

# ECLIPSE PHASE

## SECOND EDITION

ECLIPSE PHASE CREATED BY

Rob Boyle and Brian Cross

### Writing (*Infamy* Opening Fiction):

Rob Boyle and Davidson Cole

### Writing (Rules):

Rob Boyle

### Writing (Source Material):

Simon Berman, Rob Boyle, Katherine Cross, Natalia Dean, Jack Graham, Travas Gunnell, Sarah Hood, Marc Huete, Jason Mical, Ross Payton, Evie Smith

### Editing:

Rob Boyle, Davidson Cole, Jack Graham, Karen Twelves

### Development:

Rob Boyle, Jack Graham

### Art Direction:

Rob Boyle, Zoe Robinson

### Graphic Design and Layout:

Adam Jury

### Cover Art:

Stephan Martiniere

### Interior Art:

Jacob Anderson, Christine Bian, Mobo Boehme, Nick Boone, Daniel Brewer, Leanne Buckley, Matt Bulahao, Adam Burn, Jose Cabrera, Daniel Clarke, Trevor Claxton, Christina Davis, Alex Drummond, Danijel Firak, Nathan Geppert, Zach Graves, Alexander Gustafson, Ethan Patrick Harris, Josu Hernaiz, Sam Hogg, Lake Hurwitz, Lili Ibrahim, Anna Ignatieva, Maggie Ivy, Jeff Lee Johnson, Thomas Jung, Julian Kok, Kate Laird, Adam Lane, Ian Llanas, Adrian Majkrzak, Mitchell Malloy, Stephan Martiniere, Marco Mazzoni, Joshua Meehan, Austen Mengler, Brynn Metheny, Aaron Miller, Andre Mina, Mark Molnar, James Mosingo, David Auden Nash, Ben Newman, Will Nichols, Efreem Palacios, Chris Peuler, Pixoloid Studios, Radial Studio, Maciej Rebisz, Lorenz Ruwwe, Lie Setiawan, Andrew Silver, Quinn Simoes, Trevor Storey, Jessada Suthi, Stan Von Medvey, Bruno Werneck, Joe Wilson, Mark Winters, Andy Wright

### Icons:

Jim Marcus

### Solar System Map:

Tiara Lynn Agresta

### Character Sheet:

Thomas Deeny, Adam Jury

### Consultation:

Davidson Cole, Travas Gunnell, Natalie Jorion, Nora Jury-Last, John Nephew, Jaqui Wujec

### Special Thanks To:

Echo Boyle, Natalie Jorion, Nora Jury-Last, and Jaqui Wujec for their patience, love, and support; Ann Higgins and Russel Last for unending encouragement; Davidson Cole for video awesomeness and pushing our buttons; Sarah Hood for her Drupal-fu; David Cooper for wrangling our Gen Con events; our crowd-pleasing Gen Con GMs; our awesome Gen Con booth staff; Aaron Feustel for some evil ideas; William Wilson for always having our backs numerically; Jeff Eaton for wild enthusiasm in database form; Eric Olson at Process Type Foundry; antifascists everywhere; everyone who contributed to *EP*'s first edition and sourcebooks; and everyone who participated in our open playtest and supported our kickstarter!

### Original Playtesters:

Berianne Bramman, John Brudenell, Nick Caputi, Davidson Cole, Paul Foster, Scott Fox, Eric Geiger, Travas Gunnell, Erin Hankins, Austin Karpola, Seth Larson, Rhett Skubis, Kevin Tyska, Jaqui Wujec

### Musical Inspiration:

Ancient Methods, Chainreactor, Feindflug, Gary Numan, Holon, Holy Grin, Iszoloscope, iVardensphere/Scott Fox, I Hate Models, Mlada Fronta, My Life with the Thrill Kill Kult, Stendeck

### Dedication:

Nancy C. Cole, Richard F. Jury, and Jeff Mackintosh

### Creative Commons License;

#### Some Rights Reserved.

This work is licensed under the Attribution-NonCommercial-ShareAlike 4.0 International (CC BY-NC-SA 4.0) license:

[creativecommons.org/licenses/by-nc-sa/4.0/](http://creativecommons.org/licenses/by-nc-sa/4.0/)

In plain English: you are free to copy, share, and remix the text and artwork within this book under the following conditions:

- you do so only for noncommercial purposes;
- you attribute Posthuman Studios;
- you license any derivatives under the same license.

For specific details, appropriate credits, and updates/changes to this license, please see: <http://eclipsephase.com/cclicense>



Version 1.1 by Posthuman Studios

(August 31 2019)

contact us at [info@posthumanstudios.com](mailto:info@posthumanstudios.com)  
or [eclipsephase.com](http://eclipsephase.com)  
join our mailing list at  
[welcometotheeclipsephase.com](http://welcometotheeclipsephase.com)  
or search your favorite social network for:  
"Eclipse Phase" or "Posthuman Studios"

### ON THE COVER:

A Firewall team exploring an abandoned ship around Saturn discovers a major threat. One sentinel in a bouncer morph attempts to make it to an EVA sled and their neo-octopus friend as a creeper swarm closes in.



Posthuman Studios is: Rob Boyle, Davidson Cole, Brian Cross, and Adam Jury