

Non-Exact Comparison of Floating-Point Numbers – SOLUTION

It is common to set ϵ to 10^{-14} when comparing double numbers:

```
const double EPSILON = 1E-14;
double r = sqrt(2.0);
if (fabs(r * r - 2) < EPSILON)
{
    cout << "sqrt(2) squared is approximately ";
}
```

$$r^2 \approx 2$$

Include the `<cmath>` header to use `sqrt` and the `fabs` function which gives the absolute value.

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Multiple Alternatives (3.3)



if it's quicker to the candy mountain,
we'll go that way
else
we go that way
but what about that way?

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Multiple Alternatives

Multiple `if` statements can be combined to evaluate complex decisions.

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Multiple Alternatives

EX:

How would we write code to deal with Richter scale values?

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Multiple Alternatives

Table 3 Richter Scale

Value	Effect
8	Most structures fall
7	Many buildings destroyed
6	Many buildings considerably damaged, some collapse
4.5	Damage to poorly constructed buildings



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Multiple Alternatives

In this case, there are five branches:
one each for the four descriptions of damage,

Value	Effect
8	Most structures fall
7	Many buildings destroyed
6	Many buildings considerably damaged, some collapse
4.5	Damage to poorly constructed buildings

and one for no destruction.

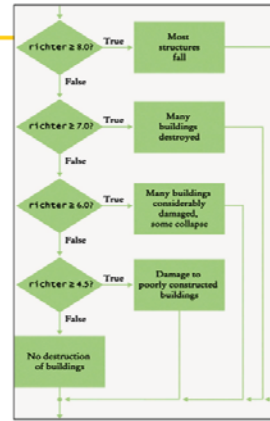
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Multiple Alternatives

You use multiple `if` statements to implement multiple alternatives.

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Richter flowchart



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Multiple Alternatives

```

if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
  
```

Once one condition is TRUE, no other branches are checked (conditions)

only prints if all the previous conditions are false

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Multiple Alternatives

```

if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
  
```

If a test is false,

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Multiple Alternatives

```

if ( false )
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
  
```

If a test is false,

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Multiple Alternatives

```

if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
  
```

If a test is false, that block is skipped

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Multiple Alternatives

```
if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
```

If a test is false, that block is skipped and the next test is made.

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Multiple Alternatives

```
if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
```

As soon as one of the four tests succeeds,

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Multiple Alternatives

```
if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if ( true )
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
```

As soon as one of the four tests succeeds,

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Multiple Alternatives

```
if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
```

As soon as one of the four tests succeeds, that block is executed, displaying the result,

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Multiple Alternatives

```
if (richter >= 8.0)
{
    cout << "Most structures fall";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 4.5)
{
    cout << "Damage to poorly constructed buildings";
}
else
{
    cout << "No destruction of buildings";
}
...
```

As soon as one of the four tests succeeds, that block is executed, displaying the result, and no further tests are attempted.

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Multiple Alternatives – Wrong Order of Tests

Because of this execution order, when using multiple `if` statements, pay attention to the order of the conditions.

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Multiple Alternatives – Wrong Order of Tests

```
if (richter >= 4.5) // Tests in wrong order
{
    cout << "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    cout << "Most structures fall";
}
...
```

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Multiple Alternatives – Wrong Order of Tests

```
if (richter >= 4.5) // Tests in wrong order
{
    cout << "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    cout << "Most structures fall";
}
...
```

Suppose the value
of richter is 7.1.

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Multiple Alternatives – Wrong Order of Tests

```
if (richter >= 4.5) // Tests in wrong order
{
    cout << "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    cout << "Most structures fall";
}
...
```

Suppose the value
of richter is 7.1.
this test is true!

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Multiple Alternatives – Wrong Order of Tests

```
if ( true ) // Tests in wrong order
{
    cout << "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    cout << "Most structures fall";
}
...
```

Suppose the value
of richter is 7.1.
this test is true!

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Multiple Alternatives – Wrong Order of Tests

```
if (richter >= 4.5) // Tests in wrong order
{
    cout << "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    cout << "Most structures fall";
}
...
```

Suppose the value
of richter is 7.1.
this test is true!
and that block is
executed (Oh no!),

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Multiple Alternatives – Wrong Order of Tests

```
if (richter >= 4.5) // Tests in wrong order
{
    cout << "Damage to poorly constructed buildings";
}
else if (richter >= 6.0)
{
    cout << "Many buildings considerably damaged, some collapse";
}
else if (richter >= 7.0)
{
    cout << "Many buildings destroyed";
}
else if (richter >= 8.0)
{
    cout << "Most structures fall";
}
...
```

Suppose the value
of richter is 7.1.
this test is true!
and that block is
executed (Oh no!),

and we go...

