# Converting program from GTK3 to GTK4

Original program: python-help-gui.gtk3.py

Final program: python-help-gui.gtk4.py

Migration Documentation: <a href="https://docs.gtk.org/gtk4/migrating-3to4.html">https://docs.gtk.org/gtk4/migrating-3to4.html</a>

Code in: <a href="https://github.com/irsbugs/python-help">https://github.com/irsbugs/python-help</a>

Hamilton Python Users Group Ian Stewart 8 August 2022

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# Original GTK3 program

```
#!/usr/bin/env python3
1
 2
      #!
 3
      # python-help-qui-qtk3.py
 4
      #
 5
      # The python help categories; to
 6
      # are made selectable with a mou
      # displayed in a scrollable wind
8
      #
9
      # Tested on:
      # ubuntu 20.04 / python 3.8.10
10
                                        10
      # ubuntu 22.04 / python 3.10.4
11
      # manjaro 21.2.2 / python 3.10.5
12
13
```

# To become the GTK4 program

```
#!/usr/bin/env python3
#!
# python-help-gui-gtk3_upgrade.py
#
# The python help categories; top
# are made selectable with a mous
# displayed in a scrollable windo
#
# Tested on:
# manjaro 21.2.2 / python 3.10.5
```

Change gi.require\_version to Gtk version 4.0...

```
import gi
18
19
    □try:
          gi.require_version("Gtk", "3.0")
20
    □except ValueError as e:
21
          print(e)
22
          sys.exit("Unable to run {} program. Exiting...".format(sys.argv[0]))
23
     from gi.repository import Gtk, Gdk
24
      import gi
18
19
    □try:
          gi.require_version("Gtk", "4.0")
20
    □except ValueError as e:
21
          print(e)
22
          sys.exit("Unable to run {} program. Exiting...".format(sys.argv[0]))
23
      from gi.repository import Gtk, Gdk
24
```

Start running the program and see what errors are detected...

# Gtk.Window.add() replaced .set\_child()

```
Traceback (most recent call last):
  File "/home/ian/python-help-gui-gtk3_upgrade.py", line 268, in <module>
    win = Window()
  File "/home/ian/python-help-gui-gtk3_upgrade.py", line 57, in __init__
    self.add(self.grid)
AttributeError: 'Window' object has no attribute 'add'
 56
               self.grid = Gtk.Grid()
               self.add(self.grid)
 57
               self.grid = Gtk.Grid()
 56
 57
               #self.add(self.grid)
               self.set_child(self.grid)
 58
```

.set\_border\_width() removed.

```
Traceback (most recent call last):
    File "/home/ian/python-help-gui-gtk3_upgrade.py", line 269, in <module>
        win = Window()
    File "/home/ian/python-help-gui-gtk3_upgrade.py", line 60, in __init__
        self.create_textview()
    File "/home/ian/python-help-gui-gtk3_upgrade.py", line 88, in create_textview
        scrolled_window.set_border_width(10)
AttributeError: 'ScrolledWindow' object has no attribute 'set_border_width'
```

```
scrolled_window.set_border_width(10)

#scrolled_window.set_border_width(10)
```

Quick fix – comment out the code

.add\_provider\_for\_screen()...

```
self.create_textview()
File "/home/ian/python-help-gui-gtk3_upgrade.py", line 89, in create_textview
self.set_style()
File "/home/ian/python-help-gui-gtk3_upgrade.py", line 79, in set_style
Gtk.StyleContext.add_provider_for_screen(Gdk.Screen.get_default(),
AttributeError: type object 'StyleContext' has no attribute 'add_provider_for_sc
reen'. Did you mean: 'add_provider_for_display'?
```

...becomes .add\_provider\_for\_display()

