

# Support Vector Machines

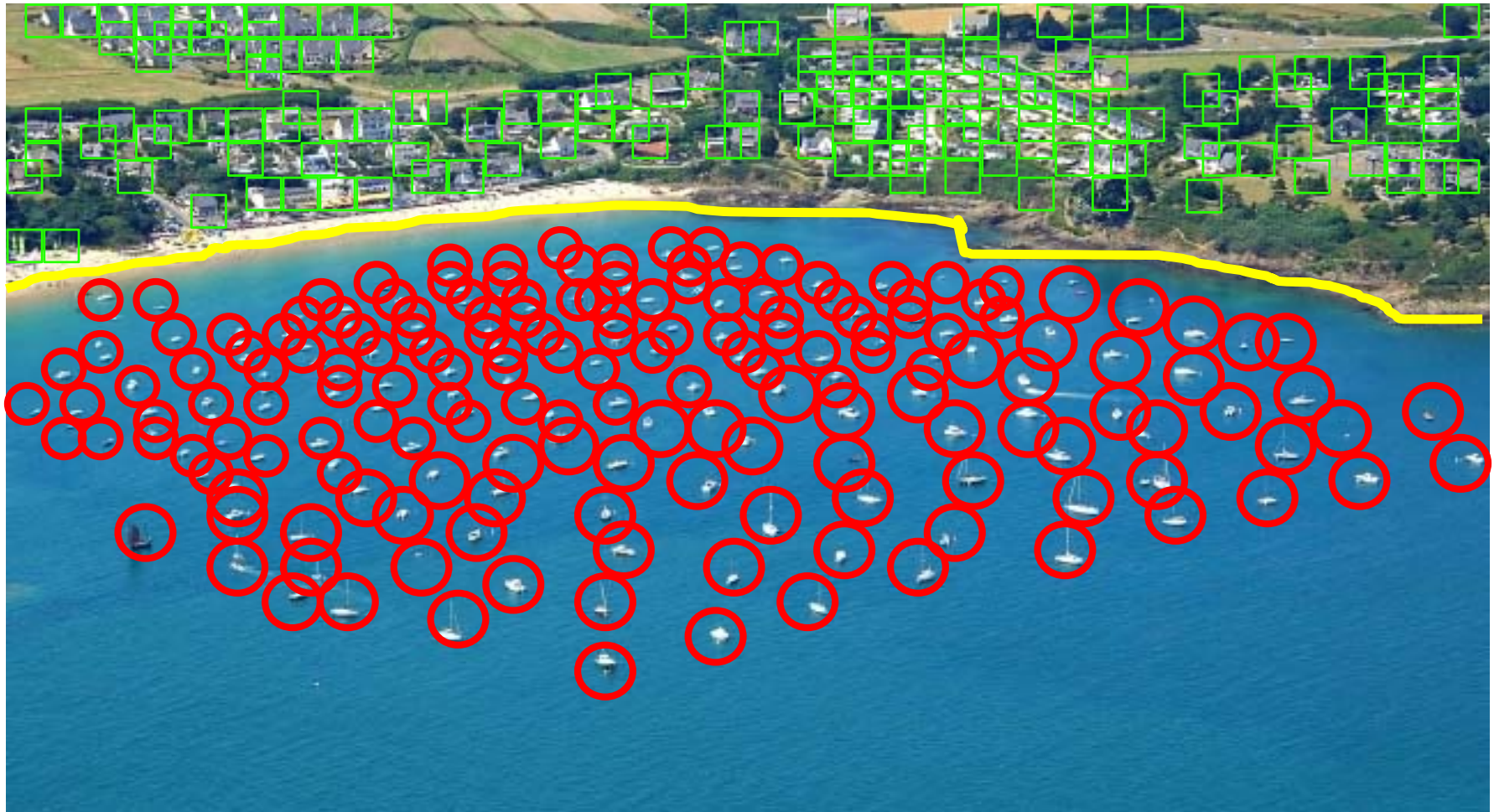
Harvey Alférez, Ph.D.

# Basic principles of classification



- Want to classify objects as boats and houses.

