

ECE445 Parallel and Network Computing

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Task 2

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Exercise 1

a) _____ Serial Algorithm _____

X: Input array

Y: Output array

n: length of array

ω : nth root of unity

procedurefft(x, y, n, ω)

if n=1 **then**

y[0] = x[0]

else

for k=0 **to** $\frac{n}{2}-1$

p[k] = x[2k]

s[k] = x[2k+1]

end

fft(p, q, $\frac{n}{2}$, ω^2)

fft(s, t, $\frac{n}{2}$, ω^2)

for k=0 **to** n-1

y[k] = q[k mod $\frac{n}{2}$] + ω^k t[k mod $\frac{n}{2}$]

end

end

Cost calculation:

$$T(n) = \sum_{k=1}^n \sum_{j=1}^{\frac{n}{k}} \frac{1}{j} = \sum_{j=1}^n \sum_{k=1}^{\frac{n}{j}} \frac{1}{j} = \sum_{j=1}^n \frac{n}{j} = O(n \log n)$$

b) _____ Parallel Algorithm _____

X: Input array

Y: Output array

n: length of array

ω : nth root of unity

procedurefft(x_myID, y_myID, n) r

= log(n)

MPI_COMM_RANK(&myID)

R_myID = x_myID

```

form=0thatr-1
    S_myID = R_myID
    j = (b0... bm-1, 0, bm+1... br-1) k
    = (b0... bm-1, 1, bm+1... br-1) if
    myID = j
        MPI_SEND(Sj, k)
        MPI_RECV(Sk, k)
    end
    ifmyID = k
        MPI_SEND(Sj, j)
        MPI_RECV(Sk, j)
    end
    R_myID = Sj+Skk O(bm, bm-1 ... b0, 0 ... 0)
    MPI_BARRIER()
end
y = R_myID
otherID = (br-1... b2, b1, b0)
ifmyID ≠ otherID
    ifmyID < otherID
        MPI_SEND(y, otherID)
        MPI_SEND(y_myID, otherID)
    end else
        MPI_SEND(y_myID, otherID)
        MPI_SEND(y, otherID)
    end
end
end

```

Cost calculation:

$$T(n) = (t_c + t_s + t_w) \log(n)$$

Where:

t_c : cost of multiplication and addition t_s :
 start-up cost of processes t_w : transfer
 cost per word For the parallel execution

time we have:

$$T(p) = t_c * n \log(n) / p + t_s * \log(p) + t_w * n \log(p) / p = O(n \log(n)) \text{ for } p \leq n$$

As in more detail we have:

- $n \log(n)$ operations which are divided into p operations, hence the factor of t_c
- the setup time is $\log(p)$ from the original formula, due to the Divide And Conquer nature of the algorithm
- its factor t_w are n/p redefinings of the components for each process for $\log(p)$ stages

c)

$$\text{Time improvement : } S = t_c \cdot n \cdot \log(n) / T_{(b)}(p) = \frac{p \cdot n \cdot \log(n)}{n \cdot \log(n) + \frac{n \cdot \log(n)}{p}}$$

$$\text{Performance : } E = T_{(b)}(1) / T_{(b)}(p) = \frac{1}{1 + \frac{n \cdot \log(n)}{p \cdot \log(n)}}$$

d)

$$dS/dp = \frac{\left(\frac{p \cdot n \cdot \log(n)}{n \cdot \log(n) + \frac{n \cdot \log(n)}{p}} \right)}{\left(\frac{n \cdot \log(n) + \frac{n \cdot \log(n)}{p}}{p^2} \right)} =$$

$$\frac{n \cdot \log(n) \left(n \cdot \log(n) + \frac{n \cdot \log(n)}{p} \right) - \frac{n \cdot \log(n)}{p^2} \left(n \cdot \log(n) + \frac{n \cdot \log(n)}{p} \right)}{\left(n \cdot \log(n) + \frac{n \cdot \log(n)}{p} \right)^2} = 0$$

