

include/Kamil/EditorCam.h

```
graph TD; A[include/Kamil/EditorCam.h] --> B[SFML/Graphics/Drawable.hpp]; A --> C[SFML/Graphics/RenderWindow.hpp];
```

A diagram illustrating the include relationships for the file `include/Kamil/EditorCam.h`. This file is shown at the top in a dark gray box. Two blue arrows point downwards from it to two other files: `SFML/Graphics/Drawable.hpp` and `SFML/Graphics/RenderWindow.hpp`, which are shown in light gray boxes below. This indicates that `EditorCam.h` includes both `Drawable.hpp` and `RenderWindow.hpp`.

SFML/Graphics/Drawable.hpp

SFML/Graphics/RenderWindow.hpp