



NetConfEval: Can LLMs Facilitate Network Configuration?

Changjie Wang¹, Mariano Scazzariello^{1,2}, Alireza Farshin², Simone Ferlin³, Dejan Kostic^{1,2}, Marco Chiesa¹

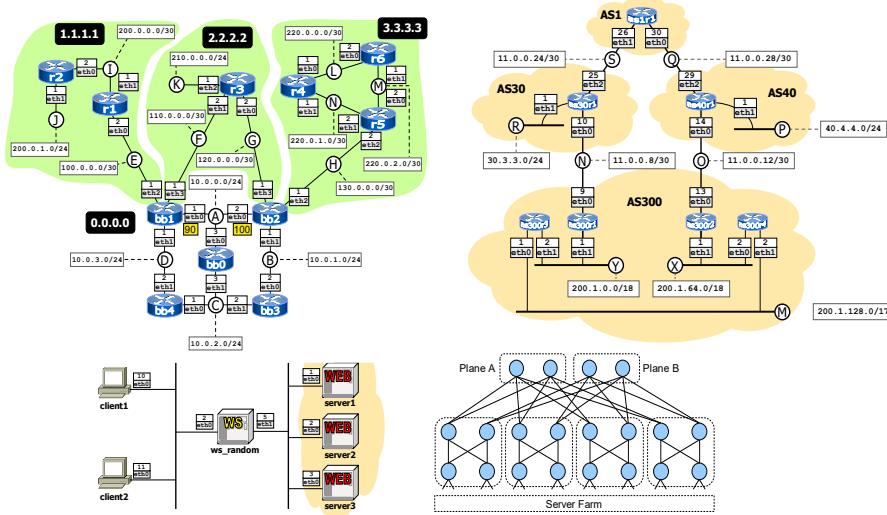
KTH Royal Institute of Technology ¹ - RISE Research Institutes of Sweden ² - Red Hat ³

Orchestrating networks is a **cumbersome** task



network
operator

configure

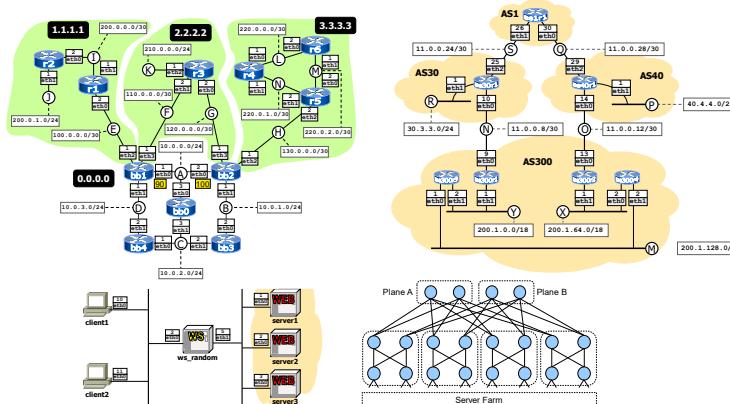


Orchestrating networks is a **cumbersome** task



network
operator

configure



large software
documentation



complex
network/application
failures

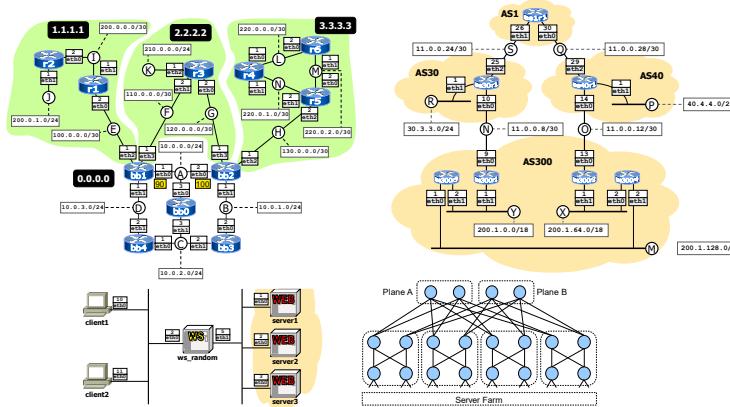
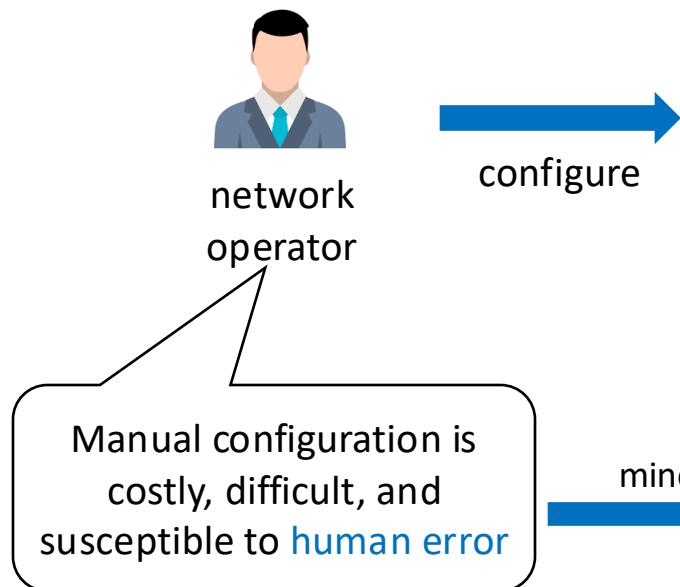


cyber-attacks
or vulnerabilities



misunderstanding
within the team

Orchestrating networks is a **cumbersome** task

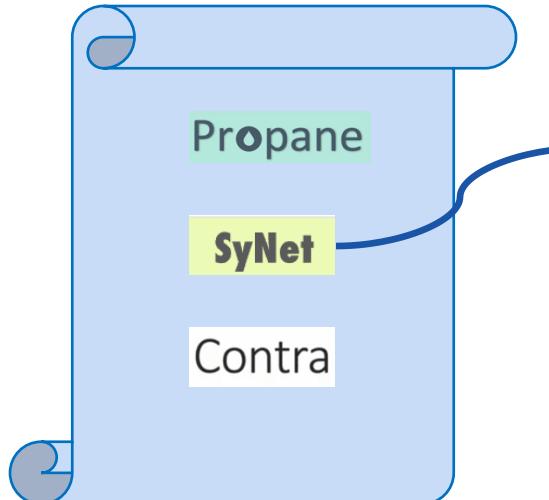


Network Synthesis Tools Help but ...

Network Synthesizer



Generate low-level configurations from intents
But employ a self-defined specification or language to describe the network intents



(Program) $P ::= \bar{r}$ (Literal) $l ::= a \mid \neg a$ (Variables) $X, Y \in \text{Vars}$
(Rule) $r ::= a \leftarrow \bar{l}$ (Predicates) $p, q \in \text{Preds}$ (Values) $v \in \text{Vals}$
(Atom) $a ::= p(\bar{t})$ (Term) $t ::= X \mid v$

Syntax for Stratified Datalog



It's hard to learn and extend!

network
operator

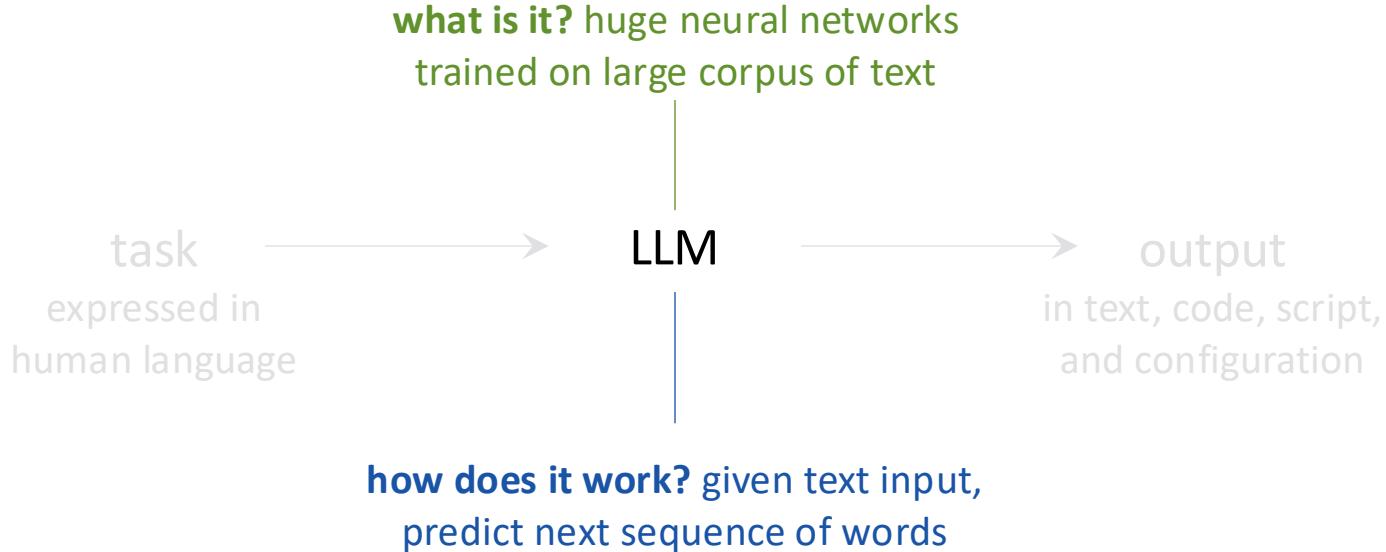


Can Large Language Models (LLMs) help?





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Can Large Language Models (LLMs) help?

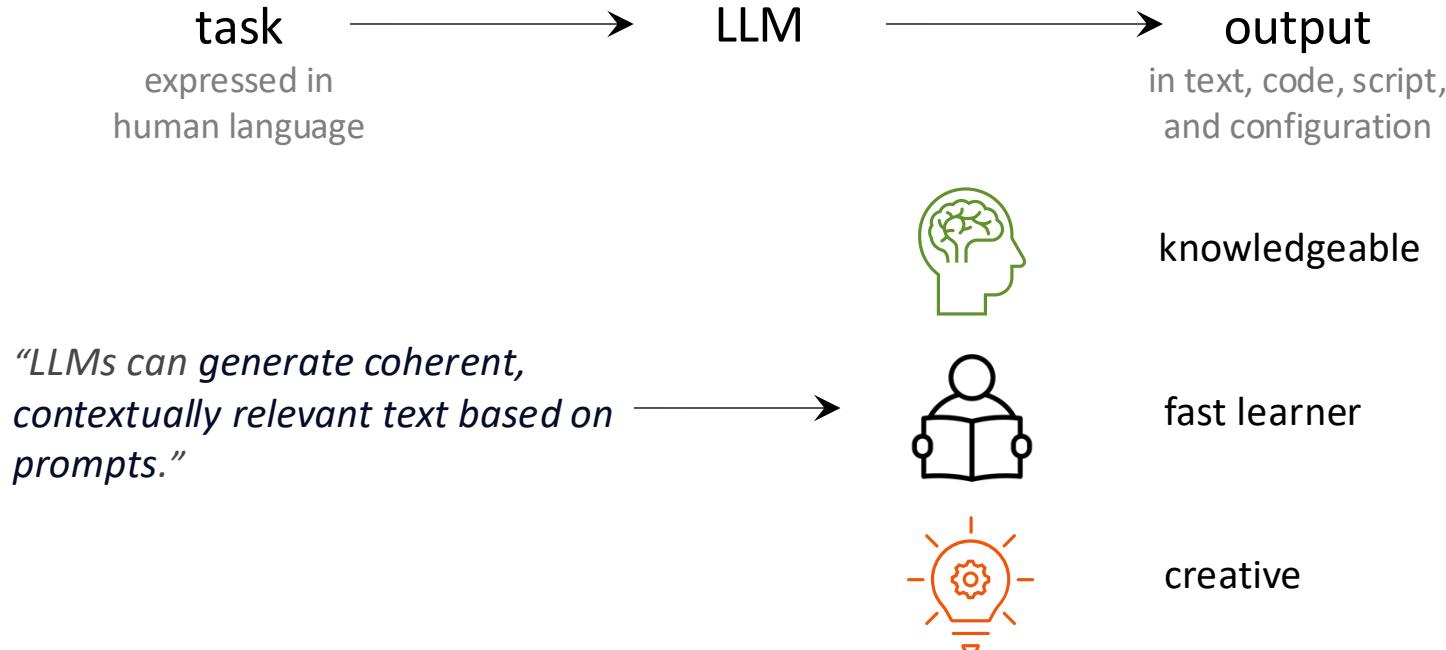
task → LLM → output
expressed in human language in text, code, script, and configuration



Example of LLMs



Can Large Language Models (LLMs) help?





Can Large Language Models (LLMs) help?

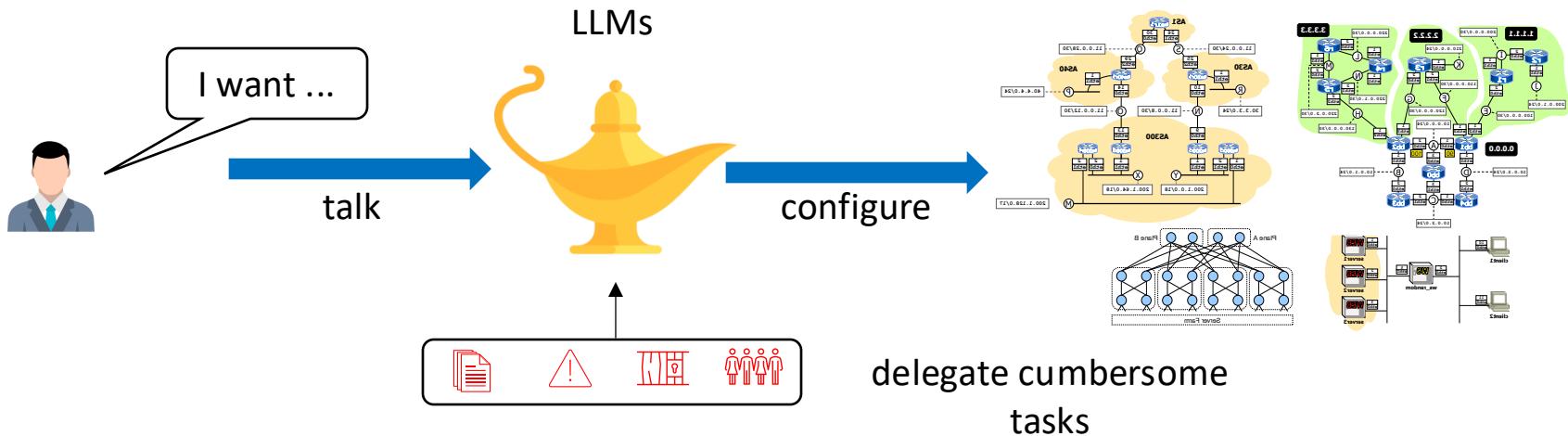


Can LLMs help in network orchestration?