$$\begin{aligned} n \cdot \log(n) \left(n \cdot \log(n) + \frac{n \cdot \log(n)}{p} \right) - \frac{n \cdot \log(n)}{p^2} \left(n \cdot \log(n) + \frac{n \cdot \log(n)}{p} \right) &= 0 \\ \text{(even if } n=256) \quad 2048(2048 + \frac{2048}{256}) - \frac{2048}{256^2} (2048 + \frac{2048}{256}) &= 0 \\ 256 \cdot (-) = -2048 + \frac{2048}{256} \cdot (-) = -1792 + \frac{1}{256} \cdot (-) &= 0 \end{aligned}$$

e)

$$dE/dp = \frac{\left(\frac{1}{1 + \frac{n \cdot \log(n)}{p \cdot \log(n)}} \right)}{\left(\frac{1 + \frac{n \cdot \log(n)}{p \cdot \log(n)}}{p^2} \right)} = \frac{\frac{\log(n)}{p \cdot \log(n)} + \frac{1}{p^2} \cdot \frac{\log(n)}{\log(n)}}{\left(1 + \frac{n \cdot \log(n)}{p \cdot \log(n)} \right)^2} = 0$$

$$\frac{\log(n)}{p \cdot \log(n)} + \frac{1}{p^2} \cdot \frac{\log(n)}{\log(n)} = 0 \quad \text{(even if } n=256) \quad \frac{\log(n)}{2048} + \frac{1}{2048^2} = 0$$

Exercise 2

We run the serial FFT algorithm, which is based on the Cooley-Tukey algorithm shown in the file `fft_serial.c` with sizes $2^{10} \dots 2^{20}$ and the times in seconds we get are:

K = 10	0.000604976	K = 16	0.0286929
K = 11	0.00123422	K = 17	0.0574807
K = 12	0.00292676	K = 18	0.121656
K = 13	0.00593098	K = 19	0.260288
K = 14	0.00644857	K = 20	0.584439
K = 15	0.0134876		

Exercise 3

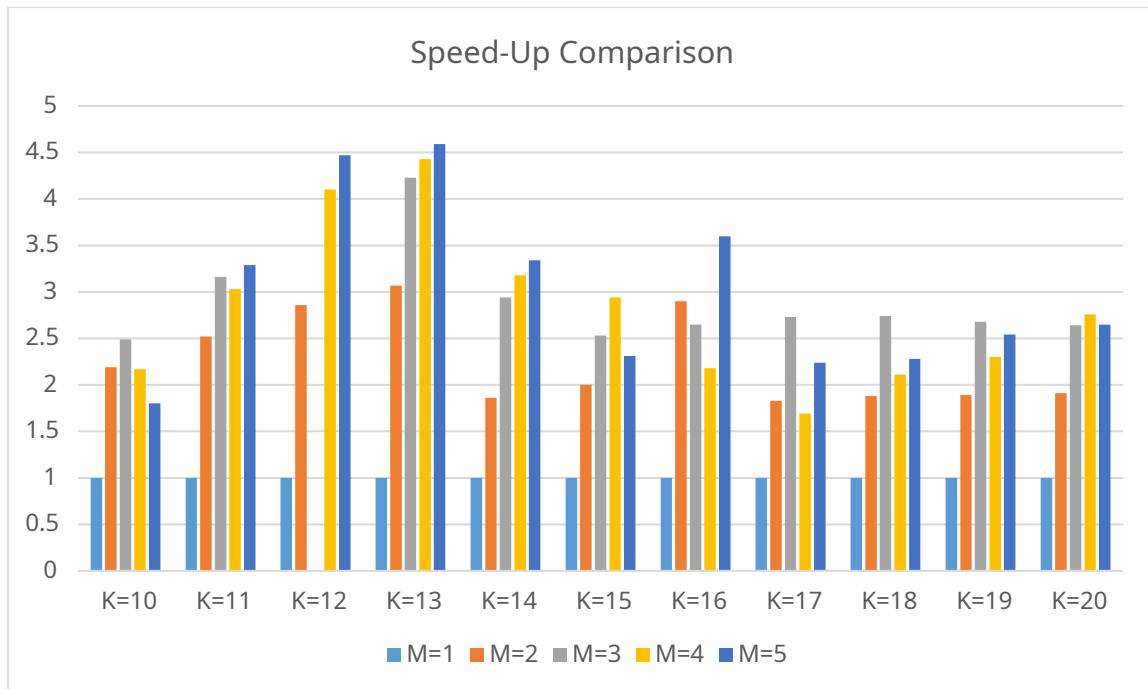
Adding OpenMP to the algorithm we used in Exercise 2 (`fft_parallel.c`), and with the same sizes that we used above, we notice that for the number of threads $m = 6$, an overhead of size $k=10$ (size = 2_{10}). This leads us to get counts up to a thread count of 5.

