputUnits": "COUNTS",
            "Duration": 603.456,
            "SinePeriod": 5.0,
            "StepBetween": 500.0,
            "InputChannel": "CAL",
            "ReferenceAmplitude": 45.8,
            "Coupling": "RESISTIVE",
            "Rolloff": "Description of rolloff"
        },
        {
            "Type": "Step",
            "EndTime": "2012-01-13T18:28:16.185000Z"
        },
        {
            "Type": "Sine",
            "BeginTime": "2012-01-13T18:28:06.185000Z",
            "EndTime": "2012-01-13T18:28:06.185000Z",
            "Trigger": "MANUAL",
            "Continued": true,
            "Amplitude": 1345,
            "InputUnits": "COUNTS",
            "AmplitudeRange": "PEAKTOPEAK",
            "SinePeriod": 5.0,
            "InputChannel": "CAL",
            "ReferenceAmplitude": 45.8,
            "Coupling": "RESISTIVE",
            "Rolloff": "Description of rolloff"
        },
        {
            "Type": "PseudoRandom",
            "BeginTime": "2012-01-13T18:28:06.185000Z",
            "EndTime": "2012-01-13T18:28:06.185000Z",
            "Trigger": "MANUAL",

```

```

        "Amplitude": 0.0001,
        "InputUnits": "M/S",
        "Duration": 300,
        "InputChannel": "CAL",
        "ReferenceAmplitude": 45.8,
        "Coupling": "CAPACITIVE",
        "Rolloff": "Very randomly",
        "Noise": "White"
    },
    {
        "Type": "Generic",
        "BeginTime": "2012-01-13T18:28:06.185000Z",
        "EndTime": "2012-01-13T18:28:06.185000Z",
        "Trigger": "MANUAL",
        "Amplitude": 1345,
        "Duration": 100
    }
]
},
"Recenter": {
    "Sequence": [
        {
            "Type": "Gimbal",
            "BeginTime": "2012-01-13T18:27:06.185000Z",
            "EndTime": "2012-01-13T18:27:16.185000Z",
            "Trigger": "AUTOMATIC"
        },
        {
            "BeginTime": "2012-01-13T18:28:06.185000Z",
        },
    ]
},
"Flags": {
    "MassPositionOffscale": true,
    "AmplifierSaturation": true,
    "DigitizerClipping": true,
    "Spikes": true,
    "Glitches": true,
    "FilterCharging": true,
    "StationVolumeParityError": true,
    "LongRecordRead": true,
    "ShortRecordRead": true,
    "StartOfTimeSeries": true,
    "EndOfTimeSeries": true,
    "MissingData": true,
    "TelemetrySyncError": true
},
"Logger": {
    "Model": "DM24",
    "Serial": "A4567"
},
"Sensor": {
    "Model": "T240",
    "Serial": "123123"
},

```

```
"Clock": {  
  "Model": "P273T11N16",  
  "Serial": "24A00000"  
},  
"ProvenanceURI": "prov:sp001_wf_f84fb9a",  
"DataQuality": "D",  
"Sequence": 123456  
}  
}
```

Appendix B: Mapping from miniSEED 2.4

The following listing specifies the mapping of all fields in miniSEED 2.4 to this specification. In this listing the following abbreviations are used:

- EH = Extra Header (in this specification)
- SID = Source Identifier (in this specification)
- FSDH = Fixed Section Data Header (in either specifications)

Fixed Section Data Header (FSDH)

2.4 field	Description	This specification										
1	Sequence number	EH: FDSN.Sequence										
2	Data header/quality indicator	<div>EH: FDSN.DataQuality</div> <div>A data center may choose to map miniSEED 2.4 data quality values to publication versions with the following translation:</div> <table><tr><td>miniSEED 2.4 Quality</td><td>Publication version</td></tr><tr><td>R</td><td>1</td></tr><tr><td>D</td><td>2</td></tr><tr><td>Q</td><td>3</td></tr><tr><td>M</td><td>4</td></tr></table>	miniSEED 2.4 Quality	Publication version	R	1	D	2	Q	3	M	4
miniSEED 2.4 Quality	Publication version											
R	1											
D	2											
Q	3											
M	4											
3	Reserved byte	[no mapping]										
4	Station identifier code	Incorporated into SID, FSDH field 14										
5	Location identifier	Incorporated into SID, FSDH field 14										
6	Channel identifier	Incorporated into SID, FSDH field 14										
7	Network code	Incorporated into SID, FSDH field 14										
8	Record start time	FSDH field 4										
9	Number of samples	FSDH field 8										
10	Sample rate factor	Incorporated into FSDH field 7										
11	Sample rate multiplier	Incorporated into FSDH field 7										
12	Activity flags, bits: 0 = calibration signals present 1 = time correction applied 2 = begining of event 3 = end of event 4 = positive leap second included	Extra headers: 0 = FSDH field 3, bit 0 1 = [no mapping] 2 = FDSN.Event.Begin 3 = FDSN.Event.End 4 = FDSN.Time.LeapSecond										