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Nested Branches (3.4)

It is often necessary to include an `if` statement inside another.

Such an arrangement is called a nested set of statements.

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Nested Branches – Taxes

EX:



Taxes...

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Nested Branches – Taxes

What next after line 37?



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Nested Branches – Taxes

What next after line 37?

... if the taxable amount from
line 22 is bigger than line 83 ...



Taxes...

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Nested Branches – Taxes

What next after line 37?

...if the taxable amount from
line 22 is bigger than line 83...

... and I have 3 children
under 13 ...



Taxes...

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Nested Branches – Taxes

What next after line 37?

...if the taxable amount from
line 22 is bigger than line 83...

...and I have 3 children
under 13...

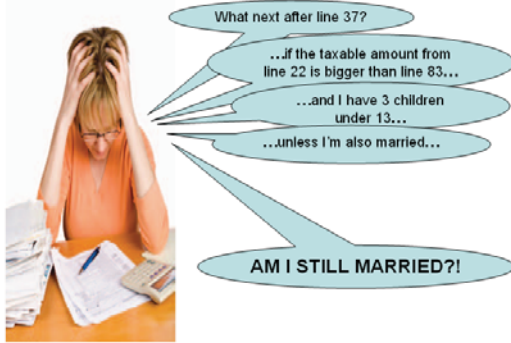
... unless I'm also married ...



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Nested Branches – Taxes



Taxes...

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Nested Branches – Taxes

- In the United States different tax rates are used depending on the taxpayer's marital status.
- There are different tax schedules for single and for married taxpayers.
- Married taxpayers add their income together and pay taxes on the total.

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Nested Branches – Taxes

Let's write the code.

First, as always, we analyze the problem.

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Nested Branches – Taxes

Nested branching analysis is aided by drawing tables showing the different criteria.

Thankfully, the I.R.S. has done this for us.

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Nested Branches – Taxes

Table 4 Federal Tax Rate Schedule

If your status is Single and if the taxable income is over	but not over	the tax is	of the amount over
\$0	\$32,000	10%	\$0
\$32,000		\$3,200 + 25%	\$32,000
If your status is Married and if the taxable income is over	but not over	the tax is	of the amount over
\$0	\$64,000	10%	\$0
\$64,000		\$6,400 + 25%	\$64,000

Tax brackets for single filers:
from \$0 to \$32,000
above \$32,000
then tax depends on income

Tax brackets for married filers:
from \$0 to \$64,000
above \$64,000
then tax depends on income

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Nested Branches – Taxes

Now that you understand,
given a filing status and an income figure,
compute the taxes due.

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Nested Branches – Taxes



ARGHHHH!!!!

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Nested Branches – Taxes

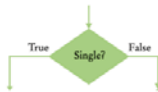
- The key point is that there are two levels of decision making.

Really, only two (at this level).

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Nested Branches – Taxes

First, you must branch on the marital status.



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Nested Branches – Taxes

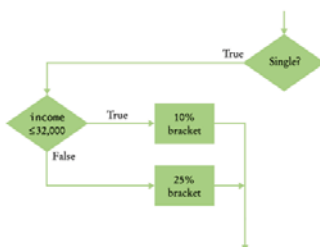
Then, for each filing status,
you must have another branch on income level.
The single filers ...



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Nested Branches – Taxes

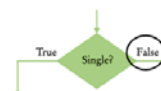
...have their own *nested if* statement
with the single filer figures.



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Nested Branches – Taxes

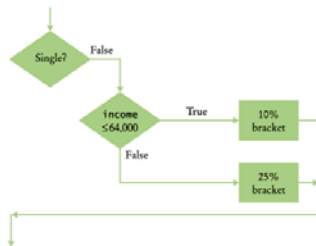
For those with spouses (spice?) ...



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Nested Branches – Taxes

...a different *nested if* for using their figures.



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Nested Branches – Taxes

In theory you can have even deeper levels of nesting.

Consider:

first by state
then by filing status
then by income level

This situation requires three levels of nesting.

