
This is my doctoral notebook where I will add clean information regarding whatever I'm learning about at the moment. It should serve as a starting point for writing. ¿Writing what? You may ask, I don't know.

TO DO₁

- ◇ Finish reading stratification of $M_{0,n}$ (DONE b4 20241120)
- ◇ Write ex 6.2
- ◇ Re-read Zvonkine paper now with new knowledge
- ◇ Summarize Borchers Chow Ring and Chern Classes DONE 20240921

TO DO₂

- ◇ Read Theorem 3.1 in MattAndRenzo plus examples afterwards. Understand and write summary.↓
- ◇ Add new bibliographies, Chow's paper, Borchers lectures.

TO DO₃

- ◇ Understand \mathcal{G}^1 self intersection (ALMOST) and read new examples. (DONE b4 20241120)
- ◇ Write down Hodge bundle info on distributivity.
- ◇ Do exercises Zvonkine. (DONE b4 20241120)

TO DO₄

- ◇ Read chap 2 green book on stable maps
- ◇ Read intros on stable map/kontsevich spaces papers.
- ◇ Finish Mumford formula understanding. (DONE b4 20241120)

TO DO₅

- ◇ Read equivariant cohomology of \mathbb{P}^1 . (DONE by end of II2024)
- ◇ Write down examples of E.C. for a point by torus and point by integers. (DONE around 202411)
- ◇ Polish chapter 4 on strata, products, psi and lambda classes. (WORKING ON THIS RN)
- ◇ Write down understanding of T3.1 MattAndRenzo.
- ◇ Write down info on forgetful, pullback, pushforward
- ◇ Write down statements of string and dilaton equation.
- ◇ Write down integrals as constant map pushforward.

TO DO₆ 20241215

- ◇ Finish writing examples on intersection products. Add examples on psi and lambda classes.
- ◇ Polish and pass to DN E.C. of point by T and Z.
- ◇ Write and polish E.C. of proj line.

- ◇ Apply Atiyah Bott to E.C. of proj line to get the same result.
- ◇ Read somewhere about E.C. of proj plane and write it down.
- ◇ Apply A.B. to proj plane and find the intersection of two lines.
- ◇ Write down info on different linearizations of line bundles.
- ◇ Understand what is the hyperplane class H in equivariant cohomology.

Contents

Contents	3
1 A Study of the Introduction and Prologue of <i>The Green Book</i>	5
1.1 Really quickly: The Introduction	5
1.2 Quadruplets of Points	8
1.3 Quadruplets along with \mathbb{P}^1	12
2 A Project on Sheaf Cohomology of Line Bundles over \mathbb{P}^1	15
2.1 Is Bundle like a Family?	15
2.2 Line Bundles over \mathbb{P}^1	17
3 Premier on the Chow Ring by <i>Richard E. Borcherds</i>	19
3.1 The Chow ring	19
3.2 Chern classes	22
3.3 Intersections and the role of the Euler class	26
4 Graphs and Chapter 1 of <i>The Green Book</i>	29
4.1 Dual graphs	29
4.2 Incursion into Pseudo-Stable Land	32
4.3 A reconsideration on the Mumford formula	35
Index	37

Chapter 1

A Study of the Introduction and Prologue of *The Green Book*

1.1 Really quickly: The Introduction

The main objective of the green book is to prove the formula for the number N_d of rational curves of degree d passing through $3d - 1$ points in general position in $\mathbb{P}_{\mathbb{C}}^1$. Let's begin by unwrapping some concepts:

Definition 1.1.1. A projective curve \mathcal{C} is the zero locus of points in \mathbb{P}_k^2 which satisfy a homogeneous polynomial equation. Formally, for a homogeneous polynomial $f \in k[X, Y, Z]$, the projective curve determined by f is

$$V(f) = \{p \in \mathbb{P}_k^2 : f(p) = 0\}.$$

If f has degree d , then the curve \mathcal{C} is said to be a curve of degree d .

Example 1.1.2. Consider the polynomial

$$f(X, Y, Z) = X - Y - Z.$$

Inside the affine plane $\{Z = 1\}$, this contains all the points of the form $(X : X - 1 : 1)$. This is the line $y = x - 1$ in \mathbb{A}^2 . But it also contains the point at infinity $(1 : 1 : 0)$. The degree 1 curve being described here is a projective line.

Example 1.1.3. The degree 2 curve described by the equation $XY - Z^2 = 0$ is an affine hyperbola containing two points at infinity $(1 : 0 : 0)$ and $(0 : 1 : 0)$.

Definition 1.1.4. A parametrization of a curve \mathcal{C} is a generically injective function

$\phi : \mathbb{P}_k^1 \rightarrow \mathbb{P}_k^2, (S : T) \mapsto (P(S : T), Q(S : T), R(S : T)), \quad P, Q, R \in k[S, T]_h.$
A projective plane curve admitting a parametrization is called a rational curve.

Example 1.1.5. The line $X - Y - Z = 0$ can be parametrized with $\phi(S : T) = (S, T, S - T)$. **Is the other curve rational?**

Example 1.1.6. Degree d curves with a $d-1$ -tuple point are rational. As they can be parametrized by a line passing through the singular point.

The dimension of maps from \mathbb{P}^1 to \mathbb{P}^2 of degree d

The number $3d-1$ sounds like an arbitrary number. It certainly did to me at least; this number corresponds to the dimension of the space of maps from \mathbb{P}^1 to \mathbb{P}^2 of degree d . There's this very important question,

which vector space is the space of maps from \mathbb{P}^1 to \mathbb{P}^2 of degree d ?

Proposition 1.1.7. *The aforementioned space has dimension $3d-1$.*

Proof

A map $F : \mathbb{P}^1 \rightarrow \mathbb{P}^2$ is defined via homogeneous, degree d polynomials. This means that

$$F(s:t) = (X:Y:Z) = (F_1(s:t), F_2(s:t), F_3(s:t)),$$

where each F_i is a homogeneous degree d polynomial. Explicitly we may write

$$F_j(s:t) = \sum_{i=0}^d a_i s^{d-i} t^i = a_0 s^d + a_1 s^{d-1} t + \cdots + a_{d-1} s t^{d-1} + a_d t^d$$

which allows us to see that every F_j has $d+1$ degrees of freedom. But we have to take of changes in the input and output spaces:

- ◇ 3 dimensions off for $\text{Aut}(\mathbb{P}^1) = \text{PGL}_2$.
- ◇ 1 dimension off for projective quotients: $(X:Y:Z) = \lambda(X:Y:Z)$.

This leaves us with $3d+3-3-1 = 3d-1$ dimensions.

There's another way to prove this by counting the general number of degree d curves and then making sure they are rational. For this we need the genus-degree formula.

Proposition 1.1.8. *A projective curve of degree d has genus $\binom{d-1}{2}$.*

The proof of the genus-degree formula will be written down at a later point when we have to talk about Bézout's theorem. For now, the second proof of the dimension question:

Proof

Consider a general degree d curve defined by a homogeneous polynomial F . Such a polynomial can be written as a com-

bination of monomials $X^a Y^b Z^c$ where $a + b + c = d$. So to count the number of monomials, we must find the number of triples (a, b, c) of non-negative integers whose sum is d . This is precisely

$$\binom{\binom{3}{d}}{d} = \binom{3+d-1}{d} = \binom{d+2}{d} = \binom{d+2}{2},$$

and we have to take off 1 dimension due to projective quotients. Thus the dimension of the space of degree d curves is precisely $N := \binom{d+2}{2} - 1$.

Consider now the universal curve over \mathbb{P}^N

$$\mathcal{U} = \{F = \sum_{i+j+k=d} a_i x^i y^j z^k = 0\} \subseteq \mathbb{P}^N \times \mathbb{P}^2.$$

such that the curve $\{F = 0\}$ is the fiber above the point $a_i \in \mathbb{P}^N$. The family's dimension is precisely $N + 1$, there's two ways to see this:

- ◇ We have all the dimensions of \mathbb{P}^N plus the dimension of the curve so that's $N + 1$.
- ◇ The universal curve lives inside a $(N + 2)$ -dimensional space and it's a hypersurface, as it is defined via one equation. So we add one codimension to get $N + 1$.

