Using iCloud with Core Data

Session 227

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Introduction

- Take app from idea to iCloud
- Beyond the API
- Real-world strategies





Sample Code

https://developer.apple.com/wwdc/schedule/details.php?id=227

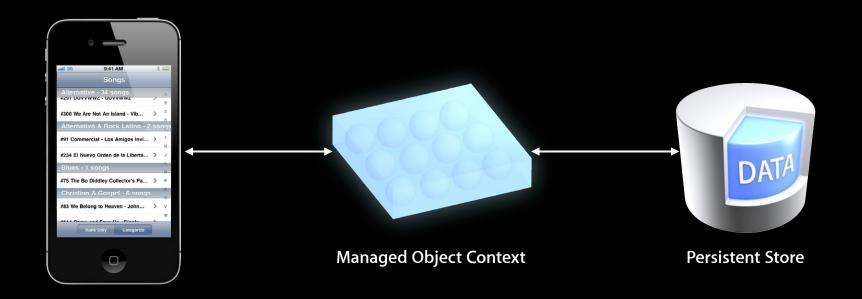
Before We Begin...

Core Data





Core Data



Core Data + iCloud







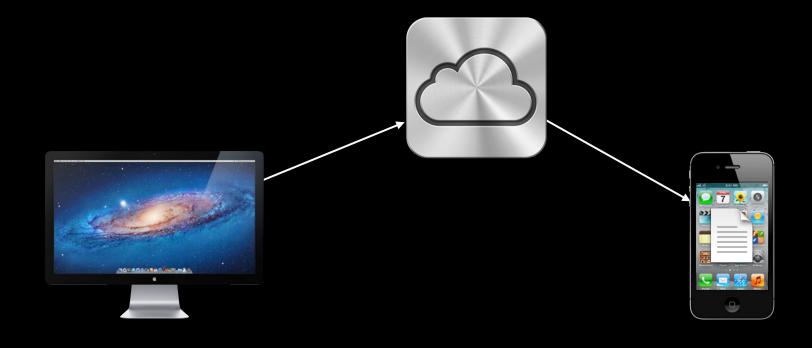
Core Data + iCloud







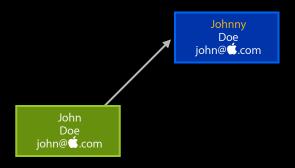
Core Data + iCloud



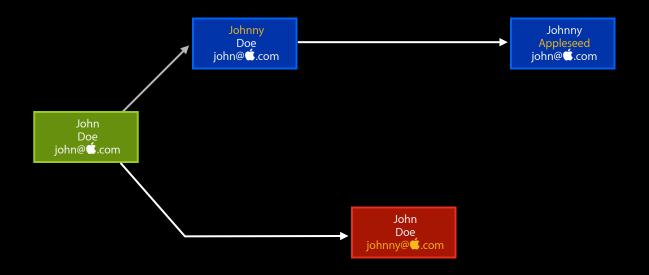
Core Data iCloud Features

- Per record conflict resolution
- Three-way merge











Core Data iCloud Features

- Transfer incremental changes
- Asynchronous import
- Lightweight schema migration

What You Need

- Xcode and OS X/iOS SDK
 - Core Data project template (or Sample Code)
 - iCloud Entitlements