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Nested Branches – Taxes

```

#include <iostream>
#include <string>
using namespace std;

int main()
{
    const double RATE1 = 0.10;
    const double RATE2 = 0.25;
    const double RATE_SINGLE_LIMIT = 32000;
    const double RATE_MARRIED_LIMIT = 64000;

    double tax1 = 0;
    double tax2 = 0;

    double income;
    cout << "Please enter your income: ";
    cin >> income;

    cout << "Please enter s for single, m for married: ";
    string marital_status;
    cin >> marital_status;
  
```

ch03/tax.cpp

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Nested Branches – Taxes

```

if (marital_status == "s")
{
    if (income <= RATE_SINGLE_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE_SINGLE_LIMIT;
        tax2 = RATE2 * (income - RATE_SINGLE_LIMIT);
    }
}
else
{
    // if married
  
```

Handwritten calculation:
50000
- 32000

18000

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Nested Branches – Taxes

```

    if (income <= RATE_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE_MARRIED_LIMIT);
    }

    double total_tax = tax1 + tax2;

    cout << "The tax is $" << total_tax << endl;
    return 0;
}
  
```

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Nested Branches – Taxes

In practice two levels of nesting should be enough.
beyond that you should be calling your own functions

– but you don't know to write functions...

...yet

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Hand Tracing

A very useful technique for understanding whether a program works correctly is called *hand-tracing*.

You simulate the program's activity on a sheet of paper.

You can use this method with pseudocode or C++ code.

(checking for logical errors)

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Hand Tracing

- Depending on where you normally work, get

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Hand Tracing

- Depending on where you normally work, get
 - an index card

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Hand Tracing

- Depending on where you normally work, get
 - an index card
 - an envelope

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Hand Tracing

- Depending on where you normally work, get
 - an index card
 - an envelope (use the back)

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Hand Tracing

- Depending on where you normally work, get
 - an index card
 - an envelope (use the back)
 - a cocktail napkin

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Hand Tracing

- Depending on where you normally work, get
 - an index card
 - an envelope (use the back)
 - a cocktail napkin (!)

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Hand Tracing

- Looking at your pseudocode or C++ code,
- Use a marker, such as a paper clip, (or toothpick from an olive) to mark the current statement.
 - “Execute” the statements one at a time.
 - Every time the value of a variable changes, cross out the old value, and write the new value below the old one.

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Hand Tracing

Let's do this with the tax program.

(take those cocktail napkins out of your pockets and get started!)

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Hand Tracing

```
int main()
{
    const double RATE1 = 0.10;
    const double RATE2 = 0.25;
    const double RATE1_SINGLE_LIMIT = 32000;
    const double RATE1_MARRIED_LIMIT = 64000;
```

Constants aren't “changes” during execution.

They were created and initialized earlier
so we don't write them in our trace.

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Hand Tracing

```
int main()
{
    const double RATE1 = 0.10;
    const double RATE2 = 0.25;
    const double RATE1_SINGLE_LIMIT = 32000;
    const double RATE1_MARRIED_LIMIT = 64000;

    double tax1 = 0;
    double tax2 = 0;
```



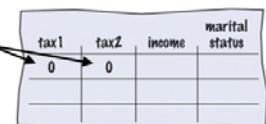
tax1	tax2	income	marital status
0			

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Hand Tracing

```
int main()
{
    const double RATE1 = 0.10;
    const double RATE2 = 0.25;
    const double RATE1_SINGLE_LIMIT = 32000;
    const double RATE1_MARRIED_LIMIT = 64000;

    double tax1 = 0;
    double tax2 = 0;
```



tax1	tax2	income	marital status
0	0		

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Hand Tracing

```
double income;
cout << "Please enter your income: ";
cin >> income;
```

tax1	tax2	income	marital status
0	0	80000	

The user typed 80000.

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Hand Tracing

```
double income;
cout << "Please enter your income: ";
cin >> income;

cout << "Please enter s for single, m for married: ";
string marital_status;
cin >> marital_status;
```

tax1	tax2	income	marital status
0	0	80000	m

The user typed m

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```
if (marital_status == "s")
{
    if (income <= RATE1_SINGLE_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_SINGLE_LIMIT;
        tax2 = RATE2 * (income - RATE1_SINGLE_LIMIT);
    }
}
else
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```
if ( false )
{
    if (income <= RATE1_SINGLE_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_SINGLE_LIMIT;
        tax2 = RATE2 * (income - RATE1_SINGLE_LIMIT);
    }
}
else
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```
if (marital_status == "s")
{
    if (income <= RATE1_SINGLE_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_SINGLE_LIMIT;
        tax2 = RATE2 * (income - RATE1_SINGLE_LIMIT);
    }
}
else
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```
else
{
    64000
    if (income <= RATE1_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}

double total_tax = tax1 + tax2;
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```

else
{
    if (income <= 64000)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}
double total_tax = tax1 + tax2;
    
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```

else
{
    if (false)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}
double total_tax = tax1 + tax2;
    