# Basic principles of classification

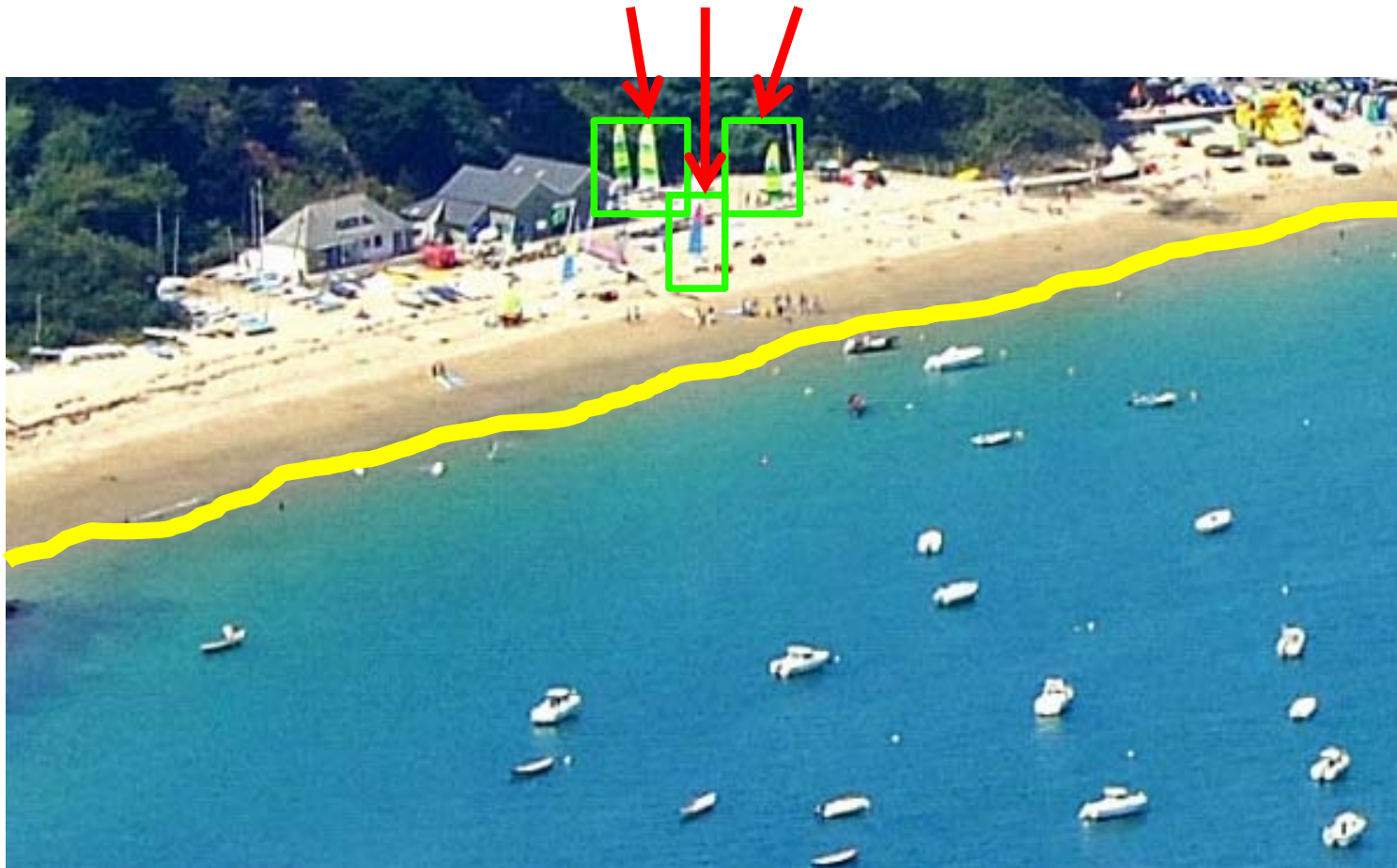


- All objects before the coast line are boats and all objects after the coast line are houses.
- Coast line serves as a *decision surface* that separates two classes.