"LLMs can generate coherent, contextually relevant text based on prompts."



Can LLMs help in network orchestration?



Can LLMs help in network orchestration?

Opportunities come with **challenges**

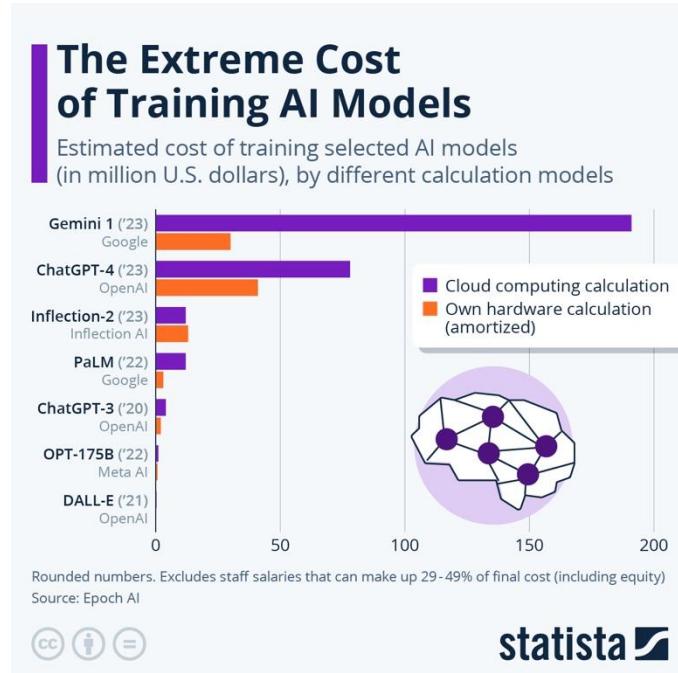


unreliability



costs

Can LLMs help in network orchestration?

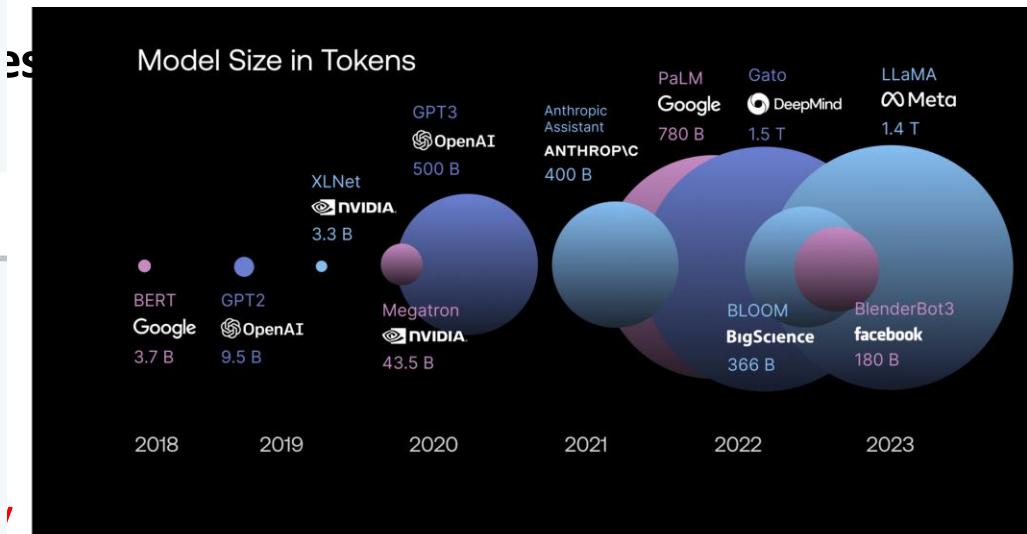
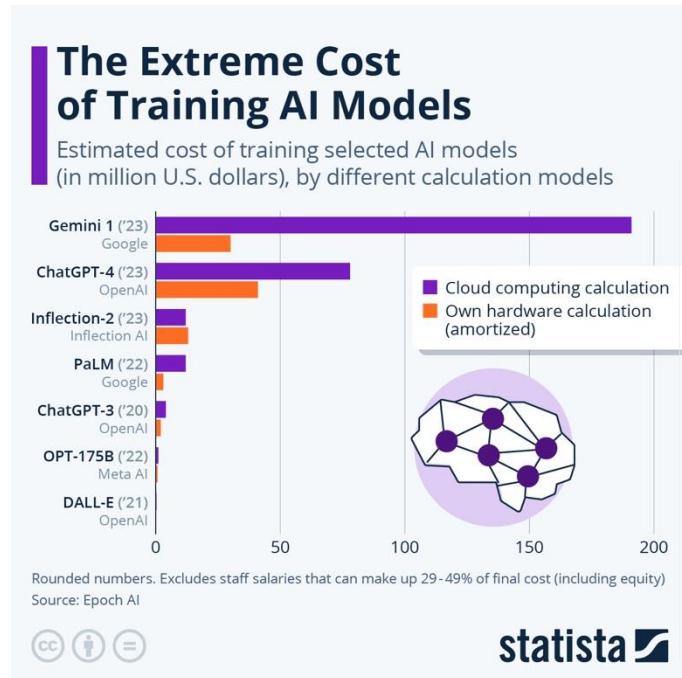


es come with challenges



costs

Can LLMs help in network orchestration?





Assess LLMs in today's networking tasks

1. Design a set of **benchmarks** (NetConfEval) to evaluate LLMs for networking
2. Formulate **takeaways** based on our benchmarking experiment
3. Present **prototypes** for LLM-based networking systems



We'll focus on three tasks in orchestrating networks

1. Translating high-level requirements to a formal specification format
2. Adapting code to new requirements
3. Generating low-level configurations



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Translating high-level requirements to a formal specification format

"traffic from Rome to Milan must traverse a firewall"



network operator



dictionary

```
{"reachability": {  
    "rome": ["milan"]},  
"waypoint": {  
    ["rome", "milan"]:  
        ["fw1", "fw2"]},  
"avoidance": {}  
}
```

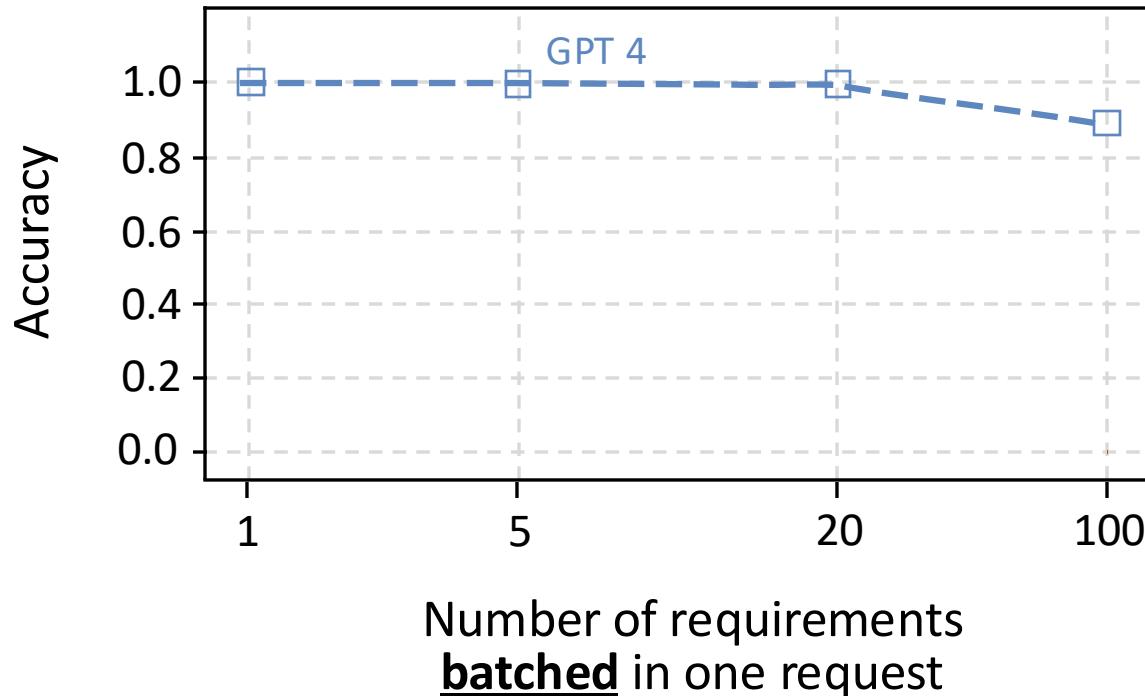


Translating high-level requirements to a formal specification format

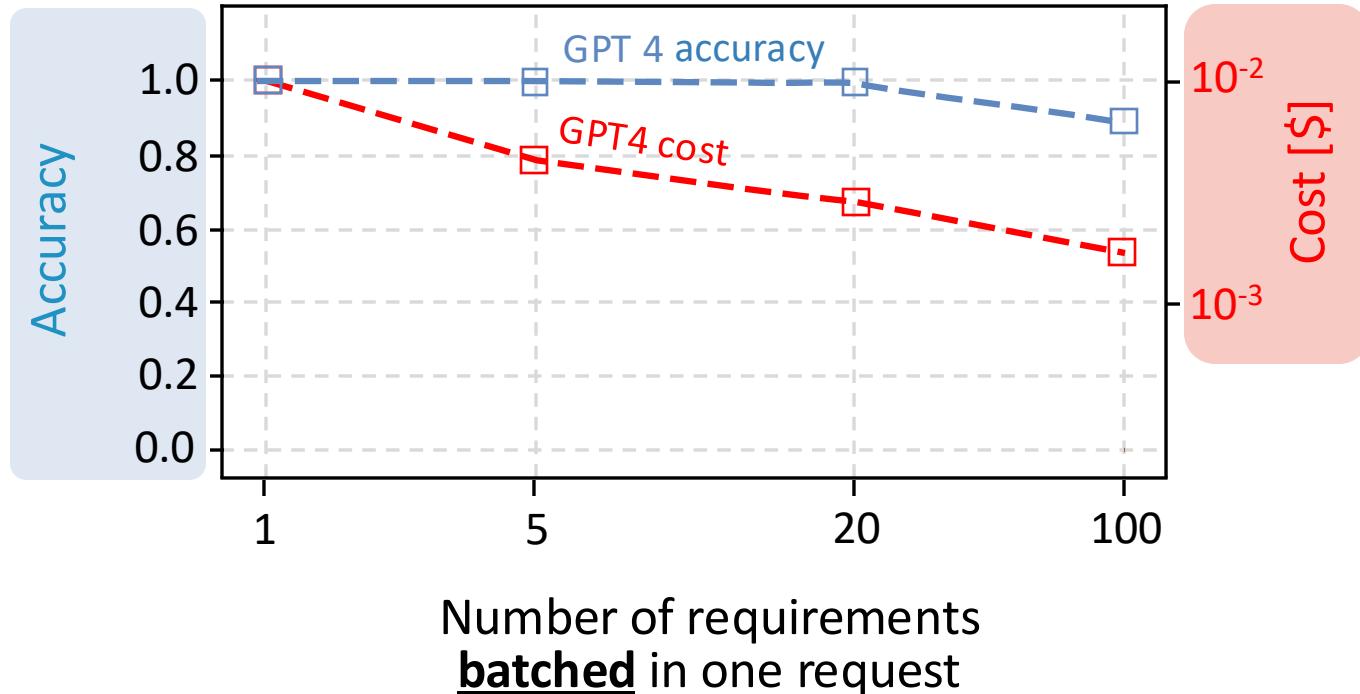
1. Generate 3200 network requirements focusing on reachability, waypoint, and load-balancing using Config2Spec¹
2. Pick a certain number of requirements and sliced them with various batch sizes
3. Transform them to natural language based on predefined templates
4. Evaluate the efficiency of different LLMs in translation

[1] "Mining network specifications from network configurations", NSDI 20 by Birkner, R., Drachsler-Cohen, D., Vanbever, L., & Vechev, M20

GPT4 translates **accurately** requirements



GPT4 translates **accurately** requirements at a **cost**





Issues with very large language models

nsdi'24 ≡

MegaScale: Scaling Large Language Model Training to More Than 10,000 GPUs

Authors:

Ziheng Jiang and Haibin Lin, *ByteDance*; Yinmin Zhong, *Peking University*; Qi Huang, Yangrui Chen, Zhi Zhang, Yanghua Peng, Xiang Li, Cong Xie, Shibiao Nong, Yulu Jia, Sun He, Hongmin Chen, Zhihao Bai, Qi Hou, Shipeng Yan, Ding Zhou, Yiyao Sheng, Zhuo Jiang, Haohan Xu, Haoran Wei, Zhang Zhang, Pengfei Nie, Leqi Zou, Sida Zhao, Liang Xiang, Zherui Liu, Zhe Li, Xiaoying Jia, and Jianxi Ye, *ByteDance*; Xin Jin, *Peking University*; Xin Liu, *ByteDance*



Problems with very large language models

Large language models:

- 1000B parameters
- slow inferences
- resource intensive
- hard to deploy



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The quest towards smaller (**cheaper!**) models

Large language models:

