

VARGAS, IRIS ANNE

03-12

BSIT3C

posttest: level 1

23

1) A

11. T

1. Visibility

2) C

12. T

2. Feedback

3) A

13. T

3. Constraints

4) X

14. F

4. Mapping

5) A

15. F

5. Consistency

6) D

6. Affordance

7) C

8) B

19. TEXT-BASED INTERFACES

9) C

20. UX DESIGN AND MOBILE

10) C

INTERACTION

* BRAIN - COMPUTER INTERACTION

AI DRIVEN UX

corrected by: another