

Introduction to Software Testing Chapter 7.3 Graph Coverage for Source Code

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Overview

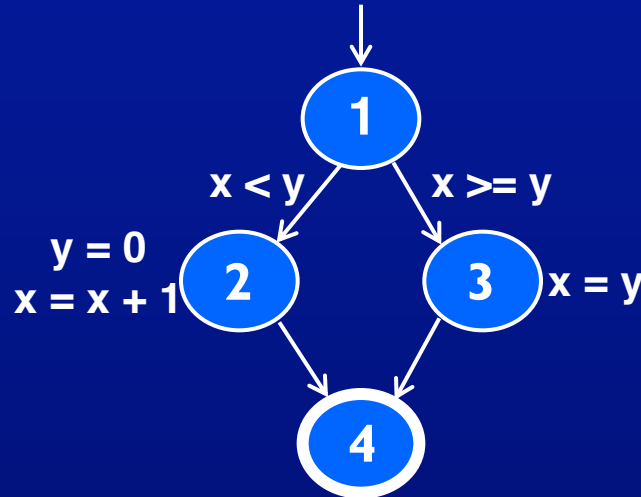
- A common application of graph criteria is to program **source**
- **Graph** : Usually the control flow graph (CFG)
- **Node coverage** : Execute every statement
- **Edge coverage** : Execute every branch
- **Loops** : Looping structures such as for loops, while loops, etc.
- **Data flow coverage** : Augment the CFG
 - defs are statements that assign values to variables
 - uses are statements that use variables

Control Flow Graphs

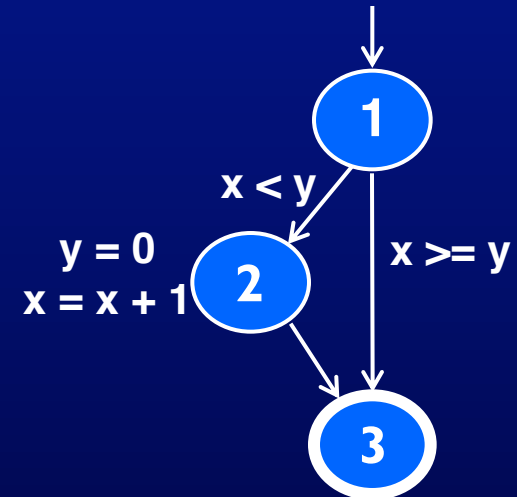
- A **CFG** models all executions of a method by describing control structures
- **Nodes** : Statements or sequences of statements (basic blocks)
- **Edges** : Transfers of control
- **Basic Block** : A sequence of statements such that if the first statement is executed, all statements will be (no branches)
- CFGs are sometimes annotated with extra information
 - branch predicates
 - defs
 - uses
- Rules for translating statements into graphs ...

CFG : The if Statement

```
if (x < y)
{
  y = 0;
  x = x + 1;
}
else
{
  x = y;
}
```

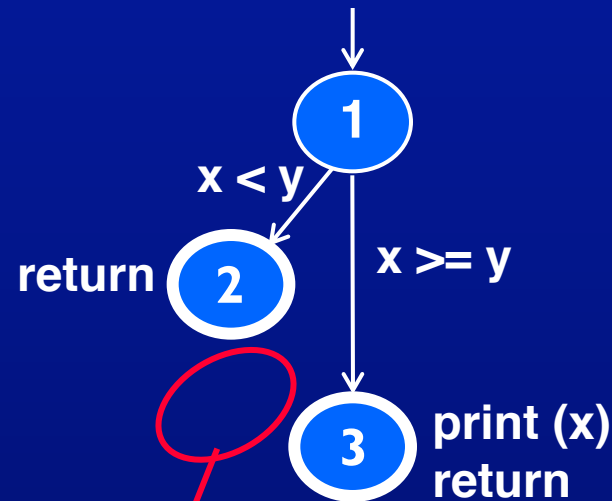


```
if (x < y)
{
  y = 0;
  x = x + 1;
}
```



CFG : The if-Return Statement

```
if (x < y)
{
    return;
}
print (x);
return;
```



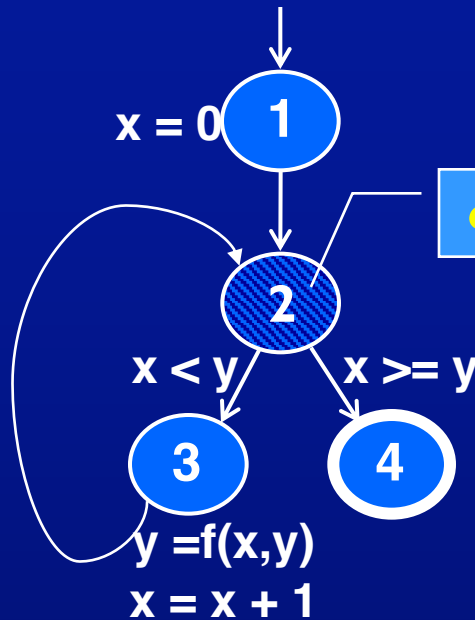
**No edge from node 2 to 3.
The return nodes must be distinct.**

Loops

- Loops require “*extra*” nodes to be added
- Nodes that **do not** represent statements or basic blocks

