Force and Motion

Forces can be balanced (which means that they cancel out), or unbalanced.



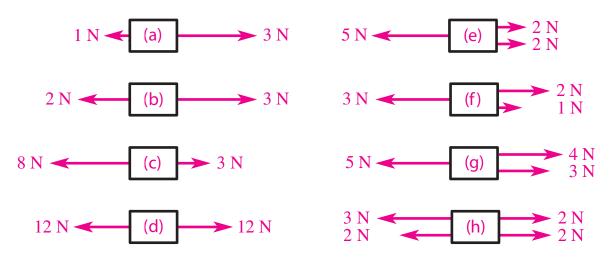
The forces on these blocks are balanced. The total force to the left equals the total force to the right.

We can add up the forces on each object, counting right as positive and left as negative. In each case, the total is zero. This total is called the resultant force. It is the single force which does the same job.

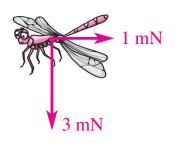
The forces on the blocks below are not balanced, and do not cancel out.



1 What is the resultant force on each block below? For each one give the strength and direction of the resultant force.



- Add one extra force to each block above so that the forces on every block are balanced.
- 3 The forces on a hovering dragonfly are balanced. Two of the forces are labelled. Add two forces to complete the picture.



The resultant force tells us how an object's motion will change.

- Resultant force forward (in the direction of motion) ⇒ Object speeds up
- Resultant force backwards (against motion) ⇒ Object slows down
- Resultant force sideways ⇒ Object turns

If the forces are balanced, there is no resultant force.

- If the object is **still**, it doesn't start moving
- If the object is moving, it keeps going with a steady speed in a straight line.
- 4 Fill in the table to say what will happen to each object. Choose your answers from speeds up, slows down, stays still, steady speed, turns.

Object and motion	Relevant force(s)	What happens
Cat lying on floor	weight = supportforce	
Rock moving in deep space	no forces	
Planet in circular orbit	gravity force towards star	
Bus at 50 km/h	engine force = friction	
Driver takes foot off accelerator	engine force < friction	
Egg dropped on floor	weight > drag	
Ball just after being thrown upwards	weight	

Complete the force diagrams to show the driving and drag forces on a cyclist

(a) speeding up

(b) at steady speed

(c) slowing down







- A leaf falls off a tree. What happens to it (does it speed up, slow down or fall at steady speed, and why) when
 - (a) it has just started falling,
 - (b) it is falling slowly (there is little drag),
 - (c) falling at a higher speed where drag and weight are balanced,
 - (d) it hits the ground?