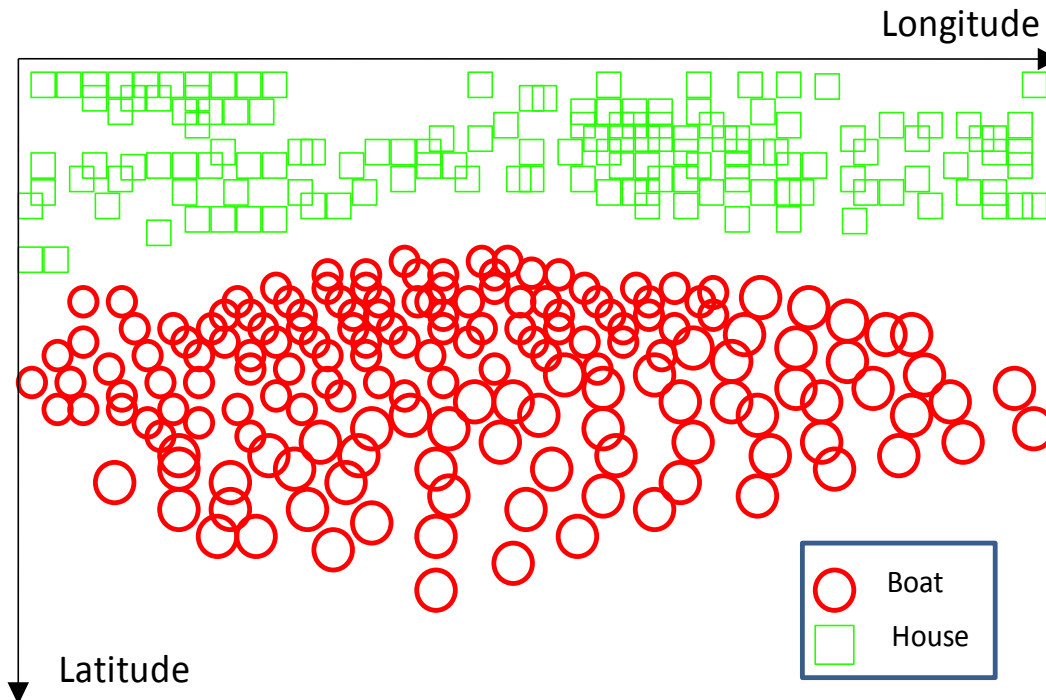


# Basic principles of classification

These boats will be misclassified as houses

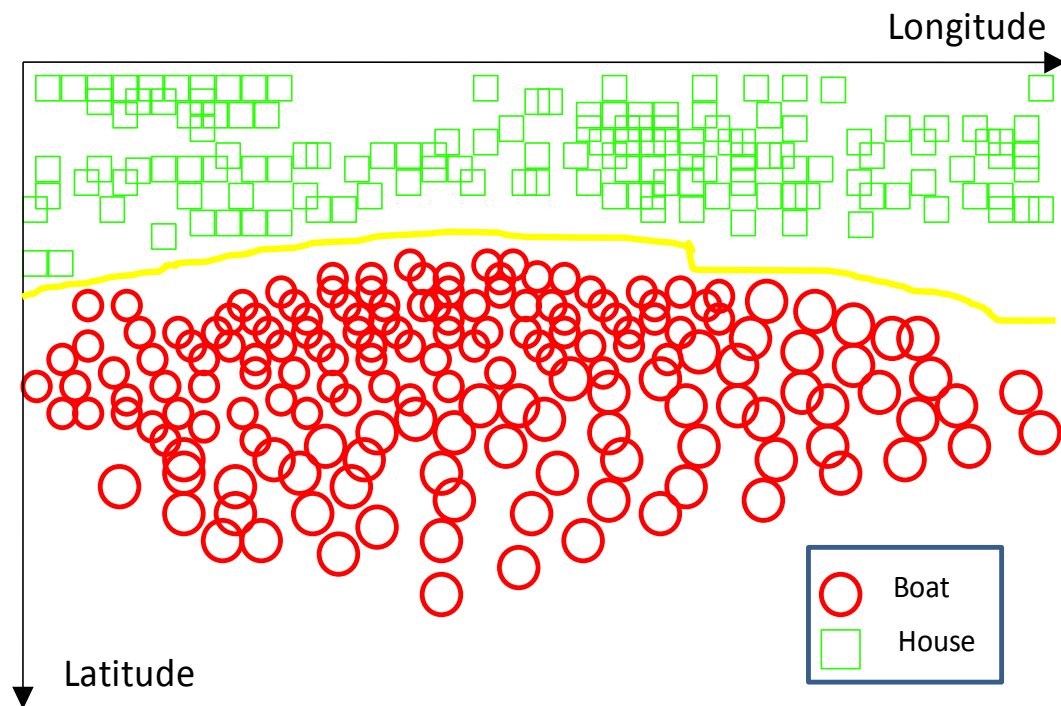


# Basic principles of classification



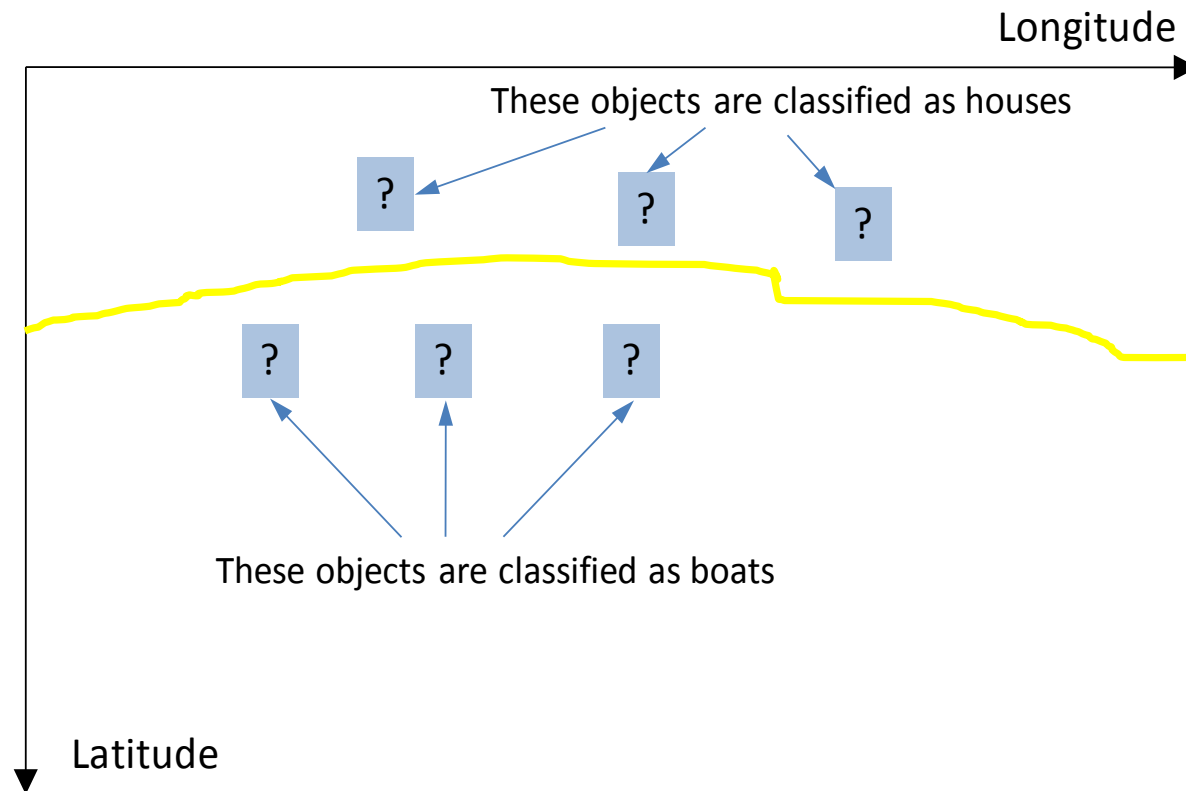
- The methods that build classification models (i.e., “*classification algorithms*”) operate very similarly to the previous example.
- First all objects are represented geometrically.