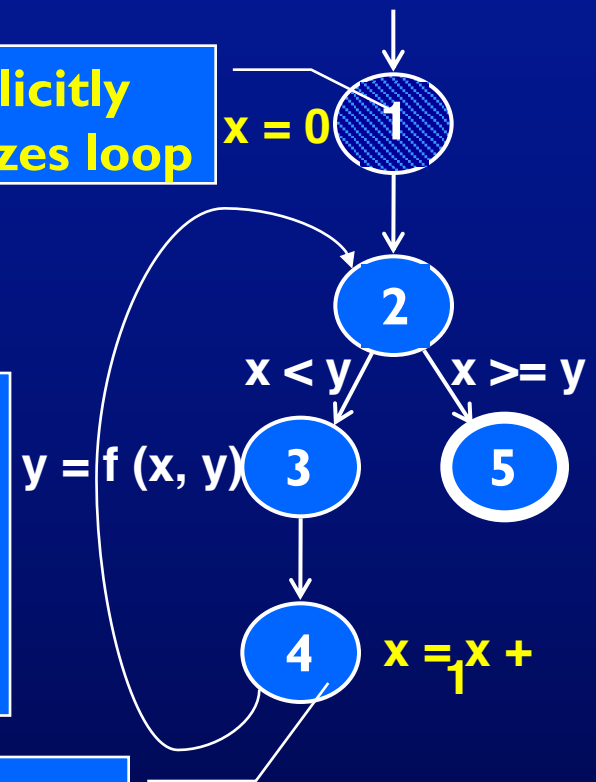
CFG : while and for Loops

```
x = 0;  
while (x < y)  
{  
    y = f (x, y);  
    x = x + 1;  
}  
return (x);
```



```
for (x = 0; x < y; x++)  
{  
    y = f (x, y);  
}  
return (x);
```

