




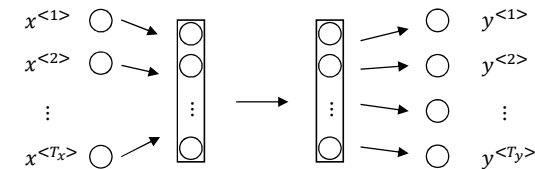
Motivation

Not all problems can be converted into one with fixed-length inputs and outputs

Speech recognition		→	"The quick brown fox jumped over the lazy dog."
Music generation	\emptyset	→	
Sentiment classification	"There is nothing to like in this movie."	→	★☆☆☆☆
DNA sequence analysis	AGCCCTGTGAGGAAGTAG	→	AGCCCTGTGAGGAAGTAG
Machine translation	Voulez-vous chanter avec moi?	→	Do you want to sing with me?
Video activity recognition		→	Running
Name entity recognition	Yesterday, Harry Potter met Hermione Granger.	→	Yesterday, Harry Potter met Hermione Granger .

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Why not a standard network?



Problems:

- Inputs, outputs can be different lengths in different examples.
- Doesn't share features learned across different positions of text.

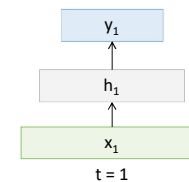
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Recurrent Neural Networks (RNNs)

- Recurrent Neural Networks take the previous output or hidden states as inputs.
- The composite input at time t has some historical information about the happenings at time $T < t$
- RNNs are useful as their intermediate values (state) can store information about past inputs for a time that is not fixed a priori

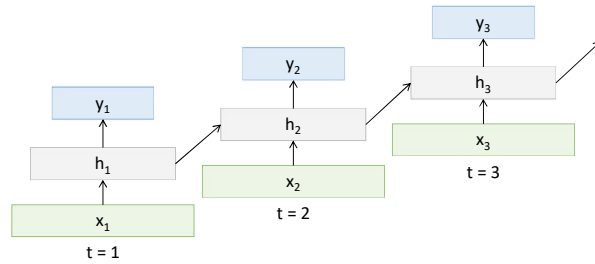
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Sample Feed-forward Network



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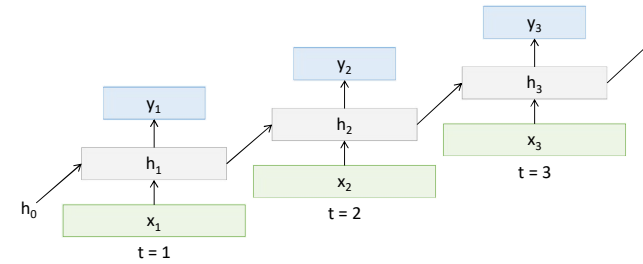
Sample RNN



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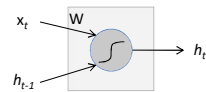
Sample RNN



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The Vanilla RNN Cell

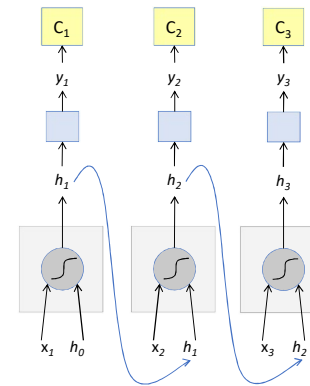


$$h_t = \tanh W \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix}$$

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The Vanilla RNN Forward



$$h_t = \tanh W \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix}$$

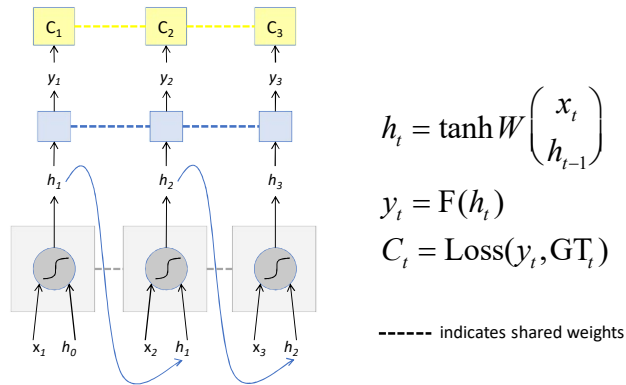
$$y_t = F(h_t)$$

$$C_t = \text{Loss}(y_t, \text{GT}_t)$$

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The Vanilla RNN Forward



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Recurrent Neural Networks (RNNs)

