FINAL PROJECT DELIVERABLES

GARDEN GAME PROCESS

Project Description

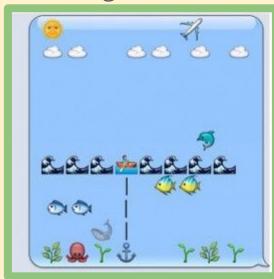
-A drag-and-drop emoji game that allows you to customize a garden

patterns upon rows of dirt.

Inspirations:







emoji art

Design Strategy

Objective: Customizable garden designs on soil with nature emojis.

Concepts: Making lists with list items of nature

related emojis and lists of dirt columns. Scroll down options.

```
**HONORABLE USER FRIENDLY MENTIONS**
```

Changing cursor to pointer to distinguish you can interact with emojis.

Changing color from brown to green when user drops emoji.

Adding distinguishable hover features to buttons.

```
v.index-button:hover {
   background-color: ■rgb(255, 143, 182);
   border: 4px solid ■rgb(56, 173, 54);
}
v.index-button:active {
   background-color: ■rgb(54, 172, 219);
   position: relative;
   top: 2px;
}
```

border-radius: 8px;
cursor: pointer;
padding: 15px 20px;

text-align: center;
font-size: 2em:

margin: 4px 0px;

Resources Used

Font

Emoji Codes

Playing music

Drag and Drop

Print Button

User Testing Feedback

-Changing the colors of the drag and drop squares to distinguish that there's movement.

```
for (let j = 0; j < lists.length; <math>j ++){
 const list = lists[j];
 list.addEventListener('dragover', function (e){
    e.preventDefault();
 list.addEventListener("dragenter", function(e){
   e.preventDefault();
    this.style.backgroundColor = 'rgba(19, 37, 26, 0.8)';
 list.addEventListener("dragleave", function(e){
    this.style.backgroundColor= 'rgba(19, 37, 26, 0.3)';
 list.addEventListener('drop', function(e){
    console.log('drop');
    this.append(draggedItem);
    this.style.backgroundColor = 'rgba(19, 37, 26, 0.2)';
```

- -Using -Using on html file instead of creating my own list and list-item classes on css.
- -Print button!

```
/*drag and drop*/
✓ .lists{
    display: flex;
    flex: 1:
    width: 100%:
∨ ul{
    display: flex:
    flex-flow: column;
    flex: 1:
    border: 3px solid □rgb(11, 34, 11);
    border-radius: 6px;
    width: 200%:
    min-width: 70px;
    max-width: 70px;
    height: 200%:
    min-height: 800px;
    list-style-type: none;
    background-color: □rgb(94, 58, 23);
    margin: 0 10px:
    padding: 12px;
    transition: all .2s linear;

√ .plants {
    background-color: ■rgb(239, 186, 217);
    border: 8px solid \squarergb(63, 63, 63);
    border-radius: 2px;
    max-height: 60px;
    overflow-x: scroll;
∨ li {
    border-radius: 8px:
    cursor: pointer;
    padding: 15px 20px;
    text-align: center;
    font-size: 2em:
    margin: 4px 0px;
```

```
<div class="lists" style="position: absolute; left: 5%;">
   draggable="true">&#127793 
      draggable="true">&#127794 
      draggable="true">&#127795 
      draggable="true">&#127806 
      draggable="true">&#127807 
      draggable="true">&#127803 
      draggable="true">&#127799 
      draggable="true">&#127802 
      draggable="true">&#127800 
      draggable="true">&#127796 
      draggable="true">&#127801 
      draggable="true">&#127804 
      draggable="true">&#127797 
      draggable="true">&#127808 
      draggable="true">&#127809
```

Front Page

```
<!DOCTYPE html>
  < <html lang="en">
4 < <head>
       <meta name="viewport" content="width=device-width, initial-scale=1.0">
       <meta http-equiv="X-UA-Compatible" content="ie=edge">
       <script src="final.js"></script>
       <link rel="stylesheet" type="text/css" href="final.css">
       <link rel="stylesheet" type="text/css" href="index.css">
10
       <audio src="littlesamba.mp3"></audio>
       <meta charset="utf-8">
12
       <link href="'https://fonts.googleapis.com/css?family=Rubik+Bubbles:wght@900&display=swap'" rel="stylesheet">
13
14
       <title>Garden Game: Home Page</title>
     </head>
16 ∨ <body>
     <h1 class = "cursor"> Garden<br>Game</h1>
18
     <img src = "frontpageflower.gif" alt = "GitGrub Home Screen Graphic" width = "400px">
     <h2>Grow your own flowers and crops!</h2>
19
         <a href="intro.html" class = "index-button">Start Game!</a>
20
      created by Iryn Delim 
     <a class = "speaker" onclick="playAudio('littlesamba.mp3')"> &#128266 </a>
23
     </body>
     </html>
```

```
<!DOCTYPE html>
 <html lang="en">
< <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <meta http-equiv="X-UA-Compatible" content="ie=edge">
    <link rel="stylesheet" type="text/css" href="final.css">
    <link rel="stylesheet" type="text/css" href="index.css">
    <title>&#127793 Gardening &#127793 </title>
 </head>
< <body>
    <h1> Drag and Drop into the Soil! </h1>
    <img src="pixelvine.png" width="60px" class="wiggle">
    <a class="speaker" onclick="print()" >click to print your garden!</a>
    <img src="pixelvine.png" width="60px" class="wiggle">
    <div class="lists" style="position: absolute; left: 5%;">
       draggable="true">&#127793 
         draggable="true">&#127794 
         draggable="true">&#127795 
         draggable="true">&#127806 
         draggable="true">&#127807 
         draggable="true">&#127803 
         draggable="true">&#127799 
         draggable="true">&#127802 
         draggable="true">&#127800 
          draggable="true">&#127796 
         draggable="true">&#127801 
         draggable="true">&#127804 
         draggable="true">&#127797 
         draggable="true">&#127808 
         draggable="true">&#127809 
       draggable="true">&#127815 
         draggable="true">&#127819 
         draggable="true">&#127822 
          draggable="true">&#127826
```

Main Game

```
draggable="true">&#127826 
         draggable="true">&#127805 
         draggable="true">&#129361 
         draggable="true">&#127827 
         draggable="true">&#127818 
         draggable="true">&#129365 
         draggable="true">&#129364 
         draggable="true">&#129428 
         draggable="true">&#128027 
         draggable="true">&#129419 
         draggable="true">&#128012 
         draggable="true">&#128063 
         draggable="true">&#128030 
         draggable="true">&#128029 
      <script src="final.js"></script>
</body>
```

Debugging and Features I hope to add



-Print button (again)

-Unlimited emoji list item options (being able to drag and drop the same emoji many times from the emoji box.)

-Continue on music to actual game page, making a mute/unmute button on front page.