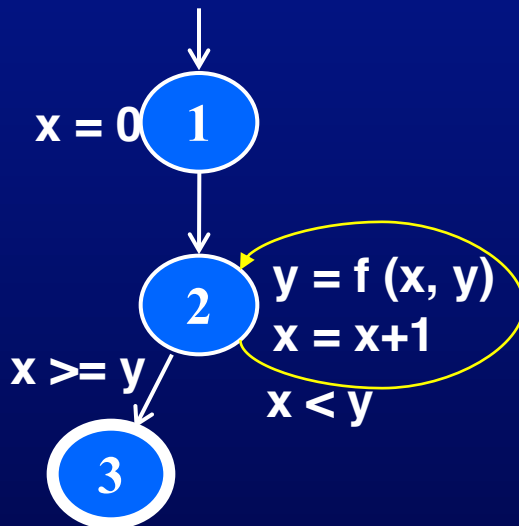
**implicitly
initializes loop**



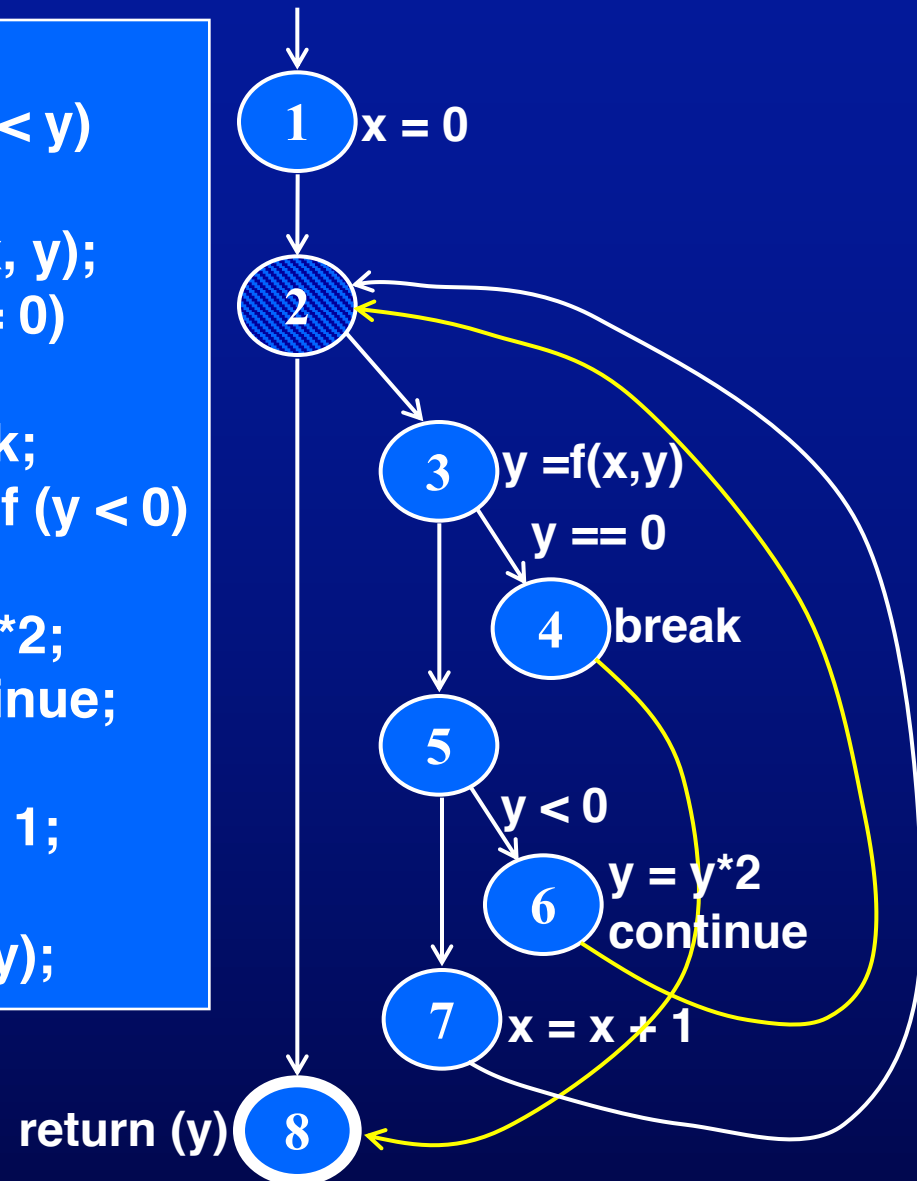
**implicitly
increments loop**

CFG : do Loop, break and continue

```
x = 0;  
do  
{  
  y = f(x, y);  
  x = x + 1;  
} while (x < y);  
return (y);
```

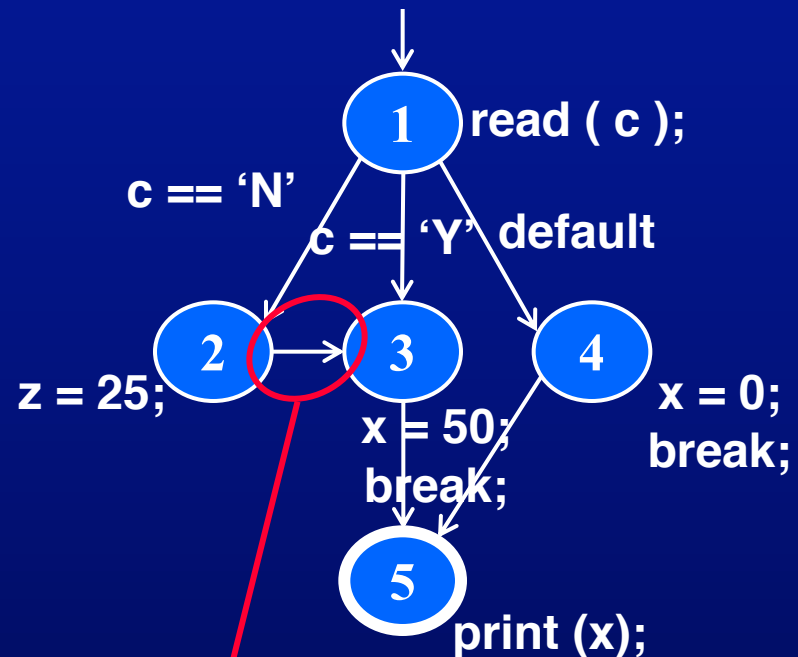


```
x = 0;  
while (x < y)  
{  
  y = f(x, y);  
  if (y == 0)  
  {  
    break;  
  } else if (y < 0)  
  {  
    y = y * 2;  
    continue;  
  }  
  x = x + 1;  
}  
return (y);
```



CFG : The case (switch) Structure

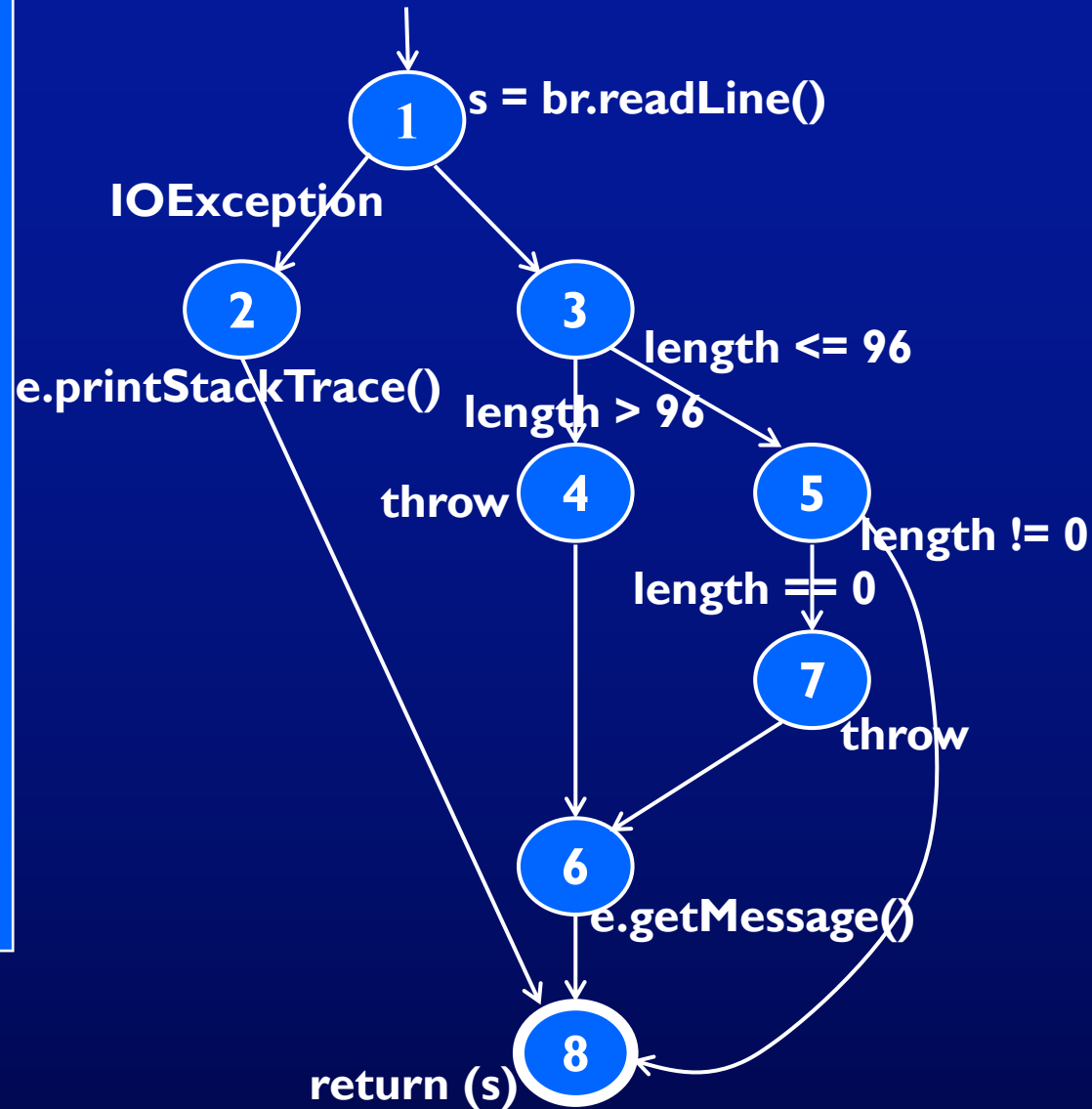
```
read ( c ) ;  
switch ( c )  
{  
  case 'N':  
    z = 25;  
  case 'Y':  
    x = 50;  
    break;  
  default:  
    x = 0;  
    break;  
}  
print (x);
```



