

DNN 6 Case Study Building & Using jQuery Plugins

Ian Robinson

Sr. Software Engineer

DotNetNuke Corporation



Ian Robinson

- Twitter <u>@irobinson</u>
- GitHub http://github.com/irobinson
- Professional Profile http://bit.ly/irobinson
- jQuery Crash Course
 - http://jquery.ian-robinson.com



The Value of JavaScript Libraries



Web Statelessness

responsiveness doesn't come natural

JavaScript

misunderstood and abused raw power

Browsers

each do things a bit differently



Jouery



jQuery

- Is a JavaScript abstraction
- Is a collection of solved problems (shortcuts, utilities)
- Has an sweet plugin model
- Is totally ubiquitous
- Has a vibrant community
- Originally made JavaScript fun again
- Now just makes JavaScript completely awesome



So it's basically a clean foundation from which to build rich user interaction



Plugins)



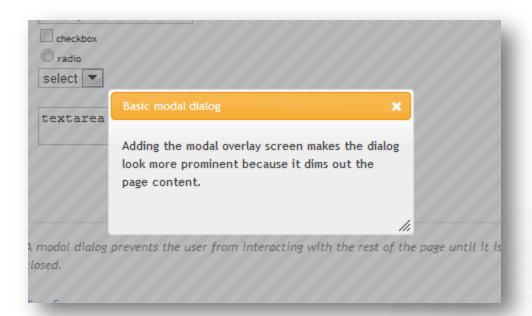
And a plugin is...?

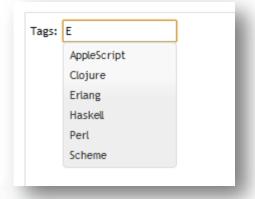
Taking the helpfulness a bit further

- Often a reusable component
- Structured for maintainability and compatibility



Canonical Example: jQuery UI





Proin dolor Aenean lacinia

Proin elit arcu, rutrum commodo, vehicula tempus, commodo a, risus. Curabitur nec arcu.

Donec sollicitudin mi sit amet mauris. Nam elementum quam ullamcorper ante. Etiam aliquet massa et lorem. Mauris dapibus lacus auctor risus. Aenean tempor ullamcorper leo. Vivamus sed magna quis ligula eleifend adipiscing. Duis orci. Aliquam sodales tortor vitae ipsum. Aliquam nulla. Duis aliquam molestie erat. Ut et mauris vel pede varius sollicitudin. Sed ut dolor nec orci tincidunt interdum. Phasellus ipsum. Nunc tristique tempus lectus.



Popular in the Community

- Interaction
 - Cycle slideshows...
 - Hover Intent sophisticated hovering
 - <u>Table Sorter</u> spiff up tables
- Utility
 - Back Button & Query Library (BBQ)
 - Cookie









Goals

- Updated, modern, user interface
- Consistent user experience
- Ease of implementation
- Reuse by third party developers



[Demo]



Demo Review

- Collection of plugins (UI widgets)
- Use smart defaults
- Based on established HTML Conventions
- Public API used for configuration as needed
- Generally very simple to consume



Creation



Creating a Plugin

- Wrap business logic with plugin logic
- Logic can stay largely the same
- Modify to inject settings and context
- Modify for safety and to play well with others



First things first

Always wrap in a closure

```
(function($){
    // ahhh...safety
})(jQuery);
```



Define Your Plugin

No selecting needed

```
$.myPlugin = function(options){...};
```

Select and return (chain)



Establish Default Options

```
$.fn.myPlugin.defaultOptions = {
      speed: 'slow'
};
```

var opts = \$.extend({}, \$.fn.myPlugin.defaultOptions,
options),



Inject HTML Context

- Options aren't just for "settings"
- Inject all context through options

```
$('.nav').myPlugin({
     speed: 'fast'
     subNavSelector: 'li.subnav',
});
```



Events

- 1. Sure you need to enforce doc ready?
- 2. If you're ever unbinding events, bind them with a namespace first.

Favor this:

```
$('elem').unbind('click.Namespace',
function(){...});
```

Instead of this:

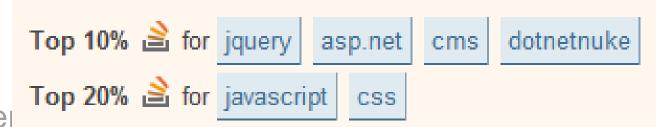
```
$('elem').unbind('click', function(){...});
```



Code Demo



Ian Robinson



- Twitter
- GitHub http://github.com/irobinson
- Professional Profile http://bit.ly/irobinson
- jQuery Crash Course
 - http://jquery.ian-robinson.com



DNN 6 Plugins Documentation

- http://wiki.dotnetnuke.com
 - Reusable DotNetNuke jQuery Plugins



Other References

- http://nathansjslessons.appspot.com
- http://api.jquery.com
- http://benalman.com
- http://msdn.microsoft.com/en-us/scriptjunkie
- http://marcgrabanski.com/articles/jquery-plugins-toolbox
- http://www.dotnetnuke.com/Resources/Wiki/Page/Reusablee-DotNetNuke-jQuery-Plugins.aspx