Exercise 12. Answer Sheet

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Problem 1. (40 points) Implement the randomized algorithm for calculating π given in the lecture.

- Calculate π using your program 10 times using N number of points from the next table. Fill in the results you got.

N	1	2	3	4	5	6	7	8	9	10
1	4.0000 00	0.00000	0.00000	0.00000	4.00000 0	0.00000	4.00000	4.00000	4.00000 0	4.00000 0
10	3.6000 00	3.60000 0	3.60000 0	3.60000 0	3.20000 0	3.20000 0	2.40000	2.80000 0	2.80000 0	2.80000
100	3.2800 00	2.92000 0	3.40000 0	3.16000 0	3.24000 0	3.32000 0	3.12000 0	3.32000 0	3.16000 0	3.36000
1000	3.2080 00	3.10000 0	3.16400 0	3.15200 0	3.14800 0	3.08000 0	3.15200 0	3.07200 0	3.18000 0	3.20400
10000	3.1388 00	3.13480 0	3.15760 0	3.14120 0	3.16440 0	3.10040 0	3.12120 0	3.14320 0	3.11840 0	3.11520 0
100000	3.1403 20	3.14748 0	3.14104 0	3.14008 0	3.13608 0	3.13268 0	3.13552 0	3.14420 0	3.14528 0	3.13524 0

- Upload your code.

Problem 2. (60 points) Write a program implementing the quicksort algorithm. Make two versions:

- a) Randomized quicksort, where the pivot element is chosen at random.
- b) Deterministic quicksort, where the pivot element is always the first element of the array.
- Generate random sequence of length N (as given in the Table)
- Measure the time each quicksort version needs to sort the sequences (fill in the average of 100 runs).

N	100	1000	10000	100000	1000000
Randomized	0.000000	0.000000	0.020000	0.450000	6.570000
Deterministic	0.000000	0.000000	0.030000	0.530000	3.440000

- Upload your code.