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m

```

else
{
    if (income <= RATE1_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = 10% * 64000;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
        tax1 = 3% * 16000;
    }
}
double total_tax = tax1 + tax2;
    
```

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Hand Tracing

tax1	tax2	income	marital status	total tax
0	0	80000	m	
6400	4000			10400

```

else
{
    if (income <= RATE1_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}
double total_tax = tax1 + tax2;
    
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m
6400	4000		

```

else
{
    if (income <= RATE1_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}
double total_tax = tax1 + tax2;
    
```

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Hand Tracing

tax1	tax2	income	marital status
0	0	80000	m
6400	4000		

```

else
{
    if (income <= RATE1_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}
double total_tax = tax1 + tax2;
    
```

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Hand Tracing

```

else
{
    if (income <= RATE1_MARRIED_LIMIT)
    {
        tax1 = RATE1 * income;
    }
    else
    {
        tax1 = RATE1 * RATE1_MARRIED_LIMIT;
        tax2 = RATE2 * (income - RATE1_MARRIED_LIMIT);
    }
}
double total_tax = tax1 + tax2;

```

tax1	tax2	income	marital status	total tax
0	0	\$0000	m	
6400	4000			10400

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Hand Tracing

```

double total_tax = tax1 + tax2;

cout << "The tax is $" << total_tax << endl;
return 0;
}

```

tax1	tax2	income	marital status	total tax
0	0	\$0000	m	
6400	4000			10400

∴ \$10400 would be printed

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Prepare Test Cases Ahead of Time

Consider how to test the tax computation program.

Of course, you cannot try out all possible inputs of filing status and income level.

Even if you could, there would be no point in trying them all.

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Prepare Test Cases Ahead of Time

If the program correctly computes one or two tax amounts in a given bracket, then we have a good reason to believe that all amounts will be correct.

You should also test on the *boundary conditions*, at the endpoints of each bracket
this tests the < vs. <= situations.

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Prepare Test Cases Ahead of Time

There are two possibilities for the filing status and two tax brackets for each status, yielding four test cases.

- Test a handful of boundary conditions, such as an income that is at the boundary between two brackets, and a zero income.
 $32000 \approx \$40000$
- If you are responsible for error checking, also test an invalid input, such as a negative income.

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Prepare Test Cases Ahead of Time

Here are some possible test cases for the tax program:

Test Case	Expected	Output Comment
30,000 s	3,000	10% bracket
72,000 s	13,200	$3,200 + 25\%$ of 40,000
50,000 m	5,000	10% bracket
104,000 m	16,400	$6,400 + 25\%$ of 40,000
32,000 m	3,200	boundary case
0	0	0 boundary case

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Prepare Test Cases Ahead of Time

It is always a good idea to design test cases *before* starting to code.

Working through the test cases gives you a better understanding of the algorithm that you are about to implement

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The Dangling else Problem STOP

When an if statement is nested inside another if statement, the following error may occur.
Can you find the problem with the following?

```
double shipping_charge = 5.00;
                        // $5 inside continental U.S.
if (country == "USA")
    if (state == "HI")
        shipping_charge = 10.00;
                        // Hawaii is more expensive
else // Pitfall!
    shipping_charge = 20.00;
                        // As are foreign shipments
```

The Dangling else Problem

The indentation level *seems* to suggest that the else is grouped with the test country == "USA". Unfortunately, that is not the case. The compiler *ignores* all indentation and matches the else with the preceding if.

```
double shipping_charge = 5.00;
                        // $5 inside continental U.S.
if (country == "USA")
    if (state == "HI")
        shipping_charge = 10.00;
                        // Hawaii is more expensive
else // Pitfall!
    shipping_charge = 20.00;
                        // As are foreign shipments
```

The Dangling else Problem

This is what the code actually is.
And this not what you want.

```
double shipping_charge = 5.00;
                        // $5 inside continental U.S.
if (country == "USA")
    if (state == "HI")
        shipping_charge = 10.00;
                        // Hawaii is more expensive
else // Pitfall!
    shipping_charge = 20.00;
                        // As are foreign shipments
```

The Dangling else Problem

This is what the code actually is.
And this not what you want.

And it has a name:

```
double shipping_charge = 5.00;
                        // $5 inside continental U.S.
if (country == "USA")
    if (state == "HI")
        shipping_charge = 10.00;
                        // Hawaii is more expensive
else // Pitfall!
    shipping_charge = 20.00;
                        // As are foreign shipments
```

The Dangling else Problem

And it has a name: "the dangling else problem"

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