

Use Case Specification

Use Case ID:

001

Use Case Name:

Login

Relevant Requirements:

User Module

Primary Actor:

Employee, System Admin

Pre-conditions:

Users (Employee and System Admin) exists

Post-conditions:

User is logged in

Basic Flow or Main Scenario:

1. Verify username and password
2. Check which user (regular employee or system admin)

Extensions or Alternate Flows:

1. Verify user login
2. If verification fails (due to wrong password), display message "password is incorrect"

Exceptions:

If user doesn't exist, return error message

Related Use Cases:

None

Use Case ID:

002

Use Case Name:

Communicating Messages

Relevant Requirements:

Messages Module

Primary Actor:

User (Employee and System Admin)

Pre-conditions:

Users (Employee and System Admin) exists

Post-conditions:

Message status is known to users

Basic Flow or Main Scenario:

1. A Message stores its sender and receiver information when sent
2. Message's status is changed to delivered when it reaches the server
3. Message maintains a list of all the receivers that have read the message

Extensions or Alternate Flows:

1. If message fails to send, display an error message

Exceptions:

If an empty message is being sent, display an error message

Related Use Cases:

None

Use Case ID:

003

Use Case Name:

Create And Delete Users

Relevant Requirements:

User Module

Primary Actor:

System Admin

Pre-conditions:

Users (Employee and System Admin) exists

Post-conditions:

Smaller number of Employee and System Admin

Basic Flow or Main Scenario:

4. Log in as system admin
5. Create a new user or delete an existing user
6. A new user is added to the user list in the server

Extensions or Alternate Flows:

2. If new user has a taken username, have system admin pick another username

Exceptions:

If a user doesn't exist and is tried for deletion, return error message

Related Use Cases:

Case 001 (login)

Use Case ID:

004

Use Case Name:

Joining Chat Rooms

Relevant Requirements:

Chatlog Module

Primary Actor:

Employee, System Admin

Pre-conditions:

Users (Employee and System Admin) exists

Post-conditions:

Chat Room is entered by a user

Basic Flow or Main Scenario:

1. Login user
2. Pick a chatroom to enter

Extensions or Alternate Flows:

3. Send message
4. View messages
5. Leave chatroom

Exceptions:

None

Related Use Cases:

Case 001 (login)

Use Case ID:

005

Use Case Name:

Create Chat Rooms

Relevant Requirements:

Chatlog Module

Primary Actor:

Employee, System Admin

Pre-conditions:

Users (Employee and System Admin) exists

Post-conditions:

A new chat log is added to the chat log list in the server

Basic Flow or Main Scenario:

1. Login user
2. Create a new chat room
3. Add other users to the chat room (one or more users)

Extensions or Alternate Flows:

None

Exceptions:

None

Related Use Cases:

Case 001 (login)