# Gdk.Screen becomes Gdk.Display

```
File "/home/ian/python-help-gui-gtk3_upgrade.py", line 89, in create_textview
   self.set_style()
 File "/home/ian/python-help-gui-gtk3_upgrade.py", line 79, in set_style
   Gtk.StyleContext.add_provider_for_display(Gdk.Screen.get_default(),
 File "/usr/lib/python3.10/site-packages/gi/overrides/__init__.py", line 32, in
 __getattr__
   return getattr(self._introspection_module, name)
 File "/usr/lib/python3.10/site-packages/gi/module.py", line 123, in __getattr_
   raise AttributeError("%r object has no attribute %r" % (
AttributeError: 'gi.repository.Gdk' object has no attribute 'Screen'
```

```
More of the same...
```

```
File "/home/ian/python-help-gui-gtk3_upgrade.py", line 96, in create_textview
    scrolled_window.add(self.textview)
AttributeError: 'ScrolledWindow' object has no attribute 'add'
               #scrolled_window.add(self.textview)
 96
 97
               scrolled_window.set_child(self.textview)
  File "/home/ian/python-help-gui-gtk3_upgrade.py", line 104, in setup_treeview
    scrolled_window.set_border_width(10)
AttributeError: 'ScrolledWindow' object has no attribute 'set_border_width'
               #scrolled_window.set_border_width(10)
104
  File "/home/ian/python-help-gui-gtk3_upgrade.py", line 138, in setup_treeview
    scrolled_window.add(self.treeview)
AttributeError: 'ScrolledWindow' object has no attribute 'add'
138
               #scrolled_window.add(self.treeview)
               scrolled_window.set_child(self.treeview)
139
```

Gtk.main\_quit() removed...

```
Traceback (most recent call last):
    File "/home/ian/python-help-gui-gtk3_upgrade.py", line 271, in <module>
        win.connect("destroy", Gtk.main_quit)
    File "/usr/lib/python3.10/site-packages/gi/overrides/__init__.py", line 32, in __getattr__
        return getattr(self._introspection_module, name)
    File "/usr/lib/python3.10/site-packages/gi/module.py", line 123, in __getattr_

        raise AttributeError("%r object has no attribute %r" % (
AttributeError: 'gi.repository.Gtk' object has no attribute 'main_quit'
```

Gtk3 way to launch the Window...

```
# Start up the window
269
270
           win = Window()
271
           win.connect("destroy", Gtk.main_quit)
           win.show_all()
272
           Gtk.main()
273
     □class Window(Gtk.Window):
46
47
           def __init__(self):
               Gtk.Window.__init__(self)
48
49
               # Add the title to the window
50
51
               version = sys.version.split(" ")[0]
               self.set_title("Help for Python version {}".format(version))
52
53
               # Set default window size
               self.set_default_size(1400, 600)
 54
```

Gtk4 code to launch "Application()"...

```
# Start up the window
269
270
           #win = Window()
271
           #win.connect("destroy", Gtk.main_quit)
272
           #win.show_all()
273
           #Gtk.main()
274
275
           # Run the application
           app = Application()
276
277
           app.run(sys.argv)
```

Gtk.Application() function that "activates" and "presents" the Window

```
□class Application(Gtk.Application):
161
               Main Application class '''
162
           def __init__(self):
163
164
               super().__init__(application_id='gtk4.python.help',
                                 flags=Gio.ApplicationFlags.FLAGS_NONE)
165
166
           def do_activate(self):
167
               win = self.props.active_window
168
               if not win:
169
                   win = Window(application=self)
170
171
               win.present()
```

#### Gtk.Window

```
46
     #class Window(Gtk.Window):
47
          def __init__(self):
               Gtk.Window.__init__(self)
48
    □class Window(Gtk.Window):
49
50
          def __init__(self, **kwargs):
              super(Window, self).__init__(**kwargs)
51
52
53
              # Add the title to the window
              version = sys.version.split(" ")[0]
54
```

# Gio not imported...

```
Traceback (most recent call last):
    File "/home/ian/python-help-gui-gtk3_upgrade.py", line 291, in <module>
        app = Application()
    File "/home/ian/python-help-gui-gtk3_upgrade.py", line 168, in __init__
        flags=Gio.ApplicationFlags.FLAGS_NONE)
NameError: name 'Gio' is not defined
```

