

What is the most important feature of any web-based application? There are many, but for me **high availability** is the most important. That is what Docker Swarm helps us achieve! It helps in the application being highly available.

In my [previous blog](#), I explained how Docker Compose works. This blog on Docker Swarm is a continuation to the former and here the benefits of using Docker Swarm for containerizing any multi-container application has been explained.

In this blog's case, it is only an Angular application which will be Docker Swarm'ed.

**Note:** The method to containerize the MEAN Stack app is the same.

## So, What Is Docker Swarm?

**Docker Swarm** is a technique to create and maintain a cluster of **Docker Engines**. The Docker engines can be hosted on different nodes, and these nodes which are in remote locations form a *Cluster* when connected in Swarm mode.

## Why Use Docker Swarm?

For reasons mentioned already! Achieving **high availability** without any downtime is a priority for every service provider out there. Will high availability impress your clients? Well, they won't be impressed if they face downtime. That is a no-brainer.

## Other Benefits Of Docker Swarm

Like a lot of other services, Docker Swarm does auto **load-balancing** for us. Hence, there is no need for DevOps engineers to route processing requests to other nodes when one fails. The cluster's manager will automatically perform load balancing for us.

**Decentralized access** is another benefit. What does that mean? It means all nodes can be accessed easily from the manager. The manager will also prompt the nodes on a regular basis, and keep a track of its health/ status to cope with downtime. However, nodes cannot access or track the services running in other nodes/ managers.

You can check the no. of containers running in a node, **scale-up** the no. of containers or **scale-down** the no. based on our requirement, by just executing a single command.

Even after an application has been deployed, we can issue **rolling-updates** and make sure that CI (Continuous Integration) is achieved. Rolling updates are issued to one node after the other thus making sure there is no downtime and load is distributed between other nodes in the cluster.

So, what next? To do the obvious. Get started with Docker Swarm if you have already worked on Docker or if your organization wishes to containerize a reliable web service.

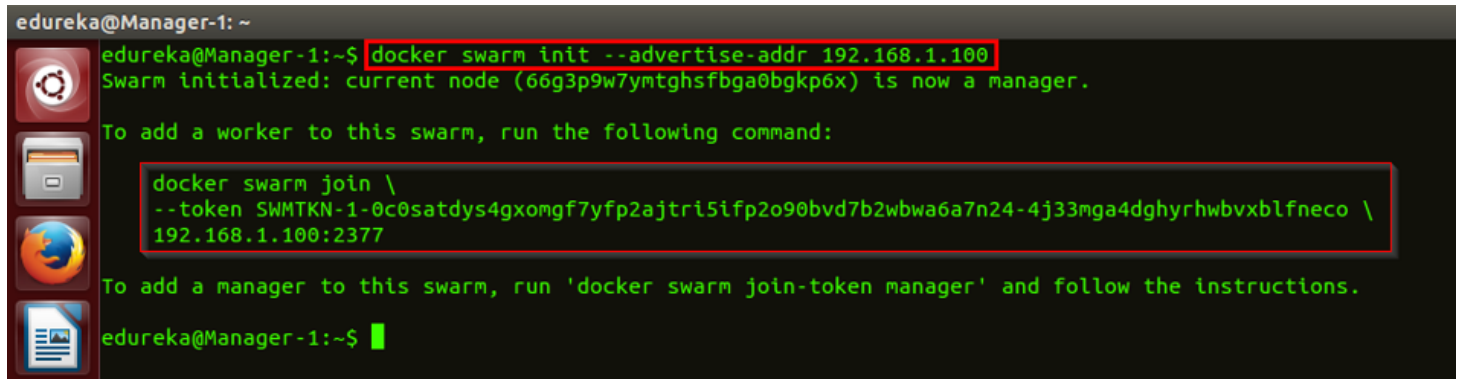
**Note:** Docker engines are installed on independent hosts/ servers or in multiple VMs in a host.

