A PHYSICS ALPHABET ABBREVIATIONS USED IN THIS BOOK, UNITS AND FORMULAE¹

Quantity (with symbol)		Unit	Quantity (with symbol)		Unit
Area (e.g. surface area)	A	m ²	Pressure	p	$Pa = N/m^2$
Acceleration	а	m/s ²	Power	P	W = J/s
Specific heat capacity	С	J/(kg °C)	Power (of lens)	P	D = 1/m
Critical angle	i_c	0	Charge	Q	C = As
Speed of light	С	m/s	Radius	r	m
Energy	Е	J = Nm	Resistance	R	$\Omega = V/A$
Force	F	N =	Angle of refraction	r	0
		kg m/s ²			
Frequency	f	Hz =	Distance or	S	m
		1/s	displacement		
Focal length (of lens)	f	m	Time	t	S
Gravitational field	g	m/s ² or	Temperature	T	°C or K
strength		N/kg			
Height	h	m	Time period	T	S
Current	I	Α	Object distance (lens)	и	m
Angle of incidence	i	0	Speed before change	и	m/s
Intensity	I	W/m ²	Speed or velocity	v	m/s
Spring constant	k	N/m	Image distance (lens)	v	m
Specific latent heat	L	J/kg	Voltage	V	V = J/C
Mass	m	kg	Volume	V	m ³
Number of turns on coil	N		Weight	W	$N = kg m/s^2$
Refractive index	n		Extension	x	m
Momentum	р	kg m/s	Wavelength	λ	m
		or Ns	Density	ρ	kg/m ³

1 km = 1000 m	$1 \text{ Mm} = 10^6 \text{ m}$	$1 \text{ Gm} = 10^9 \text{ m}$	
1 cm = 0.01 m	1 mm = 0.001 m	$1 \mu \text{m} = 10^{-6} \text{m}$	$1 \text{ nm} = 10^{-9} \text{ m}$

Units with powers. Note for example:

 $1 \text{ cm}^2 \text{ means } 1 \text{ cm} \times 1 \text{ cm} = 0.01 \text{ m} \times 0.01 \text{ m} = 10^{-4} \text{ m}^2$

¹ A list of formulae and data is given on the inside back cover.

FORMULAF AND DATA²

The meaning of all symbols in the formulae, and the units used, are given on the inside of the cover. If you need to revise a formula, turn to the page listed alongside it in this table.

Velocity and Acceleration	1		
s = vt	P 20	Efficiency	
v - u = at	P 28	efficiency = $\frac{\text{useful energy transferred}}{\text{total energy transferred}}$	P 109
Force and Acceleration		37	F 109
F = ma	P 37	Electricity	D. 60
Weight		Q = It	P 68
W = mg	P 39	V = IR $P = IV$	P 75 P 82
Pressure		$P = IV$ $P = V^2/R = I^2R$	P 84
p = F/A	P 49	E = Pt = IVt	P 82
$p = \rho g h$	P 51		1 02
$\rho = m/V$	P 51	Transformers	D 00
Momentum		$rac{V_{S}}{V_{p}} = rac{N_{S}}{N_{p}}$	P 90
p = mv	P 56	Oscillations	
$p - mv$ $p_{\text{after}} - p_{\text{before}} = Ft$	P 59	f = 1/T	P 119
	1 35	Waves	
Circular Motion	D 53	$v = f\lambda$	P 119
$a = v^2/r$	P 53	Intensity	
$F = mv^2/r$	P 53	$I = P/A = P/(4\pi r^2)$	P 153
Springs and Elastic Defor	mation	Refractive Index	1 155
F = kx	P 115		D 140
$E = \frac{1}{2}kx^2$	P 117	n = c/v	P 140
Energy and Power		Refraction (Snell's Law)	
E = Pt	P 102	$n_1\sin(i)=n_2\sin(r)$	P 142
Energy or Work Done		Critical Angle	
E = Fs	P 102	$\sin(i_c) = 1/n$	P 144
Kinetic Energy (motion e	neray)	Lenses	
$E = \frac{1}{2}mv^2$	P 106	P = 1/f	P 147
		1/v = 1/f - 1/u	P 148
Gravitational Potential En		Gases	
E = mgh	P 103	$\frac{p_{\text{after}}V_{\text{after}}}{p_{\text{before}}V_{\text{before}}}$	P 182
Energy and Temperature change		T _{after} T _{before}	
$\Delta Q = mc\Delta T$	P 94	Equivalence of Energy and Mass $E = mc^2$	D 167
Energy and Change of Sta	ate	$E = mC^{-}$	P 167
Q = mL	P 97		

In the questions on these worksheets, unless otherwise given, take

- Gravitational field strength (g) as 10 N/kg
- Acceleration of a dropped object on Earth without air resistance (g) as 10 m/s²
- Speed of light (c) as 3.00×10^8 m/s (in vacuum)

Other data will be given on each worksheet when you need it.

 $^{^2\}mbox{\ensuremath{A}}$ list of quantities, symbols and data is given on the inside front cover.

Isaac Physics Skills Mastering GCSE Physics

A.C. Machacek & K.O. Dalby Westcliff High School for Boys

with extra questions written by R. Meikle



Periphyseos Press Cambridge, UK.

Periphyseos Press Cambridge

Cavendish Laboratory
J. J. Thomson Avenue, Cambridge CB3 0HE, UK

Published in the United Kingdom by Periphyseos Press, Cambridge www.periphyseos.org.uk

Mastering GCSE Physics

© A.C. Machacek and K.O. Dalby 2017

Mastering GCSE Physics is in copyright. Subject to statutory exception and to the provisions of relevant collective licensing agreements, no reproduction of any part may take place without the written permission of Periphyseos Press.

First published & reprinted 2017

Printed and bound in the UK by Short Run Press Limited, Exeter.

Typeset in LETEX

A catalogue record for this publication is available from the British Library

ISBN 978-0-9572873-4-1 Paperback

Use this collection of worksheets in parallel with the electronic version at isaacphysics.org. Marking of answers and compilation of results is free on Isaac Physics. Register as a student or as a teacher to gain full functionality and support.





used with kind permission of M. J. Rutter.

Notes for the Student and the Teacher

Some students (and teachers) may seem daunted by the idea of performing calculations on momentum conservation, lens images, circular motion, nuclear energy and the like, below the age of 16. However, it is our conviction that all secondary school students can gain mastery of these concepts. By mastery, we mean that you feel confident that you understand them and can apply them to reasonably straightforward problems with accuracy. To begin, all you need is the ability to multiply and divide numbers (using a calculator), the willingness to give Physics a go, and the determination not to listen to any thoughts which say that it's going to be too difficult.

Each worksheet contains notes, explanations, worked examples and then questions. It is important that you can see where formulae come from, and accordingly explanations in places will go deeper than required for GCSE.

Once you have read the notes, you are ready to try the questions, they get harder as you go on. You can check your answers using the isaacphysics.org website.

We suggest that you revisit each sheet and its questions until you can answer at least three quarters of the material correctly; see the pass mark indicated in the square on each sheet. Until 75% is achieved, study further, then repeat a selection of questions. This is the mastery method here ensuring a good foundation is laid for a GCSE physics education.

You may well also find this book helpful when you come to revise. When you revise, resist the temptation to move beyond a page until you have attempted a good selection of the questions and have got at least three-quarters of them correct. Be aware that this book is not written with a particular specification in mind - not all sections will be relevant to your exam, especially those marked \heartsuit . A specification map is on isaacphysics.org.

Also remember, this is a Physics book not an exam revision guide. Its aim is to help you understand the principles. This may well take longer than memorizing a few soundbites, but, once achieved, enables you to solve a wide range of problems with very little further 'learning'. Quite simply, as thousands of our students have found, once you 'get it' it is then 'obvious' and no further notes or books are needed. This is mastery - and this is what you should aim for.

ACM & KOD Westcliff-on-Sea, 2016

Acknowledgements

We are very grateful to the Isaac Physics team at the University of Cambridge for initiating this project, and for their continued advice, flexibility and encouragement. Particular thanks go to Aleksandr Bowkis, Ben Hanson, Rupert Fynn and Umberto Lupo for their great work in typesetting our sheets into a book. Michael Conterio and Bianca Andrei have closely checked the questions while making them available through the isaacphysics.org website, a remarkable resource for students and teachers alike. Laura Moat must be thanked for all of her expertise and help with the aesthetics of these worksheets, both on the covers and the content itself.

We must also thank Rob Meikle for his generosity in allowing us to use many of his excellent Physics questions from his rich resource 'Physics Examples' within many of the worksheets.

We are also grateful to Jennifer Crowter and the Physics Department of the Royal Grammar School, High Wycombe, where some early versions of the exercises were tested, and whose ongoing support has been helpful.

We also thank our colleagues at Westcliff High School for Boys. Joy Williams, Wayne Williams, Kerrie Mumford, Freyja Dolan, Tim Sinnott and Iain Williamson (not to mention our students) gave helpful thought to the educational philosophy of the project. Simon Hudson and Harry Tresidder helped us test material in the classroom. Furthermore, we particularly appreciate the strong support and encouragement given to us by Mr Michael Skelly, the Headmaster, who has not only been willing for his School to be used as a testing ground, but enthusiastically gave us time to collaborate with Cambridge on this project.

Still deeper thanks are owed to Steph Dalby and Helen Machacek for their ongoing love, encouragement, advice and support – not to mention their willingness for us to be involved in this project despite the reduction in the time we then had available for our families. Steph's experience of using this material in non-selective school settings, and regular contact with science teachers who are not specialist physicists has given an invaluable perspective to our work; as has Helen's detailed knowledge of mathematics in the primary school. We are extremely fortunate to have such partners on the journey of life.

Finally, we thank you, the student. We wish you well in your studies, and trust that with a bit of determination, you will use these to help you become a master of physics at GCSE level, and that this might encourage you to try more physics in the sixth form.

Soli Deo Gloria,

ACM & KOD Westcliff-on-Sea, 2016

Suggestions for use in lessons

Traditional approach

- Introduce the concept you wish to teach perhaps by giving an example of a situation where this is going to be useful in the solution. A problem could be set, or a short video of a relevant situation shown (I like showing a YouTube clip of a North American 'Fall' festival in which a 500 kg pumpkin is dropped on an old school bus, when about to discuss gravitational and kinetic energy, or the Mythbusters video in which a compressed gas cylinder bursts through a breeze block wall when its regulator is sheared off, as an introduction to gas pressure).
- If desired, you can project the relevant page from the teacher's section of IsaacPhysics. This includes notes with essential details, but with some key words and definitions missing, and spaces for certain explanations. Before students have opened their Isaac books, teach the main concepts, give the definitions and use class questioning and discussion to agree the answers to the 'cloze text' parts.
- Students then turn to the relevant page, and read the 'notes' section. Students may make their own notes in their exercise books if you wish.
- While many students will be ready to begin the questions straight away (and will be able to do so without further help from you), others will need your specific help in going over important points in the notes.
- By the time that the students who needed your help with the notes are ready to start the more straightforward questions, the others will have reached the more tricky questions, and will wish assistance. Questions can be answered in students' exercise books, showing working, with the final answer to an appropriate number of significant figures and with a unit. You may choose to make certain questions optional.
- Follow-up questions can be selected from the Isaac Physics website for homework.

Use with 'Flipped Lessons'

• Here, you would set a homework to study the notes of a particular page, and complete some of the more straightforward questions – you can check their progress using isaacphysics.org.

Students then work on questions in class, as above. The teachers' version of the text (with spaces for the explanations and results of class discussion) could be projected onto the screen and discussed as the starter for the lesson to see how much students remember and understand from their own reading.

Using Isaac Physics with this book

Isaac Physics offers online versions of each sheet at:

isaacphysics.org/gcsebook



There, a student can enter answers as well as learn the concepts detailed in these worksheets by reading the online versions. This online tool will mark answers, giving immediate feedback to a student who, if registered on isaacphysics.org, can have their progress stored and even retrieved for their CV! Teachers can set a sheet for class homework as the appropriate theme is being taught, and again for pre-exam revision. Isaac Physics can return the fully assembled and analysed marks to the teacher, if registered for this free service. Isaac Physics aims to follow the significant figures (sf) rules on page (v), and warns if your answer has a sf problem. Isaac is stricter at A-level, in accordance with A-level examination practice.

Uncertainty and Significant Figures

In physics, numbers represent measurements that have uncertainty and this is indicated by the number of significant figures in an answer.

Significant figures

When there is a decimal point (dp), all digits are significant, except leading (leftmost) zeros: 2.00 (3 sf); 0.020 (2 sf); 200.1 (4 sf); 200.010 (6 sf)

Numbers without a dp can have an *absolute accuracy*: 4 people; 3 electrons. Some numbers can be ambiguous: 200 could be 1, 2 or 3 sf (see below). Assume such numbers have the same number of sf as other numbers in the question.

Combining quantities

Multiplying or dividing numbers gives a result with a number of sf equal to that of the number with the smallest number of sf:

$$x = 2.31$$
, $y = 4.921$ gives $xy = 11.4$ (3 sf, the same as x).

An absolutely accurate number multiplied in does not influence the above.

Standard form

Online, and sometimes in texts, one uses a letter 'x' in place of a times sign and $^$ denotes "to the power of":

 $1\,800\,000$ could be $1.80x10^6$ (3 sf) and $0.000\,015\,5$ is $1.55x10^-5$ (standardly, 1.80×10^6 and 1.55×10^{-5})

The letter 'e' can denote "times 10 to the power of": 1.80e6 and 1.55e-5.

Significant figures in standard form

Standard form eliminates ambiguity: In $n.nnn \times 10^n$, the numbers before and after the decimal point are significant:

 $191=1.91\times 10^2$ (3 sf); 191 is $190=1.9\times 10^2$ (2 sf); 191 is $200=2\times 10^2$ (1 sf).

Answers to questions

In these worksheets and online, give the appropriate number of sf:

For example, when the least accurate data in a question is given to 3 significant figures, then the answer should be given to three significant figures; see above.

Too many sf are meaningless; giving too few discards information. Exam boards require consistency in sf, so it is best to get accustomed to proper practices.