Cases without breaks fall through to the next case

CFG : Exceptions (try-catch)

```
try
{
    s = br.readLine();
    if (s.length() > 96)
        throw new Exception
            ("too long");
    if (s.length() == 0)
        throw new Exception
            ("too short");
} (catch IOException e) {
    e.printStackTrace();
} (catch Exception e) {
    e.getMessage();
}
return (s);
```



Example Control Flow – Stats

```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

    sum = 0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2];
    mean = sum / (double) length;

    varsum = 0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1.0 );
    sd  = Math.sqrt ( var );

    System.out.println ("length:           " + length);
    System.out.println ("mean:           " + mean);
    System.out.println ("median:         " + med);
    System.out.println ("variance:       " + var);
    System.out.println ("standard deviation: " + sd);
}
```

Control Flow Graph for Stats

```
public static void computeStats (int [ ] numbers)
```

```
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;
```

```
    sum = 0;
```

```
    for (int i = 0; i < length; i++)
```

```
    {
```

```
        sum += numbers [ i ];
```

```
    }
    med = numbers [ length / 2];
```

```
    mean = sum / (double) length;
```

```
    varsum = 0;
```

```
    for (int i = 0; i < length; i++)
```

```
    {
```

```
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
```

```
    }
```

```
    var = varsum / ( length - 1.0 );
```

```
    sd = Math.sqrt ( var );
```

```
    System.out.println ("length: "
```

```
    System.out.println ("mean: "
```

```
    System.out.println ("median: "
```

```
    System.out.println ("variance: "
```

```
    System.out.println ("standard deviation: " + sd);
```

```
}
```

```
    " + length);
```

```
    " + mean);
```

```
    " + med);
```

```
    " + var);
```

```
    " + sd);
```



