

Team 26

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Sprint 2 Goals

Original Goals

- Create music rooms that somebody can host
- Ability to play/control music inside those rooms
- Ability to search and display music from Spotify

Sprint 2 Completed Goals

- Created a new web player on our website that links to a signed-in users'
 Spotify account
- Created an embedded player that allows the user to control and play music inside the rooms
- Created a search box that returns a list of songs with the associated track name or artist name
- Created upcoming song queues updated accordingly

Future Goals

- Create music rooms that someone can host
- Functionality for users to join different music rooms and listen to currently playing song in that room
- Create the Front End Application for the website
- Cleanup sign in and navigation to rooms
- Be able to add song from search into queue
- Deploy the website

Sprint 2 Project Demo