# Basic principles of classification



Then the algorithm seeks to find a decision surface that separates classes of objects

# Basic principles of classification



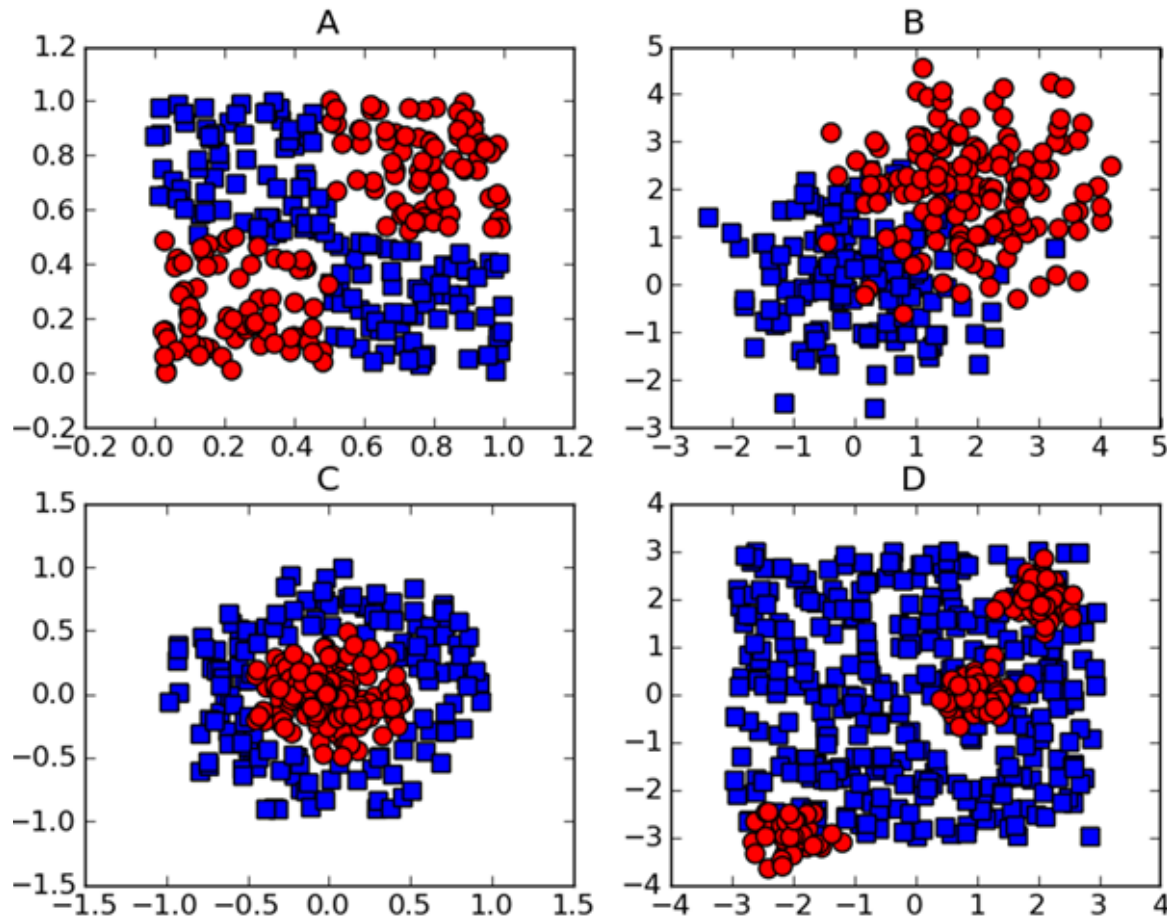
Unseen (new) objects are classified as “boats” if they fall below the decision surface and as “houses” if they fall above it

# SVM

- **Support vector machines** are considered by some people to be the **best stock classifier**.
- By **stock**, I mean **not modified**.
  - This means you can take the classifier in its basic form and run it on the data, and the results will have low error rates.
- Support vector machines make **good decisions** for **data points** that are **outside** the **training set**.

