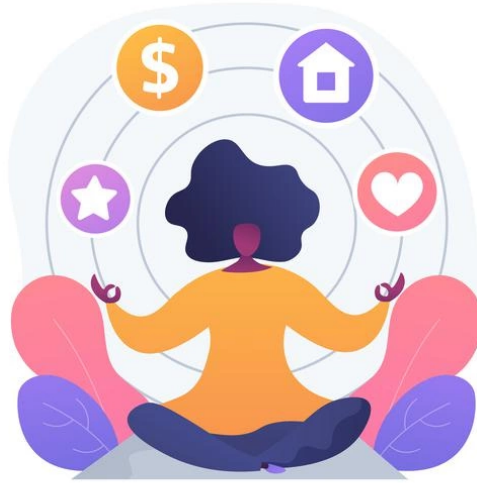


Personal Professional Focus



1. Team:

A big issue we had was time management. Even though we had a lot of meetings and were setting deadlines there was a problem. The problem was that not everyone was finishing their work on time.

Often some members had to help a lot of others, where they still had to work on their own pages. That means they had more pressure and more work to do.

We often had different opinions on certain topics and we ended up spending too much time discussing some tasks when we could have worked on them the same day.

- Everyone did have a different opinion but we were always respecting each other's point of view.
- We always took into consideration the feedback of the teachers.
- We always tried to help each other.
- We were motivated to learn new things from each other.
- We did not have big problems during the front-end process.

Conclusion:

Have a clear concept always at the start.

Do not keep adding new ideas when there is a time limit. Can lead to more errors on other parts and gives more stress.

No longer meetings than max 40 min.

To stay on topic during meetings and not divert to redundant chatter.

Keep the coding organized from the start.

Always double-check for spelling mistakes.

2. Individually

2.1. Umberto

I enjoyed this semester more because we had in-school learning for the majority of the school year. As a person that learns better with in-person communication, this helped me a lot.

The goals that I had at the beginning of the semester were to improve my coding abilities more specifically in the area of CSS layouts. I've had a lot of practice with CSS grid and CSS flexbox and I've noticed that I've improved in those areas compared to what I knew at the start of the semester. For Project Teamwork my goals were not to be a team leader again or a secretary because I've had those roles for almost every group project I've been a part of for the last 3 years. I had enough and wanted to try something else. I've learned to better listen to others' opinions and respect their point of view even if I disagreed with them.

One of the most important things I learned during this project regarding team communication was that it is okay to get emotional and express those emotions which helped the communication inside the Team which improved giving out Feedback to each other.

I will bring this method to my next group project.

One of my biggest struggles with this project was getting the motivation to work on Something that I was not passionate about. The company we chose was "Lucifer Coffee Roasters". I was not a big fan of it, I am not a coffee drinker and I avoid buying overpriced coffee but I did my best to embrace the idea.

Getting the chance to practice my presentation skills online and in-person was a nice opportunity that made me learn how important it is to have a good flow of Content and how to select which content is important to show.

I'm excited to start with the new specialization which is video Game Design. I'm looking forward to learning more about Game theory and how to better implement it.

2.2. Ali

"It is strange to think that the third semester is already complete. It seems like yesterday, however, at the end of this semester I have not only gained new friendships, but I have also gained academic and programming knowledge. I have believed that I continued to grow as a student, explored new concepts, and progressed in more areas of my studies. During the project, I enjoyed working on the design and prototyping, and also found out how interesting and exciting back-end programming can be. Overall, This semester was

slightly more challenging than the second semester because of a greater amount of homework. Luckily, it was not anything I could not handle. It was tough at times, but I pushed through. I feel I did quite well.

For the specialization, I chose smart mobile as my specialization because I still need to improve my coding skills and I really want to learn about IOS and Android development.”

2.3. Dessislava

“As a project leader of the group, I should say that I enjoyed the documentation of the whole project and the branding in the very beginning. You are wondering why? As I have said a million times, creating something from nothing is like creating a new small world that is ready to be improved in the future.

What I have learned from this project is that working with a lot of people is not as easy as I thought. Five people, five different opinions. But thankfully my wonderful teammates, whom I should mention are very understanding, taught me to be patient and understanding as well.

Being involved in the coding part was an adventure for me. For the very first time, people trusted me to create a whole page by myself. Now, I feel more confident in the coding part. Of course, I have to learn more so I can improve my knowledge.

Looking forward to the new semester, where I will study Smart mobile as a specialization. I am very excited about it.

2.4. Iris

“This semester was challenging, but I learned a lot. I noticed that I have improved a lot with the front-end in comparison with semester 2. I am still not really good at working with JavaScript, but it is already better than last semester. I also noticed that I enjoyed the design and research part a lot more this semester than I did last semester. It’s not that I didn’t enjoy this last semester, but I realized I improved on it, which then made it more understandable and more fun.

I sometimes struggled with giving my opinion, because I was worried what my group members might think of it, but this was more at the beginning of the project.

For my specialization, I chose Artificial Intelligence. The reason I chose this specialization is that I want to learn something completely different than what we are doing now. Artificial Intelligence sounded very interesting, so I am excited to start with the specialization. I am also thinking about doing the Pre-Master JADS in semester 6. The specialization AI will be very helpful since this is one of the requirements.”

2.5. Catherine

“As an assistant, I learned that documentation is an important key in a workflow.

I enjoyed *most* working on the front-end and designing the prototype.

I learned that the more time you spend on something it will always change and always improve. I realized that when I was checking the older versions from our Figma. I enjoyed doing the front-end more than I thought I would. I can definitely see my experience in coding improving with each project. This was the first project I was more involved in the js functionality as well. I feel confident going in this direction and I would definitely go for smart mobile specialization.”

A big thank you to all of our teachers for guiding us during this semester.

Kind regards, UDIAC