Inside \mathcal{U} we have the singular locus

$$\text{Sing} = \mathcal{U} \cap \{\partial_x F = 0\} \cap \{\partial_y F = 0\},$$

where each of this conditions impose a dimension 1 restriction so this whole singular locus has dimension $N + 1 - 2 = N - 1$. Projecting down to \mathbb{P}^N we get the set of points in \mathbb{P}^N whose fibers correspond to curves with *at least* one singularity $\pi(\text{Sing})$. This set still has dimension $N - 1$ inside of \mathbb{P}^N which means that adding a singularity adds one codimension.

Continuing this process we find smaller subsets corresponding to curves with more nodes and adding each node means adding one codimension. For the curve to be rational, we must add $g = \binom{d-1}{2}$ nodes in total, so that we add g codimensions. The set of curves with g singularities forms an open set inside of the rational curves which means that the dimension of the set of rational curves is

$$\binom{d+2}{2} - 1 - \binom{d-1}{2} = (d+1) + d + (d-1) - 1 = 3d - 1.$$

Remark 1.1.9. Recall $\binom{n}{k}$ is the number of ways that I can distribute k cookies amongst n friends.

Exercise 1.1.10. Learn why removing geometric genus reduces the

dimension of the space of curves.

It has to do with resolution or normalization of singularities.
Clarify and add the picture

The whole idea is to use the moduli space of maps from \mathbb{P}^1 to \mathbb{P}^r , $\overline{M}_{0,3d-1}(\mathbb{P}^r, d)$, to show the formula. Isomorphism classes inside this set look like classes of bundles. And the formula is derived from intersection theory of this space.

1.2 Quadruplets of Points

I consider myself lucky to already know what $M_{0,4}$ is (it's the set of genus 0 Riemann surfaces with 4 distinct marked points). The notion of

$$Q = \{\text{quadruplets of distinct points in } \mathbb{P}^1\}$$

is introduced to alleviate the posterior definition of the moduli space. The set of quadruplets of points can actually be viewed as

$$Q = (\mathbb{P}^1)^4 \setminus \Delta,$$

where Δ is the set of diagonals. This means that if we have $\mathbf{x} = (x_1, \dots, x_4)$, then $\Delta = \{x_i = x_j\}$ for some i, j . So indeed Q is the set of distinct quadruplets.

Remark 1.2.1. When I find it convenient, points in $(\mathbb{P}^1)^n$ will be denoted \mathbf{x} , but I'll mostly forget and I'll just call them x without acknowledging that they are arrays.

Exercise 1.2.2. Show that Q is an affine algebraic variety. [Hint: It's a similar argument to proving that $\mathbb{A}^1 \setminus \{0\}$ is an algebraic variety by considering $\mathbb{C}[x, y]/\text{gen}(xy - 1)$.]

The set Δ is a *divisor*, we can see that it is

$$\Delta = V(x_1 - x_2) \cup V(x_1 - x_3) \cup \dots \cup V(x_3 - x_4) = V\left(\prod_{\substack{i, j \in [4] \\ i < j}} (x_i - x_j)\right).$$

Call this polynomial f , then $Q = \mathbb{A}^4 \setminus V(f)$ which can be seen as $V(tf - 1) \subseteq \mathbb{A}^{n+1}$.

Remark 1.2.3. Recall affine algebraic varieties are those who are Spec of someone. In particular, Q is the spectrum of the quotient of $\mathbb{C}[x_1, \dots, x_4]$ by the ideal generated by the product.

Ahh, you've dug the hole for yourself in this one...

Exercise 1.2.4. Show that indeed $\mathbb{A}^1 \setminus \{0\}$ is an affine algebraic variety.

The set Q is *tautologically* a moduli space for quadruplets. In the easiest of terms, every element in Q corresponds to a quadruplet of distinct points.

In the same way you go up to $M_{0,4} \simeq \mathbb{P}^1 \setminus \{0, 1, \infty\}$, look at a point $[\lambda : \mu]$ and find a \mathbb{P}^1 with 4 marked points $(0, 1, \infty, \lambda/\mu)$, you can go up to Q and look at a point $\mathbf{p} = (p_1, \dots, p_4)$ and see that it *tautologically* corresponds to the point $\mathbf{p} = (p_1, \dots, p_4)$. ¡The parameter is the quadruplet itself!

It is claimed that Q is a *fine* moduli space *because* it carries a universal family. In my mind, this notion of *fineness*¹ is the same as representability of the moduli space as a functor.

Exercise 1.2.5. ¿Is the fineness the same as representability as a functor? Also, ¿does having a universal family guarantee that a moduli space as a functor be representable?

The Family Business

Intuitively, a family of pointed Mickies  is a diagram: where B is

$$\begin{array}{c} E \\ \pi \downarrow \nearrow^{\sigma_i} \\ B \end{array}$$

called the base variety, E is more usually than not $\{\text{Mickey}\} \times B$ in genus 0 (But in higher genus and some genus 0 cases like the Hirzebruch surface, it's not) and σ_i are sections which single out the important points in each Mickey. For each $b \in B$, the fiber over b , $\pi^{-1}(b)$ is isomorphic to a particular Mickey.

For a family to be *universal*, it is my understanding that the base variety should be the moduli space of Mickies itself. So the universal family should be

such that every fiber $\pi^{-1}(x)$ is the corresponding Mickey and $s_i(x)$ is the i^{th} characteristic of the corresponding Mickey but seen in the upstairs Mickey.

¹**What is the difference between finesse and fineness?** Finesse refers to the skill and cleverness someone shows in the way they deal with a situation or problem. Fineness refers to a thing's quality of being fine—for example, the fineness of print (that is, how small the letters are) or the fineness of one wire in comparison to another (that is, how thin they are).

$$\begin{array}{c} U \\ \pi \downarrow \nearrow s_i \\ M_{\heartsuit} \end{array}$$

Remark 1.2.6. The idea behind universality is that this family $U \rightarrow M_{\heartsuit}$ contains *every possible Mickey*. All the possible Mickeys are coded as equivalence classes into points of M_{\heartsuit} , so when looking at fibers upstairs in U there's not a Mickey we're missing.

Definition 1.2.7. A family of quadruplets in \mathbb{P}^1 over a base variety B is a family of pointed \mathbb{P}^1 's with 4 sections σ_i singling out the points in each \mathbb{P}^1 . Diagrammatically:

$$\begin{array}{c} B \times \mathbb{P}^1 \\ \pi \downarrow \nearrow \sigma_i (\times 4) \\ B \end{array}$$

so a fiber over a point $b \in B$ is a copy of \mathbb{P}^1 with four points marked via the map $\sigma = (\sigma_1, \dots, \sigma_4)$.

From this, the universal family over Q is the family of quadruplets over Q as a base. The section σ_i is given by the i^{th} projection mapping $\pi_i: Q \rightarrow \mathbb{P}^1$ which singles out the i^{th} point of the quadruple.

Exercise 1.2.8. The *universal* family enjoys the *universal* property that any other family of quadruples is induced from it via pullback. Explain how this happens and prove that the universal family indeed has this universal property.

Let us begin by considering a family of quadruplets $\pi: B \times \mathbb{P}^1 \rightarrow B$ along with its four sections σ_i . We can build a map σ which is the $\kappa: B \rightarrow Q$ map we are looking for in this case from B to Q by considering all the sections:

$$\sigma: B \rightarrow Q, b \mapsto (\sigma_1(b), \sigma_2(b), \sigma_3(b), \sigma_4(b)).$$

In order to create the pullback family, we look at the fiber of $\sigma(b)$ on the universal family of $Q: Q \times \mathbb{P}^1$. To construct the pullback, we build it fiber by fiber.