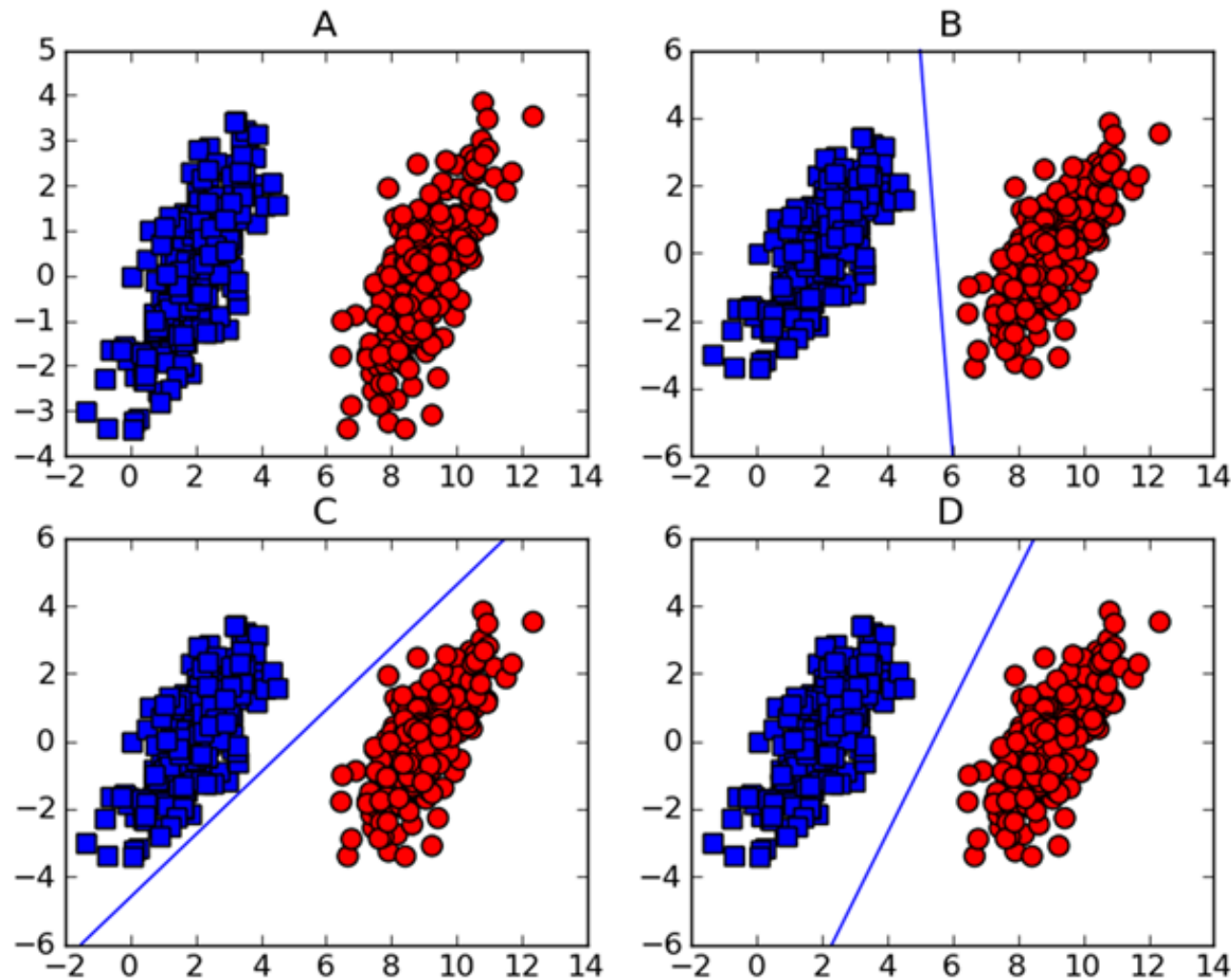


# Separating Data with the Maximum Margin



Could you draw **a straight line** to put all of the circles on one side and all of the squares on another side?

# Separating Data with the Maximum Margin (Cont.)



# Separating Data with the Maximum Margin (Cont.)

- The **line** used to separate the dataset is called a **separating hyperplane**.
  - In our simple **2D** plots, it's just a **line**.
  - The **hyperplane** is our **decision boundary**.
    - Everything on one side belongs to one class, and everything on the other side belongs to a different class.