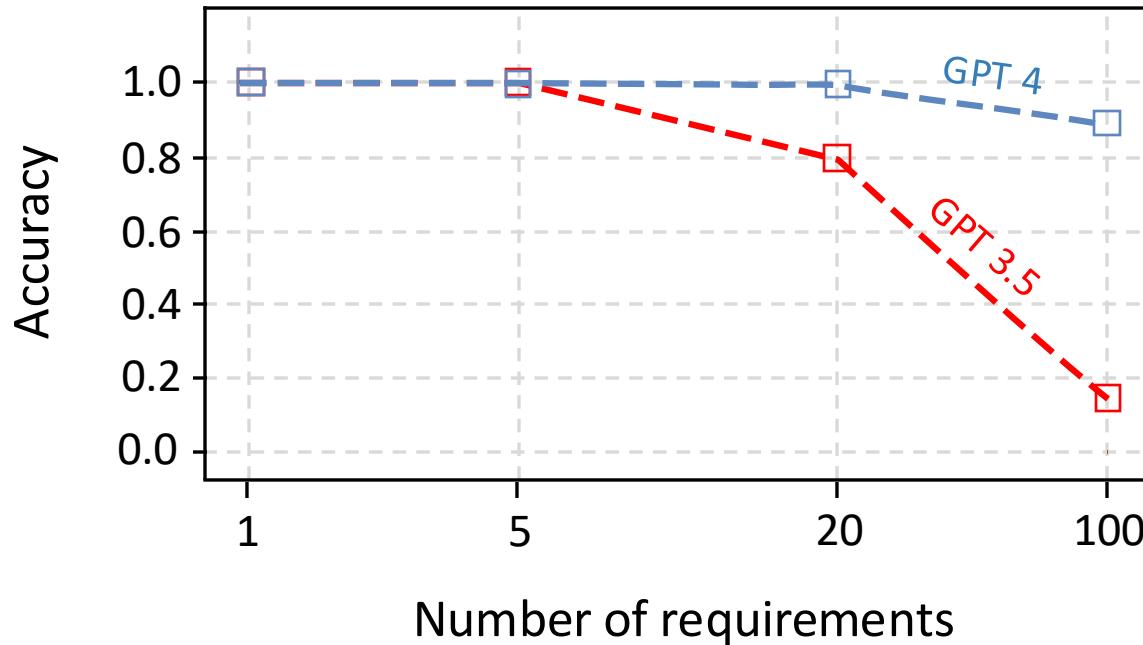
- 1000B parameters
- slow inferences
- resource intensive
- hard to deploy

Small/Medium language models:

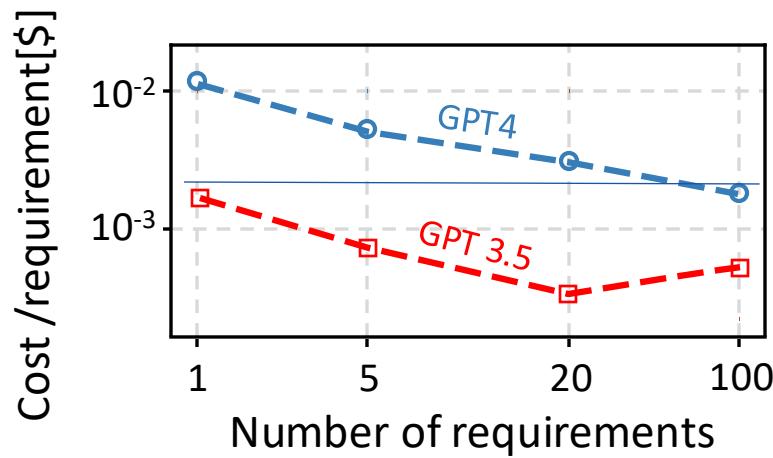
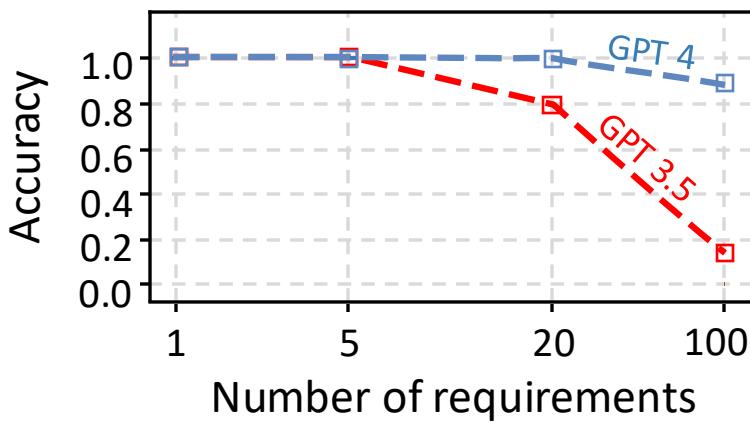
- 1B-100B parameters
- faster inferences
- deployable on a few GPUs
 - sometimes even on a laptop

How do **smaller** models perform?

Sadly, smaller models perform worse



Sadly, smaller models perform worse, yet cost less





Can one specialized language models for one task?

General-purpose models:

- trained on any text
- know **everything** (almost)
- but may fail in **something**

how many r's are in the phrase "network orchestration"?



The phrase "network orchestration" contains one 'r'.



Can one specialized language models for one task?

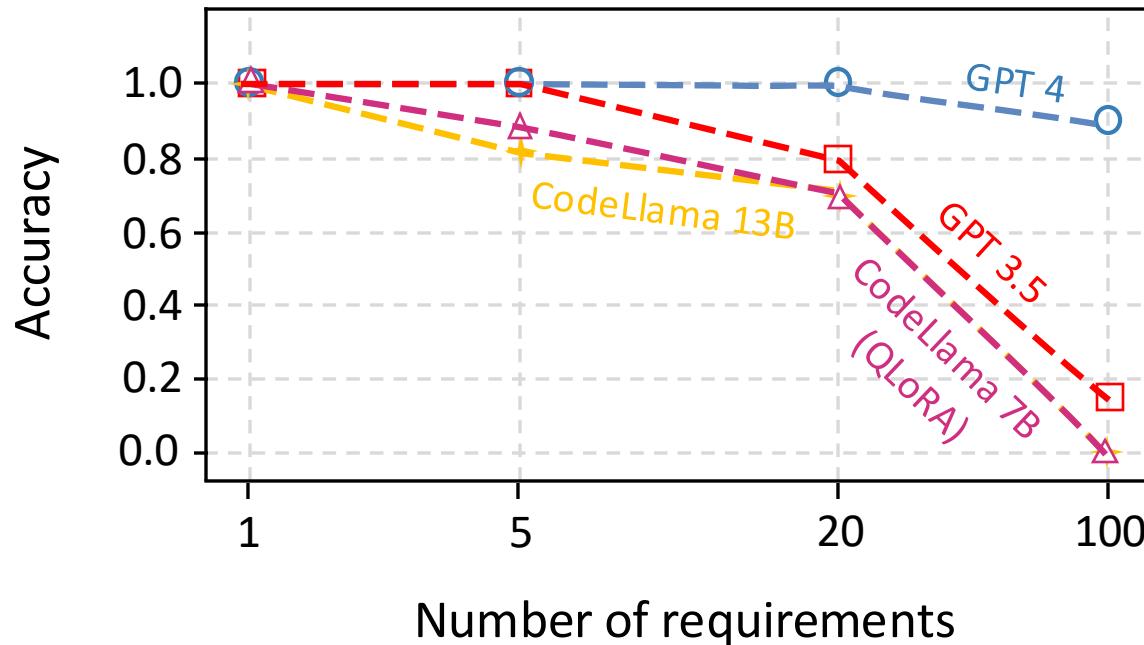
General-purpose models:

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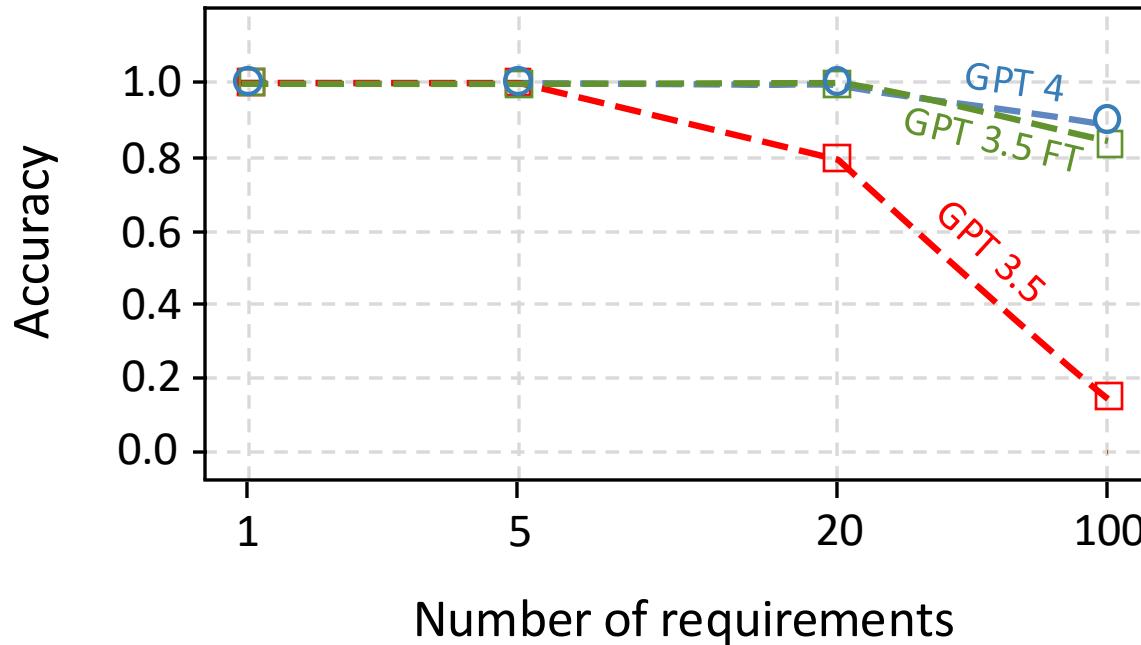
Specialized models:

- pre-trained on specific tasks, or
- fine-tuned from general-purpose

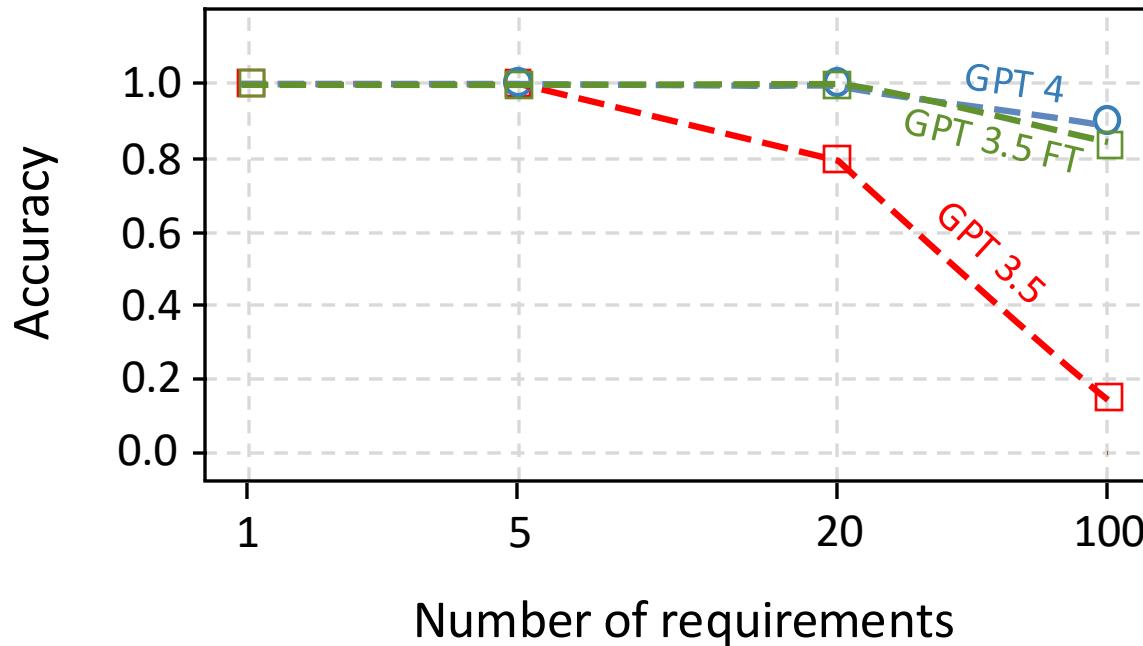
Small Specialized models perform poorly, but better



Larger Specialized models perform better

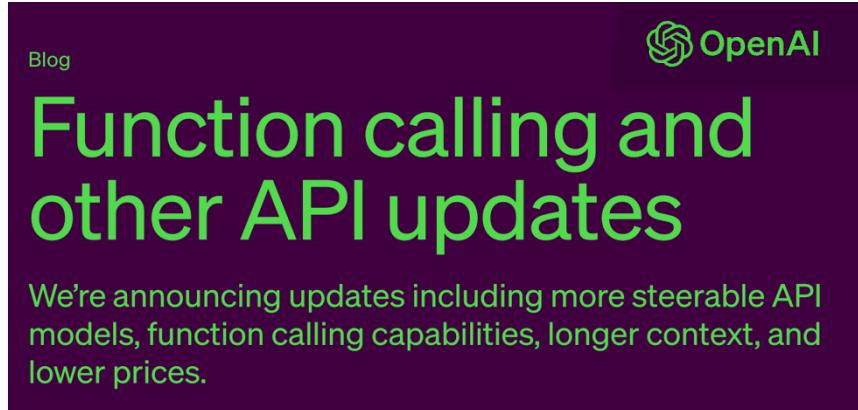


Larger Specialized models perform better





Can LLMs call API functions?



The image shows a screenshot of an OpenAI blog post. The header features the OpenAI logo and the word "Blog". The main title is "Function calling and other API updates" in large, bold, white font. Below the title, there is a summary text: "We're announcing updates including more steerable API models, function calling capabilities, longer context, and lower prices." The background of the slide is dark purple.

Blog

OpenAI

Function calling and other API updates

We're announcing updates including more steerable API models, function calling capabilities, longer context, and lower prices.