For every $b \in B$, the fiber will be a copy of the fiber of $\sigma(b)$ but pasted on top of B and the sections will be the pullback of the sections of Q via σ :

$$\begin{array}{ccc}
 B \times \mathbb{P}^1 & \xrightarrow{\exists? \phi} & B \times_Q (Q \times \mathbb{P}^1) \\
 \pi \searrow & & \swarrow \pi \\
 \sigma_i(\times 4) \nearrow B & & \nwarrow B \sigma^*(s_i)(\times 4)
 \end{array}$$

Finally, we are in need of the base morphism ϕ . Observe that this ϕ we are looking for is the identity map on the fibers. It takes fibers to fibers, the points of the quadruple to the corresponding *same* points but in the other fiber, and it's invertible. It follows that ϕ is an isomorphism of families over B which means that the original family and the one induced via pull-back are equivalent.

In terms of the diagram for fibered products what we have is the following:

$$\begin{array}{ccccc}
 B \times \mathbb{P}^1 & & & & \\
 \downarrow \pi & \searrow \exists? \phi & & \searrow & \\
 & B \times_Q (Q \times \mathbb{P}^1) & \longrightarrow & Q \times \mathbb{P}^1 & \\
 & \downarrow \pi & & \downarrow \pi & \\
 & B & \xrightarrow{\kappa} & Q &
 \end{array}$$

$B \times \mathbb{P}^1$ play the role of the new object which has morphisms to the already existing ones, and the pullback or fibered product is the universal object with this property.

Remark 1.2.9. Now, returning to our previous observation 1.2.6, the universal family enjoys the universal property *because it contains all of the possible fibers*. The κ map literally looks at a point b in the base, asks which is the fiber above it and then points to that fiber's equivalence class in the moduli space. ¡Such a map's existence is guaranteed because the moduli space has (the equivalence class of) all the fibers!

We have mentioned the idea of base morphisms, but formally...

Definition 1.2.10. A base morphism between two families $E \xrightarrow{\pi} B$, $F \xrightarrow{\lambda} B$ is a map $\phi : E \rightarrow F$ which makes the following diagram commute.

$$\begin{array}{ccc} E & \xrightarrow{\phi} & F \\ & \searrow \pi \quad \swarrow \lambda & \\ & B & \end{array}$$

This does not add intuition to our understanding, but let us unravel the definition. The diagram commutes when

$$\pi = \lambda \phi,$$

and we would like to see how fibers behave. So take y in the fiber $\pi^{-1}(x)$,

$$y \in \pi^{-1}(x) \xrightarrow{\phi} \phi(y).$$

Now observe that if we map this element down to B we get, via the commuting relationship

$$\lambda \phi(y) = \pi(y) = x.$$

This means that $\phi(y) \in \lambda^{-1}(x)$. And as our element was arbitrary, every fiber gets mapped to another fiber. In the case of base isomorphisms we have correspondence among the fibers, and so an automorphism of families is basically a rearrangement of fibers. Now in the case of sections:

$$\begin{array}{ccc} E & \xrightarrow{\sigma(x) \mapsto \phi(\sigma(x))} & F \\ & \searrow \pi \quad \swarrow \lambda & \\ & B & \end{array} \quad \begin{array}{c} \nearrow \sigma \\ \searrow s \end{array}$$

This diagram commutes when $s = \phi \sigma$. So, does a point $\sigma(x) \in \pi^{-1}(x)$ get sent to another *special point* on a fiber of x , or does it go to another fiber? Observe that if we map $\sigma(x)$ through ϕ we get

$$\phi(\sigma(x)) = s(x)$$

but also $\lambda(s(x)) = x$, so it happens that $s(x) \in \lambda^{-1}(x)$ and not in another fiber.

Intuitively, isomorphisms of families are morphisms of families which also happen to be bijective. This helps us now because the next step is looking at...

1.3 Quadruplets along with \mathbb{P}^1

The Green Book goes along with the notion of quadruplets but now up to equivalence. Two quadruplets are equivalent when they differ by a \mathbb{P}^1 automorphism term-by-term. Families of quadruplets will be projectively equivalent when there is a base-isomorphism between them.

Example 1.3.1. The following quadruplets are equivalent:

- ◇ $(0,1,\infty,8)$ and $(0,2,\infty,16)$ via the Möbius transformation $z \mapsto 2z$.
- ◇ $(-7/8,0,\infty,1/8)$ and $(0,7/8,\infty,1)$ via $z \mapsto z + 7/8$.
- ◇ $(\infty,1,0,1/9)$ and $(0,3,\infty,27)$ via $z \mapsto 3/z$.

Observe that their cross-ratio

$$(a,b,c,d) \mapsto \frac{(a-b)(c-d)}{(a-d)(c-b)}$$

is preserved by the transformation. These respectively are: $1/8, 7/8$ and $1/9$.

The book's definition of $M_{0,4}$ is then

$$M_{0,4} := \{\text{quadruplets of } \mathbb{P}^1\} / \text{projective equivalence.}$$

In a similar fashion to Q , we can construct a universal family for $M_{0,4}$. The fibers are once again copies of \mathbb{P}^1 imbued with the corresponding quadruplet, it's *tautological*. The family is thus

$$\begin{array}{c} M_{0,4} \times \mathbb{P}^1 \\ \pi \downarrow \nearrow \tau_i(\times 4) \\ M_{0,4} \end{array}$$

where τ_1, τ_2 and τ_3 single out $0, 1$ and ∞ in each fiber. The last section is *like* a diagonal section. It is given by the inclusion map of $M_{0,4}$ seen as the diagonal (z, z) of $M_{0,4} \times \mathbb{P}^1$.

Theorem 1.3.2. *The universal family over $M_{0,4}$ also induces every other family of quadruplets up to projective equivalence via pullback.*

Proof

Indeed as in the case of the exercise 1.2.8, we start with a family of quadruplets

$$\begin{array}{c} B \times \mathbb{P}^1 \\ \pi \downarrow \nearrow \sigma_i(\times 4) \\ B \end{array}$$

and show that there exists a base isomorphism between this family and the pullback of the universal family via a certain map.

Step 1 is to construct the map κ :

$$\begin{array}{ccc} B \times \mathbb{P}^1 & & \\ \pi \downarrow & & \\ B & \xrightarrow{\exists ? \kappa} & M_{0,4} \end{array}$$

Intuitively, the map looks at a point $b \in B$, asks the family for its corresponding quadruplet and then normalizes it via a Möbius transformation.

Formally, for $b \in B$ we map

$$b \mapsto \sigma(b) := (\sigma_1(b), \sigma_2(b), \sigma_3(b), \sigma_4(b))$$

which gives us the associated quadruplet. To normalize it we take the Möbius transformation

$$\lambda(z) = \frac{(z - \sigma_2(b))(\sigma_3(b) - \sigma_4(b))}{(z - \sigma_4(b))(\sigma_3(b) - \sigma_2(b))}$$

and apply it repeatedly to our quadruplet as

$$\lambda(p, q, r, s) = (\lambda(p), \lambda(q), \lambda(r), \lambda(s)).$$

Call $t := \lambda(\sigma_1(b))$ the cross-ratio of our quadruplet. The map κ is thus

$$\kappa(b) := (\lambda \circ \sigma)(b) = (t, 0, 1, \infty).$$

Actually, this is still a quadruplet, we are missing the quotient map which sends that quadruplet to its equivalence class inside $M_{0,4}$. But for all the effects, that is our desired map.

