

# PONTIFICIA UNIVERSIDAD CATÓLICA DE CHILE ESCUELA DE INGENIERÍA

# DEEP NEURAL NETWORK MODELS WITH EXPLAINABLE COMPONENTS FOR URBAN SPACE PERCEPTION.

# ANDRÉS CÁDIZ VIDAL

Thesis submitted to the Office of Research and Graduate Studies in partial fulfillment of the requirements for the degree of Master of Science in Engineering

Advisor:

HANS LÖBEL

Santiago de Chile, July 2020

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Gratefully to my parents and siblings

# **ACKNOWLEDGEMENTS**

Write in a sober style your acknowledgements to those persons that contributed to the development and preparation of your thesis.

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# **ABSTRACT**

The abstract must contain between 100 and 300 words. The abstract must be written
in English and Spanish. In the case of doctoral theses, the layout of the abstract page is
different, so please check the template provided by the OGRS.

**Keywords**: thesis template, document writing, (Write here the keywords relevant and strictly related to the topic of the thesis).

# **RESUMEN**

El resumen debe contener entre 100 y 300 palabras. El resumen debe ser escrito en
inglés y español. En el caso de tesis de doctorado, el formato de la página del resumen es
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Palabras Claves: plantilla de tesis, escritura de documentos, (Colocar aquí las palabras claves relevantes y estríctamente relacionadas al tema de la tesis).

#### 1. INTRODUCTION

#### 1.1. Thesis outline.

This work consists of seven chapters, first is this introduction, which shows the importance of both the automatic calculation of urban perception, and explainability in artificial intelligence, and ends with the hypothesis of this research. Chapter 2 is a detailed description of the research objectives. Chapter 3 consists of a summary of the relevant previous research. In chapter 4 the problem is formally defined and the proposed model is described. Chapter 5 gives details on model implementation and training. Finally, in chapter 6 and 7 consist of the results and conclusions of the research.

#### 1.2. Importance of automatic urban perception

*Urban perception* is a feeling held by people about a location. These feelings can be and are often related to a particular characteristic, like happiness or beauty, or also inherently negative ones, like insecurity or fear (Ordonez & Berg, 2014).

The visual urban perception is responsible for a large parte of the experience that people go through while being at or using an urban space, this not only affects how much the spaces themselves are used (Khisty, 1994) but also the use of related means of transport (Antonakos, 1995). Other studies have also found correlations between urban perception, crime statistics (Ordonez & Berg, 2014) and wealth, and therefore used it as a proxy measure of inequality (Ordonez & Berg, 2014; Salesses, Schechtner, & Hidalgo, 2013; Rossetti, Lobel, Rocco, & Hurtubia, 2019).

On the other hand, being able to understand a community's need and perception of a city at scale is something of key importance on developing cities, in order for the limited resources of local governments to be applied appropriately (Santani, Ruiz-Correa, &

Gatica-Perez, 2018), but traditional methods for the measuring of urban perception, consist of hand made polls about specific locations making it a extremely costly and hard to escalate process (Clifton & Ewing, 2008).

Considering this facts, automatic estimation of urban perception at great scales becomes a very relevant research problem, because the generated data would be a powerful tool to guide the improvement of public spaces and the design of public policy.

## 1.3. Importance of explainability in artificial intelligence

### 1.4. Hypothesis

# 2. OBJECTIVES

This are the thesis objectives

# 3. RELATED WORK

This are some related investigations.

# 4. PROPOSED ARCHITECTURE

- 4.1. Problem Definition
- 4.2. Network architecture
- 4.3. Loss function

- 5. METHODOLOGY
- **5.1.** Implementation
- 5.2. Training

# 6. RESULTS

# 7. CONCLUSIONS

Nothing to say. Be happy.

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# APPENDIX

### A. FIRST APPENDIX