# Terms and Conditions - Schneider Electric European Hackathon

# 1. Organising Entity

This activity will be co-organised by:

- NUWE TECH S.L. with NIF B04937579 and address at Pier01, Palau de Mar, Plaça Pau Vila 1. Bloc A, Planta 3, Porta 3A3. Hereinafter NUWE.
- Schneider Electric España S.A.U. with NIF:A08008450 and address at C/ Bac de Roda 52 Edificio A, 08019 Barcelona. Hereinafter Schneider Electric.

(hereinafter the "Organisers").

### 2. Objective of the Hackathon

The Schneider Electric European Hackathon is the first hackathon (programming competition) organised by Schneider Electric in collaboration with NUWE at the European level. The aim of the event is for participants to demonstrate their skills, win prizes and have the opportunity to get an internship contract at Schneider Electric by developing and solving two challenges: a Data Science challenge and a Cybersecurity challenge, with a focus on climate change. The challenges will be done in teams (minimum 1 person and maximum 3 people).

The event will take place on November 19, 2022 in the virtual world of NUWE. During the event, participants will be able to enter the virtual world and share this space with each other. In addition, members of the NUWE team will be available throughout the day to answer questions and, at certain times, the Schneider Electric team will also be available to help and mentor participants.

# 3. Participation requirements

Anyone of legal age who wants to try their hand at the Data Science and Cybersecurity challenges of the hackathon can participate. However, the event is mainly focused on the European territory and internships can only be awarded if there is the possibility to make an internship agreement in one of the following countries: Spain, UK, Germany, Denmark, Sweden, Hungary, Italy, Poland or Netherlands.

#### 4. Dates of the event:

Registration can be made between 20 September 2022 and 18 November 2022 inclusive. The period is as follows:

- Registration start date: 20 September 2022 at 00:00 hrs.
- Closing date for entries: 18 November 2022 at 23:59 hrs.

The Organizers reserve the right to change the date of the Event, suspend, modify the format or cancel the Event when there are sufficient grounds to justify it.

# 5. Formation of teams:

Participants can create their teams directly on the NUWE website. There they will be able to find people who are open to accept new people to the group. If you are going to participate individually, you will also have to create a group of 1 person. If during the creation of these groups participants have any questions or problems, they can contact the NUWE team via hello@nuwe.io or the Discord server, which can be found on the event page: <a href="https://NUWE.io/dev/event/schneider-electric-european-hackathon">https://NUWE.io/dev/event/schneider-electric-european-hackathon</a>.

#### 6. Event Format:

All registrants will participate in the event online. The hackathon will take place in NUWE's virtual world, which is located on the Gather Town platform. The link to enter the virtual world can be found on the event page: <a href="https://NUWE.io/dev/event/schneider-electric-european-hackathon">https://NUWE.io/dev/event/schneider-electric-european-hackathon</a>.

## 7. Event Development

As mentioned in section 5, teams will be formed prior to the event (if anyone has problems with their team, NUWE team will help them). These teams will be created according to the type of challenge in which they want to participate: Data Science or Cybersecurity.

A few days before the event, the NUWE team may send a brief explanation of the challenge to the participants to facilitate the start of the event and its implementation.

On the day of the event, all participants will be invited to the virtual world to start the competition:

- Phase 1: Team participants will be given a few minutes to introduce themselves.
- Phase 2: The event will start with the presentation of Schneider Electric and the challenges.
- Phase 3: Time will be given to start the development of the challenge.
- Phase 4: The Schneider Electric team will be given time to talk to the teams about the solution they are proposing
- Phase 5: The event will be closed, but teams will have time to deliver until 23:59 on 5 November.

The Organisers reserve the right to announce the winners up to 2 weeks after the end of the Schneider Electric European Hackathon.

#### 8. Criteria for selection and evaluation of winning entries

The winning teams will be determined by a combination of hard skills and soft skills correction.

The hard skills will be the responsibility of NUWE and the soft skills will be the responsibility of Schneider Electric.

For the hard skills the following will be assessed:

- Data Science
  - F-score
  - Documentation
  - Code quality
- Cybersecurity
  - Number of flags found
  - Challenge resolution time

#### 9. Prizes:

First team in each category:

- Paid internships
  - The paid internships are part of the SCHNEIDER ELECTRIC Trainee Program, which will be offered to the members of the winning team. These internships may take place on the dates proposed by Schneider Electric to the winners and in the following countries Spain, UK, Germany, Denmark, Sweden, Hungary, Italy, Poland or Netherlands.