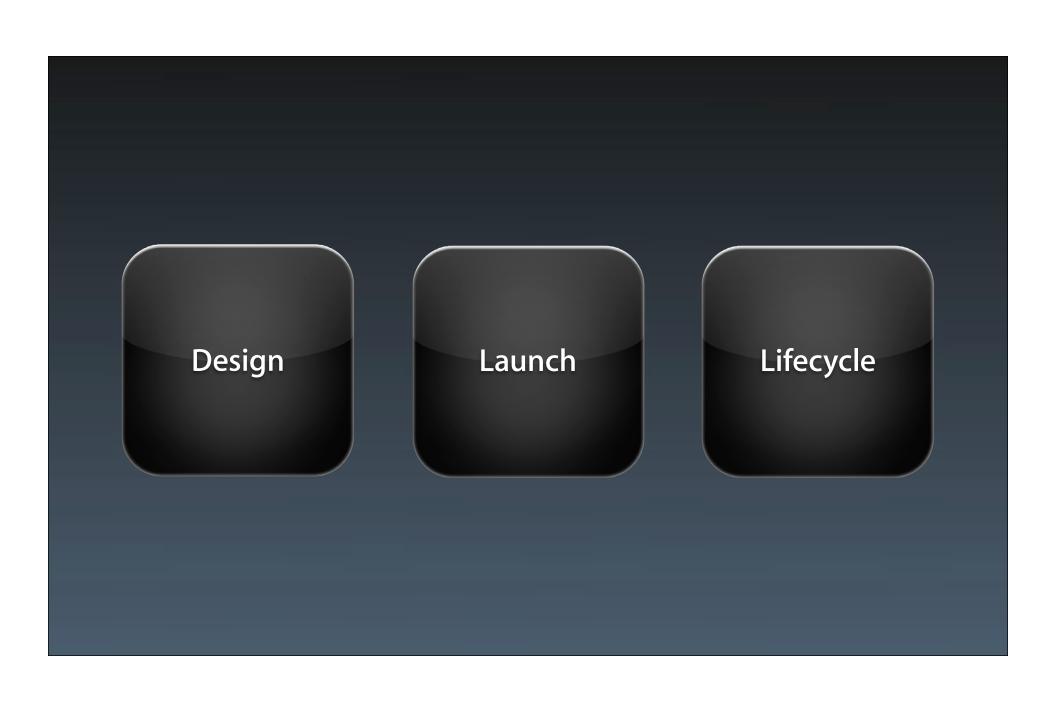


What You Need

- Xcode and OS X/iOS SDK
 - Core Data project template (or Sample Code)
 - iCloud Entitlements
- Provisioning Portal
 - App ID for iCloud
 - Provisioning Profile









User Expectations

- What data in iCloud?
- Consider the variables
 - Network
 - Account
 - Data

Where Does the Data Go?

- Different types of apps
- Where does app data live?
 - All in iCloud
 - Some in iCloud, some local



Where Does the Data Go?

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- Where does app data live?
 - All in iCloud
 - Some in iCloud, some local



What Goes into iCloud?

Data goes into iCloud





What Goes into iCloud?

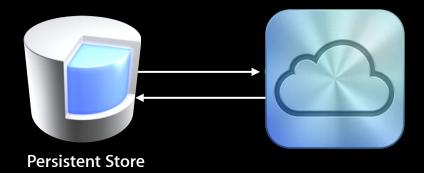
- Data goes into iCloud
- Not Persistent Store file!



Never open an SQLite database in iCloud

What Goes into iCloud?

- Data goes into iCloud
- Not Persistent Store file!
- Data transferred as incremental changes via iCloud



Persistent Store as Cache

- Data in iCloud
- Access via Persistent Store
- Rebuild from data in iCloud



Persistent Store as Cache

- Data in iCloud
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- No iCloud account?
 - Provide seamless app experience
 - Create local 'fallback' store



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 - Create local 'fallback' store
- Existing store (pre-iCloud app version)



- No iCloud account?
 - Provide seamless app experience
 - Create local 'fallback' store
- Existing store (pre-iCloud app version)
- Move store data into iCloud when enabled



iCloud-Enabled Store Location

- Your decision
- Determined by access needs
 - Access requires iCloud account?
 - Or, allow read-only access without account?



Put Store in iCloud Container

Requires iCloud account for access



Put Store in iCloud Container

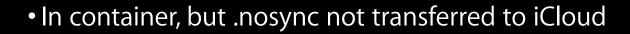
Requires iCloud account for access



Requires iCloud account for access



Requires iCloud account for access





Requires iCloud account for access

- In container, but .nosync not transferred to iCloud
- Removed when the account changes
 - Rebuild store from iCloud data

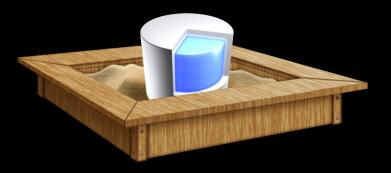
Requires iCloud account for access

MyFolder.nosync

- In container, but .nosync not transferred to iCloud
- Removed when the account changes
 - Rebuild store from iCloud data
- Simple
 - Guaranteed to match "ubiquitous content"
 - No iCloud? No store

Keep Store in Sandbox

Allows read-only access without account



Keep Store in Sandbox

Allows read-only access without account

- Persistent store in App Sandbox, data in iCloud
- Store file survives account changes
- One store per-iCloud account
- Read-only access without account!
 - Use NSReadOnlyPersistentStoreOption
 - Optionally move data to fallback store



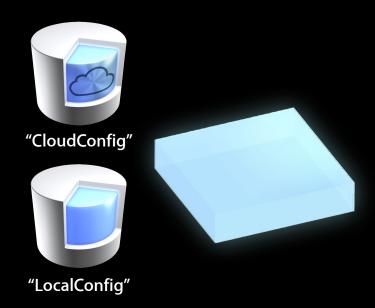
Partition Data

- Two Persistent Stores
 - One for local device data
 - One enables data in iCloud
- Use different models or configurations



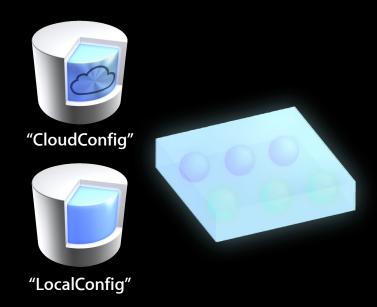
Model Configurations

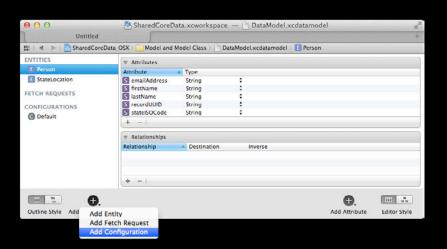
- Subset of entities from a data model
- Create store with configuration
 - Includes only those entities
- One context can access stores with different configurations (based on the same model)