As this is a quadruplet inside $M_{0,4}$, we now have the *canonical* map from B to $M_{0,4}$. With it, we will pullback the universal family and show it's isomorphic to the original family over B . To construct a fiber of the pullbacked family we take the fiber over $\kappa(b)$ and attach it to our original point b . In this case the fiber is

$$\pi^{-1}(\kappa(b)) = \{[t, 0, 1, \infty]\} \times \mathbb{P}^1$$

so that'll be the same fiber over $b \in B$. **In the same way that I can define a bundle via fibers and transition functions, is it possible to define a family via fibers and...and...and what?.**

Chapter 2

A Project on Sheaf Cohomology of Line Bundles over \mathbb{P}^1

2.1 Is Bundle like a Family?

The notion of a family of lines over a base variety B is a map $\pi: B \times \mathbb{C} \rightarrow \mathbb{C}$ where π is the projection, so that over each point $b \in B$, the fiber of π is a copy of the fixed \mathbb{C} .

Definition 2.1.1. A line bundle over a base B is a map $\pi: L \rightarrow B$ with the following properties:

- (a) There's an open cover $(U_i)_{i \in I}$ of B such that

$$\pi^{-1}(U_i) \simeq U_i \times \mathbb{C}$$

where we call $\phi_i: \pi^{-1}(U_i) \rightarrow U_i \times \mathbb{C}$ the isomorphism. This means that the fiber is isomorphic to \mathbb{C} .

- (b) For $b \in U_i \cap U_j$, the composition

$$\{b\} \times \mathbb{C} \xrightarrow{\phi_i^{-1}} \pi^{-1}(b) \xrightarrow{\phi_j} \{b\} \times \mathbb{C}$$

is a linear isomorphism. This map, $\phi_j \phi_i^{-1}$, is multiplication by a nonzero scalar λ_b .

Comparing this with the notion of family, we have *local triviality* and the vector space structure between fibers is compatible. This means a line bundle is a locally trivial family of complex lines.

Definition 2.1.2. A section of a line bundle L over B is a map $s: B \rightarrow L$ with $\pi s = \text{id}_B$.

Sections can be defined locally on open sets $U \subseteq B$ or globally when they are defined everywhere on B . Intuitively, a section singles out points in fibers. For every $b \in B$, $s(b)$ is a point on the fiber $\pi^{-1}(b)$.

The Fun Part is not the sets, it's the...

Base morphisms of a families are maps between total spaces which carry fibers onto fibers and distinguished points to distinguished points. For the case of line bundles we have just a tiny bit more.

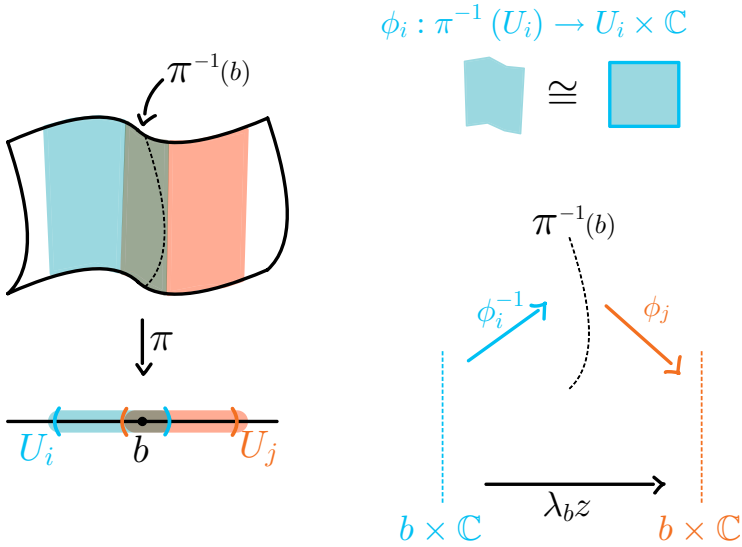


Figure 2.1: Line Bundle with the two properties

Definition 2.1.3. A morphism of line bundles is a map $f: L_1 \rightarrow L_2$ which makes the following diagram commute:

$$\begin{array}{ccc}
 L_1 & \xrightarrow{f} & L_2 \\
 \pi_1 \searrow & & \swarrow \pi_2 \\
 & B &
 \end{array}$$

It must hold that on fibers, the map f restricts to a **linear map**.

Unwrapping the definition a bit, we have that the diagram commutes when $\pi_1 = f\pi_2$. So the question is, where does a point in a fiber, $x \in \pi_1^{-1}(b)$, map to? We would like it to be in the corresponding fiber of L_2 .

For $f(x) \in \pi_2^{-1}(x)$, it must occur that $\pi_2(f(x)) = b$. But we have

$$\pi_1(x) = \pi_2(f(x)) \quad \text{and} \quad \pi_1(x) = b,$$

so it holds that

$$f(\pi_1^{-1}(b)) \subseteq \pi_2^{-1}(b).$$

Similarly for sections for sections, the diagram commutes when $s_2 = f s_1$. But this means that for $b \in B$,

$$s_2(b) = f(s_1(b)),$$

so distinguished points of fibers get sent to the corresponding distinguished points.

2.2 Line Bundles over \mathbb{P}^1

We begin by introducing a family of complex manifolds.

Definition 2.2.1. The manifold $\mathcal{O}_{\mathbb{P}^1}(d)$ is defined by two charts and a transition function:

$$(\mathbb{C}^2, (x, u)) \xrightarrow[v=u/x^d]{y=1/x} (\mathbb{C}^2, (y, v)).$$

This transition function is $(y, v) = \left(\frac{1}{x}, \frac{u}{x^d}\right)$ with inverse $\left(\frac{1}{y}, \frac{y}{v^d}\right)$.

We could also regard this set as \mathbb{C}^2 under the equivalence relation described via the transition function.

No other line bundles

$\mathcal{O}_{\mathbb{P}^1}(d)$ comes with a natural projection onto \mathbb{P}^1

$$(x, u) \mapsto x$$

This allows us to see $\mathcal{O}_{\mathbb{P}^1}(d)$ as a line bundle, because every fiber $\pi^{-1}(x)$ is isomorphic to \mathbb{C} . When x is non-zero we get a copy of \mathbb{C} on both charts, but when $x = 0$ or ∞ , the line is only on one of the charts.

Spoiling ourselves of the fun¹, we claim that all line bundles over \mathbb{P}^1 are of the form $\mathcal{O}_{\mathbb{P}^1}(d)$ for an integer d .

¹Because it'd be so much fun to prove this are all the line bundles.

Chapter 3

Premier on the Chow Ring by *Richard E. Borcherds*

3.1 The Chow ring

This summary is based on Richard E. Borcherds' introduction to the Chow ring in Youtube.

For a non-singular variety V , we define the *Chow ring* $A^*(V)$, whose elements *correspond* to subvarieties of V , and the product reflects the intersection of these subvarieties. The ring is graded by codimension:

$$A^*(V) = \bigoplus_i A^i(V)$$

where $A^i(V)$ consists of classes of subvarieties with codimension i . Ideally, the intersection of a codimension m subvariety X and a codimension n subvariety Y would yield a subvariety of codimension $m+n$. However, this does not always hold. Imagine a hyperplane H intersected with itself. So there's a complication in defining this product.

Cycles and Intersection Numbers

An initial attempt to resolve starts by defining *cycles*, which are formal sums of subvarieties. Specifically, we define the group of codimension i cycles as:

$$A^i(V) = \langle X \mid X \subseteq V, \text{ closed subvariety, } \text{codim}(X) = i \rangle$$

For two cycles $X \in A^i(V)$ and $Y \in A^j(V)$, we aim to define their product as:

$$X \cap Y = \sum_Z i(X, Y; Z) Z$$

where the sum runs over the irreducible components Z of $X \cap Y$, and $i(X, Y; Z)$ is an *intersection number*, representing the multiplicity of the intersection at Z . However, defining this intersection number precisely poses significant challenges.

Rational Equivalence and the Chow Group

To address the ambiguities in defining intersections, particularly when subvarieties do not intersect transversely, we use the notion of *rational equivalence*. Cycles are considered equivalent if their difference is the divisor of a rational function on a subvariety of dimension $j+1$. This leads to the following definition:

Definition 3.1.1. The i -th *Chow group* $A^i(V)$ of a non-singular variety V consists of equivalence classes of codimension i cycles, where two cycles are equivalent if their difference is a principal divisor, i.e., the zero set of a rational function.