Contents

No	otes f	or the Student and the Teacher	i
Ad	:knov	wledgements	ii
Sι	igges	stions for use in lessons	iii
Us	sing l	saac Physics with this book	iv
Uı	ncert	ainty and Significant Figures	v
1	Skil	ls	1
	1	Units	1
		Additional Units Questions	3
	2	Standard form	4
	3	Re-Arranging Equations	7
	4	Vectors and Scalars	9
	5	Variables and Constants	12
	6	Straight Line Graphs	14
	7	Proportionality	16
		Additional Proportionality Questions	19
2	Med	chanics	20
	8	Speed, Distance and Time	20
		Additional Speed, Distance and Time Questions	22
	9	Displacement and Distance	24
	10	Motion Graphs; Displacement–Time $(s-t)$	26
	11	Acceleration	28
	12	Motion Graphs; Velocity–Time $(v-t)$	31

	13	Resultant Force and Acceleration	35 38
	14		38
	15	Terminal Velocity	39 42
	16	Stopping With and Without Brakes	45
		Moments, Turning and Balancing	45 49
	17	Pressure, Hydraulic Systems, Density and Depth	
	18	Moving in a Circle	53
	19	Introducing Momentum and Impulse	56
	20	Additional Introducing Momentum and Impulse Questions.	58
	20	Momentum Conservation	59
	21	Motion with Constant Acceleration	64
3	Elec	tricity	68
	22	Charge and Current	68
		Additional Charge and Current Questions	70
	23	Current and Voltage - Circuit Rules	71
	24	Resistance	75
	25	Characteristics	78
	26	Power Calculations	81
	27	Resistance and Power	84
	28	E-M Induction and Generators	87
	29	Transformers	90
4	Ene	rgy	93
	30	Thermal Energy	93
		Additional Thermal Energy Questions	96
	31	Latent Heat	97
	32	Payback Times	99
	33	Doing Work, Potential Energy and Power	102
	34	Kinetic Energy	106
	35	Efficiency	109
		Additional Efficiency Questions	112
	36	Power and the Human Body	113
	37	Springs and Elastic Deformation	115
5	Way	res and Optics	118
,	38	Wave Properties and Basic Equations	118
	50	Additional Wave properties and basic equations	120
		Additional wave properties and basic equations	120

41 Reflection – Convex Mirrors ♥	39	Reflection – Plane Mirrors	122
42 Refraction 43 Total Internal Reflection 44 Diffraction 45 Seismic Waves and Earthquakes 46 Refractive Index & Snell's Law 47 Calculating Critical Angles 48 Convex Lenses 49 Concave Lenses 50 Intensity and Radiation 6 Nuclear 51 Atomic Numbers and Nomenclature 52 Radioactive Decay 53 Half Life 54 Fission – The Process 55 Fission – The Reactor 56 Energy from the Nucleus – Radioactivity 57 Fusion – The Process 58 Energy from the Nucleus – Fusion ♥ 7 Gas 59 Boyle's Law Additional Boyle's Law Questions 60 The Pressure Law 61 Charles' Law	40	Reflection – Concave Mirrors \heartsuit	125
43 Total Internal Reflection 44 Diffraction 45 Seismic Waves and Earthquakes 46 Refractive Index & Snell's Law 47 Calculating Critical Angles 48 Convex Lenses 49 Concave Lenses 50 Intensity and Radiation 6 Nuclear 51 Atomic Numbers and Nomenclature 52 Radioactive Decay 53 Half Life 54 Fission – The Process 55 Fission – The Reactor 56 Energy from the Nucleus – Radioactivity of Energy from the Nucleus – Fusion ♥ 7 Gas 59 Boyle's Law Additional Boyle's Law Questions 60 The Pressure Law 61 Charles' Law	41	Reflection – Convex Mirrors \heartsuit	128
44 Diffraction	42	Refraction	130
45 Seismic Waves and Earthquakes	43	Total Internal Reflection	132
46 Refractive Index & Snell's Law	44	Diffraction	134
47 Calculating Critical Angles	45	Seismic Waves and Earthquakes	137
48 Convex Lenses 49 Concave Lenses 50 Intensity and Radiation 6 Nuclear 51 Atomic Numbers and Nomenclature 52 Radioactive Decay 53 Half Life 54 Fission – The Process 55 Fission – The Reactor 56 Energy from the Nucleus – Radioactivity 57 Fusion – The Process 58 Energy from the Nucleus – Fusion ♥ 7 Gas 59 Boyle's Law Additional Boyle's Law Questions 60 The Pressure Law 61 Charles' Law	46	Refractive Index & Snell's Law	140
49 Concave Lenses	47	Calculating Critical Angles	144
 6 Nuclear 51 Atomic Numbers and Nomenclature 52 Radioactive Decay	48	Convex Lenses	146
6 Nuclear 51 Atomic Numbers and Nomenclature	49	Concave Lenses	150
51 Atomic Numbers and Nomenclature	50	Intensity and Radiation	153
52 Radioactive Decay 53 Half Life 54 Fission – The Process 55 Fission – The Reactor 56 Energy from the Nucleus – Radioactivity 57 Fusion – The Process 58 Energy from the Nucleus – Fusion ♡ 59 Boyle's Law Additional Boyle's Law Questions 60 The Pressure Law Charles' Law	Nucl	ear	156
53 Half Life	51	Atomic Numbers and Nomenclature	156
54 Fission – The Process	52	Radioactive Decay	158
55 Fission – The Reactor	53	Half Life	160
56 Energy from the Nucleus – Radioactivity of Fusion – The Process	54	Fission – The Process	162
57 Fusion – The Process	55	Fission – The Reactor	165
58 Energy from the Nucleus – Fusion ♡ 7 Gas 59 Boyle's Law	56	Energy from the Nucleus – Radioactivity & Fission	167
7 Gas 59 Boyle's Law	57	Fusion – The Process	170
 Boyle's Law Additional Boyle's Law Questions The Pressure Law Charles' Law 	58	Energy from the Nucleus – Fusion \heartsuit	172
Additional Boyle's Law Questions 60 The Pressure Law	Gas		174
60 The Pressure Law	59	Boyle's Law	174
60 The Pressure Law		Additional Boyle's Law Questions	177
61 Charles' Law	60	The Pressure Law	178
62 The General Gas Law	61	Charles' Law	180
	62	The General Gas Law	182

Skills

1 Units

In Physics, measurable quantities usually have a _____ and a ____. The ____ gives an indication of the size of that quantity and also information about what the quantity physically represents. This is best understood with examples.

A quantity such as 15 metres is clearly a _____; one cannot measure a mass or a time in metres. 15 metres is a _____ length than 15 miles, but a ____ length than 15 inches. Without the inclusion of a unit, a length of 15 is meaningless.

To facilitate global collaboration in science, seven units have been selected as the standard that all scientists should use. These are called _____ (which comes from the French name: Système International d'unités). At GCSE Physics level, you are expected to know and be able to use the first six of these units.

Quantity	Unit name	Unit symbol
Length	metre	m
Mass	kilogram	kg
Time	second	S
Electric current	ampere	Α
Temperature	kelvin	K
Amount of substance	mole	mol
Luminous intensity	candela	cd

are units given in term	s of the SI base units. A speed, for
example, is always a	. In SI derived units, a speed
should be given in metres per second (m/s). A volume always includes the
product of three lengths so, in SI derive	d units, a volume should be given in
(m³).	

You can work out what the appropriate unit for any quantity is by considering the quantities that are combined in any equation for that quantity.

Units may also include a prefix. These are included between the number and the unit and tell you by how much the number should be multiplied.

Prefix	Multiply By
mega (M)	1 000 000
kilo (k)	1 000
centi (c)	0.01
milli (m)	0.001
micro (μ)	0.000 001
nano (n)	0.000 000 001

Additional Units Questions

2 Standard form

The radius of the Earth is 6 400 000 m.

The speed of light is 300 000 000 m/s.

The charge of one electron is $-0.000\,000\,000\,000\,000\,000\,16$ C.

Big and small numbers are inconvenient to write down – scientists and engineers use ______ to make things clearer.

The above numbers in standard form look like this:

$$6.4 \times 10^6$$
 (or 6.4 e 6 on a computer).
$$3.0 \times 10^8$$
 (or 3.0 e 8 on a computer).
$$-1.6 \times 10^{-19}$$
 (or -1.6 e -19 on a computer).

number in standard form = mantissa \times power of ten

The _____ is a number bigger than or equal to 1, but less than 10. are numbers you can make by starting with 1 and either multiplying or dividing as many times as you like by 10. So $100, 0.01, 100\,000, 10, 1$ and $0.000\,1$ are all powers of ten, but 30, 0.98 and $40\,000$ are not powers of ten. Powers of ten can be written using ____ (e.g. 10^2 rather than 100).

```
10\,000 = 10 \times 10 \times 10 \times 10 = 10^4
                                      exponent = 4
1000 = 10 \times 10 \times 10 = 10^3
                                      exponent = 3
100 = 10 \times 10 = 10^2
                                      exponent = 2
10 = 10 = 10^1
                                      exponent = 1
1 = 10^0
                                      exponent = 0
0.1 = 1/10 = 1/10^1 = 10^{-1}
                                      exponent = -1
0.01 = 1/100 = 1/10^2 = 10^{-2}
                                      exponent = -2
0.001 = 1/1000 = 1/10^3 = 10^{-3}
                                      exponent = -3
```

Note that the _____ counts the number of times the decimal point must be moved to get from its starting point before the number is turned into a _____: e.g. $0. \ 0. \ 0. \ 0. \ 3. \ 2 = 3.2 \times 10^{-4}$, as the decimal point must be moved 4 times

to the right before it makes a 3.2.

Also $893 = 8 \not\supseteq \cancel{3} \cdot 0 = 8.93 \times 10^2$ as the decimal point must be moved 2 times to the left before it makes an 8.93.

You key 3.4×10^{-9} into a calculator by pressing

3 . 4	$\times 10^n$	_	9
-------	---------------	---	---

3 Re-Arranging Equations

Whatever is done to one side of an equals sign must be done to the other also. Take, for example, the equation:

5

$$a = b + c$$

a is the subject. To make b the subject, one must look at what is done to b and do the _____ to both sides. In the above equation, c is added to b, so b is made the subject by ____ c from both sides of the equals sign:

- Subtracting c: a c = b + c c
- Simplifying the right hand side: a c = b
- Writing b as the subject: b = a c

Addition and _____ are inverse operations. ____ and division are inverse operations.

Powers and are inverse operations.

Example 1 – Make y the subject of $x = 2 \times y + z$

The last operation on y is the addition of z, so subtract z from both sides:

$$x - z = 2 \times y$$

y is multiplied by 2, so divide both sides of the equation by 2:

$$(x-z)/2 = y$$

Example 2 – Make g the subject of $5\sqrt{g} = h + j$

Divide by 5:

$$\sqrt{g} = (h+j)/5$$

Square both sides:

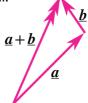
$$g = (h+j)^2/25$$

4 Vectors and Scalars

quantities have a magnitude (size) only, whereas have a magnitude and a direction.	_ quantities
Vectors can be represented graphically as . The	
indicates the magnitude of the vector. The	indicates
the direction of the vector	

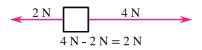
Quantity	Vector or Scalar?
Distance	Scalar
Time	Scalar
Displacement	Vector
Velocity	Vector
Acceleration	Vector
Speed	Scalar
Force	Vector
Gravitational potential energy	Scalar
Kinetic energy	Scalar
Momentum	Vector

When two vector quantities are added, the two arrows that represent the quantities are joined tip-to-tail:



Subtracting a vector is the same as adding a vector pointing in the opposite direction.

If two vectors are in opposite directions, they add to give a vector with magnitude equal to the _____ of the original vectors' magnitudes.



If two vectors are at right angles, the sum of their magnitudes can be calculated using _____.

5 Variables and Constants

Measurable quantities are either variables or constants. A ______ is a quantity whose value can change. A ______ is an unchanging quantity.

Commonly used constants include:

charge of the electron	$-1.60 \times 10^{-19} \mathrm{C}$
speed of light in a vacuum	$3.00 imes 10^8$ m/s

Some quantities *can* have different values (so they are _______), but within a particular experiment we do not expect their value to change. With these quantities, every effort should be taken to make sure their value remains as constant as possible. These are called _______. Sometimes, deducing a value of a control variable and comparing this to an expected value is a useful way of testing the validity of the experiment. Common control variables include:

gravitational field strength at the surface of the Earth	9.81 N/kg taken as 10 N/kg at GCSE level
specific heat capacity of water	4 200 J/(kg °C)
speed of sound in air	330 m/s
refractive index of glass	1.50

In any experiment, the value of one quantity must be systematically changed in order to measure its effect on another quantity. The quantity that the experimenter chooses to change is called the .

The quantity whose value changes in response to the change of independent variable value is called the .

Often, the independent variable and dependent variable values will be so that the relationship between the two can be deduced and predictions can be made and tested.

6 Straight Line Graphs

To be able to correctly predict the effect of changing one variable on the value of another, physicists write ______. Part of the process of writing an equation requires the physicist to draw a _____, which reveals how one variable relates to another. When drawing graphs, it is common practice to plot the independent variable on the _____ (the _____ axis), and the dependent variable on the _____ (the _____ axis). Occasionally, it is more sensible to plot the variables on the axes the other way around. The equation for a straight line graph is:

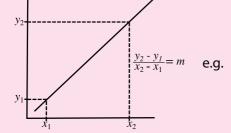
$$y = mx + c$$

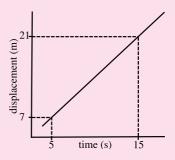
where

At GCSE level, the relationship between two chosen variables is often _____, which means a graph of one variable versus another produces a straight line graph and the above equation works. Most equations at GCSE level can be written in the form y=mx+c.

Example – If a student records every second how far something has travelled at constant speed, they can plot a graph distance on the y-axis and time on the x-axis. The gradient will be the speed.

The gradient of a straight line can be determined by considering two points on it:





$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{(21 - 7) \text{ m}}{(15 - 5) \text{ s}} = \frac{14 \text{ m}}{10 \text{ s}} = 1.4 \text{ m/s}$$

7 Proportionality

Physicists measure things, and then look for patterns in the numbers.		
The most important pa portion). If distance is p the distance will will get	roportional to time, it . If the distance	(also called direct promeans that if the time doubles, gets 10 times bigger, the time ally, this is written as $s \propto t$.
· ·	age is proportional to	mA current when the voltage current, what will the voltage
	·	imes larger than the old one. an the old one: $5.5\mathrm{V} \times 2.4 =$

Using a formula

If s is proportional to t then s/t will always have the same value. If we call this fixed value k, it follows that k=s/t, and that s=kt. We can use this information to answer questions. The formula method is much clearer if there are more than two quantities involved.

Example 2 – A spring obeying Hooke's Law (its extension is proportional to the force) stretches by 14 mm when a 7.0 N load is applied. How far will it stretch with a 3.0 N load?

```
We write force = k \times \text{extension}, so extension = \text{force}/k. k = \text{force/extension} = 7.0 \, \text{N}/14 \, \text{mm} = 0.50 \, \text{N/mm} For a 3.0 \, \text{N} load, extension = \text{force}/k = 3.0/0.50 = 6.0 \, \text{mm}.
```

Example 3 – The energy transferred by an electric circuit in a fixed time is proportional to the voltage and also to the current $(E \propto V \times I)$. If the current is 3.2 A, and the voltage is 15 V and the energy transferred is 340 J. What current will be needed if we need to deliver 640 J using 12 V in the same time?