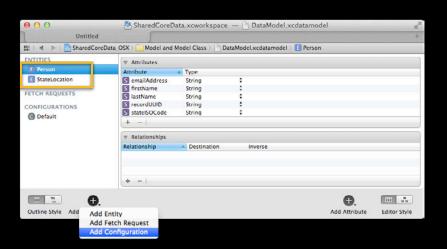


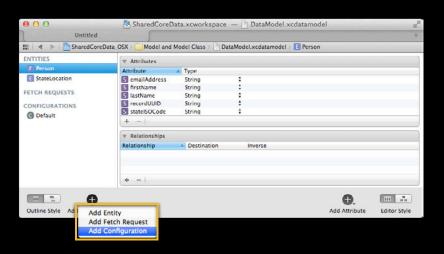
Model Configurations

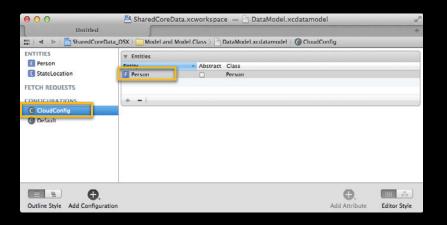
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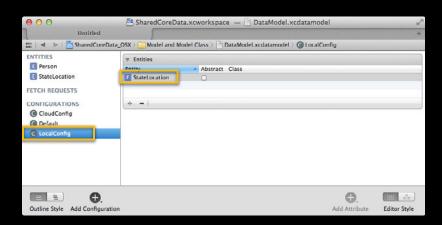












Configurations in Code

Configurations in Code

URL: cloudStoreURL

options: cloudOptions

error: &error];