The *Chow ring* is the direct sum over all Chow groups:

$$A^*(V) = \bigoplus_i A^i(V)$$

The intersection product on the Chow ring is well-defined:

$$[X] \cap [Y] = \sum_{[Z]} i(X, Y; Z) [Z]$$

where $[X]$, $[Y]$, and $[Z]$ denote rational equivalence classes of cycles.

Example and Further Considerations

Lemma 3.1.2 (Chow's moving lemma (1956)). *Given two algebraic cycles X, Y in V a non-singular variety, there is another cycle Y' rationally equivalent to Y on V such that X and Y' intersect properly. **Look for better reference than wikipedia.***

Let's illustrate this by considering the next example.

Example 3.1.3. Consider the surface $S = \mathcal{B}l_{\text{pt}} \mathbb{P}^2$. We have a copy of \mathbb{P}^1 as the exceptional divisor E . If we ask what is $E \cap E$, then we have to move E slightly.

This is impossible as E can't be deformed. This is not a counterexample to Chow's lemma but to see this we have to be a bit subtle. Consider a line A which we deform to pass about the exceptional divisor, call it B . This means that

$$A \sim B \cup E \Rightarrow E \sim A - B.$$

$A - B$ has a well-defined intersection with E because A doesn't meet B and B has a transversal intersection with E . Thus $(A - B) \cap E$ is well defined as we've deformed E into a cycle with negative coefficients.

Observe that if we deform E to something which has transversal intersection with itself, we will acquire negative coefficients because

$$E \cap E = (-1)[\text{pt}].$$

So we will acquire negative coefficients when turning E into a well-behaved cycle.

In essence, Chow's lemma doesn't say we can deform subvarieties, it says we can deform cycles and even if we start with one with positive coefficients, we may end up with one with negative coefficients.

Now if V is a singular variety, we may end up with extra complications.

Example 3.1.4. Suppose we take V to be a cone and two subvarieties X, Y being a hyperbola and a line through the singularity. **Add figure** If we intersect $X \cap Y$ we get just one point without troubles, but let us slide X so that X becomes a *double line* through the singularity. So it might be the case that $X \sim 2Z$ where Z is the corresponding line. It must happen as well that

$$2Z \cap Y = [\text{pt}] \Rightarrow Z \cap Y = \frac{1}{2}[\text{pt}].$$

We can still get intersections on varieties with singularities but with rational coefficients.

This means that it certainly does make sense to consider the Chow ring of $\overline{M}_{g,n}$.

Question. Is this why there appears a $\frac{1}{24}$ in some places when doing calculations with λ -classes?

[RQ 241212] It's actually not the λ class, but the ψ class! The result I was remembering at that moment was

$$\int_{\overline{M}_{1,1}} \psi_1 = \frac{1}{24}$$

Finally, let's consider examples of Chow groups and Chow rings. In general finding the Chow ring is very hard, but we have

- ◇ The 0th Chow group, $A^0(V) \simeq \mathbb{Z}$, is generated by $[V]$. This is the class of the whole variety or *the fundamental class*. This is the multiplicative identity in the Chow ring as $X \cap V = X$.
- ◇ $A^1(V)$ contains hypersurfaces modulo linear equivalence. These are basically divisors up to linear equivalence which amounts to the Picard group of V , $\text{Pic}(V)$. Already for an elliptic curve, $\text{Pic}(V)$ is uncountable.

Example 3.1.5. If $V = \mathbb{P}^2$, then $A^i(V) \simeq \mathbb{Z}$ for $0 \leq i \leq 2$. This is because we can decompose \mathbb{P}^2 as

$$\mathbb{P}^2 = \text{pt.} \cup \text{line} \cup \text{plane}$$

In general $A^*(\mathbb{P}^n) \simeq \mathbb{Z}[H]/\langle H \rangle^{n+1}$ where H represents the class of a hyperplane in $A^1(\mathbb{P}^n)$.

¡This is the same case for the Grassmannian! Its Chow ring is also easy to describe as we may decompose the Grassmannian into affine spaces.

Question. ¿What is the Chow ring of the Grassmannian?

Remark 3.1.6. Some of this intersection numbers can also be calculated with Schubert calculus, and they happen to coincide with Littlewood-Richardson coefficients.

Exercise 3.1.7. Consider the rational normal curve in \mathbb{P}^2 , $C = V(XY - Z^2)$. As a closed subvariety of \mathbb{P}^2 , $[C] \in A^1(\mathbb{P}^2)$, which means $[C] = d[H]$ where $[H]$ is the class of a hyperplane. In \mathbb{P}^2 , H is the class of a line.

- ¿Can we form a conjecture about what the multiple of the hyperplane class will $[C]$ be intuitively?
- Show that $d = 2$ by explicitly describing a rational map between C and 2 lines.

There was a way to go about the second item via the affine case, say the curve is $xy - 1 = 0$ and we can take the two axes x, y and then form the family of curves $xy = t$ with t varying from 0 to 1. Then this, in some fashion, formed the desired rational map. **ASK RENZO**

Exercise 3.1.8. Generalize the previous exercise to the case of a degree d curve in \mathbb{P}^2 . Also, ¿what happens if we consider the sum of different degree cycles? Say something like $3U + 2V$, ¿what will be the multiple of the hyperplane class there?

3.2 Chern classes

A quick cheat sheet

Let us begin with the Chern class cheat sheetTM. This based off of my meeting with Renzo on 20240917. First assume $E \xrightarrow{\pi} B$ is a rank r vector bundle. We have the following:

- ◇ $c_i(E) \neq 0$ whenever $0 \leq i \leq r$.
- ◇ $c_i(E)$ has degree i in the Chow ring. This means $c_i(E) \in A^i(B)$.
- ◇ $c_0(E) = 1$, or in words, it's the fundamental class. It's usually the case that we rescale in order for this to be exactly 1.

◇ If we define

$$c_{\text{tot}} = c_0 + c_1 + \cdots + c_r$$

and we have a short exact sequence of vector bundles

$$0 \rightarrow F \rightarrow E \rightarrow Q \rightarrow 0,$$

then $c_{\text{tot}}(E) = c_{\text{tot}}(F) \cdot c_{\text{tot}}(Q)$. In particular we have

$$c_1(E) = c_1(F) + c_1(Q).$$

◇ If E is a line bundle L , i.e. rank 1, then

$$c_1(L) = [\text{div}(s)],$$

this is the class of the divisor of a meromorphic section.

◇ c_1 commutes with pullbacks.

For more, check out this [math.se](https://math.stackexchange.com/q/989147/) post¹ or here².

A Historical Note

Continuing with Richard Borcherds' lecture, we focus on how to obtain Chern classes from a vector bundle $E \xrightarrow{\pi} V$ over a non-singular variety V . These are certain elements of $A^i(V)$

On the side of historical notes, in differential geometry, Chern classes take values in the cohomology ring of V when seen as a complex manifold. The Chow ring is related to the cohomology ring via a homeomorphism

$$A^i(V) \rightarrow H_{2n-2i}(V) \rightarrow H^{2i}(V)$$

where the first map is taking a cycle to a cycle, and then applying Poincaré duality.

Remark 3.2.1. Personally, I believe it would be more accurate to say that the Chow ring is more closely related to homology groups than to cohomology. This is because cohomology deals with functions mapping cycles to \mathbb{R} while homology is primarily concerned with formal groups of cycles.

