



PAMANTASAN NG LUNGSOD NG MUNTINLUPA
COLLEGE OF INFORMATION TECHNOLOGY
AND COMPUTER STUDIES



OJT WEEKLY JOURNAL

Student Name: IRIS HEART PRADO

Course: BS COMPUTER SCIENCE

Put a check mark here [√] on applicable week task is covered to perform. If greater than 14 weeks, please specify

WEEK	1	2	3	4	5	6	7	8	9	10	11	12	13	14	>14 : ____
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Specify the date coverage the task will be performed. Date gap should NOT be more than 7 days.

Date Covered: From FEBRUARY 05, 2025 To FEBRUARY 13, 2025

Weekly Objective:

(Use another sheet and attach if necessary)

- Planning & Design:
 - Gather requirements and define team roles.
 - Create and finalize the UI prototype for the project.
- Development & Implementation:
 - Develop and refine modules, ensuring responsiveness and functionality.
 - Adapt to changes in development methods as required.
 - Implement the project using an accessible and user-friendly platform.
- Finalization & Quality Assurance:
 - Refine and finalize the project to ensure usability and efficiency.
 - Conduct testing to verify responsiveness across different screen sizes.
 - Ensure smooth deployment and gather feedback for improvements.
- General Goals:
 - Maintain effective project management and collaboration.
 - Meet deadlines while delivering high-quality outputs.
 - Ensure accessibility and usability in all aspects of development.

Reflection (Details of task to accomplish the objective): (Use another sheet and attach if necessary)

DATE Started	TASK TO BE PERFORMED
02/05/25	Gather project requirements, define roles, and create the UI design/prototype. <ul style="list-style-type: none">- Lead the team- Design the prototype
02/06/25	Finalize the prototype and begin coding individual modules. <ul style="list-style-type: none">- Responsible for two system modules and the main page.
02/07/25	Refine and test the modules. <ul style="list-style-type: none">- Ensure responsiveness across different screen sizes.
02/10/25	Shift development approach from hard coding to Google Sites as per new instructions.
02/11/25	Refine the project on Google Sites.
02/12/25	Finalize the google site project
02/13/25	A new project has been assigned to us. <ul style="list-style-type: none">- Gather requirements, plan, and assign roles.



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OJT WEEKLY ACCOMPLISHMENT REPORT

Student Name: **IRIS HEART PRADO**

Course: **BS COMPUTER SCIENCE**

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WEEK	1	2	3	4	5	6	7	8	9	10	11	12	13	14	>14 : _____
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

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Date Covered: From **FEBRUARY 05, 2025** To **FEBRUARY 13, 2025**

Weekly Accomplishment Report
(Use another sheet and attach if necessary)

DATE Accomplished	OUTPUT / ACCOMPLISHMENT
02/05/25	Initial UI Design/Prototype in Figma
02/06/25	Finished UI Design/Prototype in Figma
02/07/25	Finished 2 responsive module in the system
02/10/25	Initial design for Google Site
02/11/25	Initial design for Google Site
02/12/25	Finished Google Site project
02/13/25	Initial Plan for the new project

Realization about the task/s (values/skills/knowledge learned)
(Use another sheet and attach if necessary)