- Note that the weights are shared over time
- Essentially, copies of the RNN cell are made over time (unrolling/unfolding), with different inputs at different time steps

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Sentiment Classification

- Classify a restaurant review from Yelp! OR movie review from IMDB OR ... as **positive** or **negative**

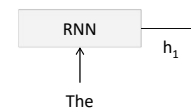
- Inputs: Multiple words, one or more sentences
- Outputs: Positive / Negative classification

"The food was really good"

"The chicken crossed the road because it was uncooked"

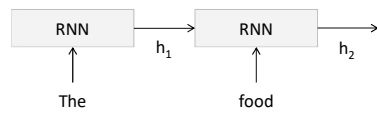
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Sentiment Classification



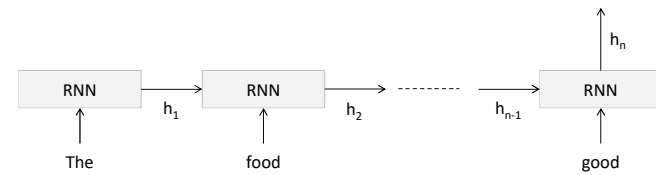
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Sentiment Classification



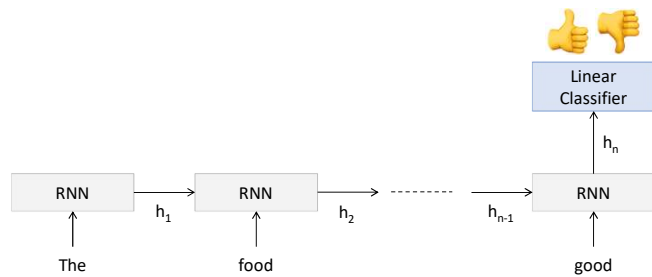
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Sentiment Classification



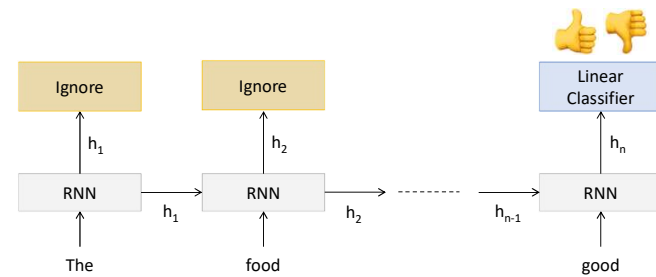
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Sentiment Classification



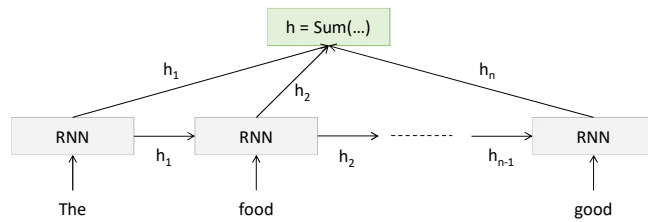
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Sentiment Classification



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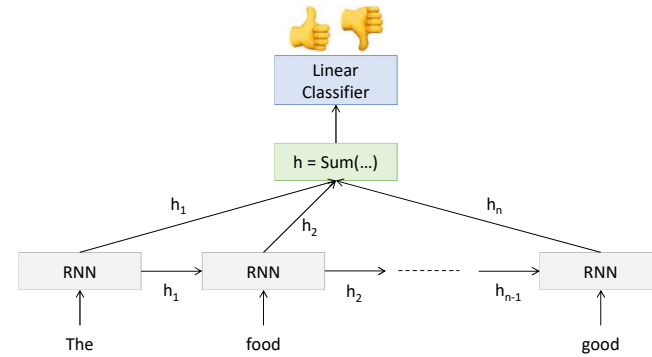
Sentiment Classification