## Getting Started With Swarm Mode

Docker Swarm is initiated by the manager, or let me put it this way, the instance which starts the Swarm cluster becomes the manager. The command to start the cluster is:

```
$ docker swarm init --advertise-addr ip-address
```

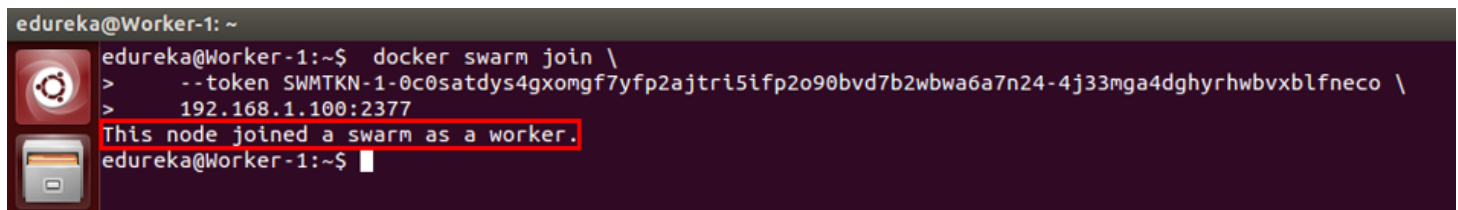
Here, the '--advertise-addr' flag is used for advertising itself to other nodes who want to join the cluster. The IP address of the manager needs to be specified along with the flag. Below is the sample screenshot.

A terminal window titled 'edureka@Manager-1: ~' showing the execution of 'docker swarm init --advertise-addr 192.168.1.100'. The output indicates the swarm is initialized and provides a token for joining workers. The token is highlighted with a red box. Below the token, instructions for adding workers and managers are shown.

```
edureka@Manager-1: ~  
edureka@Manager-1:~$ docker swarm init --advertise-addr 192.168.1.100  
Swarm initialized: current node (66g3p9w7ymtghsfbga0bgkp6x) is now a manager.  
  
To add a worker to this swarm, run the following command:  
  
docker swarm join \  
--token SWMTKN-1-0c0satdys4gxomgf7yfp2ajtri5ifp2o90bvd7b2wbwa6a7n24-4j33mga4dghyrhwbvxbfneco \  
192.168.1.100:2377  
  
To add a manager to this swarm, run 'docker swarm join-token manager' and follow the instructions.  
edureka@Manager-1:~$
```

When the Swarm cluster is initiated, a token is generated at the manager's end. This token needs to be used by other nodes to join the swarm cluster.

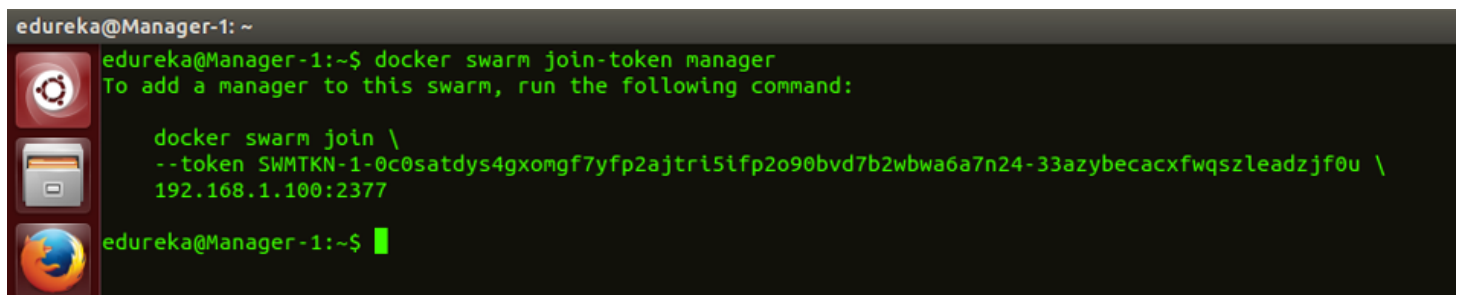
How is it exactly? Copy the entire token generated at the manager's docker engine, paste it at the node's docker engine and execute it. The highlighted portion of the screenshot above is a token. When the token is executed at a worker node, it will look like the below screenshot.

A terminal window titled 'edureka@Worker-1: ~' showing the execution of 'docker swarm join --token SWMTKN-1-0c0satdys4gxomgf7yfp2ajtri5ifp2o90bvd7b2wbwa6a7n24-4j33mga4dghyrhwbvxbfneco 192.168.1.100:2377'. The output indicates the node has joined as a worker. The output line is highlighted with a red box.

```
edureka@Worker-1: ~  
edureka@Worker-1:~$ docker swarm join \  
> --token SWMTKN-1-0c0satdys4gxomgf7yfp2ajtri5ifp2o90bvd7b2wbwa6a7n24-4j33mga4dghyrhwbvxbfneco \  
> 192.168.1.100:2377  
This node joined a swarm as a worker.  
edureka@Worker-1:~$
```