	5 = negative leap second included 6 = event in progress	5 = FDSN.Time.LeapSecond 6 = FDSN.Event.InProgress
13	I/O flags, bits: 0 = Station volume parity error 1 = Long record read 2 = Short record read 3 = Start of time series 4 = End of time series 5 = Clock locked	Extra headers: 0 = FDSN.Flags.StationVolumeParityError 1 = FDSN.Flags.LongRecordRead 2 = FDSN.Flags.ShortRecordRead 3 = FDSN.Flags.StartOfTimeSeries 4 = FDSN.Flags.EndOfTimeSeries 5 = FSDH field 3, bit 2
14	Data quality flags, bits: 0 = Amplifier saturation detected 1 = Digitizer clipping detected 2 = Spikes detected 3 = Glitches detected 4 = Missing/padded data present 5 = Telemetry synchronization error 6 = Digital filter may be charging 7 = Time tag questionable	Extra headers: 0 = FDSN.Flags.AmplifierSaturation 1 = FDSN.Flags.DigitizerClipping 2 = FDSN.Flags.Spikes 3 = FDSN.Flags.Glitches 4 = FDSN.Flags.MissingData 5 = FDSN.Flags.TelemetrySyncError 6 = FDSN.Flags.FilterCharging 7 = FSDH field 3, bit 1
15	Number of blockettes that follow	[no mapping]
16	Time correction	EH FDSN.Time.Correction
17	Beginning of data	[no mapping]
18	First blockette	[no mapping]

Blockette 100 (Sample Rate)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Actual sample rate	FSDH field 7
4	Flags (to be defined)	[no mapping]
5	Reserved byte	[no mapping]

Blockette 200 (Generic Event Detection)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Signal amplitude	EH: FDSN.Event.Detection.SignalAmplitude
4	Signal period	EH: FDSN.Event.Detection.SignalPeriod
5	Background estimate	EH: FDSN.Event.Detection.BackgroundEstimate
6	Event detection flags, bits: 0 = if set: dilatation wave, otherwise compression wave 1 = if set: units are after deconvolution, otherwise counts	Extra headers: 0 = FDSN.Event.Detection.Wave 1 = FDSN.Event.Detection.Units

	2 = if set: wave is undetermined	2 = FDSN.Event.Detection.Wave existence
7	Reserved byte	[no mapping]
8	Signal onset time	EH: FDSN.Event.Detection.OnsetTime
9	Detector name	EH: FDSN.Event.Detection.Detector

Blockette 201 (Murdock Event Detection)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Signal amplitude	EH: FDSN.Event.Detection.SignalAmplitude
4	Signal period	EH: FDSN.Event.Detection.SignalPeriod
5	Background estimate	EH: FDSN.Event.Detection.BackgroundEstimate
6	Event detection flags, bits: 0 = if set: dilatation wave, otherwise compression wave	Extra headers: 0 = FDSN.Event.Detection.Wave
7	Reserved byte	[no mapping]
8	Signal onset time	EH: FDSN.Event.Detection.OnsetTime
9	Signal-to-noise ratio values	EH: FDSN.Event.Detection.MEDSNR (array)
10	Lookback value	EH: FDSN.Event.Detection.MEDLookback
11	Pick algorithm	EH: FDSN.Event.Detection.MEDPickAlgorithm
12	Detector name	EH: FDSN.Event.Detection.Detector

Blockette 300 (Step Calibration)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Beginning of calibration time	EH: FDSN.Calibration.Sequence.BeginTime
4	Number of step calibrations	EH: FDSN.Calibration.Sequence.Steps
5	Calibration flags, bits: 0 = if set, first pulse positive 1 = if set, calibration alt. sign 2 = if set, calibration was automatic, otherwise manual 3 = if set, calibration continued from previous record	Extra Headers: 0 = FDSN.Calibration.Sequence.StepFirstPulsePositive 1 = FDSN.Calibration.Sequence.StepAlternateSign 2 = FDSN.Calibration.Sequence.Trigger 3 = FDSN.Calibration.Sequence.Continued
6	Duration of step	EH: FDSN.Calibration.Sequence.Duration
7	Time between calibration steps	EH: FDSN.Calibration.Sequence.StepBetween
8	Amplitude of calibration signal	EH: FDSN.Calibration.Sequence.Amplitude

9	Channel with calibration signal	EH: FDSN.Calibration.Sequence.InputChannel
10	Reserved byte	[no mapping]
11	Reference amplitude	EH: FDSN.Calibration.Sequence.ReferenceAmplitude
12	Coupling of calibration signal	EH: FDSN.Calibration.Sequence.Coupling
13	Rolloff characteristics for filters	EH: FDSN.Calibration.Sequence.Rolloff

Blockette 310 (Sine Calibration)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Beginning of calibration time	EH: FDSN.Calibration.Sequence.Begintime
4	Reserved byte	[no mapping]