<http://deeplearning.net/tutorial/lstm.html>

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Sentiment Classification



<http://deeplearning.net/tutorial/lstm.html>

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Image Captioning

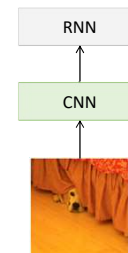
- Given an image, produce a sentence describing its contents
- Inputs: Image feature (from a CNN)
- Outputs: Multiple words (let's consider one sentence)



: The dog is hiding

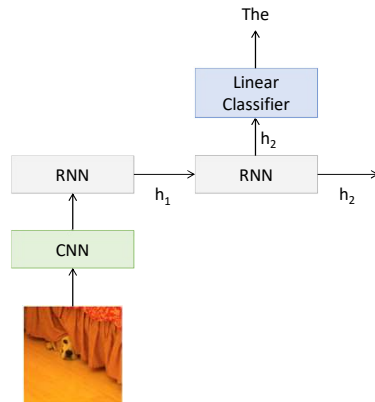
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Image Captioning



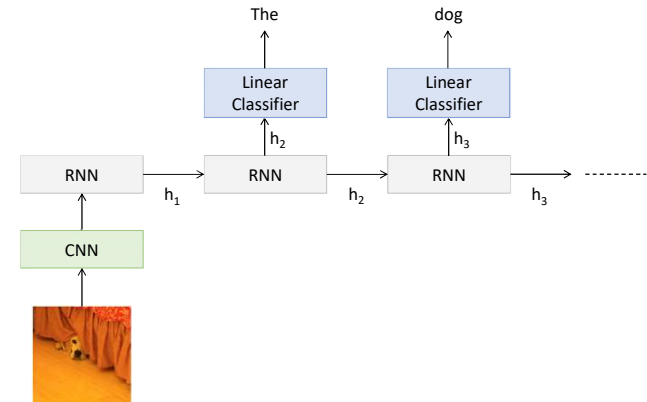
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Image Captioning



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Image Captioning



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RNN Outputs: Image Captions



[Show and Tell: A Neural Image Caption Generator, CVPR 15](#)

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RNN Outputs: Language Modeling

VIOLA:

Why, Salisbury must find his flesh and thought
That which I am not apt, not a man and in fire,
To show the reining of the raven and the wars
To grace my hand reproach within, and not a fair are hand,
That Caesar and my goodly father's world;
When I was heaven of presence and our fleets,
We spare with hours, but cut thy council I am great,
Murdered and by thy master's ready there
My power to give thee but so much as hell:
Some service in the noble bondman here,
Would show him to her wine.

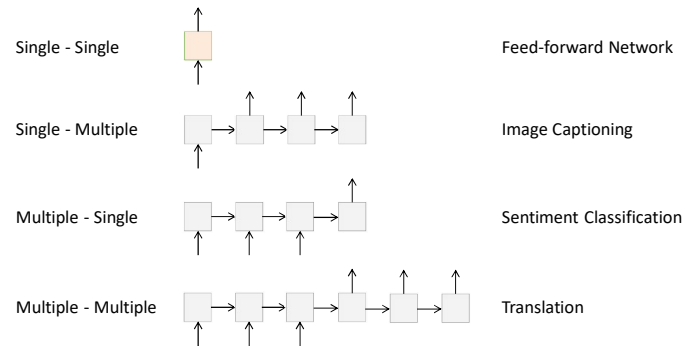
KING LEAR:

O, if you were a feeble sight, the
courtesy of your law,
Your sight and several breath, will
wear the gods
With his heads, and my hands are
wonder'd at the deeds,
So drop upon your lordship's head,
and your opinion
Shall be against your honour.