Any node that joins the cluster can be later promoted to a manager. In case you want a docker engine to join as a manager, execute the below command at the manager's end:

```
$ docker swarm join-token manager
```

A terminal window titled 'edureka@Manager-1: ~' showing the execution of 'docker swarm join-token manager'. The output provides a new token for joining managers. The token is highlighted with a red box.

```
edureka@Manager-1: ~  
edureka@Manager-1:~$ docker swarm join-token manager  
To add a manager to this swarm, run the following command:  
  
docker swarm join \  
--token SWMTKN-1-0c0satdys4gxomgf7yfp2ajtri5ifp2o90bvd7b2wbwa6a7n24-33azybecacxfwszleadzjf0u \  
192.168.1.100:2377  
edureka@Manager-1:~$
```

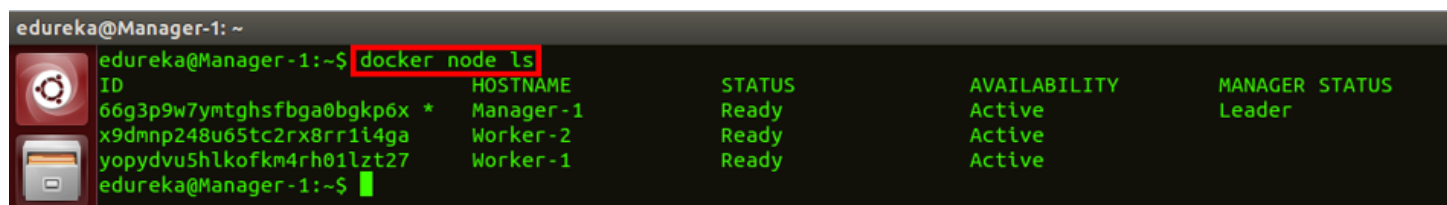
And at a later point in time, if you want the token for a node to join the cluster, run the below command:

```
$ docker swarm join-token node
```

Go ahead, and execute the token at every node you want, to join the cluster. When all that is done, you can run a docker node list command to check how many nodes have joined the cluster along with their status. The command is:

```
$ docker node ls
```

The screenshot is below:



ID	HOSTNAME	STATUS	AVAILABILITY	MANAGER STATUS
66g3p9w7ymtghsfbga0bgkp6x *	Manager-1	Ready	Active	Leader
x9dmnp248u65tc2rx8rr1i4ga	Worker-2	Ready	Active	
yopydvu5h1kofkm4rh01lzt27	Worker-1	Ready	Active	

## Creating A Docker Image For Angular App

If all is well, then we can start our Swarm service, provided the Docker Image is built. The Docker image can be built from the Dockerfile. The Dockerfile used to build the applications is below:

```
FROM node:6
RUN mkdir -p /usr/src/app
WORKDIR /usr/src/app
COPY package.json /usr/src/app
RUN npm cache clean
RUN npm install
COPY . /usr/src/app
EXPOSE 4200
CMD ["npm", "start"]
```

The Dockerfile is used to execute a set of commands together for building a custom Docker image from a base image. As you can see, the base image I have used is 'Node:6'. NodeJS is the image I from Docker Hub which is tagged with version 6.

I am then creating a new Docker directory inside the container and making it the working directory inside my container.

I am the copying the 'package.json' file from my local machine to the container's working directory. I am then specifying 'RUN npm cache clean' and 'RUN npm install' commands. *npm install* command downloads the version of dependencies mentioned in the package.json file.

I am then copying all the project codes from the local machine to the container, exposing port number 4200 for accessing the Angular application on the browser and finally, I am specifying the

npm start command which containerizes the application.

Now, to create the Docker image based on this Dockerfile, run the below command:

```
$ docker build -t angular-image .
```

edureka@Manager-1: ~/demo/topmovies



```
edureka@Manager-1:~/demo/topmovies$ docker build -t "angular-image" .
```

**Note:** The Docker Images need to be built in all the nodes in the cluster. Without it, containers cannot be spun in other Docker engines.

