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In [83]:
         import numpy as np
         import matplotlib.pyplot as plt
         %matplotlib inline
         class Gang:
             z: sites
             n: turns
             alpha: gang's propensity to crime
             g: initial gang population at each site
             S:
                 gang concentration at each site
             def __init__(self, z=2, n=10, alpha = 0.1, g = None, s=None):
                 self.z = z
                 self.n = n
                  self.alpha = alpha
                 self.g = np.zeros(z) if g is None else g
                 self.s = np.ones(z) if s is None else s
                 # initialize grid
                 self.G = np.zeros((n,z))
                  self.G[0] = self.g
             def draw(self):
                 a = self.G
                 plt.imshow(a, cmap='magma', alpha=0.7)
                 plt.xticks([])
                 plt.yticks([])
             def graph(self):
                 G = self.G
                 z = self.z
                 n = self.n
                  colors = 'brgcmyk'
                 fig, ax = plt.subplots()
                  for i in range(z):
                     ax.plot(range(n), G[:, i], '-' + colors[i % len(colors)])
         class Hood1DG:
             z: sites
             n: turns
             gang count: number of gangs in hood
             gang list: optional list of gang objects
             p: police presence in each site
             beta: arrest rate
             gamma: police reactivity
             delta: violence coefficient
             def __init__(self, z=2, n=10, gang_count=2, gang list=None,
                           p=None, beta=0.01, gamma=0.5, delta=0.5):
                  self.z = z
                 self.n = n
                 self.gang count = gang count
                  self.beta = beta
                 self.gamma = gamma
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self.delta = delta
    self.p = np.ones(z) if p is None else p
    # initialize grids:
    # police
    self.P = np.zeros((n, z))
    # crime
    self.C = np.zeros((n, z))
    # arrests
    self.A = np.zeros((n, z))
    # violence
    self.V = np.zeros((n, z))
    # initialize gang list
    if gang list is None:
        self.gangs = []
        for i in range(gang count):
            self.gangs.append(Gang(z, n))
    else:
        self.gangs = gang list
    # initial conditions
    # police
    self.P[0] = self.p
    # crime at site = sum(gang pop. * gang alpha)
    for k in range(gang count):
        self.C[0] += self.gangs[k].G[0] * self.gangs[k].alpha
    self.t = 0
def step(self):
    t = self.t
    # reduce gang populations by arrests
    for k in range(self.gang count):
        gang = self.gangs[k]
        arrests = self.beta * gang.G[t] * self.P[t]
        self.A[t] += arrests
        qanq.G[t+1] = qanq.G[t] - arrests
    # account for movement between sites
    for k in range(self.gang count):
        gang = self.gangs[k]
        g_{-} = gang.G[t+1].copy()
        gang.G[t+1] *= 0
        for i in range(self.z):
            gang.G[t+1] += g_[i] * self.PI_k_ij(k,i)
    # add source terms
    for k in range(self.gang_count):
        gang = self.gangs[k]
        qanq.G[t+1] += qanq.s
    # update crime grid based on gang figures
    # just calculated
    for k in range(self.gang count):
        gang = self.gangs[k]
        self.C[t+1] += gang.G[t+1] * gang.alpha
    # update police numbers
```

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self.P[t+1] = self.P[t] + self.gamma * self.C[t]
                  self.t += 1
              def PI_k_ij(self, k, i):
                  transition function:
                  For gang k at site i, returns array of
                  length z containing probabilities of transition
                  from i to each site
                  t = self.t
                  # count rival gang members in each site
                  rivals = np.zeros(self.z)
                  for l in range(self.gang count):
                      if l != k:
                          rivals += self.gangs[l].G[t]
                  # compute difference of (cops + rivals) between
                  # i and every site
                  p = self.P[t]
                  x = (p_{i} + rivals[i]) - (p_ + rivals)
                  # find ln(1+e^x) for each entry
                  x = np.log(1 + np.exp(x))
                  return x / x.sum()
              def loop(self):
                  for i in range(self.n - 1):
                      self.step()
              def draw(self):
                  crime = self.C
                  plt.imshow(crime, cmap='plasma')
                  plt.xticks([])
                  plt.yticks([])
              def graph(self):
                  crime = self.C
                  z = self.z
                  n = self.n
                  colors = 'brgcmyk'
                  fig, ax = plt.subplots()
                  for i in range(z):
                      ax.plot(range(n), crime[:, i], '-' + colors[i % len(colors)
In [85]: | hood = Hood1DG()
In [86]:
         # check conservation of mass
          bloods = Gang(z=5, n=20, alpha=0.1, g=np.array([1,6,1,0,1]), s=np.array
          crips = Gang(z=5, n=20, alpha=0.3, g=np.array([1,0,4,1,1]), s=np.array([1,0,4,1,1])
          hood= Hood1DG(z=5,n=20, gang count=2, gang list=[bloods, crips], p=np.a
```

hood.loop()

