### Notes for Operations Research & More

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# Part I Preliminary Topics

## Review of Linear Algebra

## Convex Sets

## Convex Functions and Generalizations

# Part II Linear Programming

### **Formulation**

#### 4.1 Typical Problems

#### 4.2 Formulation Skills

#### 4.2.1 Absolute Value

**Description:** Consider the following model statement:

min 
$$\sum_{j \in J} c_j |x_j|, \quad c_j > 0$$
  
s.t.  $\sum_{j \in J} a_{ij} x_j \gtrsim b_i, \quad \forall i \in I$   
 $x_j$  unrestricted,  $\forall j \in J$ 

Modeling:

$$\min \sum_{j \in J} c_j (x_j^+ + x_j^-), \quad c_j > 0$$
s.t. 
$$\sum_{j \in J} a_{ij} (x_j^+ - x_j^-) \gtrsim b_i, \quad \forall i \in I$$

$$x_j^+, x_j^- \ge 0, \quad \forall j \in J$$

#### 4.2.2 A Minimax Objective

**Description:** Consider the following model statement:

$$\min \quad \max_{k \in K} \sum_{j \in J} c_{kj} x_j$$
s.t. 
$$\sum_{j \in J} a_{ij} x_j \gtrsim b_i, \quad \forall i \in I$$

$$x_j \geq 0, \quad \forall j \in J$$

Modeling:

$$\min \quad z$$
s.t. 
$$\sum_{j \in J} a_{ij} x_j \gtrsim b_i, \quad \forall i \in I$$

$$\sum_{j \in J} c_{kj} x_j \leq z, \quad \forall k \in K$$

$$x_j \geq 0, \quad \forall j \in J$$

#### 4.2.3 A fractional Objective

**Description:** Consider the following model statement:

$$\min \quad \frac{\sum_{j \in J} c_j x_j + \alpha}{\sum_{j \in J} d_j x_j + \beta}$$
s.t. 
$$\sum_{j \in J} a_{ij} x_j \gtrsim b_i, \quad \forall i \in I$$

$$x_j \geq 0, \quad \forall j \in J$$

Modeling:

$$\min \sum_{j \in J} c_j x_j t + \alpha t$$

$$\text{s.t.} \sum_{j \in J} a_{ij} x_j \gtrsim b_i, \quad \forall i \in I$$

$$\sum_{j \in J} d_j x_j t + \beta t = 1$$

$$t > 0$$

$$x_j \ge 0, \quad \forall j \in J$$

$$(t = \frac{1}{\sum_{j \in J} d_j x_j + \beta})$$

#### 4.2.4 A range Constraint

**Description:** Consider the following model statement:

$$\begin{aligned} & \text{min} & & \sum_{j \in J} c_j x_j \\ & \text{s.t.} & & d_i \leq \sum_{j \in J} a_{ij} x_j \leq e_i, \quad \forall i \in I \\ & & & x_j \geq 0, \quad \forall j \in J \end{aligned}$$

Modeling:

$$\begin{aligned} & \text{min} & & \sum_{j \in J} c_j x_j, \quad c_j > 0 \\ & \text{s.t.} & & u_i + \sum_{j \in J} a_{ij} x_j = e_i, \quad \forall i \in I \\ & & x_j \geq 0, \quad \forall j \in J \\ & & & 0 \leq u_i \leq e_i - d_i, \quad \forall i \in I \end{aligned}$$

Lexicographic Rule

Successive Ratio Rule

Bland's Rule

## Simplex Method

5.1	Basic Feasible Solutions and Extreme Points
5.2	Simplex Method
5.2.1	Simplex Method Algorithm
5.2.2	Simplex Method Tableau
5.2.3	Simplex Method as a Search Algorithm
5.3	Revised Simplex Method
5.4	Simplex Method with Bounded Variables
5.5	Artificial Variable
5.5.1	Two-Phase Method
5.5.2	Big-M Method
5.5.3	Single Artificial Variable Technique
5.6	Degeneracy and Cycling
5.6.1	Degeneracy
5.6.2	Cycling
5.6.3	Cycling Prevention Rules

