Physics. You work it out.

Angles Between a 3D Vector and the Axes

A Level

Find the angles between the vector $\underline{\boldsymbol{i}} + 2\underline{\boldsymbol{j}} + 3\underline{\boldsymbol{k}}$ and the x, y and z coordinate axes.

Part A Angle with x axis

What is the angle in degrees between the vector and the x axis? Give your answer to 3s.f.

Part B Angle with y axis

What is the angle in degrees between the vector and the y axis? Give your answer to 3s.f.

Part C Angle with z axis

What is the angle in degrees between the vector and the z axis? Give your answer to 3s.f.

Adapted for Isaac Physics from NST IA Biology preparation work

Physics. You work it out.

Scalar Product 1

Further AUniversity

Find the scalar product $\underline{\boldsymbol{a}} \cdot \underline{\boldsymbol{b}}$, where $\underline{\boldsymbol{a}} = \underline{\hat{\boldsymbol{i}}} + 2\underline{\hat{\boldsymbol{j}}} + 4\underline{\hat{\boldsymbol{k}}}$ and $\underline{\boldsymbol{b}} = 2\underline{\hat{\boldsymbol{i}}} - 3\underline{\hat{\boldsymbol{j}}} + \underline{\hat{\boldsymbol{k}}}$. Hence, deduce the angle between $\underline{\boldsymbol{a}}$ and $\underline{\boldsymbol{b}}$. Give your answer to 3.s.f

Created for isaacphysics.org by Julia Riley.