<http://karpathy.github.io/2015/05/21/rnn-effectiveness/>

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Input – Output Scenarios



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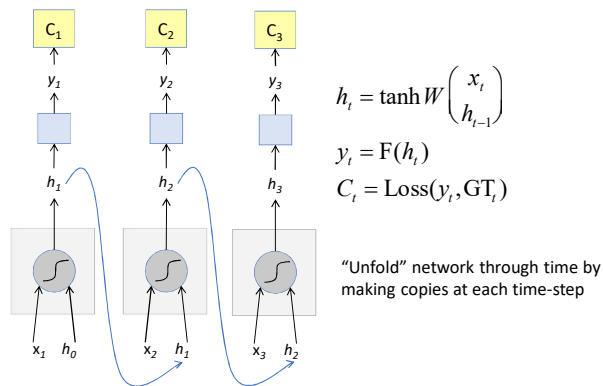
Input – Output Scenarios

Note: We might deliberately choose to frame our problem as a particular input-output scenario for ease of training or better performance.

For example, at each time step, provide previous word as input for image captioning (Single-Multiple to Multiple-Multiple).

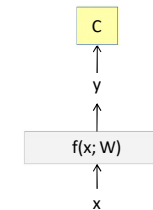
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The Vanilla RNN Forward



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BackPropagation Refresher



$$y = f(x; W)$$

$$C = \text{Loss}(y, y_{GT})$$

SGD Update

$$W \leftarrow W - \eta \frac{\partial C}{\partial W}$$

$$\frac{\partial C}{\partial W} = \left(\frac{\partial C}{\partial y} \right) \left(\frac{\partial y}{\partial W} \right)$$

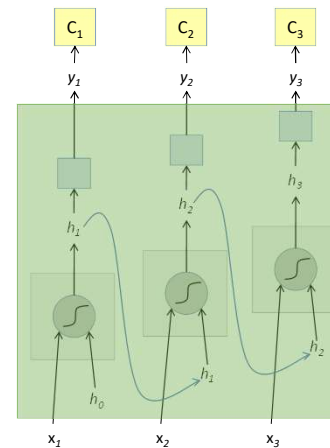
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BackPropagation Through Time (BPTT)

- One of the methods used to train RNNs
- The unfolded network (used during forward pass) is treated as one big feed-forward network
- This unfolded network accepts the whole time series as input
- The weight updates are computed for each copy in the unfolded network, then summed (or averaged) and then applied to the RNN weights

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The Unfolded Vanilla RNN

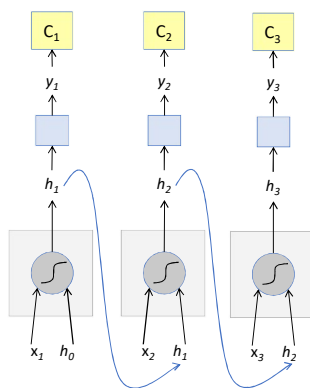


- Treat the unfolded network as one big feed-forward network!
- This big network takes in entire sequence as an input
- Compute gradients through the usual backpropagation
- Update shared weights

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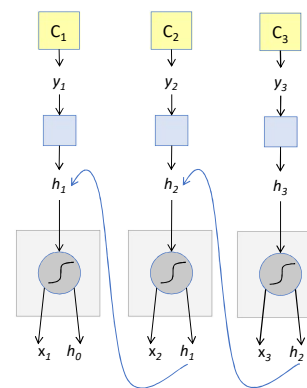
The Unfolded Vanilla RNN Forward



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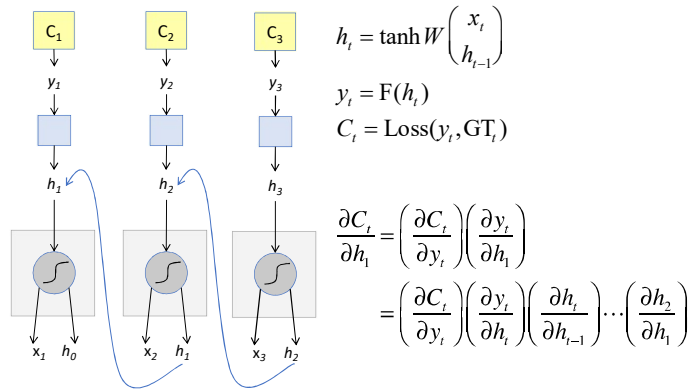
The Unfolded Vanilla RNN Backward



