C# Basics. Theory. Part IV.

Topic	Recommended reading
C# Networking	C# in a Nutshell Chapter 16 Networking: • Client-Side Classes • Working with HTTP
C# Reflection	C# in a Nutshell Chapter 19 Reflection and Metadata: • Reflecting and Activating Types • Reflecting and Invoking Members • Working with Attributes
Disposal and Garbage Collection	C# in a Nutshell: Chapter 12
Generic Collections	Jon Skeet, C# in Depth: Appendix "Generic Collections in .Net"