This map is not injective in general as $A^i(V)$ is hopelessly huge in general. For an elliptic curve E , it happens that

$$A^1(E) \text{ is uncountable, but } H^2(E) = \mathbb{Z}.$$

It is also not onto as nothing in the Chow ring maps to $H^{2i+1}(V)$ for any i . We may refine our question to

$$\text{is } A^i(V) \rightarrow H^{2i}(V) \text{ onto?}$$

And the answer remains negative. The image of this map is subtle, and Hodge established that

$$H^{2i}(V, \mathbb{R}) \simeq \bigoplus H^{p,q}(X) \text{ and } \text{Im}(A^i) \subseteq H^{i,i}(V).$$

So the previous question can be further refined to,

$$\text{is } \text{Im}(A^i) = H^{i,i}(V) \cap H^*(X, \mathbb{Z})?$$

¹math.stackexchange.com/q/989147/

²<https://rigtriv.wordpress.com/2009/11/03/chern-classes-part-1/>

Once again not positive. Atiyah and Hirzebruch found a torsion element in the cohomology that is not in the image of $A^i(V)$. This leads us to the Hodge conjecture which remains unsolved.

Characteristic Classes

Example 3.2.2. For a line bundle $L \xrightarrow{\pi} B$, take a section f . So at each point $b \in B$, f picks out a point in the fiber $\pi^{-1}(b)$. Usually the set of zeroes of f is a codimension 1 cycle of B .

add drawing

This cycle lives in $H_{n-1}(B)$ where $\dim B = n$. Via Poincaré duality, this gives us an element in $H^1(B)$. This is the first Stiefel-Whitney class of L .

If we take $B = S^1$, we have two obvious line bundles, $S^1 \times \mathbb{R}$ and the Möbius bundle.

add drawing

In the case of the trivial bundle, the zeroes of a non-zero section will always be even, while in the case of the Möbius bundle, it'll always be odd. This means that at the level of $H^1(S^1, \mathbb{Z}/2\mathbb{Z})$ we always get the 0 and 1 elements respectively. So we can distinguish this line bundles by counting the zeroes of a generic section.

The idea of characteristic classes is a generalization of this ideas. If we have a vector bundle, we can look at a section's zeroes and they will give us homology (or cohomology) classes.

A First Step into Complex Land

Chern classes on a complex vector bundle will take values in $A^*(V)$ (or $H^*(V)$ if we are doing differential geometry).

Consider a complex line bundle $L \xrightarrow{\pi} V$ over a non-singular variety or complex manifold V . We take the set of zeroes of a section f . This has complex codimension 1 in V and means that we have an element of $A^1(V)$, or in the real case, codimension 2 with it being an element of $H_{2n-2}(V) \simeq H^2(V)$.

So the first Chern class is given by the cycle of zeroes of a section. We denote it $c_1(V)$.

Example 3.2.3. What is c_1 of $\mathcal{O}(-1)$, the tautological bundle of \mathbb{P}^1 ? We know that $\mathcal{O}(-1)$ possesses no non-zero sections. But this is not a problem, as we may use the fact that

$$c_1(L \otimes L') = c_1(L) + c_1(L')$$

so we can tensor $\mathcal{O}(-1) \otimes \mathcal{O}(d)$ for a sufficiently large d . This will be a line bundle with enough sections (*hopefully*) so that c_1 makes sense here. In this case we define

$$c_1(\mathcal{O}(-1)) = c_1(\mathcal{O}(-1) \otimes \mathcal{O}(d)) - c_1(\mathcal{O}(d)).$$

More analytically, but not algebraically

Another way to get c_1 , we have the sequence of sheaves

$$0 \rightarrow \mathbb{Z} \rightarrow \mathcal{O} \xrightarrow{\exp} \mathcal{O}^* \rightarrow 1$$

which only works in complex analytic geometry. So in terms of the long exact sequence of cohomology we have

$$\dots \rightarrow H^1(V, \mathcal{O}^*) \xrightarrow{c_1} H^2(X, \mathbb{Z}) \rightarrow \dots$$

where the first term *classifies* line bundles and the connecting morphism is more or less the first Chern class.

Higher Chern classes

Returning to our vector bundle $E \xrightarrow{\pi} V$ of rank $r > 1$, we follow Grothendieck's approach. We can associate E with the projective bundle $P(E)$ where the typical fiber is isomorphic to \mathbb{P}^{r-1} . Now $P(E)$ has itself a line bundle $\mathcal{O}(1)$ leading us to a Chern class $c_1(\mathcal{O}(1)) \in A^1(P(E))$ which is not in $A^1(V)$. Thus, we must relate $A^*(P(E))$ with $A^*(V)$.

Call $H = c_1(\mathcal{O}(1))$, the hyperplane class, to simplify notation. The Chow ring $A^*(P(E))$ forms a free, rank r $A^*(V)$ -module with basis $\{1, H, \dots, H^{r-1}\}$. This modularity arises from a similar reasoning to the construction of the Chow ring of \mathbb{P}^n , which corresponds to the case when V is a point. Now the element H^r can be expressed as a linear combination of the basic elements:

$$H^r = c_1 H^{r-1} - c_2 H^{r-2} + \dots \pm c_r, \quad \text{for some } c_i \in A^i(V).$$

These coefficients are the Chern classes in $A^*(V)$! The class c_r can be described easily. It is represented by a cycle of the zeroes of a section of E . The zeroes of that section will generally have codimension r and we will be able to represent it by c_r .

Anticlimatically, we will call it the Euler class of our vector bundle. The reason we name it is because it's the only other Chern class that we can naturally give a description of.

Definition 3.2.4. For a vector bundle $E \xrightarrow{\pi} V$ of rank $r \geq 1$, the Euler class is

$$e(E) := c_r(E) = [\text{div}(s)],$$

the class of a divisor of a section.

Remark 3.2.5. This is familiar! It generalizes the case of line bundles when $r = 1$ as $e = c_1$. Recall that $c_1(\mathcal{O}(-1))$ is $-\text{[pt.]}$ but we could pick a section and the cycle will change. If we pick a section with 20 poles and 19 zeroes then the divisor of that section is also c_1 .

3.3 Intersections and the role of the Euler class

This will summarize my meeting with Renzo from two weeks ago, on 20241001.

Transverse Intersections

Definition 3.3.1. Let $X, Y \subseteq Z$. We say that X and Y intersect transversely at a point $p \in X \cap Y$ if

$$T_p Z = T_p X + T_p Y.$$

Example 3.3.2. Consider X as a line and Y as a plane in \mathbb{R}^3 such that X is not contained in Y (but not parallel to it). In this case, X and Y intersect transversely since their tangent spaces, \mathbb{R} and \mathbb{R}^2 respectively, sum to \mathbb{R}^3 at the intersection point.

Note that the sum of the tangent spaces need not be a direct sum, as illustrated in the following example:

Example 3.3.3. Let π_1 and π_2 be two planes in \mathbb{R}^3 . Their intersection is a line. Each plane contributes two independent directions to their tangent spaces. Together, these directions span all of \mathbb{R}^3 , meaning that the intersection is transverse.

We also have the following result:

Proposition 3.3.4. If X and Y intersect transversely, then $[X \cap Y] = [X] \cdot [Y]$ and $\text{codim}(X \cap Y) = \text{codim}(X) + \text{codim}(Y)$.

Non-transverse intersection

Let's begin with an example which lies in our minds to introduce non-transverse intersections.

Example 3.3.5. Consider the plane and line defined by
$$\begin{cases} \pi = \{3x + 4y + 6z = 12\} = \{s(4, 0, -2) + t(0, 3, -2) + (0, 0, 2)\}. \\ \ell = \{t(4, 0, -2) + (0, 0, 2)\}. \end{cases}$$

We have that $\ell \subseteq \pi$. So to follow the previous idea in transverse intersections we have two choices:

- ◇ Think like a topologist and wiggle ℓ until becomes transverse with X , but watch out, we wouldn't like to wiggle it completely inside of X .
- ◇ Think like an algebraic geometer and replace ℓ with an equivalent transverse cycle. This idea uses Chow's moving lemma!