i = 0



i >= length



i < length

i++



i = 0



i < length

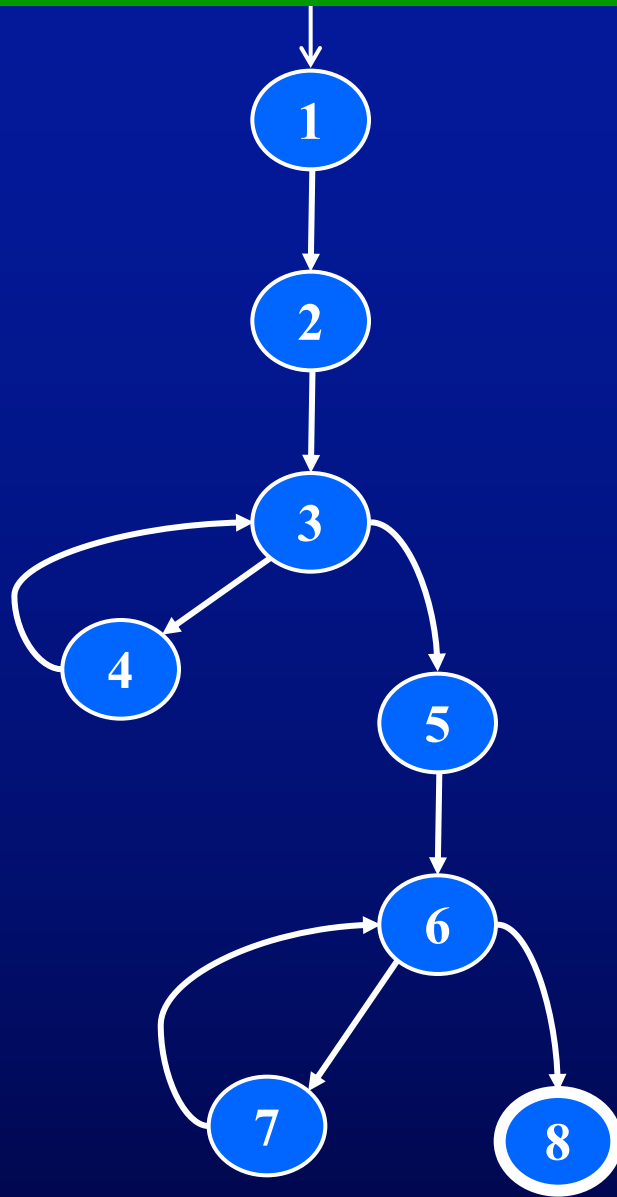
i >= length



i++

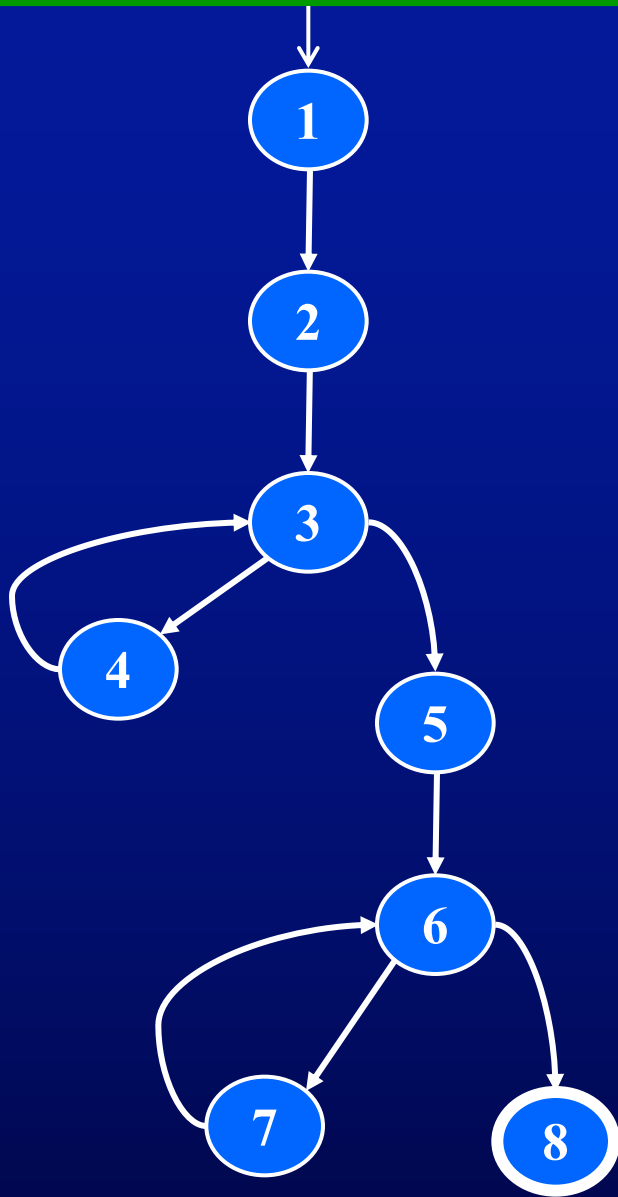


Control Flow TRs and Test Paths—EC



Edge Coverage	
TR	Test Path
A. [1, 2]	[1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
B. [2, 3]	
C. [3, 4]	
D. [3, 5]	
E. [4, 3]	
F. [5, 6]	
G. [6, 7]	
H. [6, 8]	
I. [7, 6]	

Control Flow TRs and Test Paths—EPC



Edge-Pair Coverage

TR

A. [1, 2, 3]
B. [2, 3, 4]
C. [2, 3, 5]
D. [3, 4, 3]
E. [3, 5, 6]
F. [4, 3, 5]
G. [5, 6, 7]
H. [5, 6, 8]
I. [6, 7, 6]
J. [7, 6, 8]
K. [4, 3, 4]
L. [7, 6, 7]

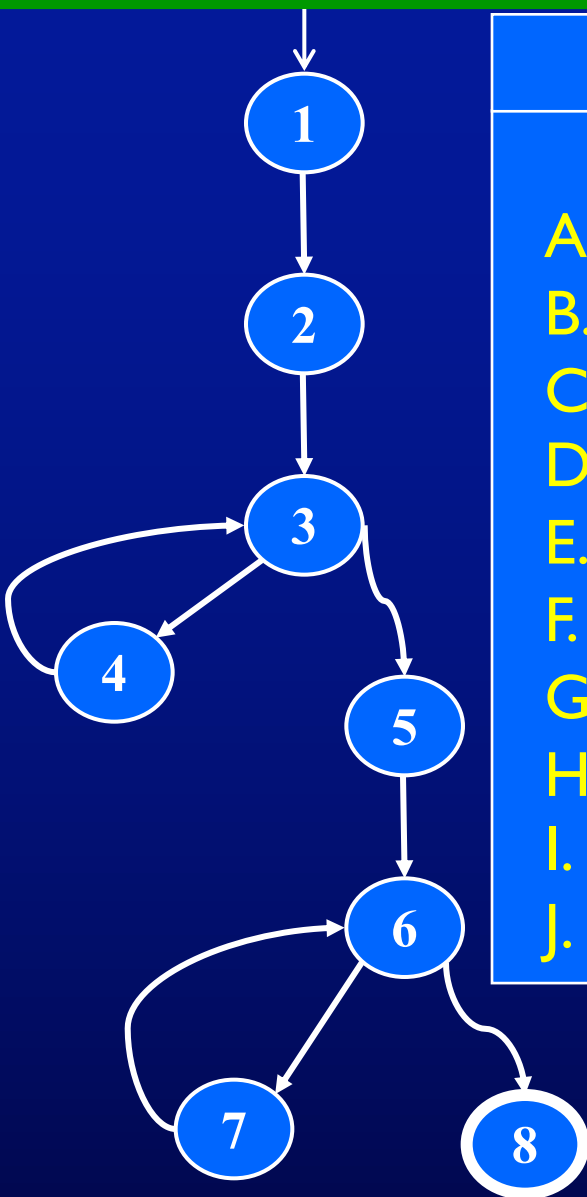
Test Paths

i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
ii. [1, 2, 3, 5, 6, 8]
iii. [1, 2, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 8]

