

# SENG1120/6120 – Data Structures

## Marking sheet – Assignment 3 – Sem 2, 2021

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### DEMO:

- A. Program compiles and works correctly with the files provided, and submitted on time (-1.5 per day)
- B. HashTable correctly uses LinkedList Buckets

**A: Total ( 14.0 /15.0) B: Bonus ( 0.0 /1.5)**

### REMOVE MARKS IF:

- Code leads to memory leaks during execution ( -0.5 /-1.0)
- Lack of / wrong use of macroguards ( 0.0 /-1.0)
- Lack of / wrong use of destructors ( 0.0 /-1.0)
- Lack of const qualifiers ( 0.0 /-1.0)
- Lack of documentation in the code ( 0.0 /-2.0)
- Lack of templates ( 0.0 /-5.0)
- Declaration of temporary variables as member variables of the class ( 0.0 /-1.0)
- Lack of use of dynamic memory allocation in BTreeNode/BSTree ( 0.0 /-10.0)
- Use of friend qualifier ( 0.0 /-2.0)
- Violation of encapsulation / information hiding ( 0.0 /-5.0)
- Correctness of submission, filenames and format ( 0.0 /-5.0)
- Concrete implementation in header file (*and not in .cpp*) ( 0.0 /-2.0)
- Lack of use of recursion for BSTree functions, etc. ( 0.0 /-3.0)
- Any other issues ( 0.0 )

**C: Total Deductions ( -0.5 )**

**FINAL MARK [ MIN ( A+B+C, 15.0 ) ]: 13.5**

Comments:

Compiles and runs, with issues

-1 for incorrect BSTree total population > 10m: got 1080787022, should be 663128227.

-0.5 for memory leak: BSTree destructor deletes only the root node, not the whole tree