The smart topologist wishes to wiggle ℓ outside of π , this is done through the normal bundle of π inside of \mathbb{R}^3 . Observe quickly that this bundle is the collection of normal spaces of points of the plane. For $P \in \pi$ we have

$$N_P(\pi) = \{x \in T_P(\mathbb{R}^3) : \langle x | y \rangle = 0, \quad y \in T_P(\pi)\}$$

where $T_P(\mathbb{R}^3)$ is the whole of \mathbb{R}^3 and $T_P(\pi)$ is π but parametrized as

$$T_P(\pi) = \{u(4,0,-2) + v(0,3,-2) + P\}.$$

In any case the normal space is spanned by the vector $(3,4,6)$ so that at point P , the normal space is $\{t(3,4,6) + P\}$. Restricting it to ℓ we obtain the wiggle room, the normal bundle

$$N_{\pi \subseteq \mathbb{R}^3} |_{\ell} = \{N_P(\pi) : P \in \ell\}.$$

Wiggling ℓ across the normal bundle gives us a *section* of the normal bundle. First of all, **finish**

Chapter 4

Graphs and Chapter 1 of *The Green Book*

4.1 Dual graphs

Let us recall an important definition:

Definition 4.1.1. A stratum in $M_{g,n}$ is the closure of the set of all curves with the same topological type. Strata are classified by dual trees.

Example 4.1.2. In $\overline{M}_{0,6}$, the fundamental class $1 \in A^0(M_{0,6})$ is the class of all curves homeomorphic to a 6-pointed \mathbb{P}^1 . It can be represented by the dual graph: The top stratum in $\overline{M}_{0,6}$ contains only one topolog-

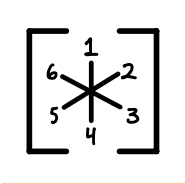


Figure 4.1: Fundamental class representative of $\overline{M}_{0,6}$

ical type of curve as all other 6-pointed \mathbb{P}^1 's will be homeomorphic to this one.

Example 4.1.3. Going into the boundary of $\overline{M}_{0,6}$ we can find two different types of strata, for example From the stratum on the left,

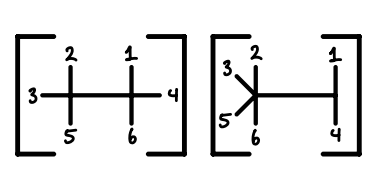


Figure 4.2: Examples of boundary strata of $\overline{M}_{0,6}$

we can find 9 other strata with the same graph design but different

labelings. This is because there are

$$\frac{1}{2} \binom{6}{3,3} = \frac{6!}{2 \cdot 3! \cdot 3!} = 10$$

ways to label the tree. The factor of $\frac{1}{2}$ accounts for the symmetry in the tree.

For the one on the right we can find $\binom{6}{4,2} = 15$ labelings.

Definition 4.1.4. Boundary cycles of codimension one in $\overline{M}_{g,n}$ are called boundary divisors. These can be denoted $D(I|J)$ where I, J is a partition of $[n]$ and $|I|, |J| \geq 2$.

Example 4.1.5. For simplicity, the previous boundary divisors can be named $D(235|146)$ and $D(2356|14)$.

Proposition 4.1.6. *There are*

$$\frac{1}{2} \sum_{k=2}^{n-2} \binom{n}{k} = 2^{n-1} - n - 1$$

irreducible boundary divisors in $\overline{M}_{0,n}$.

Proof

A partition into two sets of $[n]$ of size k and $n-k$ can be done in $\binom{n}{k}$ ways. Observe that this coefficient is precisely $\binom{n}{k}$. We need to divide by 2 because $\binom{n}{k} = \binom{n}{n-k}$. And as we need $2 \leq k \leq n-2$ for the curve to be stable, we must sum over all of those possibilities.

Products of cycles as graphs

In order to find the intersection product of two cycles we do the following:

- Find the dual graphs corresponding to the cycles.
- Paint the edges of both graphs with *oriented* colorings c_1, c_2 .
- Compute the codimension of the product, recall codimension is the number of edges.
- The resulting graphs, should have no more edges than the expected codimension.
- Consider all graphs who minor¹ into the factors' dual graphs at the same time.

¹The current lingo in geometry is specialize.

- (f) Color the edges of the resulting graphs such that when collapsing edges, the original colorings are respected (**clarify respected.**) No edge of a resulting graph may be left **uncolored**.
- (g) If an edge is bicolored multiply the corresponding ψ -classes.
- (h) Count number of automorphisms of the graph and divide the graph by that number.
- (i) Count the number of possible colorings which respect the conditions and multiply the graph by that number.

Remark 4.1.7. When we think we have a graph but it doesn't match the conditions in the end, we say that it is a non-generic intersection. That might occur because it leaves in a lower codimensional strata.

This becomes clearer when doing examples:

*What I hear, I forget;
When I see, I remember;
When I do, I learn.
-Some Chinese fella*

Example 4.1.8. Let's begin with a sanity check. Consider the product in $\overline{M}_{0,4}$ of the fundamental class with $D(ac|bd)$. **Add drawing.**

The only graph which minors into both is exactly the one corresponding to $D(ac|bd)$ and it can only be colored in one way, and has no non-trivial automorphisms. Therefore

$$1 \cdot D(ac|bd) = D(ac|bd)$$

as expected.

Example 4.1.9. Consider now the product $D(ac|bd)^2$ in $\overline{M}_{0,4}$. As this boundary divisor has codimension 1, its square should have codimension 2.

But $\overline{M}_{0,4}$ has only one dimension! It must follow that the product is empty.

To see this via the algorithm, we consider all graphs which minor into our tree. There's no graphs with two edges as that violates the stability condition (all vertices should have at least 3 special points), and so the only possible graph is a copy of $D(ac|bd)$ with its only edge bicolored.

Label the marks $*$ and \cdot on the edge of $D(ac|bd)$ so that we may see it as the image of the gluing morphism

$$gl: M_{0,\{a,c,*\}} \times M_{0,\{b,d,\cdot\}} \rightarrow M_{0,4}.$$

Then the ψ -classes we multiply are $(-\psi \cdot -\psi_*)$ so that the result is $D(ac|bd) \cdot (-\psi \cdot -\psi_*)$. **Add drawings**

Let's go up some dimensions

Example 4.1.10. Consider the intersection product

$$D(ab|cdef)^2 D(abc|def)$$

which lives in $\overline{M}_{0,6}$. The expected codimension of the result is 3 as every factor contributes 1 codimension.

We first multiply a copy of $D(ab|cdef)$ with $D(abc|def)$: **add drawing**.

Graphs which have these two as minors are scarce. In fact, there's only one: $D(ab|c|def)$!

Coloring the edges of our original factors **blue** and **green** we get only one copy of our resulting graph with the coloring determined. **ADD DRAWING**

This graph has no non-trivial automorphisms and so we only get $D(ab|c|def)$ which we now have to multiply by another copy of $D(ab|cdef)$.

We could expect the resulting graphs to have three edges as that would have codimension 3. But take for example $D(ab|c|d|ef)$. Such graph has three edges but **they can't be colored**. When collapsing edges, the colors disappear so that we would have to leave the edge between d and ef uncolored to respect the coloring. **Add drawing**

This cannot happen. So $D(ab|c|def)$ is the only possible factor. The edge between ab and c will be bicolored in a way that we have to multiply ψ -classes. Labeling the vertices attached to the edge as \cdot and \star we get

$$D(ab|cdef)^2 D(abc|def) = D(ab|c|def)(-\psi_{\cdot} - \psi_{\star}).$$

Question. Is there a way to concretely determine whether a strata belongs in another one only by looking at their dual graphs?