TP	TRs toured	sidetrips
i	A, B, D, E, F, G, I, J	C, H
ii	A, C, E, H	
iii	A, B, D, E, F, G, I, J, K, L	C, H

TP iii makes TP i redundant. A minimal set of TPs is cheaper.

Control Flow TRs and Test Paths—PPC



Prime Path Coverage	
TR	Test Paths
A. [3, 4, 3]	i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
B. [4, 3, 4]	ii. [1, 2, 3, 4, 3, 4, 3,
C. [7, 6, 7]	5, 6, 7, 6, 7, 6, 8]
D. [7, 6, 8]	iii. [1, 2, 3, 4, 3, 5, 6, 8]
E. [6, 7, 6]	iv. [1, 2, 3, 5, 6, 7, 6, 8]
F. [1, 2, 3, 4]	v. [1, 2, 3, 5, 6, 8]
G. [4, 3, 5, 6, 7]	
H. [4, 3, 5, 6, 8]	
I. [1, 2, 3, 5, 6, 7]	
J. [1, 2, 3, 5, 6, 8]	

TP ii makes TP i redundant.

TP	TRs toured	sidetrips
i	A, D, E, F, G	H, I, J
ii	A, B, C, D, E, F, G,	H, I, J
iii	A, F, H	J
iv	D, E, F, I	J
v	J	

Data Flow Coverage for Source

- **def** : a location where a value is stored into **memory**
 - x appears on the **left side** of an assignment (x = 44;)
 - x is an **actual parameter** in a call and the method **changes** its value
 - x is a **formal parameter** of a method (implicit def when method starts)
 - x is an **input** to a program
- **use** : a location where variable's value is **accessed**
 - x appears on the **right side** of an assignment
 - x appears in a conditional **test**
 - x is an **actual parameter** to a method
 - x is an **output** of the program
 - x is an output of a method in a **return** statement
- If a def and a use appear on the **same node**, then it is only a DU-pair if the def occurs **after** the use and the node is in a loop

