django unchained

- from a novice point of view -

What is django?

- high-level Python Web framework
 - <= 1.11: Python 2.7 and 3.x
 - >= 2.0: only 3.5+
- not a CMS, though can be used to create CMS
- rapid development
- · clean, pragmatic design
- licensed under BSD
- homepage

https://www.djangoproject.com/

Features

- authentication
- database abstraction layer
 - sqlite, mysql, postgresql, ...
 - migrations when changing data models
- secure

no XSS, SQL Injection, clickjacking, etc

- content administration
- template support (jinja)
 eg add bootstrap for mobile/desktop interface
- gazillions of plugins

https://djangopackages.org/

Creating a project

excellent tutorial for newbies - like me

https://docs.djangoproject.com/en/stable/intro/tutorial01/

- create your project django-admin startproject hampug
- fire up test server python manage.py runserver

Create first app

- execute django command
 python manage.py startapp gallery
- update settings.py

add a view (gallery/views.py)

```
from django.http import HttpResponse

def index(request):
    return HttpResponse("Hello World!")
```

Create first app (2)

add URL for view (gallery/urls.py)

```
from django.conf.urls import url
from . import views

urlpatterns = [
    url(r'^$', views.index, name='index'),
]
```

add URL to project (hampug/urls.py)

```
from django.conf.urls import include, url
from django.contrib import admin

urlpatterns = [
    url(r'^gallery/', include('gallery.urls')),
    url(r'^admin/', admin.site.urls),
]
```

Bootstrap

- create directory for static content hampug/static
- download and unzip bootstrap into static http://getbootstrap.com/
- let django know about static content (settings.py)

```
STATIC_URL = '/static/'
STATICFILES_DIRS = [
    'hampug/static/',
]
```

Bootstrap (2)

- create directory for templates hampug/templates
- create base.html template

Bootstrap (3)

add base_navbar.html template

```
{% extends "base.html" %}
{% block content %}
{% block top %}
<nav class="navbar navbar-inverse navbar-fixed-top">
  <div class="container">
    <div class="navbar-header">
      <button type="button" class="navbar-toggle collapsed" data-toggle="collapse"</pre>
data-target="#navbar" aria-expanded="false" aria-controls="navbar">
        <span class="sr-only">Toggle navigation</span>
        <span class="icon-bar"></span>
        <span class="icon-bar"></span>
        <span class="icon-bar"></span>
      </button>
      <a class="navbar-brand" href="/">Gallery</a>
    </div>
  </div>
</nav>
{% endblock %}
<div class="container">
{% block main %}
{% endblock %}
</div>
{% endblock %}
```

Bootstrap (4)

Create page for "Hello World!"
 gallery/templates/gallery/hello.html

Bootstrap (5)

update view (gallery/views.py)

```
from django.template import loader

from django.http import HttpResponse

def index(request):
    template = loader.get_template('gallery/hello.html')
    context = {
        'text': "More details on the world"
    }
    return HttpResponse(template.render(context, request))
```

Bootstrap (final)

update settings.py

```
TEMPLATES = \Gamma
    {
        'BACKEND': 'django.template.backends.django.DjangoTemplates',
        'DIRS': [
              'hampuq/templates'
         ],
        'APP DIRS': True,
        'OPTIONS': {
             'context_processors': [
                 'django.template.context processors.debug',
                 'django.template.context processors.reguest',
                 'django.contrib.auth.context_processors.auth',
                 'django.contrib.messages.context_processors.messages',
            ],
        },
    },
```

Mobile friendly website