Configurations in Code

Summary

- User expectations
- Where data goes
- Store location trade-offs





Launch Steps

- First launch?
- New device, existing data

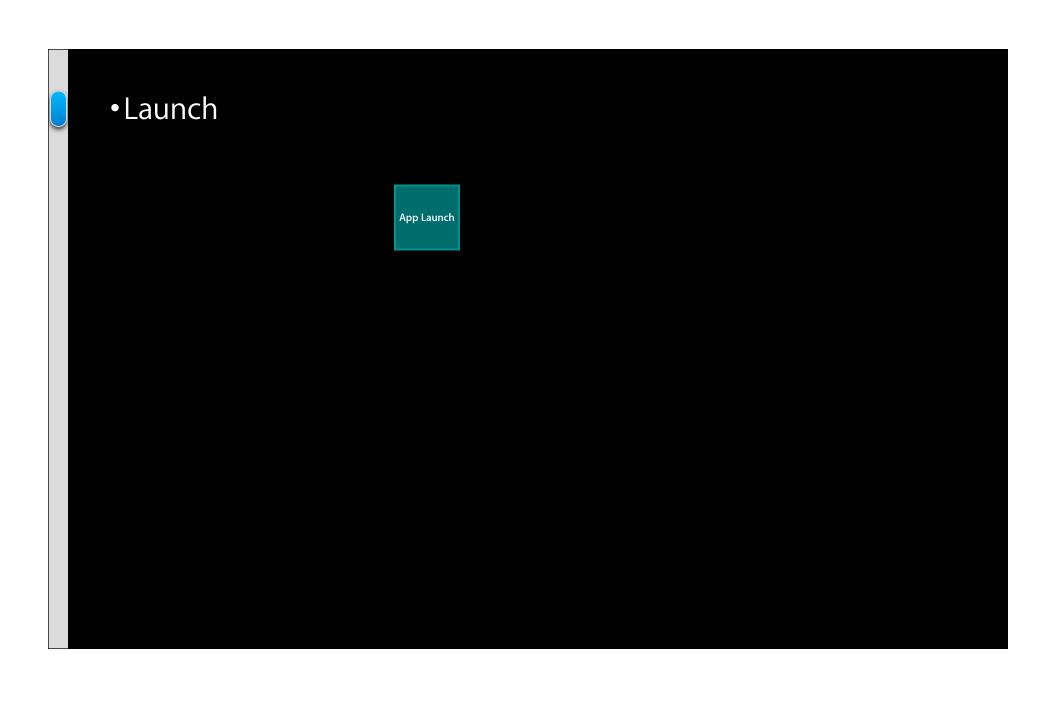


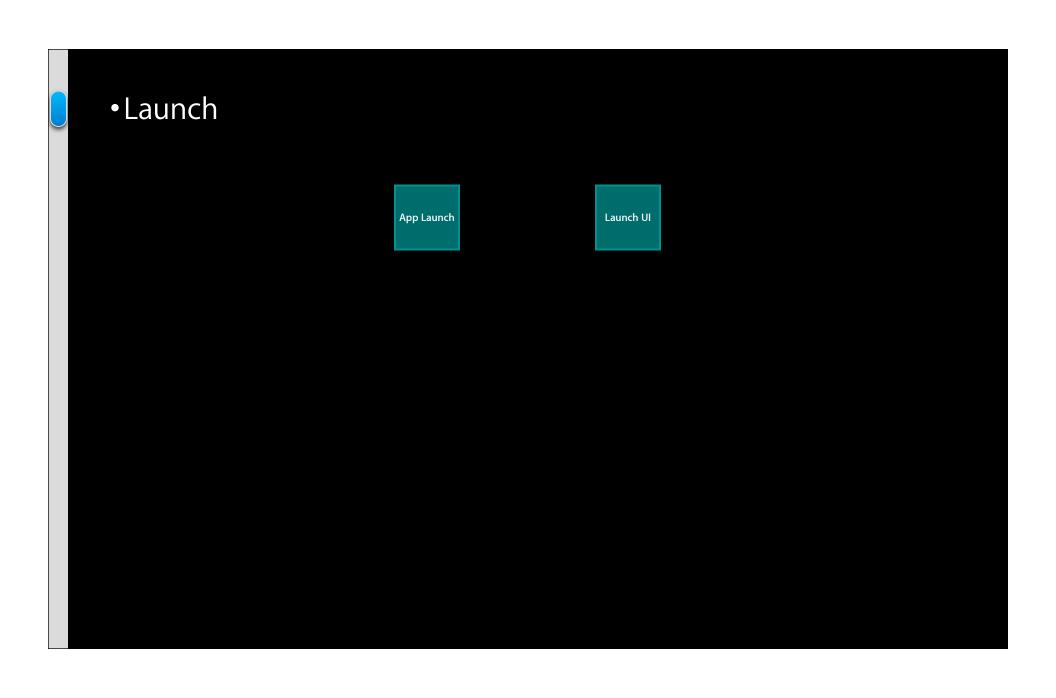
Goals

- Get to full UI
- Evaluate status
 - Ready to go?
 - Seed?
 - Fallback?
- Stay responsive