June 2023 (one function call) and November 2023 (parallel function calls)

Translating high-level requirements to a formal specification format

"traffic from Rome to Milan must traverse a firewall"



network operator



dictionary

```
{"reachability": {  
    "rome": ["milan"] },  
"waypoint": {  
    ["rome", "milan"] :  
        ["fw1", "fw2"] },  
"avoidance": {}  
}
```

function calling

```
add_reachability("rome", "milan");  
add_waypoint("rome", "milan", ["fw1", "fw2"]);
```



Which one would be best?

dictionary

```
{"reachability": {  
    "rome": ["milan"]},  
"waypoint": {  
    ["rome", "milan"]:  
        ["fw1", "fw2"]},  
"avoidance": {}  
}
```

+ compact

- rearranging items

function calling

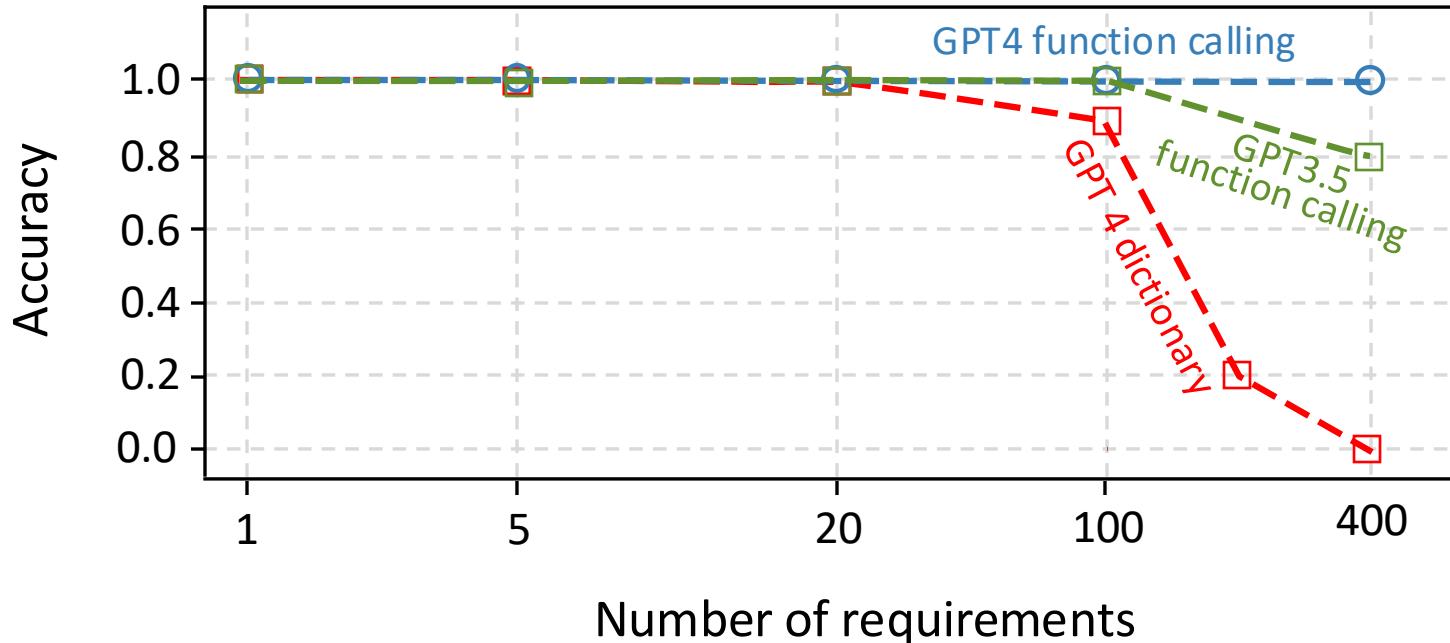
```
add_reachability("rome","milan");  
add_waypoint("rome","milan",["fw1","fw2"]);
```

- less compact

+ no re-ordering

Function calling versus dictionary data structure

LLMs are good at 1:1 translations





We'll focus on three tasks in orchestrating networks

1. Translating high-level requirements to a formal specification format
2. **Adapting code to new requirements**
3. Generating low-level configurations



Adapting code to new requirements. Why?

Developing modern software is **difficult**

- fast-paced due to **rapid** technological changes
- higher performance, resilience, and security guarantees

Developing modern software is **expensive**

- hire developers with a deep understanding of **numerous** systems, protocols, etc.
- development process becomes **time-consuming**, error-prone, and cumbersome

Adapting code to new requirements

*"Create a **function** that takes as input [...] and produces **waypoint** paths as output"*



network
operator



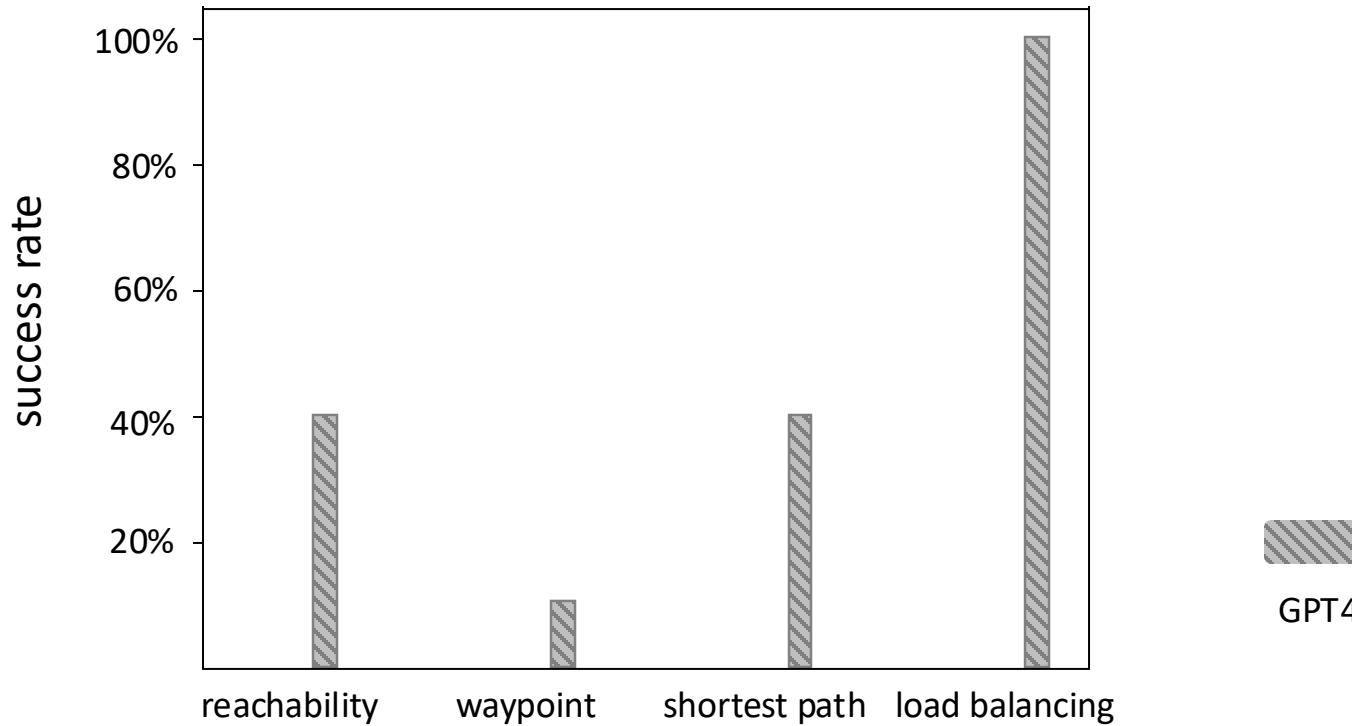
code generation

```
void Dijkstra(int source, const vector<vector<pair<int, int>> graph, vector<int> dist) {
    int n = graph.size();
    dist.assign(n, INF);
    set<pair<int, int>> active_vertices;
    dist[source] = 0;
    active_vertices.insert({0, source});

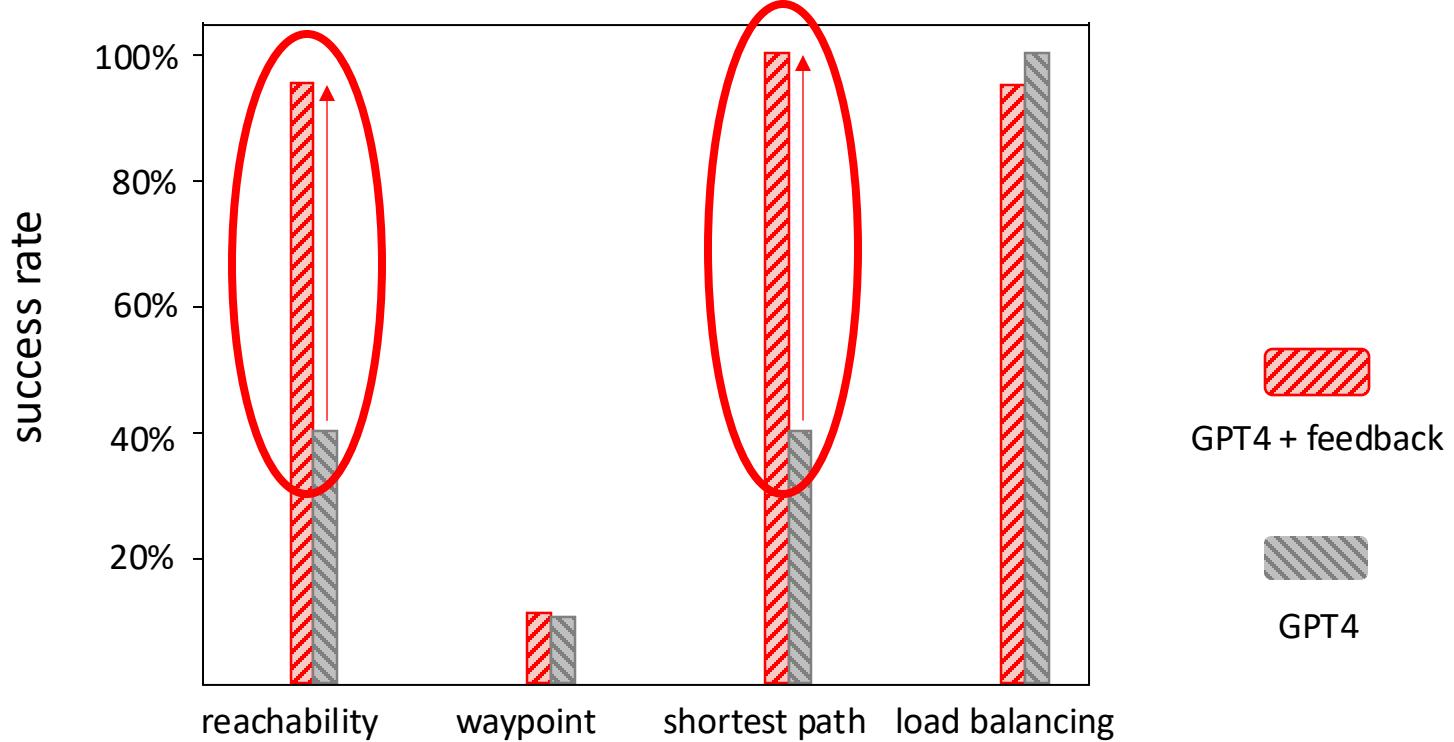
    while (!active_vertices.empty()) {
        int vertex = active_vertices.begin()->second;
        active_vertices.erase(active_vertices.begin());

        for (auto edge : graph[vertex]) {
            int neighbor = edge.first;
            int weight = edge.second;
            if (dist[neighbor] > dist[vertex] + weight) {
                dist[neighbor] = dist[vertex] + weight;
                active_vertices.insert({dist[neighbor], neighbor});
            }
        }
    }
}
```