The equation is E=kIV, so $k=E/(IV)=340\,\mathrm{J}/(3.2\,\mathrm{A}\times15\,\mathrm{V})=$

```
7.08 J/(AV) Re-arranging gives I = E/(kV) = 640/(7.08 \times 12) = 7.53 = 7.5 A (2sf)
```

11

Inverse Proportionality

The time taken on a journey is inversely proportional to the speed. If you double the speed, the time _____. If you only go at a tenth of the speed, it takes _____. We write this as $t \propto 1/v$, where v is the speed. In this case, $v \times t$ always has the same value.

Example 4 – The number of books printed each day is proportional to the number of printers owned, and inversely proportional to the number of pages in each book.

If $3\,000\,300$ -page books can be printed in one day on 8 printers, how many 125-page books can they print on 6 printers in a day?

```
As books \propto printers, and books \propto 1/pages, then books = k \times printers/pages. k = \text{books} \times \text{pages/printers} = 3000 \times 300/8 = 112500. books = k \times printers/pages = 112500 \times 6/125 = 5400.
```

Additional Proportionality Questions

Mechanics

8 Speed, Distance and Time

When we study motion, is a scalar quantity that is equal to how far an object has moved. It is measured in in SI units. Other units include centimetres, inches, yards, miles and lightyears.
Time is central to the study of motion. It is measured in in SI units Other units include minutes, hours and days.
is a scalar quantity that is equal to how far an object has moved divided by the time taken. It is measured in in SI units Other units include miles per hour, parsecs per jubilee and feet per Juliar year: Any speed unit using a distance unit divided by a time unit is valid.
The equation for average speed is:
average speed $=$ total distance/total time $[v=s/t]$
In the equation, physicists use v for speed and s for distance. These symbols are useful for more advanced mechanics. Always define your symbols.
Typical speeds are: Walking: 1.5 m/s Running: 3 m/s Cycling: 6 m/s

Additional Speed, Distance and Time Questions

9 Displacement and Distance

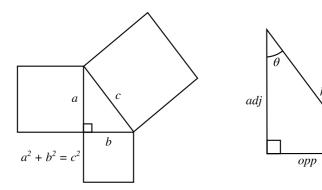
The straight line distance between an object's starting point and its end point - together with the ______ - is called its _____ . The length of the path along which the object moves is the _____ .

Displacement is a _____ since it has a direction associated with it. Distance is a _____ ; see Section 8.

Distance and displacement are both measured in metres (m) in SI units.

If an object moves in a circle, after one complete rotation, the displacement will equal and the distance travelled will equal the

If an object is displaced in two perpendicular steps, the magnitude of the displacement can be calculated using _____ and the direction can be calculated using trigonometry.



 $\sin \theta = rac{ ext{distance opposite the angle}}{ ext{distance along the hypotenuse}} \ \cos \theta = rac{ ext{distance adjacent to the angle}}{ ext{distance along the hypotenuse}} \ ext{tan} \ \theta = rac{ ext{distance opposite the angle}}{ ext{distance adjacent to the angle}} \ ext{distance adjacent to the angle} \ ext{distance adjace$

10 Motion Graphs; Displacement–Time (s-t)

	lacement on theaxis (the axis) axis). The gradient of the line at any
point is the	axis). The gradient of the line at any
To review gradient calculations, see	Straight Line Graphs - P14.
theaxis divided by the unit on the	e gradient. It will be equal to the unit on eaxis. For example, if displacement is me inon theaxis, the gradient
to the direction of the veloc	is, the direction of the displacement is ity, unless the gradient has a negative
of the displacement.	the velocity is to the direction
When distance is on the <i>y</i> -axis instead of velocity.	ad of displacement, the gradient equals

11 Acceleration

Acceleration means that there is a change of velocity – a change of speed or a change of direction of motion.

This could mean

- when the acceleration is in the same direction as the motion
- here the acceleration is in the opposite direction to the motion
- here the acceleration is at right angles to the motion

We measure acceleration in _____ An acceleration of 3 m/s 2 means that each second the velocity changes by _____.

acceleration (m/s²) = change in velocity (m/s)/time taken (s)
$$a = (v - u)/t$$

When the velocity changes we use \boldsymbol{u} for the velocity at the start, and \boldsymbol{v} for the velocity at the end.

Example 1 – A car is travelling at 3.0 m/s. It accelerates at 2.5 m/s². How fast is it going 5.5 s later?

Change in velocity = $a \times t = 2.5$ m/s $^2 \times 5.5$ s = 13.75 m/s New velocity = 3.0 + 13.75 = 17 m/s (2sf)

Example 2 – A car at 31 m/s stops in 6.8 s. Calculate the deceleration.

Acceleration = $(v-u)/t = (0 \text{ m/s} - 31 \text{ m/s})/(6.8 \text{ s}) = (-31 \text{ m/s})/(6.8 \text{ s}) = -4.56 \text{ m/s}^2 \text{ so deceleration} = 4.6 \text{ m/s}^2 \text{ (2sf)}$ Here the velocity change is negative as the final velocity (0 m/s) is lower than the starting velocity (31 m/s), thus is a deceleration.

Example 3 – A car starts from rest. It accelerates backwards until it is reversing at $4.0\,\mathrm{m/s}$. This takes $5.0\,\mathrm{s}$. Calculate the acceleration.

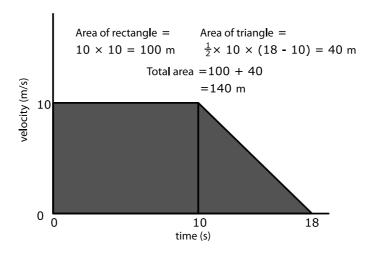
Acceleration = $(v-u)/t = (-4.0 \, \text{m/s})/(5.0 \, \text{s}) = -0.80 \, \text{m/s}^2$. The change in velocity is negative as the final velocity $(-4.0 \, \text{m/s})$ is lower than the starting velocity $(0 \, \text{m/s})$. However, although the acceleration is negative, this is not a deceleration as the car is speeding up (backwards).

12 Motion Graphs; Velocity–Time (v-t)

The displacement of an object moving with a constant velocity is equal to the product of the and the amount of .

To find the displacement when the velocity is changing, a velocity-time graph is needed. Normally, velocity is plotted on the _-axis (the _____ axis) and time is plotted on the _-axis (the _____ axis).

The area under the line on a velocity-time graph is equal to the ______ of the object.



If the shape of the graph can be broken into simple geometric shapes, the total area under the line can be calculated by adding

The area under a speed-time graph is the distance. Speed cannot be negative, and neither can the distance.

The area under a velocity-time graph is the displacement. Velocity can be negative if an object is moving backwards. The displacement can also be negative. An area beneath the x-axis has a negative value. An area above the x-axis has a positive value. Be careful when calculating the total displacement, when summing the displacements remember to _____ the + and - signs of the displacements.

13 Resultant Force and Acceleration

The resultant force on an object is:

- the force left over after equal and opposite forces have
- the one force which would have the same effect as ;
- the of the forces on the object.

Example 1 – Calculate the resultant force on this object.



2 N force to left cancels out 2 N of the 6 N of the right force, leaving $6\,\mathrm{N}-2\,\mathrm{N}=4\,\mathrm{N}$ to the right left over.

Or you can answer: The two forces are $+6\ \mathrm{N}$ and $-2\ \mathrm{N}$. Adding gives $4\ \mathrm{N}$.

Or you can add the vector arrows 'nose to tail' to get a resultant 4 N answer:



[A double arrow symbol here denotes a resultant vector.]

If you need more practice, turn back to Vectors and Scalars - P9 and try to balance the forces in Q4.9.

The acceleration of an object depends on the:

•

Example 2 – Which of these objects will have the greater acceleration?



- (a) has resultant 150 N to the right, acting on 50 kg of mass. This means 150 N/50 kg = 3 N/kg, i.e. 3 N acting on each kilogram.
- (b) has resultant 60 N to the right, acting on 6 kg of mass. This means 60 N/6 kg = 10 N/kg, i.e. 10 N acting on each kilogram. Therefore, object (b) will have the greater acceleration.

Formula:

acceleration (m/s²) = resultant force (N) / mass (kg)
$$a = F/m$$

Usually written:

resultant force (N) = mass (kg)
$$\times$$
 acceleration (m/s²) $F = ma$

A resultant force in the direction of motion ______.

A resultant force opposite to the direction of motion ______.

Zero resultant force means that the object ______.

Additional Resultant Force and Acceleration – on-line

14 Terminal Velocity

of the object.

A falling object in the air, which is not influenced by wind or other s forces, has a maximum of forces acting on it: and	ideways
(also known as drag). The weight The air resistance when the object is stationary but	e is
The resultant (net) force the falling object experiences is equal to to for gravity minus the air resistance. [$F=mg-Drag$]	he force
Newton's Second Law states that the acceleration of the object is the resultant force on the object when its mass is	
The longer the object falls for,	
• but then the greater the, which increases with s	peed.
Eventually, however, the air resistance upwards will equal the downwards.	
 At this point, the resultant force is	
 hence, the velocity remains constant. This is called the 	

An object with a constant force acting on it in the direction it is travelling and a frictional force (related to the object's velocity) acting in the opposite direction, will reach terminal velocity given enough time. This is true for cars driving along a road or an anchor falling through the water towards the sea floor.

15 Stopping With and Without Brakes

Formulae:

```
distance travelled = average speed \times time s=vt resultant force = mass \times acceleration F=ma change in velocity = acceleration \times time v-u=at kinetic energy = \frac{1}{2} \times \text{mass} \times \text{speed}^2 E=\frac{1}{2} mv^2 energy transfer = force \times distance E=Fs
```

Data:

To convert miles/hr to m/s, multiply by 1609/3600 = 0.447.

With Brakes

The shortes	st distance taken to stop a	a car from the moment when the driver
first notices	a problem is called the	This is made of two
parts – the	distance the car travels	while the driver reacts and first applies
the brakes	, a	nd the distance the brakes take to stop
the car	•	

The Highway Code estimates that a typical reaction time of a driver is two thirds of a second; and that once applied, brakes will give a car a 6.67 m/s² deceleration. This reaction time may seem very long - but it takes into account the fact that during a long drive a driver may not be fully alert, and that the action of moving your foot from the accelerator to the brake pedal and stamping takes longer than pressing a button with your finger.

Example 1 – Calculate the thinking distance at $30\ \mbox{mph}.$

```
Conversion: 30~\rm{mph}=30\times0.447=13.4~\rm{m/s}. Thinking distance = reaction time \times speed = 0.667~\rm{s}\times13.4~\rm{m/s}=8.9~\rm{m}.
```

Example 2 – Calculate the braking distance from 30 mph.

Conversion: $30 \text{ mph} = 30 \times 0.447 = 13.4 \text{ m/s}$. Velocity drop = deceleration \times braking time, so braking time = velocity reduction / deceleration = 13.4/6.67 = 2.0 s. Average speed on decelerating from 13.4 m/s to 0 m/s is (13.4 + 0) / 2 = 6.7 m/s. Braking distance = braking time \times average speed = $2.0 \text{ s} \times 6.7 \text{ m/s} = 13.4 \text{ m}$.

In your answer to (c), going at twice the speed, you cover ______ during your reaction time, as the reaction time _____ .

In your answer to (d), going at twice the speed, it takes you _____ .

However, you are going twice as fast, leading to an overall multiplication by ____ .

¹⁶/₂₀

In wet conditions, drivers should allow at least twice these distances.

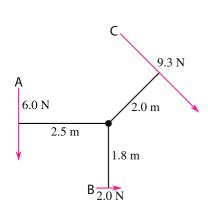
Without Brakes

16 Moments, Turning and Balancing

The turning or twisting effect of a force is called its _____. The moment of a force depends on:

- the of the force;
- the force is from the pivot or axle (the distance is measured from the pivot to the line of action of the force, at right angles to the force);
- the ______ of the force. Moments can be anticlockwise (AC) or clockwise (C).

moment (Nm) = force (N) \times perpendicular distance to axle (m)



Example 1

Moments of the forces in the diagram

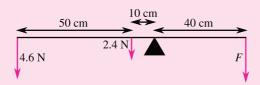
A:
$$6 \text{ N} \times 2.5 \text{ m} =$$
__ Nm AC
B: $2 \text{ N} \times 1.8 \text{ m} =$ __ AC
C: $9.3 \text{ N} \times 2 \text{ m} =$

In this case, the two AC moments added together equal the C moment. Because they are equal and in opposite directions, the system will not turn.

Principle of Moments:

An object will _____ and not start turning if the total of the anticlockwise (AC) moments the total of the clockwise (C) moments.

Example 2 – What force, *F*, is needed to make the rod balance?



Moment of a $4.6~\mathrm{N}$ force is $4.6~\mathrm{N} \times 60~\mathrm{cm} = 276~\mathrm{Ncm}$ AC Moment of

Total AC moment is ___ Ncm. To balance, the moment of F must be ___ clockwise, so F =

In this question, the $2.4~\rm N$ force is the weight of the rod. Weights are always drawn downwards from the centre of gravity - which is always in the centre of symmetric, uniform objects like rods.

17 Pressure, Hydraulic Systems, Density and Depth

pressure = force (N)/area (m²)
$$p = F/A$$

The unit of pressure is the pascal (Pa). $1 \text{ Pa} = 1 \text{ N/m}^2$

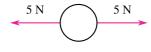
Example 1 – What is the pressure on a wall when a drawing pin, with a point of cross sectional area of 2.0 mm^2 , is pushed in with a force of 8.0 N?

Pressure = force/area = $8.0 \text{ N}/2.0 \text{ mm}^2 = 4.0 \text{ N/mm}^2$.

Notice that $1~\text{mm}^2=1~\text{mm}\times 1~\text{mm}=10^{-3}~\text{m}\times 10^{-3}~\text{m}=10^{-6}~\text{m}^2.$

Pressure = force (N)/area (m²) = $8.0 \text{ N}/2 \times 10^{-6} \text{ m}^2 = 4 \times 10^6 \text{ Pa}$.

Pressure in fluids

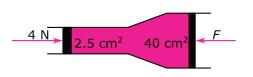


A solid object will stay still if the ____ pulling from each side is equal.

5 Pa 5 Pa

A section of a fluid (liquid or gas) will stay still if the on both sides is equal.

In a hydraulic system, two pistons of different area push on the same fluid, exerting pressures on it. The fluid is in equilibrium if

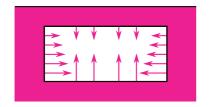


The pressure on the left $= 4 \text{ N}/2.5 \text{ cm}^2 = _$. In equilibrium, the pressure on the right will also be $_$ ____, so the force on the right must be $1.6 \text{ N/cm}^2 \times 40 \text{ cm}^2 = 64 \text{ N}$.

