

# Understanding Ceph

A Journey from Metrics to Tracing

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## Scope & Goals

Sequel to *Understanding Ceph - One Performance Counter at a Time (Cephalocon 2024)* 



Let's develop an intuition!

## TOC

Intro: Ceph Metrics, Tracing

EX 1: Counters → Event Tracing

EX 2: Latency Metrics → Tracing for Metrics

## Definitions

A **metric** is a **measurement** of a service captured at runtime (OpenTelemetry)

**Tracing** [...] refers to the process of capturing and recording information about the execution of a software program.

(Wikipedia)

#### Examples:

librados sends a write operation → increment osdop write counter

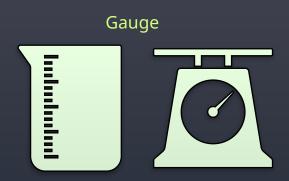
OSD processed an operation → update op\_latency

#### Examples:

Record all RADOS operations

What function issues all the watch operations?

Capturing all open() or exec() on a system







## Ceph Tracing Options

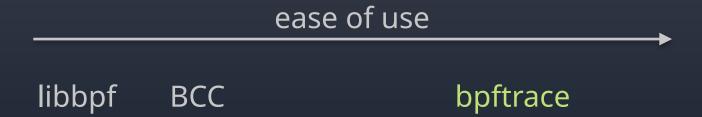
uprobes

LLTng

**USDT** 

Blkin Zipkin OpenTelemetry
Tracing
"Jaeger Tracing"

## eBPF Tracing Frontends



## Ceph LTTng Probes

```
tracepoint(osdc, objecter_finish_op, op->tid, op->target.osd)

≈≈ _SDT_PROBE() (USDT) + lttng_ust_do_tracepoint

≈≈ _SDT_PROBE: NOP + ELF metadata
```

→ We can bpftrace Ceph's LTTng tracepoints

## What does this trace eBPF thing do anyway?

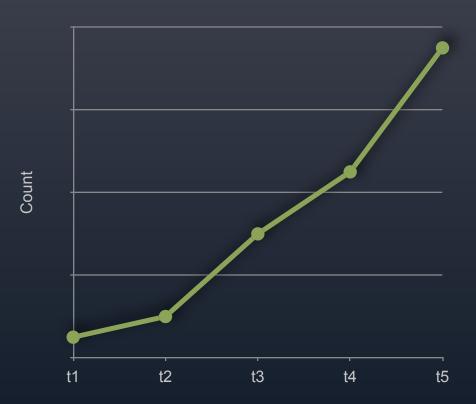
It runs **your** tracing code

- → Generate output
- → Count events
- → Condense measurements into histograms, stats, ...

## (eBPF) Tracing Challenges

- 😕 Access to (deeply nested) data structures and C++ STL
- 😐 debuginfo helps, but not practical
- co "mocking" structs with placeholders
- 🥯 eBPF stack limitations and strings
- USDT tracepoints with "extracted" arguments
- ! librados tracepoints not hit by RGW

EX 1: Counters → Event Tracing





## Single 4MB S3 PUT to RADOS Gateway

```
2024-11-29T12:42:45.821+0100
7f0be538f6c0 1
beast: 0x7f0c53e61200: ::1 - testid
[29/Nov/2024:12:42:45.758 +0100]
"PUT /testbucket/13359 HTTP/1.1"
200 4194304 - - latency=0.063001677s
```

