



EditorCam

- window
- camera
- deltaScroll
- deltaRotation
- deltaZoomIn
- deltaZoomOut
- rightLimitPx
- bottomLimitPx
- lineHeight
- marginXOffset

- + EditorCam()
- + scrollUp()
- + scrollDown()
- + scrollLeft()
- + scrollRight()
- + scrollTo()
- + rotateLeft()
- + rotateRight()
- + zoomIn()
- + zoomOut()
- + getBottomLimitPx()
- + getRightLimitPx()
- + getLineHeight()
- + setCameraBounds()
- + draw()