Density

Density gives the mass of a material per cubic metre (or cubic centimetre). 1.00 kg of water has a volume of 0.00100 m^3 . density = mass / volume = $1.00 \text{ kg} / 0.00100 \text{ m}^3 = 1000 \text{ kg/m}^3$.

Pressure at Depth



As you go deeper in a fluid, the pressure rises because of the increased weight of fluid above you. However, any surface in the fluid has a force on it regardless of its angle. A box held under water has forces on it from all sides, all pushing inwards at right angles to each surface.

The formula for the extra pressure at a depth is:

To calculate the total pressure at that depth, the pressure at the surface (e.g. atmospheric pressure) must be added.

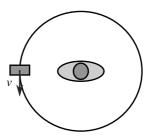
Example 2 – Calculate the total pressure at a depth of 8.0 m in oil of density 850 kg/m^3 if atmospheric pressure is 101 kPa.

Extra pressure = $\rho gh = 850 \ \mathrm{kg/m^3} \times 10 \ \mathrm{N/kg} \times 0.8 \ \mathrm{m} = 68 \ 000 \ \mathrm{Pa} = 68 \ \mathrm{kPa}$

Total pressure = pressure at surface +68 kPa = 101 kPa + 68 kPa = 169 kPa

18 Moving in a Circle

I swing a bung around in a horizontal circle above my head using a string. From above, it looks like this, and we can ignore the effect of gravity.



There is a force from the s gram) acting your book to include this f	. Redrav	
The bung is neither speed anced force acting on it. Th		, yet there is an unbal-
 This means that its 	is changing so that it can is changing, so it m	
This rec Any force which causes so a force. Three f	mething to go round in a caractors which affect the cen	
Formulae: centripeta	I acceleration $=\frac{\text{speed}^2}{\text{radius}}$	$a = \frac{v^2}{r}$
centripetal force	$e = mass \times acceleration$	$F = \frac{mv^2}{r}$

The orbit of the Earth around the Sun is approximately circular. The force holding the Earth in this motion is the _____, which acts as a in this case.

Draw another arrow on the diagram in your book to show where the bung would go next if the string were cut whilst the bung is at the position shown.

p = mv

19 Introducing Momentum and Impulse

Momentum measures how much 'motion' an object has, taking into account its mass and velocity.

 $momentum = mass (kg) \times velocity (m/s)$

The unit of momentum is
The of the momentum (plus or minus) tells you the direction. In these one dimensional problems, positive momentum means 'travelling East' and negative momentum means 'travelling West'.
Momentum is a – it has a direction.
Example 1 – A 3.0 kg motion trolley is moving at 2.0 m/s East. A force of
4.2 N acts on it for 6.0 s.
Acceleration = force/mass = $\underline{\hspace{1cm}}$ m/s $\underline{\hspace{1cm}}$
$Velocitychange = acceleration \times time = \underline{\hspace{1cm}}$
New velocity =
Original momentum = mass \times velocity =
New momentum =

The last line of the example suggests:

Change in momentum =

change in momentum (kg m/s) = force (N)
$$\times$$
 time (s)

$$p_{\text{after}} - p_{\text{before}} = Ft$$

Example 2 - First row of table above

Momentum before $= mu = 1.0 \, \mathrm{kg} \times 0.0 = 0.0 \, \mathrm{kg}$ m/s

Notice that force \times time = 4.2 N \times 6.0 s = +25.2 Ns

Momentum change $= Ft = 3.0 \, \mathrm{N} \times 60 \, \mathrm{s} = 180 \, \mathrm{kg} \, \mathrm{m/s}$

 ${\rm Momentum~afterwards}=0.0+180=180~{\rm kg~m/s}$

 $\mbox{Velocity afterwards} = \mbox{momentum/mass} = 180/1.0 = 180 \mbox{ m/s}$

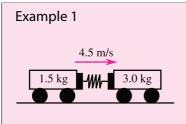
Impulse

 $\label{eq:weights} \mbox{We define} \quad \mbox{impulse (Ns)} = \mbox{force (N)} \times \mbox{time (s)} \\ \mbox{so} \quad \mbox{impulse (Ns)} = \mbox{change in momentum (kg m/s)} \\ \mbox{So, a moving object with } 400 \mbox{ kg m/s of momentum would need a } 400 \mbox{ N force to stop it in one} \\ \mbox{.} \\ \mbox{Newton's 2}^{\rm nd} \mbox{ Law: resultant force} = \mbox{rate of change of momentum.} \\ \mbox{}$

Additional Introducing Momentum and Impulse Questions

20 Momentum Conservation

momentum (kg m/s) = mass (kg) \times velocity (m/s) p=mv change in momentum (kg m/s) = force (N) \times time (s) $p_{\rm after}-p_{\rm before}=Ft$ The sign of the momentum (plus or minus) tells you the direction. In these one dimensional problems, positive momentum means 'travelling East' and negative momentum means 'travelling West'.



Two motion trolleys are moving East. The spring expands, and pushes the trolleys apart. It pushes the 3.0 kg trolley forwards with a 2.5 N force for 1.2 s. What is the change in momentum change of each trolley?

So, when forces act between objects, their total momentum is conserved.

lost by the 1.5 kg trolley. So the total momentum

Example 2 – Calculate the new velocity of the 1.5 kg trolley. Momentum = old momentum + change = $1.5 \times 4.5 - 3 = 3.75$ kg m/s New velocity = momentum/mass = 3.75/1.5 = 2.5 m/s (2.5 m/s East)

Example 3 – A 2.5 kg mass travelling at 2.5 m/s collides with and sticks to a 7.5 kg mass which is stationary. Calculate the velocity afterwards. Total initial momentum: $2.5\,\mathrm{kg}\times2.5\,\mathrm{m/s}+7.5\,\mathrm{kg}\times0\,\mathrm{m/s}=6.25\,\mathrm{kg}\,\mathrm{m/s}$ Total final momentum must be the same $=6.25\,\mathrm{kg}\,\mathrm{m/s}$ Final velocity = momentum / mass =6.25 / $10.0=0.63\,\mathrm{m/s}$ (2 sf)

21 Motion with Constant Acceleration

The equations we will develop and practise here can be used in any situation where the acceleration does not change. This includes:

anything falling, providing	
-----------------------------	--

- anything speeding up because an engine is providing a ______
 on it;
- anything slowing down because brakes are providing a

We start with three principles:

- 1. Displacement = average velocity \times time
- 2. Velocity change = acceleration \times time
- 3. If the acceleration is constant, then the velocity will rise steadily. This means that the average velocity will be half way between the starting and final velocities (it will be the mean of the starting and final velocities).

In this book, we use five letters to represent the quantities.

Letter	Quantity	Unit
s	Displacement	
и	Starting velocity	
v	Final velocity	
а	Acceleration	
t	Time taken	_

We can write our three principles as equations using these letters. Firstly, the third principle means that average velocity = 1/2 (u + v).

$$1. \ s = \left(\frac{u+v}{2}\right)t$$

$$2. \ v-u = at$$

Now rearrange equation (2) to make v the subject; and then substitute this into equation (1). This gives

$$v = u + at$$
 so $s = \left(\frac{u + u + at}{2}\right)t =$

Next, rearrange equation (2) to make t the subject; and then substitute this into equation (1). Finally, rearrange it to make v^2 the subject. This gives

$$t = \frac{v - u}{a}$$
 so $s = \left(\frac{u + v}{2}\right) \times \left(\frac{v - u}{a}\right) = \underline{\hspace{2cm}}$
so $v^2 = \underline{\hspace{2cm}}$

Let's look at our four equations, often given in examination formula sheets.

$$v=u+at$$
 has no s $v^2=u^2+2as$ has no t $s=\left(rac{u+v}{2}
ight)t$ has no a $s=ut+rac{1}{2}at^2$ has no v

Example 1 – An aeroplane requires a speed of 26 m/s to take off. If its acceleration is 2.3 m/s^2 , how much runway does it 'use up' before it lifts off? Assume it starts at rest.

Using basic principles:

Time = velocity gained / acceleration = $26 \text{ m/s} \div 2.3 \text{ m/s}^2 = 11.3 \text{ s}$ Average velocity = $\frac{1}{2} (0.0 \text{ m/s} + 26 \text{ m/s}) = 13 \text{ m/s}$ Displacement = av. velocity × time = $13 \text{ m/s} \times 11.3 \text{ s} = 150 \text{ m}$ (2 sf)

Using the equations:

$$u=0$$
 m/s $v=26$ m/s $a=2.3$ m/s² we want to know s

We use the equation with no t as we don't know t.

$$v^2 = u^2 + 2as$$
, so $26^2 = 0^2 + 2 \times 2.3 \times s$
so $676 = 4.6 \times s$, so $s = 676/4.6 = 150$ m (2 sf)

Example 2 – How much time does it take a ball to fall 30 cm if it is accelerating downwards at 10 m/s^2 after being dropped?

NB: 'dropped' means it isn't moving to start with, so u = 0.

Using the equations:

$$s = 0.30 \, \text{m}$$

$$u=0 \,\mathrm{m/s}$$

$$a = 10 \, \text{m/s}^2$$

we want to know t

We use the equation with no v as we don't know v:

$$s = ut + \frac{1}{2}at^2$$
, so $0.30 = 0t + \frac{1}{2}10t^2$, so $0.3 = 5t^2$
 $t^2 = 0.3/5 = 0.06$ so $t = \sqrt{0.06} = 0.24$ s

Using basic principles (where we use t to represent the time):

Velocity change = acceleration \times time = 10t

Final velocity = initial velocity + velocity change = 0 + 10t = 10t

Average velocity = 1/2(0 + 10t) = 5t

Displacement = average velocity \times time = $5t \times t = 5t^2 = 0.30$

so $t^2 = 0.30/5 = 0.06$ so $t = \sqrt{0.06} = 0.24$ s.

Electricity

22 Charge and Current

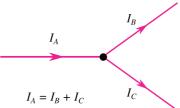
which are conventionally labelled	. There are two types of electric charge, and Two objects that forces on each other. Two objects that forces on each other.
Electric charge is measured in	$\underline{\hspace{0.5cm}}$ (C) and has the symbol Q .
teger multiple of a certain value of conitude of charge an object can have is of an, which is approximated ively charged. If a neutral object loses	neans any object can only have an inharge. The smallest value of the mags equal to the magnitude of the charge by Electrons are negats electrons, it becomes more lectrons, it becomes more
Current is the	Current can be caused by the
flow of electrons, ions or other charge	ged particles. Electrons are negatively ow is the direction to current.
The equation relating electric charge	, current and time is:
$electric\ charge = electric$	current \times time $[Q = It]$
In an electric circuit, electric current	t flows from the terminal of a
power supply to the termin terminal.	nal or, or from the to a

Additional Charge and Current Questions

23 Current and Voltage - Circuit Rules

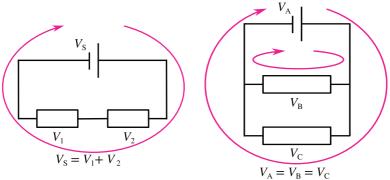
Current is the	Current is not used up in a cir-
cuit; at all points in a series circuit, current	has .

If a circuit has a branch, the current flowing into the junction must _____ the current flowing out of it.



In the diagram above, the value of Current A is equal to _____ of the values of Current B and Current C.

Voltage is also known as potential difference. The voltage across a component is the ______ in driving the charge through the component. In a circuit loop, the sum of the voltages across the power supplies is always equal to _____ of the voltages across the rest of the components; see the left figure below.



In the right diagram above, the value of the voltage across the cell is to the value of the voltage across the top resistor (the top loop of the circuit) and also to the value of the voltage across the bottom resistor (the bottom loop of the circuit).

This means components in	have equal voltage, and components in
divide the available v	oltage between them.

In these questions, assume that voltmeters and ammeters are perfect. A perfect voltmeter carries no current, and a perfect ammeter has zero potential difference across it.

24 Resistance

Resistance measures how difficult it is for electric current to pass through a component (or through an object) for an applied voltage. A resistor is a circuit component that dissipates energy thermally when work is done in driving a current through it.

So an iron nail has ____ resistance than a plastic pen.

Resistance is measured in ohms (Ω – the upper case Greek letter "omega").

Formula:

resistance (Ω) = voltage across component (V)/current through it (A)

$$R = V/I$$
, so $V = IR$

Notice from your answer from Q24.3 that the equation V=IR also works if you measure I in mA and R in $k\Omega$. This is useful as the mA and the $k\Omega$ are more convenient units in electronics than the amp and ohm.

25 Characteristics

Component characteristic graphs can be used to predict the amount of current drawn by an electrical component when a certain
is across it. With these two values, the resistance of the component can be calculated using the equation,
${\sf resistance} = {\sf voltage/current} \qquad \qquad [R = V/I]$
A voltage-current graph that is a straight line through the origin shows that the of the component is independent of the potential difference across it, or the current flowing through it.
A graph with a curved line shows that the depends on the poten-
tial difference applied across it; thedoes not have a
Characteristic graphs are typically drawn with the current (I) on the (the axis) and the potential difference (V) on the
axis), although they can also be drawn the other way around.

A negative value for V means that the supply is connected to the component the other way round. You then get a negative value for I meaning that the current is now flowing the opposite way through it.

26 Power Calculations

Power is the	, or the	
	, or the	·

It is calculated using the equation:

$${\rm power=work\,done/time}\qquad \left[P=\frac{W}{t}\right]$$
 or
$${\rm power=energy\,transferred/time}\qquad \left[P=\frac{E}{t}\right]$$

The unit of power is the watt (W).

1 watt = 1 joule per second

$$1 W = 1 J/s$$

Electrical power

Potential difference, or voltage, across a component is the amount of ______ per _____, i.e.

$${\it potential difference} = {\it work done/charge} \qquad \left[V = \frac{W}{Q} \right]$$

Electric current is the amount of ______ per _____, i.e.

$$current = charge/time \qquad \left[I = \frac{Q}{t} \right]$$

Multiplying these quantities together gives:

$$I \times V = \left(\frac{Q}{t}\right) \times \left(\frac{W}{Q}\right)$$

The Qs cancel, giving:

$$I \times V = \frac{W}{t} = P$$

which is equal to power (first equation on the page). So, the equation for

electrical power is:

$$\mathsf{power} = \mathsf{current} \times \mathsf{potential} \ \mathsf{difference} \qquad [P = I \times V]$$

27 Resistance and Power

Equations:

voltage = current
$$\times$$
 resistance $V = IR$
power = current \times voltage $P = IV$

Example 1 – Calculate the power dissipated in a $6.0\,\Omega$ resistor carrying 3.5 A.

Voltage =
$$IR$$
 = 3.5 A \times 6.0 Ω = 21 V
Power = IV = 3.5 A \times 21 V = 73.5 W = 74 W (2 sf)

Eliminating V, we have:

$$P = I \times V = I \times (IR) = I^2R$$
: rearranging gives $I^2 = P/R$ and $R = P/I^2$.