App Launch

Launch UI

Check iCloud Status



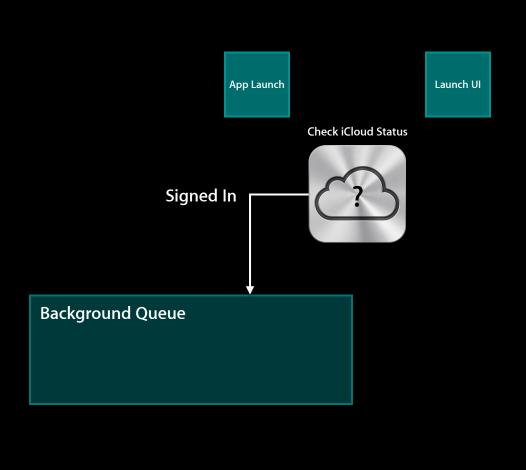
App Launch

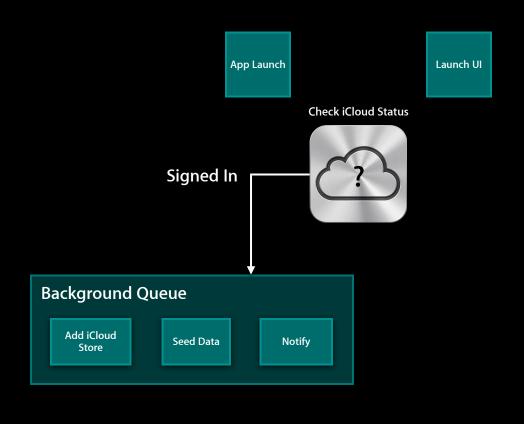
Launch UI

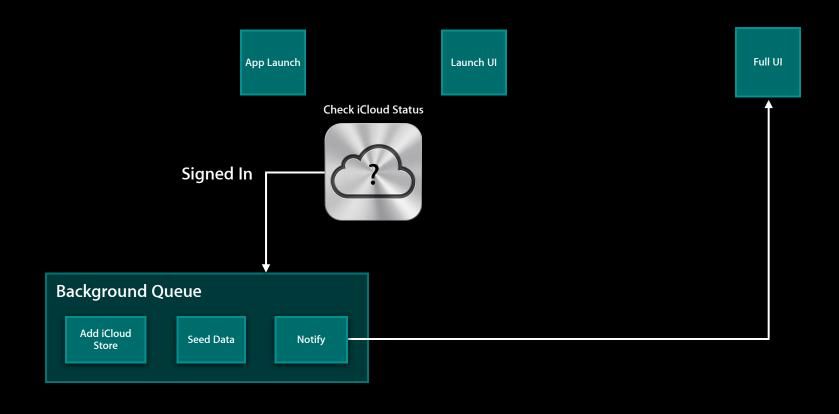
Check iCloud Status

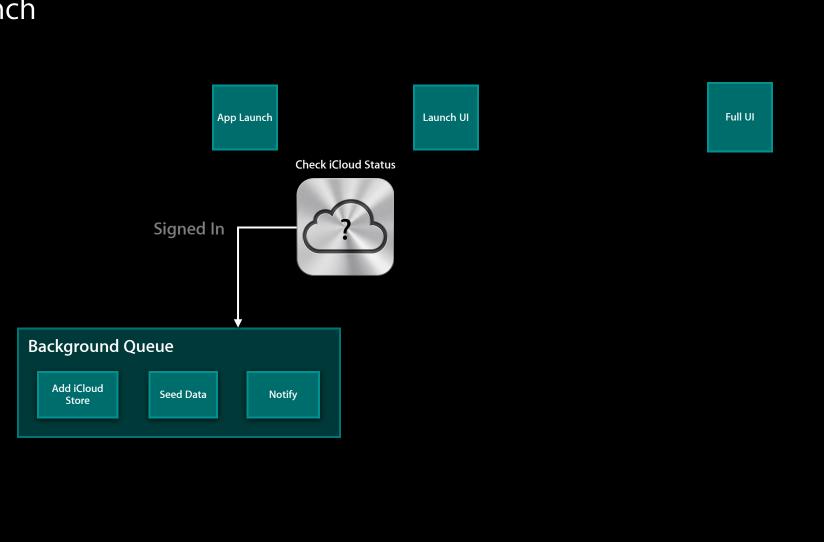
Signed In

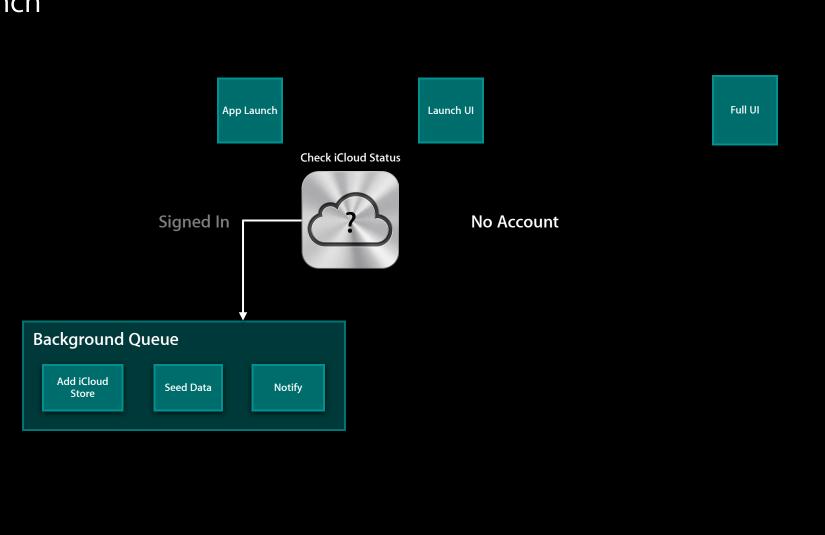


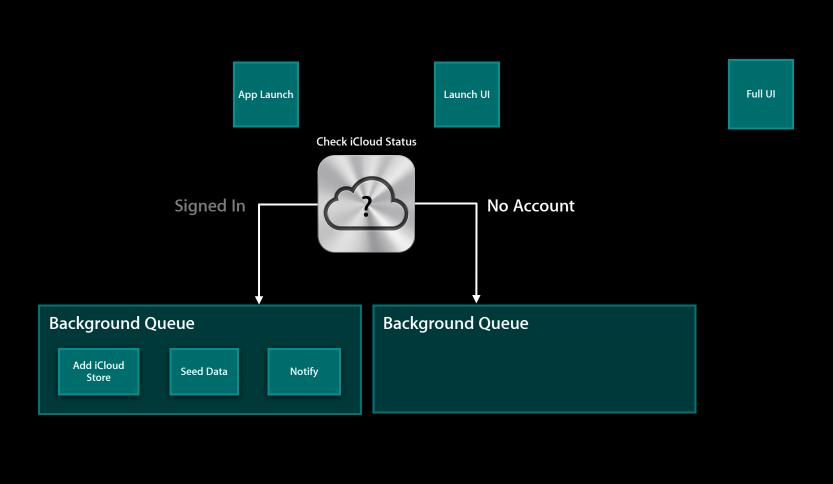


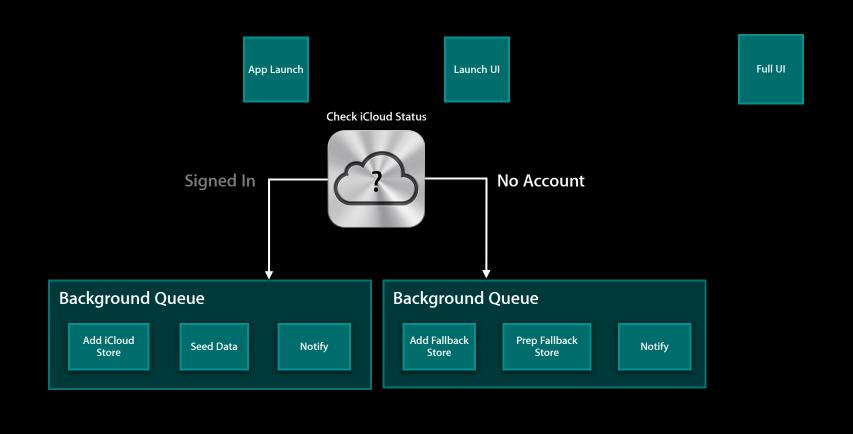


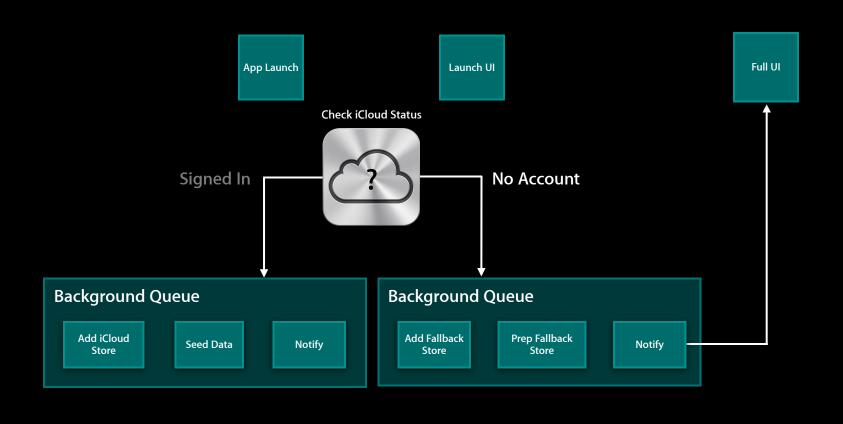












- Launch
- Check iCloud Status

```
// Get token for iCloud user account
id currentToken = [fileManager ubiquityIdentityToken];
isiCloudSignedIn = (currentToken != nil);
```

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- Check iCloud Status

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```

- Launch
- Check iCloud Status
- Add Persistent Store

```
- (void)loadPersistentStores {
   queue = dispatch_get_global_queue(DISPATCH_QUEUE_PRIORITY_DEFAULT, 0);
   dispatch_async(queue, ^(void) {
      [self asyncLoadPersistentStores];
   });
}
```

- Launch
- Check iCloud Status

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- Seed Initial Data

- Launch
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- Seed Initial Data
- Notify Store Ready

- Launch