Example Data Flow – Stats

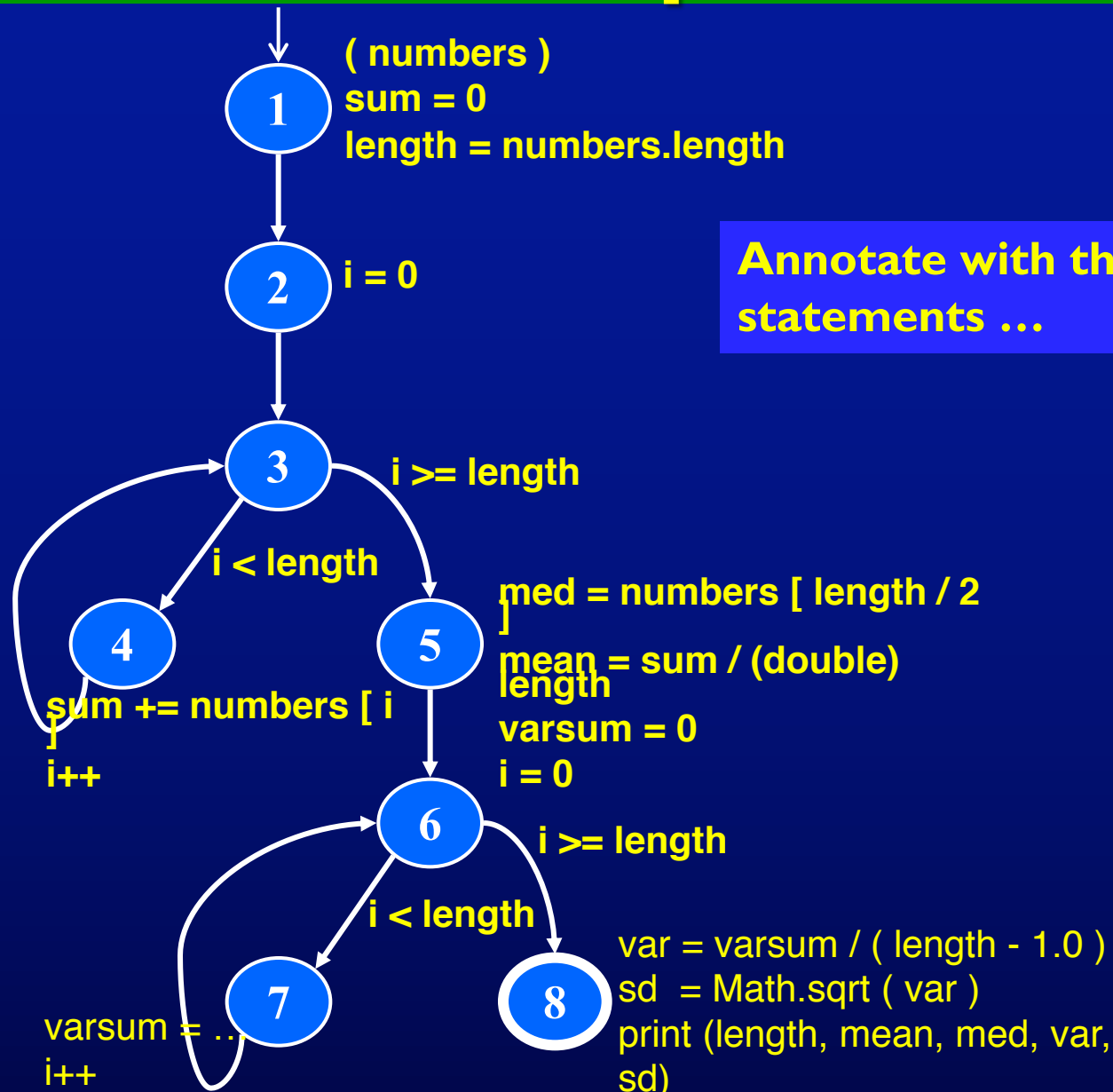
```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

    sum = 0.0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2 ];
    mean = sum / (double) length;

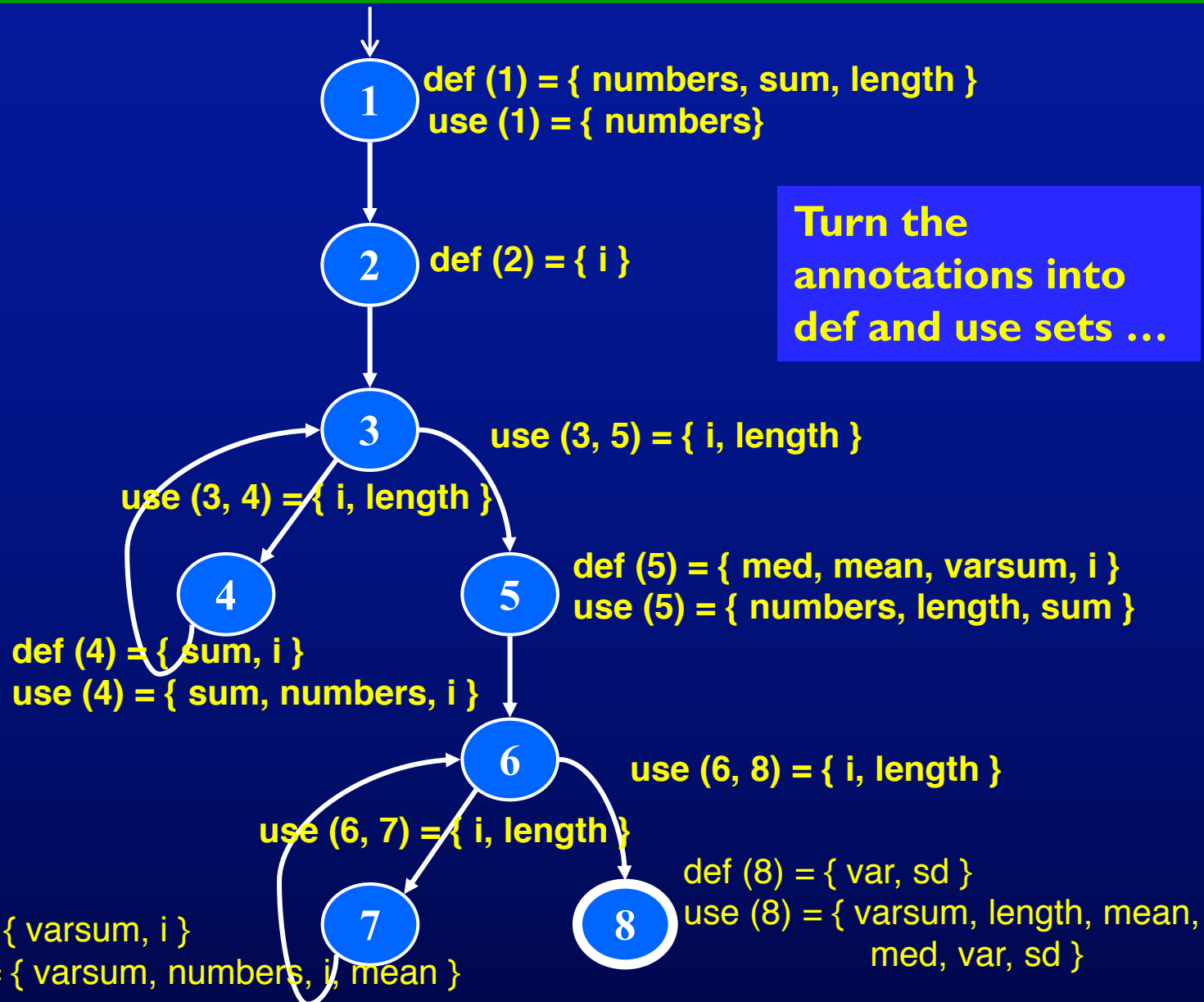
    varsum = 0.0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1 );
    sd  = Math.sqrt ( var );

    System.out.println ("length:          " + length);
    System.out.println ("mean:          " + mean);
    System.out.println ("median:        " + med);
    System.out.println ("variance:      " + var);
    System.out.println ("standard deviation: " + sd);
}
```