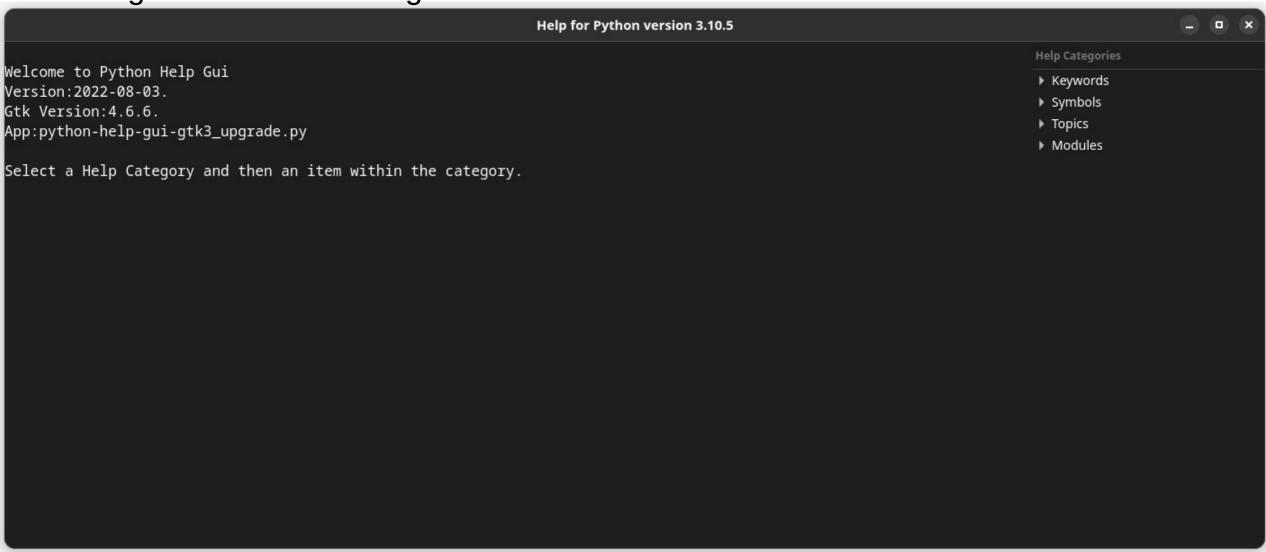
Add Gio to the list of gi.repository imports...

```
import gi
gi.require_version("Gtk", "4.0")

except ValueError as e:
    print(e)
    sys.exit("Unable to run {} program. Exiting...".format(sys.argv[0]))

from gi.repository import Gtk, Gdk, Gio
```

Program launches using Gtk4 for the first time...



Note that there is no border / margin.

One method of adding margins, which works but needs 4 lines of code...

```
#scrolled_window.set_border_width(10)_

scrolled_window.set_margin_bottom(10)

scrolled_window.set_margin_end(10)

scrolled_window.set_margin_start(10)

scrolled_window.set_margin_top(10)
```

Alternative method of calling the set\_style function and using CSS...

```
#scrolled_window.set_border_width(10)
#scrolled_window.set_margin_bottom(10)
#scrolled_window.set_margin_end(10)
#scrolled_window.set_margin_start(10)
#scrolled_window.set_margin_top(10)

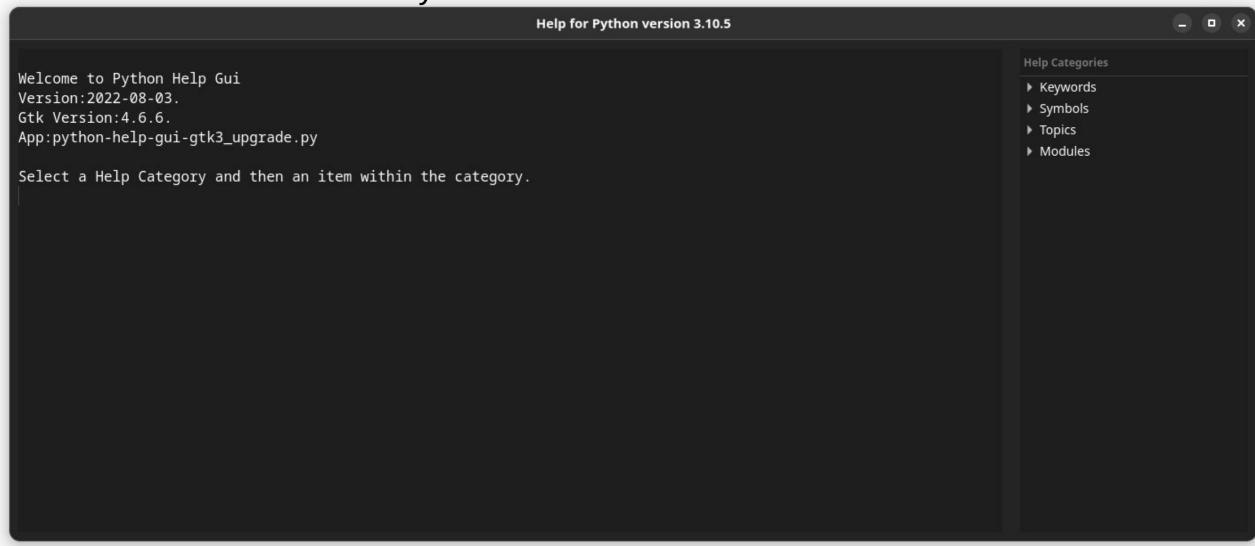
#scrolled_window.set_margin_top(10)

#self.set_style()
```