Exercise 4

The measurements we get for various exponents of size k and various thread counts m are shown in the table below. The speedup shown in each case is compared to the corresponding size for 1-threaded execution.

K vs M	1	2	3	4	5
10	0.000604976	0.000275948 (x2.19)	0.000242511 (x2.49)	0.00027853 (x2.17)	0.000335888 (x1.8)
11	0.00123422	0.00049004 (x2.52)	0.000390815 (x3.16)	0.000407605 (x3.03)	0.000375046 (x3.29)
12	0.00292676	0.00102307 (x2.86)	0.000719739 (x4.07)	0.000712662 (x4.1)	0.000654538 (x4.47)
13	0.00593098	0.00193173 (x3.07)	0.00140042 (x4.23)	0.00133922 (x4.43)	0.00129183 (x4.59)
14	0.00644857	0.00346731 (x1.86)	0.00218747 (x2.94)	0.00202571 (x3.18)	0.00192914 (x3.34)
15	0.0134876	0.00673193 (x2)	0.00532629 (x2.53)	0.00458149 (x2.94)	0.00582581 (x2.31)
16	0.0286929	0.0150378 (x1.9)	0.0108064 (x2.65)	0.0131791 (x2.18)	0.00795992 (x3.6)
17	0.0574807	0.0313205 (x1.83)	0.0210725 (x2.73)	0.0340494 (x1.69)	0.0256495 (x2.24)
18	0.121656	0.0646525 (x1.88)	0.0443356 (x2.74)	0.0575643 (x2.11)	0.0533176 (x2.28)
19	0.260288	0.137451 (x1.89)	0.0970999 (x2.68)	0.112899 (x2.3)	0.10246 (x2.54)
20	0.584439	0.305693 (x1.91)	0.221649 (x2.64)	0.211489 (x2.76)	0.220866 (x2.65)

The best speedup we observe is the one for size = 2_{13} and threads = 5, with an improvement of its order 459%.



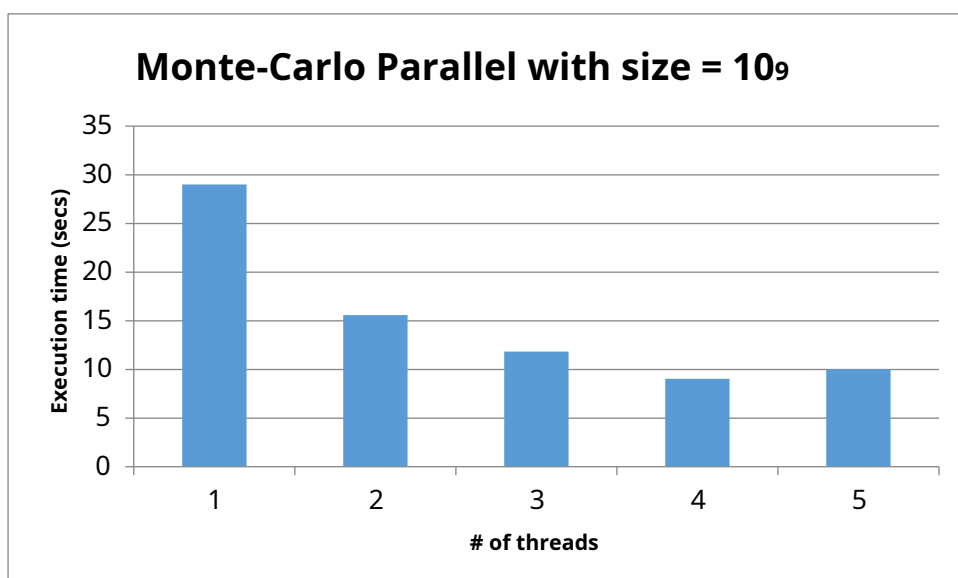
(These measurements can be found in detail in excel within the zip, sheet “ex4”)