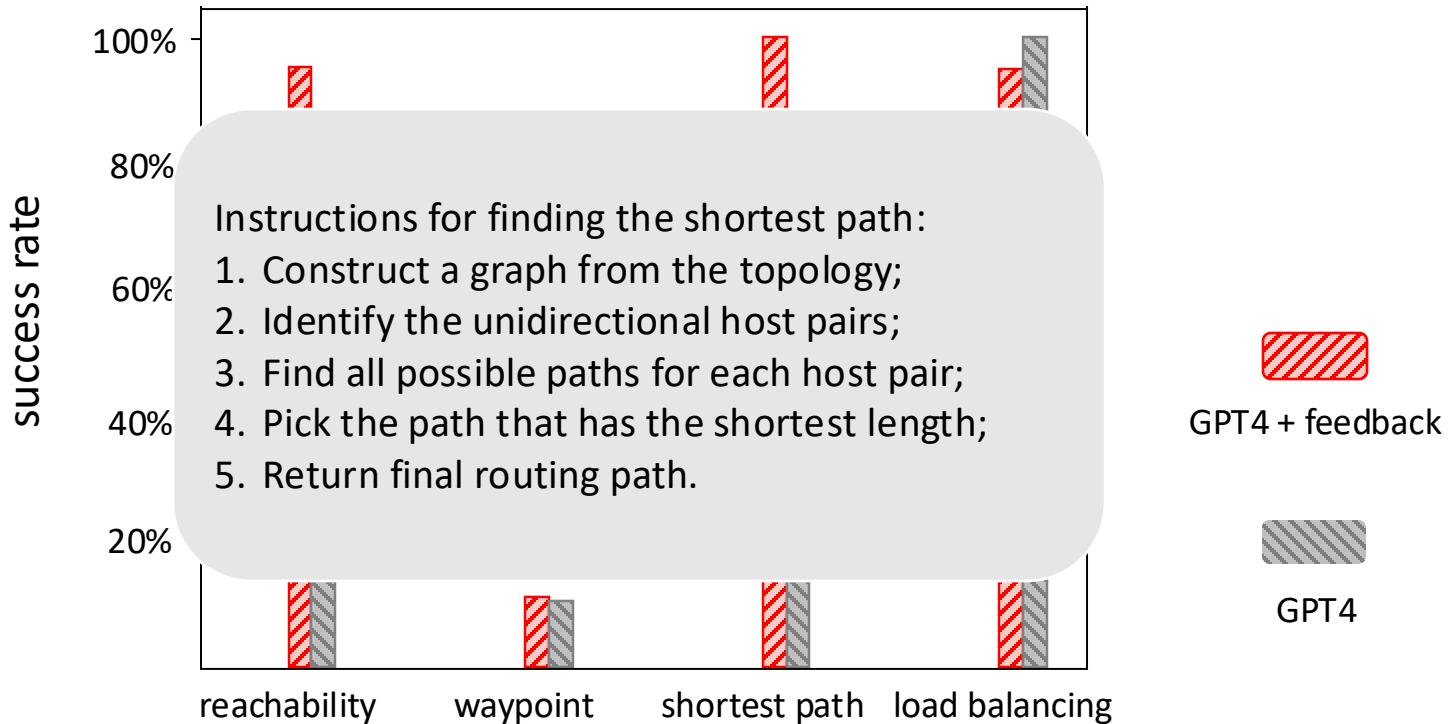
Poor performance even for simple tasks



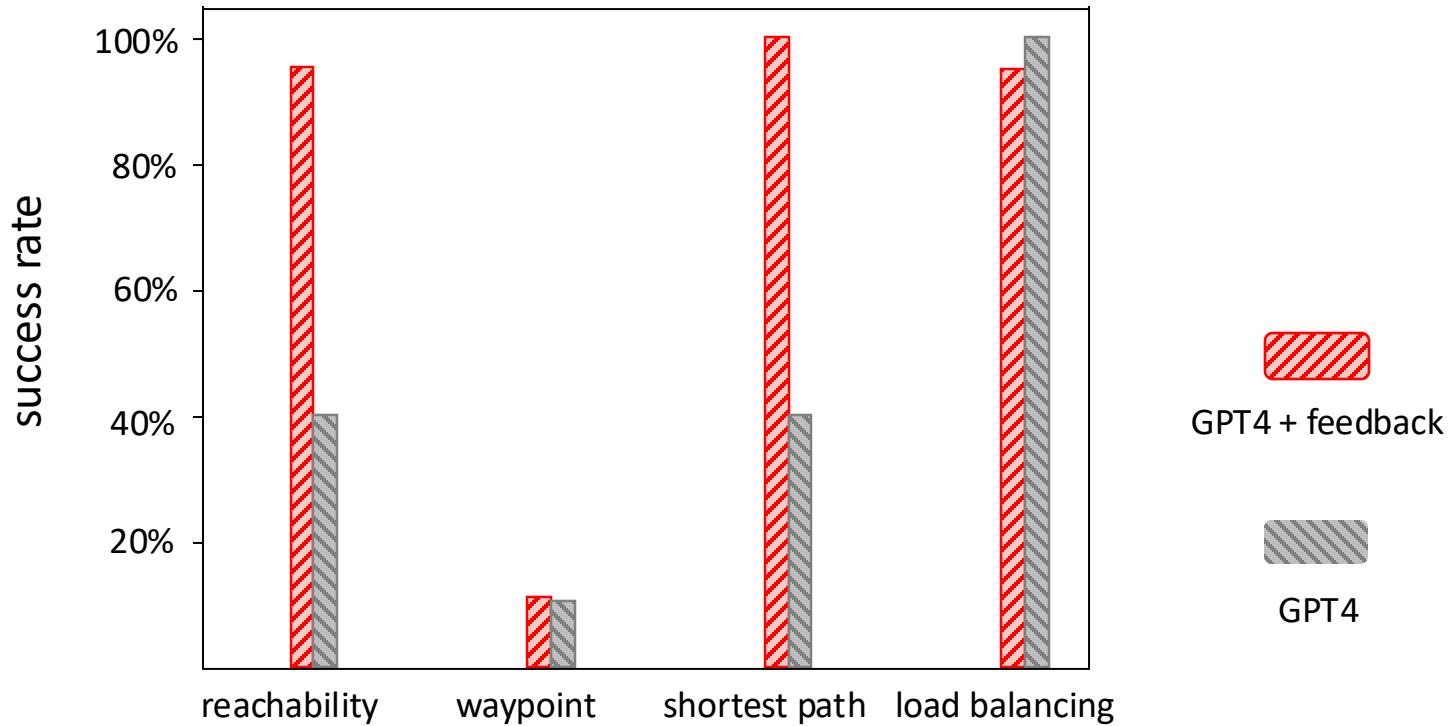
What if we give feedback?



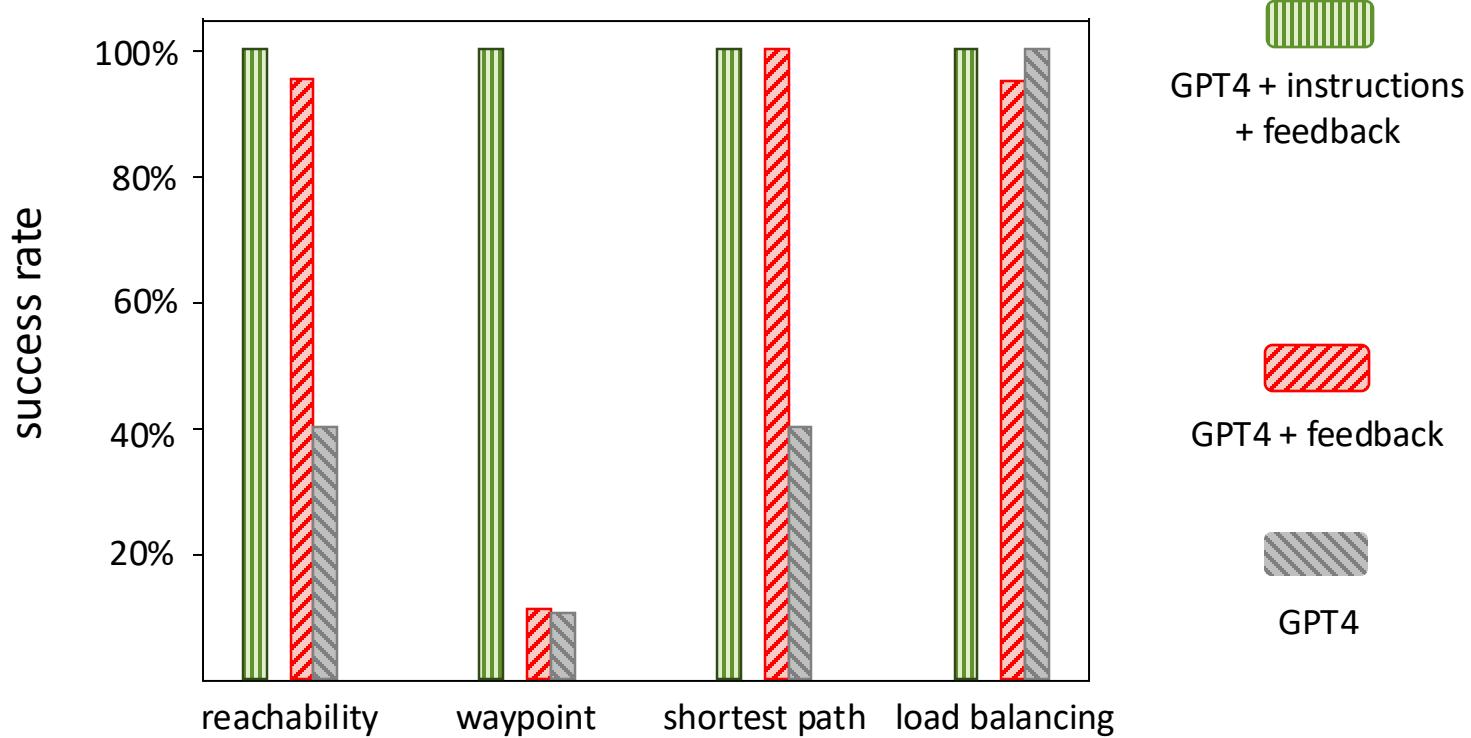
What if we also provide some algorithmic help?



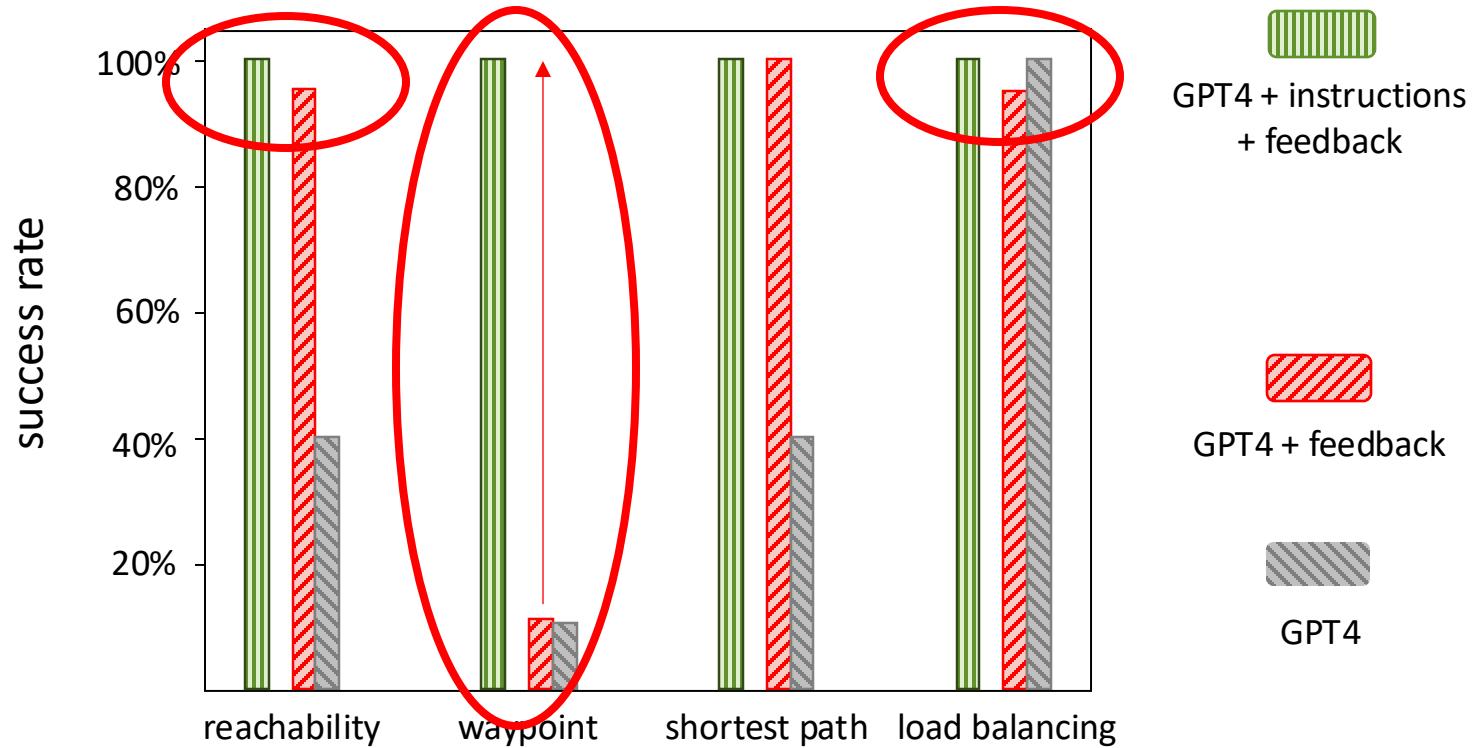
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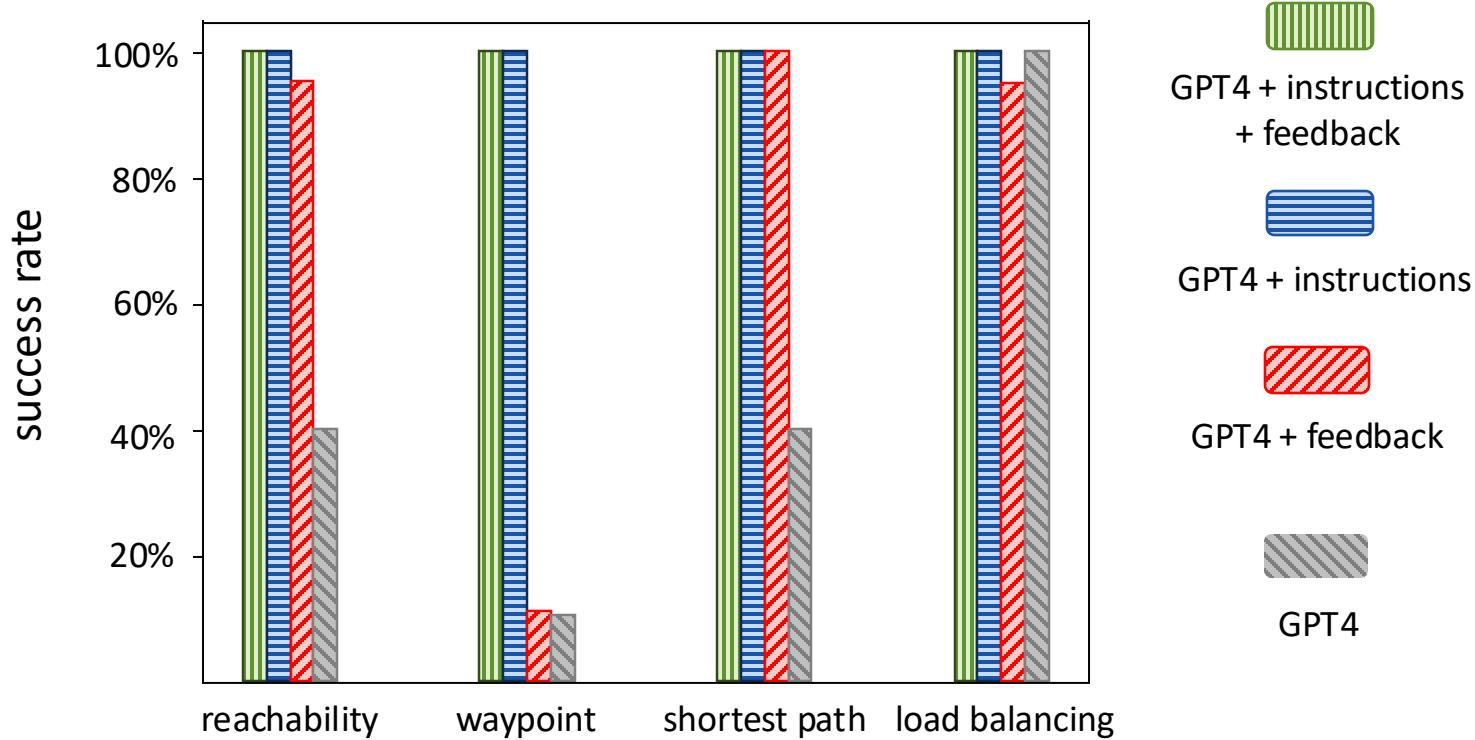
What if we also provide some algorithmic help?