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The Vanilla RNN Backward



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Issues with the Vanilla RNNs

- Information morphing (fundamental) : inability to keep the memory content for more than a few step
- Gradient vanishing (technical) and Exploding

¹ [On the difficulty of training recurrent neural networks, Pascanu et al., 2013](#)

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Long Short-Term Memory (LSTM)¹

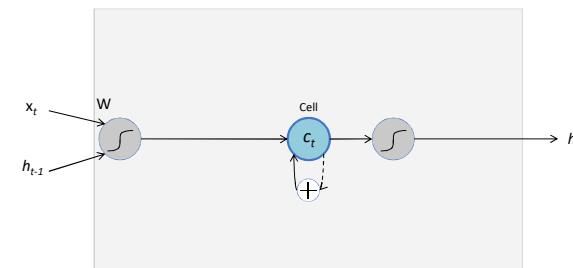
- The LSTM uses this idea of “Constant Error Flow” for RNNs to create a “Constant Error Carousel” (CEC) which ensures that gradients don’t decay
- The key component is a memory cell that acts like an accumulator (contains the identity relationship) over time
- Instead of computing new state as a matrix product with the old state, it rather computes the difference between them. Expressivity is the same, but gradients are better behaved

¹ [Long Short-Term Memory, Hochreiter et al., 1997](#)

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The LSTM Idea



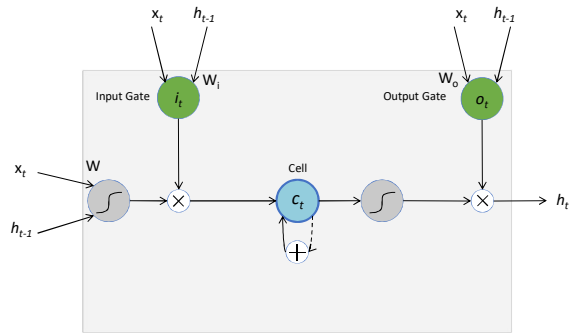
$$c_t = c_{t-1} + \tanh W \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix} \quad h_t = \tanh c_t$$

* Dashed line indicates time-lag

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The Original LSTM Cell

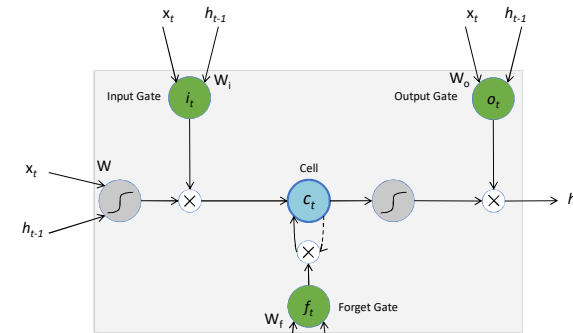


$$c_t = c_{t-1} + i_t \otimes \tanh W \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix} \quad h_t = o_t \otimes \tanh c_t \quad i_t = \sigma \left(W_i \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix} + b_i \right) \quad \text{Similarly for } o_t$$

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The Popular LSTM Cell



$$c_t = f_t \otimes c_{t-1} + i_t \otimes \tanh W \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix} \quad f_t = \sigma \left(W_f \begin{pmatrix} x_t \\ h_{t-1} \end{pmatrix} + b_f \right) \quad \text{Similarly for } o_t$$

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- **Input gate:** controls the extent to which a new value flows into the cell,
- **Forget gate:** controls the extent to which a value remains in the cell and
- **Output gate:** controls the extent to which the value in the cell is used to compute the output activation of the LSTM unit.

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Summary

- RNNs allow for processing of variable length inputs and outputs by maintaining state information across time steps
- Various Input-Output scenarios are possible (Single/Multiple)
- Vanilla RNNs are improved upon by LSTMs which address the vanishing gradient problem
- Exploding gradients are handled by gradient clipping

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