# Separating Data with the Maximum Margin (Cont.)

- We'd like to make our classifier in such a way that the farther a data point is from the decision boundary, the more confident we are about the prediction we've made.
- Consider the plots in figure 2, frames B–D. They all separate the data, but which one does it best?

# Separating Data with the Maximum Margin (Cont.)

- We'd like to find the **point closest to the separating hyperplane** and make sure this is as **far away** from the **separating line** as possible.
- This is known as **margin**.
  - We want to have the greatest possible margin!

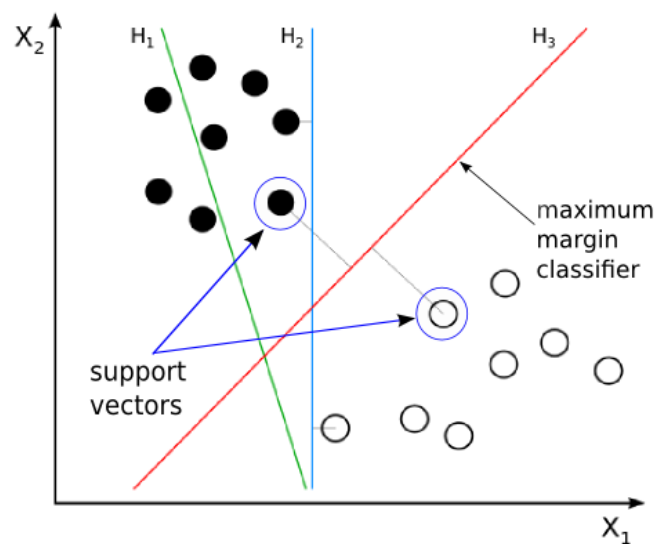


# Separating Data with the Maximum Margin (Cont.)

- The **points closest to the separating hyperplane** are known as **support vectors**.

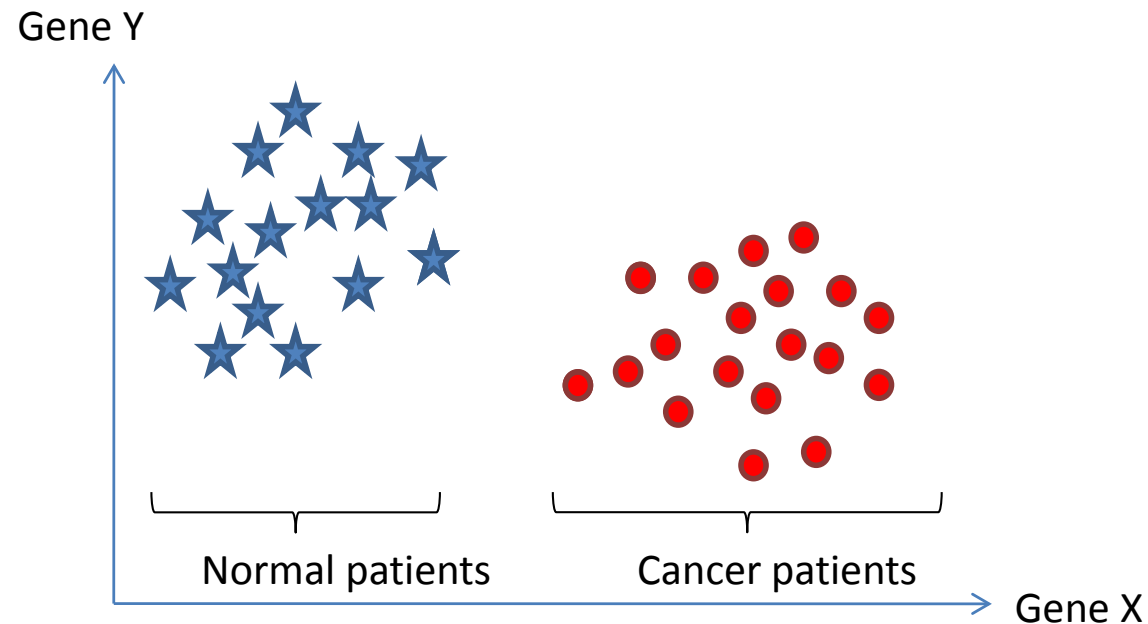
The simplest form of SVM is one that takes a set of *linearly separable* input data and predicts, for each given input, which of two possible classes forms the output. In other words: non-probabilistic binary linear SVM.

Consider the simple binary example below, where we're trying to find a **hyperplane** that can achieve optimal separation between two datasets.