Example 2 – Calculate the resistance of a heater if it needs to carry $13~\rm A$ when dissipating $3~100~\rm W$.

$$R = P/I^2$$
, so $R = 3100/169 = 18 \Omega$ (2 sf)

Eliminating I, we have:

$$P=I\times V=(V/R)\times V=V^2/R$$
 : rearranging gives $V^2=PR$ and $R=V^2/P$.

Example 3 – Calculate the power dissipated when a $200~\Omega$ resistor is connected to a $240~\rm V$ supply.

$$P = V^2/R = 240^2/200 = 290 \text{ W} (2 \text{ sf})$$

Example 4 – Calculate the resistance of a $50~\mathrm{W}$ light bulb connected to a $12~\mathrm{V}$ supply.

$$R = 12^2/50 = 2.9 \Omega$$
 (2 sf)

28 E-M Induction and Generators

When a wire is moved in a magnetic field, a voltage is, providing that the wire is moved so that it cuts the
You can reverse the direction of the voltage by
 moving the wire in the, or by
 reversing the direction of the
You can increase the voltage by
 moving the wire, or by
• using a stronger
When a magnet is moved into a coil of wire, a voltage is You can make it larger by
 moving the magnet
• using a, or by
• using a coil with more on it.
You can reverse the direction of the voltage by
 moving the magnet in the, or by
• using a magnet
In both cases, the voltage is to the magnetic field strength, the speed of movement and the length of wire in the field. The energy to make the electricity comes from the and not the magnetic field itself. Generators turn into – they do not reduce the energy stored in the magnetic field of the magnet. This means that if there is no relative motion (the magnet is stationary in the coil, or the wire is stationary in the magnetic field) no voltage is induced - no matter how strong the field is (providing the field strength is not changing).

29 Transformers

While a very strong magnet held stationary inside a coil will not induc	
voltage (there is noenergy), if the magnetic fielda vo	
will be induced. This is because the increase in magnetic field at the	
could have been caused by an ordinary magnet Perman	ent
magnets cannot change strength readily, but you can change the strength	gth
of an if you change the flowing in it.	
This is the principle of the transformer. Transformers only work on	
The current in the primary coil causes it to become an electromagnet.	Γhe
continually changing current produces a magnetic	
in an iron core. This in turn induces a continually changing in	
nearby secondary coil wound round the iron core. A transformer won't w	
onbecause a stationary magnet will only produce a sto	
magnetic field - and steady, stationary magnetic fields do not	
A transformer does not change the frequency of the alternating current.	
Transformers have two coils	
• the coil, connected to an a.c. supply of known voltage, an	d
• thecoil, which supplies electrical energy to other comp	on-
ents using energy from the primary.	
The voltage across the secondary soil W is not usually the same as	tha
The voltage across the secondary coil, V_s , is not usually the same as	
primary coil's supply voltage, V_p . It could be greater (a transform if the number of turns on the secondary is greater $N_p > N_p$ or loss if	
if the number of turns on the secondary is greater, $N_s > N_p$, or less if	tne
number of turns on the secondary is fewer, $N_{\rm s} < N_{\rm p}$.	
no. of turns on secor	ıdarv
secondary (a.c.) voltage = primary (a.c.) voltage $\times \frac{\text{no. of turns on secon}}{\text{no. of turns on prime}}$	

This means that the number of 'turns per volt' is the same on both coils.

 $rac{V_{\mathsf{s}}}{V_{\mathsf{p}}} = rac{N_{\mathsf{s}}}{N_{\mathsf{p}}} \qquad ext{or} \qquad rac{N_{\mathsf{p}}}{V_{\mathsf{p}}} = rac{N_{\mathsf{s}}}{V_{\mathsf{s}}}$

Example 1 – A transformer has an input voltage of $240\,\mathrm{V}$ a.c. and output of $48\,\mathrm{V}$. If there are $3\,000\,\mathrm{turns}$ on the primary coil, how many are there on the secondary?

 $V_{\rm s}/V_{\rm p}=N_{\rm s}/N_{\rm p}$, so $48/240=N_{\rm s}/3\,000$.

Thus $0.2 = N_s/3000$, so $N_s = 0.2 \times 3000 = 600$ turns.

Or, you could solve it like this: the primary coil has $3\,000/240=12.5$ turns/volt

So the secondary must have $48 \times 12.5 = 600$ turns.

Energy

object.

Energy analysis determines whether some processes are possible. It involves calculating the amounts of energy stored in different places and in different ways. An energy analysis is one of many ways of examining physical processes. If we want to explain how a microphone works, there is lots to discuss but little benefit from mentioning energy. However, if we want to know how much fuel is needed to lift a satellite into space, then we must perform calculations based on energy.

You will calculate energy as it is stored: thermally, gravitationally, elastically, as kinetic energy, and as nuclear energy. Whilst the energy stored in these different ways may differ before and after a physical change, the **total** energy is the same.

Jo Membra Litergy			
Hot objects (or substances	s) store energ	JY	
The energy is associated w	vith the		of a substance's
can result in increases or d	lecreases of a	thermal energy s	store.
If two objects at different energy is energy store of the hotter have) and the th	their pa object will b	rticles. After som e (and i	e time the thermal ts temperature will
(and its temperature will ha	_	•	
When the objects reach the			
and the thermal energy of	each remair	ıs constant.	
Hot objects emit energy store associated wi perature of the hot object	ith a hot obje	ect will have	d of time the thermal (and the tem-
Thermal energy is measure	e in	•	
Heating involves the	of therm	al energy from a	object to a

The amount of thermal energy required to increase th	ie 0i aii
object (of a certain substance) by 1 $^{\circ}$ C is called the	. The heat
capacity per kilogram is called the	(of that substance).
change in thermal energy $=$ mass \times specific heat capa	city $ imes$ change in temp
$\Delta Q = mc\Delta T$	
Specific heat capacity is measured in J/(kg $^{\circ}\text{C})$ or the eq	uivalent unit J/(kg K).
The specific heat capacity of pure water is	<u>_</u> .

Additional Thermal Energy Questions

31 Latent Heat

Met.	0//	olid Dev	osition
W.		Sublimation	1011
Liquid	Conde	ensation	- ` − Gas
Liquid	Evapo	oration	→

The three most commonly encountered states of matter are

...

When a substance changes state, it does not change but thermal energy is still transferred.

The energy needed to change the state of a substance is called

Specific latent heat of fusion, L, is the energy transferred from $1~\rm kg$ of a substance changing from _____ at a ____ pressure. [unit: J/kg] Specific latent heat of vaporisation is the energy transferred to $1~\rm kg$ of a substance changing from ____ at a ____ pressure. Equation:

thermal energy transferred for a change of state = mass \times specific latent heat

$$Q = mL$$

	Latent heat of fusion	Latent heat of vaporisation
Melting		
Freezing		
Evaporating		
Condensing		

Example – The specific latent heat of fusion of ice is 3.36×10^5 J/kg.

How much thermal energy is transferred to melt 2.00 kg of ice? $Q = mL = 2.00 \times 336\,000 = 672\,000\,\text{J} = 672\,\text{kJ}$

32 Payback Times

Domestic photovoltaic solar panels or small scale wind turbines are popular additions to many people's homes. Given the ever rising cost of fossil fuels and their environmental impact, individuals are investing significant sums of money in the hope of saving money in the long run.

: the time to save as much money as the initial investment.

Example 1 – A wind turbine costs £1 000 including installation. Since its installation, it has saved the owner £50 per year on their electricity bill. How long will it take for the owner to be in profit?

£1 000/£50 per year = 20 years.

Example 2 – A wind turbine can generate an average of $100\,\mathrm{W}$ throughout the year [1 W = 1 J/s; see section 33]. Electricity suppliers charge for each kilowatt-hour (kW h):

1 kW h = 1 kW x 1 hour = 1000 W x 3600 s = 3.6×10^6 J

The owner usually pays 20p per kW h. If she wants to be "in profit" within 5.0 years, what is the maximum cost of the turbine?

 $100\,\mathrm{W}/1\,000 \times 365\,\mathrm{days} \times 24\,\mathrm{hours}\,\mathrm{per}\,\mathrm{day} = \underline{\hspace{1cm}}$

Assume one year = 365 days in the following questions.

33 Doing Work, Potential Energy and Power

Doing work always requires a force. However, applying a force does not necessarily mean that work is done.

A force does need an energy supply if the force's point of application is	

Example of a force which does require an energy supply:

Example of a force which does not require an energy supply:

If the force is in the same direction as the motion, ____ and the object will speed up (unless other forces act).

If the force on the object is in the opposite direction to its motion, and it will slow down (unless other forces act).

When work is done, one energy store will decrease, and another will increase. Work is measured in joules (J) - the same unit as energy.

If the force is perpendicular to the motion, the object ______. No _____ is done, and there is no ______. However the object will change and accelerate.

work done = force \times distance moved parallel to force

$$E = Fs$$

So, lifting a 1 N weight 1 m upwards requires work of 1 J. Lifting a 1 N weight 2 m upwards requires work of 2 J. Lifting a 2 N weight 2 m upwards requires work of 4 J. Lifting a 10 N weight 4.0 m upwards onto a shelf, and then sliding it sideways by 2.0 m against a friction force of 2.5 N requires work of 40 + 5 = 45 J.

The energy change each second is called the power, measured in watts (W).

power = energy transfer/time

$$P = \frac{E}{t}$$
 or $P = \frac{W}{t}$

Example 1 – Calculate the power needed to push a car 12.5 m along a road with a force of $2\,340$ N in 15.0 s.

Work done =
$$Fs$$
 = 2340 N × 12.5 m = 29250 J
Power = E/t = 29250 J/15.0 s = 1950 W

Example 2 –Calculate the energy transfer when a 20 kg sack of flour is winched 13.5 m upwards in a mill.

Force = weight = mass
$$\times g = 20.0 \text{ kg} \times 10 \text{ N/kg} = 200 \text{ N}$$

Energy transfer = $Fs = 200 \text{ N} \times 13.5 \text{ m} = 2700 \text{ J}$

Notice that the work done during lifting equals the increase in gravitational potential energy.

gravitational potential energy (GPE) = mass $\times g \times$ height

$$E = mgh$$

Q33.8(d) should show you that there is another useful equation:

 $power = force parallel to motion \times speed$

$$P = Fv$$

34 Kinetic Energy

The kinetic energy associated with a object depends upon	
Kinetic energy is aquantity, which means that it	
Kinetic energy is measured in	
Numerically, if an object has $400~\mathrm{J}$ of kinetic energy it will require a $400~\mathrm{N}$	
force to stop it in as work done = force \times distance ($W = Fd$).	

Formula:

kinetic energy
$$=\frac{1}{2} \times {\sf mass} \times {\sf speed}^2$$

$$E = \frac{1}{2} \, mv^2$$

(you can see where this formula comes from if you do Q34.9)

Suppose an object has 400 J of kinetic energy.

- The energy of an object with twice the mass, but the same speed, would be because kinetic energy is proportional to .
- The energy of an object with twice the speed, but the same mass, would be ______ because kinetic energy is proportional to ______

Example 1 – A 2.00 kg carton of milk is falling at 2.50 m/s. Calculate its kinetic energy.

$$E = \frac{1}{2} mv^2 = \frac{1}{2} \times 2.00 \text{ kg} \times (2.50 \text{ m/s})^2 = 6.25 \text{ J}$$

Example 2 – A $4.50~\rm kg$ rolling skateboard has a kinetic energy of $32.0~\rm J$. How fast is it going?

E =
$$\frac{1}{2}$$
 mv^2 , so 32.0 J = $\frac{1}{2}$ \times 4.50 kg \times v^2 Therefore 32.0 = 2.25 v^2

$$32/2.25 = v^2 = 14.2$$
, so $v = 3.77$ m/s

Example 3 – How much force will it take if you wish to stop a 930 kg car going at 14.5 m/s in a distance of 23.0 m?

E =
$$\frac{1}{2}$$
 mv^2 = $\frac{1}{2}$ × 930 kg × (14.5 m/s) 2 = 97 800 J
Energy transferred = force × distance, so 97 800 J = F × 23.0 m, F = 97 800 J/23.0 m = 4 250 N

35 Efficiency

To carry out an energy analysis of a physical event or process, we need to identify a clear start point and an end point. We then consider and calculate the changes in calculate the changes in the energy stores at the start point and at the end point.

It is always true that there is no overall change in the total of all the energy stores - energy is conserved.

However, it is often the case that a process results in an overall increase in less-useful thermal stores (and a corresponding decrease in the total of the more-useful stores). What is meant by the word 'useful' depends on the situation. Sometimes it will be fairly obvious; sometimes you may be told; in some situations, you may have to think carefully.

For any given process (or system) we can calculate its efficiency. Efficiency has no units. It is usually written as a decimal (generally between 0.00 and 1.00), as a fraction or as a percentage.

efficiency = useful energy transferred/total energy transferred

To express efficiency as a percentage, multiply the decimal answer by 100.

Sometimes the total energy transferred is the total electrical or mechanical work done.

Example 1 - An electric current drives an electric motor to raise a $25 \, \text{N}$ weight by a vertical distance of $1.2 \, \text{m}$. The electrical work done by the power supply is $47 \, \text{J}$. Calculate the efficiency of this process.

 $efficiency = useful\ energy\ transferred/total\ energy\ transferred$

 $= {\sf GPE} \ {\sf gained} \ ({\sf or} \ {\sf work} \ {\sf done} \ {\sf against} \ {\sf gravity}) / {\sf electrical} \ {\sf work} \ {\sf done}$

$$= 25 \times 1.2/47 = 0.64 \text{ (2sf)}$$
 or 64%

Example 2 - A battery powered motor is used to lift a load. As the load is lifted, the increase in gravitational potential energy is $230\,\text{J}$. The decrease in the energy stored chemically in the battery is $290\,\text{J}$. Calculate the efficiency of this process.

efficiency = useful energy transferred/total energy transferred = increase in gravitational store/decrease in chemical store = 230/290 = 0.79 (2sf) or 79%

Efficiency can also be calculated by considering power for a process. Then

efficiency = useful power output/total power input

To express the efficiency as a percentage, again multiply the decimal answer by 100.