CL','SO

## libRADOS Object Counter

objecter.{osdop|omap}

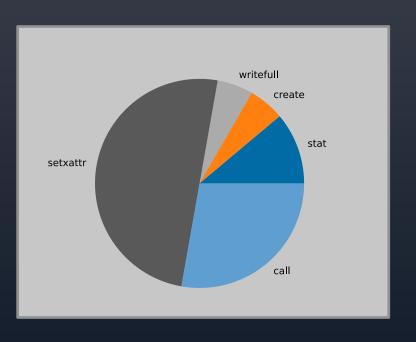
#### lable

"osdop_stat"	2
"osdop_create"	1
"osdop_read"	0
"osdop_write"	0
"osdop_writefull"	1
"osdop_writesame"	0
"osdop_append"	0
"osdop_zero"	0
"osdop_truncate"	0
"osdop_delete"	0
"osdop_mapext"	0
"osdop_sparse_read"	0
"osdop_clonerange"	0
"osdop_getxattr"	0
"osdop_setxattr"	9
"osdop_cmpxattr"	0
"osdop_rmxattr"	0
"osdop_resetxattrs"	0
"osdop_call"	5
"osdop_watch"	0
"osdop_notify"	0
"osdop_src_cmpxattr"	0
"osdop_pgls"	Θ
"osdop_pgls_filter"	0
"osdop_other"	0
"omap_wr"	0
"omap_rd"	0
"omap_del"	0

# libRADOS Object Counter objecter.{osdop|omap}\_\*

stat	2
create	1
writefull	1
setxattr	9
call	5





## RGW: Single 4MB S3 PUT

```
\( \) (osdop_*, omap_*) = 18
\( \) msgr_send_messages = 3
\( \) objecter.op = 3
```

#### .dir.903d2ae0-8d7f-4edc-b65d-e3abe1732c23.4484.2.7



- stat
- → call rgw.guard bucket resharding in=36b
- → call rgw.bucket\_prepare\_op in=217b

#### 903d2ae0-8d7f-4edc-b65d-e3abe1732c23.4484.2\_28759

#### create

- → setxattr user.rgw.idtag (62) in=76b
- → setxattr user.rgw.tail tag (62) in=79b
- → writefull 0~4194304 in=4194304b
- → setxattr user.rgw.manifest (351) in=368b
- → setxattr user.rgw.acl (147) in=159b
- → setxattr user.rgw.content\_type (25) in=46b
- → setxattr user.rgw.etag (32) in=45b
- → setxattr user.rgw.x-amz-meta-s3cmd-attrs (139) in=170b
- → call rgw.obj\_store\_pg\_ver in=44b
- → setxattr user.rgw.source zone (4) in=24b
- → setxattr user.rgw.storage\_class (8) in=30b

#### .dir.903d2ae0-8d7f-4edc-b65d-e3abe1732c23.4484.2.7

#### stat

- → call rgw.guard bucket resharding in=36b
- → call rgw.bucket\_complete\_op in=374b



## radostrace (bpftrace version)

```
BEGIN {
  printf("%1s %-9s %4s %-32s %s\n", "$", "TID", "T(ms)", "OBJ", "OPS");
usdt:.../libceph-common.so:osdc:objecter_send_op {
   printf("%1s %-9d %4s %-32s %s\n",
          "→", arg0, "", str(arg2), str(arg4));
   @start[arg0] = nsecs;
usdt:.../libceph-common.so:osdc:objecter_finish_op /@start[arg0]/ {
   $duration ms = (nsecs - @start[arg0])/1000000;
   printf("%1s %-9d %4d\n", "\leftarrow", arg0, $duration_ms);
   delete(@start[arg0]);
```

## What does this teach us?

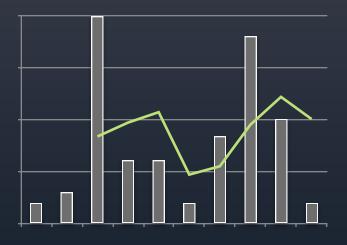
Op Mix

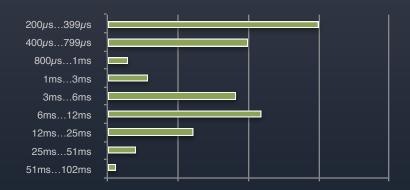
OP = [op, ..., op]