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## Starting The Docker Swarm Service

Given that our Docker Image is built, we can spin a container out of this image. But, we will do something better: create a Docker Swarm service out of it. Command to create a swarm service is:

```
$ docker service create --name "Angular-App-Container" -p 4200:4200 angular-image
```

edureka@Manager-1: ~/demo/topmovies



```
edureka@Manager-1:~/demo/topmovies$ docker service create --name "Angular-App-Container" -p 4200:4200 angular-image  
image angular-image could not be accessed on a registry to record  
its digest. Each node will access angular-image independently,  
possibly leading to different nodes running different  
versions of the image.
```

```
slh14p23lcvjx65efs64lpr4t  
Since --detach=false was not specified, tasks will be created in the background.  
In a future release, --detach=false will become the default.  
edureka@Manager-1:~/demo/topmovies$
```

Here, the 'name' flag is used to give a name to my service and 'p' flag is used to expose the container port to the host port. In the package.json file, I have specified the container port on which the Angular app should be hosted. And the 4200 in this command helps map the container's port 4200 to host's port 4200. 'angular-image' is the name of the image I earlier built.

**Remember:** When we create a service, it can be hosted on any docker engine in the cluster. The manager of the swarm will decide where it will be hosted. But, no matter in which node it is hosted, the application can be accessed on localhost:4200 from any of the nodes connected in the cluster.

How is that possible? Because Swarm internally exposes the port numbers to be accessible by every other node in the cluster. That means, port no. 4200 on any node/ manager in the cluster would render the Angular application.

Now what? Is the container active?

You can verify if the service is containerized by running the docker service list command. But, it may take a minute for the container to be deployed. Below is the command:

```
$ docker service ls
```

This command will list down all the services managed by the Swarm cluster. In our case, it should display one active container. Look at the below screenshot for reference.

```
edureka@Manager-1: ~/demo/topmovies
edureka@Manager-1:~/demo/topmovies$ docker service ls
ID                NAME                MODE                REPLICAS            IMAGE                PORTS
slh14p23lcvj     Angular-App-Container replicated           1/1                 angular-image        *:4200->4200/tcp
edureka@Manager-1:~/demo/topmovies$
```

Here, "REPLICAS=1/1" indicates that there is one single 'service' of that container, in the cluster. And "MODE=replicated" indicates that the service is replicated on all the nodes in the cluster.

Now, to identify on which the node/ manager, the app is hosted, we can run the command docker service ps command followed by the container name. The command is:

```
$ docker service ps Angular-App-Container
```

The screenshot for the same is below.

```
edureka@Manager-1: ~
edureka@Manager-1:~$ docker service ps Angular-App-Container
ID                NAME                IMAGE                NODE                DESIRED STATE       CURRENT STATE           ERROR                PORTS
p9p66nyjhmze     Angular-App-Container.1 angular-image        Manager-1           Running              Running 5 minutes ago
alw6otwl0xwk     \_ Angular-App-Container.1 angular-image        Worker-2           Shutdown             Rejected 5 minutes ago "No such image: angular-image:..."
edureka@Manager-1:~$
```

This mentions details about the node on which the application is hosted along with the command used to start with the service.

The 'docker ps' command throws light on the details about the active container. The command is:

```
$ docker ps
```

Look at the below screenshot for reference.

```
edureka@Manager-1: ~
edureka@Manager-1:~$ docker ps
CONTAINER ID        IMAGE               COMMAND              CREATED              STATUS              PORTS              NAMES
34d4e0d9a3ec       angular-image:latest "npm start"          6 minutes ago       Up 6 minutes       4200/tcp           Angular-App-Container.1.p9p66nyjhmzerk67dzfr6kry1
edureka@Manager-1:~$
```

But, this command will only work on the cluster manager and the node where the service is actually hosted.

To check how many nodes are running, run the node list command. Command is:

```
$ docker node ls
```

To check the containers running in a particular host, run the node ps command. Command is:

```
$ docker node ps
```

ID	NAME	IMAGE	NODE	DESIRED STATE	CURRENT STATE	ERROR	PORTS
p9p6nyjhmze	Angular-App-Container.1	angular-image	Manager-1	Running	Running 11 minutes ago		

If you remember, I earlier mentioned that the service is currently running in replicated MODE. This means the service is replicated across all the nodes in the clusters. Do you think there is an alternative?

Absolutely! There is something called as Global MODE. In this mode, there is a service of this container running at every single/ manager in the cluster. Remember to stop the current service/ container before to spinning another set of containers.

The command for that is:

```
$ docker service rm Angular-App-Container
```

The command to spin the container in Global mode is:

```
$ docker service create --name "Angular-App-Container" -p 4200:4200 --mode global angular-image
```

```
edureka@Manager-1:~$ docker service create --name "Angular-App-Container" -p 4200:4200 --mode global angular-image
image angular-image could not be accessed on a registry to record
its digest. Each node will access angular-image independently,
possibly leading to different nodes running different
versions of the image.
lbqntez8so2i2tnbyxy36vblj
Since --detach=false was not specified, tasks will be created in the background.
In a future release, --detach=false will become the default.
edureka@Manager-1:~$
```

This would create 3 services on the 3 nodes in our cluster. You can verify it by running the docker service list command. The screenshot of this is below.