Example 3 - An electric water heater heats water with an output power of $2\,050$ W whilst its electrical power input is $2\,200$ W.

efficiency = useful power output/total power output $= 2\,050/2\,200$ $= 0.93\,(2\text{sf}) \ \text{or} \ 93\%$

Additional Efficiency Questions

36 Power and the Human Body

Formulae:

work done (J) = force (N)
$$\times$$
 distance parallel to direction of force (m)
$$E=Fs$$
 power (W) = energy (J)/time (s)
$$P={^E/_t}$$

37 Springs and Elastic Deformation

extension (e) =	
For a spring or any material below its limit of proportion ing (or compressing) the material is to pression). Twice the force causes twice the extension	its extension (or com-
When the force is removed, it goes back to its	This is called
The spring constant k measures the force needed to state unit of the spring constant is N/cm or N/m.	tretch it by $1\mathrm{cm}$ or $1\mathrm{m}$.
Formula:	
force (N) = spring constant (N/m) \times extension (n	n) $F = kx$

Example 1 – A spring is 5.0 cm long when unstretched. With a 6.0 N force stretching it, it becomes 13 cm long. What is the spring constant?

extension =
$$13.0 \text{ cm} - 5.0 \text{ cm} = 8.0 \text{ cm}$$
.

spring constant = force/extension =
$$6.0 \text{ N}/8.0 \text{ cm} = 0.75 \text{ N/cm}$$

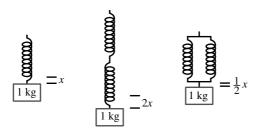
or $6.0 \text{ N}/0.080 \text{ m} = 75 \text{ N/m}$

Example 2 – What will the length of this spring be when it is stretched with a 9.0 N force?

extension = force/spring constant =
$$9.0 \text{ N}/0.75 \text{ N/cm} = 12 \text{ cm}$$

length = $5.0 \text{ cm} + 12 \text{ cm} = 17 \text{ cm}$.

When two springs support a weight in series (one hanging off the other), they each carry the full weight of the load. When two identical springs support a weight in parallel, they share the weight of the load, but have the same extension as each other.



Potential energy stored in a stretched spring

work done when stretching a spring = force \times distance

However, the force changes as you stretch the spring. To start with, very little force is needed to stretch it. At the end, the force is F = kx where x is the final extension. The average force is $\frac{1}{2}kx$.

work done in stretching a spring = average force \times distance = $\frac{1}{2}kx \times x = \frac{1}{2}kx^2$

elastic potential energy (J) $=\frac{1}{2} imes$ spring constant imes extension² $E=\frac{1}{2}kx^2$

Example 3 – Calculate the elastic potential energy stored when a $1\,000\,\text{N/m}$ spring is stretched by $3.0\,\text{cm}$ from its natural length.

With energy calculations, you should always use distances in metres. Energy $=\frac{1}{2}kx^2=\frac{1}{2}\times 1\,000$ N/m $\times\,(0.030\,\mathrm{m})^2=0.45$ J

Waves and Optics

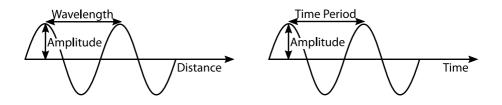
38 Wave Properties and Basic Equations

Waves can transfe	r(o	or) without transferring	<u></u> .
All waves involve		(repeating motions back and forth).	

Longitudinal Wave	Examples
Oscillations the direction of energy transfer	

Transverse Wave	Examples
Oscillations the direction of energy transfer	

Wavelength	The distance from one peak to the next
Time period	The time for one whole wave to go past you
Amplitude	The height of the wave's peaks
Frequency	The number of waves going past each second
Peak	The highest point on the wave
Trough	The lowest point on the wave
Speed	How fast the wave goes



Formulae:

wave speed = frequency
$$\times$$
 wavelength $v = f\lambda$

Reason: Length of wave made each second = number of waves made each second \times length of each wave.

frequency =
$$1/\text{time Period}$$
 $f = 1/T$ so $T = 1/f$

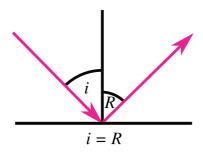
Reason: the frequency tells you how many time periods there are in one second, so multiplying the time period by the frequency will always give the answer 1.

When a wave moves from one material to another, the frequency does not change. If the speed changes, the wavelength will change too.

Additional Wave properties and basic equations

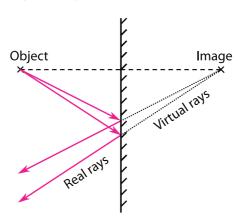
39 Reflection – Plane Mirrors

Reflections can be of	two types:	and		reflections
are from rough surfac	es, where the	light rays are		in all directions.
reflections a	re from smoo	oth surfaces, wh	ere the	
can be easily verified.				
The law of reflection st	ates that the			
The	is the angle b	oetween the inci	ident ray	and the normal.
The	is the angle b	oetween the refl	ected ray	and the normal
at the point where the	roflection of	CURC		



A normal is an imaginary line that is ____ to the surface.

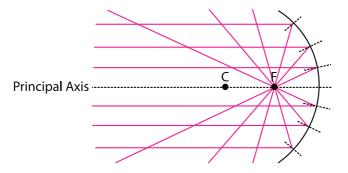
An image is a point in space from where light rays can be considered to _____ . Plane mirrors produce a _____ image - that is, an image that _____ ; the light rays appear to meet but they actually do not.



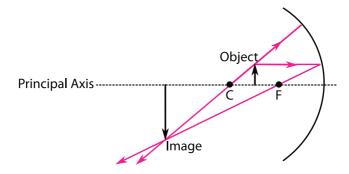
Virtual rays are extrapolated real rays. Light does not actually emerge from a virtual image, but an observer does not know that just by looking.

40 Reflection – Concave Mirrors ♡

mirrors are either		Tillitors are sprietical. Sprietical
Concava mirrors produc	o a limago at :	the facal point (labelled E in the
Concave mirrors product	e a image at	the focal point (labelled F in the
diagram below) when pa	arallel rays are incid	dent parallel to the principal axis,
, ,	•	ure of the mirror (labelled C). The
distance from the mirror	to C is always	the distance from the mirror
to F for spherical mirrors	s. In the diagram,	, arrows have not been included
because the rays would t	follow the same g	eometric path in the reverse dir-
ection. An object at F wil	ll produce an imad	ge at .



An object placed at C produces a _____ at C because the rays are always incident on the mirror with zero angle of incidence. Combining these two ideas, the image of an object placed anywhere between C and F can be found graphically thus:



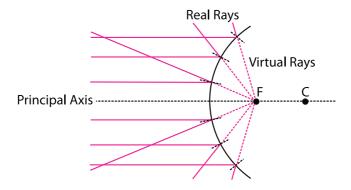
The three rules:

- 1. Rays passing through C reflect back through C.
- 2. Rays parallel to the principal axis reflect through the focal point.
- 3. Rays passing through the focal point reflect parallel to the principal axis.

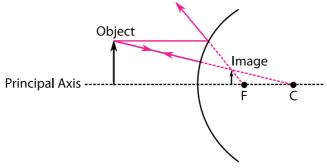
41 Reflection – Convex Mirrors ♡

The image formed from a convex mirror is always _____, ____ and ____, regardless of where the object is placed.

Rays that are parallel to the principal axis reflect in a direction directly away from the focal point, which is _____ the mirror and the centre of curvature for the mirror. When drawing ray diagrams, virtual rays can be drawn to correctly determine the path of the reflected rays.



As with concave mirrors, a ray incident on the mirror with an angle of incidence of zero (through the centre of curvature) will reflect in the opposite direction with zero angle of reflection. The virtual ray extrapolated from the incident ray will pass through the centre of curvature.



The two rules:

- 1. Rays which are incident in the direction of C reflect away from C.
- 2. Rays parallel to the principal axis reflect away from the virtual focal point.

42 Refraction

Light bends as it enters a glass block because th	e light travels	in glass.
This causes the wavelength of the light to get $_$, and ca	uses the direc-
tion of the light to change.		

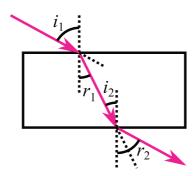
We say light bends 'towards the normal' when it ______, and bends 'away from the normal' when it ______.

Remember 'Light goes FAST.'

When it goes Faster it bends Away from the normal

When it goes **S**lower it bends **T**owards the normal.

Formulae for refraction are explained in Refractive Index & Snell's Law - P140.



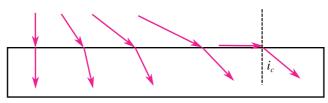
The direction can be correctly predicted by viewing the incoming light as a car whose wheels travel more slowly once they've crossed the boundary. If the front right wheel hits the boundary and slows down first, the car will turn right until the front left wheel also reaches the boundary.

refractive index = speed of light in air/speed of light in material

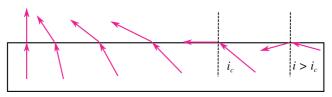
The refractive index is always greater than or equal to 1.

43 Total Internal Reflection

The diagrams below show rays of light _____ a glass block at different angles. The last one shows light hitting the boundary at a very glancing angle.



The next diagram shows the situation where light is _____ a glass block. Notice that these are identical to the rays shown above but with the direction reversed.



Where the angle of incidence is greater than i_c (the critical angle), the light cannot refract, and so it all _____ back inside the material. Total internal reflection occurs when light attempts to ____ a glass or Perspex block with an ____ bigger than the ____ . None of the light refracts. None of it leaves.

The critical angle for light leaving a glass block into air is 42° . The critical angle for light leaving water into air is 49° . The critical angle for light leaving diamond into air is 24° . The critical angle for light leaving cubic zirconia into air is 28° .

The slower light travels in a material, the _____ its refractive index, and the _____ its critical angle at an air boundary.

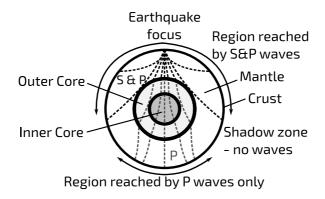
44 Diffraction

When waves encounter an obstacle or aperture (a gap),
For gaps, the amount the waves spread out depends on the divided by the width of the aperture. In the two images below, waves are travelling from the top of the image to the bottom. The is the same in both images (the distance between the waves fronts is the same), but the width of the gap is different. Notice that the diffraction angle, marked with the coloured lines, is greater for the gap.
When waves are incident on an obstacle that is smaller than the wavelength of the wave, the waves around the obstacle so very little shadow can be seen. When waves are incident on an obstacle that is larger than the wavelength of the wave, the waves around the edges of the obstacle but some
of the wave energy back from the obstacle and there is a shadow behind the obstacle.
belling the obstacle.
→ → → →
Shadow

45 Seismic Waves and Earthquakes

When a geological plate moves suddenly during an earthquake, it sets off waves which travel through the rocks. Some waves travel along the Earth's surface (e.g. Love waves). Others can travel through the Earth. These are the and waves.

Primary (P) Waves	Secondary (S) Waves		
oscillations par-	oscillations		
allel to direction of energy transfer.	perpendicular to direction of energy transfer.		
Faster (typical speed near surface of 8 km/s). These are the first waves	Slower (typical speed near surface of 5 km/s). These are the second waves		
to reach seismometers - this gives	to reach seismometers - this gives		
them their name	them their name		
Can travel through liquids (such as	Can not travel through liquids (such		
the Earth's outer core).	as the Earth's outer core) - this is be-		
	cause they are		
Can be at any boundary bet	ween two different regions.		
Can be (or bent) by any change in rock compressibility or density.			
Generally as waves get deeper (and the pressure rises), their speed rises and			
they bend the 'normal' (the vertical). When passing a boundary			
into a deeper (more dense) phase, they slow down, and bend the vertical.			



Typical speeds of seismic waves and rock densities are shown in the table.

Region	Depth (km)	Density (kg/m³)	Speed	(km/s)
Region	Deptii (kiii)	Delisity (kg/iii)	P	S
Crust	$0 \sim 10$	3.0×10^{3}	8.0	5.0
Mantle	$\sim 10 - 2900$	$(3.0-5.0)\times10^3$	8.0 - 13	5.0 - 8.0
Outer Core	2900 - 5200	10^{4}	8.0 - 10	-
Inner Core	5200 - 6400	1.2×10^{4}	11	3.0 - 4.0

(eqseis.geosc.psu.edu/~cammon/HTML/Classes/IntroQuakes/Notes/waves_and_interior.html)

Example 1 – What will be the delay between receiving P and S waves at a seismometer 200 km from the earthquake's focus?

Time for P-wave = Distance / Speed = 200 km/8.0 km/s = 25 s.

Time for S-wave = Distance / Speed = 200 km/5.0 km/s = 40 s.

Delay = 40 s - 25 s = 15 s.

Example 2 – If the delay between receiving P and S waves is 5 s, how far away is the earthquake's focus?

We call the distance d, taken in km where time will be in seconds.

For the P wave, the time take to arrive is $t_p = d/8$.

For the S wave, the time taken to arrive is $t_s = d/5$.

We are told the delay is 5 s. Thus $t_s - t_p = 5$.

Therefore d/5 - d/8 = 5. So, 0.2d - 0.125d = 5, and accordingly 0.075d = 5.

We finally get d = 5/0.075 = 67 km (70 km to 1sf).

46 Refractive Index & Snell's Law

Data:

refractive index of glass =1.50 refractive index of water =1.34 refractive index of diamond =2.42 refractive index of cubic zirconia =2.16 refractive index of air =1.00 speed of light in a vacuum $=3.00\times10^8$ m/s

Refraction describes the change of	of light on entering or leaving
a material when it crosses the	
Refraction is caused by the difference in th	e in the materials.
To compare the speed of light in differen	t materials, we compare their re-

fractive indices. $\text{refractive index} = \frac{\text{speed of light in a vacuum}}{\text{speed of light in a material}} \qquad n = \frac{c}{v}$

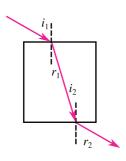
Air has a refractive index of 1.00, so the speed of light in air is very similar to the speed of light in a vacuum.

The larger the refractive index, the _____ light travels.

Example 1 – Calculate the speed of light in diamond.

$$n = \frac{c}{v}$$
 so $v = \frac{c}{n} = \frac{3 \times 10^8}{2.42} = 1.24 \times 10^8$ m/s

Snell's Law enables us to calculate the angles when light refracts.



For light entering a material from air

$$\sin(r_1) = \frac{\sin(i_1)}{n}$$
 so $r_1 = \sin^{-1}\left(\frac{\sin(i_1)}{n}\right)$

For light leaving a material to pass into air

$$\sin(i_2) = n \times \sin(r_2)$$
 so $r_2 = \sin^{-1}(n \times \sin(i_2))$

These formulae are explained on P143.

Example 2 – Light enters glass with an incident angle of 25° . Calculate the angle of refraction.

$$r = \sin^{-1}\left(\frac{\sin(i)}{n}\right) = \sin^{-1}\left(\frac{\sin(25^\circ)}{1.50}\right) = \sin^{-1}(0.28) = 16^\circ$$

When light passes from one material (with refractive index n_1) to a second material (refractive index n_2), then the general formula is

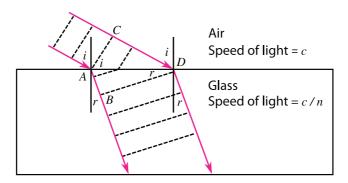
$$n_2 \sin(r) = n_1 \sin(i)$$

Notice that if the first material is air, $n_1 = 1$, then $n_2 \sin(r) = \sin(i)$.