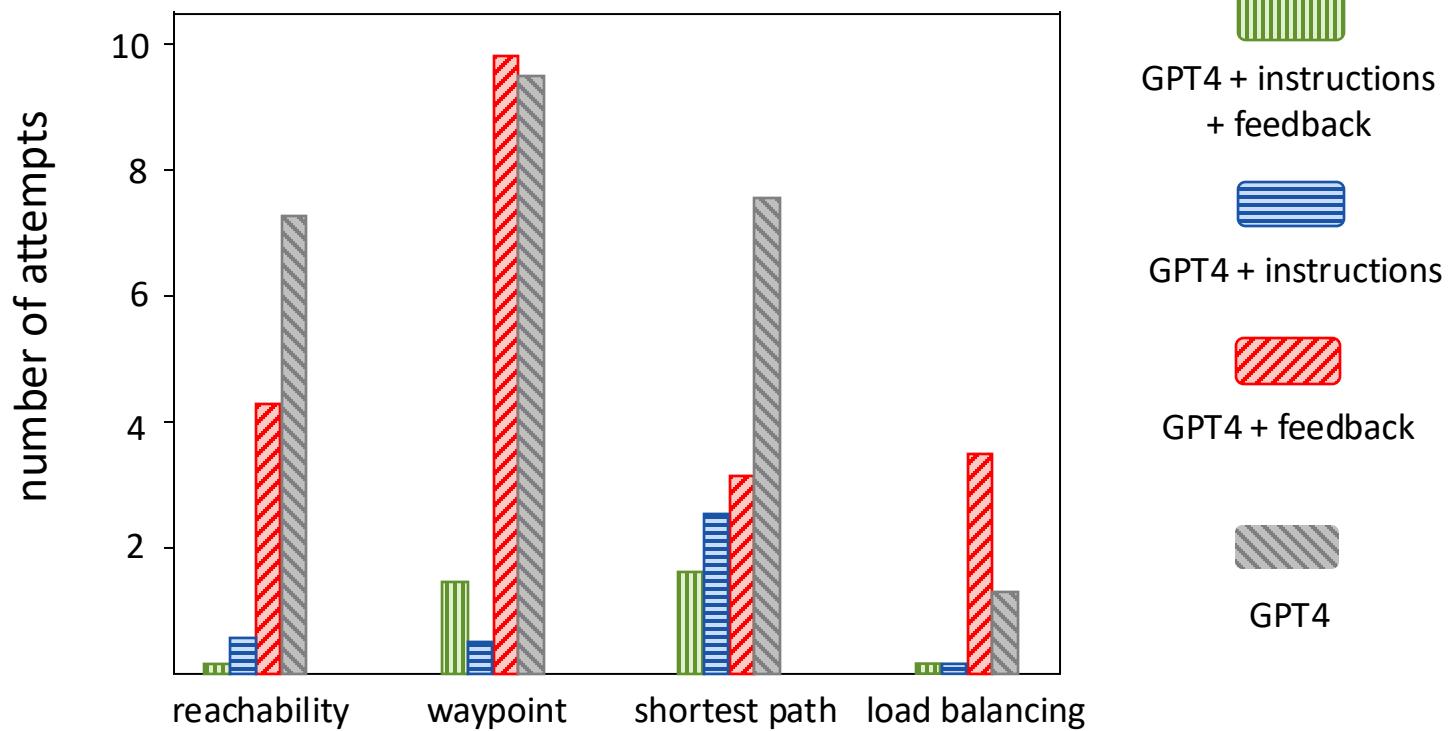
What if we also provide some algorithmic help?



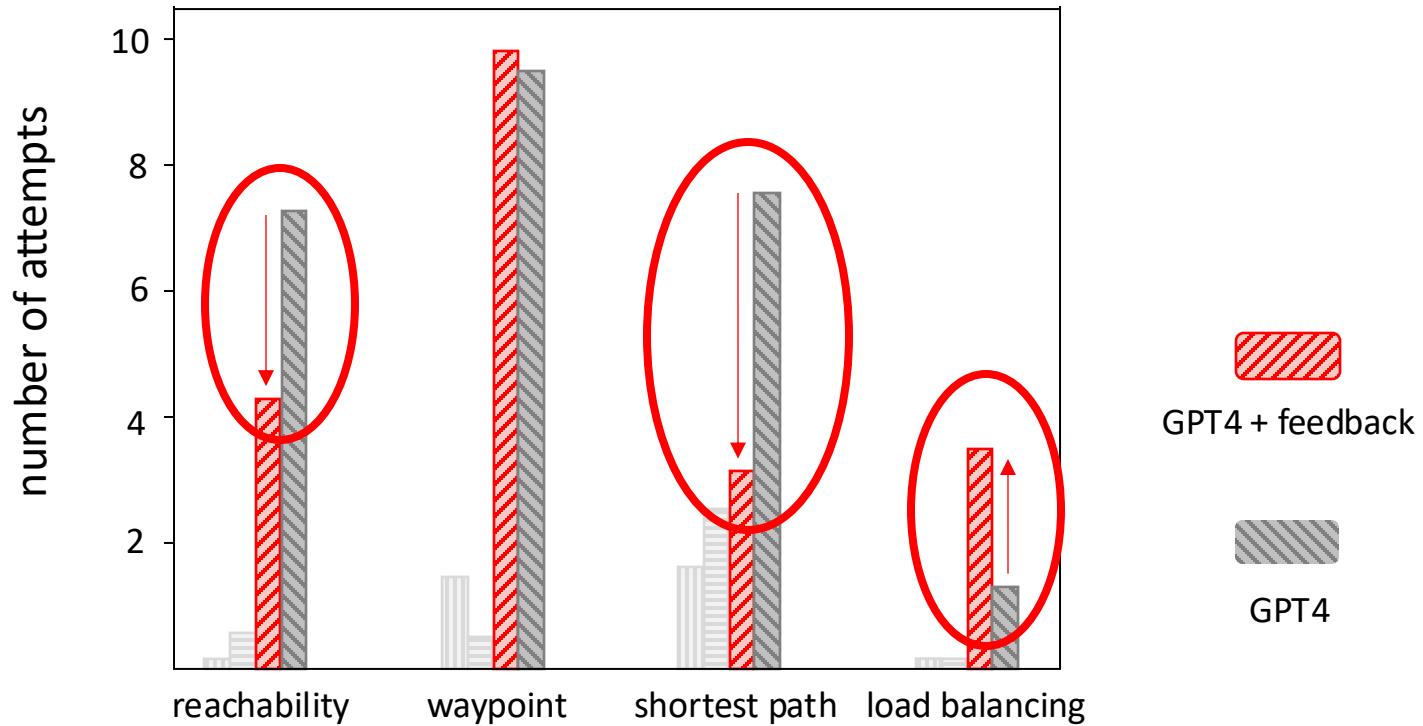
What if we provide algorithmic help without feedback?



Does providing precise feedback always help?

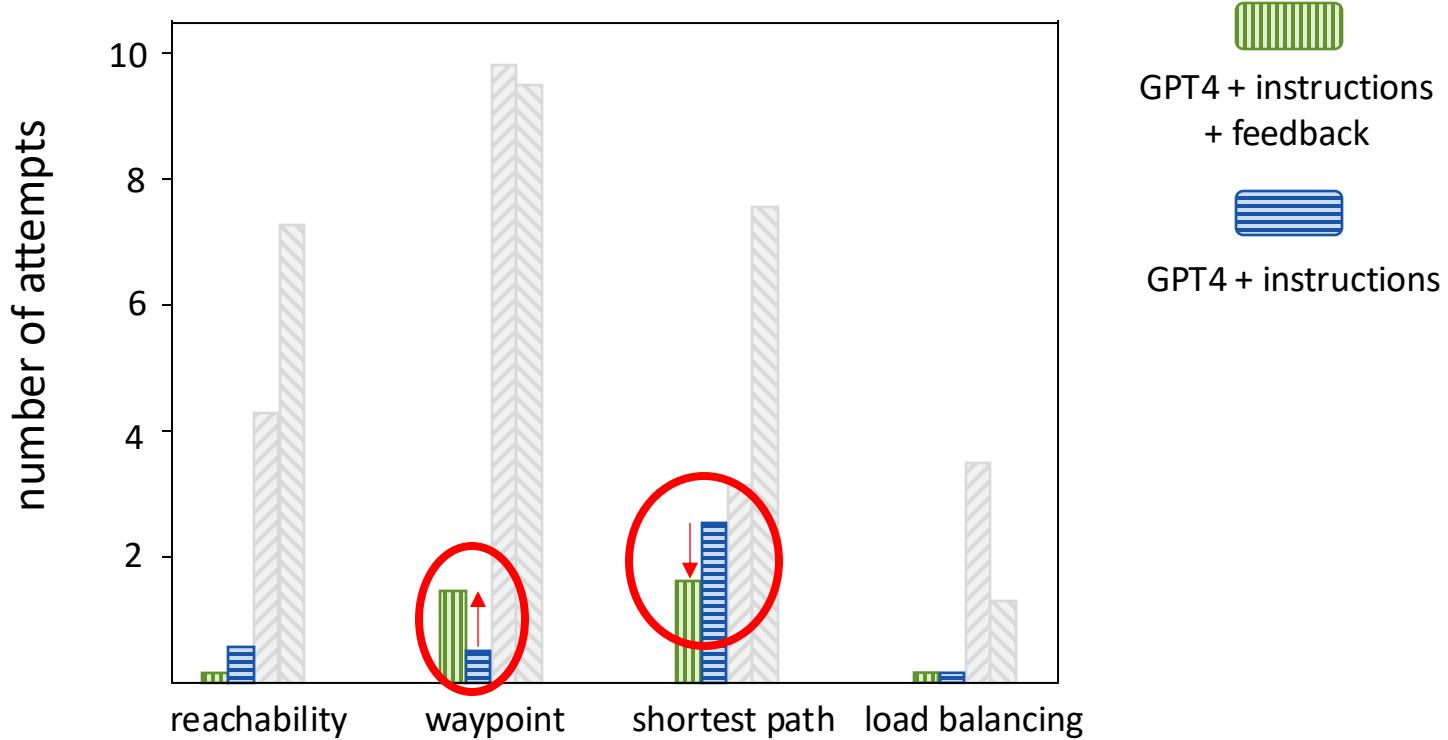


Does providing precise feedback always help?



GPT4 + feedback
GPT4

Does providing precise feedback always help?





Smaller models could not produce meaningful code

We tested a few additional models:

- **phy** (specialized in Python)
- **mistral**
- **codellama** 7B, 13B, 34B (with 4-bit quantization)
- **GPT 3.5**

None of these models generated correct code

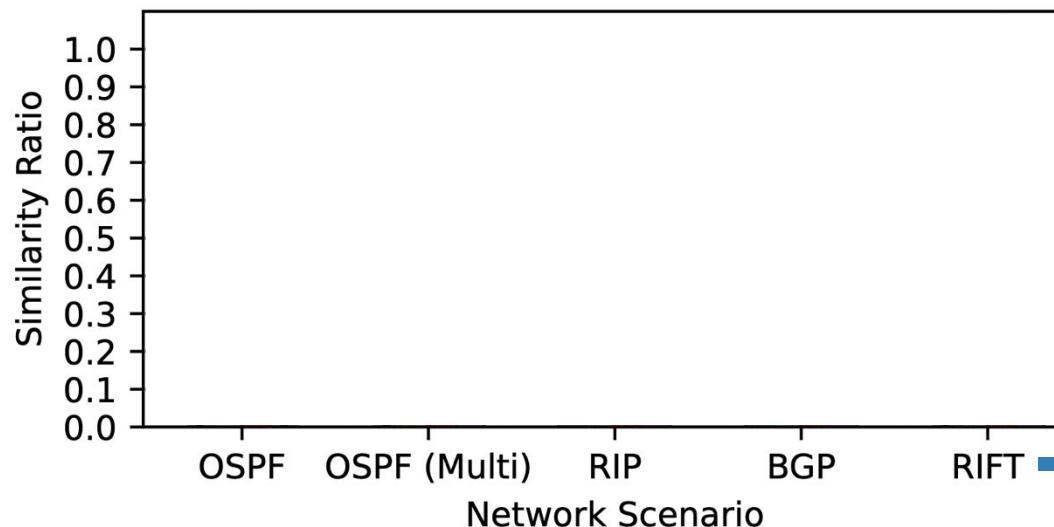
- from basic syntax errors to wrong semantic of data structures, logic, ...