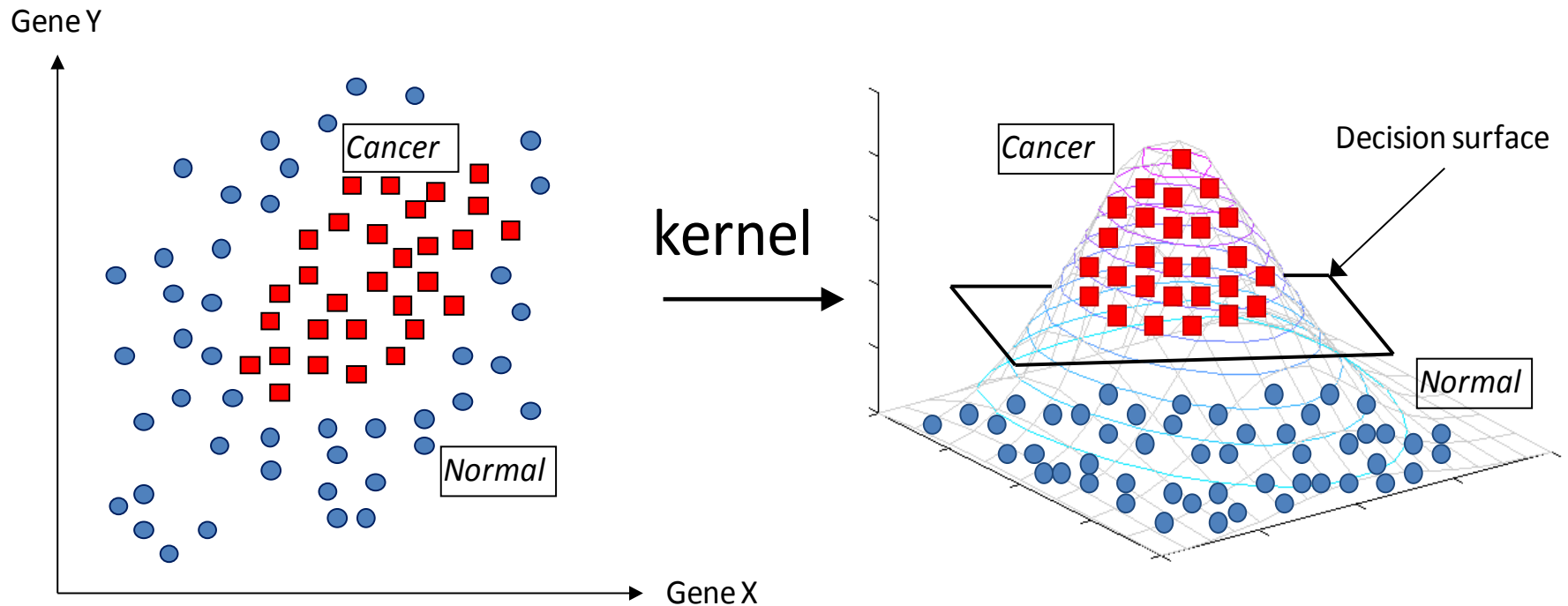
- $H_1$  would be a pretty terrible hyperplane, as it groups some of the black points together with the white ones.
- $H_2$  successfully separates the two datasets, but there is a very small margin between the black points and the separator.
- $H_3$  can be seen as the optimal separator, since maximum margin was used.

# Main ideas of SVMs



- Consider example dataset described by 2 genes, gene X and gene Y
- Represent patients geometrically (by “vectors”)

# Main ideas of SVMs



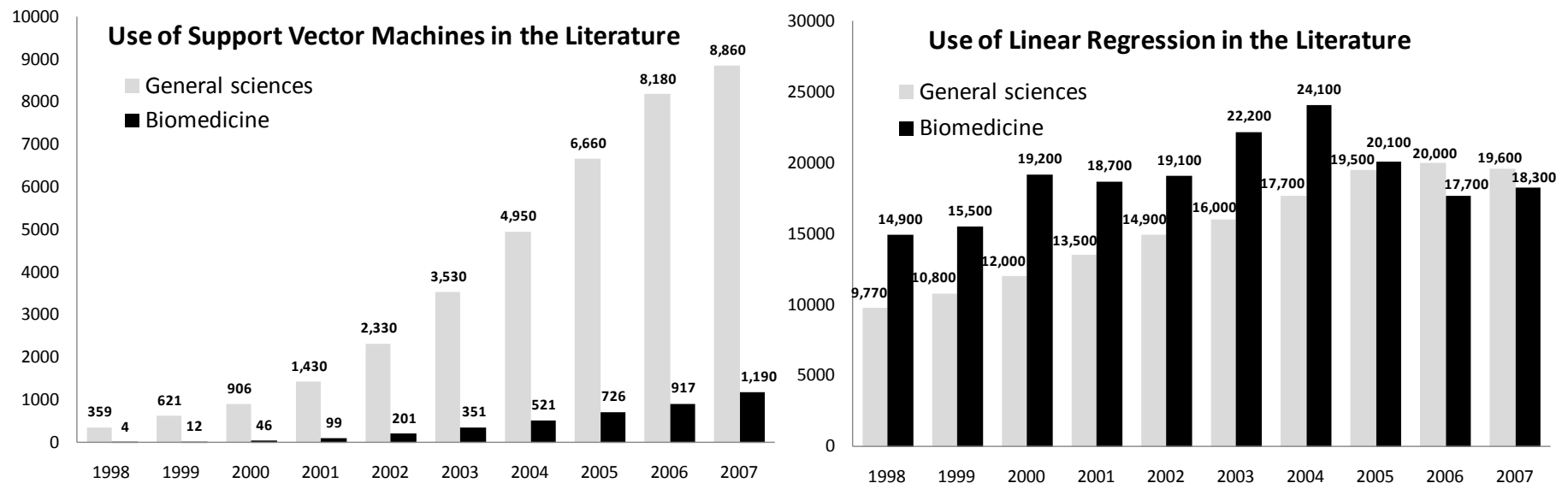
- If such linear decision surface does not exist, the data is mapped into a much higher dimensional space (“feature space”) where the separating decision surface is found;
- The feature space is constructed via very clever mathematical projection (“kernel trick”).