Vectors: Geometry 1i

Further A

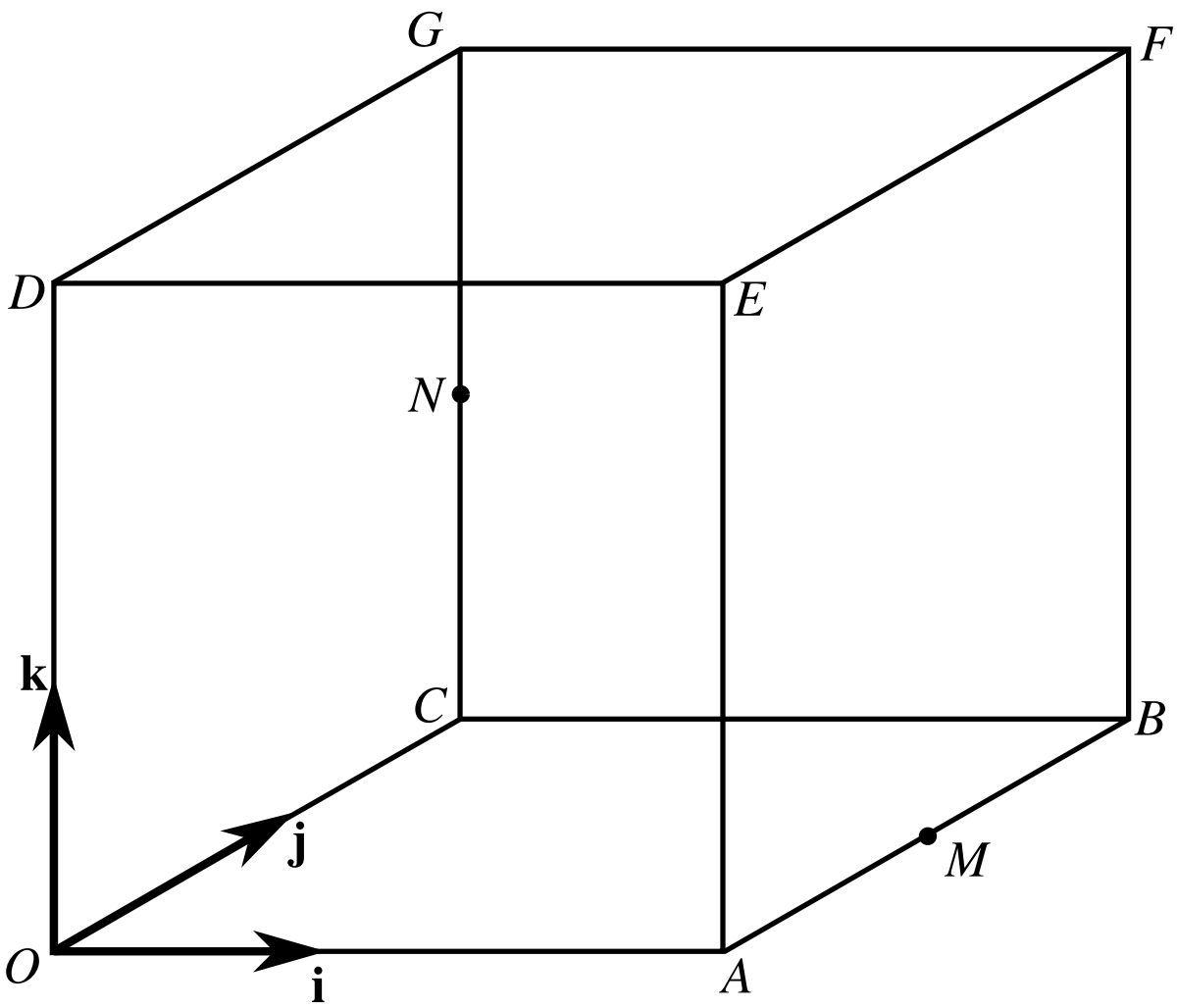

Figure 1: The cube $OABCDEFG$ with side length 2 units.

The diagram shows a cube $OABCDEFG$ with sides of length 2 units. Unit vectors $\mathbf{i}$, $\mathbf{j}$ and $\mathbf{k}$ are directed along OA, OC and OD respectively. The midpoint of AB is M and the midpoint of CG is N.

The point P on the line MN is such that $\vec{MP} = 2\vec{PN}$.

Part A P

Give the x coordinate of P in exact form.

The following symbols may be useful: x

Give the y coordinate of P in exact form.

The following symbols may be useful: y

Give the z coordinate of P in exact form.

The following symbols may be useful: z

Part B Acute angle

Find the acute angle between OP and MN to 3 significant digits, in degrees to 3 significant figures.

Part C Intersection

To say a straight line XY is "produced" means that the line continues on beyond the second point stated, Y. For example, the line "OP produced" starts at O, goes from O to P, and then continues on in a straight line beyond P.

The lines "OP produced" and "EF produced" intersect.

Find the coordinates of the point of intersection. Give your answer in the form $x\ y\ z$ with a space between x, y and z. x, y and z are in exact form.

Adapted with permission from UCLES, A Level, June 2004, Paper 2633, Question 6.

Gameboard:

Further Maths Practice: Vectors - Geometry

Vectors: Intersection or Skew 2i

Further A

The lines l_1 and l_2 have the equations

$$\mathbf{r} = \begin{pmatrix} 3 \\ 0 \\ -2 \end{pmatrix} + s \begin{pmatrix} 2 \\ 3 \\ -4 \end{pmatrix}$$

and

$$\mathbf{r} = \begin{pmatrix} 5 \\ 3 \\ 2 \end{pmatrix} + t \begin{pmatrix} 0 \\ 1 \\ -2 \end{pmatrix}$$

respectively.

Part A Do they meet?

Do l_1 and l_2 intersect?

- They intersect at a point.
- They are parallel lines.
- They are skew lines.

Part B Acute angle

Find the acute angle between l_1 and l_2 to 3 significant digits, in degrees.

Part C a

One of the numbers in the equation of line l_1 is changed so that the equation becomes

$$\mathbf{r} = \begin{pmatrix} 3 \\ 0 \\ a \end{pmatrix} + s \begin{pmatrix} 2 \\ 3 \\ -4 \end{pmatrix}$$

l_1 and l_2 now intersect for some constant a.

Find a.

The following symbols may be useful: a

Adapted with permission from UCLES, A Level, Jan 2011, Paper 4724, Question 6.

Gameboard:

Further Maths Practice: Vectors - Intersection or Skew

Vectors: Perpendiculars 1i

Further A

P P P

A straight line is given by the equation $\mathbf{r} = \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$. O is the origin.

Part A Acute angle

The point P on the line is given by $t = 1$.

Calculate the acute angle between OP and the line. give your answer in degrees, to 3 significant figures.

Part B Q

The point Q on the line is located such that OQ is perpendicular to the line. Find the position of Q.

Give the x coordinate of Q in exact form.

The following symbols may be useful: x

Give the y coordinate of Q in exact form.

The following symbols may be useful: y

Give the z coordinate of Q in exact form.

The following symbols may be useful: z

Part C OQ

Find the length of OQ in exact form.

Adapted with permission from UCLES, A Level, Jan 2010, Paper 4724, Question 9.

