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Lab 3: Different Pythonic Coding Tricks and Construct

Lab Title: EE-271 "OOP & Data Structures Lab"

Date: Tuesday, October 24, 2023

Time: 10 min/ Task

Lab report Work

1. Observe the output of the following if:

```
a = 5
b = 10
f'Five plus ten is {a + b} and not {2 * (a + b)}.'
```

2. Make a list of odd number using list comprehension.

Lab practice

String formatting:

1. Observe the output of the following if:

```
errno = 50159747054
name = 'Bob'
```

- a. `'Hello, %s' % name`
 - b. `'Hey %s, there is a 0x%x error!' % (name, errno)`
 - c. `'Hey %(name)s, there is a 0x%(errno)x error!' % {"name": name, "errno": errno }`
2. Observe the output of: (Mostly used)
 - a. `'Hello, {}'.format(name)`
 3. Observe the output of: (Recommended for python 3.6+)
 - a. `f'Hello, {name}!'`
 4. Observe the output of:

a.

```
from string import Template
t = Template('Hey, $name!')
st.substitute(name=name)
```

b.

```
templ_string = 'Hey $name, there is a $error error!'
Template(templ_string).substitute(name=name, error=hex(errno))
```

For loop:

1. Consider the following code.

```
my_items = ['a', 'b', 'c']  
  
for i in range(len(my_items)):  
    print(my_items[i])
```

- a. What will be the output?

1. Consider the following pythonic style for loop. In Python, for-loops are really “for-each” loops that can iterate directly over items from a container or sequence, without having to look them up by index.

```
for item in my_items:  
    print(item)
```

2. What if you *need* the item index and item, for example? The `enumerate()` built-in helps you make those kinds of loops nice and Pythonic. Note that the item is printed directly without using the index.

```
for i, item in enumerate(my_items):  
    print(f'{i}: {item}')
```

3. Iterate over the keys and values of a dictionary at the same time. Consider the following code

```
emails = {'Bob': 'bob@example.com', 'Alice': 'alice@example.com',}  
  
for name, email in emails.items():  
    print(f'{name} -> {email}')
```

4. What if you must control the step size for the index? The `range()` function comes to our rescue again—it accepts optional parameters to control the start value for the loop (a), the stop value (n), and the step size (s).

```
for i in range(1, 15, 2):  
    print(i)
```

List comprehensions:

- a. Consider the following code and print the square.

```
squares = []  
  
for x in range(10):  
    squares.append(x * x)
```

- b. Replace the above code with the following. Print the square. This sample one-line code is called list comprehension.

```
squares = [x * x for x in range(10)]
```

- c. Change $x*x$ by any function of x and observe the resulting list.
- d. List comprehensions can filter values based on some arbitrary condition that decides whether or not the resulting value becomes a part of the output list.

```
even_squares = [x * x for x in range(10) if x % 2 == 0]
```

- 1. The generalized syntax:

```
values = [expression for item in collection if condition]
```

- e. This new list comprehension can be transformed into an equivalent for-loop:

```
even_squares = []
for x in range(10):
    if x % 2 == 0:
        even_squares.append(x * x)
```

Dictionary comprehension:

- a. `{ x: x * x for x in range(5) }`

List Slicing Tricks

- a. `[start:stop:step]`

Consider the following list.

```
lst = [1, 2, 3, 4, 5]
```

What will be the output of `lst[1:3:1]`.

Note: Adding the `[1:3:1]` index returned a slice of the original list ranging from index 1 to index 2, with a step size of one element. To avoid off-by-one errors, it's important to remember that the upper bound is always exclusive. This is why we got `[2, 3]` as the sublist from the `[1:3:1]` slice.

- b. Observe the output of the following.

```
lst[::2]
```

- c. Observe the output of the following.

```
lst[::-1]
```

- d.

Encouraging

- 1. Iterator:

```
class Repeater:
    def __init__(self, value):
        self.value = value
```

```
def __iter__(self):
    return self

def __next__(self):
    return self.value
```

Run the following and observe the output.

```
repeater = Repeater('Hello')
for item in repeater:
    print(item)
```

2. For iterator the following classes are also used.

```
class BoundedRepeater:
    def __init__(self, value, max_repeats):
        self.value = value
        self.max_repeats = max_repeats
        self.count = 0

    def __iter__(self):
        return self

    def __next__(self):
        if self.count >= self.max_repeats:
            raise StopIteration
        self.count += 1
        return self.value
```

Run the following and observe the output.

```
repeater = BoundedRepeater('Hello', 3)
for item in repeater:
    print(item)
```

Recommended reading