In [87]:

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In [881:
         bloods.G
Out[88]: array([[1.
                             6.
                                        1.
                                                    0.
                                                                1.
                [1.76123068, 3.57209239, 0.14421558, 1.76123068, 1.76123068],
                [1.6582662 , 3.91300415, 1.1767138 , 0.59374964, 1.6582662 ],
                [1.75742586, 3.60088049, 0.36951534, 1.51475245, 1.75742586],
                [1.72502663, 3.92470632, 1.00772342, 0.61751699, 1.72502663],
                [1.70141721, 3.89303422, 0.4708888 , 1.23324256, 1.70141721],
                [1.6972712 , 4.15168558, 0.86331508, 0.59045694, 1.6972712 ],
                [1.61097095, 4.28153147, 0.52710233, 0.9694243, 1.61097095],
                [1.60704555, 4.47214955, 0.75796075, 0.55579859, 1.60704555],
                [1.4930782 , 4.67311592 , 0.56762465 , 0.77310303 , 1.4930782 ] ,
                [1.47374337, 4.81808105, 0.69741206, 0.53702015, 1.47374337],
                [1.35690619, 5.01348077, 0.60661489, 0.66609196, 1.35690619],
                [1.31967815, 5.13302968, 0.68027438, 0.54733965, 1.31967815],
                [1.21344552, 5.28714462, 0.65016411, 0.63580023, 1.21344552],
                [1.16585255, 5.38430249, 0.69739254, 0.58659986, 1.16585255],
                [1.07611492, 5.4917957, 0.69983041, 0.65614405, 1.07611492],
                [1.02811211, 5.562988 , 0.73579944, 0.64498834, 1.02811211],
                [0.95705016, 5.63051043, 0.75276622, 0.70262302, 0.95705016],
                [0.91567103, 5.67652915, 0.78246291, 0.70966589, 0.91567103],
                [0.86293461, 5.71489458, 0.80285361, 0.75638259, 0.86293461]])
         bloods.G.sum(axis=1)
In [89]:
9.,
                9., 9., 9.])
In [90]:
         crips.G
Out[90]: array([[1.
                                                    1.
                [1.41495969, 0.01336644, 1.41495969, 2.74175449, 1.41495969],
                [1.29549989, 0.24912207, 2.81490547, 1.34497269, 1.29549989],
                [1.37762848, 0.20231316, 1.49564696, 2.54678292, 1.37762848],
                [1.3796308 , 0.30469843 , 2.40754239 , 1.52849758 , 1.3796308 ] ,
                [1.37265414, 0.23841622, 1.58336914, 2.43290636, 1.37265414],
                [1.43487227, 0.26144002, 2.1675597, 1.70125575, 1.43487227],
                [1.40215979, 0.21234599, 1.6509286, 2.33240582, 1.40215979],
                [1.49142988, 0.19408157, 1.98903301, 1.83402565, 1.49142988],
                [1.46788056, 0.16569353, 1.68324869, 2.21529666, 1.46788056],
                [1.56477999, 0.13875788, 1.84780499, 1.88387715, 1.56477999],
                [1.56366088, 0.12241334, 1.67792023, 2.07234467, 1.56366088],
                [1.65610181, 0.1018539, 1.73830674, 1.84763574, 1.65610181],
                [1.67279928, 0.09125191, 1.64505949, 1.91809005, 1.67279928],
                [1.75202893, 0.07848372, 1.65455173, 1.76290669, 1.75202893],
                [1.77466626, 0.07139857, 1.60159276, 1.77767615, 1.77466626],
                [1.83496443, 0.06405916, 1.59330591, 1.67270608, 1.83496443],
                [1.85332944, 0.05961293, 1.56384127, 1.66988692, 1.85332944],
                [1.89267021, 0.05562228, 1.55533279, 1.6037045, 1.89267021],
                [1.90141376, 0.05307932, 1.54254128, 1.60155188, 1.90141376]])
```

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In [91]: | crips.G.sum(axis=1)
7.,
              7., 7., 7.])
In [92]:
        bloods = Gang(2, 20, 0.1, np.ones(2), np.ones(2))
        crips = Gang(z=2, n=20, alpha=0.3, g=np.array([5, 4]), s=np.array([1, 1])
        hood = Hood1DG(z=2, n=20, gang_count=2, gang_list=[bloods, crips], p=np
        hood.loop()
        hood.draw()
In [93]:
        hood.graph()
         2.0
         1.8
         1.6
         1.4
         1.2
         1.0
         0.8
         0.6
         0.4
                2.5
                     5.0
                         7.5
                             10.0
                                 12.5
            0.0
                                      15.0
                                          17.5
In [ ]:
```