195

#### **Book Announcements**

pallets. Optimal machine sequencings). Model applicability (Scope of applicability. Stochastic Petri nets. Colored Petri nets). Chapter 9: Graph Theory. Basic terminology and notation. The shortest path problem (Problem formulation and solution, PERT-CPM, Inventory management problem). The maximal flow problem (Problem definition. Applications). Conclusion. Chapter 10: Data Analysis. Definitions, notation, and basic concepts (Observations. Links between characteristics). Main component analysis (MCA) (Introduction to main component analysis. Mathematical approach, Use of MCA), Clustering analysis (K-mean analysis. Hierarchical clustering analysis. Cross-decomposition methods). Conclusion. Chapter 11: Mathematical Analysis of Automated Systems: Two Examples. Mathematical modeling and analysis. Transfer line with unreliable machines and transportation system (Stating the problem. The model. Productivity versus number of pallets. Evaluation). Closed-loop conveyor system (Stating the problem. The model. Evaluation). Conclusion.

#### J.G. Carbonell, ed., Machine Learning: Paradigms and Methods (MIT Press, Cambridge, MA, 1989) 394 pages

Introduction: Paradign s for Machine Learning (J.G. Carbonell). Model of Incremental Concept Formation (J.H. Gennari, P. Langley and D. Fisher). Explanation-Based Learning: A Problem Solving Perspective (S. Minton, J.G. Carbonell, C.A. Knoblock, D.R. Kuokka, O. Etzioni and Y. Gil). Design by Derivational Analogy: Issues in the Automated Replay of Design Plans (J. Mostow). Connectionist Learning Procedures (G.E. Hinton). Classifier Systems and Genetic Algorithms (L.B. Booker, D.E. Goldberg and J.H. Holland). Data-Driven Approaches to Empirical Discovery (P. Langley and J.M. Zytkow). A Theory of the Origins of Human Knowledge (J.R. Anderson). Creativity and Learning in a Case-Based Explainer (R.C. Schank and D.B. Leake).

### C.W. Gear, ed., Computation and Cognition: Proceedings of the First NEC Research Symposium (SIAM, Philadelphia, PA, 1991) 168 pages

New Opportunities in Multicomputers (H.T. Kung). Optical Interconnections in Computing (Joseph W. Goodman). A View of Computational Learning Theory (Leslie G. Valiant). Mappings Between High-Dimensional Representations of Acoustic and Visual Speech Signals (Terrence J. Sejnowski and Ben P. Yuhas). Colligation of Coupled Cortical Oscillators by the Collapse of the Distributions of Amplitude-Dependent Characteristic Frequencies (Walter J. Freeman). Directions in Natural Language Processing (Mitchell Marcus). What Does Theoretical Physics Have to Say About Information Science? (P.W. Anderson). Panel Session (Chairman: Professor Amari).

## Richard B. Darst, Introduction to Linear Programming: Applications and Extensions (Marcel Dekker, New York, 1991) 353 pages

Chapter 1: Introduction to Systems of Linear Equations (Linear Systems) and Related Properties of Matrices. Linear systems. Row echelon algorithm. Row reduction. Matrix operations. Rank. Identity

and inverse matrices. Linear independence. Rearrangement. Solutions to linear systems. Chapter 2: Introduction to Luear Programming. Example 2.1: A production problem. Example 2.2: A diet problem. Example 2.3: A transportation problem. Duality. Two fundamental facts about standard and symmetric primal-dual pairs. Chapter 3: Elementary Properties of the Feasible Set for an LP. Basic properties. Basic feasible solutions. The fundamental theorem of linear programming. Chapter 4: Introduction to the Simplex Method. Notation. Pertinent algebra. The simplex tableau. Reduced costs. Conditions for optimality. The objective function. Simplex method pivoting. When no optimal solution exists. Multiple solutions. Degeneracy. Phase 1. The revised simplex method. Chapter 5: Topics in LP and Extensions. Examples that fit into LP format. Infeasibility. Multiperiod problems. More objectives. Integer variables. Transportation problems. Introduction to networks. Introduction to dynamic programming. Stability and sensitivity. Chapter 6: Duality. The duality theorem of linear programming. Complementary slackness. Chapter 7: Quadratic Programming. Quadratic functions. Convex quadratic functions. Kuhn-Tucker conditions for convex quadratic programs. Linear complementarity formulation of Kuhn-Tucker conditions. Investment application. Chapter 8: Minimizing a Quadratic Function. Eigenvalue conditions for positive (s-mi)definiteness. Newton's method. Steepest descent. Conjugate directions. Conjugate gradient method. Conjugate gradient algorithm. Chapter 9: Network Algorithms. Notation. Project planning. Longest path algorithm. Shortest path algorithm. Minimum spanning tree algorithm. Maximum (simple) path flow algorithm. Residual digraph. Maximum flow algorithm. Minimum cost-maximum flows: Transportation and assignment problems. Minimum cost-maximum flow algorithm.

# J. Stephen Judd, Neural Network Design and the Complexity of Learning (MIT Press, Cambridge, MA, 1991) 150 pages

Chapter 1: Neural Networks: Hopes, Problems, and Goals. Learning. Approaching the problems. Subcases. Philosophical base. Chapter 2: The Loading Problem. The learning protocol. Network architecture. Node functions. The computational problem. Classical connectionist learning. Differences. Chapter 3: Other Studies of Learning. Gold. Valiant. The loading model. Comparison summary. Studies in connectionist learning. Chapter 4: The Intractability of Loading. Proof of general case using AOFns. Other node function sets. Recap of the main result. Chapter 5: Subcases Architectural constraints. Task constraints. Relaxed criteria. Chapter 6: Shallow Architectures. Definitions. Grids and planar cases. Definitions again. Armwidth contraints. Depth and complexity. Neural relevance. Chapter 7: Memorization and Generalization. Chapter 8: Conclusions. Lessons drawn from current results. Contributions of this book. Future work. Philosophical summary.