

```
## Turtle Basic
# Python 의 simple Graphic Tool
```

```
import turtle
```

```
def main():
```

```
    t = turtle.Turtle()    # turtle object 생성
```

```
    t.forward(150)         # 150 unit 전진
```

```
    t.left(90)             # 90 도 좌회전
```

```
    t.forward(75)          # 75 unit 전진
```

```
    for i in range(4):
```

```
        t.forward(50)
```

```
        t.left(90)
```

```
    t.penup()
```

```
    t.left(150)
```

```
    t.forward(150)
```

```
    t.pendown()
```

```
    for i in range(3):
```

```
        t.forward(175)
```

```
        t.left(120)
```

```
    # 별 그리기
```

```
    for _ in range(5):
```

```
        t.forward(300)
```

```
        t.right(144)
```

```
    turtle.done()
```

```
if __name__ == "__main__":
    main()
```