Duality Theory and Sensitivity Analysis

## Decomposition Principle

## Ellipsoid Algorithm

## Projective Algorithm

## Interior-Point Algorithm

# Part III Graph and Network Theory

Paths, Trees, and Cycles

## Shortest-Path Problem

# Minimum Spanning Tree Problem

## Maximum Flow Problem

## Minimum Cost Flow Problem

# Assignment and Matching Problem

# Graph Algorithms

## Part IV

Integer and Combinatorial Programming

### **Formulation**

#### 18.1 Typical Problems

#### 18.2 Integer Programming Formulation Skills

#### 18.2.1 A Variable Taking Discontinuous Values

**Description:** In algebraic notation:

$$x = 0$$
, or  $l \le x \le u$ 

Modeling:

$$x \le uy$$
$$x \ge ly$$
$$y \in \{0, 1\}$$

where

$$y = \begin{cases} 0, & \text{if } x = 0\\ 1, & \text{if } l \le x \le u \end{cases}$$

#### 18.2.2 Fixed Costs

**Description:** In algebraic notation:

$$C(x) = \begin{cases} 0 & \text{for } x = 0\\ k + cx & \text{for } x > 0 \end{cases}$$

Modeling:

$$C^*(x, y) = ky + cx$$
$$x \le My$$
$$x \ge 0$$
$$y \in \{0, 1\}$$

where

$$y = \begin{cases} 0, & \text{if } x = 0 \\ 1, & \text{if } x \ge 0 \end{cases}$$

#### 18.2.3 Either-or Constraints

**Description:** In algebraic notation:

$$\sum_{j \in J} a_{1j} x_j \le b_1 \text{ or } \sum_{j \in J} a_{2j} x_j \le b_2$$

Modeling:

$$\sum_{j \in J} a_{1j} x_j \le b_1 + M_1 y$$

$$\sum_{j \in J} a_{2j} x_j \le b_2 + M_1 (1 - y)$$

$$y \in \{0, 1\}$$

where

$$y = \begin{cases} 0, & \text{if } \sum_{j \in J} a_{1j} x_j \le b_1 \\ 1, & \text{if } \sum_{j \in J} a_{2j} x_j \le b_2 \end{cases}$$

Notice that the sign before M is determined by the inequality  $\geq$  or  $\leq$ , if it is " $\geq$ ", use "-", if it " $\leq$ ", use "+".

#### 18.2.4 Conditional Constraints

**Description:** If constraint A is satisfied, then constraint B must also be satisfied

If 
$$\sum_{j \in J} a_{1j} x_j \le b_1$$
 then  $\sum_{j \in J} a_{2j} x_j \le b_2$ 

The key part is to find the opposite of the first condition. We are using  $A \Rightarrow B \Leftrightarrow \neg B \Rightarrow \neg A$ Therefore it is equivalent to

$$\sum_{j \in J} a_{1j} x_j > b_1 \text{ or } \sum_{j \in J} a_{2j} x_j \le b_2$$

Furthermore, it is equivalent to

$$\sum_{j \in J} a_{1j} x_j \ge b_1 + \epsilon \text{ or } \sum_{j \in J} a_{2j} x_j \le b_2$$

Where  $\epsilon$  is a very small positive number.

Modeling:

$$\sum_{j \in J} a_{1j} x_j \ge b_1 + \epsilon - M_2 y$$
$$\sum_{j \in J} a_{2j} x_j \le b_2 + M_2 (1 - y)$$
$$y \in \{0, 1\}$$

#### 18.2.5 Special Ordered Sets

**SOS1 Description** Out of a set of yes-no decisions, at most one decision variable can be yes.

$$x_1 = 1, x_2 = x_3 = \dots = x_n = 0$$
or
 $x_2 = 1, x_1 = x_3 = \dots = x_n = 0$ 

Modeling:

$$\sum_{i} x_i = 1, \quad i \in N$$

SOS2 Description 1 Out of a set of binary variables, at most two variables can be nonzero. In addition, the two variables must be adjacent to each other in a fixed order list.

**Modeling:** If  $x_1, x_2, ..., x_n$  is a SOS2, then

$$\sum_{i=1}^{n} x_i \leq 2$$
 
$$x_i + x_j \leq 1, \forall i \in \{1, 2, ..., n\}, j \in \{i + 2, i + 3, ..., n\}$$
 
$$x_i \in \{0, 1\}$$

SOS2 Description 2 There is another type of definition, that is out of a set of nonnegative variables **not binary here**, at most two variables can be nonzero. In addition, the two variables must be adjacent to each other in a fixed order list. All variables summing to 1.

This definition of SOS2 is used in the following section Piecewise Linear Formulations

#### 18.2.6 Piecewise Linear Formulations

**Description:** The objective function is a sequence of line segments, e.g. y = f(x), consists k - 1 linear segments going through k given points  $(x_1, y_1), (x_2, y_2), ..., (x_k, y_k)$ .