5	Calibration flags, bits: 2 = if set, calibration was automatic, otherwise manual 3 = if set, calibration continued from previous record 4 = if set, peak-to-peak amplitude 5 = if set, zero-to-peak amplitude 6 = if set, RMS amplitude	Extra Headers: 2 = FDSN.Calibration.Sequence.Trigger 3 = FDSN.Calibration.Sequence.Continued 4 = FDSN.Calibration.Sequence.AmplitudeRange 5 = FDSN.Calibration.Sequence.AmplitudeRange 6 = FDSN.Calibration.Sequence.AmplitudeRange
6	Calibration duration	EH: FDSN.Calibration.Sequence.Duration
7	Period of signal	EH: FDSN.Calibration.Sequence.Period
8	Amplitude of signal	EH: FDSN.Calibration.Sequence.Amplitude
9	Channel with calibration signal	EH: FDSN.Calibration.Sequence.InputChannel
10	Reserved byte	[no mapping]
11	Reference amplitude	EH: FDSN.Calibration.Sequence.ReferenceAmplitude
12	Coupling of calibration signal	EH: FDSN.Calibration.Sequence.Coupling
13	Rolloff characteristics for filters	EH: FDSN.Calibration.Sequence.Rolloff

Blockette 320 (Pseudo-random Calibration)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Beginning of calibration time	EH: FDSN.Calibration.Sequence.Begintime
4	Reserved byte	[no mapping]
5	Calibration flags, bits: 2 = if set, calibration was automatic, otherwise manual 3 = if set, calibration continued	Extra Headers: 2 = FDSN.Calibration.Sequence.Trigger 3 = FDSN.Calibration.Sequence.Continued

	from previous record 4 = if set, random amplitudes	4 = FDSN.Calibration.Sequence.AmplitudeRange
6	Calibration duration	EH: FDSN.Calibration.Sequence.Duration
7	Peak-to-peak amplitude of steps	EH: FDSN.Calibration.Sequence.Amplitude
8	Channel with calibration signal	EH: FDSN.Calibration.Sequence.InputChannel
9	Reserved byte	[no mapping]
10	Reference amplitude	EH: FDSN.Calibration.Sequence.ReferenceAmplitude
11	Coupling of calibration signal	EH: FDSN.Calibration.Sequence.Coupling
12	Rolloff characteristics for filters	EH: FDSN.Calibration.Sequence.Rolloff
13	Noise type	EH: FDSN.Calibration.Sequence.Noise

Blockette 390 (Generic Calibration)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Beginning of calibration time	EH: FDSN.Calibration.Sequence.Begintime
4	Reserved byte	[no mapping]
5	Calibration flags, bits: 2 = if set, calibration was automatic, otherwise manual 3 = if set, calibration continued from previous record	Extra Headers: 2 = FDSN.Calibration.Sequence.Trigger 3 = FDSN.Calibration.Sequence.Continued
6	Calibration duration	EH: FDSN.Calibration.Sequence.Duration
7	Amplitude of signal	EH: FDSN.Calibration.Sequence.Amplitude
8	Channel with calibration signal	EH: FDSN.Calibration.Sequence.InputChannel
9	Reserved byte	[no mapping]

Blockette 395 (Calibration Abort)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	End of calibration time	EH: FDSN.Calibration.Sequence.Endtime
4	Reserved byte	[no mapping]

Blockettes 400 (Beam), 405 (Beam Delay)

No mapping for these blockettes.

Blockette 500 (Timing)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	VCO correction	EH: FDSN.Time.Exception.VCOCorrection
4	Time of exception	EH: FDSN.Time.Exception.Time
5	Microsecond offset	[no mapping, included in record start time]
6	Reception quality	EH: FDSN.Time.Exception.ReceptionQuality
7	Exception count	EH: FDSN.Time.Exception.Count
8	Exception type	EH: FDSN.Time.Exception.Type
9	Clock model	EH: FDSN.Clock.Model
10	Clock status	EH: FDSN.Time.Exception.ClockStatus

Blockette 1000 (Data Only SEED)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Encoding format	FSDH field 5
4	Word order	[no mapping, no longer needed]
5	Data record length	[no mapping, no longer needed]
6	Reserved byte	[no mapping]

Blockette 1001 (Data Extension)

<u>2.4 field</u>	<u>Description</u>	<u>This specification</u>
3	Timing quality	EH: FDSN.Time.Quality
4	Microsecond offset	[no mapping, included in record start time]
5	Reserved byte	[no mapping]
6	Frame count	[no mapping]

Blockette 2000 (Variable Length Opaque)

No mapping for this blockette. The opaque data encoding may be used to specify an opaque payload for nearly equivalent functionality.

miniSEED 2.4 information loss during conversion to this specification

The following defined information in miniSEED 2.4 cannot be represented in this specification:

- Clock model specification per timing exception. Current specification only allows a single clock model specification per record.
- Blockettes 400 (Beam) & 405 (Beam Delay)
- Blockette 2000 (Opaque Data)