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```
[[NSNotificationCenter defaultCenter]
    addObserver: rootViewController
    selector: @selector(reloadFetchedResults:)
        name: NSPersistentStoreCoordinatorStoresDidChangeNotification
    object: psc];
```

- Launch
- Check iCloud Status
- Add Persistent Store
- Seed Initial Data
- Notify Store Ready
- Full UI!







Application Lifecycle + iCloud

Application Lifecycle + iCloud

- Seeding
- Integrate changes
- Responding to User Events
- Performance
- Debugging

Demo Sample application







Add Seed Store





Add Seed Store



NSPersistentStoreUbiquitousContentNameKey NSPersistentStoreUbiquitousContentURLKey



Add Seed Store



NSPersistentStoreUbiquitousContentNameKey NSPersistentStoreUbiquitousContentURLKey



-addPersistentStore:

NSRead Only Persistent Store Option

- Add Seed Store
- Migrate objects

```
NSUInteger batchSize = 500;
[fr setFetchBatchSize:batchSize];
seedObjs = [moc executeFetchRequest:fr error:&error];
```

- Add Seed Store
- Migrate objects

```
NSUInteger batchSize = 500;
[fr setFetchBatchSize:batchSize];
seedObjs = [moc executeFetchRequest:fr error:&error];
for (NSManagedObject *obj in seedObjs) {
    [self addManagedObjectToiCloudStore:obj];