<https://www.youtube.com/watch?v=3liCbRZPrZA>



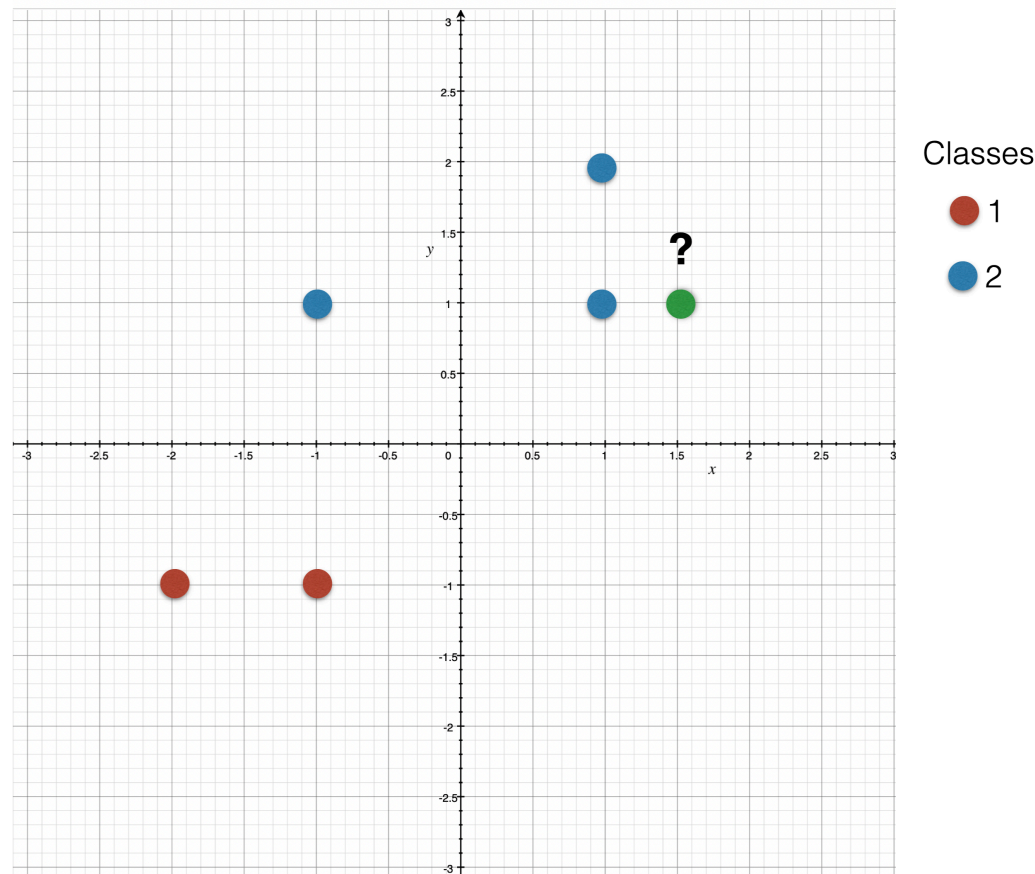
# History of SVMs and usage in the literature

- Support vector machine classifiers have a long history of development starting from the 1960's.
- The most important milestone for development of modern SVMs is the 1992 paper by Boser, Guyon, and Vapnik (*"A training algorithm for optimal margin classifiers"*)



```
import numpy as np
features = np.array([[-1, -1], [-2, -1], [1, 2], [-1, 1], [1, 1]])
labels = np.array([1, 1, 2, 2, 2])
from sklearn.svm import SVC
clf = SVC()
clf.fit(features, labels)
print(clf.predict([[1.5, 1]]))
```

[2]



# Example 2

- [http://scikit-learn.org/stable/auto\\_examples/svm/plot\\_iris.html](http://scikit-learn.org/stable/auto_examples/svm/plot_iris.html)