Example 4.1.11 ((4,0) instead of (0,4)). Consider the curves represented by the dual graphs: **add drawing**

Finding the graphs whose minors are these ones we get three possibilities:

(a) The first graph itself. **FINISH**

4.2 Incursion into Pseudo-Stable Land

Theorem 3.1 in MattAndRenzo deals with the Mumford formula. This is the product of the total Chern class of the Hodge bundle over $\overline{M}_{g,n}$ with the one of the dual. The formula itself is

$$(1 + \hat{\lambda}_1 + \dots + \hat{\lambda}_g)(1 - \hat{\lambda}_1 + \dots + (-1)^g \hat{\lambda}_g) = \sum_{i=0}^g \frac{1}{i!} \mathcal{G}_*^i \left(\prod_{j=1}^i (\psi_{\star j} - \psi_{\cdot j}) \right).$$

To prove the formula we will do examples first. The first case that we deal with is in $\overline{M}_{1,n}$ for a fixed $n \geq 1$.

Example 4.2.1. The pseudo stable Mumford formula in this case states:

$$(1 + \hat{\lambda}_1)(1 - \hat{\lambda}_1) = \frac{1}{0!} \mathcal{G}_*^0(\text{id}) + \frac{1}{1!} \mathcal{G}_*(\psi_{\bullet 1} - \psi_{\bullet 1}).$$

Let us analyze the left side. By definition, the pseudo-stable lambda class is

$$\hat{\lambda}_j = \mathcal{T}^*(\lambda_j) = \sum_{i=0}^j \frac{1}{i!} \mathcal{G}_*^i(p_0^*(\lambda_{j-i}))$$

so in the case of $\hat{\lambda}_1$ we have

$$\hat{\lambda}_1 = \sum_{i=0}^1 (\dots) = \mathcal{G}_*^0(p_0^*(\lambda_{1-0})) + \mathcal{G}_*^1(p_0^*(\lambda_{1-1}))$$

where \mathcal{G}^0 is the identity map and λ_0 is the fundamental class of $A^*(\overline{M}_{g,n})$. So using this we have

$$\begin{aligned} \hat{\lambda}_1 &= \mathcal{G}_*^0(p_0^*(\lambda_1)) + \mathcal{G}_*^1(p_0^*(\lambda_0)) \\ &= \lambda_1 + \mathcal{G}_*^1(\text{id}) \end{aligned}$$

and expanding the product we get

$$\begin{aligned} (1 + \hat{\lambda}_1)(1 - \hat{\lambda}_1) &= (1 + \lambda_1 + \mathcal{G}_*^1(\text{id}))(1 - \lambda_1 - \mathcal{G}_*^1(\text{id})) \\ &= (\Lambda_1(1) + \mathcal{G}_*^1(\text{id}))(\Lambda_1(-1) - \mathcal{G}_*^1(\text{id})) \\ &= \Lambda_1(1)\Lambda_1(-1) - \Lambda_1(1)\mathcal{G}_*^1(\text{id}) + \mathcal{G}_*^1(\text{id})\Lambda_1(-1) - (\mathcal{G}_*^1(\text{id}))^2. \end{aligned}$$

Here, Λ_1 represents the total Chern class. We may analyze term by term this expression:

- ◇ The product $\Lambda_1(1)\Lambda_1(-1) = 1$ is the usual Mumford formula.
- ◇ For the case $\Lambda_1(1)\mathcal{G}_*^1(\text{id})$ what we have is $(1 + \lambda_1)\mathcal{G}_*^1(\text{id})$.

We now arrive to the question of what is $\mathcal{G}_*^1(\text{id})$ so let's take a step back and remember how \mathcal{G}^1 works as a map:

$$\mathcal{G}^1: \overline{M}_{(1-1),n+1} \times \overline{M}_{1,1} \rightarrow \overline{M}_{1,n},$$

and recall that the id in the argument is $p_0^*(\lambda_0)$ where the λ_0 comes from the Chow ring of $\overline{M}_{0,n+1}$. In particular, it is the fundamental class of the space. Pulling it back just makes it part of an ordered pair and then pushing it forwards attaches it to a copy of an elliptic curve. Graphically: This means that the pushforward of the fundamental class through \mathcal{G}^1 is the class of curves described by the dual graph on the right of the diagram.²

²This sentence sounds a bit fishy. I just remember what you said about "I can't pick a concrete representative".

$$\begin{array}{c}
 \text{?} \in A^*(\mathcal{M}_{0,0} \times \mathcal{M}_{1,1})? \\
 \left(\left[\begin{array}{c} \odot \end{array} \right], \left[\begin{array}{c} \textcircled{1} \end{array} \right] \right) \xrightarrow{G_*^1} \left[\begin{array}{c} \textcircled{1} \\ \odot \end{array} \right] \in A^*(\mathcal{M}_{1,1}) \\
 \downarrow p_0^* \\
 \left[\begin{array}{c} \odot \end{array} \right] \in A^0(\bar{\mathcal{M}}_{0,0})
 \end{array}$$

From this, we have

$$\begin{aligned}
 (1 + \lambda_1) \mathcal{G}_*^1(\text{id}) &= \mathcal{G}_*^1(\text{id}) + \lambda_1 \mathcal{G}_*^1(\text{id}) \\
 &= \mathcal{G}_*^1(\text{id}) + \mathcal{G}_*^1(p_1^*(\lambda_1)) + \mathcal{G}_*^1(p_0^*(\lambda_1)) \\
 &= \mathcal{G}_*^1(\text{id}) + \mathcal{G}_*^1(p_1^*(\lambda_1)) + 0.
 \end{aligned}$$

This quantity should be equal to $\mathcal{G}_*^1(p_1^*(\Lambda_1(1)))$, and expanding this we have

$$\begin{aligned}
 \mathcal{G}_*^1(p_1^*(\Lambda_1(1))) &= \mathcal{G}_*^1(p_1^*(1 + \lambda_1)) \\
 &= \mathcal{G}_*^1(p_1^*(1)) + \mathcal{G}_*^1(p_1^*(\lambda_1)) \\
 &= \mathcal{G}_*^1(1) + \mathcal{G}_*^1(p_1^*(\lambda_1)),
 \end{aligned}$$

so both quantities are equal.

Diagrammatically we have

$$\begin{aligned}
 \Lambda_1(1) G_*^1(\text{id}) &= (1 + \lambda_1) \left[\text{diagram of a circle with a dot} \right] \\
 &= \left[\text{diagram of a circle with a dot} \right] + \lambda_1 \left[\text{diagram of a circle with a dot} \right] \\
 &= \left[\text{diagram of a circle with a dot} \right] + \left[\text{diagram of a circle with a dot and a line} \right] + \left[\text{diagram of a circle with a dot and a line, crossed out with a red arrow pointing to 0} \right] \\
 &= \left[\text{diagram of a circle with a dot} \right] + \left[\text{diagram of a circle with a dot and a line} \right] \\
 &= \underline{G_*^1(\text{id}) + \lambda_1 G_*^1(\text{id})}
 \end{aligned}$$

The calculation for $\mathcal{G}_*^1(\text{id}) \Lambda_1(-1)$ is similar but different signs. Finally calculating $\mathcal{G}_*^1(\text{id})^2$ amounts to finding a self intersection number.

Question. I remember how to find $E \cap E$ in $\mathcal{B}l_{\text{pt}} \mathbb{P}^2$ by deforming a cycle that goes through E . Is the technique to find $\mathcal{G}_*^1(\text{id}) \cap \mathcal{G}_*^1(\text{id})$ similar?

4.3 A reconsideration on the Mumford formula

Index

- base morphism, 11
- base variety, 9
- boundary divisors, 30
- curve of degree d , 5
- Euler class, 25
- family of quadruplets, 10
- genus-degree formula, 6
- hyperplane class, 25
- line bundle, 15
- morphism of line bundles, 16
- non-generic intersection, 31
- parametrization, 5
- projective curve, 5
- rational curve, 5
- section, 15
- stratum, 29

Bibliography

- [1] Joachim Kock and Israel Vainsencher. *An Invitation to Quantum Cohomology: Kontsevich's Formula for Rational Plane Curves*. Progress in Mathematics. Birkhäuser Boston, 2006.