Add "margin: 10px" to both the Textview and the Treeview widgets...

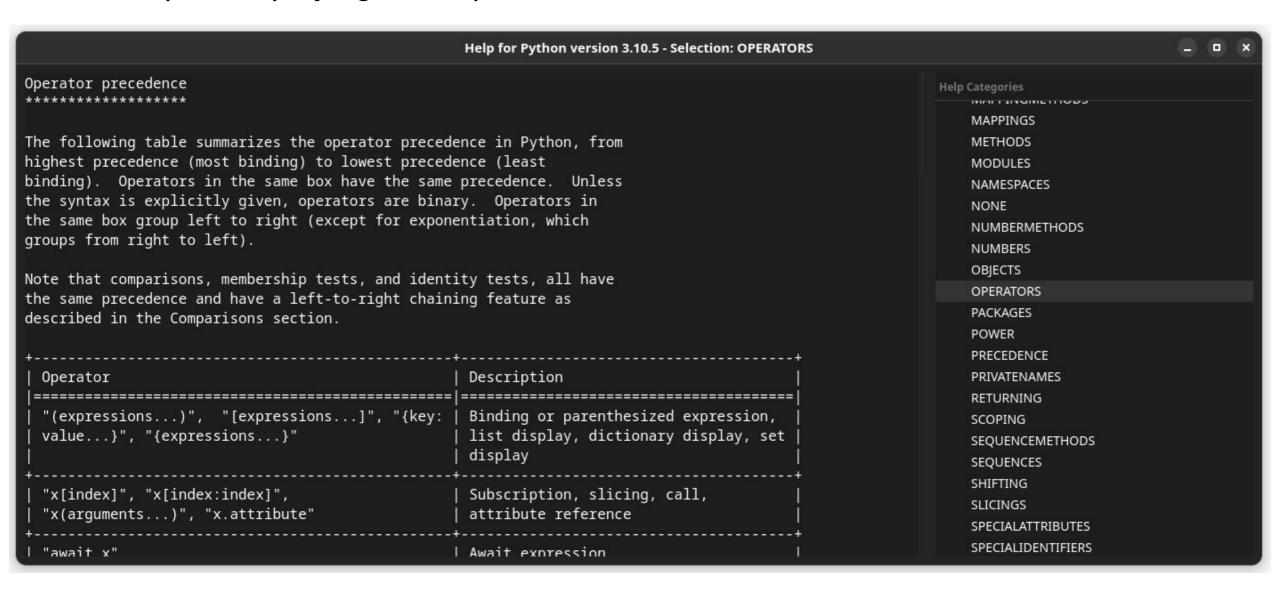
```
def set_style(self):
69
                  Loads custom CSS for textview and treeview"""
70
71
              style_provider = Gtk.CssProvider()
72
              style_provider.load_from_data(b"""
73
              #textview {
74
                  font: 16px "Monospace";
75
                  margin: 10px;
                  /*color: #000000; Black conflicts with dark theme*/
76
77
78
              #treeview {
79
                  font: 14px Sans;
80
                  margin: 10px;
81
                  /* border-width: 10px; Around the column header */
82
              0.00
83
```

Gtk Version: 4.6.6 and Python Version 3.10.5



...with 10px margins.

# Example: Displaying the Topic on OPERATORS...



Display code / Demo program