If the second material is air, $n_2 = 1$, then $\sin(r) = n_1 \sin(i)$.

These agree with our earlier formulae, as well as the answer for Q46.10.

Reasoning behind Snell's Law



The wavefronts meet the rays at right angles. In the time (t) that lights travels from C to D, light also travels from A to B.

$$t = \frac{AB}{(c/n)} = \frac{CD}{c}$$

So $CD = n \times AB$ and CD/AB = n.

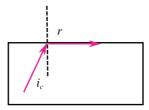
$$\angle CAD = i$$
 and $CD = AD\sin(\angle CAD)$ so $CD = AD\sin(i)$
 $\angle ADB = r$ and $AB = AD\sin(\angle ADB)$ so $AB = AD\sin(r)$

Dividing these equations gives $\frac{CD}{AB} = \frac{\sin(i)}{\sin(r)}$ but $\frac{CD}{AB} = n$.

Therefore
$$n = \frac{\sin(i)}{\sin(r)}$$
, so $\sin(r) = \frac{\sin(i)}{n}$.

This is Snell's Law.

47 Calculating Critical Angles



The conditions for total internal reflection are that the light

- must be attempting to _____ a material into air, or more generally
 - crossing from a _____ to ____ refractive index material
 - this means that the light crosses a boundary where it
- and the angle of incidence must be the critical angle (i_c) .

If the angle of incidence were exactly critical, then the angle of refraction would be a .

So $i = i_c$ and $r = 90^\circ$. Remember, $\sin(90^\circ) = 1$ Snell's Law for light leaving a material into air is

$$\sin(r) = n\sin(i)$$

In this case $\sin(90^\circ) = n\sin(i_c)$. So $\sin(i_c) = \frac{1}{n}$ and $i_c = \sin^{-1}\left(\frac{1}{n}\right)$. The refractive index $n = \frac{1}{\sin(i_c)}$.

Data:

refractive index of glass = 1.50 refractive index of water = 1.34

Where light goes from one material (refractive index n_1) to another (n_2), we use the more general form of Snell's Law.

$$n_1 \sin(i) = n_2 \sin(r)$$

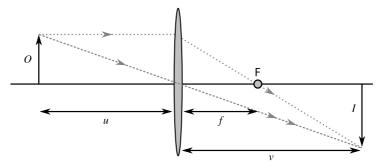
$$n_1 \sin(i_c) = n_2 \sin(90^\circ) = n_2$$

$$\Rightarrow \sin(i_c) = \frac{n_2}{n_1}$$

48 Convex Lenses

In the diagram below, the object has size O, the image size I, and the convex lens has a focal length f. We can work out the location of the image by drawing two rays through the system.

- 1. A ray passing through the centre of the lens .
- 2. A ray travelling parallel to the axis will bend at the lens, so that it crosses the axis at the _____ (distance f behind the lens).
- 3. The \underline{I} is where the rays meet. If the rays are diverging (spreading apart) after the lens, extend both back to the left to find a place where the lines meet this will be a virtual image.
- 4. The object distance is labelled u. The image distance is labelled v.



Power: The "strength" with which a lens focuses a parallel beam to a point (a focus) is measured as its power. Lens power is measured in dioptres (D).

power in _____ = (focal length in metres)
$$^{-1}$$

$$P = \frac{1}{f} = f^{-1}$$

Example 1 – Calculate the power of a lens with a $10\,\mathrm{cm}$ focal length.

$$10\,{\rm cm} = 0.1\,{\rm m} \quad P = 1/f = 1/0.1 = 10\,{\rm D}$$

Working out the lens equation: We use similar triangles on the diagram of page 146 to form two equations for O/I.

Using the ray through the middle of the lens we know that:

$$\frac{O}{I} = \frac{u}{v}$$

Using the other diagonal ray, and the two triangles it forms, we can also write:

$$\frac{O}{I} = \frac{f}{v - f}$$

Equating the two expressions:

$$\frac{u}{v} = \frac{f}{v - f} \Rightarrow \frac{v}{u} = \frac{v - f}{f} \Rightarrow \frac{v}{u} = \frac{v}{f} - 1$$

$$\Rightarrow \frac{1}{u} = \frac{1}{f} - \frac{1}{v} \text{ or } \frac{1}{v} = \frac{1}{f} - \frac{1}{u}$$

This can be worked out more easily on a calculator like this:

$$v^{-1} = f^{-1} - u^{-1}$$
, so $v = (f^{-1} - u^{-1})^{-1}$.

Example 2 – Calculate the image distance (v) of a 5.0 D lens, if the object distance (u) is 30 cm.

$$P=1/f$$
, so $f=1/P=1/5.0=0.2$ m $1/v=1/f-1/u=1/0.2-1/0.3=1.667$, so $v=1/1.667=0.6$ m $=60$ cm

In the final two cases, v is _____ (the image is to the left of the lens). This is a ____ image, meaning that ____ . A screen at that position would not show a bright spot.

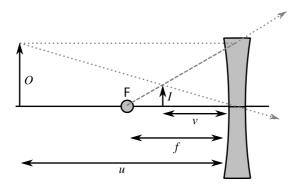
magnification = image height / object height =
$$\frac{I}{O} = \frac{v}{u}$$

A magnification of 2.0 means that the image is	
Magnification of 1.0 gives an image	. The mag-
nification number does not say whether the image i	s 'upside down'.
A convex lens makes a virtual image if	
A convex lens makes a real, magnified image if	
A convex lens makes a real, diminished image if	

49 Concave Lenses

In the diagram below, the object has size O, the image size I, and the lens has a focal length f. The lens now causes the rays to _____. We can work out the location of the image by drawing two rays through the system.

- 1. A ray passing through the centre of the lens that does not bend.
- 2. A ray travelling parallel to the axis will bend at the lens so that it appears to come from the focal point F (distance f from the lens). On the diagram, we draw a dotted line from F to the lens, and a solid line from there on.
- 3. The I is drawn where the lines cross.
- 4. The object distance is labelled u. The image distance is labelled v.



The power formula P=1/f is used for concave lenses, just as it is for convex lenses. However concave lens powers are negative. When giving the power of a lens, always give the sign to make it clear whether you mean a convex or concave lens.

Example 1 – Calculate the power of a concave lens with a focal length of $4.0\,\mathrm{cm}$.

$$4.0 \text{ cm} = 0.04 \text{ m}$$
 $P = 1/f = 1/0.040 = 25 \text{ D}$

This is a concave lens, so we use a negative power $P=-25\,\mathrm{D}.$

Example 2 – Calculate the focal length of a -0.8 D lens. The power is negative, so this is a concave lens.

$$P = 1/f$$
, so $f = 1/P = 1/(0.8 \,\mathrm{D}) = 1.25 \,\mathrm{m}$

We use similar triangles in the diagram of page 150 to form two equations for O/I. The ray through the middle of the lens yields:

$$\frac{O}{I} = \frac{u}{v}$$

Using the line from F to the lens via the top of I, we can also write:

$$\frac{O}{I} = \frac{f}{f - v}$$

Equating the two expressions:

$$\frac{u}{v} = \frac{f}{f - v} \Rightarrow \frac{v}{u} = \frac{f - v}{f} \Rightarrow \frac{v}{u} = 1 - \frac{v}{f}$$
$$\Rightarrow \frac{1}{u} = \frac{1}{v} - \frac{1}{f} \Rightarrow \frac{1}{v} = \frac{1}{u} + \frac{1}{f}$$

This is the same as the equation on page 148 for a convex lens, if you flip the signs of f and v. Making v negative makes sense given that our image is to the left of the lens. Making f negative also makes sense as we remember that P=1/f and concave lenses have negative powers.

- For all lenses 1/v = 1/f 1/u, where
- a negative \boldsymbol{v} means that the image is to the left of the lens, and
- ullet a negative value of f means that the lens is concave.

As with convex lenses, the magnification = I/O = v/u, where we ignore the sign of v. A concave lens makes a parallel beam if u = f. Otherwise it

makes a	,	image

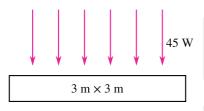
50 Intensity and Radiation

The intensity of light, sound or other radiation depends on the

- of the wave, and
- the size of the in which the waves are focused.

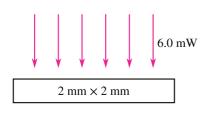
Formula:

intensity (W/m²) = power (W)/area (m²)
$$I = P/A$$

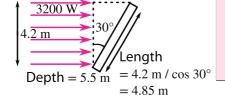


Example 1
Intensity =
$$P/A = 45 \text{ W} \div 9 \text{ m}^2$$

= 5 W/m^2



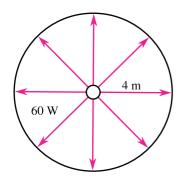
Example 2 Area = 2 mm × 2 mm = 0.002 m × 0.002 m = 4×10^{-6} m² Intensity = P/A= $(6 \times 10^{-3}$ W) $\div (4 \times 10^{-6}$ m²) = 1.5×10^{3} W/m² = 1500 W/m²



Example 3 Area lit =
$$5.5 \text{ m} \times 4.85 \text{ m} = 26.7 \text{ m}^2$$
 Intensity = P/A = $3\,100 \text{ W} \div 26.7 \text{ m}^2 = 120 \text{ W/m}^2$

Point Sources

To work out the intensity at a distance from a point source, we imagine it shining light in all directions, making the shape of a .



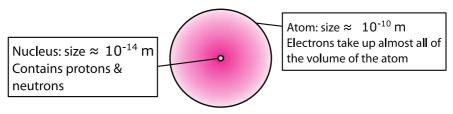
Intensity $4\,\mathrm{m}$ from the source

- = power / area illuminated
- = power / surface area of a $4\,\mathrm{m}$ sphere
- $= P/(4\pi r^2)$
- $= 60/(4\pi \times 4^2) = 60/201 = 0.30 \text{ W/m}^2.$

Nuclear

51 Atomic Numbers and Nomenclature

All matter is made up of atoms.



Particles:

Name	Symbol	Relative charge	Relative mass
Proton			
Electron ¹			
Neutron		_	
Positron			

No internal stru	cture inside an electron has	been found; it is a
particle.		
anti-electron is		e charge but identical mass. The e meets its antiparticle, the two ven out as gamma rays.
The	is the number of	in a nucleus.
The	is the number of	in a nucleus.
0	•	of carbon with a mass number and $14-6=8$ (= A - Z) neutrons.
	the same number of proton	s belong to the same process.

¹Beta (β^-) radiation consists of free electrons moving very quickly. Beta particles are electrons emitted from nuclei- so not all electrons are beta particles.

Two atoms are said to b	oe of the same ele	ment if they have the
same number of sequently, have different	but different numbers of	They will, con-
Protons and neutrons are while down quarks (d) ha	 ' '	is (u) have charge $+2/3$

52 Radioactive Decay

Some nuclei are	, and will remain as they are for ever. Others are	
After an unpred	ictable period of time, unstable nuclei will change. Thi	s change
is called	When a nucleus decays, it gives out highly energetic, $_$	
The main forms	s of ionizing radiation are,,	and

Particle given out Penetrating Change to the lonising Type original nucof ability ability decay leus ⁴₂α -- stopped Alpha Mass number nucleus (by cm of by protons + , by or Atomic number by neutrons) $_{-1}^{0}\beta$ - speed Mass number Beta - can minus pass _ mm of pro-Atomic numduced when a but stopped ber turns by____ into a by cm $_{+1}^{0}\beta$ - speed Very ____-Mass number N/A Beta plus on produced when a contact with Atomic number by turns into ⁰₀γ -Mass number Gamma - can frequency pass through cm of Atomic number Excess potential is

Example 1 - Write the equation for the alpha decay of $^{241}_{95}$ Am into Np.

The symbol for the alpha particle is ${}^4_2\alpha$. We write the equation ${}^{241}_{95}$ Am \longrightarrow Np + ${}^4_2\alpha$ to show the decay.

Next, we need to put mass and atomic numbers on the Np. We do this using the rules in the table: $^{241}_{95}$ Am \longrightarrow $^{237}_{93}$ Np + $^{4}_{2}\alpha$.

Notice that once the equation is complete the numbers on the top balance (214 = 237 + 4), as do the numbers on the bottom (95 = 93 + 2).

Example 2 - Write the equation for the beta minus decay of ${}_{1}^{3}H$ into He.

Firstly, we write ${}_1^3H \longrightarrow He + {}_1^0\beta$, then put numbers on He to balance it: ${}_1^3H \longrightarrow {}_2^3He + {}_1^0\beta$.

Again notice that the top row balances (3 = 3 + 0) and so does the bottom (1 = 2 - 1).

53 Half Life

	. You can not predict when if you have many millions of r	
good prediction of ho	ow many will decay in a certain	amount of time.
	erage time taken for the numbe	er of unstable nuclei to
halve.		
The half life is also the each) to halve	e average time taken for the e.	(number of decays
	life of ${}_{1}^{3}$ H is 12 years. A source sys per second). Estimate the act	· · · · · · · · · · · · · · · · · · ·
After 12 years, one l	half life has passed, so the activit	ty will halve to 75 Bq.
After 24 years, a se	cond half life has passed, halvir	ng the activity again
to $75 \times 0.5 = 37.5$	Bq.	

54 Fission – The Process

Nuclear fission is the process by which one atomic nucleus _____ to form two atomic nuclei. If the nucleus that splits has an atomic number above ___ (the atomic number of iron, Fe), the nuclear reaction energy.



Heavy nuclei can often be made even less sta	ible by absorbing an additional
Uranium—235, for example, has	in the nucleus. If a
uranium-235 nucleus absorbs a neutron, it o	quickly fissions (splits) into two
nuclei and a few free neutrons. Th	e two daughter nuclei tend to
have a mass ratio close to; however, this is	random, and two or three free
neutrons are also released. The free neutron and could cause them to split. If these neutro sion, releasing further neutrons which cause we call this a	ons cause uranium nuclei to fis-
The total number of neutrons before a fission neutrons after a fission.	isto the total number of
Similarly, the total number of protons befor number of protons after a fission.	

Example - Balanced nuclear fission reactions:

 $^{235}_{92}\text{U} + ^{1}_{0}\text{n} \longrightarrow ^{150}_{60}\text{Nd} + ^{83}_{32}\text{Ge} + 3 ^{1}_{0}\text{n}$ Check mass (top) numbers balance: $235 + 1 = 150 + 83 + (3 \times 1)$ Check atomic (bottom) numbers balance: $92 + 0 = 60 + 32 + (3 \times 0)$ $^{239}_{94}\text{Pu} + ^{1}_{0}\text{n} \longrightarrow ^{149}_{58}\text{Ce} + ^{88}_{36}\text{Kr} + 3 ^{1}_{0}\text{n}$

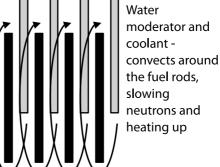
1

¹For an interactive periodic table where you can check isotopes, masses, half lives etc, see www.ptable.com.