We run the serial FFTW for size = 2^{13} and the time we get is equal to 0.000721484, which is better than our best implementation (0.00129183). This shows that the parallel FFT algorithm needs more improvement.

(For his compile [fftw.c](#), we use the flags: `gcc -Wall -g fftw.c -o fftw -lftw3 -lm`)

Exercise 5

Below we have the execution time for various numbers of threads in the Monte-Carlo algorithm. We notice that for the indicative size = 10^9 we have speed-up up to a number of threads equal to 4, while when we go to 5 overhead appears and the execution time gets worse.



In the excel file included in the zip there are times for other sizes as well (sheet "ex5").

ANNEX

Machine description

- Number of cores: 8
- Cache sizes:
 - L1d cache: 128KiB
 - L1i cache: 128KiB
 - L2 cache: 1 MiB
 - L3 cache: 6MiB

Code of Practice 2 (eg)

Here is the code for query 2. File Name "fft_serial.c"

```
/******  
 * Ergasia 2 – Askhsh 2  
 * Roumpos Ioannis - 2980  
 * Agoras Gerasimos - 2947  
 *****/  
# include <stdio.h>  
# include <stdlib.h>  
# include <math.h>  
# include <complex.h>  
# include <string.h>  
# include <time.h>  
# include <omp.h>  
  
# define pi 3.14159265358979323846  
  
unsigned int bitReverse(unsigned int x, int size) {  
  
    int n = 0;  
    for (int i = 0; i < log2(size); i++) {  
  
        n <<= 1;  
        n |= (x & 1);  
        x >>= 1;  
    }  
    return n;  
}  
  
void fft(complex double* input, complex double* output, int size)  
{  
    int k,j,i;
```

```

complex double expTable[size/2];

// bit reversal of the given array for (i = 0; i <
size; ++i) {
    int rev = bitReverse(i, size); output[i] =
    input[rev];
}

// Trigonometric Table
for(k = 0; k < size / 2; k++){
    expTable[k] = cexp(-2*pi*k/size*I);
}

int n, halfsize, tablestep; double
complex temp?

// Cooley-Tukey decimation-in-time radix-2 FFT for(n = 2; n <=
size; n *= 2){
    halfsize = n/2;
    tablestep = size / n;

    for(i = 0; i < size; i += n){
        for(j = i, k = 0; j < i + halfsize; j++, k +=
tablestep){
            temp = output[j + halfsize] * expTable[k]; output[j +
halfsize] = output[j] - temp; output[j] += temp;

            }
        }

        if(n == size)          // Prevent overflow in size *= 2
            break;
    }
}

int main(int argc, char* argv[]){
    struct timespec tv1, tv2;

    if(argc != 2){
        printf("Give correct number of arguments!!"); return -1;
    }

    int n = atoi(argv[1]); if((ceil(log2(n)) != floor(log2(n))))
    {
        printf("Size must be a power of 2!!"); return -1;
    }

    double complex* input = malloc(n*sizeof(double complex)); if (input ==
NULL){
        printf("Error in malloc!"); return -1;
    }
}