We'll focus on three tasks in orchestrating networks

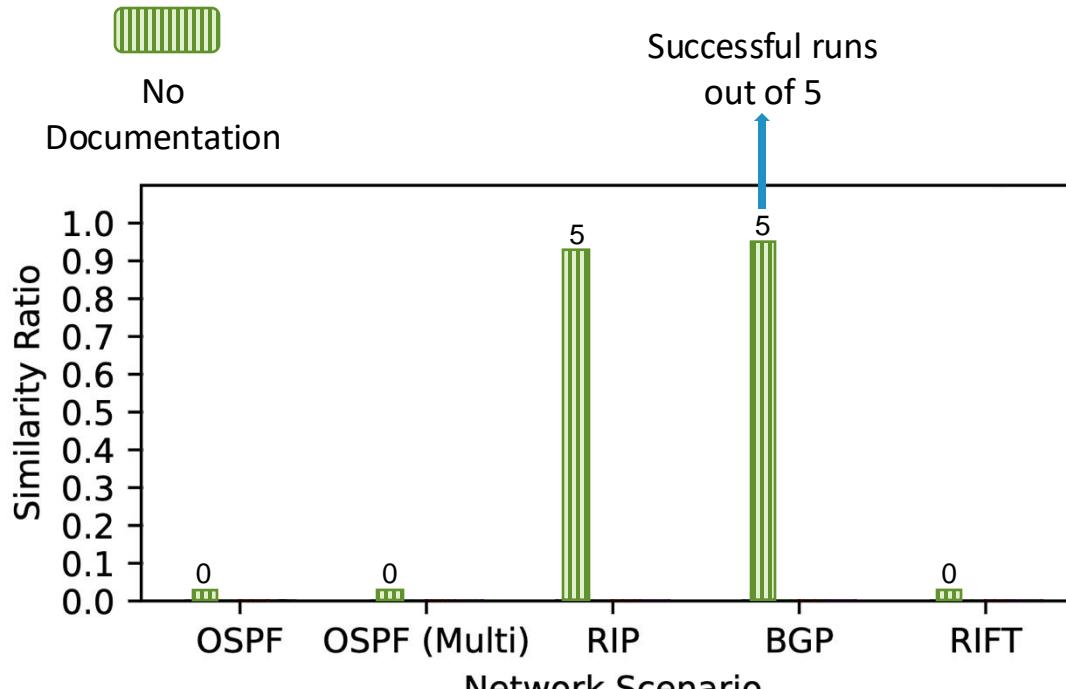
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Generating low-level configurations

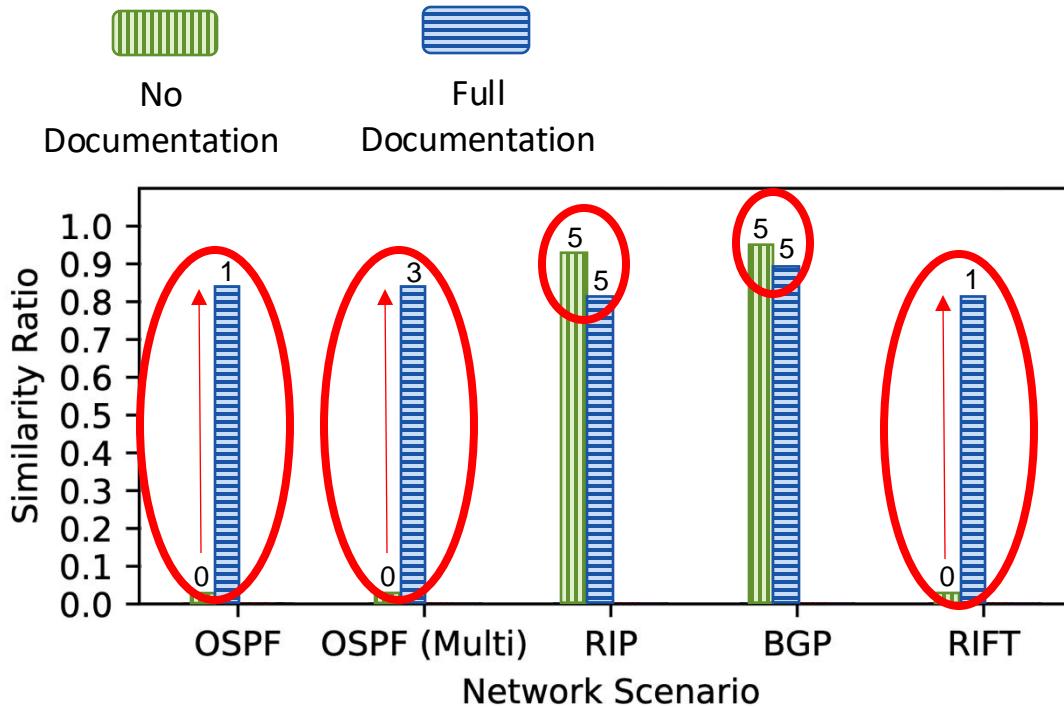


we wrote the
documentation ourselves

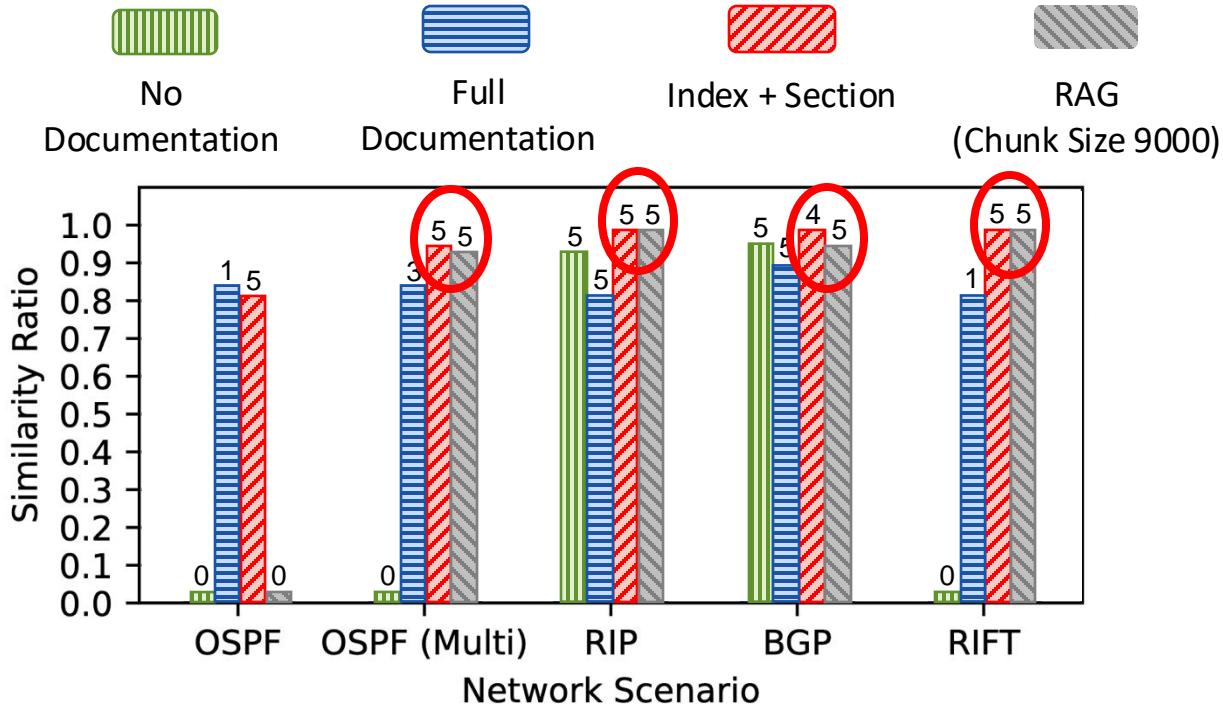
Generating low-level configurations



Generating low-level configurations

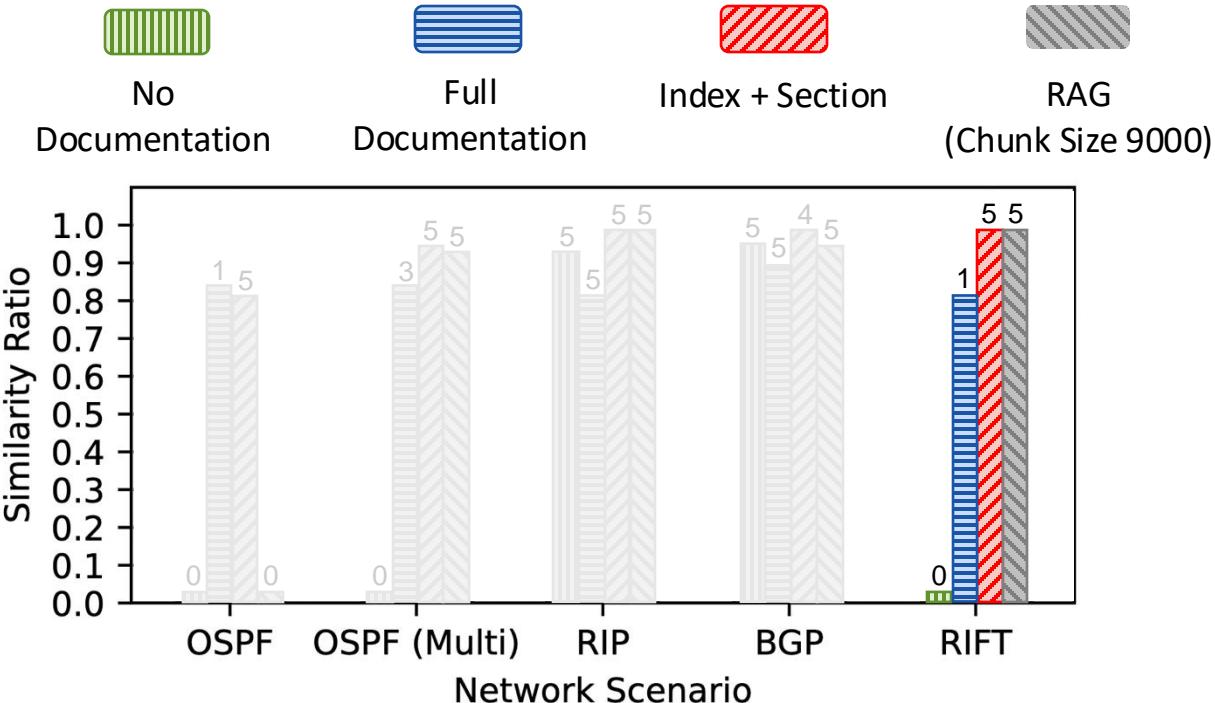


Generating low-level configurations



Index + Section and RAG reduce the context size.

Generating low-level configurations





Building LLM-based system for networks

1. Split complex tasks into smaller subtasks
2. Support task-specific verifiers
3. Keep humans still in the loop



Prototypes

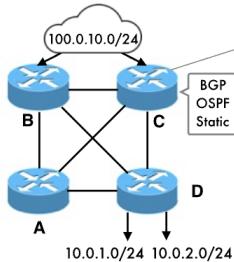
1. LLMs in action with network synthesizers
2. LLMs from intents to low-level configuration

LLMs in action with network synthesizers

Global Requirements

```

Path(10.0.1.0/24, A, [A,B,C,D])
Path(10.0.2.0/24, A, [A,D])
Path(100.0.10.0/24, A, [A,C])
Path(100.0.10.0/24, D, [D,B])
Reach(10.0.1.0/24, B, D)
Reach(10.0.2.0/24, B, D)
Reach(10.0.1.0/24, C, D)
Reach(10.0.2.0/24, C, D)
...
  
```



SyNet

BGP, OSPF, Static Routes, etc..

```

! 1
Router A Config
Router B Config
! 1
Router C Config
! 1
Router D Config
255
! 1
! 10G interface to B
interface TenGigabitEthernet1/1
ip address 130.1.1 255.255.255.252
ip ospf cost 10
255
! 1
! 10G interface to C
interface TenGigabitEthernet1/2
ip address 130.0.1.5
255.255.255.252
ip ospf cost 5 ...
! static route to B
ip route 10.0.0.0 255.255.255.0
130.0.1.2
  
```



LLMs in action with network synthesizers

network operator



"Traffic classified as media should be routed from Rome to Milan exclusively using the OSPF protocol"

Does GPT
know how to
write SyNet
code?
Not at all!



```
Path(10.0.1.0/24, A, [A,B,C,D])
Path(10.0.2.0/24, A, [A,D])
Path(100.0.10.0/24, A, [A,C])
Path(100.0.10.0/24, D, [D,B])
Reach(10.0.1.0/24, B, D)
Reach(10.0.2.0/24, B, D)
Reach(10.0.1.0/24, C, D)
Reach(10.0.2.0/24, C, D)
```

Network Topology

SyNet

, etc..

```
! Router A Config  
! Router B Config  
! Router C Config  
! Router D Config  
25 ! 100 interface to B  
255 ! 1 interface TenGigabitEthernet1/1  
      ip address 130.1.1 255.255.255.252  
25 ! 100 interface to C  
255 ! 1 interface TenGigabitEthernet1/2  
      ip address 130.0.1.5  
255 .255.255.252  
      ip ospf cost 5 ...  
      ! static route to B  
      ip route 10.0.0.0 255.255.255.0  
130 0.1.2
```



LLMs in action with network synthesizers

network operator



"Traffic classified as media should be routed from Rome to Milan exclusively using the OSPF protocol"

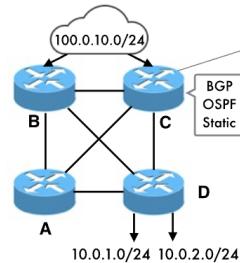


SyNET
paper

LLM

Global Requirements

Fwd(media, rome, milan, ospf)



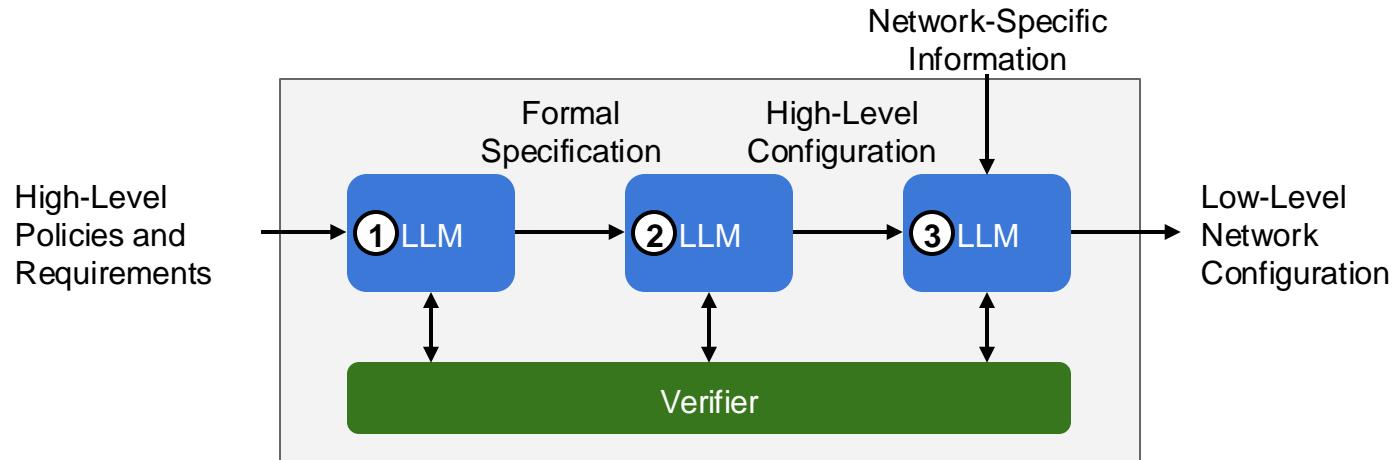
Network Topology

SyNet

OSPF, Static Routes , etc..