3 messages, 3 OPS, 18 ops

→ 2 OPS Bucket Index Transaction, 1 Object + Metadata

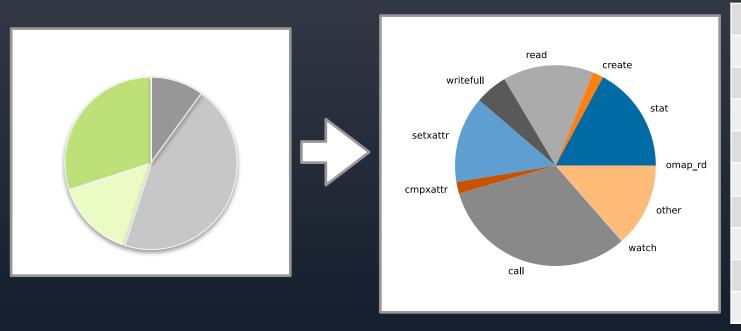
## EX 2: Latency Metrics → Tracing for Metrics





## S3 Mixed Workload Benchmark

10% DELETE, 45% GET, 15% PUT, 30% STAT



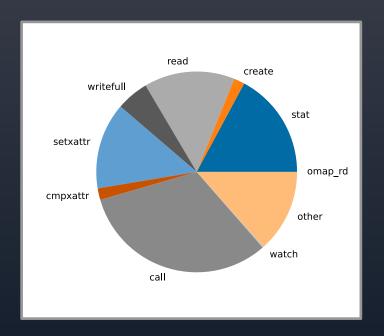
stat	20947
create	2125
read	17836
writefull	6375
setxattr	17000
cmpxattr	2265
call	39004
watch	150
other	16417
omaprd	2

## S3 Mixed Workload Benchmark

osd.op\_latency

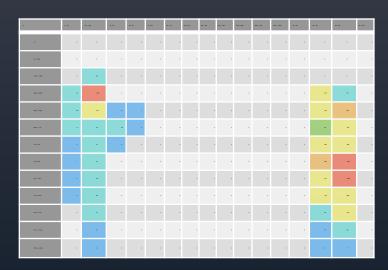
~40 ms average latency

Is this actually meaningful?



## More detail?

More averages..



Perf Counter Histograms

Tracing

Events

ents Counter Histograms

## OSD Op Tracepoints

do\_osd\_op\_pre

do\_osd\_op\_pre\_append
do\_osd\_op\_pre\_assert\_ver
do\_osd\_op\_pre\_cache\_evict
do\_osd\_op\_pre\_cache\_flush
do\_osd\_op\_pre\_cache\_unpin
do\_osd\_op\_pre\_call
do\_osd\_op\_pre\_checksum
do\_osd\_op\_pre\_cmpxattr
do\_osd\_op\_pre\_copy\_from
do\_osd\_op\_pre\_copy\_get
do\_osd\_op\_pre\_create
do\_osd\_op\_pre\_create

do\_osd\_op\_pre\_exteni\_crip ol\_
do\_osd\_op\_pre\_exteni\_crip ol\_
do\_osd\_op\_pre\_getxattr
do\_osd\_op\_pre\_isdirty
do\_osd\_op\_pre\_list\_snaps
do\_osd\_op\_pre\_list\_watchers
do\_osd\_op\_pre\_mapext
do\_osd\_op\_pre\_mapext
do\_osd\_op\_pre\_notify
do\_osd\_op\_pre\_notify\_ack
do\_osd\_op\_pre\_omap\_cmp
do\_osd\_op\_pre\_omapclear
o\_osd\_op\_pre\_omapgetheader
do osd\_op\_pre\_omapgetheys