ID	NAME	MODE	REPLICAS	IMAGE	PORTS
wb1b5w0oa8fo	Angular-App-Container	global	3/3	demoapp1	*:4200->4200/tcp

When the docker service ps command is executed, you will see something like this:

ID	NAME	IMAGE	NODE	DESIRED STATE	CURRENT STATE	ERROR	PORTS
uev4bi8ezk5o	Angular-App-Container.x9dmp248u65tc2rx8rr1i4ga	demoapp1	Worker-2	Running	Running 2 seconds ago		
kk0j70nzlfeu	Angular-App-Container.yopydvu5h1kofm4rh01lzt27	demoapp1	Worker-1	Running	Running 2 seconds ago		
dud4wknpdx5w	Angular-App-Container.66g3p9w7ymtghsfbga0bgkp6x	demoapp1	Manager-1	Running	Running 2 seconds ago		

As you can see, it says the mode is replicated and the replicas of this container is 3. Now comes the best part of this blog.



To have 2 replicas of the services running between the three containers, we can use the replicas flag. Look at the command below:

```
$ docker service create --name "Angular-App-Container" -p 4200:4200 --replicas=2 angular-image
```

```
edureka@Manager-1: ~
edureka@Manager-1:~$ docker service create --name "Angular-App-Container" -p 4200:4200 --replicas=2 angular-image
image angular-image could not be accessed on a registry to record
its digest. Each node will access angular-image independently,
possibly leading to different nodes running different
versions of the image.
jgzoom1sxm9nr3gfhhv5g39ob
Since --detach=false was not specified, tasks will be created in the background.
In a future release, --detach=false will become the default.
edureka@Manager-1:~$
```

You will notice that these 2 services are load balanced between the three nodes in the cluster. Run the docker service process command to verify, in which nodes the containers are active. Look at the below screenshot for reference. The containers are active in one manager node and one worker node.

```
edureka@Manager-1: ~
edureka@Manager-1:~$ docker service ps Angular-App-Container
ID          NAME          IMAGE          NODE          DESIRED STATE  CURRENT STATE  ERROR          PORTS
9zltlgn5c3u Angular-App-Container.1 demoapp1       Worker-1      Running        Running 23 minutes ago
nptt8liawple Angular-App-Container.2 demoapp1       Manager-1     Running        Running 23 minutes ago
edureka@Manager-1:~$
```

From the Worker node, you can verify the container is running by executing the 'docker ps' command.

```
edureka@Worker-1: ~
edureka@Worker-1:~$ docker ps
CONTAINER ID   IMAGE          COMMAND          CREATED          STATUS          PORTS          NAMES
f34f0606e2e6  demoapp1:latest  "npm start"      35 seconds ago  Up 33 seconds  4200/tcp       Angular-App-Container.1.9zltlgn5c3u0reg38nv9ck6f
edureka@Worker-1:~$
```

## Docker Swarm For High Availability

Now to actually verify that there is high availability in our cluster, we need to experience a scenario where one of the nodes goes down and other nodes in the cluster make up for it. We can bring about that scenario by manually stopping the container from one of the nodes using this command:

```
$ docker stop Angular-App-Container
```

Run the above command on the node: Worker-1 where the container is running. From the manager, run the command:

```
$ docker service ps Angular-App-Container
```

You will now notice that the container is now running in node: Worker-2 and Manager. However, it has been shutdown from node: Worker-1. The same is visible from the below screenshot.

```
edureka@Manager-1: ~
edureka@Manager-1:~$ docker service ps Angular-App-Container
ID          NAME          IMAGE          NODE          DESIRED STATE  CURRENT STATE  ERROR          PORTS
u22dw02w61b1 Angular-App-Container.1 demoapp1       Worker-2      Running        Running 14 seconds ago
9zltlgn5c3u  Angular-App-Container.1 demoapp1       Worker-1      Shutdown       Complete 24 seconds ago
nptt8liawple Angular-App-Container.2 demoapp1       Manager-1     Running        Running 28 minutes ago
edureka@Manager-1:~$
```

This is how **Docker High Availability** is achieved. In spite of the container being inactive in Worker-1, the application can be rendered at port number 4200 on that worker node. This is because it is