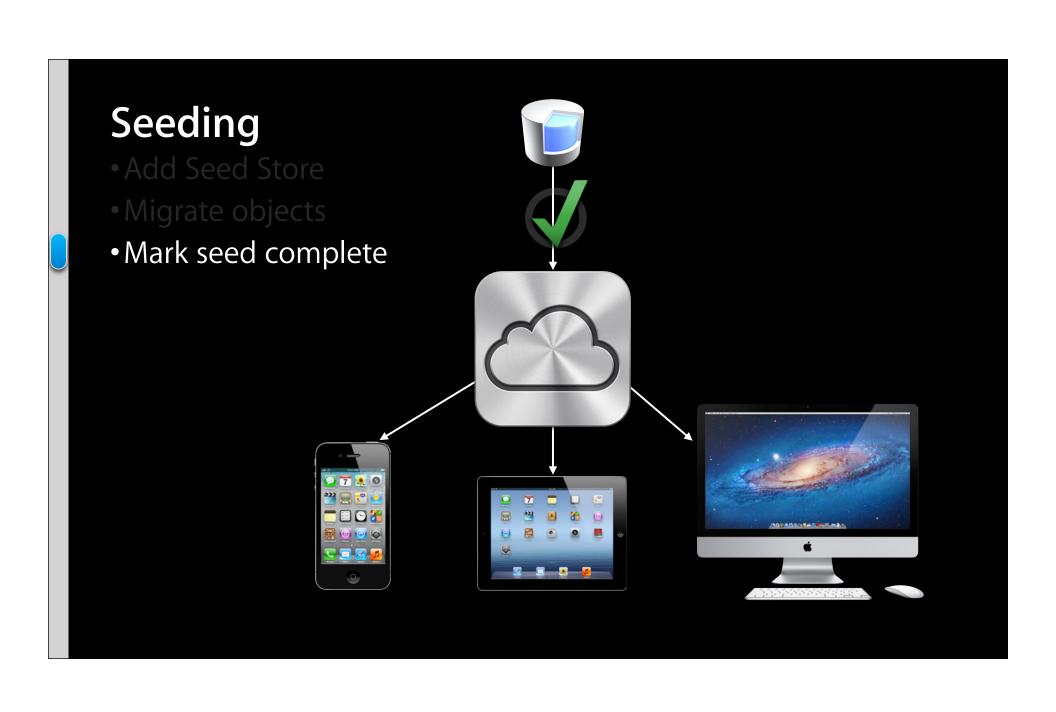
    if (0 == (i % batchSize)) {
        if ([moc save:&error]) {
            [moc reset];
        }
    }
    i++;
}
```

- Add Seed Store
- Migrate objects
- Mark seed complete



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- Add Seed Store
- Migrate objects
- Mark seed complete
- Clean up





- Add Seed Store
- Migrate objects
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- Clean up



Demo Seeding



Integrating Changes

Managed Object Context



NSM an aged Object Context Did Save Not if ication

Managed Object Context



NSM an aged Object Context Did Save Not if ication

Managed Object Context



 $NSM an aged {\tt ObjectContextDidSaveNotification}$

NSPersistent Store Did Import Ubiquitous Content Changes Notification





Change Integration

Change Integration

- NSManagedObjectContextDidSaveNotification
 - NSManagedObjects

Change Integration

- NSManagedObjectContextDidSaveNotification
 - NSManagedObjects
- $\bullet \, NSPersistent Store Did Import Ubiquitous Content Changes Notification$
 - NSManagedObjectIDs



































PK	Contact
1	Mom
2	Mom



Uniquing

Uniquing

Find the Duplicates

select zemailaddress, count(zemailaddress)
from zperson group by zemailaddress;

Uniquing

Find the Duplicates

select zemailaddress, count(zemailaddress)
from zperson group by zemailaddress;

zemailddress

count(zemailaddress)

cd@wwdc.com	1
core@data.com	1
moc@save.com	256

Uniquing

Uniquing

```
NSExpression *countExpr = [NSExpression expressionWithFormat:@"count:(emailAddress)"];
```



Uniquing

```
NSExpression *countExpr = [NSExpression expressionWithFormat:@"count:(emailAddress)"];
NSAttributeDescription *emailAttr;
NSFetchRequest *fr;
[fr setPropertiesToFetch:[NSArray arrayWithObjects:emailAttr, countExpr, nil]];
[fr setPropertiesToGroupBy:[NSArray arrayWithObject:emailAttr]];
```



Uniquing

```
NSExpression *countExpr = [NSExpression expressionWithFormat:@"count:(emailAddress)"];
NSAttributeDescription *emailAttr;
NSFetchRequest *fr;
[fr setPropertiesToFetch:[NSArray arrayWithObjects:emailAttr, countExpr, nil]];
[fr setPropertiesToGroupBy:[NSArray arrayWithObject:emailAttr]];
[fr setResultType:NSDictionaryResultType];
```

Uniquing

Uniquing

```
NSArray *countDictionaries = [moc executeFetchRequest:fr error:&error];
2012-06-04 15:41:38.736 SharedCoreData[26470:10d03] CoreData: sql:
SELECT t0.ZEMAILADDRESS, COUNT( t0.ZEMAILADDRESS) FROM ZPERSON t0
GROUP BY t0.ZEMAILADDRESS
```

Uniquing

- Find the Duplicates
- Fetch Duplicate Objects

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- Fetch Duplicate Objects

```
p = [NSPredicate predicateWithFormat:@"emailAddress IN (%@)", emailsWithDupes];
[fr setPredicate:p];
```

- Find the Duplicates
- Fetch Duplicate Objects

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```
for (NSManagedObject *dupe in duplicates) {
    //choose winner
    if (0 == (i % batchSize)) {
        [moc save:&error];
    }
    i++;
}
```