Denote

$$d_i = \begin{cases} 1, & x \in (x_i, x_{i+1}) \\ 0, & \text{otherwise} \end{cases}$$

Then the objective function is

$$\sum_{i \in \{1,2,\dots,k-1\}} y = d_i f_i(x)$$

Modeling: Given that objective function as a piecewise linear formulation, we can have these constraints

$$\begin{split} &\sum_{i \in \{1,2,...,k-1\}} d_i = 1 \\ d_i \in \{0,1\}, i \in \{1,2,...,k-1\} \\ &x = \sum_{i \in \{1,2,...,k\}} w_i x_i \\ &y = \sum_{i \in \{1,2,...,k\}} w_i y_i \\ &w_1 \leq d_1 \\ &w_i \leq d_{i-1} + di, i \in \{2,3,...,k-1\} \\ &w_k \leq d_{k-1} \end{split}$$

In this case,  $w_i \in SOS2$  (second definition)

#### 18.2.7 Conditional Binary Variables

**Description:** Choose at most n binary variable to be 1 out of  $x_1, x_2, ... x_m, m \ge n$ . If n = 1 then it is SOS1.

Modeling:

$$\sum_{k \in \{1, 2, \dots, m\}} x_k \le n$$

**Description:** Choose exactly n binary variable to be 1 out of  $x_1, x_2, ... x_m, m \ge n$ 

Modeling:

$$\sum_{k \in \{1, 2, \dots, m\}} x_k = n$$

**Description:** Choose  $x_j$  only if  $x_k = 1$ 

Modeling:

$$x_i = x_k$$

**Description:** "and" condition, iff  $x_1, x_2, ..., x_m = 1$  then y = 1

Modeling:

$$y \le x_i, i \in \{1, 2, ..., m\}$$
  
 $y \ge \sum_{i \in \{1, 2, ..., m\}} x_i - (m - 1)$ 

#### 18.2.8 Elimination of Products of Variables

**Description:** For variables  $x_1$  and  $x_2$ ,

$$y = x_1 x_2$$

**Modeling:** If  $x_1, x_2$  are binary, it is the same as "and" condition of binary variables.

If  $x_1$  is binary, while  $x_2$  is continuous and  $0 \le x_2 \le u$ , then

$$y \le ux_1$$

$$y \le x_2$$

$$y \ge x_2 - u(1 - x_1)$$

$$u > 0$$

If both  $x_1$  and  $x_2$  are continuous, it is non-linear, we can use Piecewise linear formulation to simulate.

## Branch and Bound

## Branch and Cut

Packing and Matching

Traveling Salesman Problem

# Knapsack Problem

# ${\bf Part~V}$ ${\bf Nonlinear~Programming}$

# **KKT Optimality Conditions**

Lagrangian Duality

# **Unconstrained Optimization**

Penalty and Barrier Functions

# Part VI Algorithms and Computational Complexity

# **Computational Complexity**

Sorting

#### **Data Structures**

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# Part VII Heuristics ans Meta-heuristics

# Part VIII Game Theory

## Games with Ordinal Payoffs

- 32.1 Ordinal Games in Strategic Form
- 32.2 Perfect-information Games
- 32.3 General Dynamic Games

## Games with Cardinal Payoffs

- 33.1 Expected Utility Theory
- 33.2 Strategic-form Games
- 33.3 Extensive-form Games

## Knowledge, Common Knowledge, Beliefs

- 34.1 Common Knowledge
- 34.2 Adding Beliefs to Knowledge
- 34.3 Rationality

# Refinements of Subgame-perfect Equilibrium

- 35.1 Weak Sequential Equilibrium
- 35.2 Sequential Equilibrium
- 35.3 Perfect Bayesian Equilibrium

# **Incomplete Information**

- 36.1 Static Games
- 36.2 Dynamic Games
- 36.3 The Type-Space Approach

# Part IX Decision Analysis

# $\begin{array}{c} {\rm Part} \ {\rm X} \\ \\ {\rm Probability} \ {\rm and} \ {\rm Stochastic} \ {\rm Processes} \end{array}$

# Part XI Markov Chains

### Discrete-Time Markov Chains

### Continuous-Time Markov Chains

# Part XII Queuing Theory

### Queuing Model

Birth-and-Death Queuing Models

### Multidimensional Birth-and-Death Queuing Models

Phase-Type Queue

Bulk Queue

Imbedded-Markov-Chain Queuing Models

### Queuing Network

# Part XIII Inventory Theory

# Part XIV Reliability Theory

# Part XV Maintenance Policy

# Part XVI Bayesian Statistic

### Part XVII Classical Statistic

#### Part XVIII

#### Simulation