```

```

double complex* output = malloc(n*sizeof(double complex)); if (output ==
NULL){
    printf("Error in malloc!"); return -1;

}

printf("Input array\n"); for(int
i=0; i<n; i++){
    input[i] = (i+1) + 0*I; printf("%lf
+
%lf*i\n",creal(input[i]),cimag(input[i]));
}

clock_gettime(CLOCK_MONOTONIC_RAW, &tv1);
fft(input,output,n);
clock_gettime(CLOCK_MONOTONIC_RAW, &tv2);

printf("\nOutput array\n"); for(int
i=0; i<n; i++){
    printf("%lf +
%lf*i\n",creal(output[i]),cimag(output[i]));
}

printf ("Total time = %10g seconds\n",
(double) (tv2.tv_nsec - tv1.tv_nsec) /
1000000000.0 +
(double) (tv2.tv_sec - tv1.tv_sec));

free(input);
free(output);
return 0;
}

```

Code of Practice 3 (eg)

Here is the code for query 3. File Name "fft_parallel.c"

```

/*****
* Ergasia 2 – Askhsh 3
* Roumpos Ioannis - 2980
* Agoras Gerasimos - 2947
*****/
# include <stdio.h>
# include <stdlib.h>
# include <math.h>
# include <complex.h>
# include <string.h>
# include <time.h>
# include <omp.h>

```



```
# define pi 3.14159265358979323846
```

```
unsigned int bitReverse(unsigned int x, int size) {
```

```
    int n = 0;
    for (int i = 0; i < log2(size); i++) {
        n <<= 1;
        n |= (x & 1);
        x >>= 1;
    }
    return n;
}
```

```
void fft(complex double* input, complex double* output, int size)
```

```
{
    int k,j,i;
    complex double *expTable = malloc(size/2*sizeof(double complex));

    if(expTable == NULL)
        return?

    // bit reversal of the given array
    # pragma omp parallel for shared(output) private(i) for (i = 0; i <
size; ++i) {
        int rev = bitReverse(i, size); output[i] =
        input[rev];
    }

    # pragma omp parallel for shared(expTable,size) private(k) for(k = 0; k <
size / 2; k++){
        expTable[k] = cexp(-2*pi*k/size*I);
    }

    int n,halFSIZE,tablestep; double
    complex temp?

    # pragma omp parallel
private(n,halFSIZE,tablestep,i,j,k,temp) shared(output)
    {
        for(n = 2; n <= size; n *= 2){
            halFSIZE = n/2;
            tablestep = size / n;

            # pragma omp for
            for(i = 0; i < size; i += n){
                for(j = i, k = 0; j < i + halFSIZE; j++, k +=
tablestep){
                    temp = output[j + halFSIZE] * expTable[k]; output[j +
halFSIZE] = output[j] - temp; output[j] += temp;

                }
            }

            if(n == size)
```

```

        breaks?
    }
    }
    free(expTable);
}

int main(int argc, char* argv[]) {
    struct timespec tv1, tv2;

    if (argc != 2) {
        printf("Give correct number of arguments!!"); return -1;
    }

    int n = atoi(argv[1]); n =
    pow(2, n);

    double complex* input = malloc(n * sizeof(double complex)); if (input ==
    NULL) {
        printf("Error in malloc!"); return -1;
    }
    double complex* output = malloc(n * sizeof(double complex)); if (output ==
    NULL) {
        printf("Error in malloc!"); return -1;
    }

    /*printf("Input array\n"); for (int i=0;
    i<n; i++) {
        input[i] = (i+1) + 0*I; printf("%lf
        +
    %lf*i\n", creal(input[i]), cimag(input[i]));
    }*/

    clock_gettime(CLOCK_MONOTONIC_RAW, &tv1);
    fft(input, output, n);
    clock_gettime(CLOCK_MONOTONIC_RAW, &tv2);

    /*printf("\nOutput array\n"); for (int i=0;
    i<n; i++) {
        printf("%lf +
    %lf*i\n", creal(output[i]), cimag(output[i]));
    }*/
    printf("N = %.2lf ", log2(n)); printf("Total time =
    %10g seconds\n",
        (double) (tv2.tv_nsec - tv1.tv_nsec) /
    1000000000.0 +
        (double) (tv2.tv_sec - tv1.tv_sec));

    free(input);
    free(output);
    return 0;
}