Gameboard:

Further Maths Practice: Vectors - Perpendiculars

Vectors: Lines and Planes 1ii

Two intersecting lines, lying in a plane p , have equations:

$$\frac{x-1}{2}=\frac{y-3}{1}=\frac{z-4}{-3} \quad \text{and} \quad \frac{x-1}{-1}=\frac{y-3}{2}=\frac{z-4}{4}.$$

Part A Finding the equation of p

Obtain the equation of p in the form $2x+by+z=d$.

The following symbols may be useful: `x, y, z`

Part B Distance between p and q

Plane q has equation $2x-y+z=21$. Find the perpendicular distance between p and q.

Adapted with permission from UCLES, A Level, January 2011, Paper 4727, Question 2.

Vectors: Intersecting Planes 3i

The plane Π_1 has equation $\underline{\boldsymbol{r}} = \begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ -5 \\ -2 \end{pmatrix}$

Part A Equation of Π_1

Express the equation of Π_1 in the form $\underline{\boldsymbol{r}} \cdot \underline{\boldsymbol{n}} = p$ where:

$$\underline{\boldsymbol{n}} = \underline{\boldsymbol{i}} + a_y \underline{\boldsymbol{j}} + a_z \underline{\boldsymbol{k}}$$

What is $\underline{\boldsymbol{n}}$? Write your answer in the form:

$$\underline{\boldsymbol{i}} + a_y \underline{\boldsymbol{j}} + a_z \underline{\boldsymbol{k}}$$

The following symbols may be useful: `i, j, k`

What is p?

Part B Intersection of Π_1 and Π_2

The plane Π_2 has equation $\cdot \begin{pmatrix} 7 \\ 17 \\ -3 \end{pmatrix} = 21.$

Find an equation of the line of intersection of Π_1 and Π_2.

Give your answer in the form:

$$(3\underline{\boldsymbol{i}} + a_y\underline{\boldsymbol{j}} + a_z\underline{\boldsymbol{k}}) + t(2\underline{\boldsymbol{i}} + b_y\underline{\boldsymbol{j}} + b_z\underline{\boldsymbol{k}})$$

The following symbols may be useful: `i, j, k, t`

Adapted with permission from UCLES, A Level, June 2019, Paper 4727, Question 6.

Vectors: Angles and Distances 1i

The plane Π has equation $x + 2y - 2z = 5$.
The line l has equation $\frac{x-1}{2} = \frac{y+1}{5} = \frac{z-2}{1}$

Part A Intersection of l and Π

Find the coordinates of the point of intersection of l with the plane Π.

What is the x coordinate?

What is the y coordinate?

What is the z coordinate?

Part B Angle between l and Π

Find the acute angle between l and Π.

Give your answer in radians to 3 significant figures

Part C Points on l Equidistant From Π

Find the position vector of the two points on the line l such that the minimum distance of each point from the plane Π is 2.

Give your answer in the form:

$$(a_x\underline{\boldsymbol{i}} + a_y\underline{\boldsymbol{j}} + a_z\underline{\boldsymbol{k}}) \pm (b_x\underline{\boldsymbol{i}} + b_y\underline{\boldsymbol{j}} + b_z\underline{\boldsymbol{k}})$$

The following symbols may be useful: `i, j, k`

Adapted with permission from UCLES, A Level, June 2013, Paper 4727, Question 6.

Vectors: Common Perpendiculars 2ii

Further A

Two skew lines have the equations

$$\frac{x}{2} = \frac{y+3}{1} = \frac{z-6}{3} \text{ and } \frac{x-5}{3} = \frac{y+1}{1} = \frac{z-7}{5}$$

Find the coordinates of $\underline{\boldsymbol{n}}$, the vector in the direction of the common perpendicular to the lines in the form $x\ y\ z$ with a space between x, y and z. Take x to be positive and for all the components to be integers of the simplest form.

Adapted with permission from UCLES, A Level, Jan 2009, Paper 4727, Question 3.

Gameboard:

Further Maths Practice: Vectors - Common Perpendiculars

Vectors: Angles and Distances 3ii

Part A Distance between two lines

Find the shortest distance between the lines $\underline{\boldsymbol{r}} = \begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$ and $\underline{\boldsymbol{r}} = \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}$.

Part B Distance from a point to a plane

Find the shortest distance from the point $(3, -1, -2)$ to the plane with equation $x - 2y + 4z = 11$.

Part C Equation of a plane

Find a cartesian equation of the plane which passes through the point $(3, -1, -2)$ and is parallel to the plane $x - 2y + 4z = 11$.

Give your answer in the form $x + by + cz = d$

The following symbols may be useful: `x, y, z`

Adapted with permission from UCLES, A Level, June 2018, Paper 4727, Question 2.