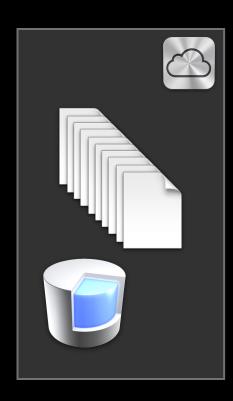
Demo Uniquing





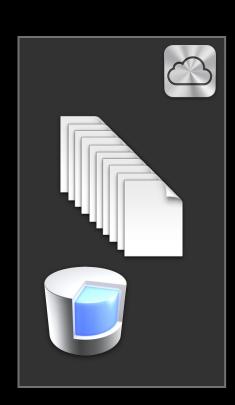






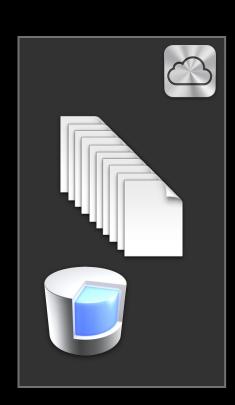
• Delete from Documents & Data





• Delete from Documents & Data





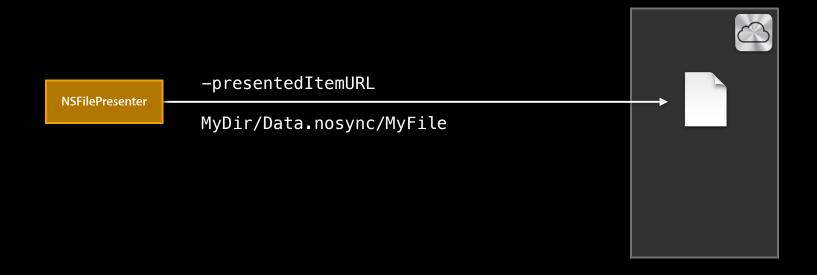
• Delete from Documents & Data



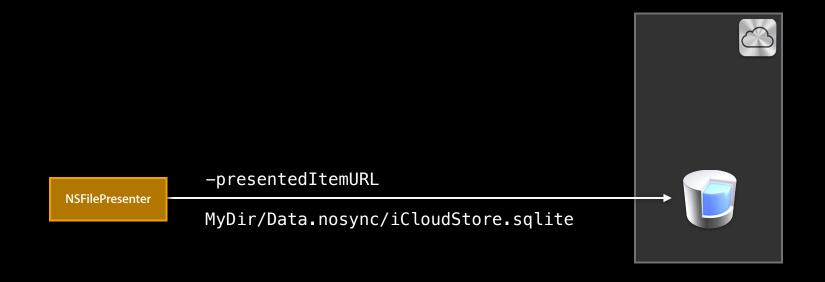


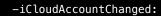
Documents & Data

Documents & Data



Documents & Data





NSFileManager API

NSFileManager API

```
NSFileManager -ubiquityIdentityToken
```

```
- (void)applicationDidBecomeActive:(UIApplication *)application {
   id token = [[NSFileManager defaultManager] ubiquityIdentityToken];
   if (![self.currentUbiquityToken isEqual:token]) {
        [self iCloudAccountChanged:nil];
   }
}
```

NSFileManager API

```
NSFileManager -ubiquityIdentityToken
NSUbiquityIdentityDidChangeNotification
```

```
- (void)iCloudAccountChanged:(NSNotification *)notification {
    NSError *error = nil;
    [_psc removePersistentStore:self.iCloudStore error:&error];
    [self loadPersistentStores];
}
```

Demo User events

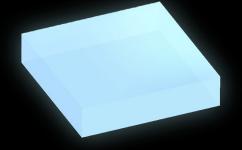


Performance and Debugging



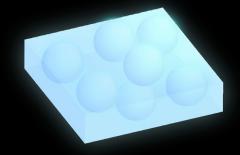
- -save:
- Coalesce changes as appropriate
- Avoid storing raw sensor data
 - CoreLocation @ 60Hz!





Memory Pressure

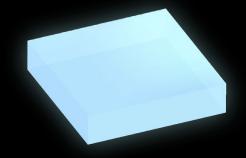




Memory Pressure

```
NSFetchRequest -setFetchBatchSize:
NSManagedObjectContext -save:
NSManagedObjectContext -reset
```





- Macs are greedy peers
 - Run at least one iCloud-enabled app (TextEdit)

- Macs are greedy peers
 - Run at least one iCloud-enabled app (TextEdit)
- Removing data
 - Coordinated write to delete every file inside container
 - Be patient, it might take a while to propagate to all your devices

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 - Run at least one iCloud-enabled app (TextEdit)
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- File great bugs

Debugging Filing great bugs

Debugging Filing great bugs

- Sample Application
- Ubiquity Container
- Console logs
 - -com.apple.coredata.ubiquity.logLevel # (1,2,3)

Demo Debugging

More Information

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Core Data Documentation

Programming Guides, Examples, Tutorials http://developer.apple.com/

Apple Developer Forums

http://devforums.apple.com

Related Sessions

iCloud Storage Overview	Pacific Heights Tuesday 4:30PM
Core Data Best Practices	Mission Wednesday 9:00AM
Advanced iCloud Document Storage	Marina Thursday 3:15PM

Labs

Core Data Lab	Developer Tools Lab A Thursday 9:00AM
iCloud Storage Lab	Essentials Lab B Thursday 4:30PM
Core Data Lab	Essentials Lab B Friday 9:00AM
iCloud Storage Lab	Essentials Lab B Friday 11:30AM

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