



DC & SCRIPTOR





The logo for 'Might Pool Edge' features the word 'MIGHT' in a large, bold, sans-serif font at the top. Below it is a large, light gray rectangular block with a 3D effect, tilted slightly to the right. At the bottom, there are two smaller, identical light gray rectangular blocks, also with a 3D effect and tilted to the right. The word 'POOL' is positioned below the left block, and the word 'EDGE' is positioned below the right block. The entire logo is set against a dark gray background with a subtle grid pattern.

SPEED

POOL

EDGE

INTELLECT

POOL EDGE



DEBILITATED

Can move only
an immediate
distance

+1 Effort per level

No minor or major effects on rolls

Rolls of 17 - 20 deals +1 damage

[illegible]

ADVANCEMENT

- INCREASE CAPABILITIES**
+4 into Stat Pools
- MOVE TOWARD PERFECTION**
+1 into the Edge of your choice
- OTHER**
+1 into Effort
- SKILL TRAINING**
train in a skill or specialize in a trained skill
- OTHER**
refer to Vurt Corebook

MOVE TOWARD
PERFECTION
+1 into the Edge
of your choice

SKILL TRAINING
train in a skill or
specialize in a
trained skill

SKILLS • MIGHT

[illegible][illegible][illegible][illegible]

T S

[illegible]

LASTING DAMAGE

DAYS LEFT

DAYS
LEFT

CYPHERS

LIMIT

LIMIT

The screenshot shows the 'ATTACKS' menu. The title 'ATTACKS' is at the top left. The top right corner has the text 'MOD DAM'. The main area is a grid with 10 rows and 3 columns. The first column is for the attack name, the second for the damage type, and the third for the damage value. The bottom of the screen features a row of 10 armor slots, each containing a white, bullet-shaped icon. To the left of these slots is a 'ARMOR' label, and to the right is a 'MONEY' label. The background is dark and textured.

MOD DAM

[illegible]

MONEY

BACKGROUND

EQUIPMENT

PORTRAIT