55 Fission – The Reactor

Nuclear fission reactors co	onvert nuclear en	ergy to	. The nuc-
lear energy is locked awa	y in the nuclei of a	atoms with large	atomic masses.
The most common nucle	ear fuel is	. When t	he nucleus of a
uranium—235 atom free neutrons.	, it becomes tw	o smaller nuclei p	lus two or three
	ontrol rods - insert	•	

deeper between the fuel roads decreases the reaction rate

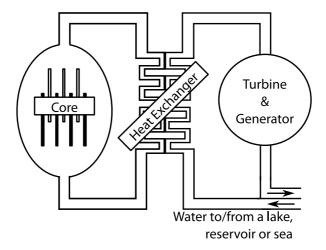


Fuel rods - contain Uranium-235 and Uranium-238. Enriched fuels contain a greater proportion of Uranium-235

The neutrons that are release	ased from a fis	ssion reaction ar	e too fast to be ab-
sorbed by other uranium-	–235 nuclei.	To slow them d	lown, a,
such as water or graphite, i	s used. The	conve	rts the extra kinetic
energy of the fast neutron	s into	, so the	y require a coolant
to carry the	_away. If wate	er is used as a	, the water
itself can be the			
If one snare neutron from	aach ficcion ro	action is slowed	l down anguah and

If one spare neutron from each fission reaction is slowed down enough and absorbed by another uranium—235 nucleus, the reaction is a self-sustaining chain reaction. If too many neutrons are absorbed, the reaction rate can _____ - this is what happens when a nuclear fission bomb is detonated. To prevent the reaction rate increasing, _____ made from boron or cadmium are included in the reactor to absorb spare free neutrons.

The nuclear fuel rods, _____, ___ and ____ are all in the nuclear reactor core, which is contained in a concrete domed building. Heat exchangers carry the energy out of the core.



¹⁷/₂₂

56 Energy from the Nucleus – Radioactivity & Fission

You can calculate the energy released by a nuclear process if you know the mass of each of the nuclei involved.

The most important equation is

energy = mass
$$\times$$
 (speed of light)² $E=mc^2$ In this equation, the mass is measured in _____, the energy is measured in _____, the energy is measured in _____, and the speed of light is 3.00×10^8 m/s. In a nuclear reaction, the products (once they have slowed to normal speeds) have _____ mass in total than the reactants had:

energy released = mass 'lost' \times (speed of light)²

Example – Calculate the energy released during the reaction:

$$^{241}_{95}$$
Am $\longrightarrow ^{237}_{93}$ Np $+ ^{4}_{2}$ a

The masses of the nuclei are given in the table below.

²⁴¹ Am	$4.00198 imes 10^{-25}\mathrm{kg}$
²³⁷ Np	$3.93543 \times 10^{-25} \mathrm{kg}$
α	$6.645 \times 10^{-27} \text{ kg}$

Mass of reactants = mass of
241
Am = $4.001\,98\times10^{-25}$ kg Mass of products = mass of 237 Np + mass of α = $3.935\,43\times10^{-25}$ kg + 6.645×10^{-27} kg = $4.001\,88\times10^{-25}$ kg Difference in masses = $4.001\,98\times10^{-25}$ kg = $4.001\,88\times10^{-25}$ kg = $0.000\,10\times10^{-25}$ kg = 1.0×10^{-29} kg

Energy released =
$$mc^2 = 1.0 \times 10^{-29} \text{ kg} \times (3.00 \times 10^8)^2$$

= $9.0 \times 10^{-13} \text{ J}$

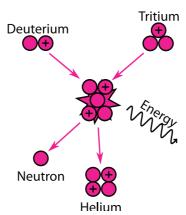
This may seem a very small amount of energy, but it is over $5\,000\,000$ times larger than the energy given out in chemical reactions.

Some masses of nuclei for use in the questions:

¹ ₀ n	$0.016749 \times 10^{-25} \text{ kg}$	α	$6.645 \times 10^{-27} \text{ kg}$
⁸⁷ ₃₅ Br	$1.443031 \times 10^{-25}~{ m kg}$	¹⁰³ ₄₀ Zr	$1.708773 \times 10^{-25} \ \mathrm{kg}$
¹³⁴ Xe	$2.223061 \times 10^{-25}\mathrm{kg}$	¹⁴⁷ La	$2.439291 \times 10^{-25}\mathrm{kg}$
¹⁸⁹ TI	$3.137255 \times 10^{-25} \text{ kg}$	¹⁹³ Bi	$3.203808 \times 10^{-25}~\mathrm{kg}$
²⁰⁶ ₈₂ Pb	$3.419541 \times 10^{-25}\mathrm{kg}$	²⁰⁶ ₈₄ Po	$3.419623 \times 10^{-25}\mathrm{kg}$
²¹⁰ ₈₄ Po	$3.486084 imes 10^{-25}~{ m kg}$	²¹⁰ ₈₆ Rn	$3.486179 \times 10^{-25}\mathrm{kg}$
²¹² ₈₃ Bi	$3.519444 \times 10^{-25} \text{ kg}$	²¹⁶ ₈₅ At	$3.586032 \times 10^{-25}\mathrm{kg}$
²³⁴ Th	$3.885568 \times 10^{-25}\mathrm{kg}$	²³⁵ ₉₂ U	$3.902162\times10^{-25}\mathrm{kg}$
²³⁸ U	$3.952090 \times 10^{-25}\mathrm{kg}$	²³⁹ ₉₄ Pu	$3.968700 \times 10^{-25}\mathrm{kg}$

57 Fusion – The Process

Nuclear fusion is the process by which two atomic nuclei combine to form a single atomic nucleus. If the two nuclei that go into a fusion reaction have an atomic number below __ (the atomic number of iron), the nuclear reaction can release energy.



Atomic nuclei are positively charged. Like charges each other. The

strength of the		increases as the distanc	e between
the nuclei	. This force prevents the	e two nuclei getting clos	se enough
to fuse unless the	nuclei are moving very f	ast. If the nuclei are mo	ving very
fast, the electrosta	atic repulsive force cannot	t stop two nuclei moving	g towards
each other until it	is too late; they are close	enough to fuse, under t	he action
	ear force, and become a si	ingle nucleus. This barri	er to nuc-
lear fusion is calle	ed the		
	ıb barrier is breached, far ı	<u> </u>	than the
energy required t	o breach the Coulomb ba	irrier in the first place.	
	nuclei are given sufficient	-,	
	he in the st	_	-
	actor designs focus on en	<i>J,</i> ,	-
	tomic nuclei and on novel	•	
	n reactor on Earth has rele	eased energy at a self-s	ustaining
rate for more thar	n a fraction of a second.		

The best atomic nuclei to use as a fuel in a fusion reactor are , w			
has the fewest number of protons of any atomic nucleus. The			
can be more easily overcome by using isotopes of hydrogen that contain			
neutrons, such as	(one proton, one neutron) and	one pro-	
ton, two neutrons).			

Hydrogen is a readily available fuel because it is present in water, which covers approximately 70% of the Earth's surface (and growing).

58 Energy from the Nucleus – Fusion \heartsuit

The methods needed for working out the energy released are explained in full on Energy from the Nucleus – Radioactivity & Fission - P167.

The most promising fusion reaction, as far as power stations are concerned, is this:

$$_{1}^{2}H+_{1}^{3}H\longrightarrow _{2}^{4}He+_{0}^{1}n$$

The masses of some nuclei are given in the table below:

¹ ₀ n	$1.6749 \times 10^{-27} \text{ kg}$	² H	$3.3436 \times 10^{-27} \text{ kg}$
³ H	$5.0074 \times 10^{-27} \text{ kg}$	⁴ ₂ He	$6.6447 \times 10^{-27} \text{ kg}$

To answer the next two questions, you will need your answers to the Energy from the Nucleus – Radioactivity & Fission worksheet questions, P168.

Gas

59 Boyle's Law

Definition:

pressure =
$$\frac{\text{force (N)}}{\text{area (m}^2)}$$
 $P = \frac{F}{A}$

The unit of pressure is the pascal (Pa). 1 Pa = 1 N/m^2 . Atmospheric pressure is approximately $1.01 \times 10^5 \text{ Pa} = 101 \text{ kPa}$.

how often molecules hit the wall. This depends on the

The pressure a gas exerts on a wall depends on

 (if the container is longer, molecules will t 	ake
longer to cross it, and each molecule will collide with the wall le	ess

the momentum change when each molecule hits the walls. This depends on the

often).

If the temperature is constant (which is usually the case if the gas is compressed or expands slowly), the ______ doesn't change. Halving the volume of the container doubles the gas pressure because each molecule only takes _____ to cross it – so hits the walls _____.

Equation for Boyle's Law (constant temperature)

pressure
$$\times$$
 volume = constant $p_1V_1 = p_2V_2$

where $_{\rm 1}$ means 'before the change' and $_{\rm 2}$ means 'after the change'

Example – $40~\rm cm^3$ of gas at atmospheric pressure is squeezed into a volume of $10~\rm cm^3$. What is the new pressure? $p_1V_1=p_2V_2$, so $101~\rm kPa\times 40~\rm cm^3=p_2\times 10~\rm cm^3$, so $4~040=10p_2$ $p_2=4~040/10=404~\rm kPa$.

The average kinetic energy of the average kinetic energy of	9	· -
where		
Temperature in kelvins (K)	= Temperature in de	egrees Celsius ($^{\circ}$ C) $+$ 273.
The temperature of $0 \text{ K} = $	is called	. If you were able to
cool a gas right down to this	level, the molecules	s would be You
couldn't cool it any further -	this is the	

Additional Boyle's Law Questions

60 The Pressure Law

In this situation, the _____ is fixed (we use a rigid container). The gas is heated, and the pressure increases.

As the temperature of the gas goes up, the _____ and ____ of the molecules increases.

This means that each second, _____, and also that on each collision there is a _____ for the molecule, leading to a greater on the wall.

The equation is

$$\frac{p_{\rm after}}{T_{\rm after}} = \frac{p_{\rm before}}{T_{\rm before}}$$

where T must be in kelvins.

Example – Starting with some gas at $20.0\,^{\circ}$ C at a pressure of $101\,$ kPa and heating it to $100\,^{\circ}$ C, what is the new pressure if the gas' volume is fixed?

1st stage: convert the temperatures to kelvins.

$$20.0\,^{\circ}\text{C} + 273 = 293\,\text{K}$$
 $100\,^{\circ}\text{C} + 273 = 373\,\text{K}$

2nd stage: put the numbers into the equation.

$$\frac{p_{\mathrm{after}}}{373~\mathrm{K}} = \frac{101~\mathrm{kPa}}{293~\mathrm{K}}$$

 3^{rd} stage: rearrange the equation so that the thing you want to know is the subject, and calculate it.

$$p_{\rm after} = 101 \, {\rm kPa} \times \frac{373}{293} = 129 \, {\rm kPa}$$

 4^{th} stage: put the temperatures back in $^{\circ}\text{C}$ if necessary (not needed here).

61 Charles' Law

In this situation, the	is fixed (we use a container with a free-running
piston). The gas is heated, an	d the increases.
As the temperature of the gas	goes up, the
This means that each time a m	nolecule strikes the wall, its
so the on the wall is	<u></u> .
However if the container exp leading to the same	ands, each molecule strikes the wall, as before.
The equation is	
•	$rac{V_{ m after}}{T_{ m after}} = rac{V_{ m before}}{T_{ m before}}$
	T_{after} T_{before}

where T must be in kelvins.

Example – If I start with $30.0~\rm cm^3$ gas at $20.0~\rm ^{\circ}C$ and heat it up to $100~\rm ^{\circ}C$, what will the new volume be if I don't let the pressure build up?

1st stage: convert the temperatures to kelvins.

$$20.0\,^{\circ}\text{C} + 273 = 293\,\text{K}$$
 $100\,^{\circ}\text{C} + 273 = 373\,\text{K}$

2nd stage: put the numbers into the equation.

$$\frac{V_{\rm after}}{373~{\rm K}} = \frac{30.0~{\rm cm^3}}{293~{\rm K}}$$

 $3^{\rm rd}$ stage: rearrange the equation so that the thing you want to know is the subject, and calculate it.

$$V_{\text{after}} = 30.0 \,\text{cm}^3 \times \frac{373}{293} = 38.2 \,\text{cm}^3$$

 4^{th} stage: put the temperatures back in $^{\circ}\text{C}$ if necessary (not needed here).

62 The General Gas Law

Experiments have taught us...

Law	For fixed	In words	Formula
Boyle		Halving volume	$pV = k_1$
Pressure		Doubling temperature	$p = k_2T$
Charles		Doubling temperature	$V = k_3T$

 k_1 , k_2 and k_3 are constants. The value of k_1 , k_2 , k_3 would depend on the control variable and the amount of gas in the experiment.

We must use the ____ scale so that zero (0 K) is the temperature of absolute zero. Temperature (K) = Temperature ($^{\circ}$ C) +273.

If you combine the three rules, you get

$$\begin{array}{ll} \text{pressure} \times \text{volume} = \text{constant} \times \text{temperature} & pV = \text{const.} \times T \\ \Rightarrow \frac{\text{pressure} \times \text{volume}}{\text{temperature}} = \text{constant} & \frac{pV}{T} = \text{const.} \end{array}$$

Given that the constant must be the same before and after the process (as long as no gas leaks),

$$rac{p_{
m after}V_{
m after}}{T_{
m after}} = rac{p_{
m before}V_{
m before}}{T_{
m before}}$$
 ,

where T must be in kelvins.

Example – If I start with 10 cm^3 of gas at 20°C at a pressure of 101 kPa and heat it to 100°C , what will the new pressure be if I let it expand to 12 cm^3 ?

1st stage: convert the temperatures to kelvins.

$$20\,^{\circ}\text{C} + 273 = 293\,\text{K}$$
 $100\,^{\circ}\text{C} + 273 = 373\,\text{K}$

2nd stage: put the numbers into the equation.

$$\frac{p_{\rm after} \times 12 \ {\rm cm^3}}{373 \ {\rm K}} = \frac{101 \ {\rm kPa} \times 10 \ {\rm cm^3}}{293 \ {\rm K}}$$

 $3^{\rm rd}$ stage: rearrange the equation so that the thing you want to know is the subject, and calculate it.

$$p_{\mathsf{after}} = 101 \ \mathsf{kPa} imes rac{10 imes 373}{12 imes 293} = 107 \ \mathsf{kPa}$$

 4^{th} stage: put the temperatures back in $^{\circ}\text{C}$ if necessary (not needed here).