Control Flow Graph for Stats



CFG for Stats – With Defs & Uses



Defs and Uses Tables for Stats

Node	Def	Use
1	{ numbers, sum, length }	{ numbers }
2	{ i }	
3		
4	{ sum, i }	{ numbers, i, sum }
5	{ med, mean, varsum, i }	{ numbers, length, sum }
6		
7	{ varsum, i }	{ varsum, numbers, i, mean }
8	{ var, sd }	{ varsum, length, var, mean, med, var, sd }

Edge	Use
(1, 2)	
(2, 3)	
(3, 4)	{ i, length }
(4, 3)	
(3, 5)	{ i, length }
(5, 6)	
(6, 7)	{ i, length }
(7, 6)	
(6, 8)	{ i, length }

DU Pairs for Stats

variable	DU Pairs
numbers	(1, 4) (1, 5) (1, 7)
length	(1, 5) (1, 8) (1, (3,4)) (1, (3,5)) (1, (6,7)) (1, (6,8))
med	(5, 8)
var	(8, 8)
sd	(8, 8)
mean	(5, 7) (5, 8)
sum	(1, 4) (1, 5) (4, 4) (4, 5)
varsum	(5, 7) (5, 8) (7, 7) (7, 8)
i	(2, 4) (2, (3,4)) (2, (3,5)) (2, 7) (2, (6,7)) (2, (6,8)) (4, 4) (4, (3,4)) (4, (3,5)) (4, 7) (4, (6,7)) (4, (6,8)) (5, 7) (5, (6,7)) (5, (6,8)) (7, 7) (7, (6,7)) (7, (6,8))

defs come before uses,
do not count as DU pairs

defs after use in loop,
these are valid DU pairs

No def-clear path ...
different scope for i

No path through graph
from nodes 5 and 7 to 4 or 3

DU Paths for Stats

variable	DU Pairs	DU Paths
numbers	(1, 4)	[1, 2, 3, 4]
	(1, 5)	[1, 2, 3, 5]
	(1, 7)	[1, 2, 3, 5, 6, 7]
length	(1, 5)	[1, 2, 3, 5]
	(1, 8)	[1, 2, 3, 5, 6, 8]
	(1, (3,4))	[1, 2, 3, 4]
	(1, (3,5))	[1, 2, 3, 5]
	(1, (6,7))	[1, 2, 3, 5, 6, 7]
	(1, (6,8))	[1, 2, 3, 5, 6, 8]
med	(5, 8)	[5, 6, 8]
var	(8, 8)	<i>No path needed</i>
sd	(8, 8)	<i>No path needed</i>
sum	(1, 4)	[1, 2, 3, 4]
	(1, 5)	[1, 2, 3, 5]
	(4, 4)	[4, 3, 4]
	(4, 5)	[4, 3, 5]

variable	DU Pairs	DU Paths
mean	(5, 7)	[5, 6, 7]
	(5, 8)	[5, 6, 8]
varsum	(5, 7)	[5, 6, 7]
	(5, 8)	[5, 6, 8]
	(7, 7)	[7, 6, 7]
	(7, 8)	[7, 6, 8]
i	(2, 4)	[2, 3, 4]
	(2, (3,4))	[2, 3, 4]
	(2, (3,5))	[2, 3, 5]
	(4, 4)	[4, 3, 4]
	(4, (3,4))	[4, 3, 4]
	(4, (3,5))	[4, 3, 5]
	(5, 7)	[5, 6, 7]
	(5, (6,7))	[5, 6, 7]
	(5, (6,8))	[5, 6, 8]
	(7, 7)	[7, 6, 7]
	(7, (6,7))	[7, 6, 7]
	(7, (6,8))	[7, 6, 8]

DU Paths for Stats—No Duplicates

There are 38 DU paths for Stats, but only 12 unique

★ [1, 2, 3, 4]	[4, 3, 4] ☆
★ [1, 2, 3, 5]	[4, 3, 5] ★
★ [1, 2, 3, 5, 6, 7]	[5, 6, 7] ★
★ [1, 2, 3, 5, 6, 8]	[5, 6, 8] ★
★ [2, 3, 4]	[7, 6, 7] ☆
★ [2, 3, 5]	[7, 6, 8] ★

★ 4 expect a loop not to be “entered”

★ 6 require at least one iteration of a loop

★ 2 require at least two iterations of a loop

Test Cases and Test Paths

Test Case : numbers = (44) ; length = 1

Test Path : [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]

Additional DU Paths covered (no sidetrips)

[1, 2, 3, 4] [2, 3, 4] [4, 3, 5] [5, 6, 7] [7, 6, 8]

The five stars ★ that require at least one iteration of a loop

Test Case : numbers = (2, 10, 15) ; length = 3

Test Path : [1, 2, 3, 4, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 7, 6, 8]

DU Paths covered (no sidetrips)

[4, 3, 4] [7, 6, 7]

The two stars ★ that require at least two iterations of a loop

Other DU paths ★ require arrays with length 0 to skip loops

But the method fails with index out of bounds exception...

med = numbers [length / 2];

A fault was
found

Summary

- Applying the graph test criteria to **control flow graphs** is relatively straightforward
 - Most of the developmental **research** work was done with CFGs
- A few **subtle decisions** must be made to translate control structures into the graph
- Some tools will assign each statement to a **unique node**
 - These slides and the book uses **basic blocks**
 - Coverage is the same, although the **bookkeeping** will differ