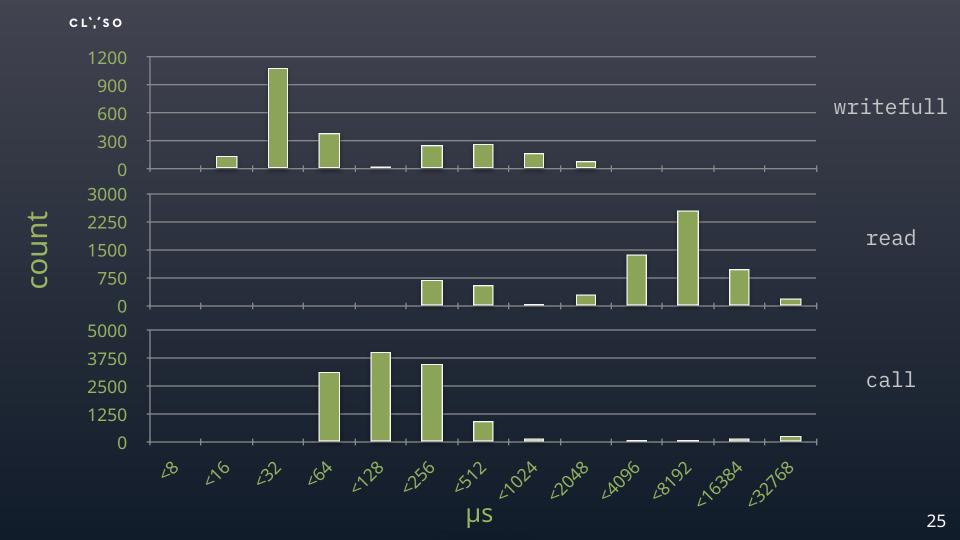
do\_osd\_op\_pre\_omapgetvals
do\_osd\_op\_pre\_omapgetvalsbykeys
do\_osd\_op\_pre\_omaprmkeyrange
do\_osd\_op\_pre\_omapsetheader
do\_osd\_op\_pre\_omapsetvals
do\_osd\_op\_pre\_read
do\_osd\_op\_pre\_read
do\_osd\_op\_pre\_rmxattr
do\_osd\_op\_pre\_rollback
do\_osd\_op\_pre\_setallochint
do\_osd\_op\_pre\_setxattr
do\_osd\_op\_pre\_sparse\_read

do\_osd\_op\_pre\_tmapped
do\_osd\_op\_pre\_tmapput
do\_osd\_op\_pre\_tmapup
do\_osd\_op\_pre\_truncate
do\_osd\_op\_pre\_try\_flush
do\_osd\_op\_pre\_undirty
do\_osd\_op\_pre\_unknown
do\_osd\_op\_pre\_watch
do\_osd\_op\_pre\_write
do\_osd\_op\_pre\_write
do\_osd\_op\_pre\_writesame

do\_osd\_op\_post

## OSD: What is the most accessed object?

```
.dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.6
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.8
\Theta
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.4
    gc.14
    gc.15
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.2
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.3
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.0
    gc.11
    gc.7
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.9
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.10
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.1
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.7
    .dir.59ff0c8a-3962-4081-932e-dcaa497a565f.4482.5.5
```



```
CL','SO
```

### How?

```
usdt:*:osd:do osd op pre {
usdt:*:osd:do_osd_op_post {
 @total[str(arg0)] = count();
                                   @start[tid] = nsecs;
                                 7
                                 usdt:*:osd:do osd op post {
                                   $elapsed =
                                    (nsecs - @start[tid]) / 1000;
                                   @total_us[str(arg3)] =
                                    hist($elapsed);
```

## Can we trace sth useful with just uprobes?

```
// RGWOp::complete(..)
uprobe:.../radosgw:_ZN5RGWOp8completeEv {
  p = (RGWOp*)(arg0);
  reg id = pr->s->id;
  $elapsed = (nsecs - @reqs[$req_id]) / 1000000;
  $opcode = $op->s->op type;
  @lat hist ms[$opcode] = hist($elapsed);
  @lat_stat[$opcode] = stats($elapsed);
  delete(@regs[$reg id])
// RGWOp::init(..)
uprobe:.../radosgw:_ZN5RGWOp4initEPN3rgw3sal6DriverEP9req_stateP10RGWHandler {
  p = (RGWOp*)(arg0);
  $req = (struct req_state*)(arg2);
  $req id = $req->id;
  @reqs[$req_id] = nsecs;
```

## Recap

How to trace Ceph + Challenges

Counters → Event Tracing

We can trace for events, but also aggregate them into metrics

## What's next?

ebpf\_exporter for Ceph?

Error tracing

A whatsup? tracer

Integrate with logger - conditional log messages

## Let's build a Ceph BPF Tracing Toolkit!

https://github.com/clyso/ceph-ebpf-toolkit







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# Thank you!

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