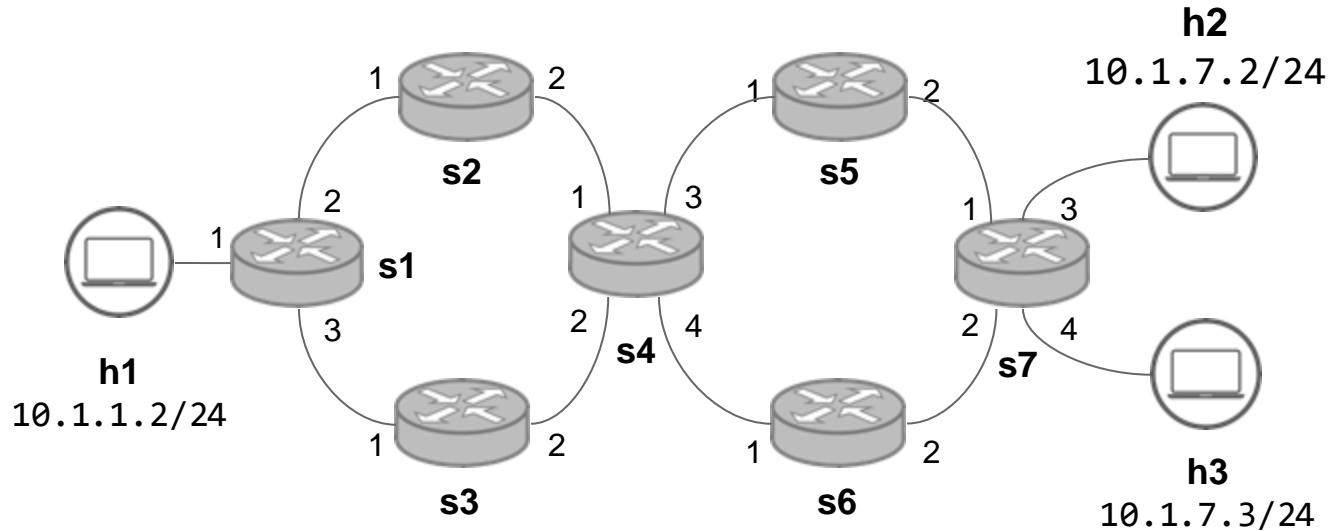
```
Router A Config  
! Router B Config  
! ! Router C Config  
! ! ! Router D Config  
25      ! 100 interface to B  
255     interface TenGigabitEthernet1/1  
        ip address 130.1.1 255.255.255.252  
25      ! 100 interface to C  
255     interface TenGigabitEthernet1/2  
        ip address 130.0.1.5  
255     255.255.255.252  
          ip ospf cost 5 ...  
          ! static route to B  
          ip route 10.0.0.0 255.255.255.0  
            130.0.1.2
```

Netbuddy: LLMs from intents to configuration



Evaluated Topology

prototype
video



Emulated using  Kathará

From requirements to P4 code

prototype
video



Topology

Physical Settings

Port, IP, MAC...

Data Plane Program

V1Switch(...) main;

Operator 1: You have 7 switches s1, s2, ..., s7 and 3 end hosts h1, h2 and h3. All the switches should be able to reach the end hosts. I propose routing traffic from s1 to h2 via s2 and s6



Operator 2: To achieve balanced traffic flow, the traffic from s1 to h3 needs to go through s3 and s5



Prototype

P4 Table Entries

```
s1:  
table_add  
check_is_ingress_border ...,  
table_add fec_to_label ..., ...  
s2:  
table_add mpls_forward ..., ...  
s4:  
table_add mpls_forward ..., ...  
s6:  
table_add mpls_forward ..., ...  
s7:  
table_add  
check_is_egress_border ..., ...
```

Controlling the network

prototype
video

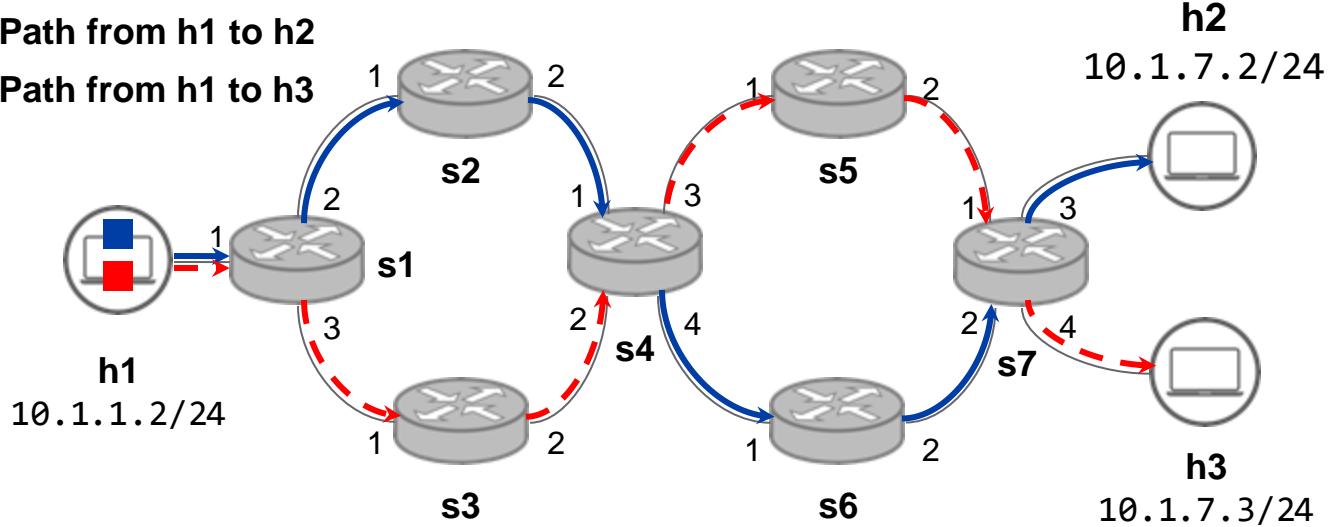


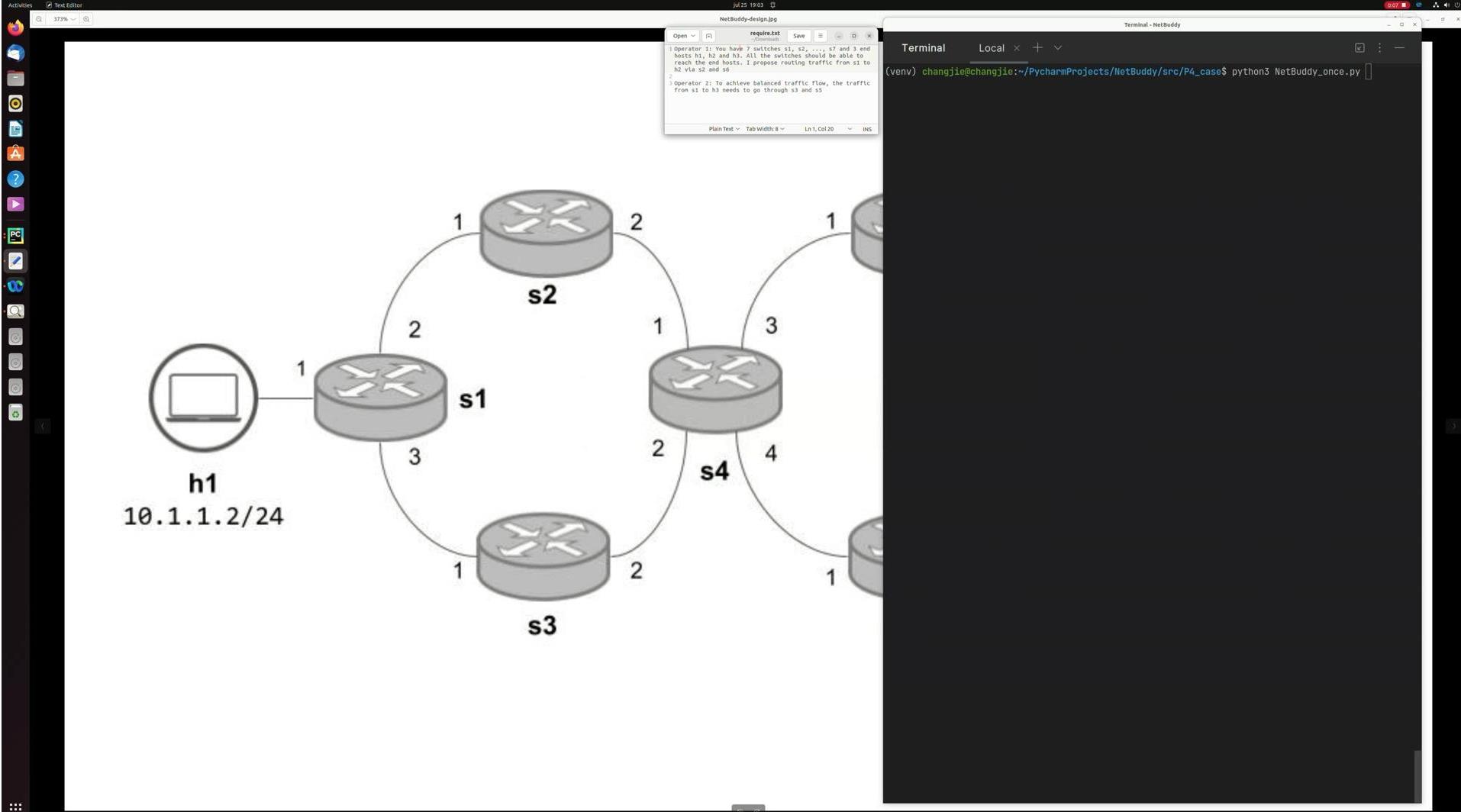
Operator 1: You have 7 switches s_1, s_2, \dots, s_7 and 3 end hosts h_1, h_2 and h_3 . All the switches should be able to reach the end hosts. I propose routing traffic from s_1 to h_2 via s_2 and s_6



Operator 2: To achieve balanced traffic flow, the traffic from s_1 to h_3 needs to go through s_3 and s_5

- Path from h_1 to h_2
- Path from h_1 to h_3







More application of LLMs

Applications	Related work
Network Configuration and Management	LLMs to Synthesize Router Configurations? (HotNets '23) Network Management Using Code Generated by LLMs (HotNets '23)
Protocol Specification Extraction	Extracting Protocol Specifications Using LLMs (HotNets '23)
More Specific Tasks	NetLLM: Adapting LLMs for Networking (SIGCOMM '24)
Network Research	Reproducing Network Research Results Using LLMs (HotNets '23)
Network for LLMs	vLLM (SIGOPS '23), Orca (OSDI '22), FlexGen (ICML '23), ...

Reliable LLM applications

Write a Python function to calculate the maximum number in a set.



Reliability

Test units

```
def find_max_in_set(numbers_set):
    """
    Find the maximum number in a set of numbers.

    Parameters:
    numbers_set (set): A set of numbers.

    Returns:
    int or float: The maximum number in the set.
    """
    # Check if the set is empty
    if not numbers_set:
        raise ValueError("The set is empty, cannot determine the maximum.")

    # Initialize the maximum number
    max_number = float('-inf')

    # Iterate through each number in the set
    for number in numbers_set:
        # Update max_number if the current number is greater
        if number > max_number:
            max_number = number

    return max_number

# Example usage
example_set = {1, 3, 5, 7, 9}
print("The maximum number in the set is:", find_max_in_set(example_set))
```

Can we trust?

Reliable LLM applications

Write a Python function to calculate the maximum number in a set.



Reliability

vulnerability

```
def find_max_in_set(numbers_set):
    """
    Find the maximum number in a set of numbers.

    Parameters:
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    # Initialize the maximum number
    max_number = float('-inf')

    # Iterate through each number in the set
    for number in numbers_set:
        # Update max_number if the current number is greater
        if number > max_number:
            max_number = number

    return max_number

# Example usage
example_set = {1
print("The maximum number in the set is:", find_max_in_set(example_set))
```

Can we trust?



Reliable LLM applications by formal verification

Write me a Dafny code to calculate.



```
1  method findMax(arr: array<int>) returns (max: int)
2    requires arr.Length > 0 // The array must not be empty
3    ensures forall k :: 0 <= k < arr.Length ==> arr[k] <= max // Ensure the result is the maximum
4  {
5    max := arr[0]; // Initialize max with the first element of the array
6
7    // Loop through the array to find the maximum
8    var i := 1;
9    while i < arr.Length
10      invariant 0 < i <= arr.Length // Loop invariant to help Dafny verify the loop
11      invariant forall j :: 0 <= j < i ==> arr[j] <= max // All elements before i are less than or equal to max
12    {
13      if arr[i] > max
14        max := arr[i];
15    }
16    i := i + 1;
17  }
```

Reliability

We can trust the code, as long as

- the **verified property** is **correct**, and
- **verification passes**



Conclusions

We

- present the first **benchmark** for network orchestration and share experience
- automate common workflows with LLM-powered **prototypes**

Opportunities: LLMs can dramatically **simplify** and automate complex network orchestration tasks.

Challenges: unreliability, cost, ...

SCAN ME



Thank you!