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a) At first I wanted to participate in the hack for three reasons, the incentives to win, the experience of developing a page or application following an iterative methodology and finally obtaining new knowledge about web development and open data

2.

- a) When I started the program, I had a little knowledge of HTML, CSS and JS. I knew some theory, however, I had not applied the theory in any page or application. I started to learn the technologies through some tutorials of ironhacks and other external sources
- i) I really use the ironhack material a little, the D3 tutorial was very useful (especially the video in Spanish), the information about the open data and some presentations of the last section.
- ii) My other sources of preparation actually focused on reading the APIs of the specific technologies, for example I consulted a lot the documentation of google maps, jquery and materiallize (framework used for the interface). Some pages helped me as an MDN.
- iii) I did not participate in the technical sessions and I can not say much about it since the sessions intersected with classes in a study group.

3)

a) For the first submission, I understood the task as simply presenting a general outline of the page, additionally add the map that in my opinion was a main component of the application and advance a little more the application.

b)

- i) For this submission only work the last 2 days in my house.
- ii) I was not using the platform, I preferred to use the Atom text editor so I really did many repetitions, each time I implemented a new component, I checked that it worked well, and in the end I only made one commit or two.
- iii) See the Bootstrap page and the google maps documentation
- c) I always try to keep the application simple, so I did not have many complications to implement the components, and when I had consulted the page of the specific technology for examples
- d) I read all the presentations of ironhacks and saw the videos that I considered necessary.

- e) I participated three times in the forum, I asked some questions about the administration of commits and I asked about a set of data offline, and one last time I solved the question of a participant
- f) After the first comments I felt good, my results were good, so I felt I was on the right track, however, being the first delivery, I did not have many expectations on my page

i)

- 1. When it was available, I only saw the applications of the other participants, but it never caught my attention to check the code, after all, I wanted to do the application myself.
- 2. As I said before, I did not look at the code, but when I saw the applications I just wanted to compare them with mine, and I saw what not to do, how to make my application different
- 3. In my group not many people raised their progress before the date, and then saw some progress but they were few, all made great efforts in the last delivery

4.

- i) For the following deliveries change the way of organizing the functionalities and datasets that I wanted to implement in my application.
- ii) In the last phase, since I was more pressured to finish my application
- iii) My priority was always to obtain the data and the information before the interface
- iv) My activities changed when one was more important than the one that was being implemented

5.

- a) The only thing that would change would be to spend more time and consult more about the interface and interactivity for the data
- b) My opinion of the ironhacks with respect to other hacks, is that the help they offer becomes very pleasant for the participants, the fact of being an iterative hack with feedback from the judges also contributes for the participants to improve in each phase

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- a) I think to leave it like that I do not want to modify it, in fact I think to learn more about development but making other applications.
- b) if I had more time in the hack I would dedicate myself to improve the interface and interactivity of the application. and out of the hack I plan to improve my development skills

7. My only comment would be to advise to improve the platform, and to allow the participants the administration of commits so that they learn more about versioning control with git, which is also a very useful tool for any developer