The remuneration will be between €700 and €900 per month (depending on the hours spent) on-site at Schneider Electric's headquarters in Spain, UK, Germany, Denmark, Sweden, Hungary, Italy, Poland or Netherlands.

- If the winner(s) do not reside in any of the aforementioned locations where Schneider Electric has operations, they will have to move to one of these locations in order to claim their prize and carry out the internship.
- In addition, the winner(s) must be enrolled in a university or educational institution that allows them to undertake a curricular or extracurricular internship for a minimum of 6 months and enter into an internship agreement with Schneider Electric.
- Each team will receive 1500€ in Amazon Gift Cards to be distributed among the team members.

Second team of each modality:

- Each team will receive 700€ in Amazon Gift Cards to be distributed among the team members.

Third team in each category:

 Each team will receive 300€ in Amazon Gift Cards to be distributed among the team members.

SCHNEIDER ELECTRIC will be responsible for managing the paid internships.

The prizes may under no circumstances be given to a person other than the winners, nor may they be substituted for their cash value.

#### 10. Personal data:

Participation in this call for applications implies the processing of personal data by on the basis of that mentioned in NUWE's privacy policy: https://nuwe.io/privacy and that of Schneider Electric España S.A.U.: https://www.se.com/ww/en/download/document/SE-Privacy Notice/.

# 11. Force Majeure:

The Organisers shall not be liable if for reasons beyond their control or force majeure, the call for entries cannot be carried out in any of the terms specified above.

#### 12. Acceptance of the rules

The simple participation implies the acceptance of these rules in their entirety, so that the manifestation of non-acceptance of these rules will imply the exclusion of the participant and, as a consequence of this, the organising entities will be released from the fulfilment of the obligation contracted with the participant.

Likewise, participation in this call for entries implies acceptance of the application of the tax regulations that are compulsorily applicable, as well as express submission to the interpretative decisions made by the organising entities.

# 13. Intellectual property rights

The participant guarantees that any work or content provided within the scope of this Event is original and created by him/herself and, therefore, does not infringe intellectual property rights, industrial property, confidentiality obligations or any other exclusive rights belonging to third parties.

Participants shall, in any case, be responsible for the authorship and originality of the content provided as part of their candidacy and participation in the Event, as well as for the fact that there are

no third party rights over it, and for any claim that may be made for image rights. In this regard, the participant shall hold the Organisers harmless from all damages that may be caused to the Organisers, including all types of legal costs and fees of lawyers, solicitors and experts, arising from a breach by the participant of the provisions of this section or arising from any claim brought by a third party against any of the Organisers on the grounds that the content submitted in the context of the challenge, in whole or in part, infringes a right of a third party.

The participant acknowledges that, if any intellectual or industrial creation is derived from participation in the event, the intellectual property rights over such creations shall correspond to him/her as the author of such creations.

Notwithstanding the foregoing, the participant agrees to assign all exploitation rights over such creations to the organisers, in the proportion resulting from the existing agreements between them, on an exclusive basis, for the entire world and for the maximum time permitted by law. In particular, the economic rights of use, reproduction, public communication and transformation shall be transferred to the organisers.

By virtue of this assignment, the organisers may use, reproduce, distribute, assign to third parties, incorporate into other materials, disseminate and/or publish the author's creations derived from the event for any purpose and in any form that the organisers deem appropriate and/or necessary and through any format or medium, with the author expressly waiving any remuneration for this other than that which may result from participation in the event in accordance with these terms and conditions. The assignment of exploitation rights shall cover not only the final result created in the event, but also, by way of example but not limitation, sketches, schemes, documents, diagrams, codes and, as a whole, each and every one of the materials susceptible of being the object of intellectual and industrial property linked to the creations that may arise from participation in the event.

The participant declares that the creations derived from their participation will be original and, therefore, guarantees that they do not infringe the rights of third parties, in particular and without limitation, trademarks, copyright or other intellectual or industrial property rights. The participant will be liable for the lack of originality and the infringement of intellectual property rights of their creations to the organisers and/or third parties who may be harmed.

The participant undertakes to carry out all those actions required by the organisers to register in their favour any exploitation rights of the intellectual or industrial creations that may derive from the event.

# 14. Applicable law and jurisdiction

For all matters not specified in these legal bases, the call for entries will be subject to the Spanish law in force at the time the call for entries is held.

For the resolution of any type of litigation that may arise regarding the interpretation or application of these rules, both the organising entities and the participants in this call for entries expressly submit to the jurisdiction and competence of the Courts and Tribunals of the city of Madrid, expressly waiving any other right that may correspond to them, or their own jurisdiction if they have one.