```

Code of Practice 4 (eg)

Here is the code for query 4. File Name "fftw.c"

```
/******  
 * Ergasia 2 – Askhsh 4  
 * Roumpos Ioannis - 2980  
 * Agoras Gerasimos - 2947  
 *****/  
#include <stdio.h>  
#include <stdlib.h>  
#include <math.h>  
#include <time.h>  
#include <fftw3.h>  
  
int main(int argc, char* argv[]){  
    struct timespec tv1, tv2; int N =  
        atoi(argv[1]); N = pow(2, N);  
  
    fftw_complex *in, *out;  
    fftw_plan p;  
  
    in = (fftw_complex*) fftw_malloc(sizeof(fftw_complex) *  
N);  
    for(int i=0; i < N; i++){  
        in[i][0] = i+1;  
        in[i][1] = 0;  
    }  
  
    out = (fftw_complex*) fftw_malloc(sizeof(fftw_complex) *  
N);  
    clock_gettime(CLOCK_MONOTONIC_RAW, &tv1); p =  
        fftw_plan_dft_1d(N, in, out, FFTW_FORWARD,  
        FFTW_ESTIMATE);  
  
    fftw_execute(p); /* repeat as needed */  
    clock_gettime(CLOCK_MONOTONIC_RAW, &tv2);  
    fftw_destroy_plan(p);  
  
    printf ("Total time = %10g seconds\n",  
        (double) (tv2.tv_nsec - tv1.tv_nsec) /  
1000000000.0 +  
        (double) (tv2.tv_sec - tv1.tv_sec));  
  
    fftw_free(in); fftw_free(out); return 0;  
}
```

Code of Practice 5 (eg)

Here is the code for query 5. File Name "mc_parallel.c"

```
/******  
 * Ergasia 2 – Askhsh 5  
 * Roumpos Ioannis - 2980  
 * Agoras Gerasimos - 2947  
 *****/  
#include <stdio.h>  
#include <stdlib.h>  
#include <math.h>  
#include <omp.h>  
#include <time.h>  
inline double f(double x) {  
  
    return sin(cos(x));  
}  
  
// WolframAlpha: integral sin(cos(x)) from 0 to 1 // = 0.738643  
// 0.73864299803689018  
// 0.7386429980368901838000902905852160417480209422447648518  
// 714116299  
  
int main(int argc, char *argv[]) {  
  
    double a = 0.0;  
    double b = 1.0;  
    unsigned long n = 24e8; long  
    tseed = time(0);  
  
    if (argc == 2) {  
        tseed = atol(argv[1]);  
    }  
    else if (argc == 3) {  
        n = atol(argv[1]);  
        tseed = atol(argv[2]);  
    }  
  
    const double h = (ba)/n;  
    const double ref = 0.73864299803689018; double  
    res = 0;  
    double t0, t1;  
    unsigned long i?  
  
    t0 = omp_get_wtime();  
  
    #pragma omp parallel {  
  
        double local_res = 0; double  
        xi?
```

```

    unsigned short buffer[3];
    buffer[0] = 0;
    buffer[1] = 0;
    buffer[2] = tseed+omp_get_thread_num();

    # pragma omp for
        for (i = 0; i < n; i++) {
            xi = errand48(buffer);
            local_res += f(xi);
        }

    # pragma omp atomic res +=
    local_res;

}

    res *= h;
    t1 = omp_get_wtime();

    printf("Result=%.16f Error=%e Rel.Error=%e Time=%lf seconds\n", res,
    fabs(res-ref), fabs(res-ref)/ref, t1-t0);

    return 0;
}

```